1331 Nelson St. Unit 1 Vancouver BC V6E 1J8

ERIK TILLBERG

M.Sc. Computer Science Website LinkedIn GitHub (647) 283 7396 eatillberg@gmail.com

TECHNICAL EXPERTISE

- Python; Java; JavaScript; C++; Android; iOS; HTML; CSS; MongoDB; PostgreSQL; MySQL; Sqlite3
- Flask; FastAPI; PyTorch; Firebase; React; React Native; Docker; K8s; Jenkins; Git; Azure; AWS; Accessibility Standards

EMPLOYMENT

Co-Founder & CTO

The Happenin Company (happenin.io)

Jan 2021 - Present

- · Leading a team of 7 developers building the Happenin platform for public and private events
- · Researched, designed, and implemented a recommendation engine for events and activities based on user behaviour
- Built an Android, iOS, and web app in React Native and React for organizing groups and purchasing tickets to events, and built a vendor-facing portal for ticket sale tracking, guest lists, ticket scanning, and customer communications
- · Developed backend ticketing, payment, and email systems in Python by integrating with external APIs such as Stripe
- Invented an algorithm for improving GPS accuracy and was awarded \$50k to investigate, implement, and test it
- Played key part in helping to raise \$200k in funding

СТО

iMerciv Inc. (mapinhood.com)

Nov 2018 - Jan 2021

- Led a team of 3 engineers building an accessible mapping & navigation app for pedestrians on Android and iOS using React Native combined with custom native components.
- Designed and built an accessible, high-performance routing engine in Java for pedestrians with hundreds of parameters such as slope, obstacles, foot-traffic, and street lighting data for safe and accessible routes
- Implemented custom user routing profiles for personalized routes through urban centres
- · Built a dockerized REST service in Python using Flask exposed with Kubernetes, interfacing with a PostgreSQL database
- Worked closely in partnership with the Microsoft AI for Accessibility team, the Canadian National Institute for the Blind, and Spinal Cord Injury Ontario to build, test and pilot our product
- · Designed PoCs, wrote applications, and met with stakeholders, helping to raise \$1M in funding

Teaching Assistant

University of Toronto

Jul 2017 - Feb 2019

- · Courses: Head TA for CS 207 Software Design, and CS 148 Introduction to Computer Science
- · Ran office hours for students in all years to help with upcoming assignments and studying for exams

Software Developer

Thicket Labs

May 2016 - Apr 2017

- Increased speed of the fuzzy cognitive map convergence algorithm by 10x
- Implemented web designs in Angular JS along with server-side methods in Java
- Developed model for forecasting homelessness over time in urban areas based on surveys and public data sources
- · Built a website to display forecast results and allowed users to input varying policies to modify the outcomes

EDUCATION

Toronto, ON

University of Toronto

Sep 2017 – Feb 2019

- Master of Science in Computer Science, GPA: 3.6
- Thesis: Optimal Bidding Strategies for Online Ad Auctions with Overlapping Targeting Criteria. Designed and
 implemented a provably optimal algorithm for setting bid prices and assigning ad spots to campaigns in online auctions
- Coursework: Computational Linguistics, System Modelling & Analysis, Convex Optimization, Algorithms for Collective Decision Making, Machine Learning (audited)

Thunder Bay, ON

Lakehead University

Sep 2012 – Jun 2017

- Honours Bachelor of Science in Computer Science, GPA: 4.0
- Coursework Highlights: Machine Learning, Artificial Intelligence, Cloud Computing, Big Data, Multivariable Calculus,
 Programming Languages, Comp. Architecture, Algorithm Design & Analysis, Cryptography, Comp. Networks, Graphics

ADDITIONAL PROJECTS

- Online Ad Auction Bid Assigner (2018). Developed a reinforcement learning algorithm to assign online ad slots to ad campaigns based on user data from the ad and the targeting criteria of the campaigns
- Twitter Stock Predictor (2016). Developed tool for predicting stock trends using tweets & support vector machines
- Virtual Stock Exchange (2015). Platform for stock trading with virtual currency based on real-time stock prices
- Particle Image Velocimetry (PIV) Algorithm (2014). Developed an algorithm for PIV which computes a vector field of fluid velocities derived from images of particles in a fluid hit with a high intensity laser