ERIKA VERKAAIK 3D GAME ARTIST

<u>erikaverkaaik@gmail.com</u> erikaverkaaik.com

0420 327 521

SKILLS

During my study I was continuously involved in small student game projects and learnt a lot about working with game designers, working to deadlines and creating assets that suit the tone and function of the game. I continuously push myself to research, learn and incorporate modern work practices, pipelines and software. I am extremely passionate about games and aim to create rich and engaging worlds through my games and art.

SOFTWARF PROFICIENCY

EXPERIENCE

Frances Suter Photography - Editor and Assistant

JULY 2011 - PRESENT

- Portrait photography
- Processing photographs digitally in preparation for commercial sale
- Social media management
- Basic marketing work
- Designing album and photobook layouts

Euclideon - Art Intern

MAY 2015 - JUNE 2015

- Software Quality Assurance
- Creation of 2D and 3D art assets
- Database work.

FDUCATION

SAE QANTM, Brisbane - Bachelor of Animation

JAN 2014 - AUG 2016

• Final GPA = 6.08

REFEREES

Frances Suter

MANAGER 0414 339 543

Nathan Wentworth-Perry

SUPERVISOR 0431 675 553