Project 2 For the course FYS3150

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1 Abstract

bla bla bla bla bla bla

2 Introduction

All programs are found at our GitHub-repository.

3 Method

Hvilke filer som er til hvilke oppgaver

Our project consists of the files jacobimethod.cpp and

plot_data.py. For exercises b) through e) we use the file jacobimethod.cpp. Also for exercise b) we have the file plot_data.py.

3.1 Orthogonality of a unitary transformation

Firstly we are going to prove that $\vec{w}_i = U\vec{v}_i$ is an orthogonal or unitary transformation that preserves the dot product and orthogonality. We start by multiplying \vec{w}_j^T with \vec{w}_i to take the vector product, also called the dot product. If the vector product of these vectors is equal to δ_{ij} , given by $\vec{v}_j^T\vec{v}_i = \delta_{ij}$ in the exercise, then the dot product and orthogonality is preserved. In this exercise we assume that $U^TU = I$, where I is the identity matrix, because this defines a unitary matrix U which we compute with in this exercise.

The vector product is calculated as followed:

how long the armadillo

$$\vec{w}_j^T \vec{w}_i = (U\vec{v})^T U\vec{v}_i$$

$$= \vec{v}_j^T U^T U\vec{v}_i$$

$$= \vec{v}_j^T \vec{v}_i$$

$$= \delta_{ij}$$

The vector product of \vec{w}_j^T and \vec{w}_i is δ_{ij} , which proves that the dot product and orthogonality is preserved for the transformation.

In this prject we compute with a symmetric matrix, similar to the matrix A in project 1. This matrix is given by the matrix equation

$$\begin{bmatrix} d & a & 0 & \dots & 0 & 0 \\ a & d & a & \dots & 0 & 0 \\ 0 & a & d & \dots & 0 & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & 0 & a & d & a \\ 0 & 0 & 0 & 0 & a & d \end{bmatrix} \begin{bmatrix} u_1 \\ u_2 \\ u_3 \\ \vdots \\ u_{N-2} \\ u_{N-1} \end{bmatrix} = \lambda \begin{bmatrix} u_1 \\ u_2 \\ u_3 \\ \vdots \\ u_{N-2} \\ u_{N-1} \end{bmatrix}$$

where $d = \frac{2}{h^2}$ and $a = -\frac{1}{h^2}$. We implement these values later in exercise **d**). For now in this exercise, we have set d = 2 and a = -1. still correct??

 λ are eigenvalues given by the equation

$$\lambda_j = d + 2a\cos\left(\frac{j\pi}{N+1}\right)$$

given for j = 1, 2, ..., N.

Skal kommentere noe for egenverdi og egenvektor?

Commenting the code jacobimethod.cpp. OBS.

The program starts with defining a function for finding the max values of the off-diagonal elements. This is the function offdiag, which is taken from the lecture notes. The same applies for the function Jacobi_rotate. Jacobi_rotate is the function for rotating and computing the matrix. It calculates the equation

$$\mathbf{B} = \mathbf{S}^T A \mathbf{S}$$

for finding the diagonal matrix with the eigenvalues of the matrix A. It also computes the eigenvectors, and stores them in a matrix R.

In the main function we define the matrix A given by the constants d and a. See ? for the definitions of the matrix. Then the clock is set to start, and it times

The program plot_data.py reads the .txt-file made in jacobimethod.cpp and plots the data. jacobimethod.cpp generates the file stats.txt, which contains the dimension of the matrices, n, the number of iterations, i, the time used for the Armadillo-funtion eig_syl, timespan eig_sym and the time used in our algorithm, timespan ours. plot_data.py plots the number of iterations needed given by different values of the matrix dimension and it plots the time needed as a function of the matrix dimensions. The values in stats.txt is taken from multiple runs of jacobimethod.cpp for different dimensions of the matrices. The figures (1) and (2) are the plots from plot_data.py. HAR FLERE PLOT Å PLOTTE

Skal egentlig kommentere dette?????

The number of similarity transformations needed to reach the desired matrix depends on the dimension n. For instance a run of our matrix \mathbf{A} given as a (10×10) matrix, there are 154 transformations needed. This number is only exact for this specific run, as it will change for any differences to the matrix, both size and elements.

In the lecture notes it states that for the Jacobi method there is no way to predict the number of transformations needed. See this file under *Discussion for Householder's method for eigenvalues*. Riktig??

4 Results and discussion

Our results are as shown in the Appendix. We also have .txt-files for all the raw data generated by the projects up on GitHub.

Under follows the data in stats.txt.

- n, iterations, timespan eig_sym, timespan ours
- 3, 10, 1.137520e-04, 1.666000e-05
- 5, 32, 8.632200e-05, 6.015200e-05
- 10, 154, 8.277800e-05, 3.797710e-04
- 15, 363, 1.395090e-04, 1.351192e-03
- 20, 644, 2.044150e-04, 3.183269e-03

```
30, 1463, 1.089399e-02, 1.494651e-02
40, 2685, 1.947745e-02, 4.040845e-02
50, 4115, 8.989085e-03, 8.897613e-02
60, 6007, 7.917790e-04, 1.650397e-01
70, 8081, 1.022618e-02, 2.948578e-01
80, 10487, 1.577296e-03, 4.732270e-01
90, 13338, 2.079035e-03, 7.397605e-01
100, 16438, 1.184104e-02, 1.103670e+00
110, 19905, 2.845618e-03, 1.580353e+00
120, 23547, 3.005831e-03, 2.222943e+00
130, 27615, 3.534705e-03, 2.997598e+00
140, 31981, 4.432247e-03, 4.003528e+00
150, 36537, 4.577840e-03, 5.204313e+00
160, 41531, 5.158932e-03, 6.712134e+00
170, 47005, 6.375916e-03, 8.584403e+00
180, 52424, 7.180886e-03, 1.065379e+01
190, 58289, 7.780051e-03, 1.319042e+01
200, 64379, 8.258574e-03, 1.607514e+01
```

We observe that for small matrix-dimensions n our algorithm is slightly faster than the Armadillo function $\mathtt{eig_sym}$. When n increases in value, the time used in our algorithm increases exponentially when looking at figure (2). For the biggest given dimension, n=200, our algorithm uses 16s while $\mathtt{eig_sym}$ uses only 0.008s. Here we can observe how slow our algorithm is compared to $\mathtt{eig_sym}$.

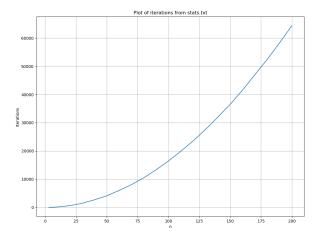


Figure 1: The plot of iterations for the Jacobi method as function of the dimension n of the matrix \mathbf{A} .

Jacobi method is considerably slower for large values of n° mainly

Figure 2: The plot of the time the function eig_sym from Armadillo uses and the time Jacobi method uses as functions matchine admension n if the matrix \mathbf{A} .

is

larger, which means that the algorithm has more elements to rotate and because

Koden bruker lengre tid både fordi matrisen er større, slik at det er mer å rotere og fordi den må utføre flere iterasjoner.

Hvorfor er jacobimethod tregere enn eigsym? økende n, jacobi øker verdien til noen elementer, mens den minker noen andre verdier. altså den fucker noen verdier, mens den fikser noen andre.

eigsym bruker ikke jacobi metoden, og kan dermed være raskere. den kan f.eks. bruke thomas algorithm, som vi programerte i project 1, som er raskere for større matriser. tror den bruker en if-else-statement med ulike algoritmer til å løse de forskjellige matrisene - har prøvd å finne kildefilen gitt ved armadillo, men den finner jeg ikke.

når man skriver inn std istedenfor de for eigsym er de litt raskere for store matriser, med n rundt 200, men siden vi driver med relativt små matriser vil man ikke merke stor forskjell. for større matriser, altså 10 i 3 og litt høyere merker man stor forskjell

eigsym ser at den er tridiagonal og finner letteste løsningsmetode

5 Conclusion and perspective

6 Appendix

7 References

Link to the PDF for Project 2.

Our GitHub-repository.

Link to lecture slides in FYS3150 - Computational Physics.