

C++20 **range**-ek


<ranges>

- ▶ C++20
 - ranges-v3

- ▶ lusta kiértékelés

- `std::vector vec{1, 2, 3, 4, 5, 6};`
 - `auto v = std::views::reverse(vec);`

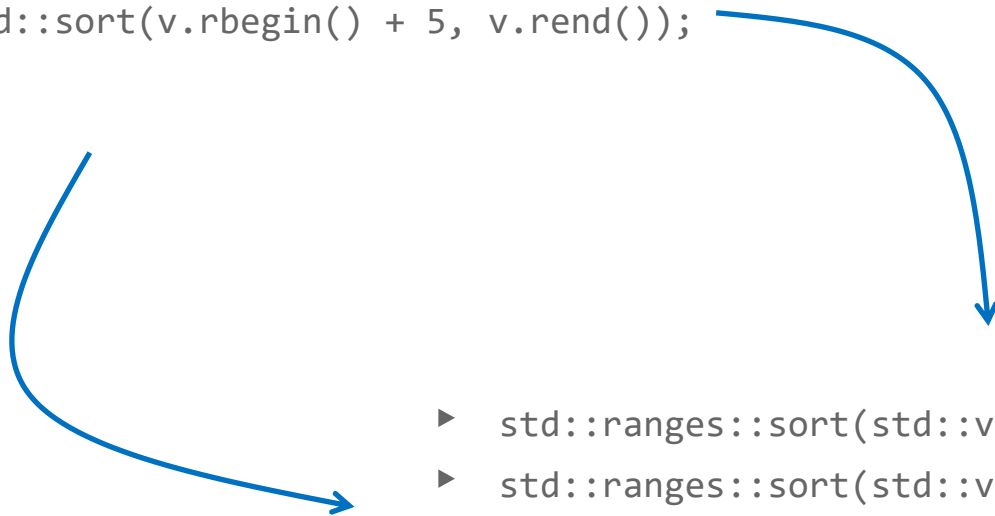
csak igény esetén
értékelődik ki



- `std::cout << *v.begin() << '\n';`

Motiváció

- ▶ `std::sort(v.begin() + 5, v.end());`
- ▶ `std::sort(v.rbegin(), v.rend());`
- ▶ `std::sort(v.rbegin() + 5, v.rend());`



- ▶ `std::ranges::sort(std::views::drop(v, 5));`
- ▶ `std::ranges::sort(std::views::reverse(v));`
- ▶ `std::ranges::sort(std::views::drop(std::views::reverse(v), 5));`

Nézetek és kombinálásuk

- ▶ nézetek
 - ▶ általában egy másik nézet segítségével vannak definiálva
 - ▶ azon egy műveletet hajtanak végre
- ▶

```
|  
▶ std::vector vec{1, 2, 3, 4, 5, 6};  
▶ auto v = vec | std::views::reverse | std::views::drop(2);  
▶ std::cout << *v.begin() << '\n';
```

filter és transform

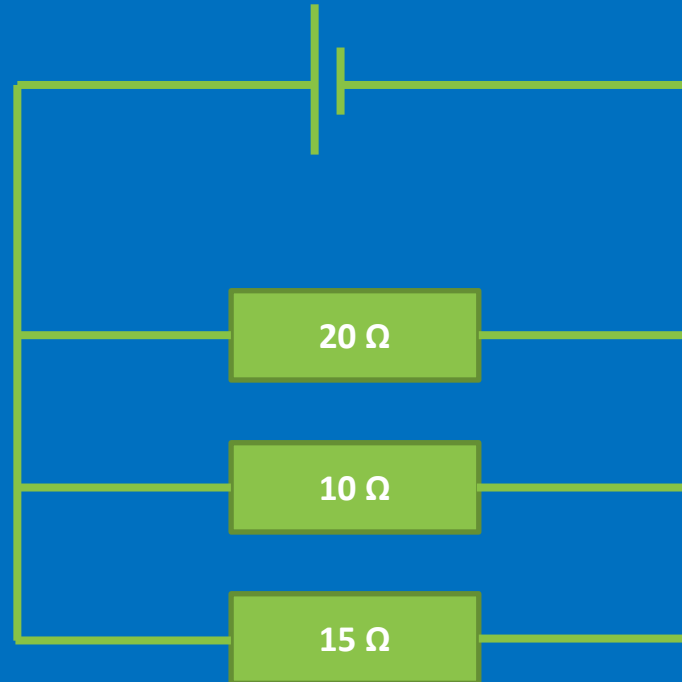
- ▶ `std::views::filter`

- ▶ range elemeinek szűrés
- ▶ `std::vector{ 1,2,3 } | std::views::filter([](int n){ return n % 2; })`

- ▶ `std::views::transform`

- ▶ range elemeinek transzformálása
- ▶ `std::vector{ 1,2,3 } | std::views::transform([](int n){ return 2 * n; })`

ex_1: Ellenállások



```
#include <ranges>
#include <vector>
```

```
...
```

```
const auto r = {20,10,15};
const auto r_inv = r | std::views::transform([](int x){ return 1.0 / x; });
const auto val = 1.0 / std::accumulate(std::ranges::cbegin(r_inv), std::ranges::cend(r_inv), 0.0);
```

take és take_while

- ▶ `std::views::take`

- ▶ megadott számú elem
- ▶ `std::ranges::for_each(p | std::views::take(6), [](char ch){ std::cout << ch; });`

- ▶ `std::views::take_while`

- ▶ amíg a megadott predikátum teljesül
- ▶ `years | std::views::take_while([](int y) { return y <= 2020; })`

std::views::iota

```
for (int i : std::ranges::iota_view{1, 10})  
    std::cout << i << ' '  
std::cout << '\n';
```

```
for (int i : std::views::iota(1, 10))  
    std::cout << i << ' '  
std::cout << '\n';
```

```
for (int i : std::views::iota(1) | std::views::take(9))  
    std::cout << i << ' '  
std::cout << '\n';
```

1 2 3 4 5 6 7 8 9



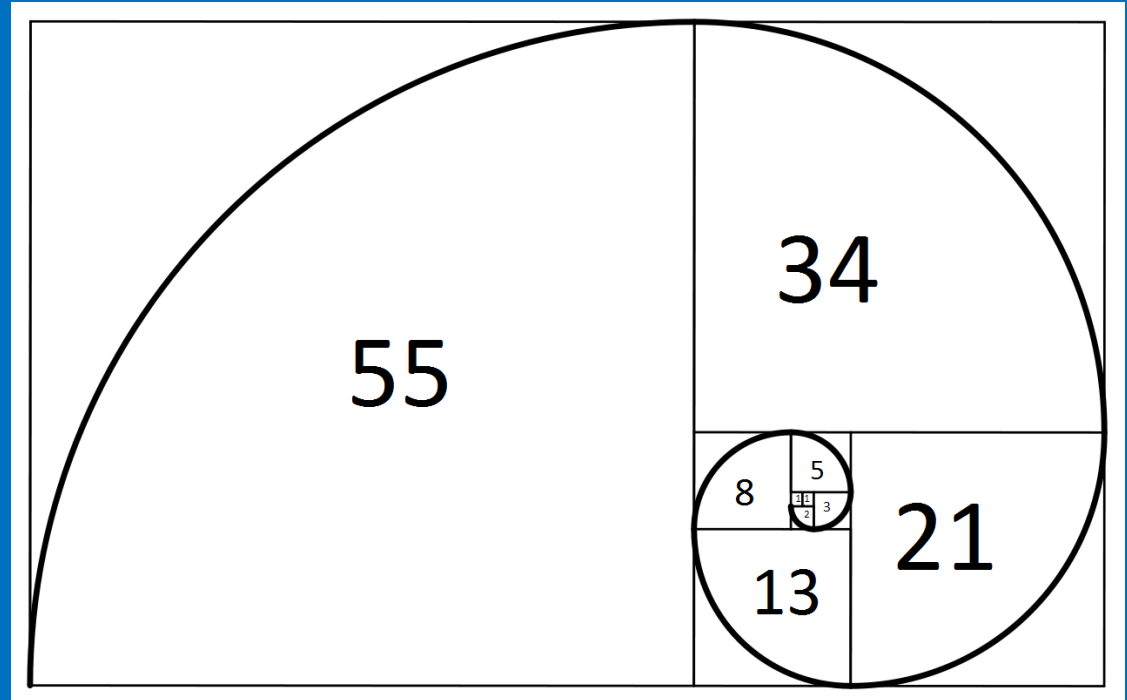
ex_2: Bin2Dec

1 1 1 0

$$1 * 2^3 + 1 * 2^2 + 1 * 2^1 + 0 * 2^0$$

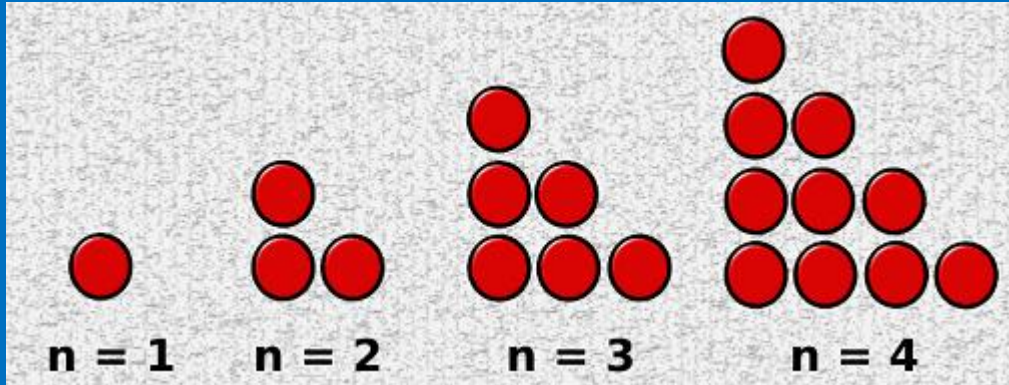
```
auto const v = std::vector<std::uint8_t> {1,1,1,0};  
auto r_rev = v | std::views::reverse;  
auto r_int = std::views::iota(0lu, v.size());  
auto r_pow = r_int | std::views::transform([](int x){ return 1 << x; });  
auto val = std::inner_product(std::cbegin(r_rev), std::cend(r_rev), std::cbegin(r_pow), 0);
```

ex_3: std::ranges::generate: Fibonacci



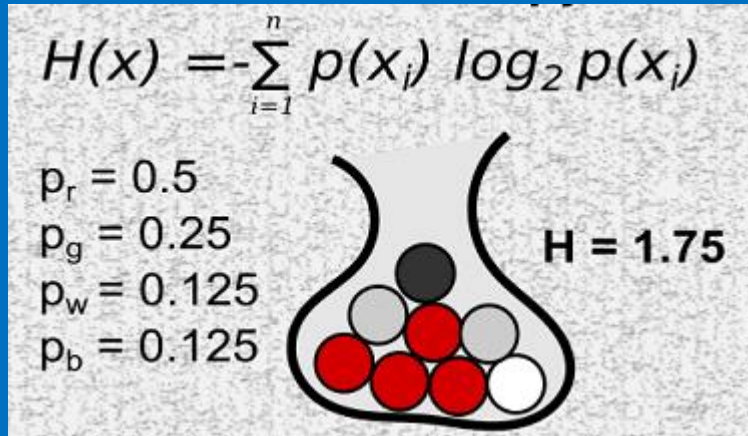
```
std::array<int, 10> vr;  
  
std::ranges::generate(vr, [p = std::pair{0,1}] () mutable {  
    auto [a0,b0] = p;  
    p = {b0, a0 + b0};  
    return a0;  
});
```

ex_4: Triangular sequence



```
auto res = std::views::iota(1) | std::views::transform([](int n){ return n*(n+1)/2; }) | std::views::take(5);  
  
for(const auto &e : res)  
    std::cout << e << ' ';
```

ex_5: Entropia

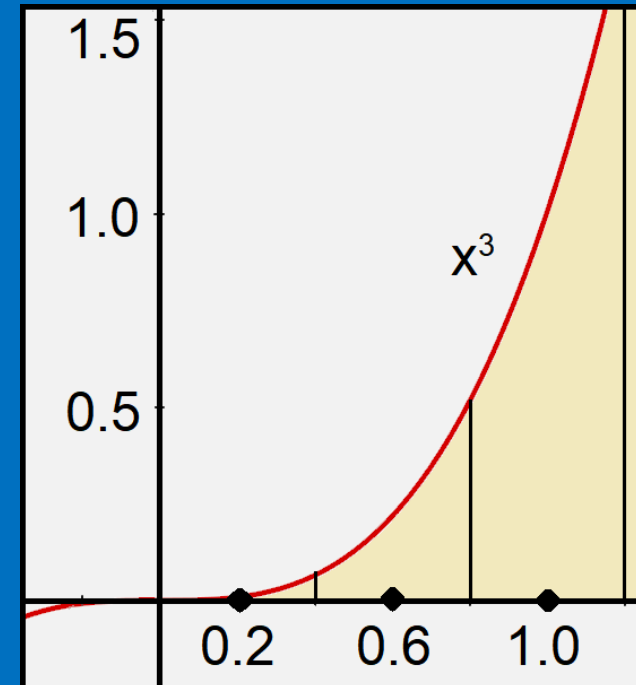


```
auto const v = std::vector{0.5,0.25,0.125,0.125};
```

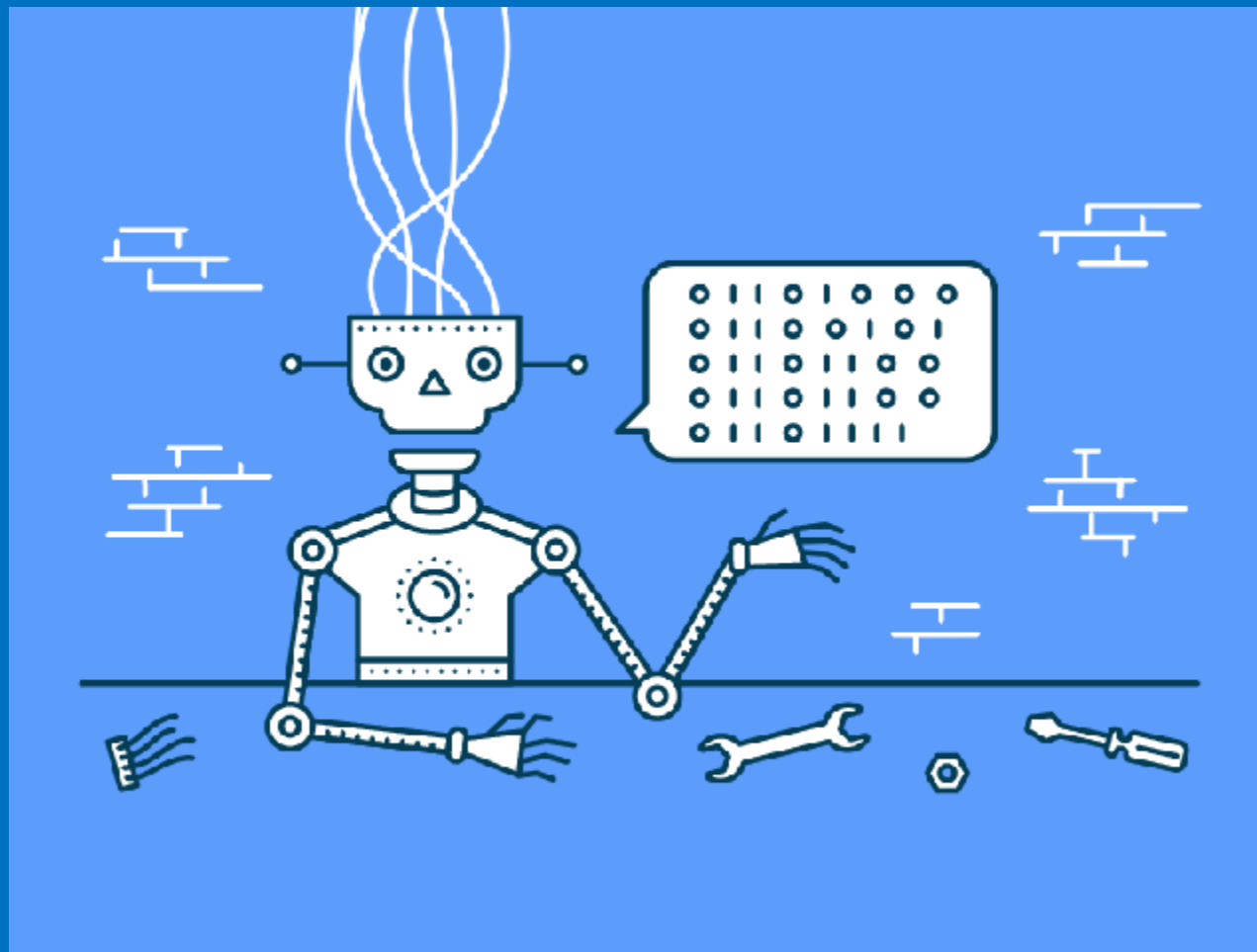
```
auto r_p_logp = v | std::views::transform([](auto p){ return -p * std::log2(p); });  
auto val = std::accumulate(std::ranges::cbegin(r_p_logp), std::ranges::cend(r_p_logp), 0.0);
```

ex_6: Integrálás

```
auto steps = 500;  
auto a = 0.0;  
auto b = 1.0;  
auto dx = (b - a) / steps;  
auto fun = [](double x){ return 4 / (1 + x * x); };  
  
auto r_int = std::views::iota(0, steps);  
auto r_pos = r_int | std::views::transform([dx](int i){ return dx * (0.5 + i); });  
  
auto curve = r_pos | std::views::transform(fun);  
  
auto area = dx*std::accumulate(std::ranges::cbegin(curve), std::ranges::cend(curve), 0.0);
```



ex_7: fmap



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std::make_pair két std::view::iota-ból

körözés

```
[](int i) { return [i](int j) { return std::make_pair(i, j); };
```

alkalmazás az
első range-re

```
auto app = std::view::iota(10, 11) | std::views::transform([](int i) {  
    return [i](int j) { return std::make_pair(i, j); }  
});
```

Applikatív funktor

```
auto app = std::views::iota(10, 12) | std::views::transform([](int i) {  
    return [i](int j) { return std::make_pair(i, j); };  
});
```



`app` = applikatív funktor
/* lásd 8. előadás */

```
for (const auto& f : views::fmap_product(app, std::views::iota(10, 12))) {  
    std::cout << f.first << ", " << f.second << '\n';  
}
```

```
auto v = std::vector<int>{ 5,6,7 };  
for (const auto& f : views::fmap_product(app, v)) {  
    std::cout << f.first << ", " << f.second << '\n';  
}
```



ex_7

Köszönöm a figyelmet!

Folytatjuk...