MFE R Programming Workshop
Week 1

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Overview

Goals

- ▶ Learn to program in R.
- ▶ What does programming mean?
  - ▶ Language syntax.
  - ▶ Debugging.
  - ▶ Finding solutions.
  - ▶ Translating math to code.
- ▶ This is just the beginning; you'll develop these skills throughout the program.

R as a language

- ▶ R is object oriented.
  - ▶ Everything is an object and functions operate differently when passed different types of objects.
- ▶ R is functional.
  - ▶ Everything that happens in R is a function call.
  - ▶ You write fewer loops.
  - ▶ You write cleaner code.
- ▶ R is extendable.
 - ▶ Interfaces to other software are part of R.

R vs C++

- ▶ Both are useful, and you will use both in the MFE program.
- ▶ R is an interpreted language.
  - ▶ Low programmer time.
  - ▶ A great tool for data munging, statistics, regressions, etc.
  - ▶ However, certain tasks in R can be slow (e.g. loops).
- ▶ C++ is very fast, but it takes longer to write programs.
- ▶ We can use both together!
- ▶ A good workflow:
  1. Write your program in R.
  2. If the program is too slow, benchmark your code.
  3. Try to speedup any bottlenecks in R.
  4. Convert any remaining bottlenecks to C++.

R vs MATLAB, Python, ect

- ▶ Each language has its own set of strengths and weakness.
- ▶ You are better served by learning R and C++ very well, rather than trying to learn R, C++, MATLAB, Python, Julia, SAS, etc.
- ▶ The MFE program is just too short.
    - ▶ You also need to learn finance!
- ▶ Once you are proficient with R and C++, learning other languages is easy.
- ▶ Don't become a master of none!

MATLAB

- If you want to learn MATLAB after learning R, take a look at R and MATLAB by David Hiebeler.
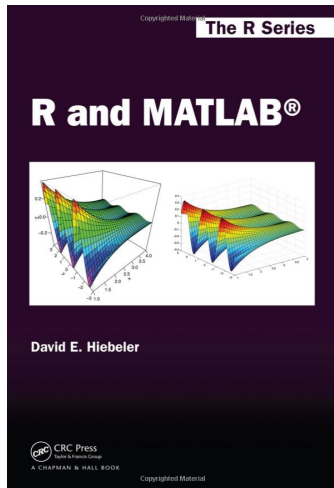
Structure

- I will talk at the beginning of each class.
- For the remainder of the time you will break into your study groups and work on programming tasks.
- Tasks are designed to introduce you to the building blocks that will be used for course assignments throughout the MFE program.
- This course is a programming course with emphasis on methods for finance.
- The key skills will be translating mathematical algorithms into code and developing the ability to find helpful resources.

Questions

Any questions before we start?

R Resources: Books

- Introductory:
    - R for Everyone by Jared P. Lander
    - R Cookbook by Paul Teetor (free at UCLA LearnIT)
    - R for Data Science by Hadley Wickham (free as well)
- Intermediate:
    - The Art of R Programming by Norman Matloff
- Advanced:
    - Software for Data Analysis by John Chambers
    - Extending R by John Chambers
    - Advanced R by Hadley Wickham

Other Resources

- Book series:
  - Use R! Springer series
    - FYI: Many Springer textbooks are just $25 through http://link.springer.com/. You need to be on campus or signed into the UCLA VPN. You can download the pdfs for free.
  - O'Reilly R Books (free at UCLA LearnIT)
- Built in documentation!
  - `?funcname`
- Journal of Statistical Software
- Data science courses on Coursera
- Data Camp
- https://www.r-bloggers.com/
- https://twitter.com/rstudiotips
- Google, Stack Overflow, etc.

R Environment

- First, you need an R distribution.
    - I recommend Microsoft R Open.
    - https://mran.microsoft.com/download/

- Second, you need an integrated development environment (IDE) for R.
    - R Studio is a fantastic environment to interact with R.
    - Other options:
        - R Tools for Visual Studio if you use Visual Studio.
        - Emacs Speaks Statistics (ESS) if you use Emacs.

- I am going to assume that you have a working installation of R Studio and that you have a basic understanding of how it works.
- I will show you some Visual Studio.
- My focus is going to be on R programming.

RStudio
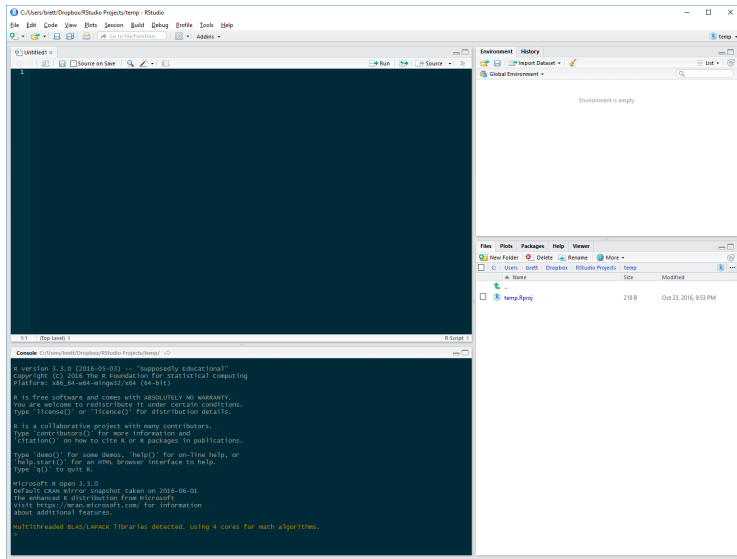
R Tools for Visual Studio

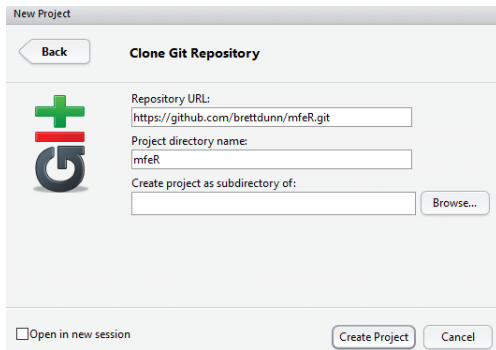# Course Materials
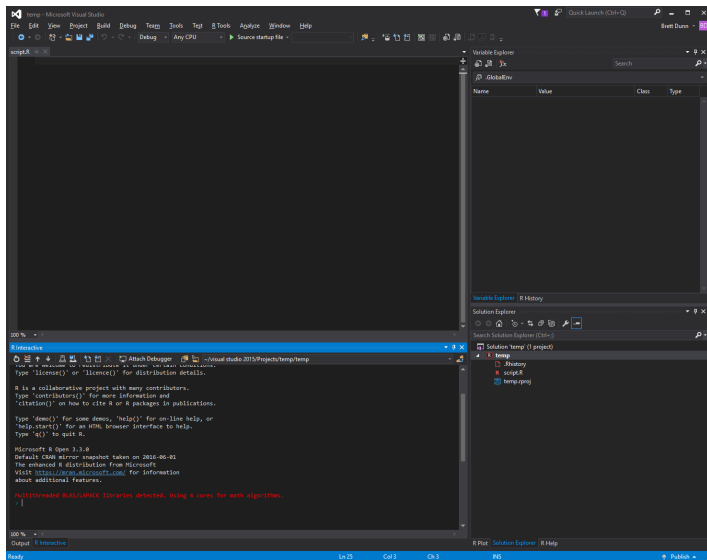
- https://github.com/brettdunn/mfeR2017
- The materials for this course were created in RStudio, using R Markdown.
- To create your own RStudio project:
  - File / New Project / Version Control / Git
  - Enter the URL

R Basics

Command Line Interface

▶ To run a command in R, type it into the console next to the > symbol and press the Enter key.

```
2 + 3
```

```
## [1] 5
```

▶ Up Arrow + Enter repeats the line of code.
▶ Esc (Windows/Mac) or Ctrl-C (Linux) interrupts a command.

RStudio

- To start, create a new R Script file.
  - File/New File/R Script
- You can type your commands in the R Script file and run them on the Console.
  - Easy way to save your work.
  - Ctrl+Enter sends the line at the cursor to the console.
  - Ctrl+Shift+S runs the entire file.
  - Help/Keyboard Shortcuts lists all the available shortcuts.
    - RStudio Keyboard Shortcuts.
    - Check out the multiple cursors.
- For larger tasks with many files, create an R project.
- Visual Studio is similar.

General Comments

- Make your code easy to read.
- Check out Google's R Style Guide
- Comment your code!
  - # indicates a comment in R.
  - Ctrl+Shift+c comments the line.

Google's R Style Guide

R is a high-level programming language used primarily for statistical computing and graphics. The goal of the R Programming Style Guide is to make our R code easier to read, share, and verify. The rules below were designed in collaboration with the entire R user community at Google.

Summary: R Style Rules

1. File Names: end in .R
2. Identifiers: variable.name (or variableName), FunctionName, kConstantName
3. Line Length: maximum 80 characters
4. Indentation: two spaces, no tabs
5. Spacing
6. Curly Braces: first on same line, last on own line
7. else: Surround else with braces
8. Assignment: use <-, not =
9. Semicolons: don't use them
10. General Layout and Ordering
11. Commenting Guidelines: all comments begin with # followed by a space; inline comments need two spaces before the #
12. Function Definitions and Calls
13. Function Documentation
14. Example Function
15. TODO Style: TODO(username)

R Packages

- A package is essentially a library of prewritten code designed to accomplish some task or a collection of tasks.
- R has a huge collection of user-contributed packages.
  - Warning: Not all packages are of the same quality.

CRAN Task Views

CRAN
Mirrors
What's new?
Task Views
Search

About R
R Homepage
The R Journal

Software
R Sources
R Binaries
Packages
Other

Documentation
Manuals
FAQs
Contributed

Bayesian	Bayesian Inference
ChemPhys	Chemometrics and Computational Physics
ClinicalTrials	Clinical Trial Design, Monitoring, and Analysis
Cluster	Cluster Analysis & Finite Mixture Models
DifferentialEquations	Differential Equations
Distributions	Probability Distributions
Econometrics	Econometrics
Environmetrics	Analysis of Ecological and Environmental Data
ExperimentalDesign	Design of Experiments (DoE) & Analysis of Experimental Data
ExtremeValueTheory	Extreme Value Theory
Finance	Empirical Finance
Genetics	Statistical Genetics
Graphics	Graphic Displays & Dynamic Graphics & Graphic Devices & Visualization
HighPerformanceComputing	High-Performance and Parallel Computing with R
MachineLearning	Machine Learning & Statistical Learning
MedicalImaging	Medical Image Analysis
MetaAnalysis	Meta-Analysis
Multivariate	Multivariate Statistics
NaturalLanguageProcessing	Natural Language Processing
NumericalMathematics	Numerical Mathematics
OfficialStatistics	Official Statistics & Survey Methodology

R Packages

- Installing a packages:
    - `Ctrl+7` in RStudio accesses the packages pane
    - You can also type `install.packages("packageName")`
- Uninstalling a package:
    - `remove.packages("packageName")`
- Loading packages:
    - `require(packageName)` or `library(packageName)` loads a package into R
    - The difference is that `require` returns `TRUE` if the package loads or `FALSE` if it doesn't.
- Unloading packages
    - `detach(package:packageName)`
- If two packages have the same function name use two colons: -`package1::func` or `package2::func`

Getting Help in R

- To get help on a function, use ?.
- The `example` function runs the examples contained in the help file.
- To run a search through R's documentation, use ??.
- To get help on a package, type `help(package="packageName")`

```r
?seq  # pulls up the help page
example(seq)  # runs the examples in R
??"normal distibution"  # runs a search
help(package = "xts")  # gets help on the xts package
?'+'  # gets help on the + function
```

Variables

- ▶ Unlike C++, R does not require variable types to be declared.
- ▶ A variable can take on any data type.
- ▶ A variable can also hold any R object such as a function, the result of an analysis, a plot, etc.
- ▶ Variable assignment is done with <- (Alt+- in RStudio).
  - ▶ = works, but there are reasons to prefer <-.
- ▶ We can remove variables (e.g. to free up memory) with the rm function.
  - ▶ gc() runs garbage collection.
  - ▶ rm(list=ls()) clears the workspace.

```r
x <- 2  # x is a pointer
x  # the same output as print(x)
```

```
## [1] 2
```

```r
rm(x)  # removes x
```

Data Types

- There are many different data types in R.
- The four main types of data most likely to be used are:
    1. `numeric`
    2. `character` (string)
    3. `Date`/`POSIXct` (time-based)
    4. `logical` (TRUE/FALSE)

- The data type can be checked with the `class` function

```
x <- as.Date("2010-12-21")
class(x)
```

```
## [1] "Date"
```

Casting

```
x <- "2010-12-21"
class(x)
```

```
## [1] "character"
```

```
x
```

```
## [1] "2010-12-21"
```

```
x <- as.Date(x)
class(x)
```

```
## [1] "Date"
```

```
x
```

```
## [1] "2010-12-21"
```

More Casting

```r
x <- as.numeric(x)
class(x)
```

```
## [1] "numeric"
```

```r
is.numeric(x)
```

```
## [1] TRUE
```

```r
x   # number of days since Jan 1, 1970
```

```
## [1] 14964
```

Even More Casting

```r
x <- as.integer(x)  # x <- 14964L assigns an integer
class(x)
```

```
## [1] "integer"
```

```r
is.integer(x)
```

```
## [1] TRUE
```

```r
is.numeric(x)  # R promotes int to numeric as needed
```

```
## [1] TRUE
```

```r
4L / 5L
```

```
## [1] 0.8
```

Logicals

```
# TRUE == 1 and FALSE == 0
x <- TRUE  # TRUE, FALSE, T, F are logicals
is.logical(x)
```

```
## [1] TRUE
```

```
5 == 5  # != tests for inequality
```

```
## [1] TRUE
```

```
"a" < "b"  # works on characters as well
```

```
## [1] TRUE
```

Vectors

Vectors

- A `vector` is a collection of elements, all of the *same* type.
- In R, a `vector` does not have a dimension attribute.
  - There is no difference between a row vector and a column vector.

- We will learn about:
  - Recycling
    - The automatic lengthening of vectors.
  - Filtering
    - The extraction of subsets of vectors.
  - Vectorization
    - Where functions are applied element-wise to vectors.

Vectors and Assignment

- Assigning values to variables can be done with <-.
- Often, we create vectors using the c() function.
  - The "c" stands for combine because the arguments into a vector.

```
x <- c(1, 2, 3, 4)
x
```

```
## [1] 1 2 3 4
```

```
y <- c(x, 5, 6)
y
```

```
## [1] 1 2 3 4 5 6
```

Creating Vectors with seq and rep

- ▶ Both seq and rep are useful functions for generating vectors.
- ▶ See ?seq and ?rep for details
- ▶ seq is also useful in loops
- ▶ 1:10 is the same as seq(1,10,1)

```
x <- seq(from = 1, to = 10, by = 2)
x
```

```
## [1] 1 3 5 7 9
```

```
y <- rep(c(1, 2), times = 3)
y
```

```
## [1] 1 2 1 2 1 2
```

```
rep(c(1,2), each=2)
```

```
## [1] 1 1 2 2
```

Obtaining the Length of a Vector

- ► length() returns the vector length

```r
x <- c(TRUE, FALSE, TRUE, FALSE)
length(x)
```

```
## [1] 4
```

```r
x <- c()        # x is NULL
1:length(x)     # that could mess you up in a for loop
```

```
## [1] 1 0
```

```r
seq(x)          # a safe way to loop through a vector
```

```
## integer(0)
```

Accessing Elements of Vectors

- Elements can be accessed using []
  - Help on the [function can be found by typing ?'['
- Unlike C/C++, R indexing starts at 1, not 0.
- The [function can take a vector as an arguments.

```r
x <- c("a", "b", "c", "d")
x[1]                      # access the first element

## [1] "a"

x[c(1, 3)]                # access elements 1 and 3

## [1] "a" "c"

x[c(TRUE, FALSE, TRUE, FALSE)]  # second way

## [1] "a" "c"
```

NULL and NA

- ▶ NULL is the non-existent value in R.
- ▶ NA is the missing place holder.

```r
x <- 5:8
x[2] <- NA
x
```

```
## [1]  5 NA  7  8
```

```r
y <- NULL
length(y)
```

```
## [1] 0
```

Names of Vector Elements

- You can give names to elements of vectors, and you can access elements by their name.
- The function `as.vector` removes the names from a vector.

```r
x <- 1:3
names(x) <- c("A","B","C")
x <- c(A=1, B=2, C=3 )  # another way
x["B"]
```

```
## B
## 2
```

```r
as.vector(x)            # the names are removed
```

```
## [1] 1 2 3
```

Recycling

- ▶ When applying an operation to two vectors that requires them to be the same length, R automatically *recycles* the shorter one, until it is long enough to match the longer one.
- ▶ Be careful with and aware of this behavior!
- ▶ In some cases it is useful, others confusing.

```r
# the shorter vector will be recycled
c(2, 4, 6) + c(1, 1, 1, 2, 2, 2)
```

```
## [1] 3 5 7 4 6 8
```

```r
# this is the same as
rep(c(2, 4, 6), 2) + c(1, 1, 1, 2, 2, 2)
```

```
## [1] 3 5 7 4 6 8
```

Logical Operators

- R has several logical operations that act on vectors.
- !, ==, !=, &, &&, |, ||, xor(), any(), all(), >, >=, <=, <

```
x <- c(TRUE,FALSE,TRUE)
y <- c(TRUE,FALSE,FALSE)
x == y
```

```
## [1]  TRUE  TRUE FALSE
```

```
!x
```

```
## [1] FALSE  TRUE FALSE
```

Logical Operations (2)

- ► &&, ||, any(), and all() return a length-one vector.
- ► The shorter forms are vectorized, meaning they can return a vector:

```
x <- c(FALSE,TRUE,TRUE)
y <- c(TRUE,TRUE,FALSE)
x & y
```

```
## [1] FALSE  TRUE FALSE
```

- ► The longer form evaluates left to right examining only the first element of each vector:

```
x && y
```

```
## [1] FALSE
```

Filtering

▶ We select subsets of vectors with vectors of logicals.

```
x <- 1:5
y <- c(TRUE,FALSE,TRUE,FALSE,TRUE)
x[y]
```

```
## [1] 1 3 5
```

Filtering (2)

- ▶ Filtering amounts to generating filtering indices (i.e. vectors of logicals).

```
x <- c(5, 2, -3, 8)
idx <- x*x > 8
idx
```

```
## [1]  TRUE FALSE  TRUE  TRUE
```

```
# another way
">"(x*x, 8)
```

```
## [1]  TRUE FALSE  TRUE  TRUE
```

Assigning to a Filter

- You can assign elements to the subsets.
  - This allows you change elements that meet certain criteria.

```
x <- 1:6
x[x <= 2] <- NA
x
```

```
## [1] NA NA  3  4  5  6
```

Filtering with subset()

▶ The subset function filters and removes any NAs.

```
x <- c(3, 1:5, NA, 79)
x
```

```
## [1]  3  1  2  3  4  5 NA 79
```

```
x[x > 4]
```

```
## [1]  5 NA 79
```

```
subset(x, x > 4)
```

```
## [1]  5 79
```

Filtering with Indices

- Select using the row/column number.
- Exclude entries with a negative vector.

```
x <- 10:20
x[c(1:2, 6:7)]
```

```
## [1] 10 11 15 16
```

```
x[-c(1,3)] # removes 1st and 3rd obs
```

```
## [1] 11 13 14 15 16 17 18 19 20
```

The Selection Function `which()`

▶ `which()` gives us the *position* in a vector where a condition occurs.

```
x <- c(3, 1:5, NA, 79)
x > 4
```

```
## [1] FALSE FALSE FALSE FALSE FALSE  TRUE    NA  TRUE
```

```
which(x > 4)
```

```
## [1] 6 8
```

▶ See https://stackoverflow.com/questions/6918657/whats-the-use-of-which.

%in%

- ► %in% returns a logical vector indicating if there is a match or not for its left operand.

```r
1:5 %in% c(1,3)
```

```
## [1]  TRUE FALSE  TRUE FALSE FALSE
```

Vectorization: Functions on Vectors

- ▶ R functions typically operate on vectors.
- ▶ Often, there is an argument to ignore missing data.

```r
x <- c(1:1000, NA)
mean(x)
```

```
## [1] NA
```

```r
mean(x, na.rm = TRUE)
```

```
## [1] 500.5
```

```r
log(x)[998:1001]
```

```
## [1] 6.905753 6.906755 6.907755       NA
```

Lists

Creating Lists

- A list is a structure that combines objects of *different* type and length.
- You can create a list where the elements are of type list.

```
element1 <- 1:5
element2 <- matrix(1:6, nrow=2)
mylist <- list(el1=element1, el2=element2)
mylist
```

```
## $el1
## [1] 1 2 3 4 5
##
## $el2
##      [,1] [,2] [,3]
## [1,]    1    3    5
## [2,]    2    4    6
```

Accessing Elements of Lists

- ▶ We can access a list component in several different ways.

```r
mylist <- list(A=1, univ=c("UCLA", "USC"),
               mymat=matrix(1:4, nrow=2))
mylist[[1]]     # first way
```

```
## [1] 1
```

```r
mylist[["A"]]   # second way
```

```
## [1] 1
```

```r
mylist$A        # third way
```

```
## [1] 1
```

Removing Components of Lists

▶ We can delete a component of a list by setting it to `NULL`.

```r
mylist <- list(A=1)
mylist$B <- c(1, 2)  # adds a component to a list
mylist
```

```
## $A
## [1] 1
##
## $B
## [1] 1 2
```

```r
mylist$A <- NULL
mylist
```

```
## $B
## [1] 1 2
```

Subsetting Lists

- Subsets of lists are done with single [].
    - A single [] returns a sublist of the original list

```
mylist <- list(A=1, univ=c("UCLA", "USC"),
               mymat=matrix(1:4, nrow=2))
# this returns a list because of the single []
mylist[c(1,3)]
```

```
## $A
## [1] 1
##
## $mymat
##      [,1] [,2]
## [1,]    1    3
## [2,]    2    4
```

Lists of Objects

▸ Lists can store all types of objects.

```
l <- list(a = matrix(1:4, nrow=2),
          b = list(A=1:10,B=20:30))
l[["a"]]
```

```
##      [,1] [,2]
## [1,]    1    3
## [2,]    2    4
```

```
l[[2]][[1]]
```

```
## [1]  1  2  3  4  5  6  7  8  9 10
```

Simplfying vs Preserving Subsetting

- ▶ Note that [[simplifies the result, returning a vector (str displays the structure of an R object):

```r
str(mylist[[2]])
```

```
## chr [1:2] "UCLA" "USC"
```

- ▶ But [is preserving subsetting and returns a list:

```r
str(mylist[2])
```

```
## List of 1
## $ univ: chr [1:2] "UCLA" "USC"
```

Applying Functions to a List with `lapply`

- ▶ `lapply` implicitly loops over each list element and applies a function.

```
mylist <- list(A=1:10,B=2:17,C=745:791)
lapply(mylist,mean)
```

```
## $A
## [1] 5.5
##
## $B
## [1] 9.5
##
## $C
## [1] 768
```

An Example of `lapply`

- From ?lapply: lapply(X, FUN, ...) returns a list of the same length as X, each element of which is the result of applying FUN to the corresponding element of X.

```
l <- c("A","B","B","A","A","B")
lapply(c("A","B"), function(letter) which(l==letter))
```

```
## [[1]]
## [1] 1 4 5
##
## [[2]]
## [1] 2 3 6
```

Functions

Function Definitions

- Note that the last value evaluated is what is returned by the function.
- You can also write return(x^2).
  - I prefer this because the code is clearer.

```
myfunc <- function(x) x^2
myfunc(10)
```

```
## [1] 100
```

Scope Rules for Functions

▶ Variables defined inside a function are local to that function.

```
myfunc <- function(x) {
    N <- 10
    return(N*x^2)  # return is optional
}
myfunc(10)
```

```
## [1] 1000
```

```
# You can't access N out here
```

Investments Problem Set 1

- ► You will submit a list of answers.

```r
hw <- source("./lecture1p.R")$value
str(hw)
```

```
## List of 6
## $ student: chr [1:4] "Molin Liang" "Meghana Rao" "Cheng
## $ Q1     : num [1:3] 1 2 3
## $ Q2     : num [1:2] 1 2
## $ Q3     : num [1:2] 1 2
## $ Q4     : num [1:3] 1 2 3
## $ Q5     :List of 2
##  ..$ a: num [1:5] 0 0 0 0 0
##  ..$ b: num [1:5] 0 0 0 0 0
```