MFE R Programming Workshop

Week 1

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Overview

Goals

- Learn to program in R.
- ▶ What does programming mean?
 - Language syntax.
 - Debugging.
 - Finding solutions.
 - Translating math to code.
- ► This is just the beginning; you'll develop these skills throughout the program.

R as a language

- R is object oriented.
 - Everything is an object and functions operate differently when passed different types of objects.
- R is functional.
 - Everything that happens in R is a function call.
 - You write fewer loops.
 - You write cleaner code.
- R is extendable.
 - ▶ Interfaces to other software are part of R.

R vs C++

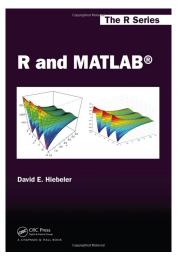
- ▶ Both are useful, and you will use both in the MFE program.
- R is an interpreted language.
 - Low programmer time.
 - ▶ A great tool for data munging, statistics, regressions, etc.
 - ▶ However, certain tasks in R can be slow (e.g. loops).
- ▶ C++ is very fast, but it takes longer to write programs.
- We can use both together!
- A good workflow:
 - 1. Write your program in R.
 - 2. If the program is too slow, benchmark your code.
 - 3. Try to speedup any bottlenecks in R.
 - 4. Convert any remaining bottlenecks to C++.

R vs MATLAB, Python, ect

- ► Each language has its own set of strengths and weakness.
- ▶ You are better served by learning R and C++ very well, rather than trying to learn R, C++, MATLAB, Python, Julia, SAS, etc.
- The MFE program is just too short.
 - You also need to learn finance!
- Once you are proficient with R and C++, learning other languages is easy.
- Don't become a master of none!

MATLAB

▶ If you want to learn MATLAB after learning R, take a look at R and MATLAB by David Hiebeler.



Structure

- ▶ I will talk at the beginning of each class.
- ► For the remainder of the time you will break into your study groups and work on programming tasks.
- Tasks are designed to introduce you to the building blocks that will be used for course assignments throughout the MFE program.
- This course is a programming course with emphasis on methods for finance.
- ► The key skills will be translating mathematical algorithms into code and developing the ability to find helpful resources.

Questions

Any questions before we start?

R Resources: Books

- ► Introductory:
 - R for Everyone by Jared P. Lander
 - R Cookbook by Paul Teetor (free at UCLA LearnIT)
 - R for Data Science by Hadley Wickham (free as well)
- Intermediate:
 - ► The Art of R Programming by Norman Matloff
- Advanced:
 - Software for Data Analysis by John Chambers
 - Extending R by John Chambers
 - Advanced R by Hadley Wickham

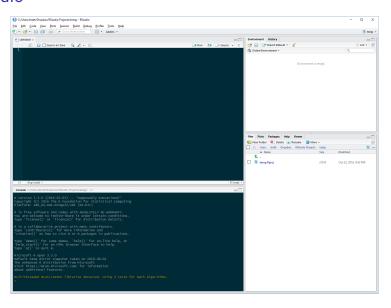
Other Resources

- Book series:
 - Use R! Springer series
 - FYI: Many Springer textbooks are just \$25 through http://link.springer.com/. You need to be on campus or signed into the UCLA VPN. You can download the pdfs for free.
 - O'Reilly R Books (free at UCLA LearnIT)
- Built in documentation!
 - ?funcname
- ► Journal of Statistical Software
- Data science courses on Coursera
- ▶ Data Camp
- ▶ https://www.r-bloggers.com/
- ▶ https://twitter.com/rstudiotips
- ► Google, Stack Overflow, etc.

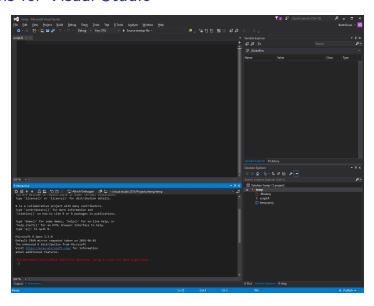
R Environment

- First, you need an R distribution.
 - I recommend Microsoft R Open.
 - ▶ https://mran.microsoft.com/download/
- Second, you need an integrated development environment (IDE) for R.
 - R Studio is a fantastic environment to interact with R.
 - Other options:
 - R Tools for Visual Studio if you use Visual Studio.
 - ► Emacs Speaks Statistics (ESS) if you use Emacs.
- I am going to assume that you have a working installation of R Studio and that you have a basic understanding of how it works.
- I will show you some Visual Studio.
- My focus is going to be on R programming.

RStudio

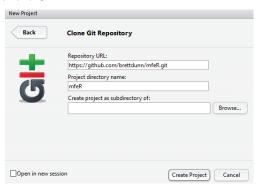


R Tools for Visual Studio



Course Materials

- ▶ https://github.com/brettdunn/mfeR2017
- ► The materials for this course were created in RStudio, using R Markdown.
- ► To create your own RStudio project:
 - ► File / New Project / Version Control / Git
 - Enter the URL



R Basics

Command Line Interface

➤ To run a command in R, type it into the console next to the > symbol and press the Enter key.

```
2 + 3
```

```
## [1] 5
```

- ▶ Up Arrow + Enter repeats the line of code.
- ► Esc (Windows/Mac) or Ctrl-C (Linux) interrupts a command.

RStudio

- ► To start, create a new R Script file.
 - ► File/New File/R Script
- You can type your commands in the R Script file and run them on the Console.
 - Easy way to save your work.
 - Ctrl+Enter sends the line at the cursor to the console.
 - Ctrl+Shift+S runs the entire file.
 - ► Help/Keyboard Shortcuts lists all the available shortcuts.
 - ▶ Check out the multiple cursors.
 - RStudio Keyboard Shortcuts
- For larger tasks with many files, create an R project.
- Visual Studio is similar.

General Comments

- Make your code easy to read.
- ► Check out Google's R Style Guide
- Comment your code!
 - # indicates a comment in R.
 - Ctrl+Shift+c comments the line.

Google's R Style Guide

R is a high-level programming language used primarily for statistical computing and graphics. The goal of the R Programming Style Guide is to make our R code easier to read, share, and verify. The rules below were designed in collaboration with the entire R user community at Google.

Summary: R Style Rules

- 1. File Names: end in .R
- 2. Identifiers: variable.name (Or variableName), FunctionName, kConstantName
- 3. Line Length: maximum 80 characters 4. Indentation: two spaces, no tabs
- Curly Braces: first on same line, last on own line
- 7. else: Surround else with braces
- 8. Assignment: use < -, not =
- 9. Semicolons: don't use them
- 10. General Layout and Ordering
- 11. Commenting Guidelines: all comments begin with # followed by a space; inline comments need two spaces before the #
- 12. Function Definitions and Calls
- 13. Function Documentation
- 14. Example Function
- 15. TODO Style: TODO(username)

R Packages

- ▶ A package is essentially a library of prewritten code designed to accomplish some task or a collection of tasks.
- R has a huge collection of user-contributed packages.
 - Warning: Not all packages are of the same quality.



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NumericalMathematics Numerical Mathematics Official Statistics Official Statistics & Survey Methodology

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R Packages

- Installing a packages:
 - Ctrl+7 in RStudio accesses the packages pane
 - You can also type install.packages("packageName")
- Uninstalling a package:
 - remove.packages("packageName")
- Loading packages:
 - require(packageName) or library(packageName) loads a package into R
 - ► The difference is that require returns TRUE if the package loads or FALSE if it doesn't.
- Unloading packages
 - detach(package:packageName)
- ▶ If two packages have the same function name use two colons: -package1::func or package2::func

Getting Help in R

- ▶ To get help on a function, use ?.
- ► The example function runs the examples contained in the help file.
- ▶ To run a search through R's documentation, use ??.
- To get help on a package, type help(package="packageName")

```
?seq # pulls up the help page
example(seq) # runs the examples in R
??"normal distibution" # runs a search
help(package = "xts") # gets help on the xts package
?'+' # gets help on the + function
```

Variables

- ▶ Unlike C++, R does not require variable types to be declared.
- A variable can take on any data type.
- A variable can also hold any R object such as a function, the result of an analysis, a plot, etc.
- ▶ Variable assignment is done with <- (Alt+- in RStudio).</p>
 - = works, but there are reasons to prefer <-.</p>
- We can remove variables (e.g. to free up memory) with the rm function. gc() runs garbage collection.
 - rm(list=ls()) clears the workspace.

```
x <- 2  # x is a pointer
x  # the same output as print(x)
```

```
## [1] 2
```

```
rm(x) # removes x
```

Data Types

- ▶ There are many different data types in R.
- ▶ The four main types of data most likely to be used are:
 - 1. numeric
 - 2. character (string)
 - Date/POSIXct (time-based)
 - 4. logical (TRUE/FALSE)
- The data type can be checked with the class function

```
x <- as.Date("2010-12-21")
class(x)
```

```
## [1] "Date"
```

Casting

```
x <- "2010-12-21"
class(x)
## [1] "character"
Х
## [1] "2010-12-21"
x \leftarrow as.Date(x)
class(x)
## [1] "Date"
Х
## [1] "2010-12-21"
```

More Casting

```
x <- as.numeric(x)
class(x)
## [1] "numeric"
is.numeric(x)
## [1] TRUE
x # number of days since Jan 1, 1970
## [1] 14964
```

Even More Casting

```
x \leftarrow as.integer(x) \# x \leftarrow 14964L assigns an integer
class(x)
## [1] "integer"
is.integer(x)
## [1] TRUE
is.numeric(x) # R promotes int to numeric as needed
## [1] TRUE
4L / 5L
## [1] 0.8
```

Logicals

```
\# TRUE == 1 a.n.d. FALSE == 0
x <- TRUE # TRUE, FALSE, T, F are logicals
is.logical(x)
## [1] TRUE
5 == 5 # != tests for inequality
## [1] TRUE
"a" < "b" # works on characters as well
## [1] TRUE
```

Vectors

Vectors

- A vector is a collection of elements, all of the same type.
- ▶ In R, a vector does not have a dimension attribute.
 - ► There is no difference between a row vector and a column vector.
- We will learn about:
 - Recycling
 - The automatic lengthening of vectors.
 - Filtering
 - The extraction of subsets of vectors.
 - Vectorization
 - Where functions are applied element-wise to vectors.

Vectors and Assignment

[1] 1 2 3 4 5 6

- ► Assigning values to variables can be done with <-.
- ▶ Often, we create vectors using the c() function.
 - ► The "c" stands for combine because the arguments into a vector.

```
x <- c(1, 2, 3, 4)
x
## [1] 1 2 3 4
y <- c(x, 5, 6)
y
```

Creating Vectors with seq and rep

- ▶ Both seq and rep are useful functions for generating vectors.
- See ?seq and ?rep for details
- seq is also useful in loops
- ▶ 1:10 is the same as seq(1,10,1)

```
x \leftarrow seq(from = 1, to = 10, by = 2)
X
## [1] 1 3 5 7 9
y \leftarrow rep(c(1, 2), times = 3)
## [1] 1 2 1 2 1 2
rep(c(1,2), each=2)
```

Obtaining the Length of a Vector

integer(0)

▶ length() returns the vector length

```
x <- c(TRUE, FALSE, TRUE, FALSE)
length(x)
## [1] 4
x \leftarrow c() \# x \text{ is NULL}
1:length(x) # that could mess you up in a for loop
## [1] 1 0
seq(x) # a safe way to loop through a vector
```

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Accessing Elements of Vectors

- ► Elements can be accessed using []
 - ► Help on the [function can be found by typing ?'['
- ▶ Unlike C/C++, R indexing starts at 1, not 0.
- ▶ The [function can take a vector as an arguments.

```
x <- c("a", "b", "c", "d")
x[1] # access the first element
## [1] "a"
x[c(1, 3)] # access elements 1 and 3
## [1] "a" "c"
x[c(TRUE, FALSE, TRUE, FALSE)] # second way
## [1] "a" "c"
```

NULL and NA

- ▶ NULL is the non-existent value in R.
- ▶ NA is the missing place holder.

```
x <- 5:8
x[2] <- NA
x
## [1] 5 NA 7 8
```

```
y <- NULL length(y)
```

```
## [1] 0
```

Names of Vector Elements

- ▶ You can give names to elements of vectors, and you can access elements by their name.
- ▶ The function as.vector removes the names from a vector.

```
x <- 1:3
names(x) <- c("A","B","C")
x <- c(A=1, B=2, C=3) # another way
x["B"]</pre>
```

```
## B
## 2
```

```
as.vector(x) # the names are removed
```

```
## [1] 1 2 3
```

Recycling

- When applying an operation to two vectors that requires them to be the same length, R automatically recycles the shorter one, until it is long enough to match the longer one.
- Be careful with and aware of this behavior!
- In some cases it is useful, others confusing.

```
# the shorter vector will be recycled c(2, 4, 6) + c(1, 1, 1, 2, 2, 2)
```

```
## [1] 3 5 7 4 6 8
```

```
# this is the same as
rep(c(2, 4, 6), 2) + c(1, 1, 1, 2, 2, 2)
```

```
## [1] 3 5 7 4 6 8
```

Logical Operators

- R has several logical operations that act on vectors.
- ▶ !, ==, !=, &, &&, |, ||, xor(), any(), all(), >, >=, <=, <

```
x <- c(TRUE, FALSE, TRUE)
y <- c(TRUE, FALSE, FALSE)
x == y</pre>
```

[1] TRUE TRUE FALSE

!x

[1] FALSE TRUE FALSE

Logical Operations (2)

▶ &&, ||, any(), and all() return a length-one vector.

```
x <- c(TRUE, FALSE, TRUE)
y <- c(TRUE, FALSE, FALSE)
x && y
## [1] TRUE
x & y
## [1] TRUE FALSE FALSE
```

Filtering

We select subsets of vectors with vectors of logicals.

```
x <- 1:5
y <- c(TRUE, FALSE, TRUE, FALSE, TRUE)
x[y]</pre>
```

```
## [1] 1 3 5
```

Filtering (2)

Filtering amounts to generating filtering indices (i.e. vectors of logicals).

```
x \leftarrow c(5, 2, -3, 8)

idx \leftarrow x*x > 8 # same as ">"(x*x, 8) - 8 is recycled!

idx
```

```
## [1] TRUE FALSE TRUE TRUE
```

Assigning to a Filter

- You can assign elements to the subsets.
 - ▶ This allows you change elements that meet certain criteria.

```
x <- 1:6
x[x < 2] <- NA
x
```

```
## [1] NA 2 3 4 5 6
```

Filtering with subset()

[1] 5 79

► The subset function filters and removes any NAs.

```
x \leftarrow c(3, 1:5, NA, 79)
Х
## [1] 3 1 2 3 4 5 NA 79
x[x > 4]
## [1] 5 NA 79
subset(x, x > 4)
```

Filtering with Indices

- Select using the row/column number.
- ▶ Exclude entries with a negative vector.

```
x <- 10:20
x[c(1:2, 6:7)]

## [1] 10 11 15 16

x[-c(1,3)] # removes 1st and 3rd obs

## [1] 11 13 14 15 16 17 18 19 20</pre>
```

The Selection Function which()

which() gives us the position in a vector where a condition occurs.

```
x < -c(3, 1:5, NA, 79)
x > 4
```

[1] FALSE FALSE FALSE FALSE TRUE NA TRUE

```
which(x > 4)
```

[1] 6 8

► See https://stackoverflow.com/questions/6918657/whats-the-use-of-which.

%in%

%in% returns a logical vector indicating if there is a match or not for its left operand.

```
1:5 %in% c(1,3)
```

[1] TRUE FALSE TRUE FALSE FALSE

Vectorization: Functions on Vectors

- R functions typically operate on vectors.
- ▶ Often, there is an argument to ignore missing data.

```
x \leftarrow c(1:1000, NA)
mean(x)
## [1] NA
mean(x, na.rm = TRUE)
## [1] 500.5
log(x)[998:1001]
```

[1] 6.905753 6.906755 6.907755

NΑ

Lists

Creating Lists

- A list is a structure that combines objects of different type and length.
- ▶ You can create a list where the elements are of type list.

```
element1 <- 1:5
element2 <- matrix(1:6, nrow=2)
mylist <- list(el1=element1, el2=element2)
mylist</pre>
```

```
## $el1
## [1] 1 2 3 4 5
##
## $el2
## [1,] [,2] [,3]
## [1,] 1 3 5
## [2,] 2 4 6
```

Accessing Elements of Lists

We can access a list component in several different ways.

```
mylist <- list(A=1, univ=c("UCLA", "USC"),</pre>
               mymat=matrix(1:4, nrow=2))
mylist[[1]] # first way
## [1] 1
mylist[["A"]] # second way
## [1] 1
mylist$A
               # third way
```

[1] 1

Removing Components of Lists

\$B ## [1] 1 2

▶ We can delete a component of a list by setting it to NULL.

```
mylist <- list(A=1)</pre>
mylist$B <- c(1, 2) # adds a component to a list
mylist
## $A
## [1] 1
##
## $B
## [1] 1 2
mylist$A <- NULL
mylist
```

Subsetting Lists

- Subsets of lists are done with single [].
 - ► A single [] returns a sublist of the original list

```
## $A
## [1] 1
##
## $mymat
## [,1] [,2]
## [1,] 1 3
## [2,] 2 4
```

Simplfying vs Preserving Subsetting

▶ Note that [[simplifies the result, returning a vector:

```
str(mylist[[2]])
## chr [1:2] "UCLA" "USC"
```

▶ But [is preserving subsetting and returns a list:

```
## List of 1
## $ univ: chr [1:2] "UCLA" "USC"
```

Applying Functions to a List with lapply

lapply implicitly loops over each list element and applies a function.

```
mylist <- list(A=1:10,B=2:17,C=745:791)
lapply(mylist,mean)</pre>
```

```
## $A
## [1] 5.5
##
## $B
## [1] 9.5
##
## $C
## [1] 768
```

An Example of lapply

► From ?lapply: lapply(X, FUN, ...) returns a list of the same length as X, each element of which is the result of applying FUN to the corresponding element of X.

```
1 <- c("A","B","B","A","A","B")
lapply(c("A","B"), function(letter) which(l==letter))

## [[1]]
## [1] 1 4 5
##
## [[2]]
## [1] 2 3 6</pre>
```

Lists of Objects

Lists can store all types of objects.

```
1 \leftarrow list(a = matrix(1:4, nrow=2),
         b = list(A=1:10,B=20:30))
1[["a"]]
## [,1] [,2]
## [1,] 1 3
## [2,] 2 4
1[[2]][[1]]
   [1] 1 2 3 4 5 6 7 8 9 10
##
```

Investments Problem Set 1

You will submit a list of answers.

```
hw <- source("./lecture1p.R")$value
str(hw)</pre>
```