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Programming Skills

Languages

• Fluent: C, C++, Java, Python, Javascript, Bash, HTML/CSS

o **Proficient**: Ruby/Rails, Assembly, Verilog, Wiring, Rust

o Familiar: iOS (Swift), Android (Java), MySQL

Technologies

o Frameworks & Libraries: Django, Rails (Ruby), Terraform

o Tools: Yocto, Jenkins, AWS

Experience

• D-Wave Systems

Burnaby, BC

Systems Software Coop

May 2018 -> Present

- : Created automated docs website publishing pipeline with Terraform and Jenkins, saving time by completely automating a long manual build process
- : Wrote API endpoints in Django backend to add critical functionality
- o: Created a large number of relevant django unit tests alongside endpoints that increased test coverage and reduced the number of regression bugs introduced into continuous integration
- : Created multiple frontend views using React framework
- o: Wrote and maintained backend integration with Zendesk and Salesforce that allowed for the Business Team to access new leads and generate reports

• Novax Industries

Delta, BC

Software Programmer

October 2017 -> March 2018

- : Wrote C userspace drivers in embedded system for i2c gpio and sd card
- : Python and Bash scripting, to increase the capabilities of the embedded system
- : Updated XML configuration library, to be faster and more robust, as well as align with new specs
- : Created Yocto recipes and layers for embedded device, to improving time deploy to embedded devices during development

Minesense

Software Intern

Vancouver, BC

May 2017 -> Aug 2017

- : C/C++ Application development and maintenance for embedded system
 - : Rewrote existing C++ code into object oriented C++ classes that improved embedded system performance and time to integrate new features
 - : Wrote kernel module to expose application settings in the proc filesystem, saving embedded system configuration time and complexity
 - : Created Yocto recipes and modified recipes to integrate with new build system, reducing time to configure builds into a single configuration line
 - : Created web based remote testing and install application, turning 30 minute or longer manual processes into simple automated tasks and preventing human error

Minesense

Software Intern

Vancouver, BC

 $June\ 2016 \rightarrow August\ 2016$

• : Created Unix shell and Python scripts for use in embedded system

- o: Manually patched and compiled Linux kernel with real time and custom patches, to improve IO throughput of embedded system
- : Modified kernel init and initramfs to boot with overlayfs (Union filesystem), to improve embedded system robustness and reliability during frequent unexpected power cuts

• Minesense

Software Intern

Vancouver, BC

June 2015 -> August 2015

o: Created a Python unittest framework using python unittest and fabric to test on remote systems, saving

- developer time by allowing remote testing from local machines
- : Setup and integrated unittest framework into Jenkins for continuous integration, improving testing coverage by automating manual testing tasks

EDUCATION

• University of British Columbia

Bachelors of Applied Science in Computer Engineering

Vancouver, BC Sept. 2016 – Expected May 2021

• Sir Winston Churchill HS
International Baccalaureate Curriculum

Calgary, AB
Sept. 2013 – July. 2016

QUALIFICATIONS

• Canadian Amateur Radio License: Basic w/ Honors; Achieved 2017

AWARDS

- Best use of AWS, et al.: NW Hacks 2018, University of British Columbia; Achieved 2018
- Best Domain: NW Hacks 2017, University of British Columbia; Achieved 2017
- 2nd place: Calgary Collegiate Coding Competition, University of Calgary; Achieved 2016

Clubs & Design Teams

- UBC Unmanned Aircraft Team: Software developer for Ground Control Systems; 2018
- UBC Code the Change: Full Stack Developer on Chingari project; 2017 -> 2018
- UBC Baja Team: Suspension Subteam, microcontroller sensor project; 2016 -> 2017