

I'm **Eris Serrano Marín**, a developer based in the **Region of Murcia, Spain**

*C++ programmer specialized in the creation of VR experiences*

I'm a Multimedia Engineer with 4+ years of experience as a programmer.

In my studies & professional career I've worked with multiple tools and programming languages, specializing mainly in **Unreal Engine** and **Unity**, and the **C++** & **C#** languages.



Eris Serrano Marín



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<https://erissm.github.io/>

## Academic background

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**Master's Degree in Computer Graphics, VR & Simulation** 2021-2022

*U-tad*

**GPA: 9.73**



**Bachelor's Degree in Multimedia Engineering**

2015-2019

*University of Valencia*

**GPA: 8.93**

**Awarded "Best Academic Record in Multimedia Engineering, Class of 2019"**

## Work Experience

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**EXTENDRA**

**La Frontera VR / Extendra**

Sep. 2022 – Feb 2025

C++ Developer

*C++ · Unreal Engine · VR/AR*



**NTT DATA**

**NTT Data**

Feb. 2020 - Sep. 2022

Junior Programmer (Feb 2020 - Feb 2021)  
Programmer (Feb 2021 - Sep 2022)

*Python · Shell · SQL · Java*



**la  
de ideas**

**LaNube de Ideas**

Sep. 2018 - Dec. 2018

Web Programmer Internship

*HTML · CSS · JS · SEO*

## Languages

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**Spanish**

Native speaker

**English**

Advanced level (C1 level assessed by Cambridge English)