# JIAYI (ERIS) ZHANG

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### **EDUCATION**

### University of Toronto

Sept. 2016 - June 2021 (Expected)

Honours BSc in Computer Science & Mathematics

Toronto, ON

Overall GPA: 3.96/4.0

### RESEARCH INTERESTS

I'm broadly interested in geometry processing, physics-based animation, computational design and fabrication, visualization and interface technologies that augment users' creativity and productivity.

#### RESEARCH EXPERIENCE

Adobe Research

June 2020 - Present

Research Intern at the Emerging Graphics Group with Dr. Qi Sun

San Jose, CA (Remote)

· Working on a novel method for simulating skin microgeometry deformation

# DGP Lab, University of Toronto

Sept. 2019 - May 2020

Research Assistant with Prof. David I.W. Levin and Prof. Alec Jacobson

Toronto, ON

· Worked on a novel method for adding secondary physical motion to rig-based animation

### DGP Lab, University of Toronto

Mar. 2019 - July 2019

Research Assistant with Prof. Marc Alexa and Prof. Alec Jacobson

Toronto, ON

· Worked on a novel method for efficiently computing updates for least-squares rotational alignment problems and further optimized implementation using AVX vectorization

### DGP Lab, University of Toronto

Sept. 2018 - 2019

Capstone Project with Prof. Alec Jacobson

Toronto, ON

· Worked on a shape optimization method that slims down supporting structures of 3D printing and further extended it to an interactive structural prototyping tool

#### DGP Lab, University of Toronto

Apr. 2018 - Sept. 2019

Research Assistant with Prof. Fanny Chevalier

Toronto, ON

· Worked on an image-editing-based user interface that facilitates pictorial visualization authoring

# Numerical Analysis Group, University of Toronto

2018 - 2019

Research Assistant with Prof. Kenneth R.Jackson

Toronto, ON

· Worked on a two-level importance sampling algorithm in simulating financial portfolio credit risk

### HONOURS AND AWARDS

# Adobe Research Women-in-Technology Scholarship Link

2020

Awarded to outstanding female undergraduate/master computer science students worldwide

# CRA Outstanding Undergraduate Researchers Award Finalist Link

2020

Awarded to top undergraduate computer science researchers in North America

University of Toronto Excellence Award UTEA	2019
Dean's Honour List	2017 - 2020
George Luste Prize in 1st Year Physics	2018
George Gray Falle Scholarship	2017
University of Toronto Scholar	2017
Admission Scholarship	2016

### **PUBLICATIONS**

# Fast Updates for Least-Squares Rotational Alignment

Jiayi Eris Zhang, Alec Jacobson, Marc Alexa

· Eurographics 2021 (Conditionally Accepted)

# **Complementary Dynamics**

Jiayi Eris Zhang, Seungbae Bang, David I.W. Levin, Alec Jacobson

· ACM Transactions on Graphics (Proc. SIGGRAPH Asia) 2020

# DataQuilt: Extracting Visual Elements from Images to Craft Pictorial Visualizations

Jiayi Eris Zhang, Nicole Sultanum, Anastasia Bezerianos, Fanny Chevalier

· ACM Conference on Human Factors in Computing Systems (CHI) 2020

# **INVITED TALKS**

Complementary Dynamics  Technical Paper Presentation at SIGGRAPH ASIA 2020  Daegu, S	December 2020 South Korea (Virtual)
Complementary Dynamics	November 2020
Research Talk at the Pixar Animation Studios hosted by Dr. Fernando de Gose  Complementary Dynamics	November 2020
Research Talk at the Massachusetts Institute of Technology Graphics Seminar	Virtual
Complementary Dynamics Research Talk at the Epic Games hosted by Dr. Ryan Schmidt	November 2020 Virtual
Complementary Dynamics Research Talk at the Graphics And Mixed Environment Seminar at MSRA	November 2020 Virtual
Complementary Dynamics Opener Talk for Dr. Danny Kaufman at the Toronto Geometry Colloquium	November 2020 Virtual
UltraSkin: towards Infinite Resolution Skin Modeling  Adobe Research Intern Intro Talk  S	June 2020 an Jose, US (Virtual)
DataQuilt: Extracting Visual Elements to Craft Pictorial Visualization Technical Paper Presentation at CHI 2020  H	ons May 2020 Ionolulu, US (Virtual)
Exterior Rig Space Research Talk at the Montreal-Toronto pre-SIGGRAPH Workshop	December 2019 Waterloo, Canada
Expressive Design for Infographics Authoring Undergraduate Research in Computer Science Conference	September 2018 Toronto, Canada

# TEACHING EXPERIENCE

# CSC419/2520 Geometry Processing

Teaching Assistant with Prof. Alec Jacobson

Fall 2020

### ACADEMIC SERVICE

Reviewer Eurographics 2021

### **SKILLS**

Programming Languages: Python, C/C++, Java, Matlab, Javascript, HTML, CSS

Tools/Frameworks: React, D3.js, libigl, OpenGL, OpenCV, Pytorch, CUDA C, SIMD SSE/AVX

Softwares: Blender, MeshLab, Photoshop, Illustrator

Languages: English, Mandarin

# SELECTED COURSEWORK

#### **Graduate Courses**

- Physics-based Animation Seminar on Geometry and Animation I & II
- Geometry Processing Foundation of Computer Vision Matrix Calculations

# **Undergraduate Courses**

- $\bullet$  Computer Graphics  $\bullet$  Intro to Visual Computing  $\bullet$  Numerical Optimization
- Neural Networks Operating Systems Parallel Computing Curves and Surfaces
- Numerical Methods Computational Methods for Partial Differential Equations
- Advanced Ordinary Differential Equations

# VOLUNTEER EXPERIENCE

HER CODE CAMP Panelist SIGGRAPH Student Volunteer in Los Angeles 2020

2019