# CusToM Workshop

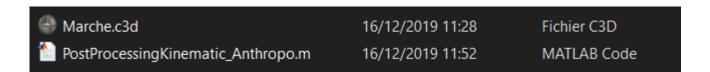
**Kinematic tutorial** 

Charles Pontonnier, Pierre Puchaud 20/12/2019

#### Pre-Work

Go in Examples\1\_Walking\POC0980A\_normal\_Anthropo

#### It contains:



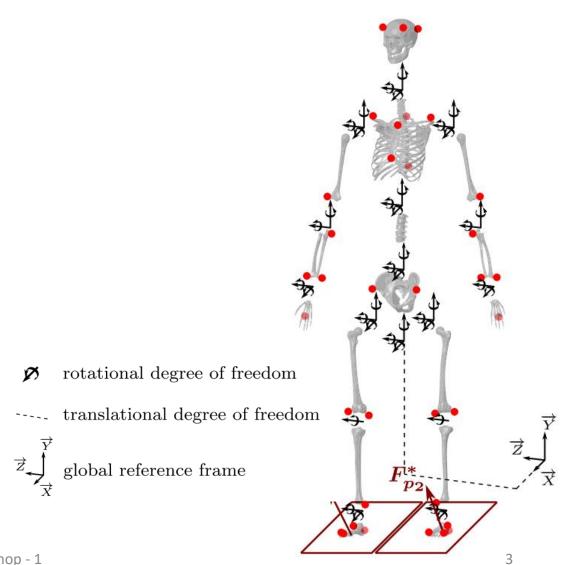
#### Generate Parameters of the Model

#### >> GenerateParameters

• Size : 1.74 m

• Mass: 64 Kg

- Osteo-articular model full body
  - Pelvis
  - Pelvis LowerTrunk
  - Leg
  - Arms
- Marker Set
  - MarkerSet\_2 (M2S makerset)
  - 1 markers on hand
- Lower Limb muscles



### AnalysisParameters

### Only Inverse Kinematic Active Step

- Levenberg-marquardt
- 5Hz filter butterworh 2<sup>nd</sup> order zero lag

### What CusToM is Doing?

```
Anthropometric Model Generation ...

... Anthropometric Model Generation done
```

The osteoarticular model comes from cadaveric data.

#### Anthropometric scaling:

- Segments lengths
- Anatomical landmarks

$$k_0 = \frac{size \ of \ the \ subject}{size \ of \ the \ cadaver}$$

## What CusToM is Doing?

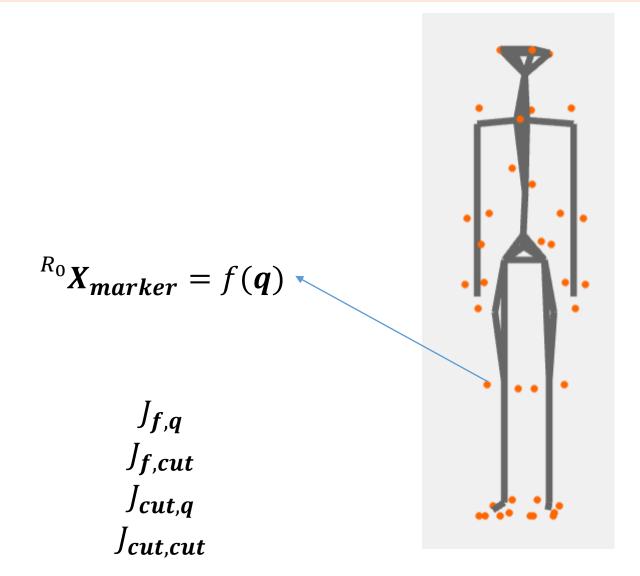
Preliminary Computations ...
... Preliminary Computations done

A priori known location of anatomical landmarks are computed in the global reference frame  $R_0$  function of joint coordinates  $\boldsymbol{q}$ 

Jacobian matrix **J** are computed analytically

 For Inverse kinematics using Levenberg-Marquardt algorithms

$$J = J_{f,q} + J_{f,cut} * (J_{cut,cut} * J_{cut,q})$$



## What CusToM is Doing?

```
Inverse kinematics (ChgtDirection04) ...
... Inverse kinematics (ChgtDirection04) done
```

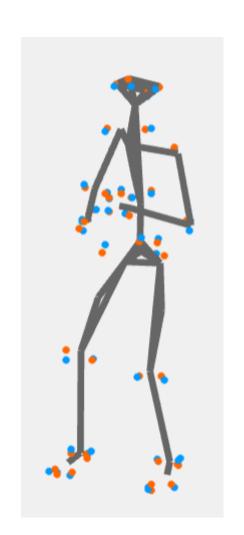
Euclidian distance minization between experimental markers  $^{R_0}X_{exp,i}$  and a priori know location of anatomical landmarks  $^{R_0}X_{mod,m}(q)$  in the global frame  $R_0$ 

$$\min_{\boldsymbol{q}} \sum_{i}^{N_{markers}} \left\| {^{R_0}\boldsymbol{X}_{exp,i}} - {^{R_0}\boldsymbol{X}_{mod,m}}(\boldsymbol{q}) \right\|^2$$

We get the joint coordinates q.

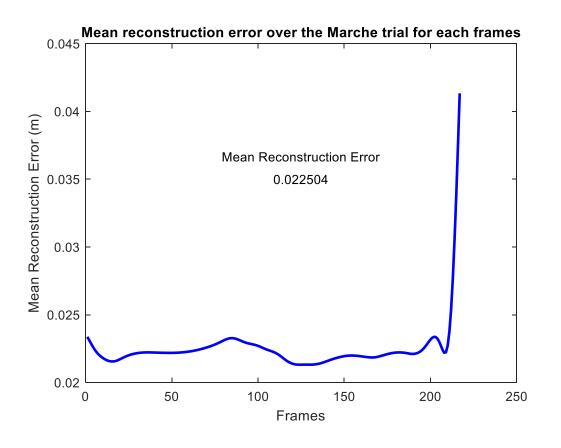
Levenberg-marquardt :  $(J^T J + \lambda.diag(J^T J)) \Delta q = J^T (X_{exp} - X_{mod}(q))$ 

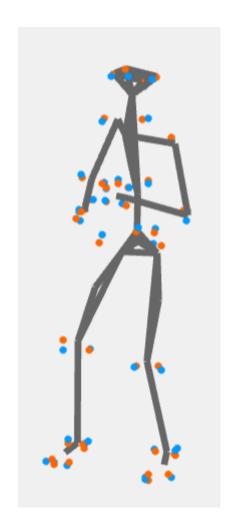
More details in Muller, A., 2017. Contributions méthodologiques à l'analyse musculo-squelettique de l'humain dans l'objectif d'un compromis précision performance. École normale supérieure de Rennes.



### First results – Kinematic residuals

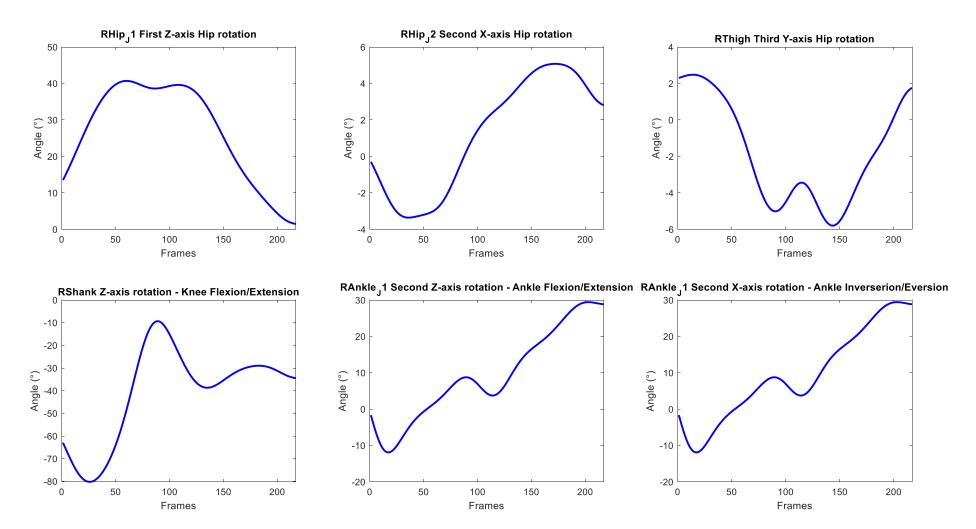
>> PostProcessingKinematic\_Anthropo

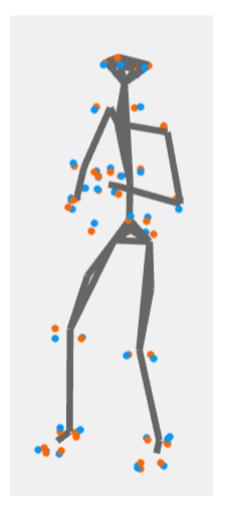




### First results – Joint coordinates

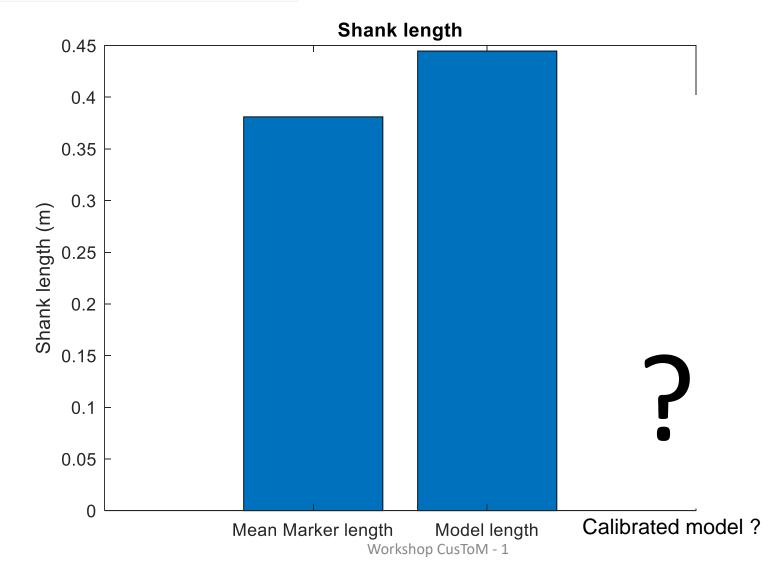
#### >> PostProcessingKinematic\_Anthropo

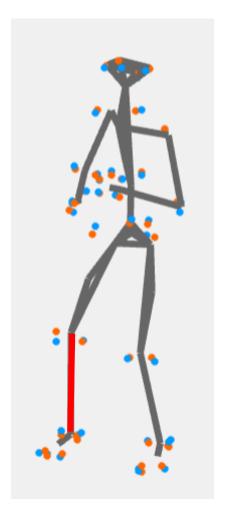




### What about the quality of the model? – Right Shank length

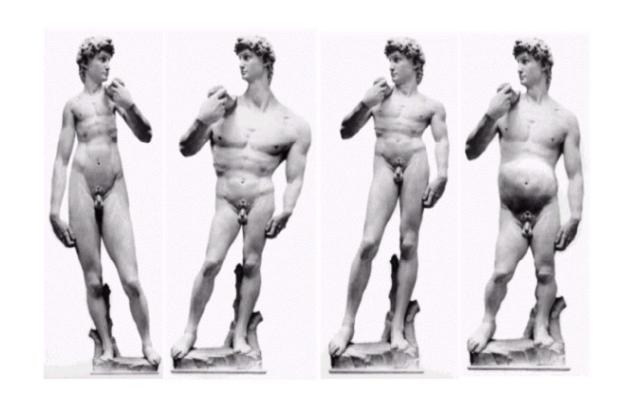
>> PostProcessingKinematic\_Anthropo





## What about the quality of the model?

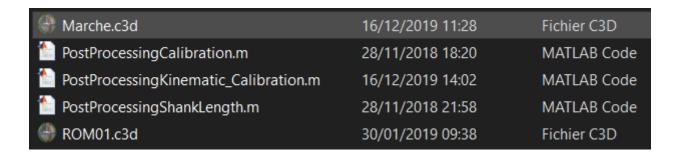
For a same size, segment lengths can vary between subjects.



#### Pre-Work

Go in Examples\1\_Walking\POC0980A\_normal\_Geometric\_Calibration

It contains:



We will add a geometric calibration step

Same previous steps, except for AnalysisParameters.

### Geometrical Calibration step

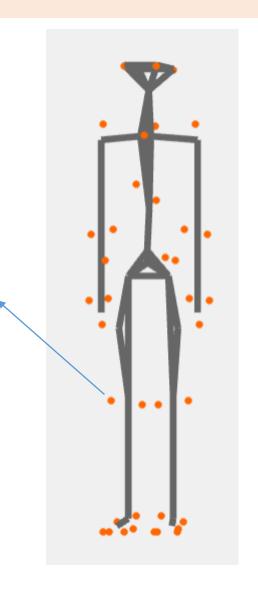
- Frames used
  - Selection method of frames: UniformlyDistributed
  - Number of frames: 20
- Body length
  - Homethetic factors of Clavicles are linked to homothetic factor of the Thorax
- Marker Position
  - Direction of markers to optimize in local frames ( Z is medio-lateral )
- Axis of rotation
  - Orientation of Joint axis can be optimized to fit subject-specific joint axis.
  - For example knee axis. Two rotation angles have to be introduced.

```
Geometrical Calibration ...
... Geometrical Calibration done
```

A priori known location of anatomical landmarks are computed in the global reference frame  $R_0$ , function of:

- joint coordinates q,
- homothetic factors k,
- variation of marker position  $\Delta p$ ,
- rotation of joint axis  $\alpha$ .

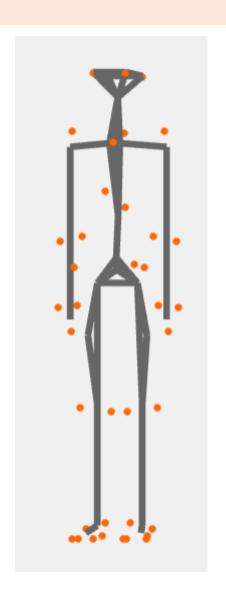
 $R_0 X_{marker}$   $= f(\mathbf{q}, \mathbf{k}, \Delta \mathbf{p}, \alpha)$ 



```
Geometrical Calibration ...
... Geometrical Calibration done
```

#### **Uniformely distributed frames**

Frames are chosen equally spaced in ROM.c3d

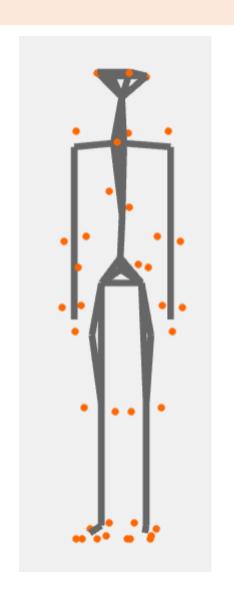




#### **Body Length**

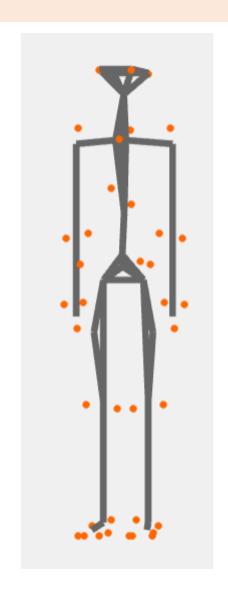
Linear Constraints of homothetic factors.

$$\begin{cases} k_{R_{Clavicle}} - k_{Thorax} = 0 \\ k_{L_{Clavicle}} - k_{Thorax} = 0 \end{cases}$$



Geometrical Calibration ...
... Geometrical Calibration done

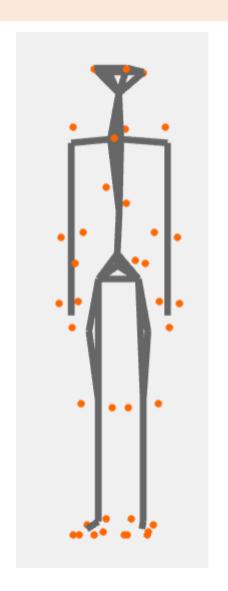
$$^{R_i}X_{marker} = ^{R_i}p_A + ^{R_i}\Delta p$$



Geometrical Calibration ...
... Geometrical Calibration done

#### **Axis of rotation**

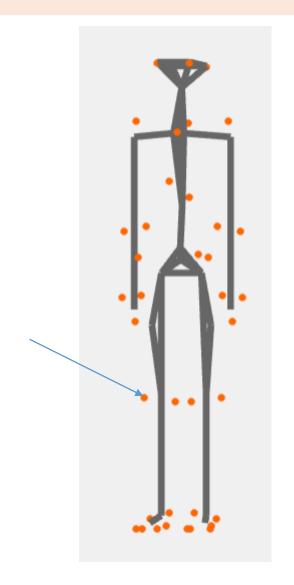
$$^{R_i}X_{marker} = ^{R_i}p_A + ^{R_i}\Delta p$$



Geometrical Calibration ...
... Geometrical Calibration done

#### **Axis of rotation**

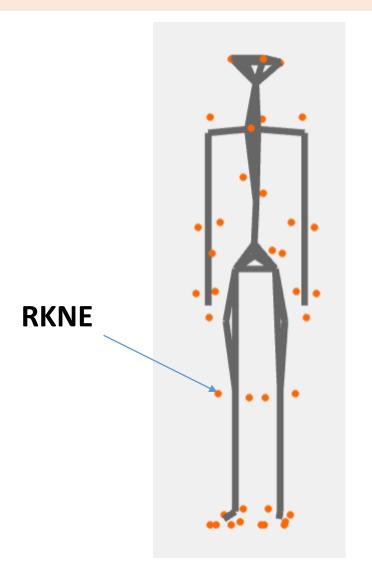
$$^{R_i}X_{marker} = ^{R_i}p_A + ^{R_i}\Delta p$$



Geometrical Calibration ...
... Geometrical Calibration done

#### **Axis of rotation**

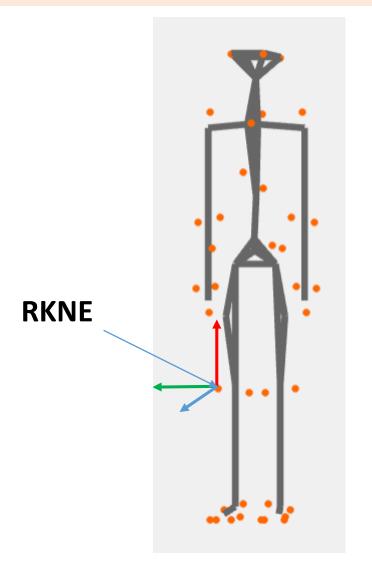
$$^{R_i}X_{marker} = ^{R_i}p_A + ^{R_i}\Delta p$$



Geometrical Calibration ...
... Geometrical Calibration done

#### **Axis of rotation**

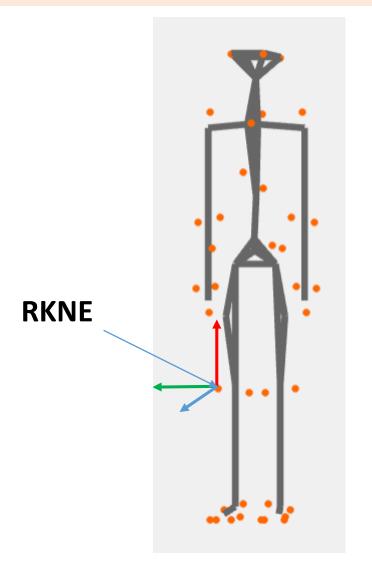
$$^{R_i}X_{marker} = ^{R_i}p_A + ^{R_i}\Delta p$$



Geometrical Calibration ...
... Geometrical Calibration done

#### **Axis of rotation**

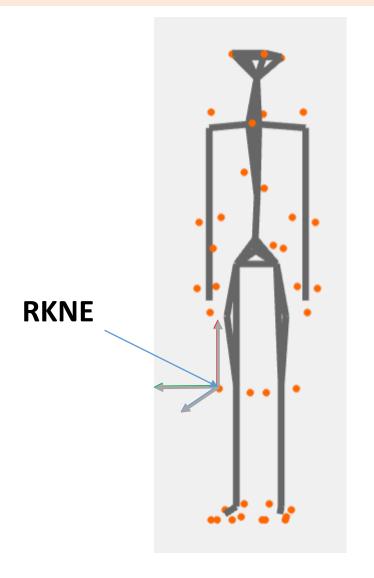
$$^{R_i}X_{marker} = ^{R_i}p_A + ^{R_i}\Delta p$$



Geometrical Calibration ...
... Geometrical Calibration done

#### **Axis of rotation**

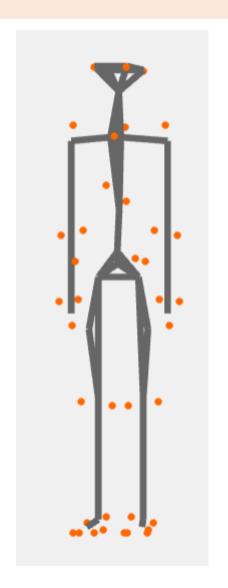
$$^{R_i}X_{marker} = ^{R_i}p_A + ^{R_i}\Delta p$$



Geometrical Calibration ...
... Geometrical Calibration done

#### **Axis of rotation**

$$^{R_i}X_{marker} = ^{R_i}p_A + ^{R_i}\Delta p$$



Geometrical Calibration ...
... Geometrical Calibration done

#### **Axis of rotation**

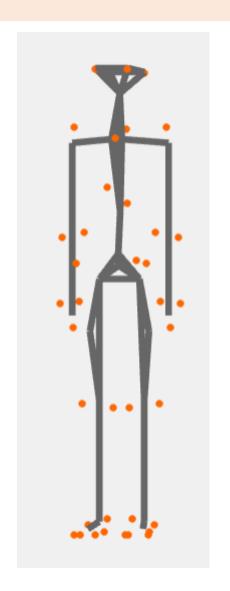
$$^{R_i}X_{marker} = ^{R_i}p_A + ^{R_i}\Delta p$$

Some location of markers are optimized RKNE is trusted for x,y,z direction

In this case:

•RKNE is trusted for x,y,z direction

RKNE



Geometrical Calibration ...
... Geometrical Calibration done

#### **Axis of rotation**

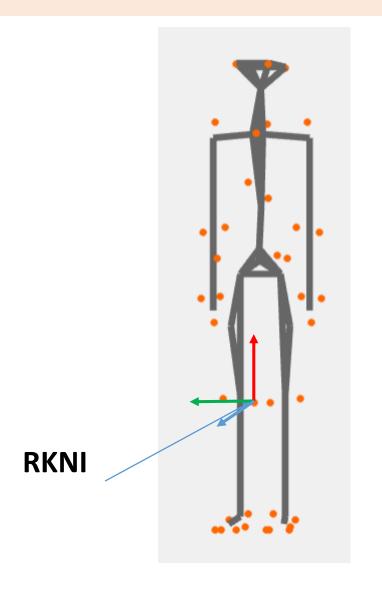
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RKNE



Geometrical Calibration ...
... Geometrical Calibration done

#### **Axis of rotation**

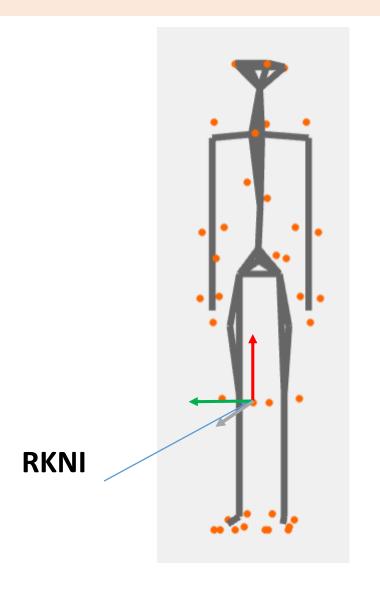
$$^{R_i}X_{marker} = ^{R_i}p_A + ^{R_i}\Delta p$$

Some location of markers are optimized RKNE is trusted for x,y,z direction

In this case:

•RKNE is trusted for x,y,z direction

RKNE



Geometrical Calibration ...

... Geometrical Calibration done

#### **Axis of rotation**

$$^{R_i}X_{marker} = ^{R_i}p_A + ^{R_i}\Delta p$$

Some location of markers are optimized RKNE is trusted for x,y,z direction

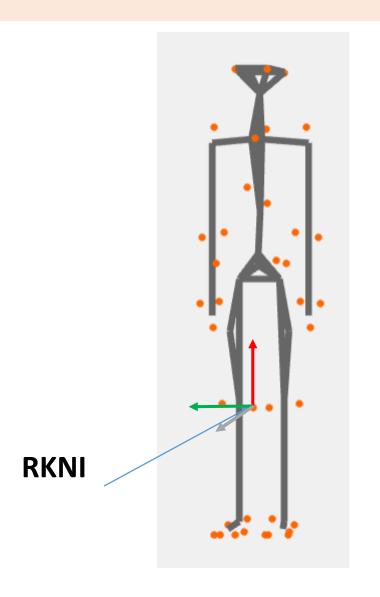
In this case:

•RKNE is trusted for x,y,z direction



•RKNI is trusted for x direction and optimized for y and z direction





```
Geometrical Calibration ...
... Geometrical Calibration done
```

$$\overrightarrow{a_z}' = Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$$

$$\overrightarrow{a_z}^{\prime\prime} = Rot(\alpha_2, \overrightarrow{a_y}^{\prime}) * \overrightarrow{a_z}^{\prime\prime}$$

$$\overrightarrow{a_z}^{\prime\prime} = Rot(\alpha_2, \overrightarrow{a_y}^{\prime}) * Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$$





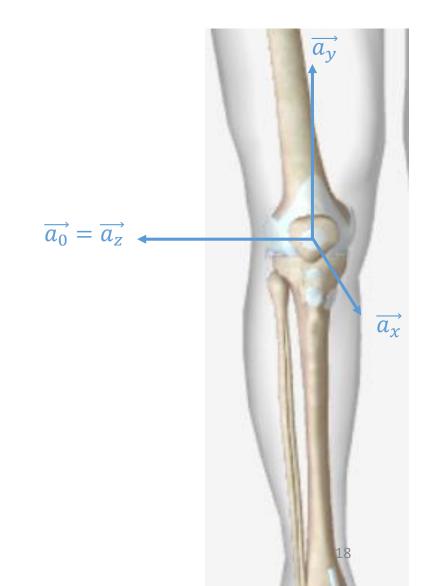
Geometrical Calibration ...
... Geometrical Calibration done

$$\overrightarrow{a_z}' = Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$$

$$\overrightarrow{a_z}^{\prime\prime} = Rot(\alpha_2, \overrightarrow{a_y}^{\prime}) * \overrightarrow{a_z}^{\prime\prime}$$

$$\overrightarrow{a_z}^{"} = Rot(\alpha_2, \overrightarrow{a_y}) * Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$$





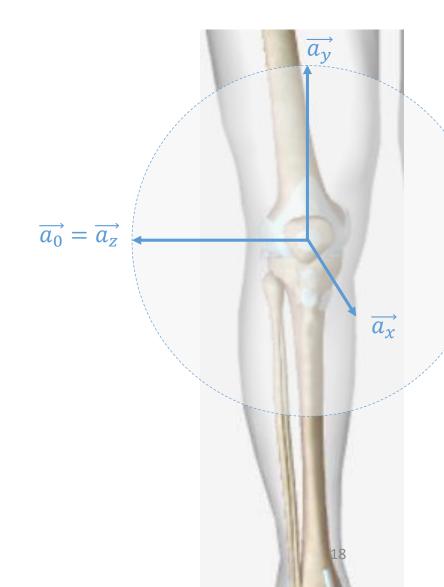
Geometrical Calibration ...
... Geometrical Calibration done

$$\overrightarrow{a_z}' = Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$$

$$\overrightarrow{a_z}^{\prime\prime} = Rot(\alpha_2, \overrightarrow{a_y}^{\prime}) * \overrightarrow{a_z}^{\prime\prime}$$

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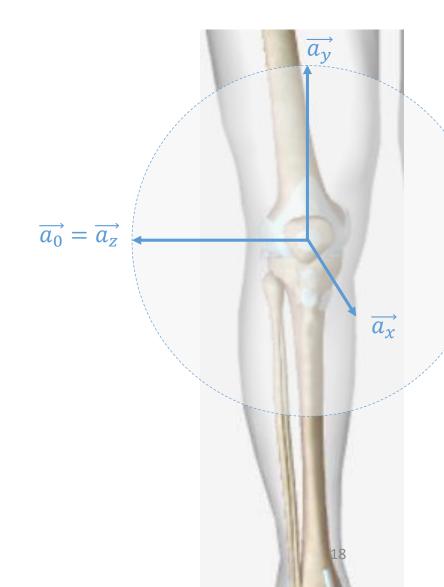
Geometrical Calibration ...
... Geometrical Calibration done

$$\overrightarrow{a_z}' = Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$$

$$\overrightarrow{a_z}^{\prime\prime} = Rot(\alpha_2, \overrightarrow{a_y}^{\prime}) * \overrightarrow{a_z}^{\prime\prime}$$

$$\overrightarrow{a_z}^{"} = Rot(\alpha_2, \overrightarrow{a_y}) * Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$$



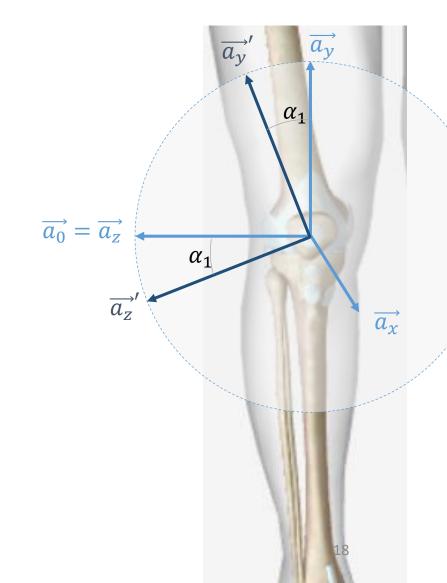


Geometrical Calibration ...
... Geometrical Calibration done

#### Axis of rotation

 $\overrightarrow{a_z}' = Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$   $\overrightarrow{a_z}'' = Rot(\alpha_2, \overrightarrow{a_y}') * \overrightarrow{a_z}' \alpha_1$ 

$$\overrightarrow{a_z}^{\prime\prime} = Rot(\alpha_2, \overrightarrow{a_y}^{\prime}) * Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$$



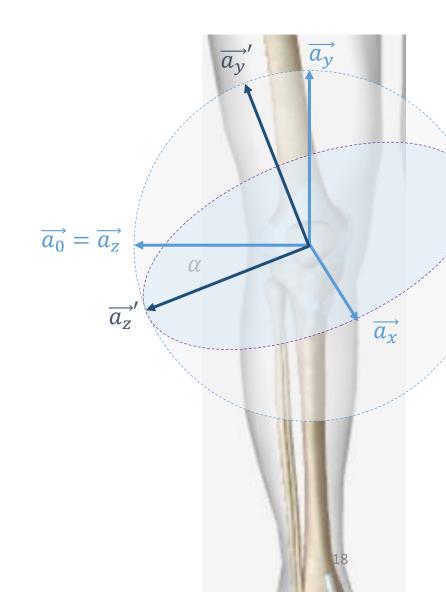
 $\alpha_1$ 

Geometrical Calibration ...
... Geometrical Calibration done

#### **Axis of rotation**

 $\overrightarrow{a_z}' = Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$   $\overrightarrow{a_z}'' = Rot(\alpha_2, \overrightarrow{a_y}') * \overrightarrow{a_z}' \alpha_1$   $\overrightarrow{a_z}'' = Rot(\alpha_2, \overrightarrow{a_y}') * Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$ 





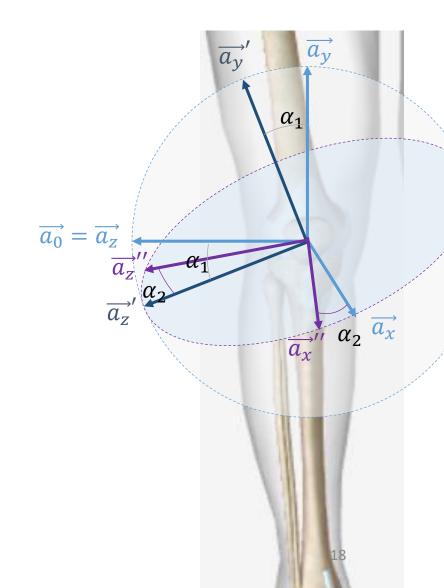
 $\alpha_1$ 

Geometrical Calibration ...
... Geometrical Calibration done

#### Axis of rotation

 $\overrightarrow{a_z}' = Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$   $\overrightarrow{a_z}'' = Rot(\alpha_2, \overrightarrow{a_y}') * \overrightarrow{a_z}' \alpha_1$   $\overrightarrow{a_z}'' = Rot(\alpha_2, \overrightarrow{a_y}') * Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$ 





 $\alpha_1$ 

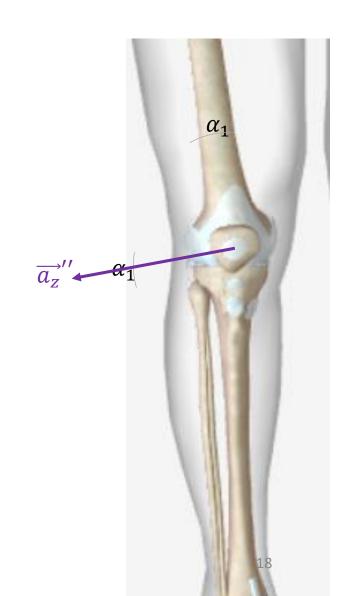
Geometrical Calibration ...
... Geometrical Calibration done

$$\overrightarrow{a_z}' = Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$$

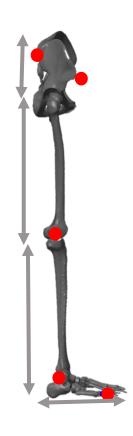
$$\overrightarrow{a_z}^{\prime\prime} = Rot(\alpha_2, \overrightarrow{a_y}^{\prime}) * \overrightarrow{a_z}^{\prime\prime}$$

$$\overrightarrow{a_z}^{"} = Rot(\alpha_2, \overrightarrow{a_y}) * Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$$



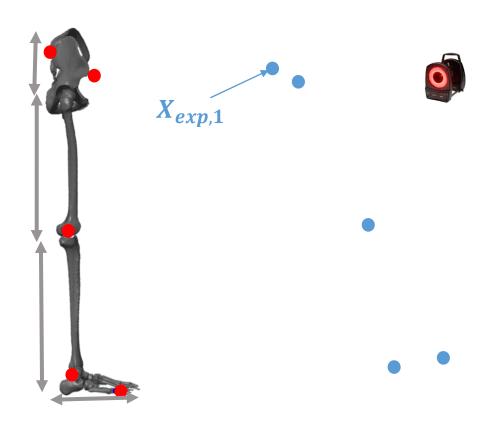


```
Geometrical Calibration ...
... Geometrical Calibration done
```



Regression method Based on height RM

```
Geometrical Calibration ...
... Geometrical Calibration done
```

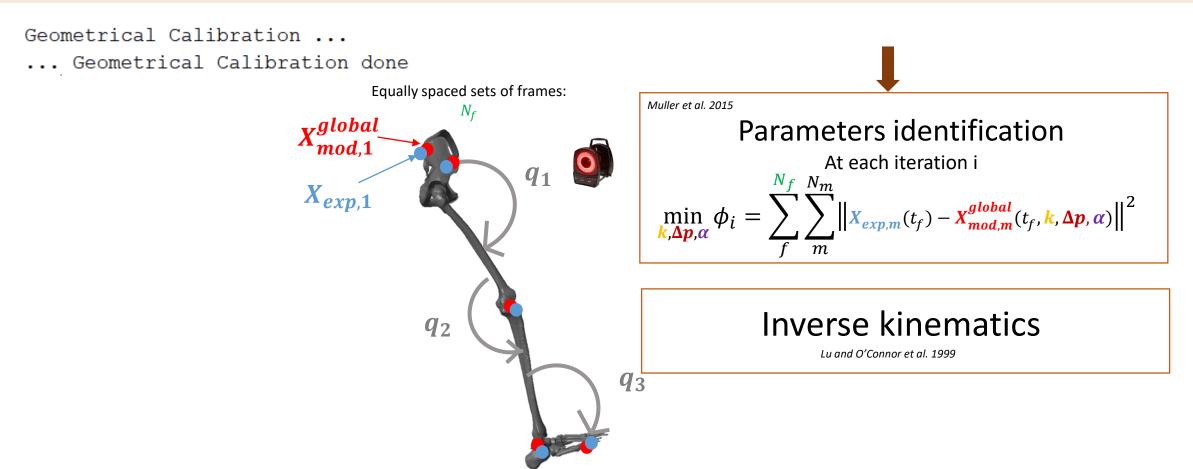


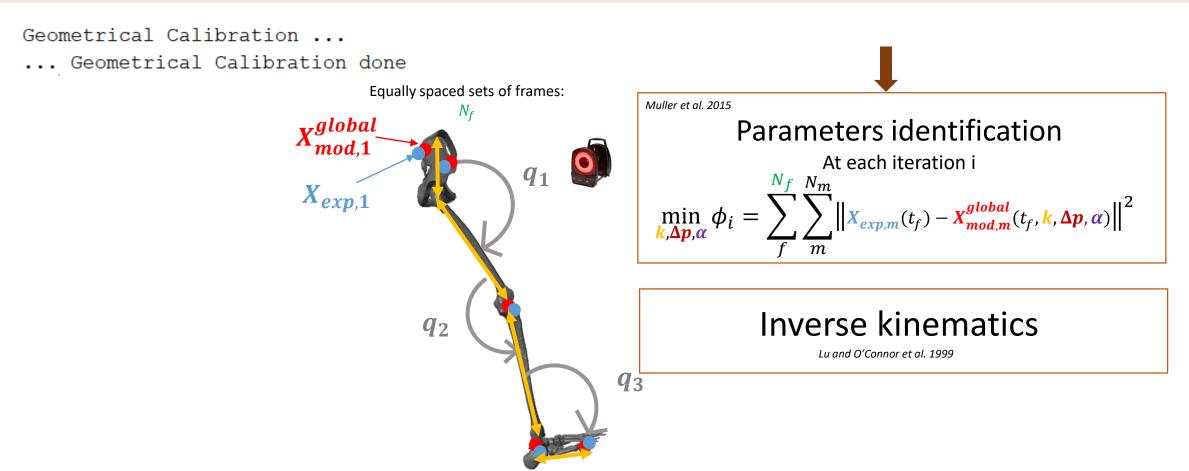
Geometrical Calibration ... ... Geometrical Calibration done Equally spaced sets of frames:

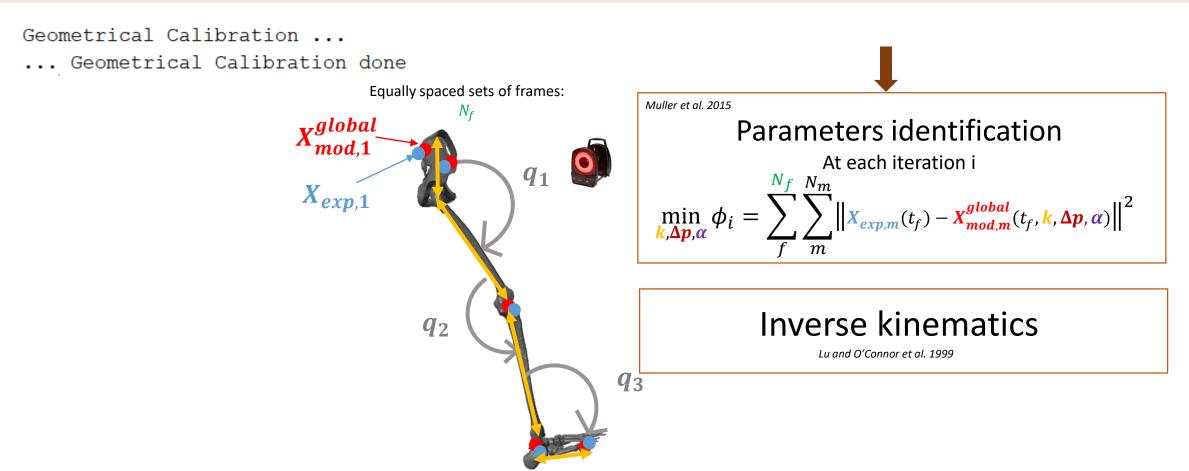
```
... Geometrical Calibration done
                                          Equally spaced sets of frames:
                                                     N_f
                                 X_{mod,1}^{global}
```

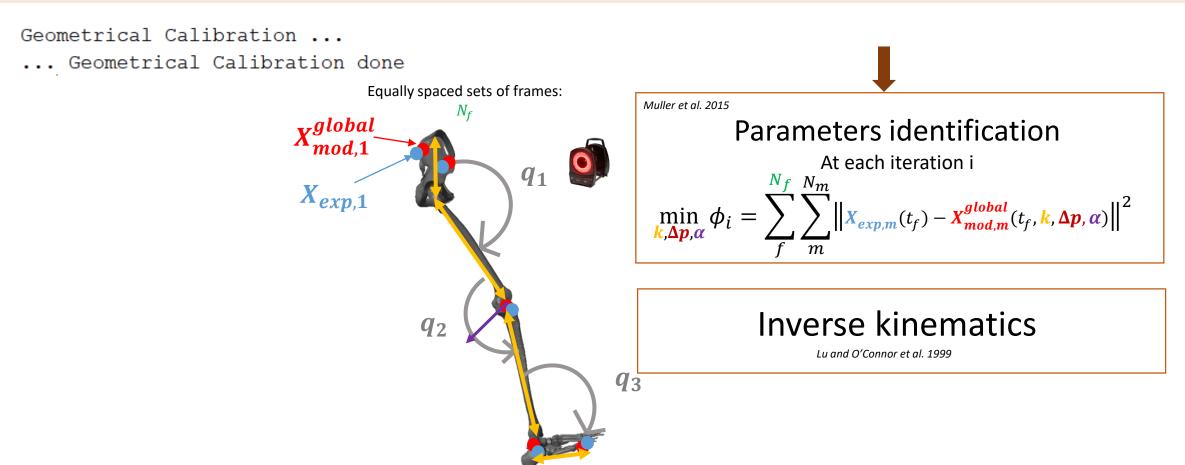
Geometrical Calibration ...

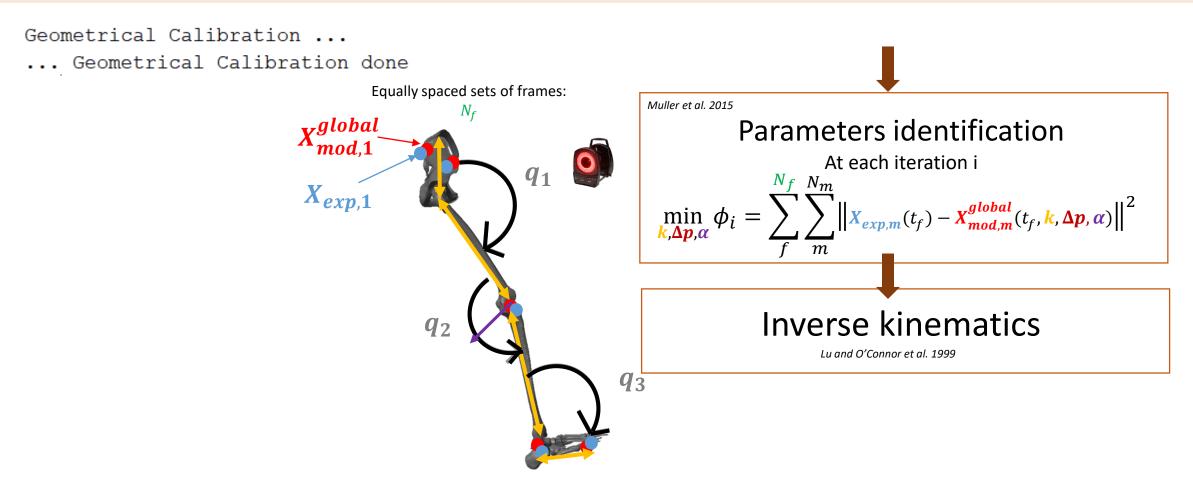
Geometrical Calibration ... ... Geometrical Calibration done Equally spaced sets of frames:  $X_{mod,1}^{global}$ Inverse kinematics  $q_2$ Lu and O'Connor et al. 1999  $q_3$ 

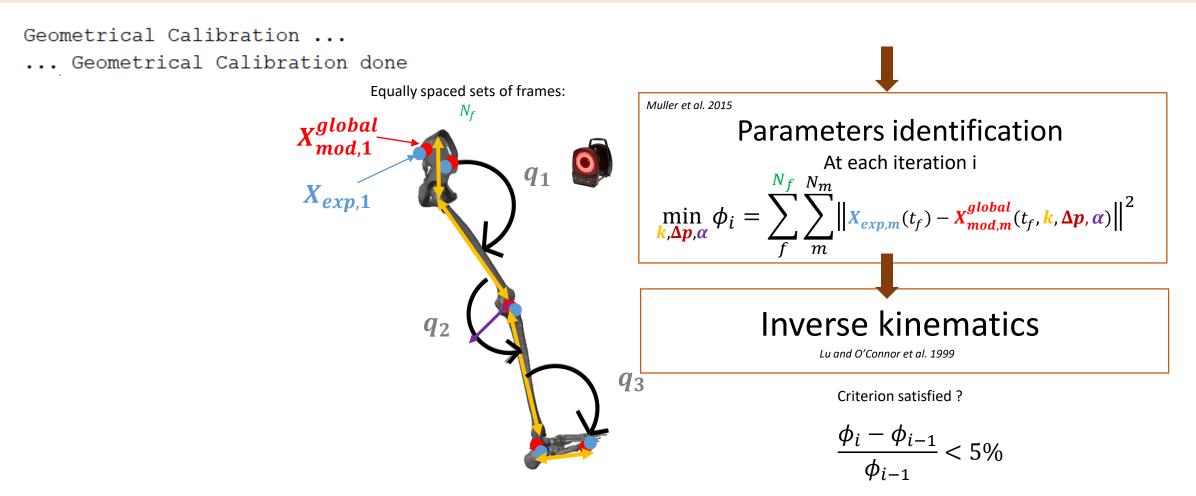


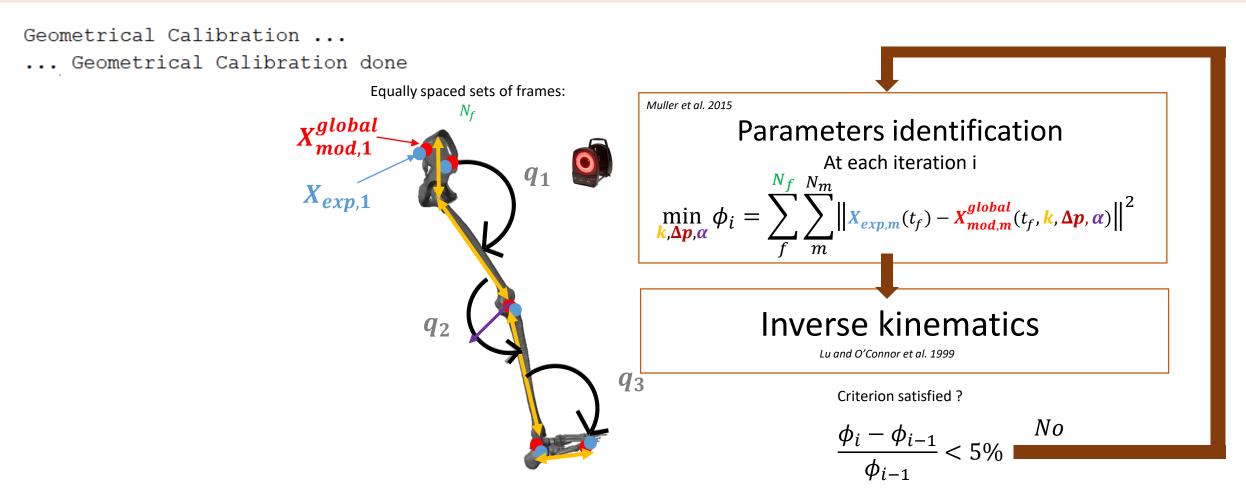


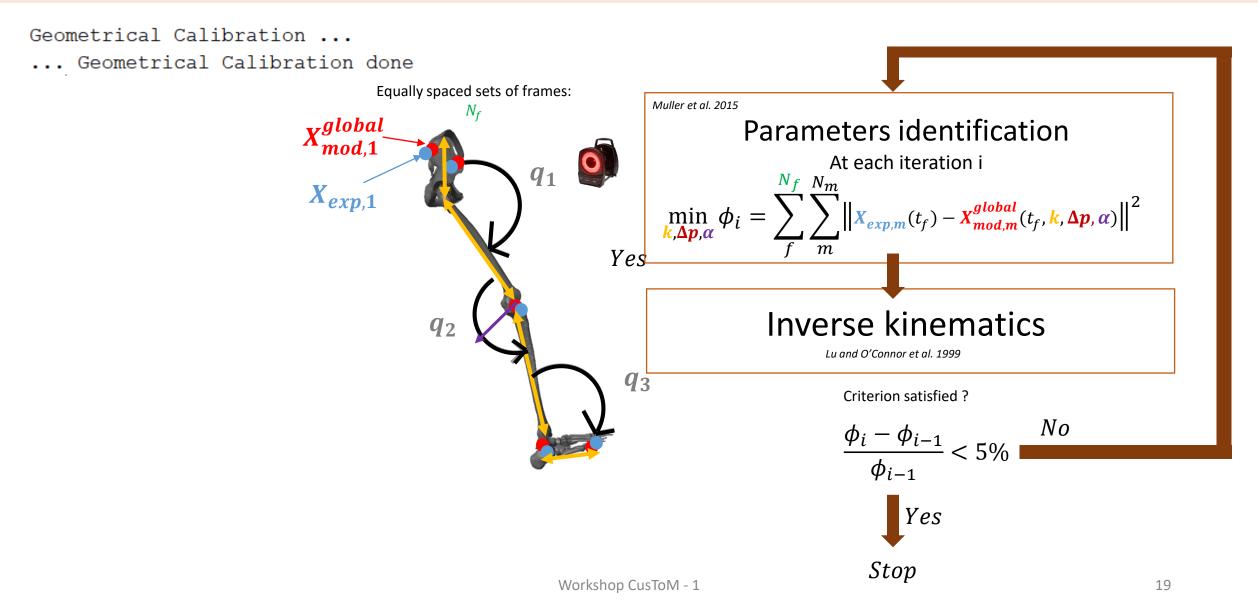












## What is CusToM Doing?

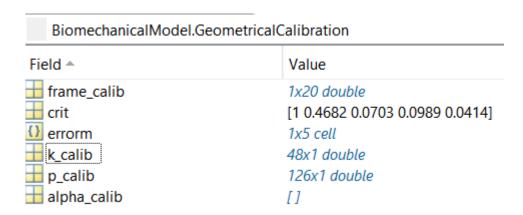
```
Geometrical Calibration ...
... Geometrical Calibration done
```

$$\begin{split} \Phi &= \sum_{f}^{N_f} \sum_{m}^{N_m} ||\mathbf{X}_{exp,m}(t_f) - \mathbf{X}_{mod,m}^{R_{global}}(\mathbf{q}(t_f), \mathbf{k}, \boldsymbol{\alpha}, \boldsymbol{\Delta}\mathbf{p})||^2 \\ & \underset{\mathbf{k}, \boldsymbol{\alpha}, \boldsymbol{\Delta}\mathbf{p}}{\min} \quad \Phi(\mathbf{q}(t_f), \mathbf{k}, \boldsymbol{\alpha}, \boldsymbol{\Delta}\mathbf{p}) \\ & \text{s.t.} \qquad \forall \; s \; \in \llbracket 1; N_s \rrbracket, \; |\frac{k_s}{k_s^0} - 1| < 20 \; \% \\ & \forall \; a \; \in \llbracket 1; N_\alpha \rrbracket, \; \alpha_{a,min} < \alpha_a < \alpha_{a,max} \\ & \forall \; m \in \llbracket 1; N_m \rrbracket, \; |\boldsymbol{\Delta}p_m| < 0.05 \; m \end{split}$$

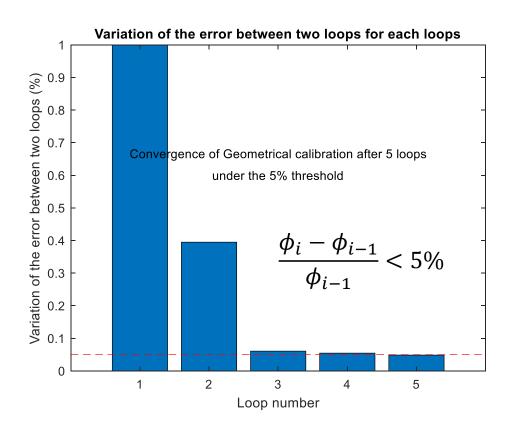
$$\epsilon = rac{\Phi_i - \Phi_{i-1}}{\Phi_{i-1}}$$

#### >> PostProcessingCalibration

#### All contained in a struct:



BiomechanicalModel.GeometricalCalibration
« .Crit »



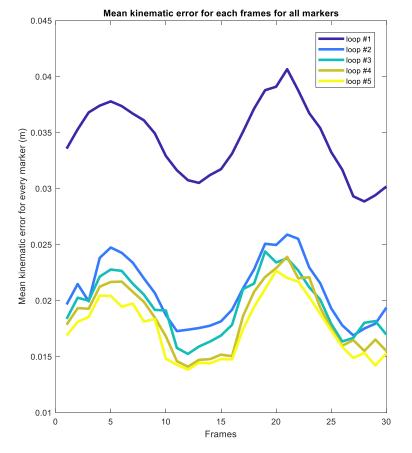
#### >> PostProcessingCalibration

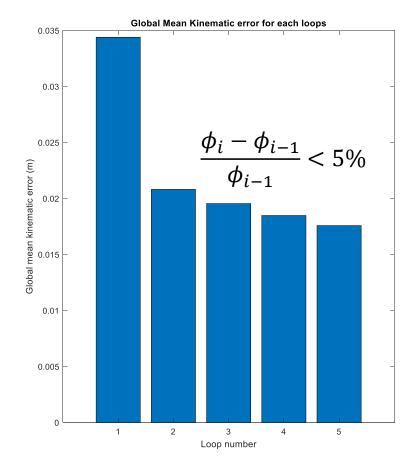
Biomechanical Model. Geometrical Calibration



1x5 cell

« .errorm »





#### >> PostProcessingCalibration

Biomechanical Model. Geometrical Calibration

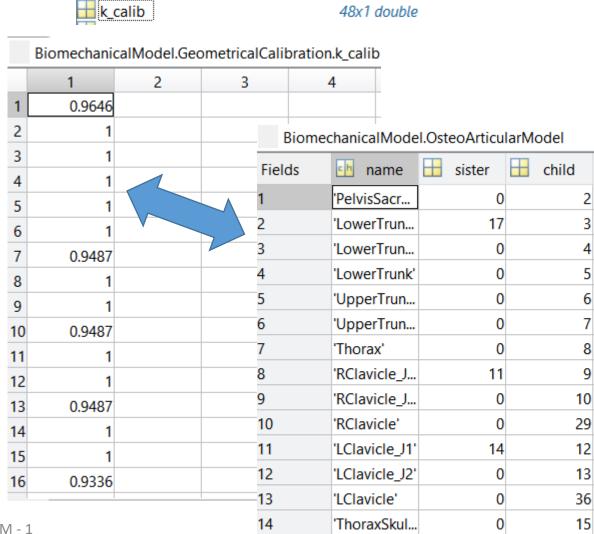
Variation of the homothetic coefficient from the anthopometric estimation.

#### Reminder:

$$k_0 = \frac{\text{size of the subject}}{\text{size of the cadaver}}$$

From the initial musculoskeletal model:

$$k_{final} = k_0 * k_{calib}$$



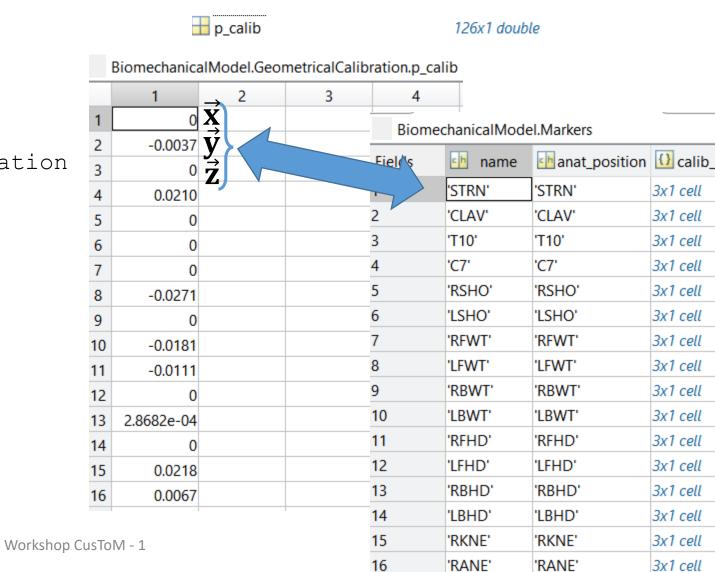
15

'ThoraxSkul...

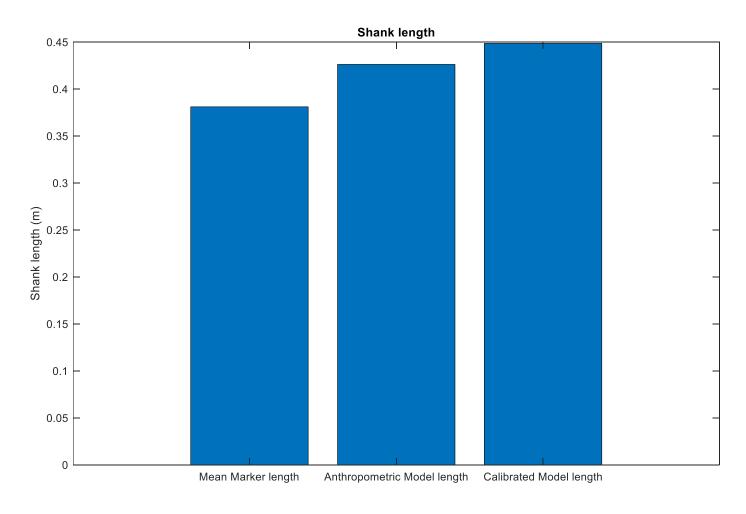
16

>> PostProcessingCalibration

Displacement of the marker in local frames.

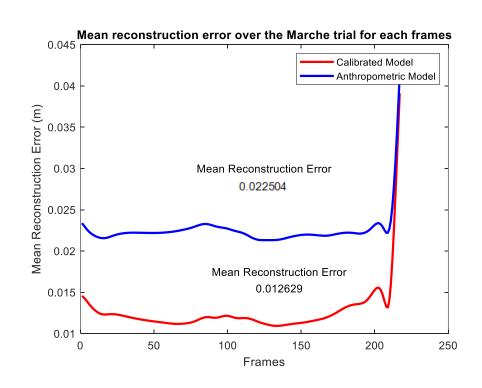


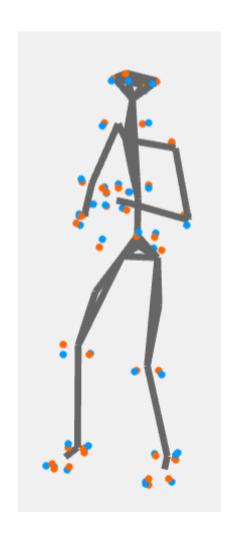
# What about the quality of the model? Geometrical Calibration Results - Right Shank length



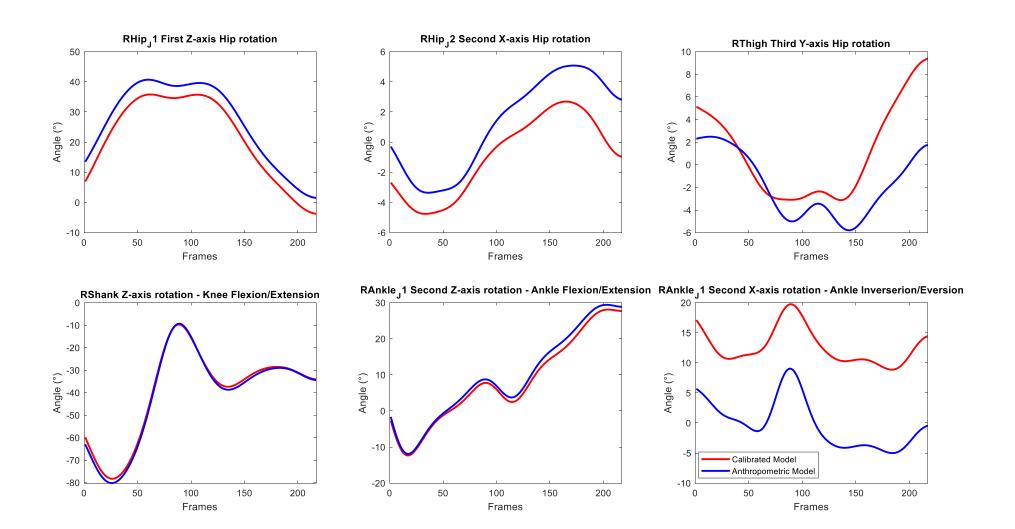
## Kinematical Results

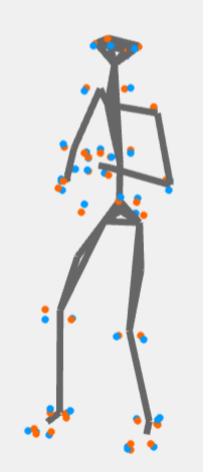
Decreasing of the mean reconstruction error over the side step trial.



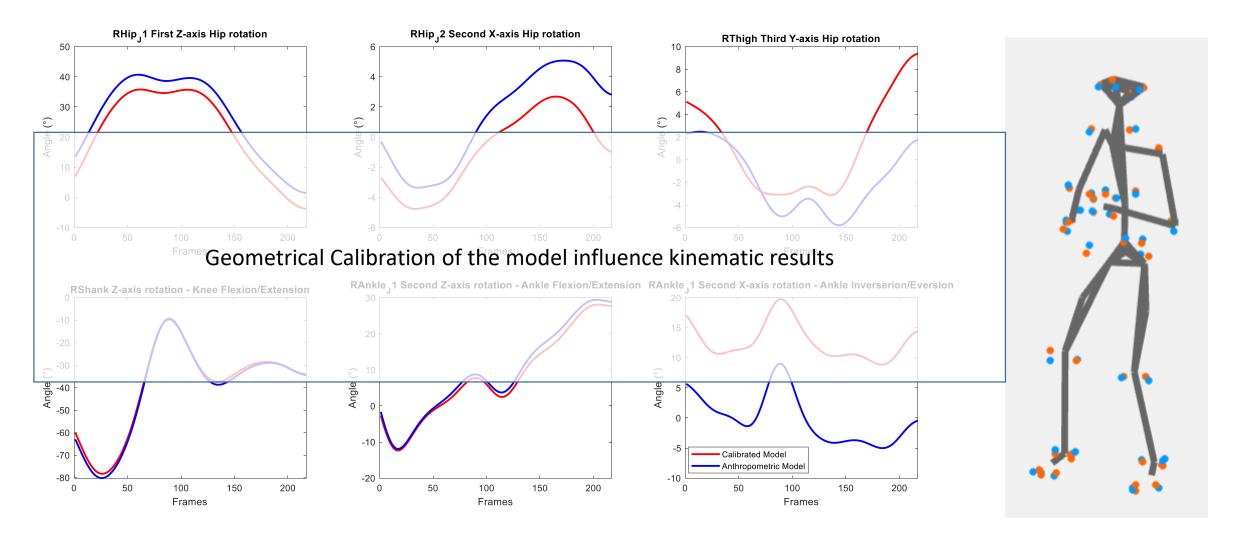


## Kinematical Results





## Kinematical Results



## Take home message

## To ensure the quality of the model and kinematic results

- Check your reconstruction errors
  - on your calibration trial
  - on your inverse kinematic trials
  - 4 to 40 mm reconstruction error mean have been reported. [Begon et al. 2017]

Begon, M., Andersen, M.S., Dumas, R., 2017. Multibody kinematic optimization for the estimation of upper and lower limb human joint kinematics: a systematic review. J. Biomech. Eng. 140, 1–11.

- Be sure you chose the right constraints to ensure the geometrical calibration
  - Enough frames (20-100)
  - Homothetic constraints (equality)
  - Displacement of markers
  - Rotation of joint axis

## Perspectives for scaling in CusToM



Accuracy and kinematics consistency of marker-based scaling approaches on a lower limb model: a comparative study with imagery data

P.Puchaud<sup>a,b,c</sup>, C. Sauret<sup>d</sup>, A. Muller<sup>a,e</sup>, N. Bideau<sup>b</sup>, G. Dumont<sup>a</sup>, H. Pillet<sup>d</sup>, C. Pontonnier<sup>a,c</sup>

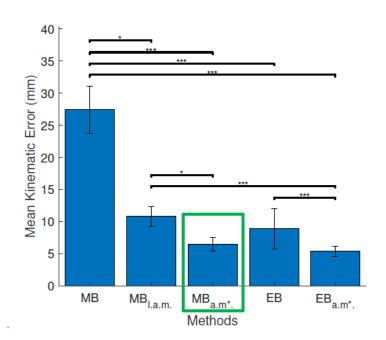


Figure 5. Kinematic errors (mean and standard deviation) on hip- and knee-joint functional movements withblue five models: HB, MB, MB<sub>l.a.m.</sub>, MB<sub>a.m.\*</sub>, EB and EB<sub>a.m.\*</sub>, · · , · · · · · · · · · · indicated respective p-values < 0.05, < 0.005, < 0.001 with respect to Tukey's honest significant difference criterion.</p>



**STEPS** 

- 1. Scaled bones based on markers locations
- 2. Optimize marker locations and joint axis orientations

#### **BENEFITS**

- 1. Consistent segment lengths (inter-hip sitance, femur, shank) compared with radiographies
- 2. Low kinematic residuals consistent with EOS models
- 3. Joint angles consistent with EOS models

## Pre-Work

Go in Examples\1\_Walking\POC0980A\_altered

#### It contains:

⊕ Marche.c3d	16/12/2019 11:29	Fichier C3D
Normalize Abscisse Curve 100.m	30/01/2019 16:48	MATLAB Code
PostProcessing Kinematic_Walking.m	16/12/2019 17:39	MATLAB Code
⊕ ROM01.c3d	28/01/2019 14:14	Fichier C3D

Ankle Sprain over the world 1/10,000 people /day  $_{Katcherian\ D.\ 1994}$ 

Ankle Sprain over the world 1/10,000 people /day  $_{Katcherian\ D.\ 1994}$ 

Treating the ankle sprain grade III:

•Immobilization

Mohammadi et al. 2013



Ankle Sprain over the world 1/10,000 people /day  $_{Katcherian\ D.\ 1994}$ 

Treating the ankle sprain grade III:

Immobilization

Functional treatment

Mohammadi et al. 2013





Ankle Sprain over the world

1/10,000 people /daxatcherian D. 1994

Treating the ankle sprain grade III:

- •Immobilization
- Functional treatment

Mohammadi et al. 2013

A kinematic analysis with CusToM



VS



with an ankle brace





Ankle Sprain over the world

1/10,000 people /daxatcherian D. 1994

Treating the ankle sprain grade III:

- •Immobilization
- Functional treatment

Mohammadi et al. 2013

A kinematic analysis with CusToM



VS



with an ankle brace





Research Question:

What are the kinematical compensation strategies?

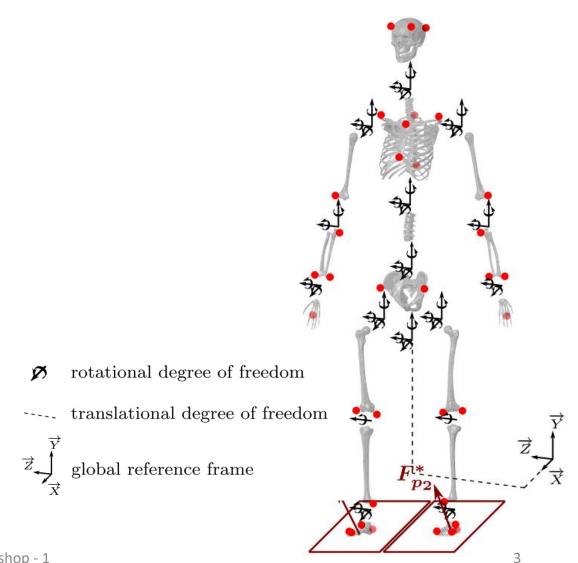
#### Generate Parameters of the Model

#### >> GenerateParameters

• Size: 1.74 m

• Mass: 62,5 Kg

- Osteo-articular model full body
  - Leg Leg without Ankle
- Marker Set
  - MarkerSet\_2 (M2S makerset)
  - 1 markers on hand
- Leg Muscles



1 subject



1 subject



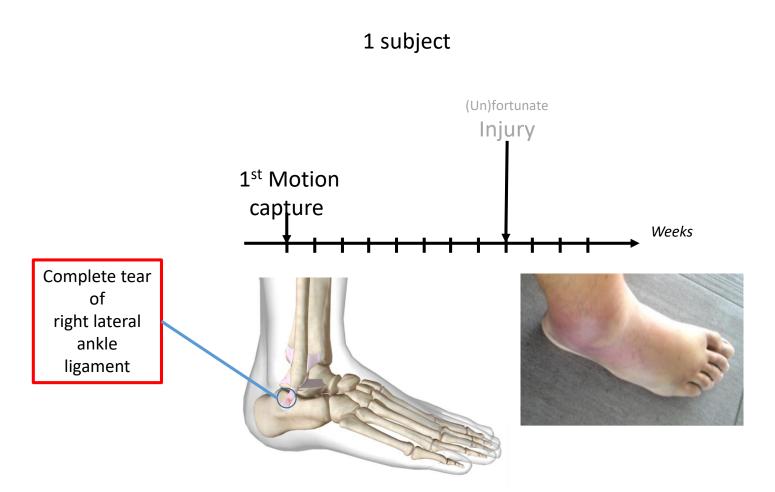
1 subject





A modified plug-in-gait markerset

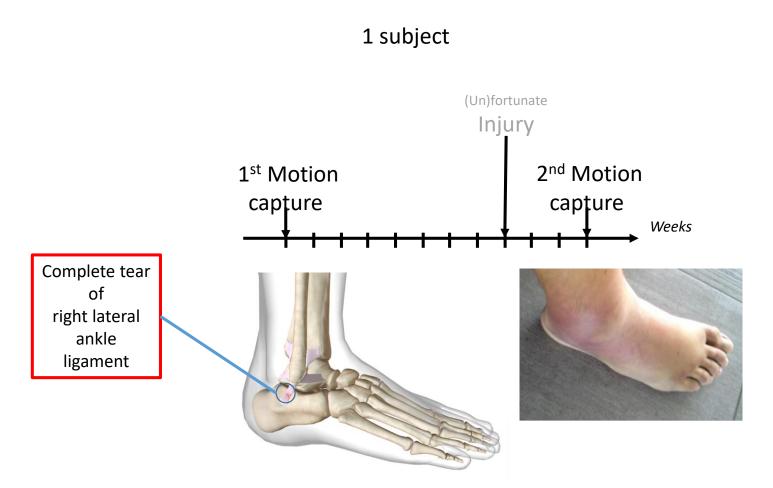
45 reflective markers

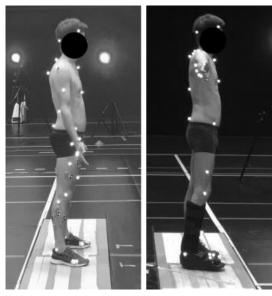




A modified plug-in-gait markerset

45 reflective markers

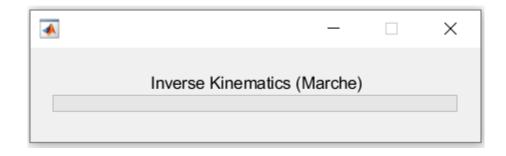




A modified plug-in-gait markerset

45 reflective markers

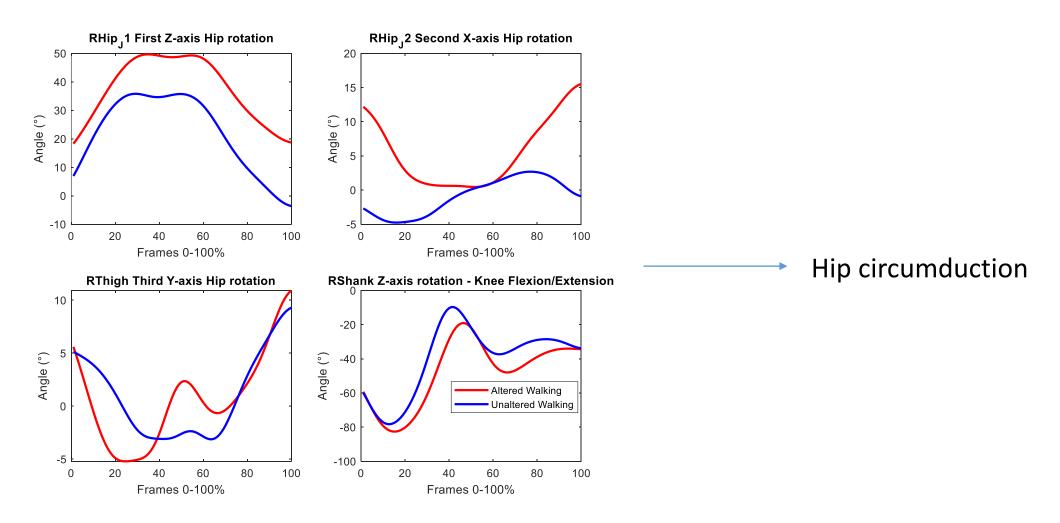
## Run



```
Inverse kinematics (Marche) ...
Inverse kinematics (Marche) done
```

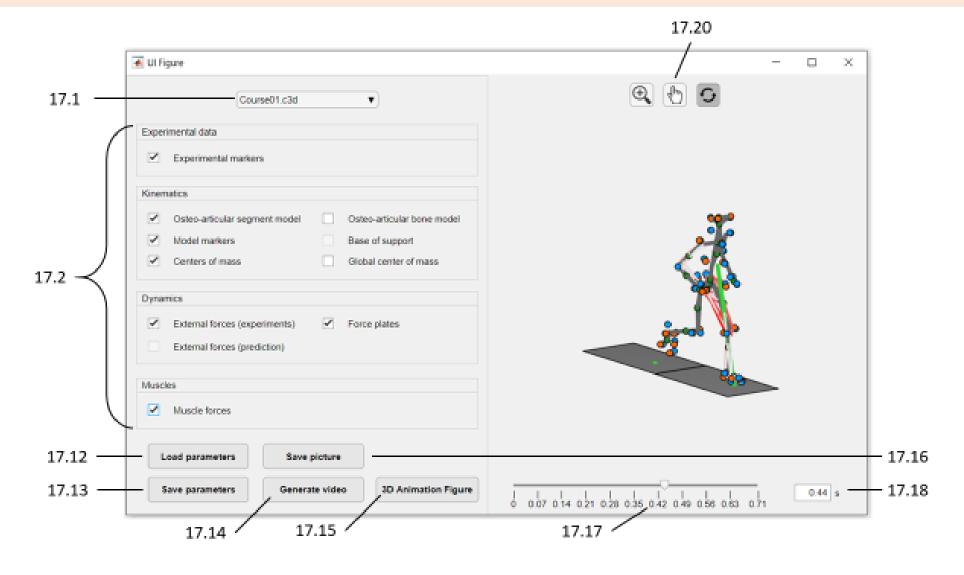
# Altered and normal gait comparison

>> PostProcessingKinematic Walking

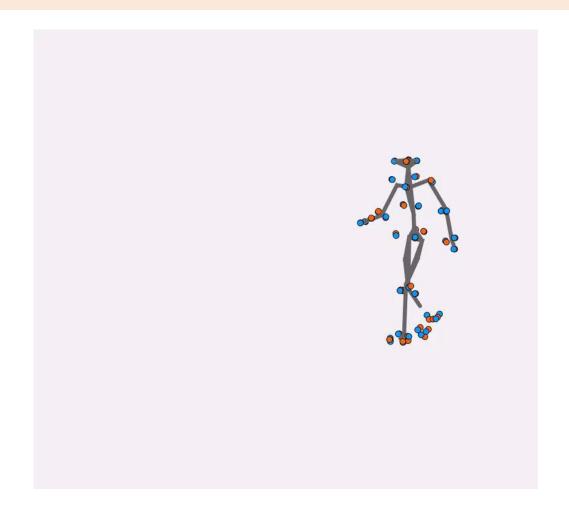


## Visualization Tutorial

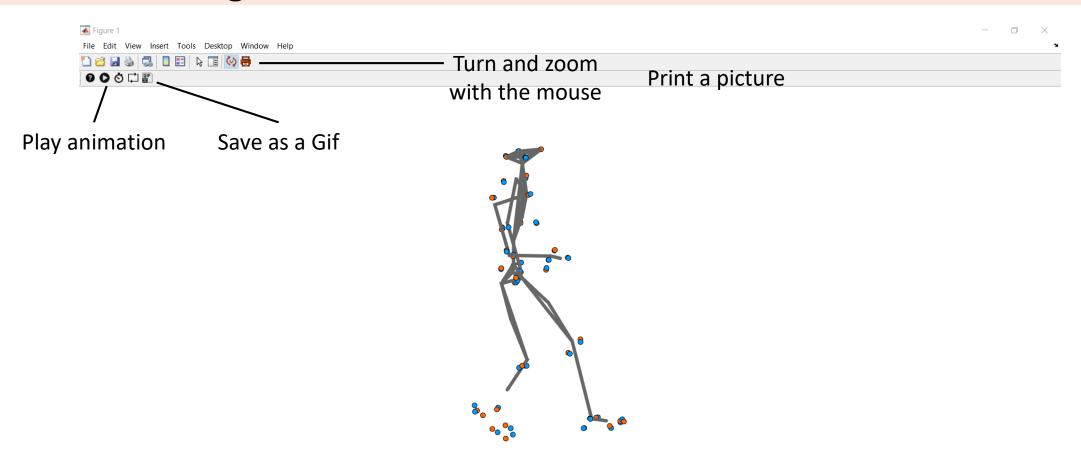
#### >> GenerateAnimate



# Video



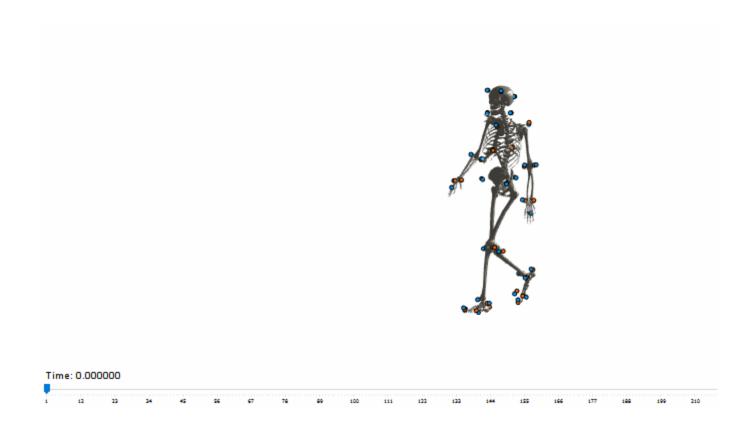
## 3D Animation Figure



Moerman, (2018). GIBBON: The Geometry and Image-Based Bioengineering add-On. Journal of Open Source Software, 3(22), 506, https://doi.org/10.21105/joss.00506



# .Gif Export



Moerman, (2018). GIBBON: The Geometry and Image-Based Bioengineering add-On. Journal of Open Source Software, 3(22), 506, <a href="https://doi.org/10.21105/joss.00506">https://doi.org/10.21105/joss.00506</a>