CusToM Workshop

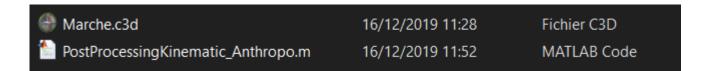
Kinematic tutorial

Charles Pontonnier, Pierre Puchaud 20/12/2019

Pre-Work

Go in Examples\1_Walking_Kinematic\POC0980A_normal_Anthropo

It contains:

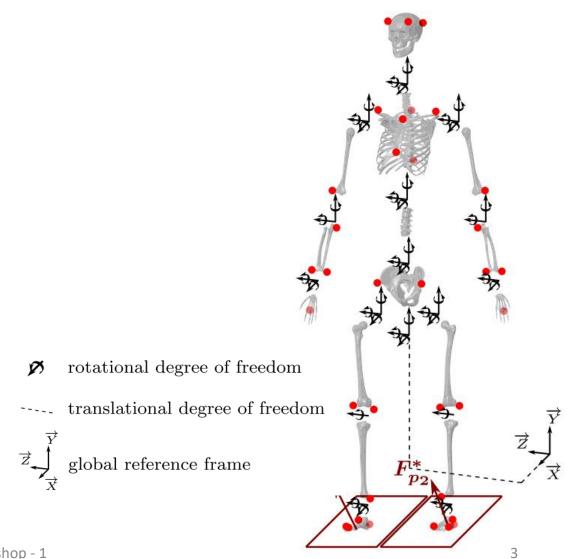


>> GenerateParameters

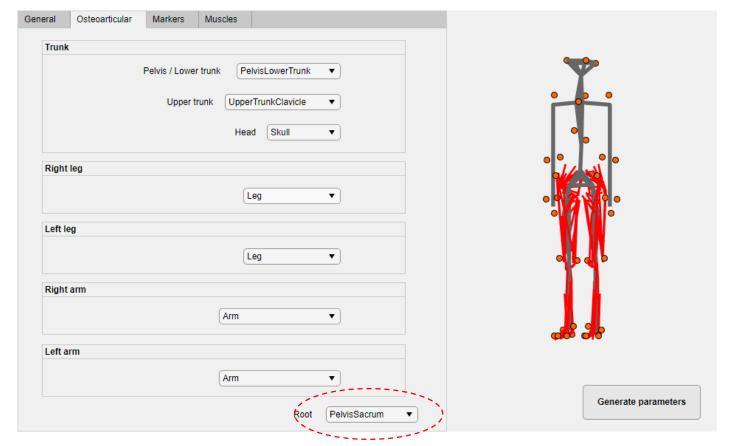
• Size : 1.74 m

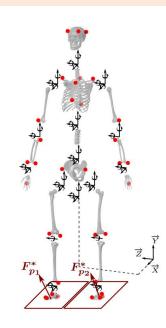
• Mass: 64 Kg

- Osteo-articular model full body
 - Pelvis
 - Pelvis LowerTrunk
 - Leg
 - Arms
- Marker Set
 - MarkerSet_2 (M2S makerset)
 - 1 markers on hand



>> GenerateParameters





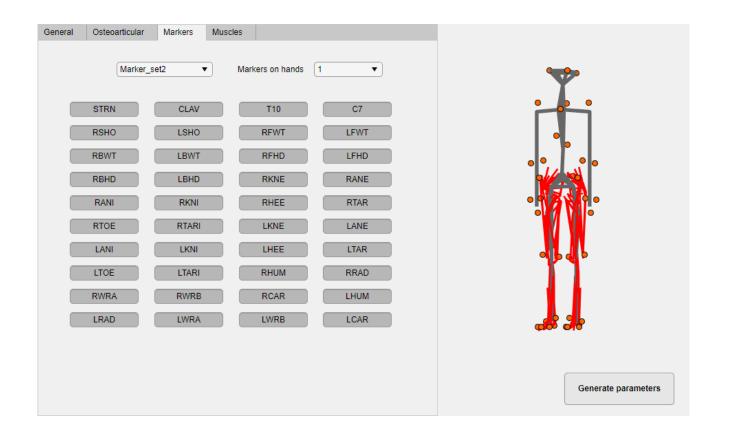
 \mathcal{P} rotational degree of freedom

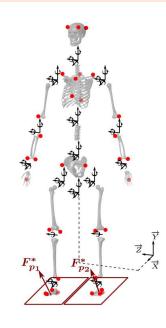
---- translational degree of freedom

 \overrightarrow{Z} global reference frame

Generate Parameters

>> GenerateParameters



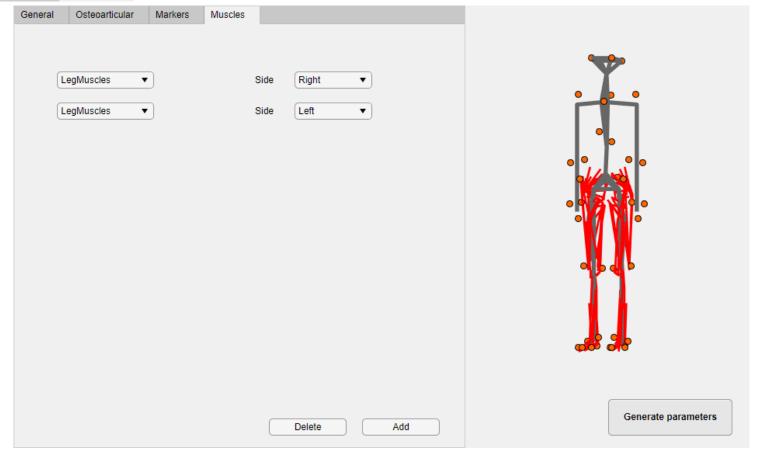


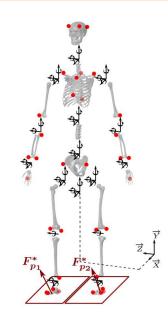
notational degree of freedom

---- translational degree of freedom

 \overrightarrow{Z} global reference frame

>> GenerateParameters





notational degree of freedom

---- translational degree of freedom

 \overrightarrow{Z} global reference frame

Generate Parameters

AnalysisParameters

Only Inverse Kinematic Active Step

- Levenberg-marquardt
- 5Hz filter butterworh 2nd order zero lag

What CusToM is Doing?

```
Anthropometric Model Generation ...

... Anthropometric Model Generation done
```

The osteoarticular model comes from cadaveric data.

Anthropometric scaling:

- Segments lengths
- Anatomical landmarks

$$k_0 = \frac{size \ of \ the \ subject}{size \ of \ the \ cadaver}$$

What CusToM is Doing?

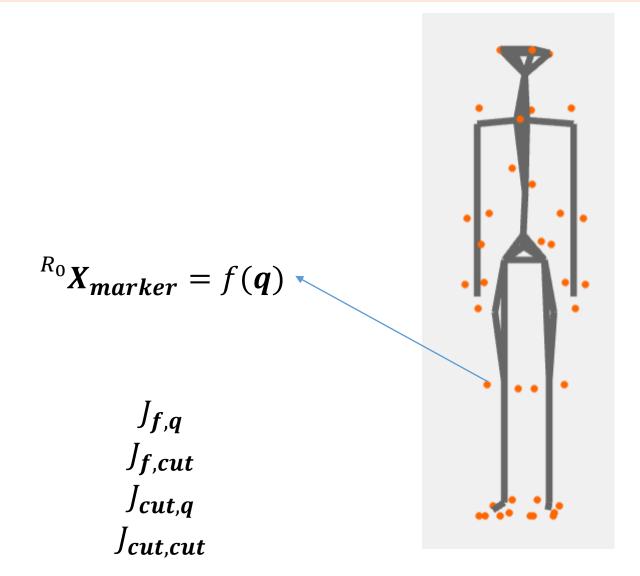
Preliminary Computations ...
... Preliminary Computations done

A priori known location of anatomical landmarks are computed in the global reference frame R_0 function of joint coordinates \boldsymbol{q}

Jacobian matrix **J** are computed analytically

 For Inverse kinematics using Levenberg-Marquardt algorithms

$$J = J_{f,q} + J_{f,cut} * (J_{cut,cut} * J_{cut,q})$$



What CusToM is Doing?

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Inverse kinematics (ChgtDirection04) ...
... Inverse kinematics (ChgtDirection04) done
```

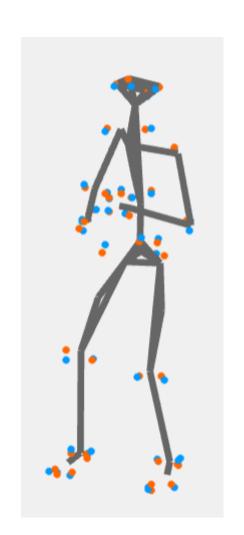
Euclidian distance minization between experimental markers $^{R_0}X_{exp,i}$ and a priori know location of anatomical landmarks $^{R_0}X_{mod,m}(q)$ in the global frame R_0

$$\min_{\boldsymbol{q}} \sum_{i}^{N_{markers}} \left\| {^{R_0}\boldsymbol{X}_{exp,i}} - {^{R_0}\boldsymbol{X}_{mod,m}}(\boldsymbol{q}) \right\|^2$$

We get the joint coordinates q.

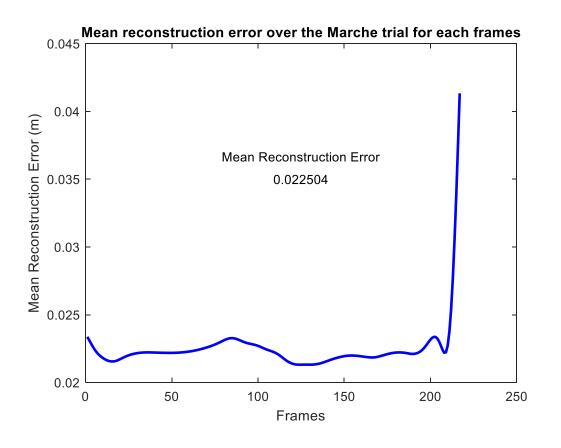
Levenberg-marquardt : $(J^T J + \lambda.diag(J^T J)) \Delta q = J^T (X_{exp} - X_{mod}(q))$

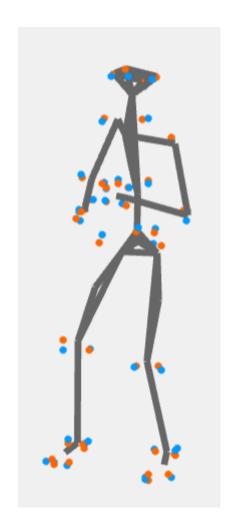
More details in Muller, A., 2017. Contributions méthodologiques à l'analyse musculo-squelettique de l'humain dans l'objectif d'un compromis précision performance. École normale supérieure de Rennes.



First results – Kinematic residuals

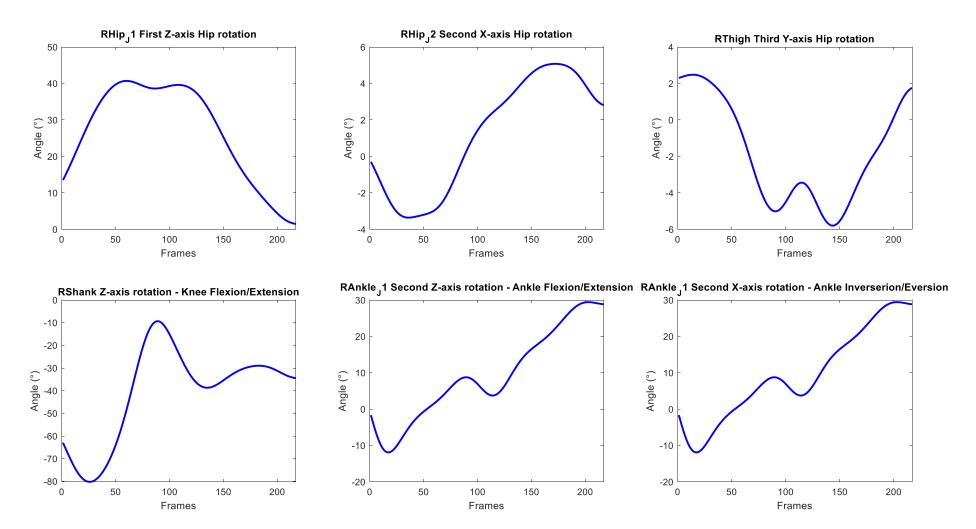
>> PostProcessingKinematic_Anthropo

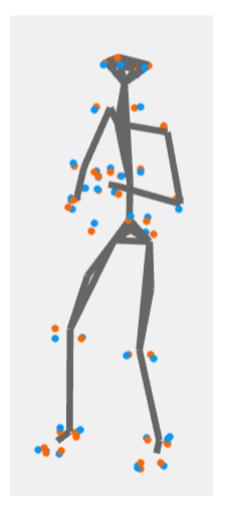




First results – Joint coordinates

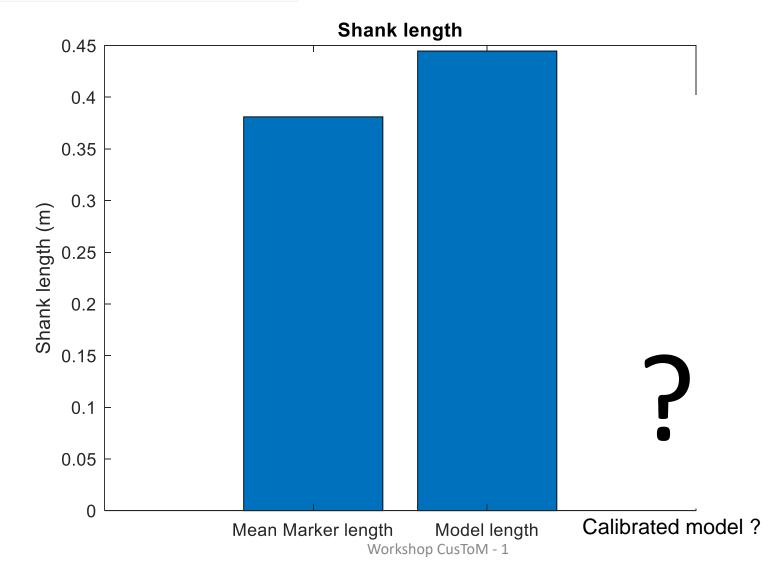
>> PostProcessingKinematic_Anthropo

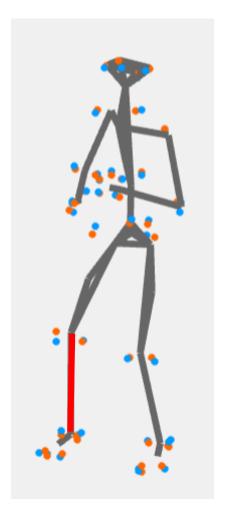




What about the quality of the model? – Right Shank length

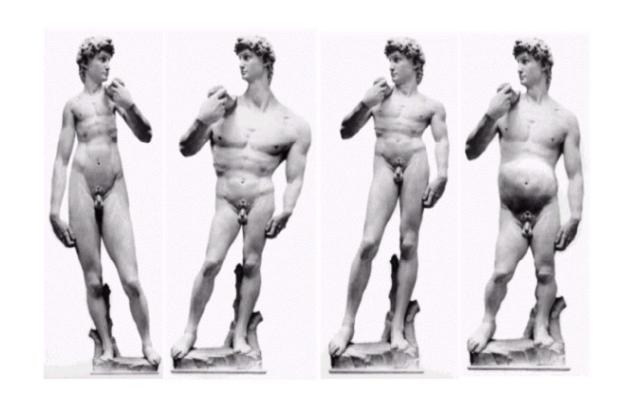
>> PostProcessingKinematic_Anthropo





What about the quality of the model?

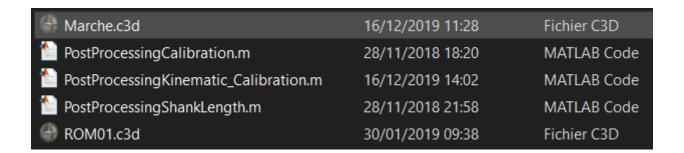
For a same size, segment lengths can vary between subjects.



Pre-Work

Go in Examples\1_Walking_Kinematic\POC0980A_normal_Geometric_Calibration

It contains:



We will add a geometric calibration step
Same previous steps, except for AnalysisParameters.

Geometrical Calibration step

- Frames used
 - Selection method of frames: UniformlyDistributed
 - Number of frames: 20
- Body length
 - Homethetic factors of Clavicles are linked to homothetic factor of the Thorax
- Marker Position
 - Direction of markers to optimize in local frames (Z is medio-lateral)
- Axis of rotation
 - Orientation of Joint axis can be optimized to fit subject-specific joint axis.
 - For example knee axis. Two rotation angles have to be introduced.

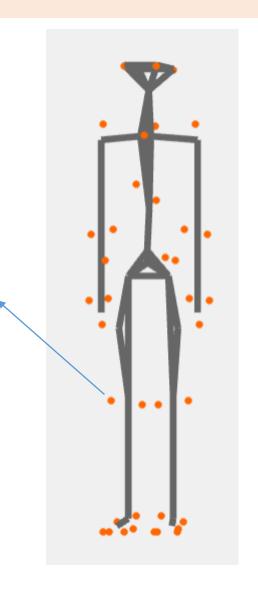
```
Geometrical Calibration ...

... Geometrical Calibration done
```

A priori known location of anatomical landmarks are computed in the global reference frame R_0 , function of:

- joint coordinates q,
- homothetic factors k,
- variation of marker position Δp ,
- rotation of joint axis α .

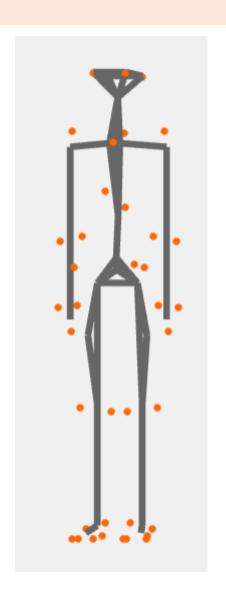
 $R_0 X_{marker}$ $= f(\mathbf{q}, \mathbf{k}, \Delta \mathbf{p}, \alpha)$



```
Geometrical Calibration ...
... Geometrical Calibration done
```

Uniformely distributed frames

Frames are chosen equally spaced in ROM.c3d

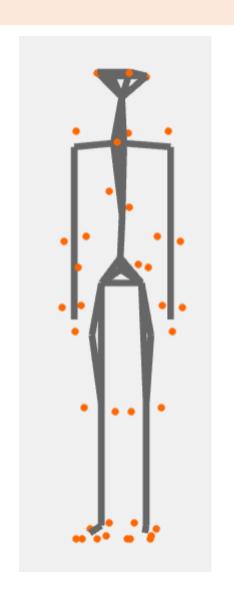




Body Length

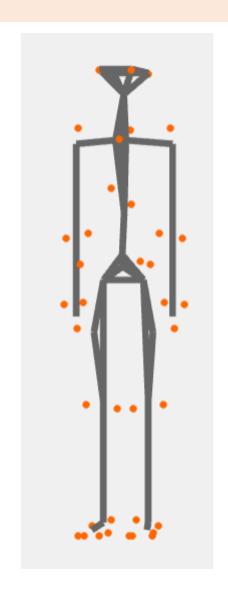
Linear Constraints of homothetic factors.

$$\begin{cases} k_{R_{Clavicle}} - k_{Thorax} = 0 \\ k_{L_{Clavicle}} - k_{Thorax} = 0 \end{cases}$$



Geometrical Calibration ...
... Geometrical Calibration done

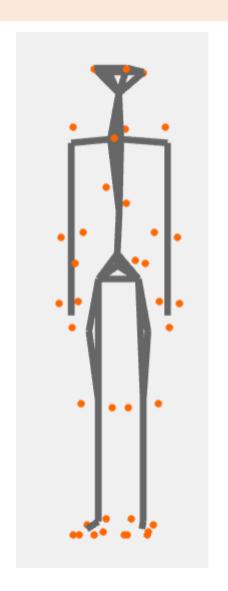
$$^{R_i}X_{marker} = ^{R_i}p_A + ^{R_i}\Delta p$$



Geometrical Calibration ...
... Geometrical Calibration done

Axis of rotation

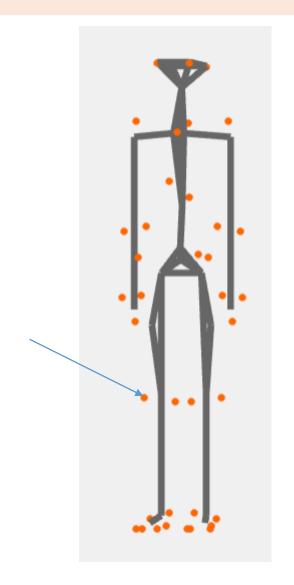
$$^{R_i}X_{marker} = ^{R_i}p_A + ^{R_i}\Delta p$$



Geometrical Calibration ...
... Geometrical Calibration done

Axis of rotation

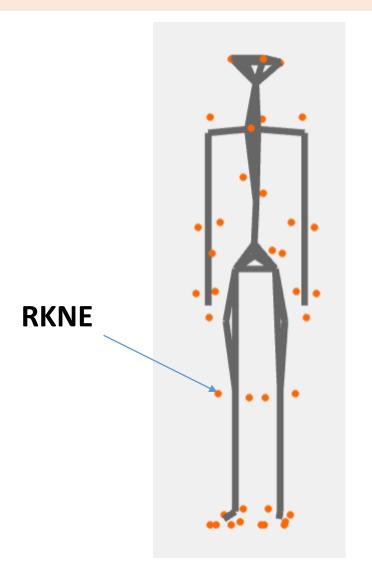
$$^{R_i}X_{marker} = ^{R_i}p_A + ^{R_i}\Delta p$$



Geometrical Calibration ...
... Geometrical Calibration done

Axis of rotation

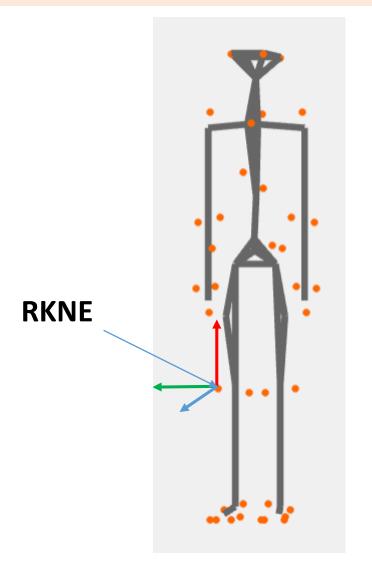
$$^{R_i}X_{marker} = ^{R_i}p_A + ^{R_i}\Delta p$$



Geometrical Calibration ...
... Geometrical Calibration done

Axis of rotation

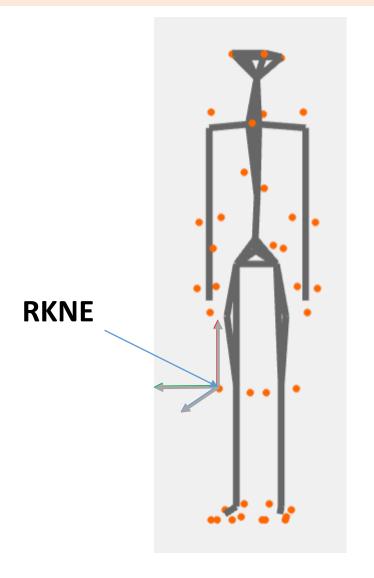
$$^{R_i}X_{marker} = ^{R_i}p_A + ^{R_i}\Delta p$$



Geometrical Calibration ...
... Geometrical Calibration done

Axis of rotation

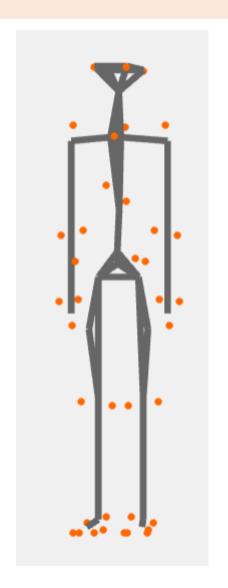
$$^{R_i}X_{marker} = ^{R_i}p_A + ^{R_i}\Delta p$$



Geometrical Calibration ...
... Geometrical Calibration done

Axis of rotation

$$^{R_i}X_{marker} = ^{R_i}p_A + ^{R_i}\Delta p$$



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Geometrical Calibration ...
... Geometrical Calibration done
```

Axis of rotation

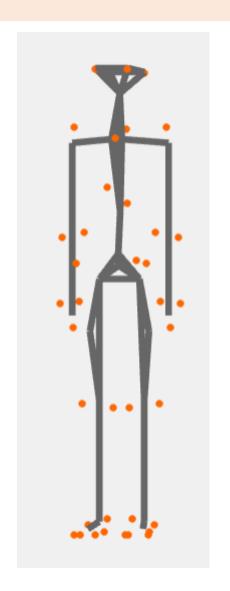
$$^{R_i}X_{marker} = ^{R_i}p_A + ^{R_i}\Delta p$$

Some location of markers are optimized

In this case:

•RKNE is trusted for x,y,z direction





Geometrical Calibration ...
... Geometrical Calibration done

Axis of rotation

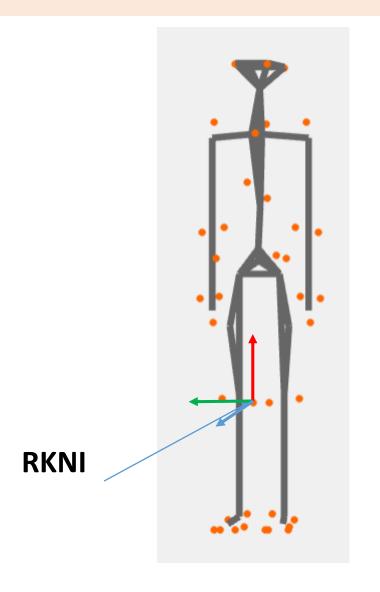
$$^{R_i}X_{marker} = ^{R_i}p_A + ^{R_i}\Delta p$$

Some location of markers are optimized

In this case:

•RKNE is trusted for x,y,z direction

RKNE



Geometrical Calibration ...
... Geometrical Calibration done

Axis of rotation

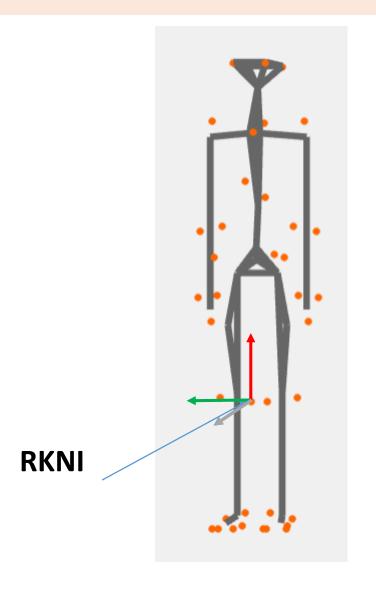
$$^{R_i}X_{marker} = ^{R_i}p_A + ^{R_i}\Delta p$$

Some location of markers are optimized

In this case:

•RKNE is trusted for x,y,z direction

RKNE



Geometrical Calibration ...
... Geometrical Calibration done

Axis of rotation

$$^{R_i}X_{marker} = ^{R_i}p_A + ^{R_i}\Delta p$$

Some location of markers are optimized

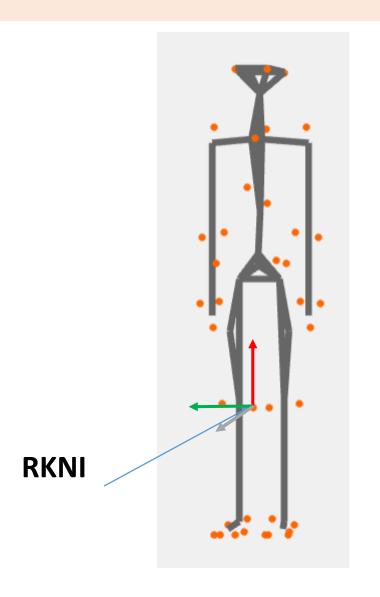
In this case:

•RKNE is trusted for x,y,z direction



•RKNI is trusted for x direction and optimized for y and z direction





```
Geometrical Calibration ...
... Geometrical Calibration done
```

$$\overrightarrow{a_z}' = Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$$

$$\overrightarrow{a_z}^{\prime\prime} = Rot(\alpha_2, \overrightarrow{a_y}^{\prime}) * \overrightarrow{a_z}^{\prime\prime}$$

$$\overrightarrow{a_z}^{\prime\prime} = Rot(\alpha_2, \overrightarrow{a_y}^{\prime}) * Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$$





```
Geometrical Calibration ...
... Geometrical Calibration done
```

$$\overrightarrow{a_z}' = Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$$

$$\overrightarrow{a_z}^{\prime\prime} = Rot(\alpha_2, \overrightarrow{a_y}^{\prime}) * \overrightarrow{a_z}^{\prime\prime}$$

$$\overrightarrow{a_z}^{\prime\prime} = Rot(\alpha_2, \overrightarrow{a_y}^{\prime}) * Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$$





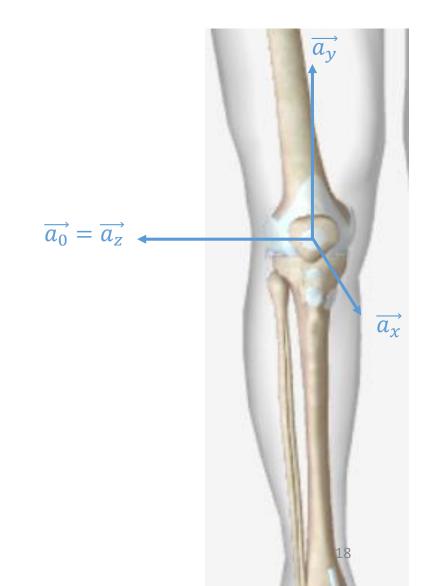
Geometrical Calibration ...
... Geometrical Calibration done

$$\overrightarrow{a_z}' = Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$$

$$\overrightarrow{a_z}^{\prime\prime} = Rot(\alpha_2, \overrightarrow{a_y}^{\prime}) * \overrightarrow{a_z}^{\prime\prime}$$

$$\overrightarrow{a_z}^{\prime\prime} = Rot(\alpha_2, \overrightarrow{a_y}^{\prime}) * Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$$





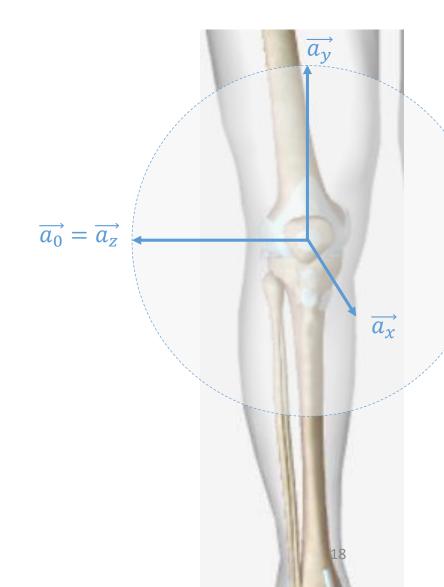
Geometrical Calibration ...
... Geometrical Calibration done

$$\overrightarrow{a_z}' = Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$$

$$\overrightarrow{a_z}^{\prime\prime} = Rot(\alpha_2, \overrightarrow{a_y}^{\prime}) * \overrightarrow{a_z}^{\prime\prime}$$

$$\overrightarrow{a_z}^{\prime\prime} = Rot(\alpha_2, \overrightarrow{a_y}^{\prime}) * Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$$





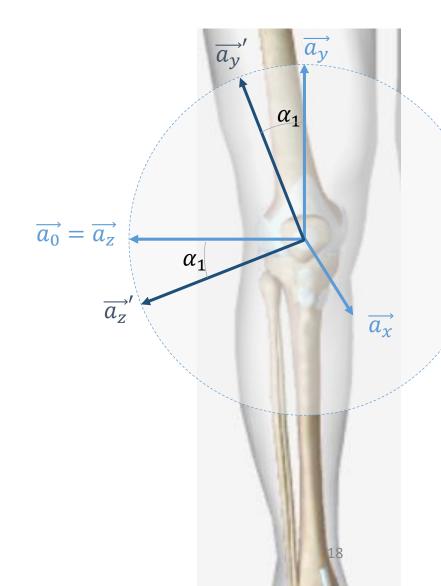
Geometrical Calibration ...
... Geometrical Calibration done

$$\overrightarrow{a_z}' = Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$$

$$\overrightarrow{a_z}^{\prime\prime} = Rot(\alpha_2, \overrightarrow{a_y}^{\prime}) * \overrightarrow{a_z}^{\prime}$$

$$\overrightarrow{a_z}^{\prime\prime} = Rot(\alpha_2, \overrightarrow{a_y}^{\prime}) * Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$$





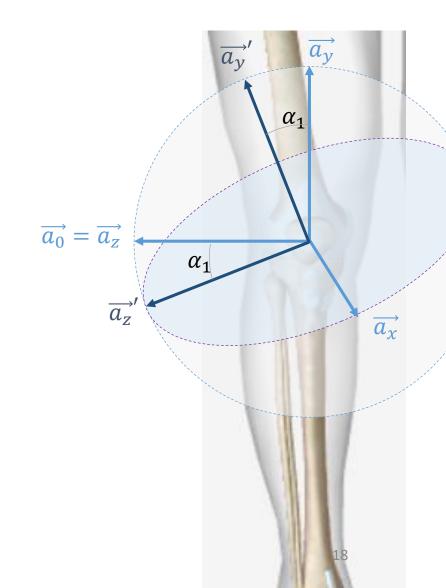
Geometrical Calibration ...
... Geometrical Calibration done

$$\overrightarrow{a_z}' = Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$$

$$\overrightarrow{a_z}^{\prime\prime} = Rot(\alpha_2, \overrightarrow{a_y}^{\prime}) * \overrightarrow{a_z}^{\prime}$$

$$\overrightarrow{a_z}^{\prime\prime} = Rot(\alpha_2, \overrightarrow{a_y}^{\prime}) * Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$$





What is CusToM Doing?

Geometrical Calibration ...
... Geometrical Calibration done

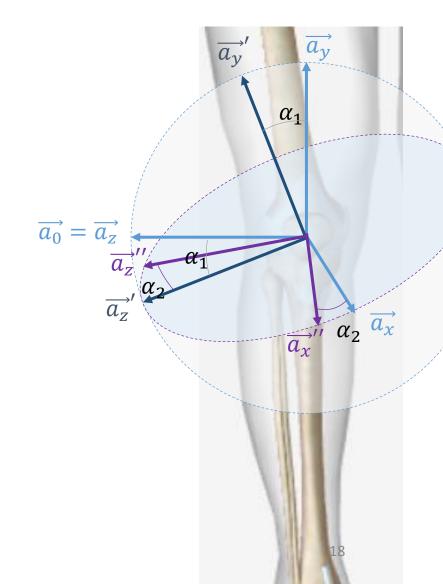
Axis of rotation

$$\overrightarrow{a_z}' = Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$$

$$\overrightarrow{a_z}^{\prime\prime} = Rot(\alpha_2, \overrightarrow{a_y}^{\prime}) * \overrightarrow{a_z}^{\prime}$$

$$\overrightarrow{a_z}^{\prime\prime} = Rot(\alpha_2, \overrightarrow{a_y}^{\prime}) * Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$$





What is CusToM Doing?

Geometrical Calibration ...
... Geometrical Calibration done

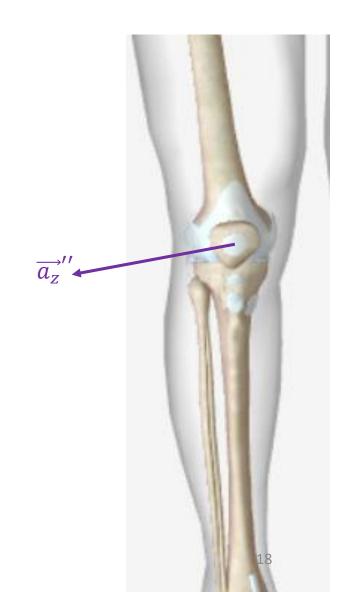
Axis of rotation

$$\overrightarrow{a_z}' = Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$$

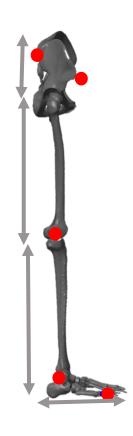
$$\overrightarrow{a_z}^{\prime\prime} = Rot(\alpha_2, \overrightarrow{a_y}^{\prime}) * \overrightarrow{a_z}^{\prime\prime}$$

$$\overrightarrow{a_z}^{\prime\prime} = Rot(\alpha_2, \overrightarrow{a_y}^{\prime}) * Rot(\alpha_1, \overrightarrow{a_x}) * \overrightarrow{a_0}$$



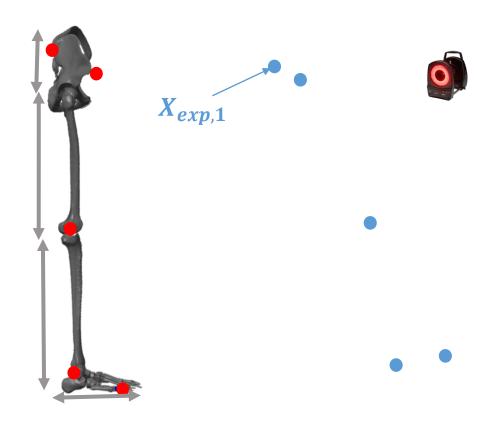


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Geometrical Calibration ...
... Geometrical Calibration done
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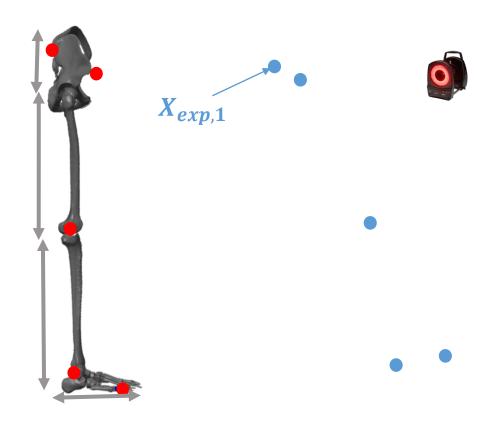


Regression method Based on height RM

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Geometrical Calibration ...
... Geometrical Calibration done
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Geometrical Calibration ...
... Geometrical Calibration done
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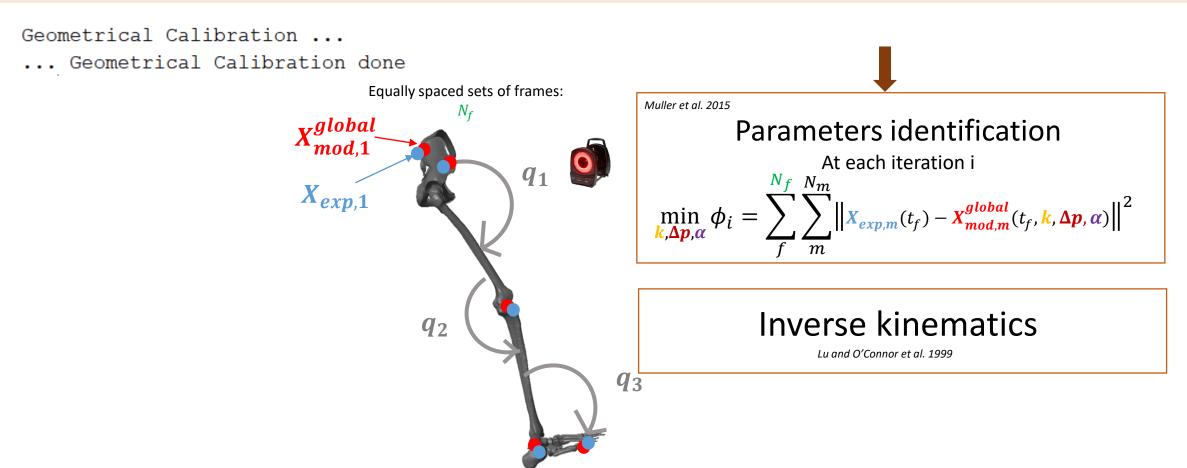


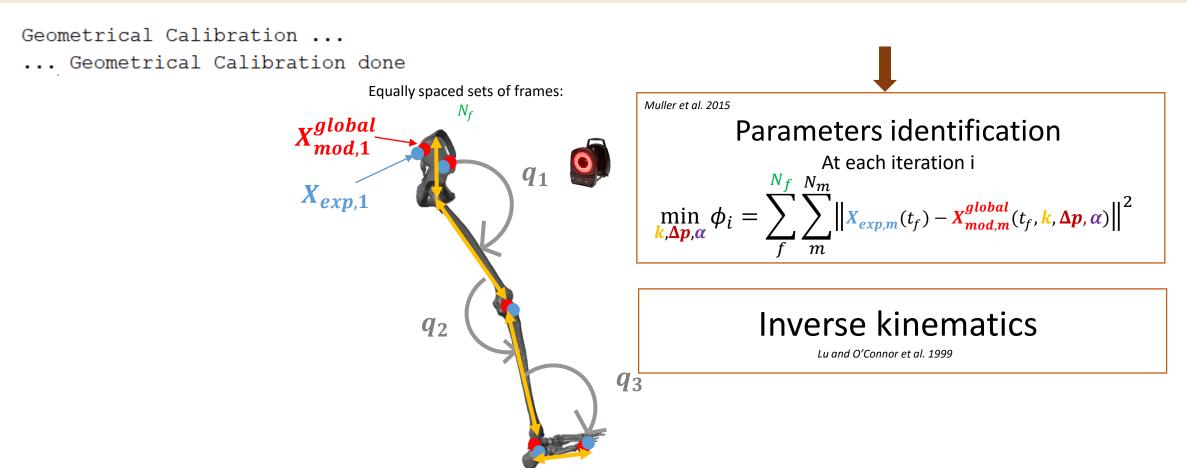
Geometrical Calibration Geometrical Calibration done Equally spaced sets of frames:

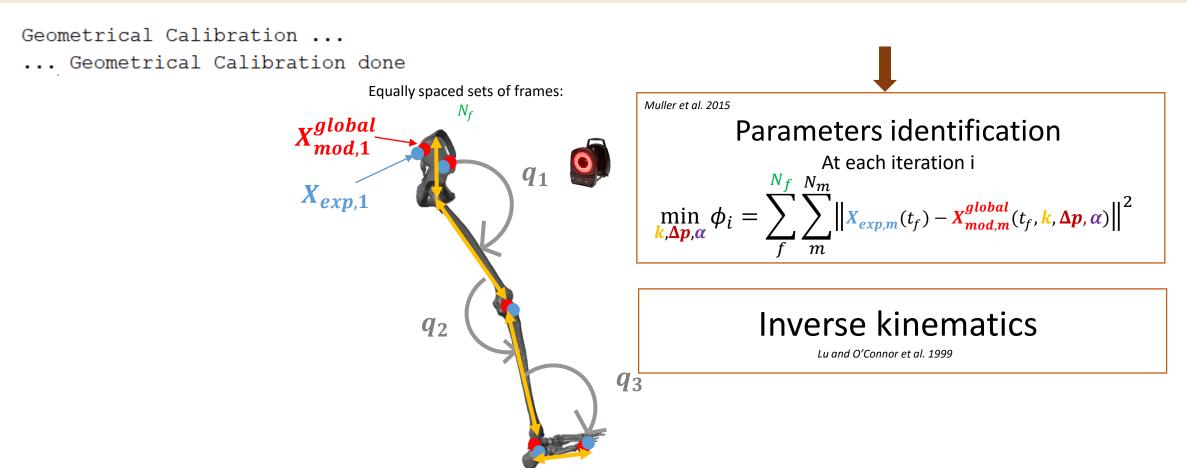
```
... Geometrical Calibration done
                                          Equally spaced sets of frames:
                                                     N_f
                                 X_{mod,1}^{global}
```

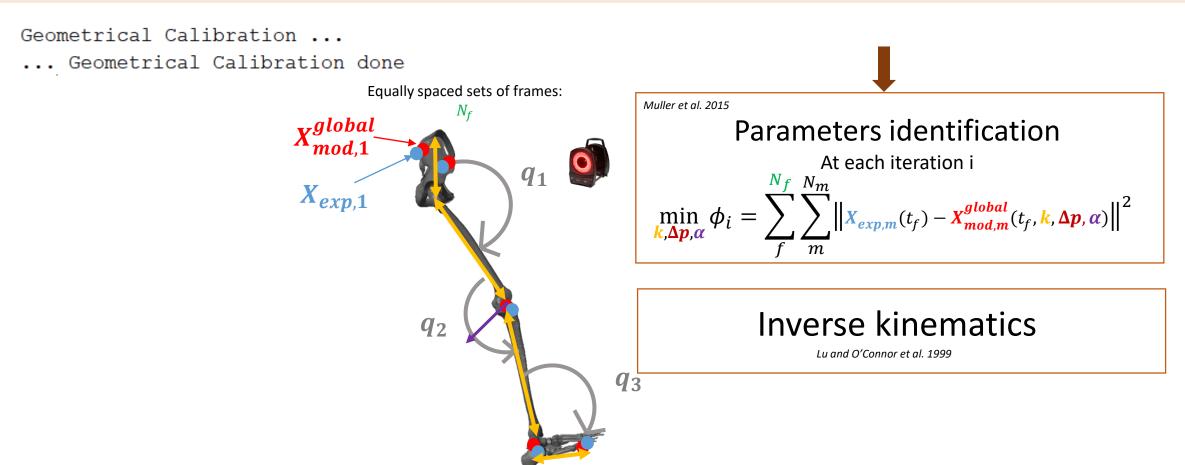
Geometrical Calibration ...

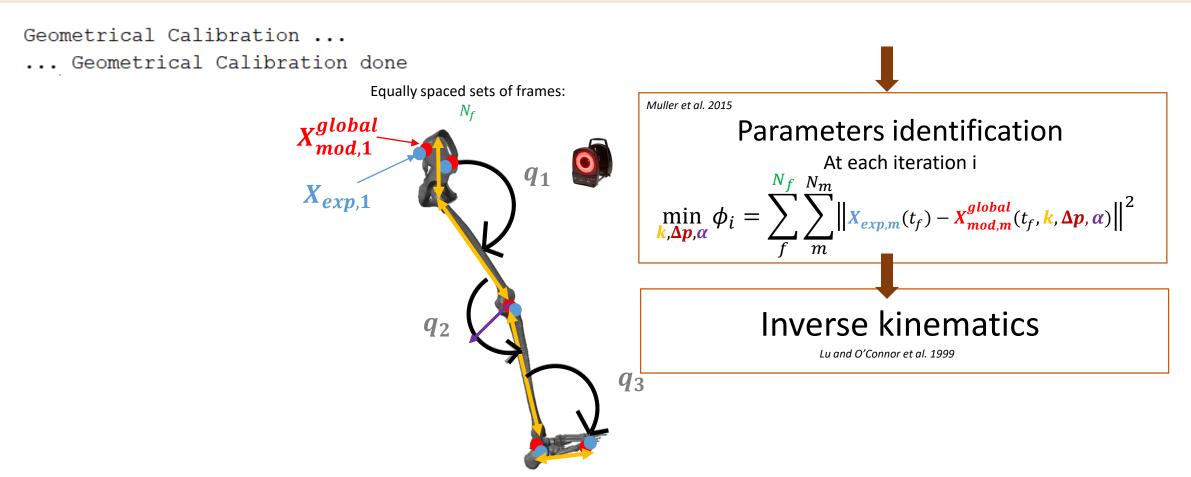
Geometrical Calibration Geometrical Calibration done Equally spaced sets of frames: $X_{mod,1}^{global}$ Inverse kinematics q_2 Lu and O'Connor et al. 1999 q_3

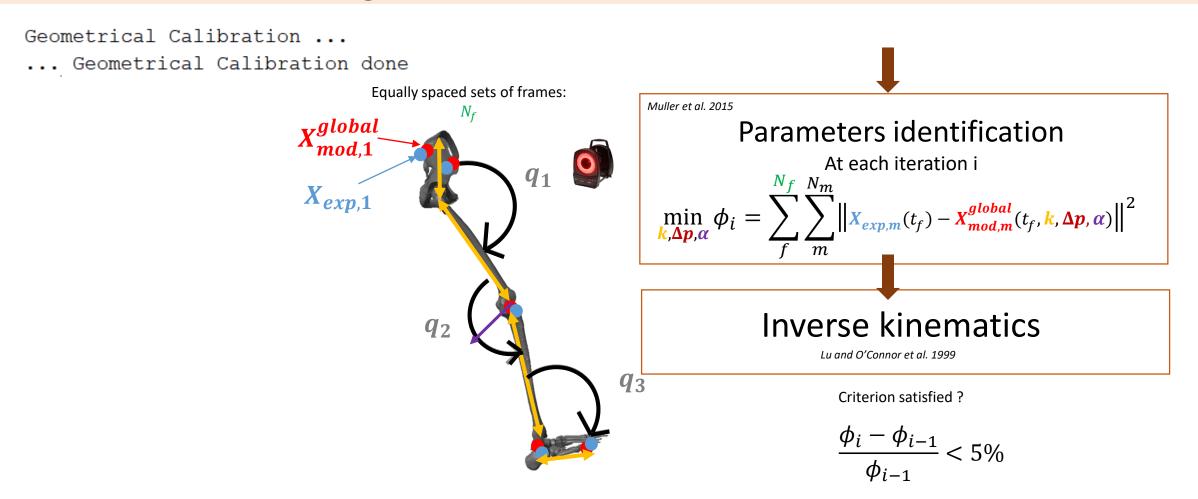


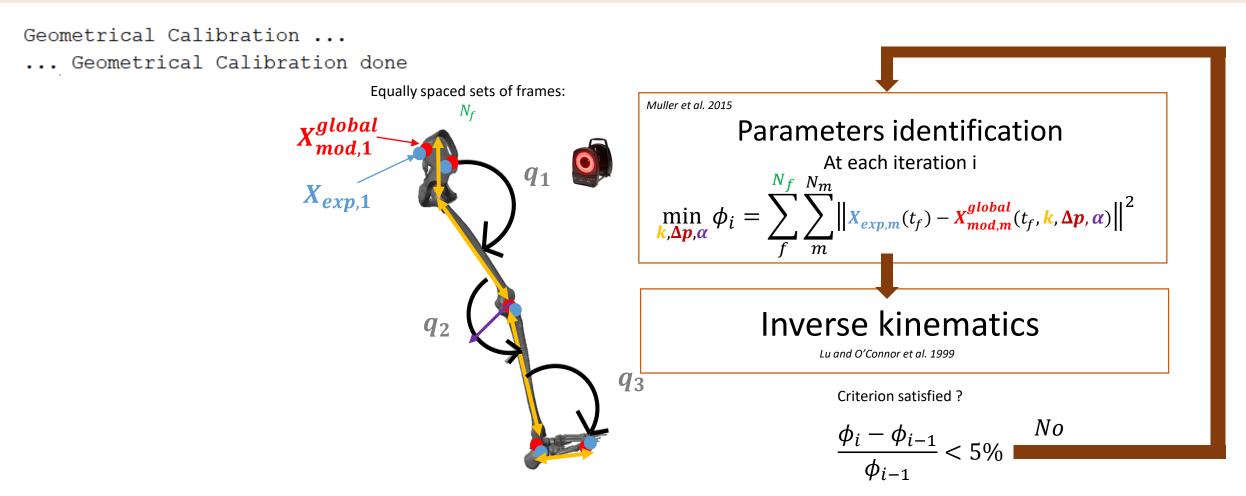


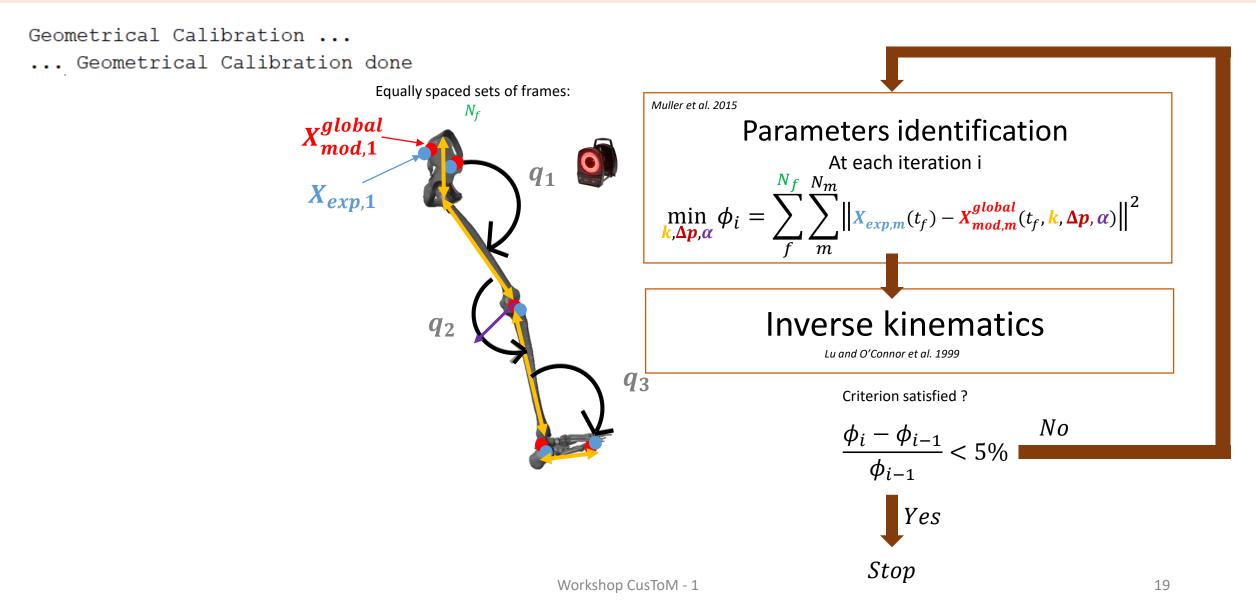












What is CusToM Doing?

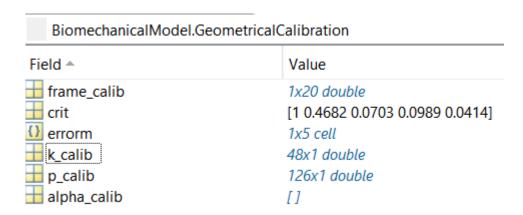
```
Geometrical Calibration ...
... Geometrical Calibration done
```

$$\begin{split} \Phi &= \sum_{f}^{N_f} \sum_{m}^{N_m} ||\mathbf{X}_{exp,m}(t_f) - \mathbf{X}_{mod,m}^{R_{global}}(\mathbf{q}(t_f), \mathbf{k}, \boldsymbol{\alpha}, \boldsymbol{\Delta}\mathbf{p})||^2 \\ & \underset{\mathbf{k}, \boldsymbol{\alpha}, \boldsymbol{\Delta}\mathbf{p}}{\min} \quad \Phi(\mathbf{q}(t_f), \mathbf{k}, \boldsymbol{\alpha}, \boldsymbol{\Delta}\mathbf{p}) \\ & \text{s.t.} \qquad \forall \ s \ \in \llbracket 1; N_s \rrbracket, \ |\frac{k_s}{k_s^0} - 1| < 20 \ \% \\ & \forall \ a \ \in \llbracket 1; N_\alpha \rrbracket, \ \alpha_{a,min} < \alpha_a < \alpha_{a,max} \\ & \forall \ m \in \llbracket 1; N_m \rrbracket, \ |\boldsymbol{\Delta}p_m| < 0.05 \ m \end{split}$$

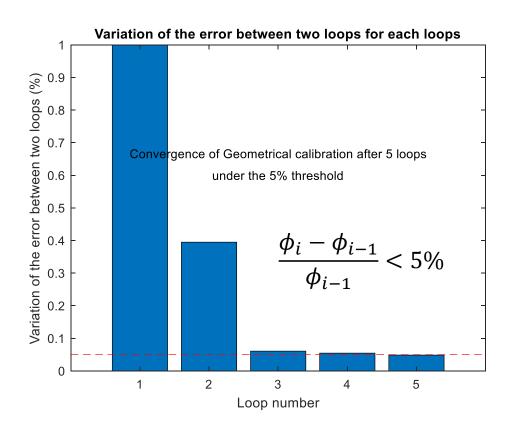
$$\epsilon = rac{\Phi_i - \Phi_{i-1}}{\Phi_{i-1}}$$

>> PostProcessingCalibration

All contained in a struct:



BiomechanicalModel.GeometricalCalibration
« .Crit »



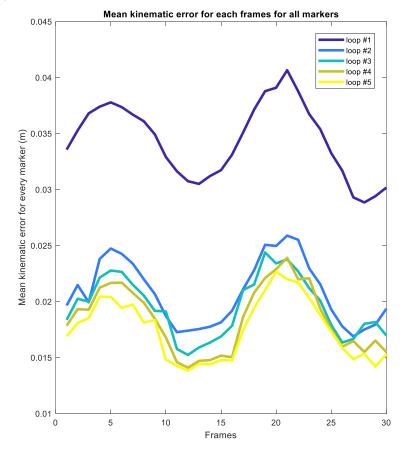
>> PostProcessingCalibration

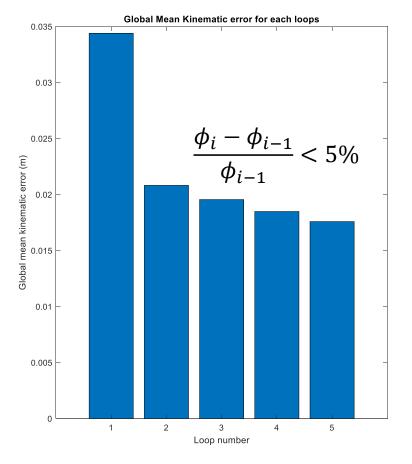
Biomechanical Model. Geometrical Calibration



1x5 cell

« .errorm »





>> PostProcessingCalibration

Biomechanical Model. Geometrical Calibration

$$<$$
 .calib_k $>$

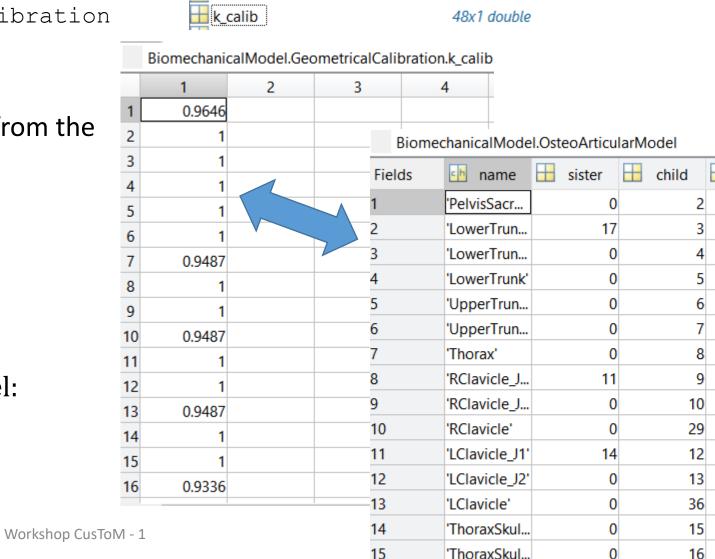
Variation of the homothetic coefficient from the anthopometric estimation.

Reminder:

$$k_0 = \frac{\text{size of the subject}}{\text{size of the cadaver}}$$

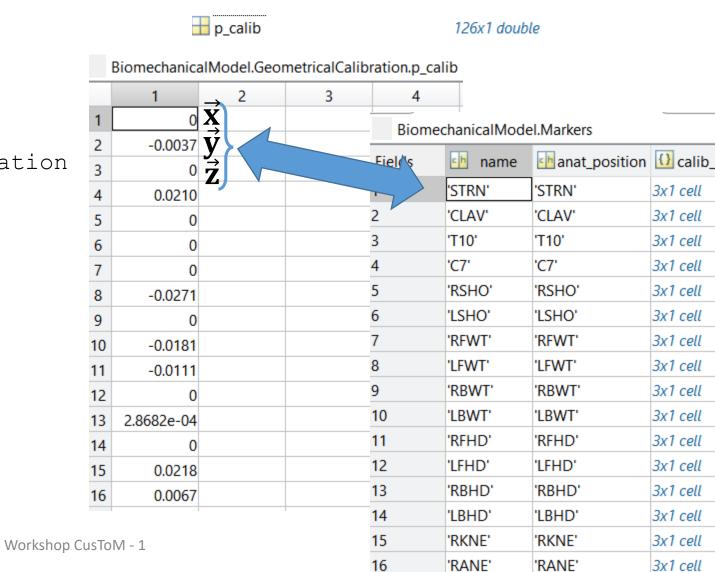
From the initial musculoskeletal model:

$$k_{final} = k_0 * k_{calib}$$

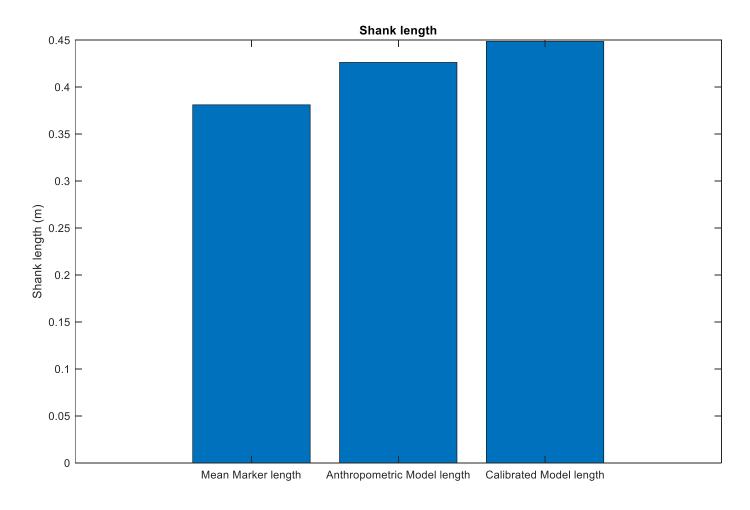


>> PostProcessingCalibration

Displacement of the marker in local frames.

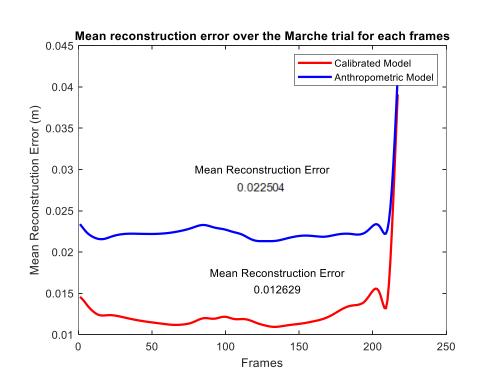


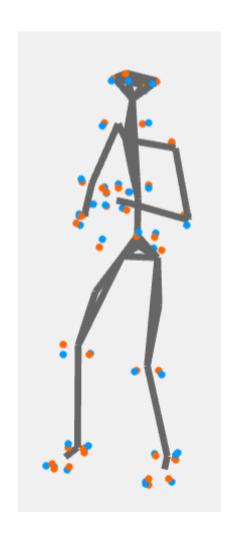
What about the quality of the model? Geometrical Calibration Results - Right Shank length



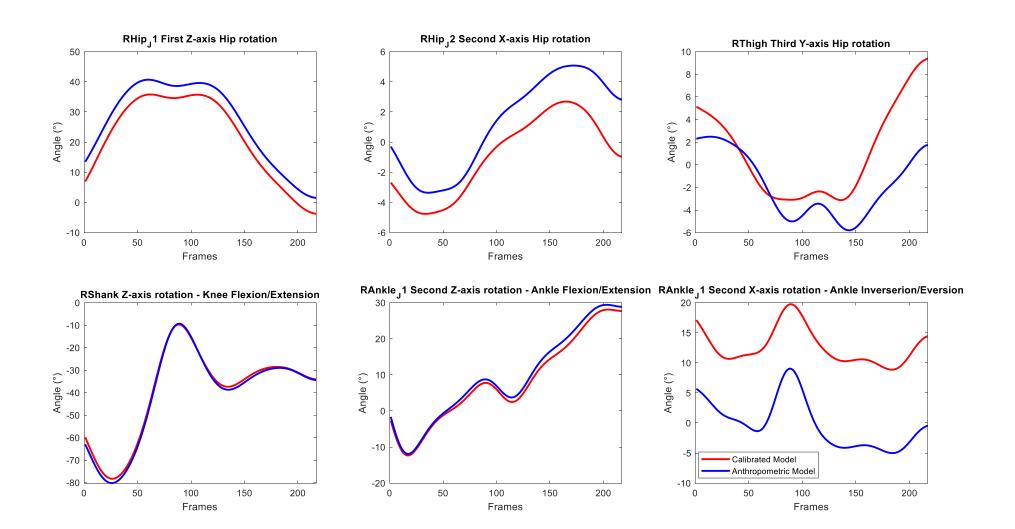
Kinematical Results

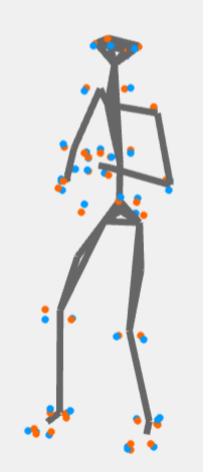
Decreasing of the mean reconstruction error over the walking trial.



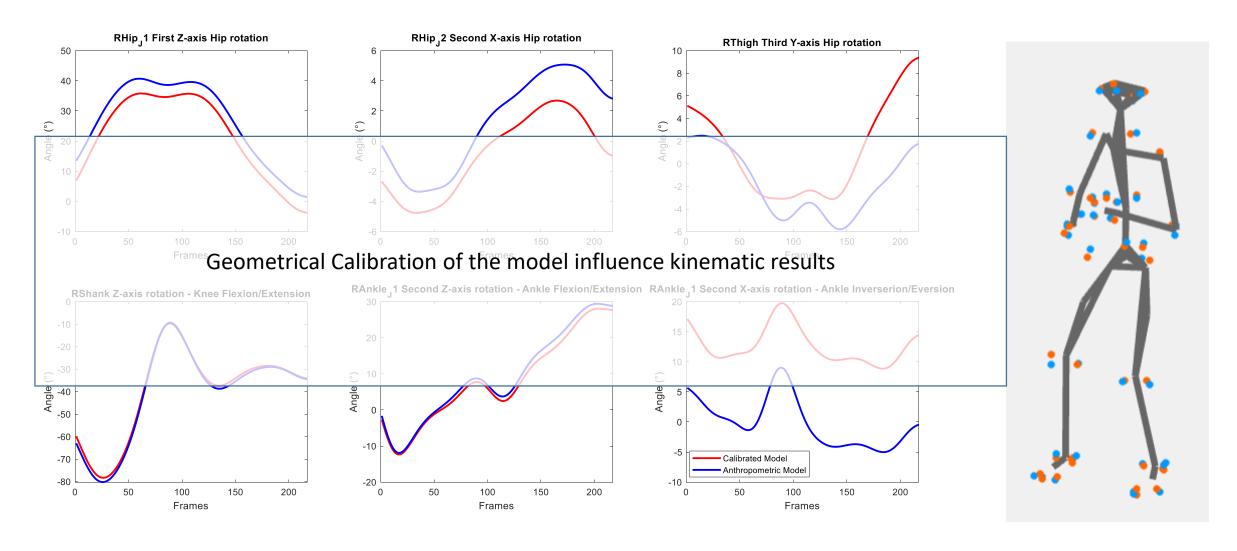


Kinematical Results





Kinematical Results



Take home message

To ensure the quality of the model and kinematic results

- Check your reconstruction errors
 - on your calibration trial
 - on your inverse kinematic trials
 - 4 to 40 mm reconstruction error mean have been reported. [Begon et al. 2017]

Begon, M., Andersen, M.S., Dumas, R., 2017. Multibody kinematic optimization for the estimation of upper and lower limb human joint kinematics: a systematic review. J. Biomech. Eng. 140, 1–11.

- Be sure you chose the right constraints to ensure the geometrical calibration
 - Enough frames (20-100)
 - Homothetic constraints (equality)
 - Displacement of markers
 - Rotation of joint axis

Perspectives for scaling in CusToM



Accuracy and kinematics consistency of marker-based scaling approaches on a lower limb model: a comparative study with imagery data

P.Puchaud^{a,b,c}, C. Sauret^d, A. Muller^{a,e}, N. Bideau^b, G. Dumont^a, H. Pillet^d, C. Pontonnier^{a,c}

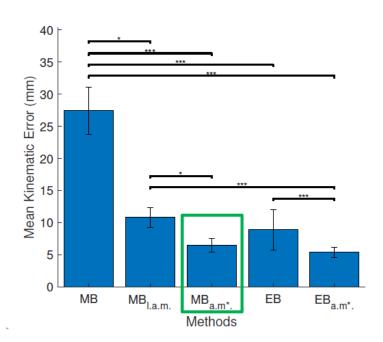


Figure 5. Kinematic errors (mean and standard deviation) on hip- and knee-joint functional movements withblue five models: HB, MB, $MB_{l.a.m.}$, $MB_{a.m*}$, EB and $EB_{a.m*}$. *, **, *** indicated respective p-values < 0.05, < 0.005, < 0.001 with respect to Tukey's honest significant difference criterion.



STEPS

- 1. Scaled bones based on markers locations
- 2. Optimize marker locations and joint axis orientations

BENEFITS

- 1. Consistent segment lengths (inter-hip sitance, femur, shank) compared with radiographies
- 2. Low kinematic residuals consistent with EOS models
- 3. Joint angles consistent with EOS models

Pre-Work

Go in Examples\1_Walking_Kinematic\POC0980A_altered

It contains:

	16/12/2019 11:29	Fichier C3D
Normalize Abscisse Curve 100.m	30/01/2019 16:48	MATLAB Code
PostProcessingKinematic_Walking.m	16/12/2019 17:39	MATLAB Code
ROM01.c3d	28/01/2019 14:14	Fichier C3D

Ankle Sprain over the world 1/10,000 people /day $_{Katcherian\ D.\ 1994}$

Ankle Sprain over the world 1/10,000 people /day $_{Katcherian\ D.\ 1994}$

Treating the ankle sprain grade III:

•Immobilization

Mohammadi et al. 2013



Ankle Sprain over the world 1/10,000 people /day $_{Katcherian\ D.\ 1994}$

Treating the ankle sprain grade III:

- Immobilization
- Functional treatment

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Ankle Sprain over the world 1/10,000 people /daxatcherian D. 1994

Treating the ankle sprain grade III:

- Immobilization
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Mohammadi et al. 2013

A kinematic analysis with CusToM



VS



with an ankle brace





Ankle Sprain over the world

1/10,000 people /daxatcherian D. 1994

Treating the ankle sprain grade III:

- Immobilization
- Functional treatment

Mohammadi et al. 2013

A kinematic analysis with CusToM



VS



with an ankle brace





Research Question:

What are the kinematical compensation strategies?

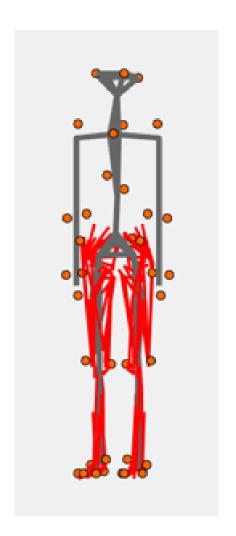
Generate Parameters of the Model

>> GenerateParameters

• Size: 1.74 m

• Mass: 62,5 Kg

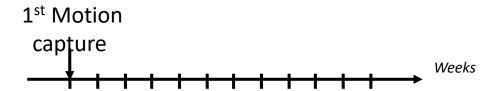
- Osteo-articular model full body
 - Leg Leg without Ankle
- Marker Set
 - MarkerSet_2 (M2S makerset)
 - 1 markers on hand
- Muscles



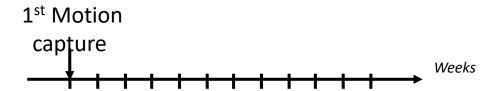
1 subject



1 subject



1 subject



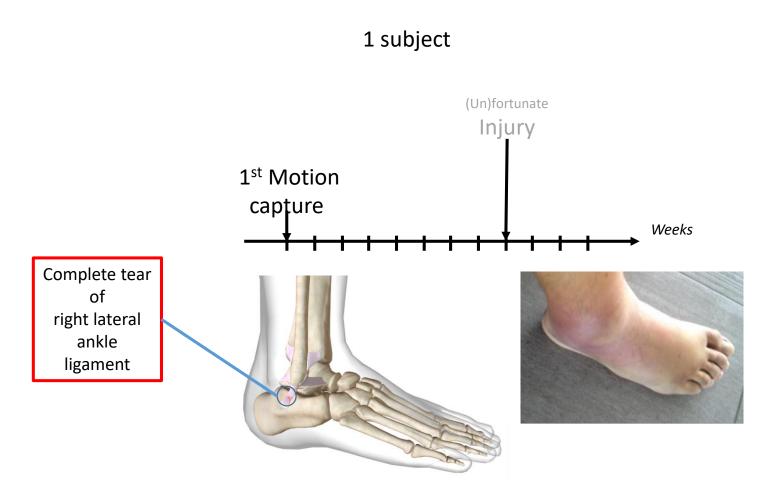
1 subject





A modified plug-in-gait markerset

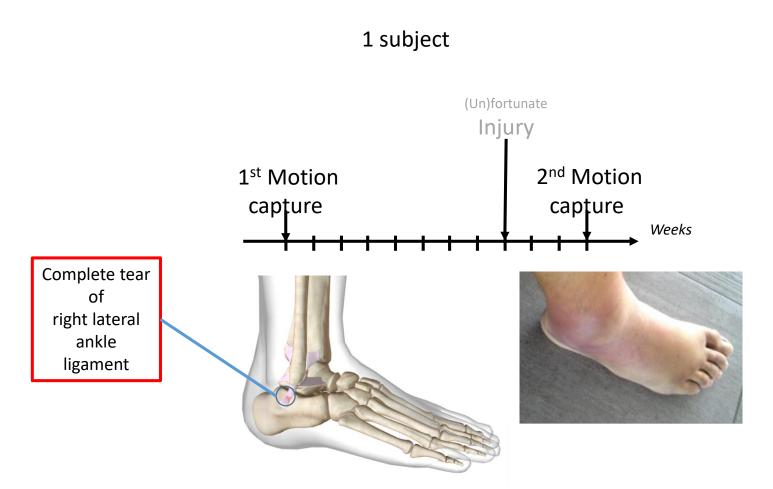
45 reflective markers

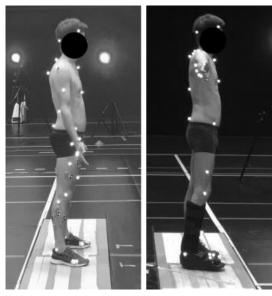




A modified plug-in-gait markerset

45 reflective markers



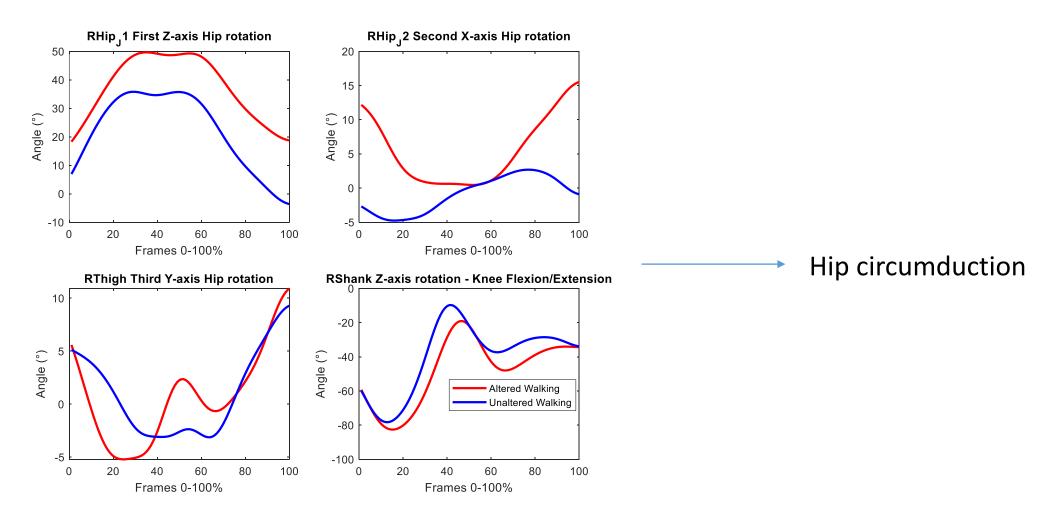


A modified plug-in-gait markerset

45 reflective markers

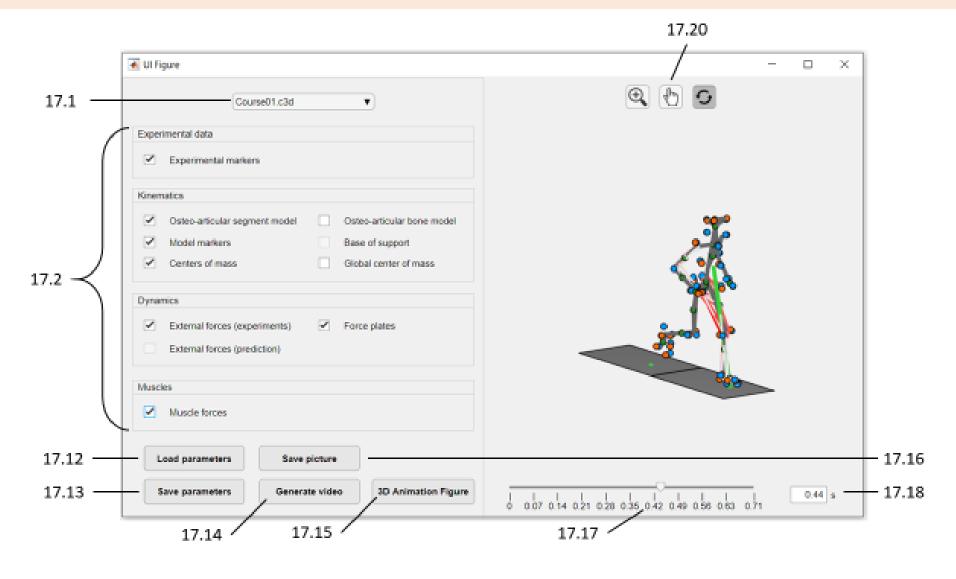
Altered and normal gait comparison

>> PostProcessingKinematic Walking

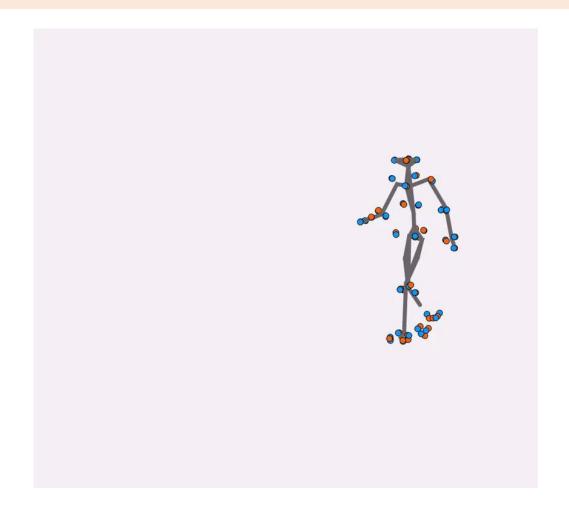


Visualization Tutorial

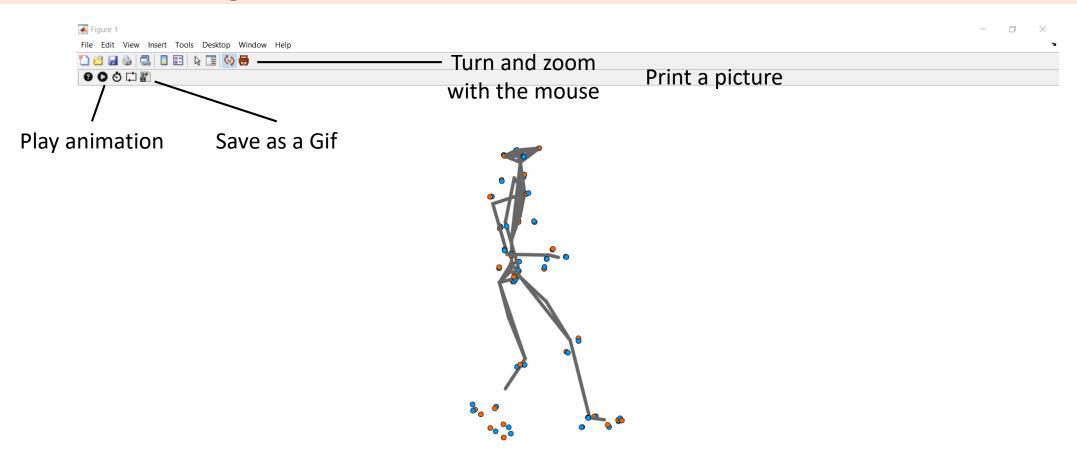
>> GenerateAnimate



Video



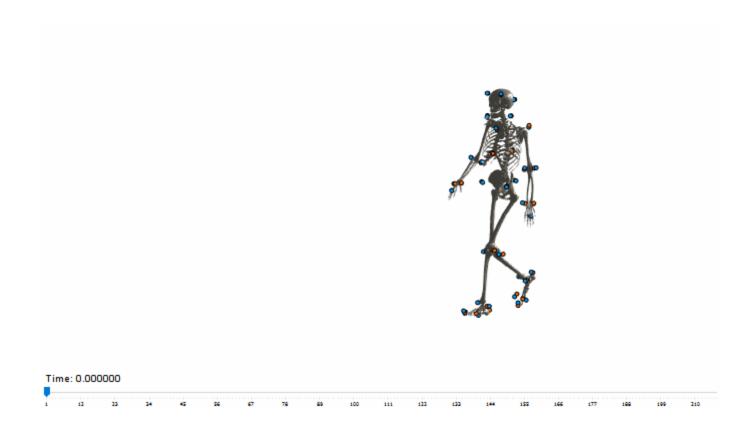
3D Animation Figure



Moerman, (2018). GIBBON: The Geometry and Image-Based Bioengineering add-On. Journal of Open Source Software, 3(22), 506, https://doi.org/10.21105/joss.00506



.Gif Export



Moerman, (2018). GIBBON: The Geometry and Image-Based Bioengineering add-On. Journal of Open Source Software, 3(22), 506, https://doi.org/10.21105/joss.00506