
```
% Erivelton Gualter
%
% HW3
```

```
% Problem 4
```

```
A = [0 1; -12 -8];
```

```
P = lyap(A, eye(2))
```

```
syms x1 x2
```

```
Vx = [x1 x2]*P*[x1; x2]
```

```
pretty(simplify(Vx))
```

```
P =
```

```
    0.4010    -0.5000
   -0.5000    0.8125
```

```
Vx =
```

```
x1*((77*x1)/192 - x2/2) - x2*(x1/2 - (13*x2)/16)
```

```
      2      2
  77 x1      13 x2
----- - x1 x2 + -----
   192          16
```

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