

## Question 1: Totally

a. Rice Theorem does not apply.

Suppose we have two Turing Machines  $M_1, M_2$  with  $M_1$  rejects all strings and  $M_2$  loops on all strings, then  $L(M_1) = L(M_2)$ .

$M_1$  will halt on all input, while  $M_2$  does not halt on any input

Thus this is not a property of language and Rice's theorem does not apply.

b.

First we show there exist function  $f$  from  $H$  to  $TOT$ ,

$f =$  "on input  $\langle M, x \rangle$ :

1. compute/construct a TM  $\hat{M}$  such that  $\langle M, x \rangle \in H \iff \langle \hat{M} \rangle \in TOT$ :

$\hat{M} =$  " on input  $y$ :

1. Ignore  $y$  for now
2. Simulate  $M$  on  $x$ ;
  1. If  $M$  halts on  $x$ ,  $\hat{M}$  accepts  $y$ ;
  2. If  $M$  does not halt on  $x$ , send  $\hat{M}$  into a loop state."

2. Return  $\langle \hat{M} \rangle$ . "

We claim that  $M$  halts on  $x$  if and only if  $\hat{M}$  halts on all input

$\langle M, x \rangle \in H \Rightarrow M$  accepts  $x$

$\Rightarrow M$  halts on  $x$

$\Rightarrow \hat{M}$  accepts all input  $y$

$\Rightarrow \langle \hat{M} \rangle \in TOT$

$\langle M, x \rangle \notin A_{TM} \Rightarrow M$  does not accept  $x$

$\Rightarrow M$  does not halt on input  $x$

$\Rightarrow \hat{M}$  loops on all input  $y$

$\Rightarrow \langle \hat{M} \rangle \notin TOT$ .

Thus, we have shown that  $H \leq_m TOT$ .

## Question 2: Not Totally

$\overline{TOT} = \{\langle M \rangle \mid M \text{ is a TM and } M \text{ doesn't halt on some inputs}\}.$

First we show there exist function  $f$  from  $H$  to  $\overline{TOT}$ ,

$f =$  “on input  $\langle M, x \rangle$ :

1. compute/construct a TM  $\hat{M}$  such that  $\langle M, x \rangle \in H \iff \langle \hat{M} \rangle \in \overline{TOT}$ :

$\hat{M} =$  “ on input  $y$ :

1. Ignore  $y$  for now
2. Simulate  $M$  on  $x$ ;
  1. If  $M$  halts on  $x$ , send  $\hat{M}$  into a loop state;
  2. If  $M$  does not halt on  $x$ ,  $\hat{M}$  accepts  $y$ .”

2. Return  $\langle \hat{M} \rangle$ . ”

We claim that  $\langle M, x \rangle \in H$  if and only if  $\langle \hat{M} \rangle \in \overline{TOT}$

$\begin{aligned} \langle M, x \rangle \in H &\Rightarrow M \text{ accepts } x \\ &\Rightarrow M \text{ halts on } x \\ &\Rightarrow \hat{M} \text{ loop on all input } y \\ &\Rightarrow \langle \hat{M} \rangle \in \overline{TOT} \end{aligned}$	$\begin{aligned} \langle M, x \rangle \notin A_{TM} &\Rightarrow M \text{ does not accept } x \\ &\Rightarrow M \text{ does not halt on } x \\ &\Rightarrow \hat{M} \text{ accept all input } y \\ &\Rightarrow \langle \hat{M} \rangle \notin \overline{TOT} . \end{aligned}$
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Thus, we have shown that  $H \leq_m \overline{TOT}$ .

### Question 3: Differences

a.  $A \setminus A'$  is decidable.

Since  $A, A'$  are decidable, there exists  $M_1, M_2$  such that  $L(M_1) = A, L(M_2) = A'$ .

Construct  $M_3$  in the following way:

$M_3$  on input  $x$ :

Simulate  $M_2$  on  $x$ ,

if  $M_2$  accepts  $x$ , then reject;

If  $M_2$  rejects  $x$ , then simulate  $M_1$  on  $x$ , if  $M_1$  accepts  $x$ , then accept, if  $M_1$  rejects  $x$ , then reject

By construction  $L(M_3) = A \setminus A'$  Since  $M_1, M_2$  are decidable, we are guaranteed that  $M_1, M_2$  will halt. So  $M_3$  will halt. So  $A \setminus A'$  is decidable.

b.  $A \setminus B$  is not even recognisable.

We will show it by contradiction:

Let  $M_1$  be a Turing machine that decides  $A$ .

For the sake of contradiction, suppose we have  $M_3$  that recognise  $A \setminus B$ .

Then construct  $M_2$  in the following way

$M_2$  on input  $x$ :

Simulate  $M_1$  on  $x$ , if reject, then reject.

If  $M_1$  accept  $x$ , then simulate  $M_3$  on  $x$ , if  $M_3$  accept  $x$ , accept  $x$ .

By construction  $M_2$  will accept  $\overline{B}$ .

Since both  $B$  and  $\overline{B}$  are recognisable, we know that  $B$  is decidable (Contradiction)

Therefore, our original assumption ( $A \setminus B$  is recognisable) is False

c.  $B \setminus A$  is recognisable but not decidable.

Given  $A, B$  there exists  $M_1, M_2$  such that  $L(M_1) = A, L(M_2) = B'$ .

Construct  $M_3$  in the following way

$M_3$  on input  $x$ :

Simulate  $M_2$  on  $x$ ,

if  $M_2$  rejects  $x$ , then reject;

If  $M_2$  accepts  $x$ , then simulate  $M_1$  on  $x$ , if  $M_1$  accepts  $x$ , then reject, if  $M_1$  rejects  $x$ , then accept

By construction  $L(M_3) = B \setminus A$  Since  $B$  is s recognisable but not decidable, It might loop when we simulate  $M_2$  on  $x$ . So  $M_3$  may not halt and  $B \setminus A$  is recognisable but not decidable.