Fredrik Bolmsten

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CURRICULUM VITAE

Professional qualifications

MASTER OF SCIENCE IN ENGINEERING, COMPUTER SCIENCE AND ENGINEERING
2014 | Faculty of Engineering at Lund Institute of Technology, LTH | Lund university

Experience

2016 – PRESENT | MAX IV | TEAM LEAD INFORMATION MANAGEMENT SYSTEMS
- Stakeholder management and contact
- Personnel responsibility for 6-7 full time developers including hiring and managing day-to-day operations (i.e. Scrum master)
- Organizational management including budget forecasting and strategic planning
- Networking and establishing new collaborations
- Programming in a diverse set of languages and platforms
- Designing new platforms

2015-2016| MAX IV | SOFTWARE ENGINEER
- Main developer for creating the new MXCuBE3 frontend as a single page application
- Programming in JavaScript (React, Redux), HTML5, CSS, Python (Flask)
- Working with stakeholders locally and internationally
- Presentations at conferences with the aim of increasing collaboration

2014 – 2015 | CO-OWNER TECH COMPANY
- Development in Learning Management System, Enterprise Resource Planning (ERP), mobile applications (IOS, Android) and webpages.
- Work included development in PHP, Python, JavaScript (jQuery, AngularJS), HTML5, CSS
- Working with customers to create prototypes and concepts
- Responsibility for sales and strategy

2013 – 2014 | CYBERCOM AB | TECHNICAL CONSULTANT
- Consultant at Sony Mobile with the task of installing and configuring lab environments
- Responsibility of teaching and training personnel
- Travel to external lab environments for supervision of acceptance testing

2011 – 2013 | SONY ERICSSON MOBILE COMMUNICATIONS AB | GLOBAL TYPE APPROVAL
- Responsibility for testing and debugging Wi-Fi compliance of Sony Mobile products according to Wi-Fi Alliance standard
- Installing and configuring Linux environments for testing and working closely with software development team