Video Game Sales DashBoard

Platform(s)

- Game Boy Color
- Game Boy/NES
- Multi-platform
- NES
- Nintendo 3DS
- Nintendo DS
- Nintendo Switch
- PlayStation 4/Microso...
- Wii
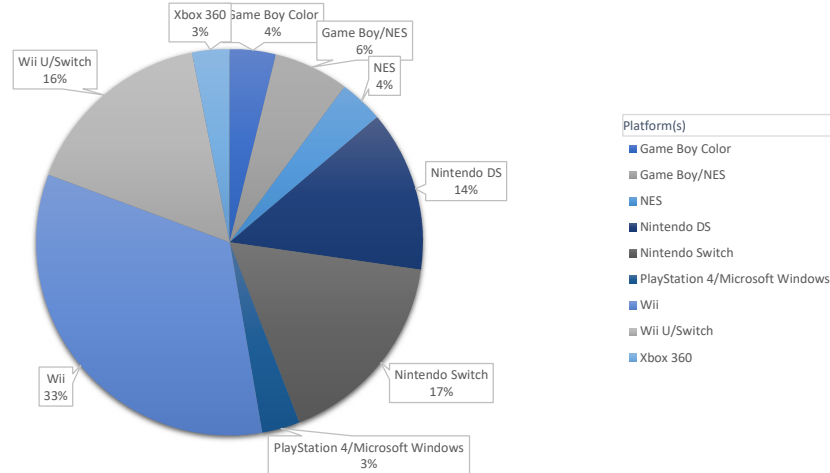- Wii U/Switch
- Xbox 360

Publisher(s)

- Activision
- Blizzard Entertain...
- CD Projekt
- Curve Digital
- EA Sports
- Krafton
- Nintendo
- Rockstar Games
- Sony Interactive En...
- The Pokemon Com...

Year

- 2013
- 2014
- 2015
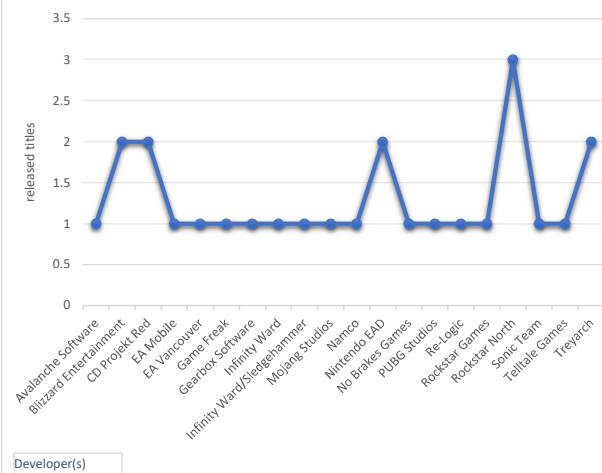- 2016
- 2016
- 2016
- 2017
- 2017

Sum of Sales(Millions)

Highest Selling Platforms

- Xbox 360 3%
- Game Boy Color 4%
- Game Boy/NES 6%
- NES 4%
- Nintendo DS 14%
- Wii U/Switch 16%
- Nintendo Switch 17%
- PlayStation 4/Microsoft Windows 3%
- Wii 33%

Platform(s)
- Game Boy Color
- Game Boy/NES
- NES
- Nintendo DS
- Nintendo Switch
- PlayStation 4/Microsoft Windows
- Wii
- Wii U/Switch
- Xbox 360

Count of Title

Multi-platform Support by Developers

released titles

Avalanche Software, Blizzard Entertainment, CD Projekt Red, EA Mobile, EA Vancouver, Game Freak, Gearbox Software, Infinity Ward, Infinity Ward/Sledgehammer, Mojang Studios, Namco, Nintendo EAD, No Brakes Games, PUBG Studios, Re-Logic, Rockstar Games, Rockstar North, SonicTeam, Telltale Games, Treyarch

Developer(s)

Years (Year)

Count of Title

Highest Producing Publisher in Past Decade

Activision, Blizzard Entertainment, CD Projekt, Curve Digital, EA Sports, Krafton, Nintendo, Rockstar Games, Sony Interactive Entertainment, The Pokemon Company, Warner Bros. Games

Publisher(s)