```
import javafx.application.Application;
import javafx.scene.Scene;
import javafx.scene.control.Button;
import javafx.scene.control.ColorPicker;
import javafx.scene.control.DatePicker;
import javafx.scene.control.Label;
import javafx.scene.layout.VBox;
import javafx.stage.Stage;
import javafx.scene.paint.Color;
import javafx.scene.text.Text;
public class App extends Application {
  @Override
  public void start(Stage primaryStage) {
    DatePicker datePicker = new DatePicker();
```

```
ColorPicker colorPicker = new ColorPicker();
Label dateLabel = new Label("Selecciona una fecha:");
Label colorLabel = new Label("Selecciona un color:");
Button confirmButton = new Button("Confirmar");
Text selectionText = new Text();
VBox vbox = new VBox(10);
vbox.getChildren().addAll(dateLabel, datePicker, colorLabel, colorPicker, confirmButton, selectionText);
confirmButton.setOnAction(e -> {
```

```
if (datePicker.getValue() != null && colorPicker.getValue() != null) {
  String selectedDate = "Fecha seleccionada: " + datePicker.getValue();
  Color color = colorPicker.getValue();
  String colorName = getColorName(color);
  String selectedColor = "Color seleccionado: " + colorName;
  System.out.println(selectedDate);
  System.out.println(selectedColor);
  selectionText.setText(selectedDate + "\n" + selectedColor);
  primaryStage.getScene().setFill(colorPicker.getValue());
} else {
  System.out.println("Por favor, selecciona una fecha y un color.");
  selectionText.setText("Por favor, selecciona una fecha y un color.");
```

```
});
  Scene scene = new Scene(vbox, 300, 250);
  primaryStage.setTitle("DatePicker y ColorPicker en JavaFX");
  primaryStage.setScene(scene);
  primaryStage.show();
public static void main(String[] args) {
  launch(args);
private String getColorName(Color color) {
  int red = (int) (color.getRed() * 255);
  int green = (int) (color.getGreen() * 255);
  int blue = (int) (color.getBlue() * 255);
```

```
return String.format("RGB(%d, %d, %d)", red, green, blue);
```







