Ernesto Roja

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Objective

Qualify for an internship that will provide leadership opportunities and hands-on work experience.

Education

UNDERGRADUATE STUDENT | UNIVERSITY OF FLORIDA

- · Graduation: May 2024
- · Major: Computer Science Minor: Mathematics
- · GPA 4.00

Relevant Coursework

- · EGN 2020C Engineering Design & Society
- COP 3502C / COP3503C Programming Fundamentals 1/2

Skills & Abilities

PROGRAMMING LANGUAGES

- · Proficient: Java and C++
- · Currently/Planning to Learn: Python, JavaScript, HTML and MATLAB

3D CAD SOFTWARE

- · Proficient: Onshape, SolidWorks, and Tinkercad
- · Currently/Planning to Learn: AutoCAD and Solid Edge

OPERATING SYSTEMS

· Proficient: Windows 8.1/10, Mac, Linux, and Android

CERTIFICATIONS

· Specialist in Microsoft Word, Excel, PowerPoint, and Access

Experience

MEMBER | SOCIETY OF SOFTWARE DEVELOPERS (SSD) | SPRING 2021 - PRESENT

· Worked alongside professional software developers, designing and coding small projects.

MEMBER | ASSOCIATION FOR COMPUTING MACHINERY (ACM) | FALL 2021 - PRESENT

- · Guided new first and second-year students by teaching activity management skills.
- · Created and organized group activities with other members and was responsible for supervising them.

MEMBER | ASSOCIATION OF COMPUTER ENGINEERS (ACE) | FALL 2021 - PRESENT

 \cdot Used 3D CAD software to design and create realistic models for numerous workshop meetings.