

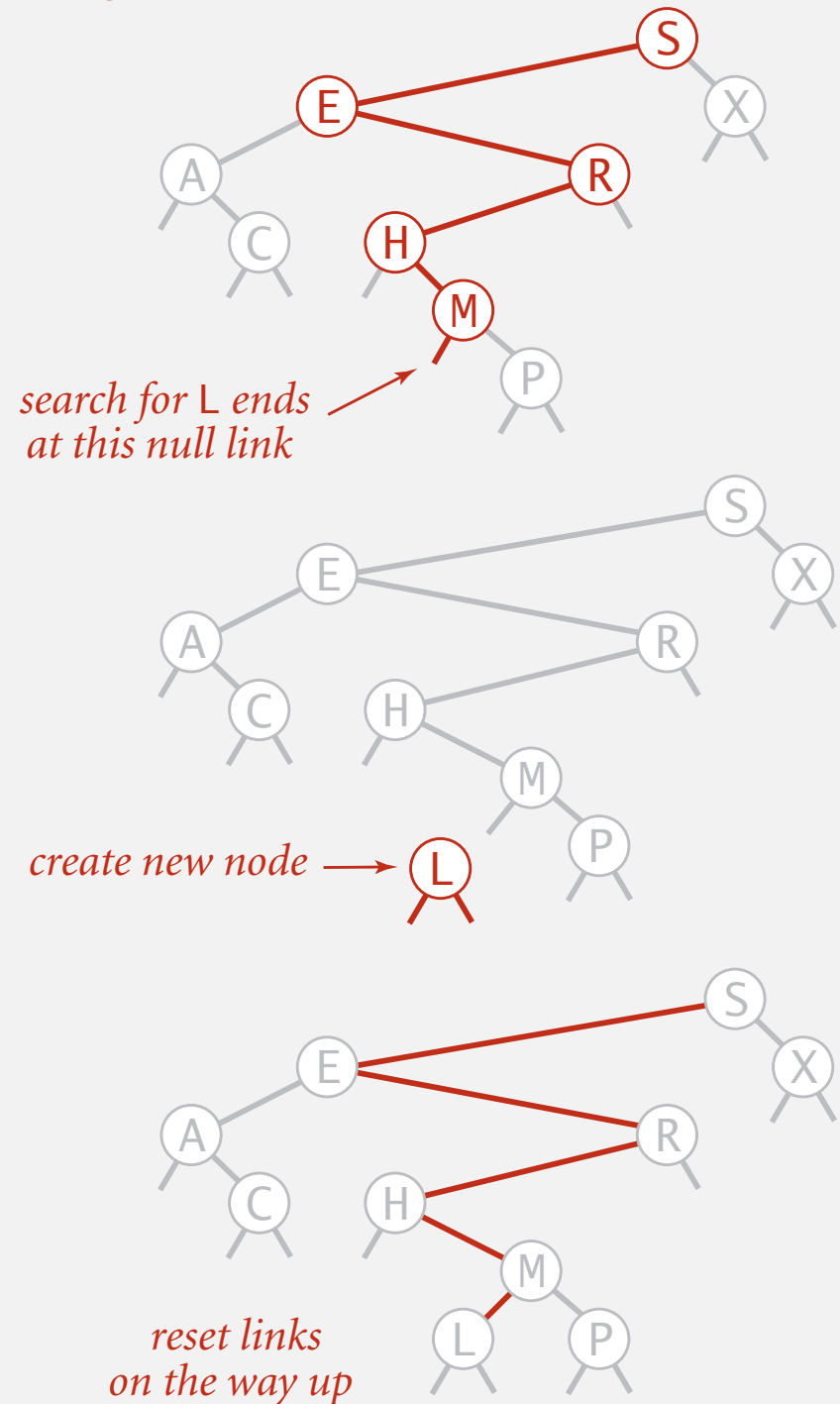
BST insert

Put. Associate value with key.

Search for key, then two cases:

- Key in tree \Rightarrow reset value.
- Key not in tree \Rightarrow add new node.

inserting L



Insertion into a BST