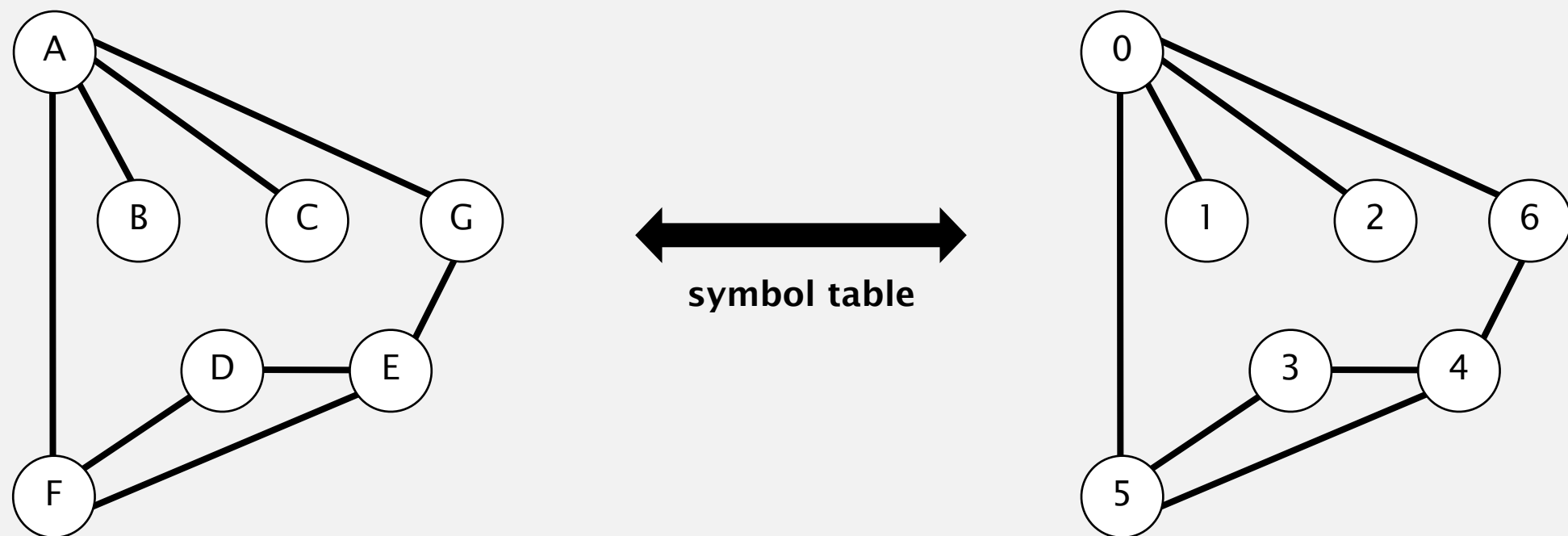


Graph representation

Vertex representation.

- This lecture: use integers between 0 and $V-1$.
- Applications: convert between names and integers with symbol table.



Anomalies.

