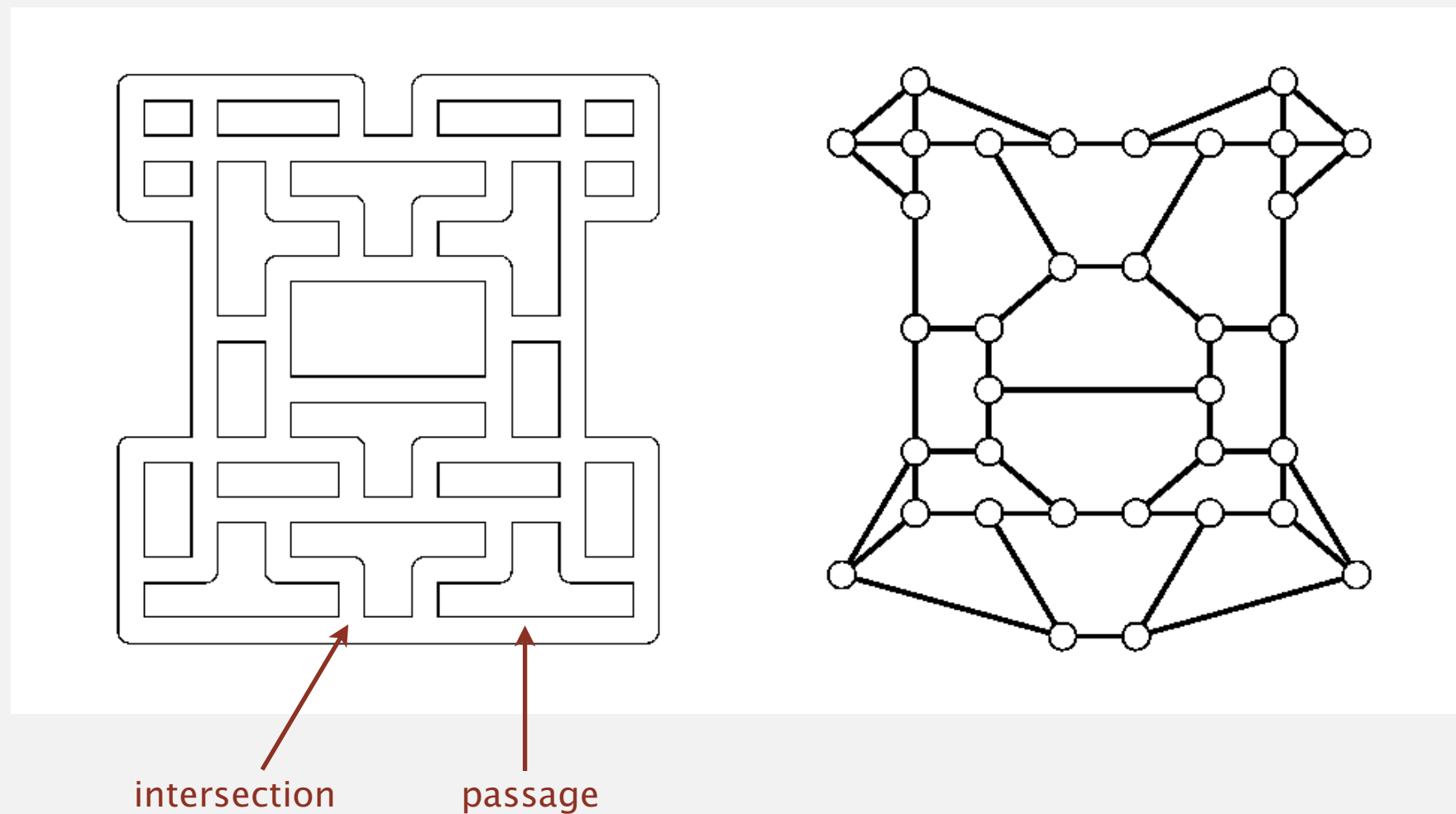


Maze exploration

Maze graph.

- Vertex = intersection.
- Edge = passage.



Goal. Explore every intersection in the maze.