

## A. Nauuo and Cards

time limit per test: 1.5 seconds  
 memory limit per test: 256 megabytes  
 input: standard input  
 output: standard output

Nauuo is a girl who loves playing cards.

One day she was playing cards but found that the cards were mixed with some empty ones.

There are  $n$  cards numbered from 1 to  $n$ , and they were mixed with another  $n$  empty cards. She piled up the  $2n$  cards and drew  $n$  of them. The  $n$  cards in Nauuo's hands are given. The remaining  $n$  cards in the pile are also given in the order from top to bottom.

In one operation she can choose a card in her hands and play it — put it at the bottom of the pile, then draw the top card from the pile.

Nauuo wants to make the  $n$  numbered cards piled up in increasing order (the  $i$ -th card in the pile from top to bottom is the card  $i$ ) as quickly as possible. Can you tell her the minimum number of operations?

### Input

The first line contains a single integer  $n$  ( $1 \leq n \leq 2 \cdot 10^5$ ) — the number of numbered cards.

The second line contains  $n$  integers  $a_1, a_2, \dots, a_n$  ( $0 \leq a_i \leq n$ ) — the initial cards in Nauuo's hands. 0 represents an empty card.

The third line contains  $n$  integers  $b_1, b_2, \dots, b_n$  ( $0 \leq b_i \leq n$ ) — the initial cards in the pile, given in order from top to bottom. 0 represents an empty card.

It is guaranteed that each number from 1 to  $n$  appears exactly once, either in  $a_{1..n}$  or  $b_{1..n}$ .

### Output

The output contains a single integer — the minimum number of operations to make the  $n$  numbered cards piled up in increasing order.

### Examples

input
3 0 2 0 3 0 1
output
2
input
3 0 2 0 1 0 3
output
4
input
11 0 0 0 5 0 0 0 4 0 0 11 9 2 6 0 8 1 7 0 3 0 10
output
18

### Note

#### Example 1

We can play the card 2 and draw the card 3 in the first operation. After that, we have  $[0, 3, 0]$  in hands and the cards in the pile are  $[0, 1, 2]$  from top to bottom.

Then, we play the card 3 in the second operation. The cards in the pile are  $[1, 2, 3]$ , in which the cards are piled up in increasing order.

#### Example 2

Play an empty card and draw the card 1, then play 1, 2, 3 in order.

## B. Nauuo and Circle

time limit per test: 2 seconds  
 memory limit per test: 256 megabytes  
 input: standard input  
 output: standard output

Nauuo is a girl who loves drawing circles.

One day she has drawn a circle and wanted to draw a tree on it.

The tree is a connected undirected graph consisting of  $n$  nodes and  $n - 1$  edges. The nodes are numbered from 1 to  $n$ .

Nauuo wants to draw a tree on the circle, the nodes of the tree should be in  $n$  **distinct** points on the circle, and the edges should be straight without crossing each other.

"Without crossing each other" means that every two edges have no common point or the only common point is an endpoint of both edges.

Nauuo wants to draw the tree using a permutation of  $n$  elements. A permutation of  $n$  elements is a sequence of integers  $p_1, p_2, \dots, p_n$  in which every integer from 1 to  $n$  appears exactly once.

After a permutation is chosen Nauuo draws the  $i$ -th node in the  $p_i$ -th point on the circle, then draws the edges connecting the nodes.

The tree is given, Nauuo wants to know how many permutations are there so that the tree drawn satisfies the rule (the edges are straight without crossing each other). She only wants to know the answer modulo 998244353, can you help her?

It is obvious that whether a permutation is valid or not does not depend on which  $n$  points on the circle are chosen.

### Input

The first line contains a single integer  $n$  ( $2 \leq n \leq 2 \cdot 10^5$ ) — the number of nodes in the tree.

Each of the next  $n - 1$  lines contains two integers  $u$  and  $v$  ( $1 \leq u, v \leq n$ ), denoting there is an edge between  $u$  and  $v$ .

It is guaranteed that the given edges form a tree.

### Output

The output contains a single integer — the number of permutations suitable to draw the given tree on a circle satisfying the rule, modulo 998244353.

### Examples

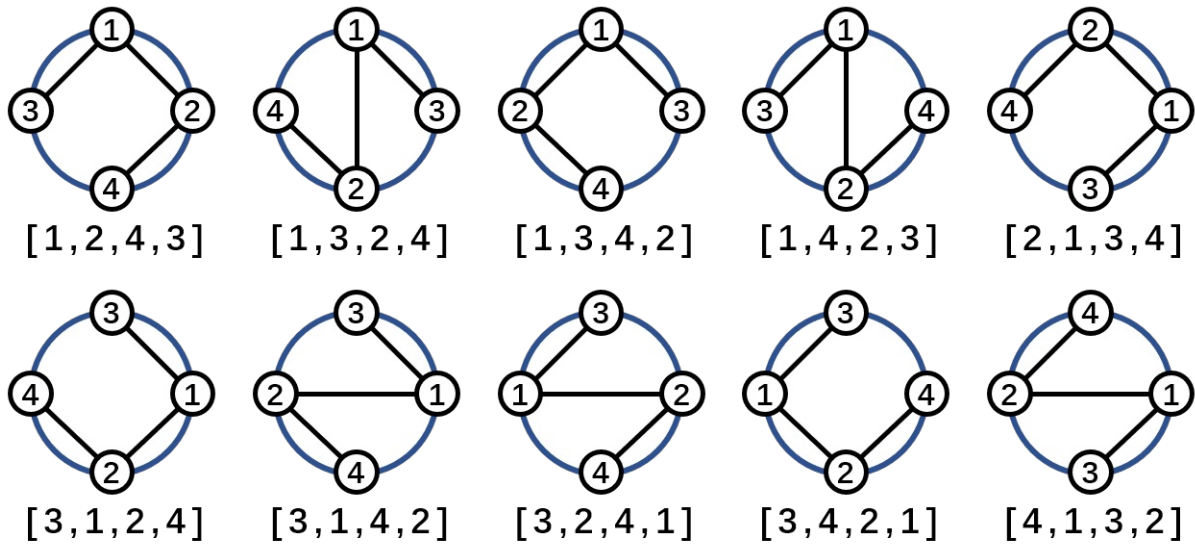
input
4 1 2

1 3
2 4
output
16
input
4
1 2
1 3
1 4
output
24

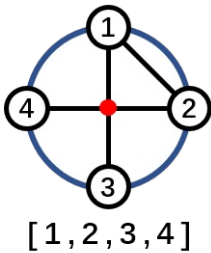
**Note**

**Example 1**

All valid permutations and their spanning trees are as follows.



Here is an example of invalid permutation: the edges (1, 3) and (2, 4) are crossed.



**Example 2**

Every permutation leads to a valid tree, so the answer is  $4! = 24$ .

C1. Nauuo and Pictures (easy version)

time limit per test: 4 seconds  
memory limit per test: 256 megabytes  
input: standard input  
output: standard output

**The only difference between easy and hard versions is constraints.**

Nauuo is a girl who loves random picture websites.

One day she made a random picture website by herself which includes  $n$  pictures.

When Nauuo visits the website, she sees exactly one picture. The website does not display each picture with equal probability. The  $i$ -th picture has a non-negative weight  $w_i$ , and the probability of the  $i$ -th picture being displayed is  $\frac{w_i}{\sum_{j=1}^n w_j}$ . That is to say, the probability of a picture to be displayed is proportional to its weight.

However, Nauuo discovered that some pictures she does not like were displayed too often.

To solve this problem, she came up with a great idea: when she saw a picture she likes, she would add 1 to its weight; otherwise, she would subtract 1 from its weight.

Nauuo will visit the website  $m$  times. She wants to know the expected weight of each picture after all the  $m$  visits modulo 998244353. Can you help her?

The expected weight of the  $i$ -th picture can be denoted by  $\frac{q_i}{p_i}$  where  $\gcd(p_i, q_i) = 1$ , you need to print an integer  $r_i$  satisfying  $0 \leq r_i < 998244353$  and  $r_i \cdot p_i \equiv q_i \pmod{998244353}$ . It can be proved that such  $r_i$  exists and is unique.

**Input**

The first line contains two integers  $n$  and  $m$  ( $1 \leq n \leq 50, 1 \leq m \leq 50$ ) — the number of pictures and the number of visits to the website.

The second line contains  $n$  integers  $a_1, a_2, \dots, a_n$  ( $a_i$  is either 0 or 1) — if  $a_i = 0$ , Nauuo does not like the  $i$ -th picture; otherwise Nauuo likes the  $i$ -th picture. It is guaranteed that there is at least one picture which Nauuo likes.

The third line contains  $n$  integers  $w_1, w_2, \dots, w_n$  ( $1 \leq w_i \leq 50$ ) — the initial weights of the pictures.

**Output**

The output contains  $n$  integers  $r_1, r_2, \dots, r_n$  — the expected weights modulo 998244353.

**Examples**

input
2 1
0 1
2 1
output
332748119
332748119

<b>input</b>
1 2 1 1
<b>output</b>
3
<b>input</b>
3 3 0 1 1 4 3 5
<b>output</b>
160955686 185138929 974061117

**Note**  
In the first example, if the only visit shows the first picture with a probability of  $\frac{2}{3}$ , the final weights are (1, 1); if the only visit shows the second picture with a probability of  $\frac{1}{3}$ , the final weights are (2, 2).  
  
So, both expected weights are  $\frac{2}{3} \cdot 1 + \frac{1}{3} \cdot 2 = \frac{4}{3}$ .  
  
Because  $332748119 \cdot 3 \equiv 4 \pmod{998244353}$ , you need to print 332748119 **instead of**  $\frac{4}{3}$  or 1.3333333333.  
  
In the second example, there is only one picture which Nauuo likes, so every time Nauuo visits the website,  $w_1$  will be increased by 1.  
  
So, the expected weight is  $1 + 2 = 3$ .  
  
Nauuo is very naughty so she didn't give you any hint of the third example.

C2. Nauuo and Pictures (hard version)

time limit per test: 4 seconds  
memory limit per test: 256 megabytes  
input: standard input  
output: standard output

The only difference between easy and hard versions is constraints.

Nauuo is a girl who loves random picture websites.  
  
One day she made a random picture website by herself which includes  $n$  pictures.  
  
When Nauuo visits the website, she sees exactly one picture. The website does not display each picture with equal probability. The  $i$ -th picture has a non-negative weight  $w_i$ , and the probability of the  $i$ -th picture being displayed is  $\frac{w_i}{\sum_{j=1}^n w_j}$ . That is to say, the probability of a picture to be displayed is proportional to its weight.  
  
However, Nauuo discovered that some pictures she does not like were displayed too often.  
  
To solve this problem, she came up with a great idea: when she saw a picture she likes, she would add 1 to its weight; otherwise, she would subtract 1 from its weight.  
  
Nauuo will visit the website  $m$  times. She wants to know the expected weight of each picture after all the  $m$  visits modulo 998244353. Can you help her?  
  
The expected weight of the  $i$ -th picture can be denoted by  $\frac{q_i}{p_i}$  where  $\gcd(p_i, q_i) = 1$ , you need to print an integer  $r_i$  satisfying  $0 \leq r_i < 998244353$  and  $r_i \cdot p_i \equiv q_i \pmod{998244353}$ . It can be proved that such  $r_i$  exists and is unique.

**Input**  
The first line contains two integers  $n$  and  $m$  ( $1 \leq n \leq 2 \cdot 10^5, 1 \leq m \leq 3000$ ) — the number of pictures and the number of visits to the website.  
  
The second line contains  $n$  integers  $a_1, a_2, \dots, a_n$  ( $a_i$  is either 0 or 1) — if  $a_i = 0$ , Nauuo does not like the  $i$ -th picture; otherwise Nauuo likes the  $i$ -th picture. It is guaranteed that there is at least one picture which Nauuo likes.  
  
The third line contains  $n$  positive integers  $w_1, w_2, \dots, w_n$  ( $w_i \geq 1$ ) — the initial weights of the pictures. It is guaranteed that the sum of all the initial weights does not exceed  $998244352 - m$ .

**Output**  
The output contains  $n$  integers  $r_1, r_2, \dots, r_n$  — the expected weights modulo 998244353.

<b>Examples</b>
<b>input</b>
2 1 0 1 2 1
<b>output</b>
332748119 332748119
<b>input</b>
1 2 1 1
<b>output</b>
3
<b>input</b>
3 3 0 1 1 4 3 5
<b>output</b>
160955686 185138929 974061117

**Note**  
In the first example, if the only visit shows the first picture with a probability of  $\frac{2}{3}$ , the final weights are (1, 1); if the only visit shows the second picture with a probability of  $\frac{1}{3}$ , the final weights are (2, 2).  
  
So, both expected weights are  $\frac{2}{3} \cdot 1 + \frac{1}{3} \cdot 2 = \frac{4}{3}$ .  
  
Because  $332748119 \cdot 3 \equiv 4 \pmod{998244353}$ , you need to print 332748119 **instead of**  $\frac{4}{3}$  or 1.3333333333.  
  
In the second example, there is only one picture which Nauuo likes, so every time Nauuo visits the website,  $w_1$  will be increased by 1.  
  
So, the expected weight is  $1 + 2 = 3$ .  
  
Nauuo is very naughty so she didn't give you any hint of the third example.

D. Nauuo and Portals

time limit per test: 2 seconds  
memory limit per test: 256 megabytes  
input: standard input

Nauuo is a girl who loves playing games related to portals.

One day she was playing a game as follows.

In an  $n \times n$  grid, the rows are numbered from 1 to  $n$  from top to bottom, the columns are numbered from 1 to  $n$  from left to right. We denote a cell on the intersection of the  $r$ -th row and  $c$ -th column as  $(r, c)$ .

A portal is a **pair of** doors. You can travel from one of them to another without changing your direction. More formally, if you *walk into* a cell with a door, you will teleport to the cell with the other door of the same portal and then *walk into* the *next cell* facing the original direction. There **can not** be more than one doors in a single cell.

The "*next cell*" is the nearest cell in the direction you are facing. For example, if you are facing bottom, the *next cell* of  $(2, 5)$  is  $(3, 5)$ .

If you *walk into* a cell without a door, you must *walk into* the *next cell* after that without changing the direction. If the *next cell* does not exist, you must exit the grid.

You have to set some (possibly zero) portals in the grid, so that if you *walk into*  $(i, 1)$  facing right, you will eventually exit the grid from  $(r_i, n)$ , if you *walk into*  $(1, i)$  facing bottom, you will exit the grid from  $(n, c_i)$ .

It is guaranteed that both  $r_{1..n}$  and  $c_{1..n}$  are **permutations** of  $n$  elements. A permutation of  $n$  elements is a sequence of numbers  $p_1, p_2, \dots, p_n$  in which every integer from 1 to  $n$  appears exactly once.

She got confused while playing the game, can you help her to find a solution?

**Input**

The first line contains a single integer  $n$  ( $1 \leq n \leq 1000$ ) — the side length of the grid.

The second line contains  $n$  integers  $r_1, r_2, \dots, r_n$  ( $1 \leq r_i \leq n$ ) — if you walk into  $(i, 1)$  facing right, you should exit the grid from  $(r_i, n)$ . It is guaranteed that  $r_{1..n}$  is a permutation of  $n$  elements.

The third line contains  $n$  integers  $c_1, c_2, \dots, c_n$  ( $1 \leq c_i \leq n$ ) — if you walk into  $(1, i)$  facing bottom, you should exit the grid from  $(n, c_i)$ . It is guaranteed that  $c_{1..n}$  is a permutation of  $n$  elements.

**Output**

If it is impossible to satisfy the rule, print the only number  $-1$ .

Otherwise the first line should contain a single integer  $m$  ( $0 \leq m \leq \frac{n^2}{2}$ ) — the number of portals you set.

In the following  $m$  lines, each line should contain four integers  $x_1, y_1, x_2, y_2$ , represents that you set a portal consisting of two doors in  $(x_1, y_1)$  and  $(x_2, y_2)$ .

If there are multiple answers, print any. You do **not** have to minimize  $m$ .

**Examples**

<b>input</b>
3 1 3 2 3 1 2
<b>output</b>
2 1 1 1 3 2 2 3 1

<b>input</b>
5 3 1 5 4 2 4 2 1 3 5
<b>output</b>
3 1 1 3 4 2 2 3 2 2 3 5 1

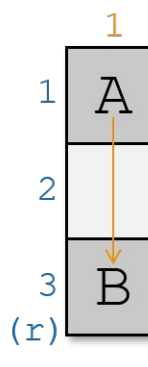
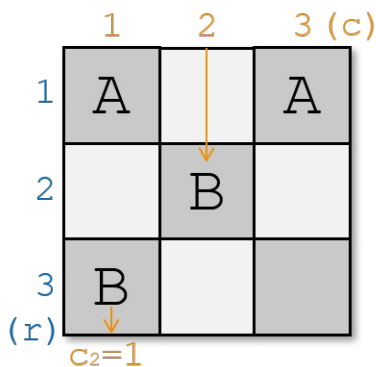
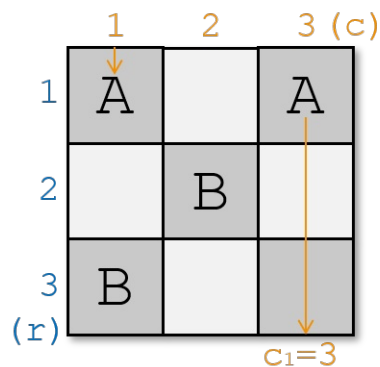
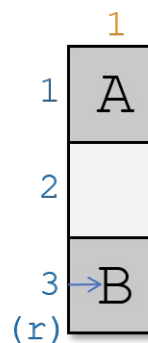
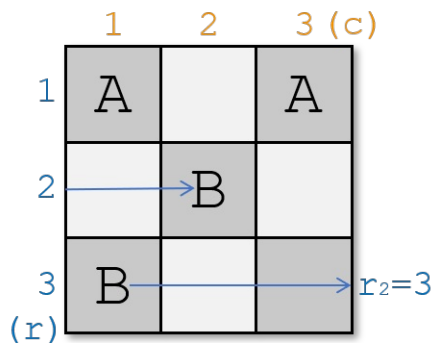
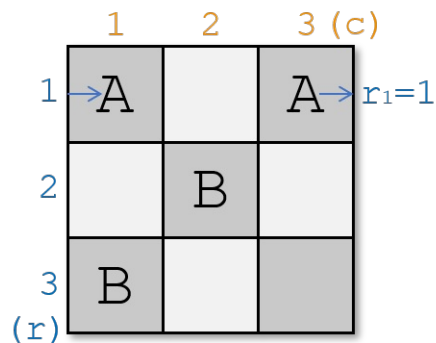
**Note**

**Example 1**

The cells with the same letter are a portal. You can set portals in this way:

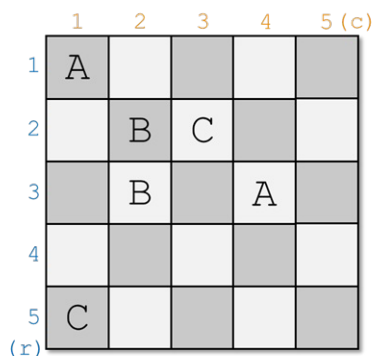
	1	2	3 (c)
1	A		A
2		B	
3 (r)	B		

It satisfies the rule, because:



### Example 2

You can set portals in this way:



## E. Nauuo and ODT

time limit per test: 7.5 seconds  
memory limit per test: 512 megabytes  
input: standard input  
output: standard output

Nauuo is a girl who loves traveling.

One day she went to a tree, Old Driver Tree, literally, a tree with an old driver on it.

The tree is a connected graph consisting of  $n$  nodes and  $n - 1$  edges. Each node has a color, and Nauuo will visit the ODT through a simple path on the tree in the old driver's car.

Nauuo wants to visit see more different colors in her journey, but she doesn't know which simple path she will be traveling on. So, she wants to calculate the sum of the numbers of different colors on all different paths. Can you help her?

What's more, the ODT is being redecorated, so there will be  $m$  modifications, each modification will change a single node's color. Nauuo wants to know the answer after each modification too.

Note that in this problem, we consider the simple path from  $u$  to  $v$  and the simple path from  $v$  to  $u$  as two different simple paths if and only if  $u \neq v$ .

### Input

The first line contains two integers  $n$  and  $m$  ( $2 \leq n \leq 4 \cdot 10^5$ ,  $1 \leq m \leq 4 \cdot 10^5$ ) — the number of nodes and the number of modifications.

The second line contains  $n$  integers  $c_1, c_2, \dots, c_n$  ( $1 \leq c_i \leq n$ ), where  $c_i$  is the initial color of node  $i$ .

Each of the next  $n - 1$  lines contains two integers  $u$  and  $v$  ( $1 \leq u, v \leq n$ ), denoting there is an edge between  $u$  and  $v$ . It is guaranteed that the given edges form a tree.

Each of the next  $m$  lines contains two integers  $u$  and  $x$  ( $1 \leq u, x \leq n$ ), which means a modification that changes the color of node  $u$  into  $x$ .

### Output

The output contains  $m + 1$  integers — the first integer is the answer at the beginning, the rest integers are the answers after every modification in the given order.

### Examples

#### input

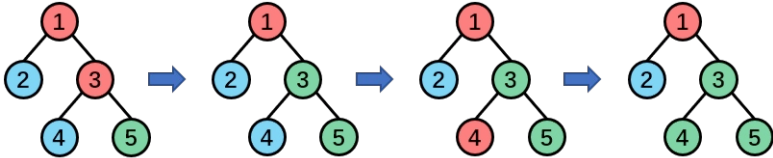
```
5 3
1 2 1 2 3
1 2
1 3
3 4
3 5
3 3
4 1
4 3
```

output
47
51
49
45

input
6 1
1 1 1 1 1
1 2
2 3
3 4
4 5
5 6
1 2

output
36
46

**Note**  
**Example 1**



The number of colors on each simple path at the beginning:

	1	2	3	4	5
1	1	2	1	2	2
2	2	1	2	2	3
3	1	2	1	2	2
4	2	2	2	1	3
5	2	3	2	3	1

### F. Nauuo and Bug

time limit per test: 4 seconds  
memory limit per test: 1024 megabytes  
input: standard input  
output: standard output

Nauuo is a girl who loves coding.  
One day she was solving a problem which requires to calculate a sum of some numbers modulo  $p$ .  
She wrote the following code and got the verdict "Wrong answer".

Function — a fake way to calculate sum modulo p	
1:	function MODADD( $x, y, p$ )
2:	if $x + y < p$ then
3:	return $x + y$
4:	else
5:	return $x + y - p$
6:	
7:	function SUM( $A, l, r, p$ )
8:	$result \leftarrow 0$
9:	for $i \leftarrow l$ to $r$ do
10:	$result \leftarrow \text{MODADD}(result, A[i], p)$
11:	return $result$

She soon discovered the bug — the `ModAdd` function only worked for numbers in the range  $[0, p)$ , but the numbers in the problem may be out of the range. She was curious about the wrong function, so she wanted to know the result of it.  
However, the original code worked too slow, so she asked you to help her.  
You are given an array  $a_1, a_2, \dots, a_n$  and a number  $p$ . Nauuo will make  $m$  queries, in each query, you are given  $l$  and  $r$ , and you have to calculate the results of `Sum(a, l, r, p)`. You can see the definition of the `Sum` function in the pseudocode above.  
Note that the integers won't overflow in the code above.

**Input**  
The first line contains three integers  $n, m, p$  ( $1 \leq n \leq 10^6, 1 \leq m \leq 2 \cdot 10^5, 1 \leq p \leq 10^9$ ) — the length of the given array, the number of queries and the modulus. Note that the modulus is used **only** in the `ModAdd` function.  
The second line contains  $n$  integers  $a_1, a_2, \dots, a_n$  ( $-10^9 \leq a_i \leq 10^9$ ) — the given array.  
In the following  $m$  lines, each line contains two integers  $l, r$  ( $1 \leq l \leq r \leq n$ ) — you have to calculate the result of `Sum(a, l, r, p)`.

**Output**  
The output contains  $m$  integers to answer the queries in the given order.

Example
input
4 5 6
7 2 -3 17
2 3
1 3
1 2
2 4
4 4
output
-1
0
3
10
11

