

TM1638 library for Arduino

1.1.0

Generated by Doxygen 1.8.14



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## Chapter 1

# Optimized TM1638 library for Arduino

This is a 3-pin serial [TM1638](#) chip library for Arduino, optimized for size and speed. It supports a combined LED driver controller and key-scan interface.

Displaying numbers, characters and reading keys depends on the hardware wiring and is not part of this library. A fully operational example for a board with 8 7-segment displays, 8 dual color LED's and 8 buttons which uses this library is available here: [JY-LKM1638](#).

### Hardware

Connect power and 3 data pins to an Arduino board DIGITAL pins:

- VDD (Power 3.3V - 5V)
- GND (Ground)
- DIO (Bi-directional data input/output)
- STB (Chip select)
- CLK (Clock)

The following [TM1638](#) pins should be connected to LED's and buttons in a matrix:

\* K1~K3 (Key-scan data input to read multiple key presses at the same time)

- SEG/GRID (Output for LED matrix)

### Pins

Pin	TM1638	Arduino UNO / Nano / Pro Micro / Mega2560 / Leonardo	Node MCU	LOLIN32
1	VCC	5V (or 3.3V)	GND	GND
2	GND	GND	3V3	3V3
3	CLK	2 (Digital pin)	D2	0
4	DIO	3 (Digital pin)	D3	4
5	STB0	4 (Digital pin)	D4	5

- Check maximum regulator / diode current to prevent a burnout when using lots of LED's. Some boards can provide only 100mA, others 800mA max.

## Example

- Examples | Erriez [TM1638](#) | [Example](#)

## Usage

### Initialization

```
{c++}
// Include TM1638 library
#include "TM1638.h"

// Connect display pins to the Arduino DIGITAL pins
#define TM1638_SCL_PIN 2
#define TM1638_DIO_PIN 3
#define TM1638_STB0_PIN 4

// Create tm1638 object
TM1638 tm1638(TM1638_SCL_PIN, TM1638_DIO_PIN, TM1638_STB0_PIN);

void setup()
{
    // Initialize TM1638
    tm1638.begin();
}
```

### Display on/off

```
{c++}
// Turn display off
tm1638.displayOff();

// Turn display on
tm1638.displayOn();
```

### Turn all LED's off

```
{c++}
// Turn all LED's off
tm1638.clear();
```

### Get keys

```
{c++}
// Get 32-bit key-scan
uint32_t keys = tm1638.getKeys();
```

### Write Byte to display register

```
{c++}
// Write segment LED's to the first display registers 0x00..0x0F with value 0x00..0xff to
// display numbers and characters. Just an example which depends on the hardware:
tm1638.writeData(0x01, 0x01);
```

### Write buffer to display registers

```
{c++}
// Creat buffer with LED's
uint8_t buf[] = { 0b10000110, 0b00111111, 0b00111111, 0b00111111, 0b00111111, 0b00111111};

// Write buffer to TM1638
tm1638.writeData(0x00, buf, sizeof(buf));
```

## Small footprint

Measured with Arduino IDE v1.8.5 without any other peripherals, calling all library functions once:

Board	MCU flash size	MCU RAM size	TM1638 library flash	TM1638 library RAM
Arduino UNO	32kB	2048kB	1840 Bytes	40 Bytes

## Optimized timing

The library uses optimized pin control for AVR targets. Other targets uses the default `digitalRead()` and `digitalWrite()` pin control functions.

Output [Benchmark](#) example:

Board	CLK	Read keys	Write Byte	Write 16 Bytes buffer	Clear display
Pro Mini 8MHz	65kHz	736us	312us	2448us	2224us
UNO 16MHz	125kHz	340us	152us	1192us	1176us
WeMos D1 & R2 80MHz	200kHz	284us	116us	683us	682us
WeMos D1 & R2 160MHz	300kHz	223us	66us	474us	469us

Arduino UNO 16MHz

WeMos D1 & R2 80MHz

WeMos D1 & R2 160MHz

## Library dependencies

- The [Benchmark](#) example uses [Erriez Timestamp](#) library.

## Documentation

- [Doxygen online HTML](#)
- [Doxygen PDF](#)
- [TM1638 Datasheet](#)

## Library installation

Please refer to the [Wiki](#) page.





## Chapter 2

# Class Index

### 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#">TM1638</a>	
<a href="#">TM1638</a> class . . . . .	<a href="#">9</a>



## Chapter 3

# File Index

### 3.1 File List

Here is a list of all documented files with brief descriptions:

<a href="#">TM1638.cpp</a>	
<a href="#">TM1638</a> library for Arduino . . . . .	<a href="#">15</a>
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## Chapter 4

# Class Documentation

### 4.1 TM1638 Class Reference

TM1638 class.

```
#include <TM1638.h>
```

#### Public Member Functions

- [TM1638](#) (uint8\_t clkPin, uint8\_t dioPin, uint8\_t stbPin)  
*TM1638 constructor.*
- virtual void [begin](#) ()  
*Initialize controller.*
- virtual void [end](#) ()  
*Disable pins.*
- virtual void [displayOn](#) ()  
*Turn Display on.*
- virtual void [displayOff](#) ()  
*Turn display off.*
- virtual void [setBrightness](#) (uint8\_t brightness)  
*Set brightness LED's.*
- virtual void [clear](#) ()
- virtual void [writeData](#) (uint8\_t address, uint8\_t data)  
*Write display register.*
- virtual void [writeData](#) (uint8\_t address, const uint8\_t \*buf, uint8\_t len)  
*Write buffer to multiple display registers.*
- virtual uint32\_t [getKeys](#) ()  
*Get key states.*

#### Protected Member Functions

- virtual void [writeDisplayControl](#) ()  
*Write display control register.*
- virtual void [writeCommand](#) (uint8\_t cmd)  
*Write command to TM1638.*
- virtual void [writeByte](#) (uint8\_t data)  
*Write byte to TM1638.*
- virtual uint8\_t [readByte](#) ()  
*Read byte from TM1638.*

## Protected Attributes

- [uint8\\_t \\_clkPin](#)  
*Clock pin.*
- [uint8\\_t \\_dioPin](#)  
*Data pin.*
- [uint8\\_t \\_stbPin](#)  
*Enable pin.*
- [bool \\_displayOn](#)  
*Display on and off status for display control register.*
- [uint8\\_t \\_brightness](#)  
*Display brightness for display control register.*

### 4.1.1 Detailed Description

[TM1638](#) class.

Definition at line 152 of file [TM1638.h](#).

### 4.1.2 Constructor & Destructor Documentation

#### 4.1.2.1 [TM1638\(\)](#)

```
TM1638::TM1638 (
    uint8_t  clkPin,
    uint8_t  dioPin,
    uint8_t  stbPin )
```

[TM1638](#) constructor.

Easy to remember pin argument order: C-lock, D-ata, E-nable

#### Parameters

<i>clkPin</i>	<a href="#">TM1638</a> SCL pin.
<i>dioPin</i>	<a href="#">TM1638</a> DIO pin.
<i>stbPin</i>	<a href="#">TM1638</a> STB pin.

Definition at line 41 of file [TM1638.cpp](#).

### 4.1.3 Member Function Documentation

#### 4.1.3.1 clear()

```
void TM1638::clear ( ) [virtual]
```

Turn all LED's off.

Definition at line 133 of file TM1638.cpp.

#### 4.1.3.2 getKeys()

```
uint32_t TM1638::getKeys ( ) [virtual]
```

Get key states.

##### Returns

One or more buttons. One bit per button.

Definition at line 188 of file TM1638.cpp.

#### 4.1.3.3 readByte()

```
uint8_t TM1638::readByte ( ) [protected], [virtual]
```

Read byte from [TM1638](#).

##### Returns

8-bit value.

Definition at line 249 of file TM1638.cpp.

#### 4.1.3.4 setBrightness()

```
void TM1638::setBrightness (
    uint8_t brightness ) [virtual]
```

Set brightness LED's.

##### Parameters

<i>brightness</i>	
-------------------	--

Definition at line 121 of file TM1638.cpp.

#### 4.1.3.5 writeByte()

```
void TM1638::writeByte (
    uint8_t data ) [protected], [virtual]
```

Write byte to [TM1638](#).

##### Parameters

<i>data</i>	8-bit value.
-------------	--------------

Definition at line 230 of file TM1638.cpp.

#### 4.1.3.6 writeData() [1/2]

```
void TM1638::writeData (
    uint8_t address,
    uint8_t data ) [virtual]
```

Write display register.

##### Parameters

<i>address</i>	Display address 0x00..0x0F
<i>data</i>	Value 0x00..0xFF

Definition at line 149 of file TM1638.cpp.

#### 4.1.3.7 writeData() [2/2]

```
void TM1638::writeData (
    uint8_t address,
    const uint8_t * buf,
    uint8_t len ) [virtual]
```

Write buffer to multiple display registers.

Write buffer to [TM1638](#) with auto address increment

##### Parameters

<i>address</i>	Display address 0x00..0x0F
<i>buf</i>	Buffer
<i>len</i>	Buffer length



Definition at line 171 of file TM1638.cpp.

#### 4.1.3.8 writeDisplayControl()

```
void TM1638::writeDisplayControl ( ) [protected], [virtual]
```

Write display control register.

Set brightness and display on/off

Definition at line 209 of file TM1638.cpp.

The documentation for this class was generated from the following files:

- [TM1638.h](#)
- [TM1638.cpp](#)



## Chapter 5

# File Documentation

### 5.1 TM1638.cpp File Reference

TM1638 library for Arduino.

```
#include "TM1638.h"
```

#### 5.1.1 Detailed Description

TM1638 library for Arduino.

Source: <https://github.com/Erriez/ErriezTM1638>

### 5.2 TM1638.h File Reference

TM1638 library for Arduino.

```
#include <Arduino.h>
```

#### Classes

- class [TM1638](#)  
*TM1638 class.*

## Macros

- #define [TM1638\\_CMD\\_DATA](#) 0x40  
*Display data command.*
- #define [TM1638\\_CMD\\_CTRL](#) 0x80  
*Display control command.*
- #define [TM1638\\_CMD\\_ADDR](#) 0xc0  
*Display address command.*
- #define [TM1638\\_DATA\\_WRITE](#) 0x00  
*Write data.*
- #define [TM1638\\_DATA\\_READ\\_KEYS](#) 0x02  
*Read keys.*
- #define [TM1638\\_DATA\\_AUTO\\_INC\\_ADDR](#) 0x00  
*Auto increment address.*
- #define [TM1638\\_DATA\\_FIXED\\_ADDR](#) 0x04  
*Fixed address.*
- #define [TM1638\\_CTRL\\_PULSE\\_1\\_16](#) 0x00  
*Pulse width 1/16.*
- #define [TM1638\\_CTRL\\_PULSE\\_2\\_16](#) 0x01  
*Pulse width 2/16.*
- #define [TM1638\\_CTRL\\_PULSE\\_4\\_16](#) 0x02  
*Pulse width 4/16.*
- #define [TM1638\\_CTRL\\_PULSE\\_10\\_16](#) 0x03  
*Pulse width 10/16.*
- #define [TM1638\\_CTRL\\_PULSE\\_11\\_16](#) 0x04  
*Pulse width 11/16.*
- #define [TM1638\\_CTRL\\_PULSE\\_12\\_16](#) 0x05  
*Pulse width 12/16.*
- #define [TM1638\\_CTRL\\_PULSE\\_13\\_16](#) 0x06  
*Pulse width 13/16.*
- #define [TM1638\\_CTRL\\_PULSE\\_14\\_16](#) 0x07  
*Pulse width 14/16.*
- #define [TM1638\\_CTRL\\_DISPLAY\\_OFF](#) 0x00  
*Display off.*
- #define [TM1638\\_CTRL\\_DISPLAY\\_ON](#) 0x08  
*Display on.*
- #define [TM1638\\_NUM\\_GRIDS](#) 16  
*Number of grid registers.*
- #define [TM1638\\_CLK\\_LOW](#)() { digitalWrite(\_clkPin, LOW); }  
*CLK pin low.*
- #define [TM1638\\_CLK\\_HIGH](#)() { digitalWrite(\_clkPin, HIGH); }  
*CLK pin high.*
- #define [TM1638\\_CLK\\_INPUT](#)() { pinMode(\_clkPin, INPUT); }  
*CLK pin input.*
- #define [TM1638\\_CLK\\_OUTPUT](#)() { pinMode(\_clkPin, OUTPUT); }  
*CLK pin output.*
- #define [TM1638\\_DIO\\_LOW](#)() { digitalWrite(\_dioPin, LOW); }  
*DIO pin low.*
- #define [TM1638\\_DIO\\_HIGH](#)() { digitalWrite(\_dioPin, HIGH); }  
*DIO pin high.*
- #define [TM1638\\_DIO\\_INPUT](#)() { pinMode(\_dioPin, INPUT); }

- DIO pin input.*
- `#define TM1638_DIO_OUTPUT() { pinMode(_dioPin, OUTPUT); }`
- DIO pin output.*
- `#define TM1638_DIO_READ() ( digitalRead(_dioPin) )`
- DIO pin read.*
- `#define TM1638_STB_LOW() { digitalWrite(_stbPin, LOW); }`
- STB pin low.*
- `#define TM1638_STB_HIGH() { digitalWrite(_stbPin, HIGH); }`
- STB pin high.*
- `#define TM1638_STB_INPUT() { pinMode(_stbPin, INPUT); }`
- STB pin input.*
- `#define TM1638_STB_OUTPUT() { pinMode(_stbPin, OUTPUT); }`
- STB pin output.*
- `#define TM1638_PIN_DELAY()`
- Delay between pin changes.*

### 5.2.1 Detailed Description

TM1638 library for Arduino.

Source: <https://github.com/Erriez/ErriezTM1638>

Command / register definitions

MSB		LSB	
7	6	5	4 3 2 1 0
-----			
0	1	-	- - - - - Data command
1	0	-	- - - - - Display control command
1	1	-	- - - - - Address command

#### 7.1 Data Command Set

MSB		LSB	
7	6	5	4 3 2 1 0
-----			
0	1	0	0 0 0 - 0 0 Write display data
0	1	0	0 0 0 - 1 0 Read key scan data
0	1	0	0 0 0 0 - - Auto address increment
0	1	0	0 0 1 - - Fixed address

#### 7.2 Address command set

MSB		LSB	
7	6	5	4 3 2 1 0
-----			
1	1	0	- A A A A Address 0x00..0x0F

#### 7.3 Display Control

MSB		LSB	
7	6	5	4 3 2 1 0
-----			
1	0	0	0 - 0 0 0 Set the pulse width of 1 / 16
1	0	0	0 - 0 0 1 Set the pulse width of 2 / 16
1	0	0	0 - 0 1 0 Set the pulse width of 4 / 16
1	0	0	0 - 0 1 1 Set the pulse width of 10 / 16
1	0	0	0 - 1 0 0 Set the pulse width of 11 / 16
1	0	0	0 - 1 0 1 Set the pulse width of 12 / 16
1	0	0	0 - 1 1 0 Set the pulse width of 13 / 16
1	0	0	0 - 1 1 1 Set the pulse width of 14 / 16
1	0	0	0 0 - - - Display off
1	0	0	0 1 - - - Display on

## 5.2.2 Macro Definition Documentation

### 5.2.2.1 TM1638\_CTRL\_DISPLAY\_ON

```
#define TM1638_CTRL_DISPLAY_ON 0x08
```

Display on.

Pin defines

Definition at line 103 of file TM1638.h.

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