

Erriez RobotDyn 4-digit display library for Arduino
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Chapter 1

RobotDyn 4-digit LED display with TM1637 library for Arduino.

This is a RobotDyn 4-digit 7-segment LED display library for Arduino. The PCB contains a two wire **TM1637 LED / button** controller.

Note: This library uses the double-dot to display a time. The LED dots per segment are not wired and cannot be controlled.

Library features

- Set brightness (0..7)
- Set digit (0..3)
- Control all individual segments per digit
- Control double dots (on/off)
- Display time (hours:minutes)
- Display decimal value (-999..9999) with optional padding
- Display hexadecimal value (0...0xFFFF) with optional padding

Hardware

Connection display with Arduino

Display	Arduino UNO / Nano / Pro Mini / Leonardo / Mega2560 / ESP8266 / Lolin32
GND	GND
VCC	5V (or 3.3V)
CLK	Any DIGITAL pin
DIO	Any DIGITAL pin

Other MCU's may work, but are not tested.

Examples

Arduino IDE | Examples | Erriez RobotDyn 4-digit display:

- [Erriez7SegmentDisplayDemo](#)

Documentation

- [Online HTML](#)
- [Download PDF](#)

Usage

Initialization

```
{c++}
#include <ErriezRobotDyn4DigitDisplay.h>

// Connect display pins to the Arduino DIGITAL pins
#if defined(ARDUINO_ARCH_AVR)
#define TM1637_CLK_PIN      2
#define TM1637_DIO_PIN      3
#elif defined(ARDUINO_ESP8266_WEMOS_D1MINI) || defined(ESP8266_WEMOS_D1MINI) ||
    defined(ARDUINO_ESP8266_NODEMCU)
#define TM1637_CLK_PIN      D2
#define TM1637_DIO_PIN      D3
#elif defined(ARDUINO_LOLIN32)
#define TM1637_CLK_PIN      0
#define TM1637_DIO_PIN      4
#else
#error "May work, but not tested on this target"
#endif

// Create display object
RobotDyn4DigitDisplay display(TM1637_CLK_PIN, TM1637_DIO_PIN);

void setup()
{
    // Initialize TM1637
    display.begin();
}
```

Clear display

```
{c++}
// Clear display
display.clear();    // _ _ _ _
```

Set brightness

```
{c++}
// Set brightness
display.setBrightness(0); // Minimum
display.setBrightness(7); // Maximum
```

Display time

```
{c++}
// Display time
display.time(11, 59);    // 1 1 : 5 9
```

Control time double dot

```
{c++}
display.doubleDots(true);    // Turn double dot on
display.doubleDots(false);   // Turn double dot off
```

Display decimal value

```
{c++}
// Display decimal values
display.dec(-999);    // - 9 9 9
display.dec(-1);      // _ - - 1
display.dec(0);        // _ _ _ 0
display.dec(1);        // _ _ _ 1
display.dec(123);      // _ 1 2 3
display.dec(9999);     // 9 9 9 9
display.dec(10000);    // - - - -

// Display decimal values with padding
display.dec(1);         // _ _ _ 1 (Default no padding)
display.dec(1, 2);      // _ _ 0 1 (2 digits padding)
display.dec(1, 3);      // _ 0 0 1 (3 digits padding)
display.dec(1, 4);      // 0 0 0 1 (4 digits padding)

display.dec(34, 3);     // _ 0 3 4 (2 digits padding)
```

Display hexadecimal value

```
{c++}
// Display hexadecimal values
display.dec(0x0000);     // 0 0 0 0
display.dec(0x1234);     // 1 2 3 4
display.dec(0xABCD);     // A B C D
display.dec(0xBEEF);     // B E E F

// Display hexadecimal values with padding
display.hex(0x0001);     // _ _ _ 1 (Default no padding)
display.hex(0x0001, 2);  // _ _ 0 1 (2 digits padding)
display.hex(0x0001, 3);  // _ 0 0 1 (3 digits padding)
display.hex(0x0001, 4);  // 0 0 0 1 (4 digits padding)

display.hex(0x0034, 3);  // _ 0 3 4 (2 digits padding)
```

Control individual digits

```
{c++}
// Display individual digits: 1 2 3 4
display.digit(0, 1);
display.digit(1, 2);
display.digit(2, 3);
display.digit(3, 4);
```

Special characters

```
{c++}
Control individual LED-segments (bit numbers):
- 0 -
| |
5 1
| |
- 6 -
| |
4 2
| |
- 3 - .7

// Display error: E r r _
display.rawDigit(0, 0b01111001);
display.rawDigit(1, 0b01010000);
display.rawDigit(2, 0b01010000);
display.rawDigit(3, 0b00000000);
```

```
// Display H character: _ _ _ H
display.rawDigit(3, 0b01110110);

// Display negative temperature: - 1 ` C
display.rawDigit(0, SEGMENTS_MINUS);
display.digit(1, 1);
display.rawDigit(2, SEGMENTS_DEGREE);
display.rawDigit(3, SEGMENTS_CELSIUS);

// Display rect
display.rawDigit(0, 0b00111001);
display.rawDigit(1, 0b00001001);
display.rawDigit(2, 0b00001001);
display.rawDigit(3, 0b00001111);
```

Library dependencies

- [Erriez TM1637](#) library

Library installation

Please refer to the [Wiki](#) page.

Other Arduino Libraries and Sketches from Erriez

- [Erriez Libraries and Sketches](#)

Chapter 2

Hierarchical Index

2.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

TM1637	
RobotDyn4DigitDisplay	11

Chapter 3

Class Index

3.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

RobotDyn4DigitDisplay	
RobotDyn4DigitDisplay class	11

Chapter 4

File Index

4.1 File List

Here is a list of all documented files with brief descriptions:

src/ ErriezRobotDyn4DigitDisplay.cpp	
RobotDyn4DigitDisplay library for Arduino	17
src/ ErriezRobotDyn4DigitDisplay.h	
RobotDyn4DigitDisplay library for Arduino	18

Chapter 5

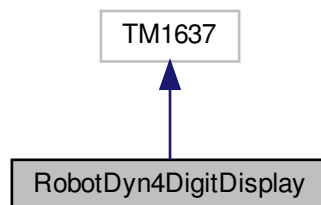
Class Documentation

5.1 RobotDyn4DigitDisplay Class Reference

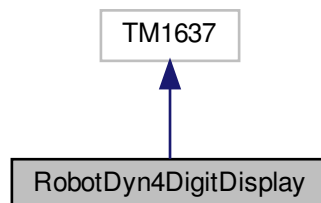
[RobotDyn4DigitDisplay](#) class.

```
#include <ErriezRobotDyn4DigitDisplay.h>
```

Inheritance diagram for RobotDyn4DigitDisplay:



Collaboration diagram for RobotDyn4DigitDisplay:



Public Member Functions

- [RobotDyn4DigitDisplay](#) (uint8_t clkPin, uint8_t dioPin, bool displayOn=true, uint8_t brightness=5)
Constructor RobotDyn 4-digit LED display.
- void [rawDigit](#) (uint8_t [digit](#), uint8_t value)
Display raw digit.
- void [digit](#) (uint8_t digit, uint8_t value)
Display a single digit.
- void [doubleDots](#) (bool on)
Display double time dots.
- void [time](#) (uint8_t hour, uint8_t minute, bool doubleDotsOn=true, bool padHours=true)
Display time.
- void [dec](#) (int value, uint8_t pad=1)
Display decimal value.
- void [hex](#) (unsigned int value, uint8_t pad=4)
Display hexadecimal value with optional padding.
- void [overflow](#) ()
Display overflow with four minus digits.

5.1.1 Detailed Description

[RobotDyn4DigitDisplay](#) class.

This class

Definition at line 52 of file ErriezRobotDyn4DigitDisplay.h.

5.1.2 Constructor & Destructor Documentation

5.1.2.1 RobotDyn4DigitDisplay()

```
RobotDyn4DigitDisplay::RobotDyn4DigitDisplay (
    uint8_t  clkPin,
    uint8_t  dioPin,
    bool  displayOn = true,
    uint8_t  brightness = 5 )
```

Constructor RobotDyn 4-digit LED display.

Parameters

<i>clkPin</i>	Clock pins.
<i>dioPin</i>	Bi-directional data pin.
<i>displayOn</i>	Optional: Turn display on. Default: true
<i>brightness</i>	Optional: Set brightness 0..7 Default: 5.

Definition at line 84 of file ErriezRobotDyn4DigitDisplay.cpp.

5.1.3 Member Function Documentation

5.1.3.1 dec()

```
void RobotDyn4DigitDisplay::dec (
    int value,
    uint8_t pad = 1 )
```

Display decimal value.

Parameters

<i>value</i>	0000..9999: Decimal value.
<i>pad</i>	0..4: Optional: Number of digits to pad with a zero. Default: 1.

Definition at line 170 of file ErriezRobotDyn4DigitDisplay.cpp.

5.1.3.2 digit()

```
void RobotDyn4DigitDisplay::digit (
    uint8_t digit,
    uint8_t value )
```

Display a single digit.

Parameters

<i>digit</i>	Digit number 0 (left digit) ... 3 (right digit)
<i>value</i>	Digit value 0..9 or 0x00..0x0F.

Definition at line 113 of file ErriezRobotDyn4DigitDisplay.cpp.

5.1.3.3 doubleDots()

```
void RobotDyn4DigitDisplay::doubleDots (
    bool on )
```

Display double time dots.

Parameters

<i>on</i>	true: Turn double time dots on. false: Turn double time dots off.
-----------	--

Definition at line 126 of file ErriezRobotDyn4DigitDisplay.cpp.

5.1.3.4 hex()

```
void RobotDyn4DigitDisplay::hex (
    unsigned int value,
    uint8_t pad = 4 )
```

Display hexadecimal value with optional padding.

Parameters

<i>value</i>	0x0000..0xFFFF: Hexadecimal value
<i>pad</i>	0..4: Optional: Number of digits to pad with a zero. Default: 4.

Definition at line 224 of file ErriezRobotDyn4DigitDisplay.cpp.

5.1.3.5 rawDigit()

```
void RobotDyn4DigitDisplay::rawDigit (
    uint8_t digit,
    uint8_t value )
```

Display raw digit.

Parameters

<i>digit</i>	Digit number 0 (left digit) .. 3 (right digit)
<i>value</i>	LED segments

Definition at line 98 of file ErriezRobotDyn4DigitDisplay.cpp.

5.1.3.6 time()

```
void RobotDyn4DigitDisplay::time (
    uint8_t hour,
    uint8_t minute,
```

```
bool doubleDotsOn = true,  
bool padHours = true )
```

Display time.

Parameters

<i>hour</i>	0..59: Hours
<i>minute</i>	0..59: Minutes
<i>doubleDotsOn</i>	true: Display double time dots. (Default) false: Turn double time dots off.
<i>padHours</i>	true: Display first digit as 0 when hours < 10. false: Turn first digit off when hours < 10.

Definition at line 149 of file ErriezRobotDyn4DigitDisplay.cpp.

The documentation for this class was generated from the following files:

- [src/ErriezRobotDyn4DigitDisplay.h](#)
- [src/ErriezRobotDyn4DigitDisplay.cpp](#)

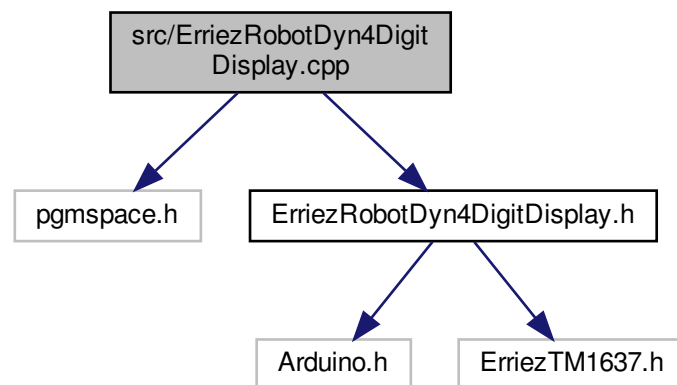
Chapter 6

File Documentation

6.1 src/ErriezRobotDyn4DigitDisplay.cpp File Reference

[RobotDyn4DigitDisplay](#) library for Arduino.

```
#include <pgmspace.h>
#include "ErriezRobotDyn4DigitDisplay.h"
Include dependency graph for ErriezRobotDyn4DigitDisplay.cpp:
```



6.1.1 Detailed Description

[RobotDyn4DigitDisplay](#) library for Arduino.

Source: <https://github.com/Erriez/ErriezRobotDyn4DigitDisplay> Documentation↔
: <https://erriez.github.io/ErriezRobotDyn4DigitDisplay>

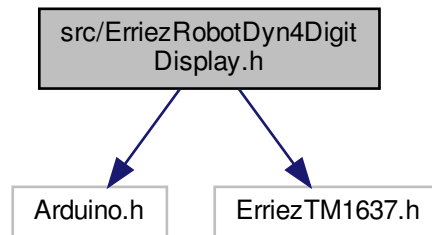
6.2 src/ErriezRobotDyn4DigitDisplay.h File Reference

[RobotDyn4DigitDisplay](#) library for Arduino.

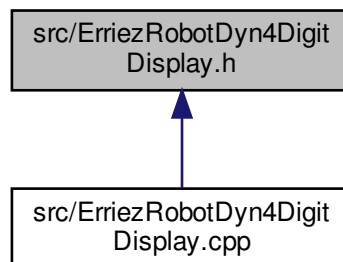
```
#include <Arduino.h>
```

```
#include <ErriezTM1637.h>
```

Include dependency graph for ErriezRobotDyn4DigitDisplay.h:



This graph shows which files directly or indirectly include this file:



Classes

- class [RobotDyn4DigitDisplay](#)
RobotDyn4DigitDisplay class.

Macros

- #define [ROBOT_DYN_4DIGIT_DISPLAY_NUM_DIGITS](#) 4
Number of display digits.
- #define [SEGMENTS_MINUS](#) 0b01000000
Special characters.
- #define [SEGMENTS_DEGREE](#) 0b01100011
Degree symbol.
- #define [SEGMENTS_CELSIUS](#) 0b00111001
Celsius symbol.

6.2.1 Detailed Description

[RobotDyn4DigitDisplay](#) library for Arduino.

Source: <https://github.com/Erriez/ErriezRobotDyn4DigitDisplay> Documentation↔
: <https://erriez.github.io/ErriezRobotDyn4DigitDisplay>

6.2.2 Macro Definition Documentation

6.2.2.1 SEGMENTS_MINUS

```
#define SEGMENTS_MINUS 0b01000000
```

Special characters.

Minus sign

Definition at line 43 of file ErriezRobotDyn4DigitDisplay.h.

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