Enigma Machine

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1 #Function that establishes the order of the rotors for encryption
2 def rotor_Order(a, b, c):
      slot[0] = a
      slot[1] = b
      slot[2] = c
      return
s #Function that places the rotors and the reverse rotors at their beginning
      positions
  def set_rotorPosition():
9
      for i in range (0,3):
           temp1 = rotors[slot[i]-1][:]
           temp2 = rotorsRev[slot[i] - 1][:]
           for k in range (0,26):
               rotors[slot[i] - 1][k] = temp1[(k + tick[i]) \% 26]
14
               rotorsRev[slot[i] - 1][k] = temp2[(k + tick[i]) \% 26]
          \#print (rotors [slot [i] -1][:])
16
      return
18
19 #Function that turns the rotors and reverse rotor one position
  def rotor_moveOne(i):
      temp1 = rotors[slot[i] - 1][:]
21
      temp2 = rotorsRev[slot[i] - 1][:]
      for k in range (0,26):
23
           rotors[slot[i] - 1][k] = temp1[(k + 1) \% 26]
24
           rotorsRev[slot[i] - 1][k] = temp2[(k + 1) \% 26]
25
      \#print (rotors [slot [i] -1][:])
26
      return
27
  #Function that establishes the beginning position of the rotors and reverse
      rotors
  def rotor_Set(a, b, c):
30
      tick[0] = a
31
      tick[1] = b
       tick[2] = c
33
      set_rotorPosition()
34
      return
35
36
  #Function that sets up the plug board
37
  def plug_board(plugs):
38
      for i in range (0, plugs):
39
           letterOne = ord(keyArray[10+(2*i)]) - 97
40
           letterTwo = ord(keyArray[11+(2*i)]) - 97
41
           checkSwap[letterOne] = 1
           checkSwap[letterTwo] = 1
43
           temp = plugboard [letterOne]
44
           plugboard [letterOne] = plugboard [letterTwo]
45
           plugboard[letterTwo] = temp
46
      #print(plugboard)
47
      return
48
49
50 #Function that swaps code numbers based on the plugboard settings
  def plugSwap (codeIndex):
      codeArray [codeIndex] = plugboard [codeArray [codeIndex]]
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```
return
54
  #Function that recodes an incoming letter with the current rotor
  def rotorCoding(codeIndex, rotorNum):
       codeArray [codeIndex] = (codeArray [codeIndex] + rotors [slot [rotorNum] - 1][
57
      codeArray [codeIndex]]) %26
       return
58
59
60 #Function that recodes an incoming letter with the current rotor in the
      reverse direction
   def rotorCodingRev(codeIndex, rotorNum):
61
       codeArray [codeIndex] = (codeArray [codeIndex] + rotorsRev[slot[rotorNum
      ]-1][\operatorname{codeArray}[\operatorname{codeIndex}]])\%26
       return
63
64
65 #Function Setup Enigma
  def Enigma_setup():
66
       rotor_Order(int(keyArray[0]), int(keyArray[1]), int(keyArray[2]))
67
       rotorP1 = [keyArray[3], keyArray[4]]
68
       rotorP2 = [keyArray[5], keyArray[6]]
       rotorP3 = [keyArray[7], keyArray[8]]
                  ''. join (rotorP1)
       rotorP1 =
71
       rotorP2 = ','.join(rotorP2)
72
       rotorP3 = ''.join(rotorP3)
73
       rotor_Set(int(rotorP1), int(rotorP2), int(rotorP3))
74
       plugs = int(keyArray[9])
75
      #print(plugs)
76
       plug_board (plugs)
77
       return
78
79
  #Function Encrypt/Decrypt message
   def encrypt_decrypt():
81
      # This is the coding section. It calls the functions of rotors and reverse
       rotors
      # The encoding/decoding happens for letter in the array
83
       for m in range (0, codeLength):
84
           # Plugswap happens at the beginning based on the plugboard settings
85
           plugSwap (m)
86
87
           # Sends the numbers through all 3 rotors in forward order
           for n in range (0, 3):
89
                rotorCoding (m, n)
90
91
           # Simple Caesar shift for the reflector
           codeArray[m] = (codeArray[m] + 13) \% 26
93
94
           # Sends the numbers through all 3 rotors in reverse order
95
           for n in range (2, -1, -1):
                rotorCodingRev(m, n)
97
           # Once the numbers have exited, they go through the plugboard again
99
           plugSwap (m)
100
           # Increments the first rotor by one after each letter is encoded
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# if the first rotor goes past 25, then the next rotor is incremented
      by one
           # if not then the range is maxxed to exit the loop
104
           for p in range (0, 3):
105
               temp = (tick | p | + 1) \% 26
106
               rotor_moveOne(p)
                if (temp > tick[p]):
                    tick[p] = temp
109
                   p = 3
                else:
                    tick[p] = temp
       # Converts the 0-25 numbers into ASCII numbers and then back into
113
      characters
      # for the textArray String
       for m in range (0, codeLength):
115
           textArray[m] = chr(codeArray[m] + 97)
116
       return
117
119 # DATA SECTION -
120 #The hard coded setting of the ZERO position of the three rotors
   rotors = [3, 15, 20, 22, 20, 12, 24, 6, 4, 18, 11, 7, 19, 10, 1, 11, 16, 20,
       15, 15, 8, 24, 14, 23, 16, 10],
              [9, 14, 8, 16, 24, 18, 23, 7, 13, 24, 6, 1, 12, 17, 3, 19, 4, 14,
      7, 18, 2, 11, 22, 3, 15, 2
              [16, 24, 12, 14, 11, 13, 20, 12, 5, 3, 17, 9, 16, 24, 7, 14, 20, 5,
       12, 16, 3, 10, 12, 1, 8, 8
  rotorsRev = [0 for i in range(26)], [0 for i in range(26)], [0 for i in range
      (26)
  plugboard = [i for i in range(26)]
  checkSwap = [0 \text{ for i in } range(26)]
  tick = [0, 0, 0]
  slot = [-1, -1, -1]
   rotorPosition = [0,0,0]
130
131
132 #Loop sets up the reverse coded setting of the three rotors
   for i in range (0,3):
133
       for j in range (0,26):
134
           rotorsRev[i][(j + (rotors[i][j]))\%26] = 26 - (rotors[i][j])
136
  rotorSafe = rotors
137
  rotorsRevSafe = rotorsRev
  plugboardSafe = plugboard
  checkSwapSafe = checkSwap
   tickSafe = tick
  slotSafe = slot
   rotorPositionSafe = rotorPosition
143
145
146 #MAIN PROGRAM SECTION-
147 #Key Input
148 #first 3 characters = rotor order (123, 132, 213, 231, 312, 321)
#\text{#next 6 characters} = 2-\text{digit rotor setting per rotor} (00-25)
#next character = number of plugs (0-9)
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```
#last characters = letters of the plugs to be swapped
print ("Input the key for encryption/decryption.")
  someKey = input()
  keyArray = list (someKey)
155
  Enigma_setup()
156
157
#Enter text to be encrypted or decrypted—
  print ('Enter text to be encrypted/decrypted (lowercase letters only) -')
  someText = input()
161
162 #This converts a string into a character array
textArray = list (someText)
#Converts the string array into an (ASCII array - 97)
codeLength = len(textArray)
  codeArray = [0 for i in range(codeLength)]
   for i in range(0,codeLength):
      codeArray[i] = ord(textArray[i])-97
169
170
#Encrypt or Decrypt message
  encrypt_decrypt()
172
44 #Converts a character array back into a string
newText = '', join(textArray)
176
#Ecrypted/Decrypted output-
print (newText)
```