# Rhine Water Level Monitor - Technical Specification

# **Module Specifications**

API Module (js/api.js)

#### **Interface**

```
class RheinPegelAPI {
  constructor(apiUrl)
  async fetchCurrentLevel()
  parseXMLResponse(xmlString)
  convertGermanDecimal(germanNumber)
}
```

#### **Methods**

fetchCurrentLevel()

Returns: Promise<WaterLevelData>

### **Error Handling**:

- Network timeout: 10 seconds
- Retry logic: 3 attempts with exponential backoff
- CORS fallback: Use proxy if direct fetch fails

parseXMLResponse(xmlString)

**Input**: XML string from API **Output**: Parsed object

Logic:

```
const parser = new DOMParser();
const xmlDoc = parser.parseFromString(xmlString, 'text/xml');
```

```
const datum = xmlDoc.querySelector('Datum')?.textContent;
const uhrzeit = xmlDoc.querySelector('Uhrzeit')?.textContent;
const pegel = xmlDoc.querySelector('Pegel')?.textContent;
```

convertGermanDecimal(germanNumber)

**Input**: "3,68" (German format with comma) **Output**: 368 (converted to cm as integer) **Logic**:

```
const meters = parseFloat(germanNumber.replace(',', '.'));
return Math.round(meters * 100); // Convert to cm
```

2. Storage Module (js/storage.js)

#### **Interface**

```
class WaterLevelStorage {
  constructor(storageKey)
  saveReading(data)
  getHistoricalData(hours = 24)
  clearOldData(maxAge = 86400000)
  exportData()
}
```

#### **Storage Schema**

#### **Data Retention**

- Maximum entries: 1440 (one per minute for 24 hours)
- Auto-cleanup: Remove entries older than 24 hours
- Storage limit: ~2MB maximum
- 3. Chart Module (js/chart.js)

#### Interface

```
class WaterLevelChart {
  constructor(canvasElement)
  initialize(historicalData)
  updateChart(newData)
  addThresholdLines()
  destroy()
}
```

#### **Chart.js Configuration**

```
{
  type: 'line',
  data: {
    labels: [], // timestamps
    datasets: [{
      label: 'Wasserstand (cm)',
      data: [],
      borderColor: '#2196F3',
      backgroundColor: 'rgba(33, 150, 243, 0.1)',
      tension: 0.4,
      fill: true
    }, {
      // Warning threshold line at 400cm
      label: 'Warnstufe',
      data: Array(24).fill(400),
      borderColor: '#FF9800',
      borderDash: [5, 5],
      borderWidth: 2,
      pointRadius: 0
    }, {
      // Danger threshold line at 800cm
      label: 'Gefahrstufe',
      data: Array(24).fill(800),
      borderColor: '#F44336',
      borderDash: [5, 5],
      borderWidth: 2,
      pointRadius: ∅
    }]
  },
  options: {
```

```
responsive: true,
    maintainAspectRatio: false,
    plugins: {
      legend: {
        display: true,
        position: 'top'
      },
      tooltip: {
       mode: 'index',
       intersect: false
      }
    },
    scales: {
      x: {
        type: 'time',
        time: {
          unit: 'hour',
          displayFormats: {
           hour: 'HH:mm'
          }
        },
        title: {
          display: true,
         text: 'Zeit'
        }
      },
      y: {
        beginAtZero: true,
       title: {
          display: true,
          text: 'Wasserstand (cm)'
        },
        ticks: {
          callback: function(value) {
           return value + ' cm';
          }
        }
     }
    }
 }
}
```

## 4. Alert System

#### **Alert Level Calculation**

```
const ALERT_LEVELS = {
  NORMAL: {
    min: 0,
    max: 400,
```

```
color: '#4CAF50',
    bgColor: 'rgba(76, 175, 80, 0.1)',
    label: 'Normal',
    labelDE: 'Normal',
    icon: '√',
    description: 'Der Wasserstand liegt im normalen Bereich.'
  },
  WARNING: {
    min: 400,
    max: 800,
    color: '#FF9800',
    bgColor: 'rgba(255, 152, 0, 0.1)',
    label: 'Warning',
    labelDE: 'Warnung',
    icon: '⚠',
    description: 'Erhöhter Wasserstand - Vorsicht geboten.'
  },
  DANGER: {
    min: 800,
    max: Infinity,
    color: '#F44336',
    bgColor: 'rgba(244, 67, 54, 0.1)',
    label: 'Danger',
    labelDE: 'Gefahr',
    icon: ' / ',
    description: 'Hochwassergefahr - Extreme Vorsicht!'
  }
};
function getAlertLevel(waterLevel) {
  if (waterLevel < 400) return ALERT_LEVELS.NORMAL;</pre>
  if (waterLevel < 800) return ALERT_LEVELS.WARNING;</pre>
  return ALERT_LEVELS.DANGER;
}
```

### 5. Main Application (js/app.js)

#### **Application State**

```
const AppState = {
  currentLevel: null,
  lastUpdate: null,
  isLoading: false,
  hasError: false,
  errorMessage: null,
  autoRefreshEnabled: true,
  refreshInterval: 60000, // 60 seconds
  refreshTimer: null
};
```

```
class RheinPegelApp {
 constructor() {
    this.api = new RheinPegelAPI('https://www.stadt-koeln.de/interne-
dienste/hochwasser/pegel_ws.php');
    this.storage = new WaterLevelStorage('rhein-pegel-history');
   this.chart = null;
 }
 async initialize() {
   // 1. Load historical data
    const history = this.storage.getHistoricalData(24);
   // 2. Initialize chart
    const canvas = document.getElementById('waterLevelChart');
    this.chart = new WaterLevelChart(canvas);
    this.chart.initialize(history);
    // 3. Fetch current data
    await this.fetchAndUpdate();
   // 4. Start auto-refresh
   this.startAutoRefresh();
   // 5. Setup event listeners
   this.setupEventListeners();
 }
 async fetchAndUpdate() {
   try {
      this.setLoading(true);
      const data = await this.api.fetchCurrentLevel();
      // Save to storage
     this.storage.saveReading(data);
      // Update UI
     this.updateDisplay(data);
     // Update chart
     this.chart.updateChart(data);
     // Update state
      AppState.currentLevel = data.waterLevel;
      AppState.lastUpdate = data.timestamp;
      AppState.hasError = false;
    } catch (error) {
     this.handleError(error);
    } finally {
```

```
this.setLoading(false);
  }
}
updateDisplay(data) {
  // Update water level display
  const levelElement = document.getElementById('currentLevel');
  levelElement.textContent = data.waterLevel;
  // Update timestamp
  const timeElement = document.getElementById('lastUpdate');
  timeElement.textContent = `${data.date} ${data.time}`;
 // Update alert status
  const alertLevel = getAlertLevel(data.waterLevel);
  this.updateAlertStatus(alertLevel);
updateAlertStatus(alertLevel) {
  const statusCard = document.getElementById('statusCard');
  const statusBadge = document.getElementById('statusBadge');
  const statusIcon = document.getElementById('statusIcon');
  const statusText = document.getElementById('statusText');
  // Update colors
  statusCard.style.backgroundColor = alertLevel.bgColor;
  statusCard.style.borderColor = alertLevel.color;
  statusBadge.style.backgroundColor = alertLevel.color;
  // Update text
  statusIcon.textContent = alertLevel.icon;
  statusText.textContent = alertLevel.labelDE;
  // Update description
  const description = document.getElementById('statusDescription');
  description.textContent = alertLevel.description;
}
startAutoRefresh() {
  if (AppState.refreshTimer) {
    clearInterval(AppState.refreshTimer);
  AppState.refreshTimer = setInterval(() => {
    if (AppState.autoRefreshEnabled) {
     this.fetchAndUpdate();
  }, AppState.refreshInterval);
setupEventListeners() {
  // Manual refresh button
  document.getElementById('refreshBtn').addEventListener('click', () => {
```

```
this.fetchAndUpdate();
});

// Auto-refresh toggle
  document.getElementById('autoRefreshToggle').addEventListener('change', (e)
=> {
    AppState.autoRefreshEnabled = e.target.checked;
    });
}
```

## **HTML Structure**

#### Main Layout

```
<!DOCTYPE html>
<html lang="de">
<head>
 <meta charset="UTF-8">
 <meta name="viewport" content="width=device-width, initial-scale=1.0">
 <title>Rhein Pegel Köln - Echtzeit Wasserstand</title>
 <link rel="stylesheet" href="css/main.css">
 <link rel="stylesheet" href="css/responsive.css">
</head>
<body>
 <header class="app-header">
   <div class="container">
     <h1> Rhein Pegel Köln</h1>
     Echtzeit Wasserstand-Überwachung
   </div>
 </header>
 <main class="app-main">
   <div class="container">
     <!-- Current Level Card -->
     <section id="statusCard" class="status-card">
       <div class="status-header">
         <span id="statusIcon" class="status-icon">√</span>
         <span id="statusBadge" class="status-badge">Normal</span>
       </div>
       <div class="level-display">
         <span id="currentLevel" class="level-number">---</span>
         <span class="level-unit">cm</span>
       </div>
       <div class="last-update">
         Letzte Aktualisierung: <span id="lastUpdate">---</span>
       </div>
     </section>
```

```
<!-- Chart Section -->
      <section class="chart-section">
        <h2>Verlauf (24 Stunden)</h2>
        <div class="chart-container">
          <canvas id="waterLevelChart"></canvas>
        </div>
      </section>
      <!-- Legend -->
      <section class="legend-section">
        <h3>Warnstufen</h3>
        <div class="legend-items">
          <div class="legend-item">
            <span class="legend-color" style="background: #4CAF50"></span>
            <span>Normal (< 400 cm)</span>
          </div>
          <div class="legend-item">
            <span class="legend-color" style="background: #FF9800"></span>
            <span>Warnung (400-800 cm)</span>
          </div>
          <div class="legend-item">
            <span class="legend-color" style="background: #F44336"></span>
            <span>Gefahr (> 800 cm)</span>
          </div>
        </div>
      </section>
      <!-- Controls -->
      <section class="controls-section">
        <button id="refreshBtn" class="btn btn-primary">
          Aktualisieren
        </button>
        <label class="toggle-switch">
          <input type="checkbox" id="autoRefreshToggle" checked>
          <span class="slider"></span>
         Auto-Aktualisierung (60s)
        </label>
      </section>
    </div>
  </main>
  <footer class="app-footer">
    <div class="container">
      Datenquelle: <a href="https://www.stadt-koeln.de"</p>
target="_blank">Stadt Köln</a>
      Diese Daten dienen nur zur Information. Für
offizielle Hochwasserwarnungen beachten Sie bitte die offiziellen Stellen.
    </div>
  </footer>
  <!-- Loading Overlay -->
```

```
<div id="loadingOverlay" class="loading-overlay hidden">
    <div class="spinner"></div>
  </div>
  <!-- Error Toast -->
  <div id="errorToast" class="toast toast-error hidden">
    <span id="errorMessage"></span>
    <button class="toast-close">&times;</button>
  </div>
  <!-- Scripts -->
  <script
src="https://cdn.jsdelivr.net/npm/chart.js@4.4.0/dist/chart.umd.min.js">
</script>
  <script src="https://cdn.jsdelivr.net/npm/chartjs-adapter-date-</pre>
fns@3.0.0/dist/chartjs-adapter-date-fns.bundle.min.js"></script>
  <script src="js/storage.js"></script>
  <script src="js/api.js"></script>
  <script src="js/chart.js"></script>
  <script src="js/app.js"></script>
  <script>
    // Initialize app
    document.addEventListener('DOMContentLoaded', () => {
      const app = new RheinPegelApp();
      app.initialize();
    });
  </script>
</body>
</html>
```

## **CSS Architecture**

Main Styles (css/main.css)

```
:root {
    /* Colors */
    --color-primary: #2196F3;
    --color-normal: #4CAF50;
    --color-warning: #FF9800;
    --color-danger: #F44336;
    --color-background: #F5F5F5;
    --color-surface: #FFFFFF;
    --color-text-primary: #212121;
    --color-text-secondary: #757575;

/* Spacing */
    --spacing-xs: 0.5rem;
    --spacing-md: 1.5rem;
    --spacing-lg: 2rem;
```

```
--spacing-xl: 3rem;
  /* Border Radius */
  --radius-sm: 4px;
  --radius-md: 8px;
  --radius-lg: 12px;
  /* Shadows */
  --shadow-sm: 0 2px 4px rgba(0,0,0,0.1);
  --shadow-md: 0 4px 8px rgba(0,0,0,0.15);
  --shadow-lg: 0 8px 16px rgba(0,0,0,0.2);
 /* Transitions */
 --transition-fast: 150ms ease;
  --transition-normal: 300ms ease;
 --transition-slow: 500ms ease;
}
 box-sizing: border-box;
 margin: 0;
 padding: 0;
body {
 font-family: -apple-system, BlinkMacSystemFont, 'Segoe UI', Roboto, Oxygen,
Ubuntu, sans-serif;
 background-color: var(--color-background);
 color: var(--color-text-primary);
 line-height: 1.6;
}
.container {
 max-width: 1200px;
 margin: 0 auto;
 padding: 0 var(--spacing-md);
}
/* Header */
.app-header {
 background: linear-gradient(135deg, #2196F3 0%, #1976D2 100%);
 color: white;
 padding: var(--spacing-lg) 0;
 box-shadow: var(--shadow-md);
.app-header h1 {
 font-size: 2rem;
 margin-bottom: var(--spacing-xs);
}
.subtitle {
  opacity: 0.9;
```

```
/* Status Card */
.status-card {
 background: var(--color-surface);
  border-radius: var(--radius-lg);
 padding: var(--spacing-lg);
 margin: var(--spacing-lg) 0;
 box-shadow: var(--shadow-md);
 border: 3px solid transparent;
 transition: all var(--transition-normal);
}
.level-display {
 text-align: center;
 margin: var(--spacing-md) 0;
.level-number {
 font-size: 4rem;
 font-weight: bold;
 color: var(--color-primary);
.level-unit {
 font-size: 2rem;
 color: var(--color-text-secondary);
/* Chart */
.chart-section {
 background: var(--color-surface);
 border-radius: var(--radius-lg);
 padding: var(--spacing-lg);
 margin: var(--spacing-lg) 0;
 box-shadow: var(--shadow-md);
}
.chart-container {
 position: relative;
 height: 400px;
 margin-top: var(--spacing-md);
/* Responsive */
@media (max-width: 768px) {
  .level-number {
   font-size: 3rem;
  }
  .chart-container {
    height: 300px;
```

```
}
```

## **CORS Handling Strategy**

## Option 1: Direct Fetch (Preferred)

```
async fetchCurrentLevel() {
 try {
    const response = await fetch(this.apiUrl, {
      method: 'GET',
     mode: 'cors',
     cache: 'no-cache'
   });
   if (!response.ok) {
     throw new Error(`HTTP error! status: ${response.status}`);
    const xmlText = await response.text();
   return this.parseXMLResponse(xmlText);
 } catch (error) {
    // Fallback to proxy if CORS fails
    return this.fetchWithProxy();
 }
}
```

## Option 2: CORS Proxy (Fallback)

```
async fetchWithProxy() {
  const proxyUrl = 'https://cors-anywhere.herokuapp.com/';
  const response = await fetch(proxyUrl + this.apiUrl);
  const xmlText = await response.text();
  return this.parseXMLResponse(xmlText);
}
```

### Option 3: Local Proxy (Production)

Create a simple Node.js proxy server:

```
// server.js
const express = require('express');
const cors = require('cors');
const fetch = require('node-fetch');
```

```
const app = express();
app.use(cors());

app.get('/api/pegel', async (req, res) => {
    try {
        const response = await fetch('https://www.stadt-koeln.de/interne-
        dienste/hochwasser/pegel_ws.php');
        const xml = await response.text();
        res.set('Content-Type', 'text/xml');
        res.send(xml);
    } catch (error) {
        res.status(500).json({ error: error.message });
    }
});

app.listen(3000);
```

## **Testing Strategy**

#### **Unit Tests**

- API XML parsing
- German decimal conversion
- Alert level calculation
- Data storage/retrieval

### **Integration Tests**

- API fetch → Storage → Display
- Chart updates with new data
- Auto-refresh mechanism

#### **Browser Tests**

- Chrome, Firefox, Safari, Edge
- Mobile browsers (iOS Safari, Chrome Mobile)
- Different screen sizes

### **Error Scenarios**

- Network timeout
- Invalid XML response
- localStorage full
- · Chart.js load failure

## Performance Benchmarks

### **Target Metrics**

- First Contentful Paint: < 1.5s
- Time to Interactive: < 2.5s
- API Response: < 500ms
- Chart Render: < 100ms
- localStorage Read/Write: < 10ms

### **Optimization Techniques**

- Lazy load Chart.js
- Debounce resize events
- Use requestAnimationFrame for animations
- Minimize DOM manipulations
- Cache DOM references

## **Accessibility Checklist**

- Semantic HTML5 elements
- ARIA labels for dynamic content
- Keyboard navigation (Tab, Enter, Space)
- Screen reader announcements
- Color contrast ratio > 4.5:1
- Focus indicators visible
- Alt text for graphics
- Skip navigation links
- Responsive font sizes
- Print stylesheet

## **Deployment Checklist**

- Minify CSS and JavaScript
- Optimize images
- Add favicon
- Configure HTTPS
- Set up CDN for Chart.js
- Add meta tags (description, keywords)
- Configure robots.txt
- Add sitemap.xml
- Test on all target browsers
- Validate HTML/CSS
- Run Lighthouse audit
- Configure error tracking

## **Version Control Strategy**

Git Workflow

PROFESSEUR: M.DA ROS



## **Commit Message Format**

```
<type>(<scope>): <subject>
  <body>
  <footer>
```

Types: feat, fix, docs, style, refactor, test, chore

## **Documentation Requirements**

1. **README.md**: Setup, usage, deployment

2. **ARCHITECTURE.md**: System design, decisions

3. API\_DOCS.md: API integration details

4. CHANGELOG.md: Version history

5. **CONTRIBUTING.md**: Development guidelines

6. **LICENSE**: MIT or similar

This completes the technical specification for the Rhine Water Level Monitor web application.