

Project proposal

Our intended populations are gamers. The game will have a basic player control buttons and simple interface. There will be a 2 button for up and down directions.

Our hero will be run automatically. There will be random obstacles in hero's way. Players will play to relax. They will be happy and have fun by getting high scores in our game.

Main components are;

GameManager : Will manage the game and events

Scripts : They will manage a specific objects

Sprites : They will create the visual parts

Camera: camera will be the show screen for player