



ELWISON DENAMPO

Computer Engineering Student

✉ elwisondenampo@gmail.com

☎ +63 945 623 2885

📍 248, Tangke, Naga, Cebu

📱 erudi.vercel.app

EDUCATION

BS Computer Engineering
Cebu Institute of Technology - University
2022 - 2026

Senior High School - STEM
University of Cebu - Main SHS Campus
2020 - 2022

TECH SKILLS

- Javascript
- Typescript
- SQL
- C/C#
- Networking

SOFT SKILLS

- Team Collaboration
- Analytical Thinking
- Effective Communication
- Adaptability
- Time Management & Organization

LANGUAGE

Bisaya (Native)
English (Fluent)
Tagalog (Basic)

About Me

I am a Computer Engineering student currently seeking an OJT opportunity where I can apply my skills in both hardware and software. As I work toward completing my bachelor's degree, I am enthusiastic about gaining hands-on experience, expanding my knowledge, and growing in a professional setting. I have a strong passion for problem-solving, teamwork, and contributing innovative solutions to real-world challenges.

PROJECTS

BSDOC - Personal Health Management Platform 2024 - 2025

In my role as Backend Developer for BSDOC, I engineered the server-side logic using Next.js API routes and Supabase, focusing on secure user and doctor registration, a multi-role authorization system, robust appointment scheduling and management APIs, and the backend infrastructure for admin panel operations and doctor verification workflows.

Technologies Used: Visual Studio Code, Next.js, Node.js, Supabase, Typescript, Restful APIs, JSON, React, Tailwind CSS, Github

Sync() - Personal Task and Collaboration Web App 2023 - 2024

In my role as Full Stack Developer for Sync(), I built and integrated both frontend and backend systems using React and Firebase. I was responsible for implementing secure authentication and registration flows, designing reusable UI components, and developing key functionalities like profile editing, task management with categorization, colleague linking with real-time display updates, and responsive user interfaces that supported both data persistence and live feedback.

Technologies Used: Visual Studio Code, Next.js, Node.js, Firebase, React, Tailwind CSS, TypeScript, RESTful APIs, GitHub