

[illegible]

In the file represented original transition system (ts0) and transformed transition system (ts1)

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```
In [ ]: def mk_ts0():
    T = Ts('Ts0')
    x, x_out = T.add_var(z3.IntSort(), name='x')
    y, y_out = T.add_var(z3.IntSort(), name='y')
    T.Init = z3.And(x == 0, y == 5000)
    T.Tr = z3.And(x_out == x + 1, y_out == z3.If(x >= 5000, y+1, y))
    T.Bad = z3.And(x == 10000, x != y)
    return T

    ts0 = mk_ts0()
    HtmlStr(ts0)
```

```
Out[ ]: Transition System: Ts0
Init:  $x = 0 \wedge y = 5000$ 
Bad:  $x = 10000 \wedge x \neq y$ 
Tr:  $x' = x + 1 \wedge y' = \text{If}(x \geq 5000, y + 1, y)$ 
```

```
In [ ]: def mk_ts1():
    T = Ts('Ts1')
    x, x_out = T.add_var(z3.IntSort(), name='x')
    y, y_out = T.add_var(z3.IntSort(), name='y')
    a, a_out = T.add_var(z3.IntSort(), name='a')
    b, b_out = T.add_var(z3.IntSort(), name='b')
    T.Init = z3.And(a == 5000, b == 10000, x == 0, y == a)
    T.Tr = z3.And(x_out == x + 1, y_out == z3.If(x >= a, y+1, y), a_out == a)
    T.Bad = z3.And(x == b, x != y)
    return T

    ts1 = mk_ts1()
    HtmlStr(ts1)
```

```
Out[ ]: Transition System: Ts1
Init:  $a = 5000 \wedge b = 10000 \wedge x = 0 \wedge y = a$ 
Bad:  $x = b \wedge x \neq y$ 
Tr:  $x' = x + 1 \wedge y' = \text{If}(x \geq a, y + 1, y) \wedge a' = a \wedge b' = b$ 
```

```
In [ ]: def vc_gen(T):
    '''Verification Condition (VC) for an Inductive Invariant'''
    Inv = z3.Function('Inv', *(T.sig() + [z3.BoolSort()]))

    InvPre = Inv(*T.pre_vars())
    InvPost = Inv(*T.post_vars())

    all_vars = T.all()
    vc_init = z3.ForAll(all_vars, z3.Implies(T.Init, InvPre))
    vc_ind = z3.ForAll(all_vars, z3.Implies(z3.And(InvPre, T.Tr), InvPost))
    vc_bad = z3.ForAll(all_vars, z3.Implies(z3.And(InvPre, T.Bad), z3.BoolVal(False)))
    return [vc_init, vc_ind, vc_bad], InvPre
```

```
In [ ]: vc0, inv0 = vc_gen(ts0)
        vc1, inv1 = vc_gen(ts1)
```

```
In [ ]: chc_to_str(vc0)
```

```
Out[ ]:  $\forall x, y, x', y' : x = 0 \wedge y = 5000 \Rightarrow \text{Inv}(x, y)$ 
```

```
 $\forall x, y, x', y' :$   

 $\text{Inv}(x, y) \wedge x' = x + 1 \wedge y' = \text{If}(x \geq 5000, y + 1, y) \Rightarrow$   

 $\text{Inv}(x', y')$ 
```

```
 $\forall x, y, x', y' : \text{Inv}(x, y) \wedge x = 10000 \wedge x \neq y \Rightarrow \text{False}$ 
```

```
In [ ]: chc_to_str(vc1)
```

```
Out[ ]:  $\forall x, y, a, b, x', y', a', b' :$   

 $a = 5000 \wedge b = 10000 \wedge x = 0 \wedge y = a \Rightarrow \text{Inv}(x, y, a, b)$ 
```

```
 $\forall x, y, a, b, x', y', a', b' :$   

 $\text{Inv}(x, y, a, b) \wedge$   

 $x' = x + 1 \wedge$   

 $y' = \text{If}(x \geq a, y + 1, y) \wedge$   

 $a' = a \wedge$   

 $b' = b \Rightarrow$   

 $\text{Inv}(x', y', a', b')$ 
```

```
 $\forall x, y, a, b, x', y', a', b' :$   

 $\text{Inv}(x, y, a, b) \wedge x = b \wedge x \neq y \Rightarrow \text{False}$ 
```

Invariants for those 2 systems locates below

Invariant 1

```
In [ ]: HtmlStr(inv0)
```

```
Out[ ]:  $\text{Inv}(x, y)$ 
```

```
In [ ]: res0, answer0 = solve_horn(vc0, max_unfold=100)  

res0
```

```
Out[ ]: sat
```

```
In [ ]: res0
```

```
Out[ ]: sat
```

```
In [ ]: answer0
```

```
Out[ 1]: [Inv = [else → (¬(v1 ≥ 5001) ∨ ¬(v1 + -1·v0 ≥ 1)) ∧ ¬(v1 + -1·v0 ≤ -1) ∧ ¬(v1 ≤ 4999)]]
```

```
In [ ]: answer0.eval(inv0)
```

```
Out[ ]: (¬(y ≥ 5001) ∨ ¬(y + -1·x ≥ 1)) ∧ ¬(y + -1·x ≤ -1) ∧ ¬(y ≤ 4999)
```

## Invariant 2

```
In [ ]: HtmlStr(inv1)
```

```
Out[ ]: Inv(x, y, a, b)
```

```
In [ ]: res1, answer1 = solve_horn(vc1, max_unfold=100)
```

```
In [ ]: res1
```

```
Out[ ]: sat
```

```
In [ ]: answer1
```

```
Out[ ]: [Inv = [else → (¬(v0 + -1·v1 ≤ -1) ∨ ¬(v0 + -1·v2 ≥ 0)) ∧ ¬(v2 + -1·v1 ≥ 1) ∧ ¬(v2 + -1·v3 ≥ 0) ∧ ¬(v0 + -1·v1 ≥ 1) ∧ (¬(v0 + -1·v2 ≤ -1) ∨ ¬(v2 + -1·v1 ≤ -1))]]
```

```
In [ ]: answer1.eval(inv1)
```

```
Out[ ]: (¬(x + -1·y ≤ -1) ∨ ¬(x + -1·a ≥ 0)) ∧ ¬(a + -1·y ≥ 1) ∧ ¬(a + -1·b ≥ 0) ∧ ¬(x + -1·y ≥ 1) ∧ (¬(x + -1·a ≤ -1) ∨ ¬(a + -1·y ≤ -1))
```

## 1. Provide cx for the statement: inv2(x,y,a,b) = inv(x,y) [5000->a, 10000->b]

- Invariant for the original benchmark is:

$$\text{Inv1}(x,y) =$$

$$(\neg(y \geq 5001) \vee \neg(y + -1 \cdot x \geq 1)) \wedge \neg(y + -1 \cdot x \leq -1) \wedge \neg(y \leq 4999) =$$

$$(y \geq 5001) \Rightarrow (y \geq x + 1) \wedge y \geq x \wedge y > 4999$$

- Invariant for the transformed benchmark is:

$$\text{Inv2}(x,y,a,b) =$$

$$(\neg(y \geq 5001) \vee x \geq y) \wedge y \geq a \wedge x \leq y =$$

$$(y > a \Rightarrow x \geq y) \wedge y \geq a \wedge x \leq y$$

We need to prove that  $\text{Inv1}(x,y)[5000 \rightarrow a, 10000 \rightarrow b] \neq \text{Inv2}(x,y,a,b)$  and provide a cx

Let's rewrite  $\text{Inv1}(x,y)$  in such way:

$\text{Inv1}(x,y) = ((y \geq 5001 \Rightarrow x \geq y) \wedge y \geq 5000 \wedge x \leq y)$

$\text{Inv1}(x,y)[5000 \rightarrow a, 10000 \rightarrow b] = ((y \geq 5001 \Rightarrow x \geq y) \wedge y \geq a \wedge x \leq y)$

Let's to find a cx using z3:

```
In [ ]: class TransitionSystem:
    def __init__(self):
        self.a, self.b, self.x, self.y, self.x_prime, self.y_prime = Ints('a b x y x_prime y_prime')

    def inv_gen(self, u, w):
        '''Returns an invariant with constrains that don't have number 5000 e
        return And(
            Implies(w >= 5001, u >= w),
            w > 4999,
            u <= w)

    def init_constraints(self):
        return And(self.x == 0, self.y == self.a)

    def transition_constraints(self):
        return And(
            self.x_prime == self.x + 1,
            self.y_prime == If(self.x >= self.a, self.y + 1, self.y))

    def bad_state(self):
        return And(self.x == self.b, self.x_prime != self.y_prime)

    def invariant_constraints(self):
        return self.inv_gen(self.x, self.y)

    def invariant_prime_constraints(self):
        return self.inv_gen(self.x_prime, self.y_prime)

    def prove_solver(self, solver):
        checked = solver.check() == unsat
        if checked:
            print("Invariant equivalency holds.")
        else:
            print("Invariant equivalency does not hold.\nCounterexample:")
            print(solver.model())
            print()
        return checked

    def prove_init_impl_inv(self):
        print("Check the initialization condition Init => Inv is valid:")
        solver = Solver()
        solver.add(self.init_constraints())
        solver.add(Not(self.invariant_constraints()))
        self.prove_solver(solver)

    def prove_inv_tr_impl_inv_p(self):
        print("Check the condition Inv ^ Tr => Inv` is valid:")
        solver2 = Solver()
        solver2.add(self.transition_constraints())
```

```

        solver2.add(self.invariant_constraints())
        solver2.add(Not(self.invariant_prime_constraints()))
        self.prove_solver(solver2)

    def prove_inv_bad_impl_false(self):
        print("Check the initialization condition  $\text{Inv} \wedge \text{Bad} \Rightarrow \text{False}$  is valid")
        solver3 = Solver()
        solver3.add(self.invariant_constraints())
        solver3.add(self.bad_state())
        self.prove_solver(solver3)

    def check_conditions(self):
        self.prove_init_impl_inv()
        self.prove_inv_tr_impl_inv_p()
        self.prove_inv_bad_impl_false()

ts = TransitionSystem()
ts.check_conditions()

```

Check the initialization condition  $\text{Init} \Rightarrow \text{Inv}$  is valid:

Invariant equivalency does not hold.

Counterexample:

$[x = 0, a = 5001, y = 5001]$

Check the condition  $\text{Inv} \wedge \text{Tr} \Rightarrow \text{Inv}$  is valid:

Invariant equivalency does not hold.

Counterexample:

$[x = 4999,$   
 $y\_prime = 5001,$   
 $x\_prime = 5000,$   
 $a = 4999,$   
 $y = 5000]$

Check the initialization condition  $\text{Inv} \wedge \text{Bad} \Rightarrow \text{False}$  is valid:

Invariant equivalency does not hold.

Counterexample:

$[b = 0, x\_prime = 1, x = 0, y = 5000, y\_prime = 0]$

## 2. Prove the statement:

$\text{inv2}(x,y,a,b) = \text{inv}(x,y) \wedge a = 5000 \wedge b = 10000$

- Ts0:  $I0 = \text{Inv}(x,y)$
- Ts1:  $I2 = \text{Inv2}(x,y,a,b)$

We aim to prove that  $I0 \equiv I2$

```

In [ ]: class InvariantEquivalenceChecker:
    def __init__(self):
        self.x, self.y, self.a, self.b, self.x_prime, self.y_prime = Ints('x

    def inv_for_original_benchmark(self):
        '''(y > 5000 => x ≥ y) ∧ y ≥ 5000 ∧ x ≤ y'''

```

```

    return And(Implies(self.y > 5000, self.x >= self.y), self.y >= 5000,

def z3_prove(self, claim):
    """Stolen from z3 codebase part. Return boolean value of result
    Try to prove the given claim.

    This is a simple function for creating demonstrations. It tries to
    `claim` by showing the negation is unsatisfiable.

    >>> p, q = Booleans('p q')
    >>> prove(Not(And(p, q)) == Or(Not(p), Not(q)))
    true
    """
    s = Solver()
    s.add(Not(claim))
    return s.check() == unsat

def weak_prove_eq(self, fml1, fml2):
    s1 = Solver()
    s1.add(Not(Implies(fml1, fml2)))
    s1.add(Not(Implies(fml2, fml1)))
    return s1.check() == unsat

def strong_prove_eq(self, fml1, fml2):
    s1 = Solver()
    s1.add(Not(Implies(fml1, fml2)))
    s2 = Solver()
    s2.add(Not(Implies(fml2, fml1)))
    print(f"fml1 => fml2: {s1.check() == unsat}")
    print(f"fml2 => fml1: {s2.check() == unsat}")
    return s1.check() == unsat and s2.check() == unsat

# Provers

def prove_inv_equi_inv(self):
    print("Check whether inv_for_original_benchmark is equisat to itself")
    inv = self.inv_for_original_benchmark()
    inv_2 = And(Implies(self.y > 5000, self.x + 1 > self.y), self.y >= 5
    print(f"Strong prove: = {self.strong_prove_eq(inv, inv_2)}")
    print(f"Weak prove: = {self.weak_prove_eq(inv, inv_2)}")
    print(f"z3 prove: = {self.z3_prove(inv == inv_2)}")
    print()

def prove_inv_equi_inv_2(self):
    '''(y > a => x ≥ y) ∧ y ≥ a ∧ x ≤ y'''
    print("Check whether inv_for_original_benchmark is equisat to inv_for")
    inv = self.inv_for_original_benchmark()
    I1 = And(Implies(self.y > self.a, self.x >= self.y), self.x <= self.
    print(f"Strong prove: = {self.strong_prove_eq(inv, I1)}")
    print(f"Weak prove: = {self.weak_prove_eq(inv, I1)}")
    print(f"z3 prove: = {self.z3_prove(inv == I1)}")
    print()

def prove_inv_equi_inv_3(self):
    print("Check whether inv_for_original_benchmark is equisat to inv_for")
    inv = self.inv_for_original_benchmark()

```

```
I2 = And(Implies(self.a - self.y <= -1, self.x > self.y - 1),
        self.x < self.y + 1,
        self.b - self.a >= 5000,
        self.a < self.y + 1)
print(f"Strong prove: = {self.strong_prove_eq(inv, I2)}")
print(f"Weak prove: = {self.weak_prove_eq(inv, I2)}")
print(f"z3 prove: = {self.z3_prove(inv == I2)}")
print()

def prove_inv_equi_inv_4(self):
    print("Check whether inv_for_original_benchmark is equisat to inv_for_benchmark")
    inv = self.inv_for_original_benchmark()
    I2 = And(Or(Not(self.x - self.y <= -1), Not(self.x - self.a >= 0)),
            Not(self.a - self.y >= 1),
            self.b - self.a > 4999,
            Not(self.x - self.y >= 1),
            Or(Not(self.x - self.a <= -1), Not(self.a - self.y <= -1)))
    print(f"Strong prove: = {self.strong_prove_eq(inv, I2)}")
    print(f"Weak prove: = {self.weak_prove_eq(inv, I2)}")
    print(f"z3 prove: = {self.z3_prove(inv == I2)}")
    print()

def check_invariant_equivalence(self):
    self.prove_inv_equi_inv()
    self.prove_inv_equi_inv_2()
    self.prove_inv_equi_inv_3()
    self.prove_inv_equi_inv_4()

iec = InvariantEquivalenceChecker()
iec.check_invariant_equivalence()
```



Check whether `inv_for_original_benchmark` is equisat to itself:

```
fml1 => fml2: True
fml2 => fml1: True
Strong prove: = True
Weak prove: = True
z3 prove: = True
```

Check whether `inv_for_original_benchmark` is equisat to `inv_for_transformed_benchmark 2`:

```
fml1 => fml2: False
fml2 => fml1: False
Strong prove: = False
Weak prove: = True
z3 prove: = False
```

Check whether `inv_for_original_benchmark` is equisat to `inv_for_transformed_benchmark 2`:

```
fml1 => fml2: False
fml2 => fml1: False
Strong prove: = False
Weak prove: = True
z3 prove: = False
```

Check whether `inv_for_original_benchmark` is equisat to `inv_for_transformed_benchmark 2`:

```
fml1 => fml2: False
fml2 => fml1: False
Strong prove: = False
Weak prove: = True
z3 prove: = False
```

So, according to z3, I tried to show  $\text{Inv}(x,y) \iff \text{Inv2}(x,y,a,b)$  (moreover tried 3 output SPACER invariants) but got a result that theory about equisat answers is not true