## 1. Provide cx for the statement:

```
inv2(x,y,a,b) = inv(x,y)[5000->a, 10000->b]
```

```
In [ ]: import sys
         sys.path.insert(1, '/Users/ekvashyn/Code/spacer-on-jupyter/src/')
         from spacer_tutorial import *
         import z3
         z3.set_param(proof=True)
         z3.set_param(model=True)
         z3.set_html_mode(True)
In [ ]: def mk_ts0():
             T = Ts('Ts0')
             x, x_out = T.add_var(z3.IntSort(), name='x')
             y, y_out = T.add_var(z3.IntSort(), name='y')
             T.Init = z3.And(x == 0, y == 5000)
             T.Tr = z3.And(x_out == x + 1, y_out == z3.If(x >= 5000, y+1, y))
             T.Bad = z3.And(x == 10000, x != y)
             return T
         ts0 = mk ts0()
         HtmlStr(ts0)
Out [ ]: Transition System: Ts0
        Init: x = 0 \land y = 5000
        Bad: x = 10000 \land x \neq y
        Tr: x' = x + 1 \land y' = If(x \ge 5000, y + 1, y)
In [ ]: def mk_ts1():
             T = Ts('Ts1')
             x, x_out = T.add_var(z3.IntSort(), name='x')
             y, y_out = T.add_var(z3.IntSort(), name='y')
             a, a_out = T.add_var(z3.IntSort(), name='a')
             b, b_out = T.add_var(z3.IntSort(), name='b')
             T.Init = z3.And(a == 5000, b == 10000, x == 0, y == a)
             T.Tr = z3.And(x_out == x + 1, y_out == z3.If(x >= a, y+1, y), a_out == a
             T.Bad = z3.And(x == b, x != y)
             return T
         ts1 = mk ts1()
         HtmlStr(ts1)
Out [ ]: Transition System: Ts1
        Init: a = 5000 \land b = 10000 \land x = 0 \land y = a
        Bad: x = b \wedge x \neq y
        Tr: x' = x + 1 \land y' = If(x \ge a, y + 1, y) \land a' = a \land b' = b
In [ ]: def vc_gen(T):
              '''Verification Condition (VC) for an Inductive Invariant'''
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Inv = z3.Function('Inv', *(T.sig() + [z3.BoolSort()]))
               InvPre = Inv(*T.pre vars())
               InvPost = Inv(*T.post_vars())
               all_vars = T.all()
               vc_init = z3.ForAll(all_vars, z3.Implies(T.Init, InvPre))
               vc_ind = z3.ForAll(all_vars, z3.Implies(z3.And(InvPre, T.Tr), InvPost))
               vc_bad = z3.ForAll(all_vars, z3.Implies(z3.And(InvPre, T.Bad), z3.BoolVa
               return [vc_init, vc_ind, vc_bad], InvPre
In []: vc0, inv0 = vc_gen(ts0)
          vc1, inv1 = vc_gen(ts1)
In [ ]: chc_to_str(vc0)
Out [ ]: \forall x, y, x', y' : x = 0 \land y = 5000 \Rightarrow Inv(x, y)
         ∀x, y, x', y':
         Inv(x, y) \land x' = x + 1 \land y' = If(x \ge 5000, y + 1, y) \Rightarrow
         Inv(x', y')
         \forall x, y, x', y' : Inv(x, y) \land x = 10000 \land x \neq y \Rightarrow False
In [ ]: chc_to_str(vc1)
a = 5000 \land b = 10000 \land x = 0 \land y = a \Rightarrow Inv(x, y, a, b)
         ∀x, y, a, b, x', y', a', b':
         Inv(x, y, a, b) \wedge
         x' = x + 1 \wedge
         y' = If(x \ge a, y + 1, y) \land
         a' = a ∧
         b' = b \Rightarrow
         Inv(x', y', a', b')
         ∀x, y, a, b, x', y', a', b' :
         Inv(x, y, a, b) \land x = b \land x \neq y \Rightarrow False
In [ ]: HtmlStr(inv0)
Out[]: Inv(x, y)
In [ ]: HtmlStr(inv1)
```

```
out[]: Inv(x, y, a, b)
In [ ]: res0, answer0 = solve_horn(vc0, max_unfold=100)
In []: res1, answer1 = solve_horn(vc1, max_unfold=100)
In [ ]: res0
Out[]: sat
In [ ]: res1
Out[]: sat
In []: answer0
Out [ ]: [Inv = [else \rightarrow (¬(v<sub>0</sub> \leq 5000) \lor ¬(v<sub>1</sub> \geq 5001)) \land ¬(v<sub>0</sub> + -1·v<sub>1</sub> \geq 1) \land (¬(v<sub>0</sub> \geq 5000) \lor ¬(v<sub>0</sub> +
                                  -1 \cdot v_1 \leq -1) \land \neg (v_1 \leq 4999)
In [ ]: answer1
Out [ ]: [Inv = [else \rightarrow (¬(v<sub>1</sub> + -1·v<sub>0</sub> \leq -1) \vee ¬(v<sub>0</sub> + -1·v<sub>3</sub> \geq -3)) \wedge ¬(v<sub>2</sub> + -1·v<sub>3</sub> \geq -4999) \wedge (¬(v<sub>0</sub> +
                                  -1 \cdot v_2 \le -1) \vee \neg (v_1 + -1 \cdot v_2 \ge 1)) \wedge (\neg (v_1 + -1 \cdot v_0 \le -1) \vee \neg (v_0 + -1 \cdot v_3 \le -2) \vee \neg (v_0 + -1 \cdot v_2 \ge -1)
                                  0)) \wedge \neg (v_1 + -1 \cdot v_2 \le -1) \wedge (\neg (v_0 + -1 \cdot v_2 \ge 0) \vee \neg (v_1 + -1 \cdot v_0 \ge 1))]]
In [ ]: answer0.eval(inv0)
4999)
In []: answer1.eval(inv1)
Out 1 : (\neg(y + -1 \cdot x \le -1) \lor \neg(x + -1 \cdot b \ge -3)) \land \neg(a + -1 \cdot b \ge -4999) \land (\neg(x + -1 \cdot a \le -1) \lor \neg(y + -1 \cdot a \ge -1)) \land \neg(a + -1 \cdot b \ge -4999)
                                  1)) \wedge (\neg (y + -1 \cdot x \le -1) \vee \neg (x + -1 \cdot a \ge 0) \vee \neg (x + -1 \cdot b \le -2)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1))
                                  0) \vee \neg (y + -1 \cdot x \ge 1)
                                     Invariant for the original benchmark is:
                                     Inv1(x,y) =
                                             (\neg(y \ge 5001) \lor \neg(y + -1 \cdot x \ge 1)) \land \neg(y + -1 \cdot x \le -1) \land \neg(y \le 4999) =
                                             (y \ge 5001) => (y \ge x + 1) \land y \ge x \land y > 4999
                                     Invariant for the transformed benchmark is:
                                     Inv2(x,y,a,b) =
                                             (\neg(y \ge 5001) \lor x \ge y) \land y \ge a \land x \le y =
                                               (y > a \Rightarrow x \ge y) \land y \ge a \land x \le y
                                     We need to prove that Inv1(x,y)[5000->a, 10000->b] != Inv2(x,y,a,b)
```

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Let's rewrite Inv1(x,y) in such way: Inv1(x,y) = ((y >= 5001 => x >= y) \&\& y >= 5000 \&\& x <= y) \\ Inv1(x,y)[5000->a, 10000->b] = ((y >= 5001 => x >= y) \&\& y >= a \&\& x <= y)
```

```
In [ ]: from z3 import *
        # Create Z3 variables
        a, b, x, y, x_prime, y_prime = Ints('a b x y x_prime y_prime')
        # Create a Z3 solver
        solver = Solver()
        # Initial conditions
        solver.add(x == 0)
        solver.add(y == a)
        # Transition relation constraints
        transition_constraints = And(
            x_prime == x + 1,
            y_prime == If(x >= a, y + 1, y)
        # Invariant constraints
        invariant_constraints = And(
            Implies(y > 5001, x \Rightarrow y),
            y >= a,
            x <= y
        )
        # Add transition relation and invariant constraints to the solver
        solver.add(transition_constraints)
        solver.add(Not(invariant_constraints)) # Adding negation of the invariant f
        # Check for satisfiability
        if solver.check() == unsat:
            print("Invariant holds for the transition system.")
            print("Invariant does not hold for the transition system.")
            counterexample = solver.model()
            print(f"Counterexample found:")
            print("x =", counterexample[x])
            print("y =", counterexample[y])
            print("a =", counterexample[a])
```

Invariant does not hold for the transition system. Counterexample found: x = 0

x = 0 y = 5002a = 5002

## 2. Prove the statement:

```
inv2(x,y,a,b) = inv(x,y) \land a = 5000 \land b = 10000
```

```
In [ ]: # vars for Ts0
        x0, y0 = Ints('x0 y0')
        # vars for Ts1
        x1, y1, a1, b1 = Ints('x1 y1 a1 b1')
        solver = Solver()
        # Define the invariants for Ts0 and Ts1
        I0 = And(
            Implies(y > 5000, x >= y),
            y >= 5000,
            x <= y
        I1 = And( a1 == 5000, b1 == 10000, Implies(y1 \geq a, x1 \geq y1), x1 \leq y1, y1
        # Check if (I0 and (a = 5000) and (b = 10000)) is equivalent to I1
        solver.add(Not(Implies(And(I0, a1 == 5000, b1 == 10000), I1)))
        solver.add(Not(Implies(I1, And(I0, a1 == 5000, b1 == 10000))))
        # Check for satisfiability (unsat implies equivalence)
        if solver.check() == unsat:
            print("Invariant equivalency holds.")
        else:
            print("Invariant equivalency does not hold.")
```

Invariant equivalency holds.