Proofs for equisat/non-equisat for variable substitution technique used in magicXform

In the file represented original transition system (ts0) and transformed transition system (ts1)

```
In [ ]: import sys
         sys.path.insert(1, '/Users/ekvashyn/Code/spacer-on-jupyter/src/')
         from spacer_tutorial import *
         import z3
         z3.set_param(proof=True)
         z3.set_param(model=True)
         z3.set_html_mode(True)
In [ ]: def mk_ts0():
             T = Ts('Ts0')
             x, x_out = T.add_var(z3.IntSort(), name='x')
             y, y_out = T.add_var(z3.IntSort(), name='y')
             T.Init = z3.And(x == 0, y == 5000)
             T.Tr = z3.And(x_out == x + 1, y_out == z3.If(x >= 5000, y+1, y))
             T.Bad = z3.And(x == 10000, x != y)
             return T
         ts0 = mk ts0()
         HtmlStr(ts0)
Out 1: Transition System: Ts0
        Init: x = 0 \land y = 5000
        Bad: x = 10000 \land x \neq y
        Tr: x' = x + 1 \land y' = If(x \ge 5000, y + 1, y)
In [ ]: def mk_ts1():
             T = Ts('Ts1')
             x, x_out = T.add_var(z3.IntSort(), name='x')
             y, y_out = T.add_var(z3.IntSort(), name='y')
             a, a_out = T.add_var(z3.IntSort(), name='a')
             b, b_out = T.add_var(z3.IntSort(), name='b')
             T.Init = z3.And(a == 5000, b == 10000, x == 0, y == a)
             T.Tr = z3.And(x_out == x + 1, y_out == z3.If(x >= a, y+1, y), a_out == a
             T.Bad = z3.And(x == b, x != y)
             return T
         ts1 = mk ts1()
         HtmlStr(ts1)
Out 1: Transition System: Ts1
        Init: a = 5000 \land b = 10000 \land x = 0 \land y = a
        Bad: x = b \wedge x \neq y
        Tr: x' = x + 1 \land y' = If(x \ge a, y + 1, y) \land a' = a \land b' = b
```

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In [ ]: def vc_gen(T):
                '''Verification Condition (VC) for an Inductive Invariant'''
                Inv = z3.Function('Inv', *(T.sig() + [z3.BoolSort()]))
                InvPre = Inv(*T.pre_vars())
                InvPost = Inv(*T.post_vars())
                all vars = T.all()
                vc_init = z3.ForAll(all_vars, z3.Implies(T.Init, InvPre))
                vc_ind = z3.ForAll(all_vars, z3.Implies(z3.And(InvPre, T.Tr), InvPost))
                vc_bad = z3.ForAll(all_vars, z3.Implies(z3.And(InvPre, T.Bad), z3.BoolVa
                return [vc_init, vc_ind, vc_bad], InvPre
In []: vc0, inv0 = vc\_gen(ts0)
           vc1, inv1 = vc_gen(ts1)
In [ ]: chc_to_str(vc0)
Out [ ]: \forall x, y, x', y' : x = 0 \land y = 5000 \Rightarrow Inv(x, y)
          \forall x, y, x', y':
          Inv(x, y) \land x' = x + 1 \land y' = If(x \ge 5000, y + 1, y) \Rightarrow
          Inv(x', y')
          \forall x, y, x', y' : Inv(x, y) \land x = 10000 \land x \neq y \Rightarrow False
In [ ]: chc_to_str(vc1)
out[]: ∀x, y, a, b, x', y', a', b':
          a = 5000 \land b = 10000 \land x = 0 \land y = a \Rightarrow Inv(x, y, a, b)
          ∀x, y, a, b, x', y', a', b' :
          Inv(x, y, a, b) \wedge
          x' = x + 1 \wedge
          y' = If(x \ge a, y + 1, y) \land
          a' = a \wedge
          b' = b \Rightarrow
          Inv(x', y', a', b')
          ∀x, y, a, b, x', y', a', b' :
          Inv(x, y, a, b) \land x = b \land x \neq y \Rightarrow False
```

Invariants for those 2 systems locates below

```
In [ ]: HtmlStr(inv0)
```

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Out[]: Inv(x, y)
In [ ]: HtmlStr(inv1)
Out[]: Inv(x, y, a, b)
In [ ]: res0, answer0 = solve_horn(vc0, max_unfold=100)
In []: res1, answer1 = solve_horn(vc1, max_unfold=100)
In [ ]: res0
Out[]: sat
In [ ]: res1
Out[]: sat
In [ ]: answer0
out [ ]: [Inv = [else \rightarrow (¬(v<sub>0</sub> ≤ 5000) ∨ ¬(v<sub>1</sub> ≥ 5001)) ∧ ¬(v<sub>0</sub> + -1·v<sub>1</sub> ≥ 1) ∧ (¬(v<sub>0</sub> ≥ 5000) ∨ ¬(v<sub>0</sub> +
                                  -1 \cdot v_1 \leq -1) \wedge \neg (v_1 \leq 4999)]]
In [ ]: answer1
[\ln v] = [\ln v] = [\ln v] = [\ln v] + (-1 \cdot v_0) \le -1 \quad \( \sqrt{v_0} + -1 \cdot v_3 \geq -3) \) \quad \( \sqrt{v_2} + -1 \cdot v_3 \geq -4999 \) \quad \( (-\cdot v_0 + -1 \cdot v_3 \geq -3) \)
                                  -1 \cdot v_2 \le -1) \vee \neg (v_1 + -1 \cdot v_2 \ge 1)) \wedge (\neg (v_1 + -1 \cdot v_3 \le -1) \vee \neg (v_0 + -1 \cdot v_3 \le -2) \vee \neg (v_0 + -1 \cdot v_2 \ge -1)
                                  0)) \wedge \neg (v_1 + -1 \cdot v_2 \le -1) \wedge (\neg (v_0 + -1 \cdot v_2 \ge 0) \vee \neg (v_1 + -1 \cdot v_0 \ge 1))]]
In []: | answer0.eval(inv0)
(\neg(x \le 5000) \lor \neg(y \ge 5001)) \land \neg(x + -1.y \ge 1) \land (\neg(x \ge 5000) \lor \neg(x + -1.y \le -1)) \land \neg(y \le 1)
                                   4999)
In [ ]: answer1.eval(inv1)
out [ ]: (\neg(y + -1 \cdot x \le -1) \lor \neg(x + -1 \cdot b \ge -3)) \land \neg(a + -1 \cdot b \ge -4999) \land (\neg(x + -1 \cdot a \le -1) \lor \neg(y + -1 \cdot a \ge -3))
                                  1)) \wedge (\neg (y + -1 \cdot x \le -1) \vee \neg (x + -1 \cdot a \ge 0) \vee \neg (x + -1 \cdot b \le -2)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge \neg (y + -1 \cdot a \le -1) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1)) \wedge (\neg (x + -1 \cdot a \ge -1
                                  0) \vee \neg (y + -1 \cdot x \ge 1)
                                      1. Provide cx for the statement: inv2(x,y,a,b) = inv(x,y)
                                      [5000->a, 10000->b]

    Invariant for the original benchmark is:

                                                    Inv1(x,y) =
                                             (\neg(y \ge 5001) \lor \neg(y + -1 \cdot x \ge 1)) \land \neg(y + -1 \cdot x \le -1) \land \neg(y \le 4999) =
                                             (y \ge 5001) => (y \ge x + 1) \land y \ge x \land y > 4999
                                              • Invariant for the transformed benchmark is:
```

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```
Inv2(x,y,a,b) =

(\neg(y \ge 5001) \lor x \ge y) \land y \ge a \land x \le y =
(y > a => x \ge y) \land y \ge a \land x \le y
```

We need to prove that Inv1(x,y)[5000->a, 10000->b] != Inv2(x,y,a,b) and provide a cx

```
Let's rewrite Inv1(x,y) in such way: 
Inv1(x,y) = ((y \ge 5001 => x>=y) \land y \ge 5000 \land x \le y)
Inv1(x,y)[5000->a, 10000->b] = ((y \ge 5001 => x \ge y) \land y \ge a \land x \le y)
```

Let's to find a cx using z3:

```
In [ ]: from z3 import *
        a, b, x, y, x_prime, y_prime = Ints('a b x y x_prime y_prime')
        solver = Solver()
        solver.add(x == 0)
        solver.add(y == a)
        transition_constraints = And(
            x_prime == x + 1,
            y_prime == If(x >= a, y + 1, y)
        invariant constraints = And(
            Implies(y > 5001, x >= y),
            y >= a
            x <= y
        )
        solver.add(transition constraints)
        solver.add(Not(invariant_constraints))
        # Check for satisfiability
        if solver.check() == unsat:
            print("Invariant holds for the transition system.")
        else:
            print("Invariant does not hold for the transition system.")
            counterexample = solver.model()
            print(f"Counterexample found:")
            print("x =", counterexample[x])
            print("y =", counterexample[y])
            print("a =", counterexample[a])
```

Invariant does not hold for the transition system. Counterexample found:

```
x = 0

y = 5002

a = 5002
```

2. Prove the statement:

```
inv2(x,y,a,b) = inv(x,y) \land a = 5000 \land b = 10000

• Ts0: I0=Inv(x,y)

• Ts1: I2=Inv2(x,y,a,b)

We aim to prove that (I0 \land(a=5000)\land(b=10000)) = I2
```

```
In [ ]: # vars for Ts0
        x0, y0 = Ints('x0 y0')
        # vars for Ts1
        x1, y1, a1, b1 = Ints('x1 y1 a1 b1')
        solver = Solver()
        # Define the invariants for Ts0 and Ts1
        I0 = And(Implies(y > 5000, x >= y), y >= 5000, x <= y)
        I2 = And(a1 == 5000, b1 == 10000,
                 Implies(y1 >= a1, x1 >= y1), x1 <= y1, y1 >= a1)
        # Check if (I0 and (a = 5000) and (b = 10000)) is equivalent to I1
        solver.add(Not(Implies(And(I0, a1 == 5000, b1 == 10000), I2)))
        solver.add(Not(Implies(I2, And(I0, a1 == 5000, b1 == 10000))))
        # Check for satisfiability (unsat implies equivalence)
        if solver.check() == unsat:
            print("Invariant equivalency holds.")
        else:
            print("Invariant equivalency does not hold.")
            m = solver.model()
            print(m)
```

Invariant equivalency holds.

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