

Representation

Vertex = { v | v represents a vertex in a directed graph; it is uniquely identified by an ID and holds references to the inbound and outbound Edges }

Vertex:

vID : Integer
in : Set<Edge>
out : Set<Edge>
degreeIn : Integer
degreeOut : Integer

Edge = { e | e represents an edge in a directed graph; it is uniquely identified by the 2 vertices that it connects and has an associated weight }

Edge:

v1 : Vertex
v2 : Vertex
weight : Integer

Graph = { g | g represents a directed graph; it holds a set of Vertex and a set of Edge }

Graph:

vertices : Set<Vertex>
edges : Set<Edge>
noVertices : Integer
noEdges : Integer

Interface

Graph()

Construct an empty graph

Graph(filename : String)

Read the graph from the CSV list at @filename

Graph(Graph other)

Copy constructor

getVertices() : Set<Vertex>

Return the set of vertices of the graph

getEdges() : Set<Edge>

Return the set of edges of the graph

getNoVertices() : Integer

Return the number of vertices of the graph

getNoEdges() : Integer

Return the number of edges of the graph

`getVertexById(vid : int) : Optional<Vertex>`

Search for a vertex in the graph, given it's id.

Return Optional<Vertex> - empty if a Vertex with the given @vid does not exist; holds the Vertex otherwise

`getEdge(v1id : int, v2id : int) : Optional<Edge>`

Search for an Edge in the graph given the ids for it's 2 vertices

Return Optional<Edge> - empty if an Edge with the given vertices as does not exist; holds the Edge otherwise

`vertices() : Stream<Vertex>`

Used to parse the set of vertices

`edges() : Stream<Edge>`

Used to parse the set of edges

`existsVertex() : boolean`

Check the existence of a vertex specified by its ID.

Return true if the vertex exists, false otherwise.

`existsEdge(v1 : Vertex, v2 : Vertex) : Optional<Edge>`

Check the existence of an edge specified by the vertices it connects

Return Optional<Edge> - empty if an Edge with the given vertices as does not exist; holds the Edge otherwise

`addEdge(edge : Edge)`

Add edge @e to the set of edges.

`removeEdge(edge : Edge)`

Remove edge @e from the set of edges

`addVertex(vertex : Vertex)`

Add vertex @vertex to the set of vertices

`removeVertex(vertex : Vertex)`

Remove vertex @vertex from the set of vertices

`generateGraph(noVertices : Integer, noEdges : Integer) : Graph`

Generates a random directed graph with @noVertices vertices and @noEdges edges

`saveGraph(graph : Graph, filename : String)`

Write @graph to @filename in the following manner:

Number_of_vertices Number_of_edges

Vertex_1(outbound) Vertex_2(inbound) Weight

Throws IOException if the file could not be created

`readGraph(filename : String) : Graph`

Read a directed graph from @filename

Throws FileNotFoundException if the specified file could not be found

Throws IllegalStateException if the read values for vertex count and edge count don't match the actual number of edges and vertices