Erwin MEHOU-HOUNSOU

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Summary

Computer science student with a passion for new technologies and software development. Eager to gain hands-on experience through challenging and innovative projects. Known for being versatile, autonomous, and a strong team player.

Technical Skills

- C / C++ / Python
- Git & GitHub
- Cybersecurity (Burp Suite Basics)
- React-Native (Expo)
- JavaScript

Professional Experiences

Web & Mobile Developer Intern

Maetvin Corp   Cotonou, Benin
                                                                               Nov 2024 -- Jan 2025

- Contributed to both web and mobile application development projects
- Collaborated in a team to meet development deadlines
- Applied learned concepts from school into a professional environment

Projects

AREA – IFTTT/Zapier Clone
- Developed an automation platform enabling event–action workflows using multiple APIs.
- Implemented both front-end and back-end features in a team-based project.

R-TYPE – Game Engine (C++)
- Built a multiplayer arcade game with real-time client-server communication.
- Implemented game logic, networking, and synchronization mechanisms.

WHANOS – End-to-End DevOps Automation Platform
- Designed a CI/CD pipeline for automated build and deployment using Docker.
- Applied DevOps best practices to ensure scalability and reliability.

Education

Bachelor in Computer Science (since 2024)
- Epitech Benin – Cotonou, Benin

High School Diploma – Série D (2023)
- Collège Pierre Joseph de Clorivière, Abomey-Calavi, Benin

Languages

- French (Native)
- English (Fluent)

Interests

Football · Boxing · Video Games · Social Media