

Sega Game Gear on a Chip

Weekly Update #12

Max Thrun — Samir Silbak

February 15, 2013

Accomplished

- Fixed cartridge flash logic.
- Wrote a testbench for the z80/vdp communication.
- Got the z80 control logic to work with vdp.
- Palette color test works properly now.

Planned

- Continue adding documentation and testing strategies to design report.
- Continue work on the VDP and system integration.
- Continue looking into making custom ROMs to test specific component individually.

Outstanding Issues

None at this time.