Sega Game Gear on a Chip Weekly Update #11

Max Thrun — Samir Silbak February 8, 2013

Accomplished

- Worked on IO logic between Z80 and VDP.
- Starting looking into making custom ROMs to test specific component individually.

Planned

- Continue adding documentation and testing strategies to design report.
- Continue work on the VDP and system integration.
- Continue looking into making custom ROMs to test specific component individually.

Outstanding Issues

None at this time.