Sega Game Gear on a Chip Weekly Update #8

Max Thrun — Samir Silbak November 30, 2012

Accomplished

- Worked on design report. [1]
- Worked on design review presentation.
- Continued work on Sega Memory Mapper module. [2]
- Started looking into emulators in order to get a video ram dump to test with.

Planned

- Continue work on design report.
- Work on Video Display Processor.

Outstanding Issues

None at this time.

References

- $[1] \ \mathtt{https://github.com/bear24rw/sggoc/tree/master/doc/design}$
- [2] http://www.smspower.org/Development/Mappers?from=Development.Mapper