Sega Game Gear on a Chip
Weekly Update #6

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Accomplished

- Created functional block diagrams of the ROM flasher. [1]

- Continued work on Sega Memory Mapper module. [2]

- Started looking into emulators in order to get a video ram dump to test with.

Planned

- Finish documenting the ROM flasher.

- Work on Video Display Processor.

- Add more testing requirements and general documentation.

Outstanding Issues

None at this time.

References

[1] https://github.com/bear24rw/sggoc/tree/master/fpga/rom_flasher/doc

[2] http://www.smspower.org/Development/Mappers?from=Development.Mapper