

Sega Game Gear on a Chip

Weekly Update #13

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Accomplished

- Created main system testbench.
- Debugged communication between z80 and vdp.
- Wrote a test ROM to draw tiles to the screen.
- Modified Osmose Emulator to obtain memory access traces.

Planned

- Continue adding documentation and testing strategies to design report.
- Continue debugging the VDP and z80 communication

Outstanding Issues

None at this time.