

Guías prácticas

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November 27, 2015

1.1 VECTORES NUMERICOS Crear un vector numerico vacio y añadirle luego sus elementos

```
v <- numeric(3);v
## [1] 0 0 0
v[3] <- 17; v
## [1] 0 0 17
```

Crear un vector numérico asignándole todos sus elementos o valores

```
x <- c(2, 4, 3.1, 8, 6)
x<- edit(x)
x
## [1] 2.0 4.0 3.1 8.0 6.0
is.integer(x)
## [1] FALSE
is.double(x)
## [1] TRUE
length(x)
## [1] 5
```

Crear un vector numérico dando un rango de valores

```
y = 1:4; y
## [1] 1 2 3 4
y[2] <- 5
u <- 1:12; u1=u[2 * 1:5]
```

Crear un vector numérico utilizando la función assign()

```
assign("z", c(x, 0, x)); z
## [1] 2.0 4.0 3.1 8.0 6.0 0.0 2.0 4.0 3.1 8.0 6.0
```

Crear un vector numérico generando una sucesión de valores

```
s1 <- seq(2, 10); s1
## [1] 2 3 4 5 6 7 8 9 10
s2 = seq(from=-1, to=5); s2
```

```
## [1] -1 0 1 2 3 4 5

s3<-seq(to=2, from=-2); s3

## [1] -2 -1 0 1 2

s4=seq(from=-3, to=3, by=0.2); s4

## [1] -3.0 -2.8 -2.6 -2.4 -2.2 -2.0 -1.8 -1.6 -1.4 -1.2 -1.0 -0.8 -0.6 -0.4
## [15] -0.2 0.0 0.2 0.4 0.6 0.8 1.0 1.2 1.4 1.6 1.8 2.0 2.2 2.4
## [29] 2.6 2.8 3.0

s5 <- rep(s3, times=3); s5

## [1] -2 -1 0 1 2 -2 -1 0 1 2 -2 -1 0 1 2
```

1.1.1 OPERACIONES CON VECTORES NUMERICOS

```
x=8
1/x

## [1] 0.125

v=2*x+z+1; v

## [1] 19.0 21.0 20.1 25.0 23.0 17.0 19.0 21.0 20.1 25.0 23.0

e1 <- c(1, 2, 3, 4); e2<-c(4, 5, 6, 7); crossprod(e1, e2)

## [1]
## [1,] 60

t(e1)%*%e2

## [1]
## [1,] 60
```

OPERACIONES DE FUNCIONES SOBRE VECTORES NUMERICOS

```
xt<- t(x); xt

## [1]
## [1,] 8

u = exp(y);u

## [1] 2.718282 148.413159 20.085537 54.598150

options(digits=10); u

## [1] 2.718281828 148.413159103 20.085536923 54.598150033
```

OTRAS OPERACIONES

```

resum <- c(length(y), sum(y), prod(y), min(y), max(y)); resum
## [1]  4 13 60  1  5

yo <- sort(y); yo
## [1] 1 3 4 5

```

1.2 VECTORES DE CARACTERES

```

S<-character()
S
## character(0)

```

FORMA 4-Crear una matriz a partir de la unión de vectores

```

x1 <- seq(0, 10, 2); x1
## [1]  0  2  4  6  8 10

x2 <- seq(1, 11, 2); x2
## [1]  1  3  5  7  9 11

x3 <- runif(6); x3
## [1] 0.49822225748 0.06834137882 0.01149970759 0.48312492459 0.46736010094
## [6] 0.49631722132

Xcol <- cbind(x1, x2, x3); Xcol
##           x1 x2           x3
## [1,]    0  1 0.49822225748
## [2,]    2  3 0.06834137882
## [3,]    4  5 0.01149970759
## [4,]    6  7 0.48312492459
## [5,]    8  9 0.46736010094
## [6,]   10 11 0.49631722132

Xfil <- rbind(x1, x2, x3); Xfil
##           [,1]      [,2]      [,3]      [,4]      [,5]
## x1 0.0000000000 2.0000000000 4.0000000000 6.0000000000 8.0000000000
## x2 1.0000000000 3.0000000000 5.0000000000 7.0000000000 9.0000000000
## x3 0.4982222575 0.0683413788 0.0114997075 0.4831249246 0.4673601009
##           [,6]
## x1 10.0000000000
## x2 11.0000000000
## x3  0.4963172213

X <- Xfil[1:3, c(2, 3)]; X
##           [,1]      [,2]
## x1 2.0000000000 4.0000000000
## x2 3.0000000000 5.0000000000
## x3 0.0683413788 0.0114997075

```

FORMA 2-Crear un vector de caracteres asignándole todos sus elementos

```
deptos <- c("Santa Ana", "Sonsonate", "San Salvador"); deptos
## [1] "Santa Ana"      "Sonsonate"      "San Salvador"
deptos[4]="Ahuachapán"; deptos
## [1] "Santa Ana"      "Sonsonate"      "San Salvador" "Ahuachapán"
```

2.CREACIÓN Y MANEJO DE MATRICES. 2.1CREACIÓN DE MATRICES NUMÉRICAS.

FORMA 1-Crear una matriz numérica vacía y añadirle luego sus elementos.

```
M <- matrix(numeric(), nrow = 3, ncol=4);M
##      [,1] [,2] [,3] [,4]
## [1,]  NA  NA  NA  NA
## [2,]  NA  NA  NA  NA
## [3,]  NA  NA  NA  NA
M[2,3] <- 6; M
##      [,1] [,2] [,3] [,4]
## [1,]  NA  NA  NA  NA
## [2,]  NA  NA   6  NA
## [3,]  NA  NA  NA  NA
```

FORMA 2-Crear una matriz numérica asignándole todos sus elementos o valores.

```
A <- matrix(c(2, 4, 6, 8, 10, 12), nrow=2, ncol=3); A
##      [,1] [,2] [,3]
## [1,]    2    6   10
## [2,]    4    8   12
mode(A)
## [1] "numeric"
dim(A)
## [1] 2 3
attributes(A)
## $dim
## [1] 2 3
is.matrix(A)
## [1] TRUE
is.array(A)
## [1] TRUE
```

FORMA 3-Crear una matriz numérica dando un rango de valores

```
B <- matrix(1:12, nrow=3, ncol=4); B

##      [,1] [,2] [,3] [,4]
## [1,]    1    4    7   10
## [2,]    2    5    8   11
## [3,]    3    6    9   12
```

2.2 OPERACIONES CON MATRICES NUMÉRICAS. MULTIPLICACION DE MATRICES MATRICES NUMERICAS:

```
v<-c(1, 2); v %*%A

##      [,1] [,2] [,3]
## [1,]   10   22   34

P<- A %*% B; P

##      [,1] [,2] [,3] [,4]
## [1,]   44   98  152  206
## [2,]   56  128  200  272

2*A

##      [,1] [,2] [,3]
## [1,]    4   12   20
## [2,]    8   16   24
```

OPERACIONES DE FUNCIONES SOBRE MATRICES NUMÉRICAS:

```
length(A)

## [1] 6

T=sqrt(B); T

##      [,1]      [,2]      [,3]      [,4]
## [1,] 1.000000000 2.000000000 2.645751311 3.162277660
## [2,] 1.414213562 2.236067977 2.828427125 3.316624790
## [3,] 1.732050808 2.449489743 3.000000000 3.464101615

t(A)

##      [,1] [,2]
## [1,]    2    4
## [2,]    6    8
## [3,]   10   12

C <- matrix(c(2, 1, 10, 12), nrow=2, ncol=2); C

##      [,1] [,2]
## [1,]    2   10
## [2,]    1   12
```

```

det(C)

## [1] 14

InvC <- solve(C) ; InvC

##           [,1]      [,2]
## [1,]  0.85714285714 -0.7142857143
## [2,] -0.07142857143  0.1428571429

b=diag(2); InvC<-solve(C, b); InvC

##           [,1]      [,2]
## [1,]  0.85714285714 -0.7142857143
## [2,] -0.07142857143  0.1428571429

eigen(C)

## $values
## [1] 12.916079783  1.083920217
##
## $vectors
##           [,1]      [,2]
## [1,] -0.6754894393 -0.99583021557
## [2,] -0.7373696613  0.09122599279

diag(C)

## [1]  2 12

diag(u1)

##           [,1] [,2] [,3] [,4] [,5]
## [1,]      2    0    0    0    0
## [2,]      0    4    0    0    0
## [3,]      0    0    6    0    0
## [4,]      0    0    0    8    0
## [5,]      0    0    0    0   10

diag(3)

##           [,1] [,2] [,3]
## [1,]      1    0    0
## [2,]      0    1    0
## [3,]      0    0    1

```

OTRAS OPERACIONES:

```

c(length(A), sum(A), prod(A), min(A), max(A))

## [1]      6    42 46080      2    12

O <- matrix(sort(C), nrow=2, ncol=2); O

```

```
##      [,1] [,2]
## [1,]    1  10
## [2,]    2  12
```

2.3 CREACIÓN DE UNA MATRIZ DE CADENAS

```
nombres <- matrix(c("Carlos", "José", "Ana", "Rení", "Maria", "Mario"), nrow=3, ncol=2)
nombres

##      [,1] [,2]
## [1,] "Carlos" "Rení"
## [2,] "José"   "Maria"
## [3,] "Ana"    "Mario"
```

3. CREACIÓN Y MANEJO DE MATRICES INDEXADAS (ARRAY)

```
X <- array(c(1, 3, 5, 7, 9, 11), dim=c(2, 3)); X

##      [,1] [,2] [,3]
## [1,]    1    5    9
## [2,]    3    7   11

Z <- array(1, c(3, 3)); Z

##      [,1] [,2] [,3]
## [1,]    1    1    1
## [2,]    1    1    1
## [3,]    1    1    1

W <- 2*Z+1; W

##      [,1] [,2] [,3]
## [1,]    3    3    3
## [2,]    3    3    3
## [3,]    3    3    3

TX <- t(X); TX

##      [,1] [,2]
## [1,]    1    3
## [2,]    5    7
## [3,]    9   11

a <- c(2, 4, 6); a

## [1] 2 4 6

b <- 1:3; b

## [1] 1 2 3

M <- a %o% b; M
```



```
##      [,1] [,2] [,3]
## [1,]    2    4    6
## [2,]    4    8   12
## [3,]    6   12   18

c <- a * b; c

## [1]  2  8 18

Arreglo3 <- array(c(1:8, 11:18, 111:118), dim = c(2, 4, 3))
Arreglo3

## , , 1
##
##      [,1] [,2] [,3] [,4]
## [1,]    1    3    5    7
## [2,]    2    4    6    8
##
## , , 2
##
##      [,1] [,2] [,3] [,4]
## [1,]   11   13   15   17
## [2,]   12   14   16   18
##
## , , 3
##
##      [,1] [,2] [,3] [,4]
## [1,]  111  113  115  117
## [2,]  112  114  116  118
```