

# Eng. Math ENG 1005 Week 10: O.D.E 3

(MEC) Senior Lecturer: K.B. Goh, Ph.D.

Tutor: (a) Ian Keen & (b) Jack

Pass Leader: (i) Zi Wei and (ii) Yvonne

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#### **Topics**

Week	Topic	
1	Vectors, Lines, and Planes	
2	Systems of Linear Equations	
3	Matrices	
4	Eigenvalues & Eigenvectors	
5	Multivariable Calculus 1	
6	Multivariable Calculus 2	
7	Integration techniques and hyperbolic functions	
8	O.D.E 1	
9	0.D.E 2	
10	O.D.E 3	
11	Series 1	
12	Series 2	



#### The Big Learning Outcomes for Week 10

After completing this week's task, you should be able to:

- Solve second-order constant coefficient boundary value problems and eigenvalue problems.
- Solve linear systems of ODEs.

### Some parts are not examinable!



## Attendance Codes (Week 10) International students

Workshop	Thursday, 3 Oct	01	1:00PM	ZTM47
Workshop	Friday, 4 Oct	02	10:00AM	PBNTP
Tutorial	Wednesday, 2 Oct	02	8:00AM	NGY9A
Tutorial	Wednesday, 2 Oct	01	2:00PM	JGVYT



## Admin. Stuff (1)

1. Mid Term Results Discussion Thur/Fri

#### 2. Submissions:

#### **Summary**

**ASSESSMENT** 

Kick Starting Week 3: Lecture Quiz 3 (Total mark for all 12 weeks of lecture quizzes is 5%)	Tuesday, 6 August 2024, 11:55 PM Due in 4 days
Applied class quiz week 3 (Total mark for all 12 weeks of applied quizzes is 5%)	Wednesday, 7 August 2024, 11:55 PM Due in 5 days
Workshop 3 problem set (Total mark for all 12 weeks of workshop sets is 20%)	Sunday, 11 August 2024, 11:55 PM

DUE



## Admin. Stuff (2)

#### 3. Consultation/Feedback hour

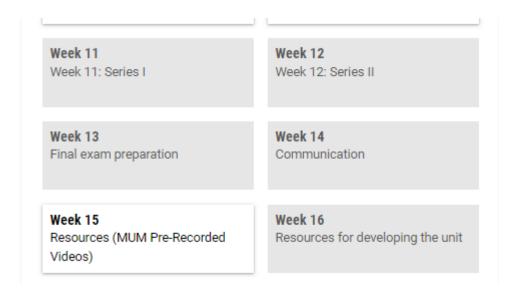
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(every odd week, e.g. 3-Week, but msg me first at least a day before; appointment-based.)

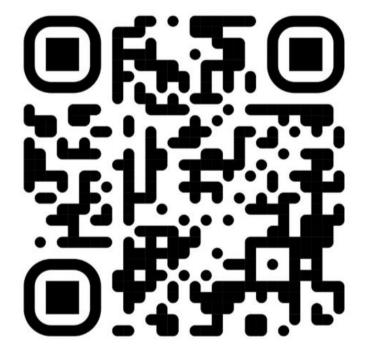


#### Resources

#### 1. Additional: Videos



#### 2. Pass materials





#### Let us start!



#### Two Tricks

✓ Euler Rule for complex numbers

Hyperbolic cosh/sinh in terms of exponentials



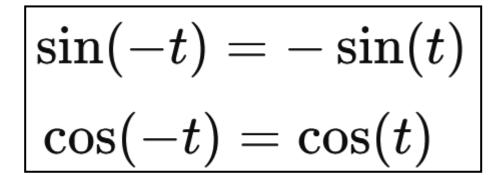
## Trick: (1)

#### ✓ Euler Identity

$$e^{it} = \cos(t) + i\sin(t)$$

✓ Example:

$$e^{-2it} = \cos(-2t) + i\sin(-2t)$$
$$= \cos(2t) - i\sin(2t)$$





## Trick (2.1)

$$y(x) = Ae^{\omega x} + Be^{-\omega x}$$

✓ Useful Identity

$$\cosh(\omega x) = rac{e^{\omega x} + e^{-\omega x}}{2}, \quad \sinh(\omega x) = rac{e^{\omega x} - e^{-\omega x}}{2}$$

✓ Example

$$\cosh(wx) + \sinh(wx) = e^{wx}$$

$$\cosh(wx) - \sinh(wx) = e^{-wx}$$



 $y = A\{\cosh(wx) + \sinh(wx)\} + B\{\cosh(wx) - \sinh(wx)\}$ 

## Trick (2.2)

$$y = A\{\cosh(wx) + \sinh(wx)\} + B\{\cosh(wx) - \sinh(wx)\}$$



$$y = a * cosh(wx) + b * sinh(wx)$$

- ✓ A+B=a
- ✓ A-B=b



## Why rewrite in trigonometric forms?

✓ The use of trigonometry functions can make boundary conditions simpler to apply, especially for problems involving symmetry.



## Today's Activity

1. Applied Problem Set

2. Applied Quiz



- ✓ Q1
- ✓ Q3
- ✓ Q5
- ✓ Q6

#### Differential Equation: $y'' + \lambda y = 0$

If  $\lambda > 0$ :

• The general solution is:

$$y(x) = A\cos(\sqrt{\lambda}x) + B\sin(\sqrt{\lambda}x).$$

- Non-Trivial Solutions: If either  $A \neq 0$  or  $B \neq 0$ , the solution represents oscillatory behavior and is non-trivial.
- Trivial Solution: If both A=0 and B=0, then y(x)=0, which is the trivial solution.

If  $\lambda = 0$ :

• The equation simplifies to:

$$y'' = 0.$$

• The general solution is:

$$y(x) = C_1 + C_2 x.$$

- Non-Trivial Solutions: If  $C_1 \neq 0$  or  $C_2 \neq 0$ , the solution represents a constant or a linear function, which is non-trivial.
- Trivial Solution: If both  $C_1 = 0$  and  $C_2 = 0$ , then y(x) = 0, which is the trivial solution.

If  $\lambda < 0$ :

• Let's set  $\lambda = -\mu$  (where  $\mu > 0$ ). The equation becomes:

$$y'' - \mu y = 0.$$

• The general solution is:

$$y(x) = C_1 e^{\sqrt{\mu} x} + C_2 e^{-\sqrt{\mu} x}.$$

- **Non-Trivial Solutions:** If either  $C_1 \neq 0$  or  $C_2 \neq 0$ , this solution can represent exponential growth or decay, making it non-trivial.
- Trivial Solution: If both  $C_1 = 0$  and  $C_2 = 0$ , then y(x) = 0, which is the trivial solution.

#### Question 1

1. Consider the boundary value problem

$$\frac{\mathrm{d}^2 y}{\mathrm{d}x^2} - \lambda y = 0 \quad \text{subject to} \quad \frac{\mathrm{d}y}{\mathrm{d}x} = 0 \text{ at } x = 0 \text{ and } x = 2$$

For which values  $\lambda$  does this have a non-trivial solution?

## Learning Outcomes?

BVP!



#### Generic Cases!

Constant

$$\frac{d^2y}{dx^2} \pm \lambda y = 0 \qquad \longrightarrow \qquad \frac{d^2y}{dx^2} \pm w^2 y = 0$$

Trick from some textbook:

Change the constant into a square form

A nice trigonometric solutions!



## In short (4-step solution)

$$\frac{d^2y}{dx^2} \pm w^2y = 0$$

- Step 1: Sub.  $y = e^{kt}$  into the ODE.
- Step 2: The characteristic equation  $k^2 e^{kt} \pm w^2 e^{kt} = 0$

Step 3: General solutions;

• Step 4: BC+ Back substitution.



#### Full Solution with explanations! (10 mins)



 Take notes of the complex number trick
 and the hyperbolic cosh

and sinh forms



#### Question 3

3. Find the general solution of the equations

$$\dot{x} = 2y - x, \qquad \dot{y} = x$$

using the eigenvalue-eigenvector method.

#### Learning Outcomes?

Eigenvalue-Eigenvector Method



• Step 1: Write in a matrix form!

$$\begin{bmatrix} \dot{x} \\ \dot{y} \end{bmatrix} = \begin{bmatrix} -1 & 2 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$

Step 2: Find the Eigens for A (5mins)

$$\begin{bmatrix} A = \begin{bmatrix} -1 & 2 \\ 1 & 0 \end{bmatrix} & \det(A - \lambda I) = 0 \\ (A - \lambda I)\mathbf{v} = \mathbf{0} \end{bmatrix}$$

Step 3: Write the general solution using the Eigens

$$\begin{bmatrix} x(t) \\ y(t) \end{bmatrix} = Ae^{-2t} \begin{bmatrix} -2 \\ 1 \end{bmatrix} + Be^{t} \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$







#### Question 5

#### 5. The third order homogeneous ODE

$$\frac{\mathrm{d}^3 y}{\mathrm{d}t^3} + 2\frac{\mathrm{d}^2 y}{\mathrm{d}t^2} + \frac{\mathrm{d}y}{\mathrm{d}t} + 2y = 0$$

can be written as a system of first order equations

$$\frac{\mathrm{d}}{\mathrm{d}t}\mathbf{x} = \mathsf{A}\mathbf{x}$$

where

$$\mathbf{x}(t) = \left[ \begin{array}{c} x_1(t) \\ x_2(t) \\ x_3(t) \end{array} \right]$$

and  $x_1(t) = y(t)$ ,  $x_2(t) = dy/dt$ ,  $x_3(t) = d^2y/dt^2$ . Find A, its eigenvalues, eigenvectors and hence find the general solution for  $\mathbf{x}$  and therefore y.

#### Learning Outcomes?

#### Higher order ODE!



#### Step 1: Rewrite a System of First-Order ODEs

Given: 
$$x_1(t) = y(t), \quad x_2(t) = \frac{dy}{dt}, \quad x_3(t) = \frac{d^2y}{dt^2}$$

Manipulate: 
$$\frac{dx_1}{dt} = \frac{dy}{dt} = x_2$$

$$\frac{dx_2}{dt} = \frac{d^2y}{dt^2} = x_3$$

$$\frac{dx_3}{dt} = \frac{d^3y}{dt^3} = -2x_3 - x_2 - 2x_1$$

$$\frac{\mathrm{d}^3 y}{\mathrm{d}t^3} + 2\frac{\mathrm{d}^2 y}{\mathrm{d}t^2} + \frac{\mathrm{d}y}{\mathrm{d}t} + 2y = 0$$

#### Step 2: Write in Matrix Form!

$$\frac{dx_1}{dt} = x_2(t), \quad \frac{dx_2}{dt} = x_3(t), \quad \frac{dx_3}{dt} = -2x_3(t) - x_2(t) - 2x_1(t)$$

$$\frac{\mathrm{d}}{\mathrm{d}t} \left( \begin{bmatrix} x_1(t) \\ x_2(t) \\ x_3(t) \end{bmatrix} \right) = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ -2 & -1 & -2 \end{bmatrix} \begin{bmatrix} x_1(t) \\ x_2(t) \\ x_3(t) \end{bmatrix}$$



#### Step 3: Find the Eigens!

Eigenvalue	Eigenvector	
$\lambda_1 = -2$	$egin{pmatrix} 1 \ -2 \ 4 \end{pmatrix}$	
$\lambda_2=i$	$\begin{pmatrix} 1 \\ i \\ -1 \end{pmatrix}$	
$\lambda_3=-i$	$egin{pmatrix} 1 \ -i \ -1 \end{pmatrix}$	

Step 4: General Solution

$$\begin{bmatrix} x_1(t) \\ x_2(t) \\ x_3(t) \end{bmatrix} = Ae^{-2t} \begin{bmatrix} 1 \\ -2 \\ 4 \end{bmatrix} + Be^{it} \begin{bmatrix} 1 \\ i \\ -1 \end{bmatrix} + Ce^{-it} \begin{bmatrix} 1 \\ -i \\ -1 \end{bmatrix}.$$

$$\frac{\mathrm{d}}{\mathrm{d}t} \left( \begin{bmatrix} x_1(t) \\ x_2(t) \\ x_3(t) \end{bmatrix} \right) = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ -2 & -1 & -2 \end{bmatrix} \begin{bmatrix} x_1(t) \\ x_2(t) \\ x_3(t) \end{bmatrix}$$



#### Step 5: Our Solution

As we only require the solution for y(t)

$$y(t) = x_1(t) = Ae^{-2t} + Be^{it} + Ce^{-it}$$



$$y(t) = Ae^{-2t} + b\cos(t) + c\sin(t)$$

Combine Complex Exponentials Using Euler's Formula: Recall Euler's formula:

$$e^{it} = \cos(t) + i\sin(t)$$

$$e^{-it} = \cos(t) - i\sin(t)$$

Using these, we can rewrite the terms involving  $Be^{it}$  and  $Ce^{-it}$ :

$$Be^{it}+Ce^{-it}=B(\cos(t)+i\sin(t))+C(\cos(t)-i\sin(t))$$

Expand this expression:

$$Be^{it} + Ce^{-it} = (B+C)\cos(t) + i(B-C)\sin(t)$$

**Define New Real Constants**: Let's define two new real constants, b and c:

• 
$$b = B + C$$

• 
$$c = i(B - C)$$

Note that b and c are both real since B and C are arbitrary complex constants.

$$\begin{bmatrix} x_1(t) \\ x_2(t) \\ x_3(t) \end{bmatrix} = Ae^{-2t} \begin{bmatrix} 1 \\ -2 \\ 4 \end{bmatrix} + Be^{it} \begin{bmatrix} 1 \\ i \\ -1 \end{bmatrix} + Ce^{-it} \begin{bmatrix} 1 \\ -i \\ -1 \end{bmatrix}.$$



## Question 6(a)

Let R(t) be Romeo's love for Juliet at time t, with positive values meaning love and negative meaning hate. Similarly, let J(t) be Juliet's love for Romeo. Then Strogatz' model for how Romeo and Juliet's love changes over time is:

$$\dot{R} = aR + bJ$$
  $\dot{J} = cR + dJ$ 

where a, b, c and d are constants that describe their 'romantic style'. If we focus on Romeo's love, we see that if a > 0, then Romeo is encouraged by his own feelings, while a negative value would mean the opposite. Similarly, a positive value of b would mean that Romeo is encourage by Juliet's feelings, while a negative value would mean he is discouraged by them.

(a) Assume that Romeo and Juliet are exactly alike and that a = d = -1 and b = c = 1. Find the general solution to this system of equations. What happens to their love at long times?

#### Learning Outcomes? Systems of ODE



Step 1: Rewrite a System of First-Order ODEs

$$\begin{bmatrix} \dot{R} \\ \dot{J} \end{bmatrix} = \begin{bmatrix} -1 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} R \\ J \end{bmatrix}$$

Step 2: Find the Eigens!

$$\lambda_1 = 0, \quad \mathbf{v}_1 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \quad \lambda_2 = -2, \quad \mathbf{v}_2 = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

Step 3: At long scale

$$\begin{bmatrix} R \\ J \end{bmatrix} = A \begin{bmatrix} 1 \\ 1 \end{bmatrix} + Be^{-2t} \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

For long times, R and J approach the same constant A!

Boring Love Story?



### Question 6(b)

Let R(t) be Romeo's love for Juliet at time t, with positive values meaning love and negative meaning hate. Similarly, let J(t) be Juliet's love for Romeo. Then Strogatz' model for how Romeo and Juliet's love changes over time is:

$$\dot{R} = aR + bJ \qquad \dot{J} = cR + dJ$$

where a, b, c and d are constants that describe their 'romantic style'. If we focus on Romeo's love, we see that if a > 0, then Romeo is encouraged by his own feelings, while a negative value would mean the opposite. Similarly, a positive value of b would mean that Romeo is encourage by Juliet's feelings, while a negative value would mean he is discouraged by them.

- (a) Assume that Romeo and Juliet are exactly alike and that a = d = -1 and b = c = 1. Find the general solution to this system of equations. What happens to their love at long times?
- (b) Now assume that Romeo and Juliet are opposites and that a = -d = 1 and b = -c = 2. Again find the general solution this this system of equations. What happens at long times now?

#### Learning Outcomes? Systems of ODE



• Step 1: Rewrite a System of First-Order ODEs

$$\begin{bmatrix} \dot{R} \\ \dot{J} \end{bmatrix} = \begin{bmatrix} 1 & 2 \\ -2 & -1 \end{bmatrix} \begin{bmatrix} R \\ J \end{bmatrix}$$

Step 2: Find the Eigens!

$$\lambda_1 = \sqrt{3}i, \quad \mathbf{v}_1 = \begin{bmatrix} 2\\ -1 + \sqrt{3}i \end{bmatrix}, \quad \lambda_2 = -\sqrt{3}i, \quad \mathbf{v}_2 = \begin{bmatrix} 2\\ -1 - \sqrt{3}i \end{bmatrix}$$



Step 3: At long scale

$$\begin{bmatrix} R \\ J \end{bmatrix} = Ae^{\sqrt{3}i} \begin{bmatrix} 2 \\ -1 + \sqrt{3}i \end{bmatrix} + Be^{-\sqrt{3}i} \begin{bmatrix} 2 \\ -1 - \sqrt{3}i \end{bmatrix}$$

For long times, R and J will oscillate

Exciting Love Story?



## Thank You





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### Topics

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2	Systems of Linear Equations		
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# Admin. Stuff (1)

1. Mid Term Results Discussion Thur/Fri

#### 2. Submissions:

#### **Summary**

**ASSESSMENT** 

Kick Starting Week 3: Lecture Quiz 3 (Total mark for all 12 weeks of lecture quizzes is 5%)	Tuesday, 6 August 2024, 11:55 PM Due in 4 days
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# Admin. Stuff (2)

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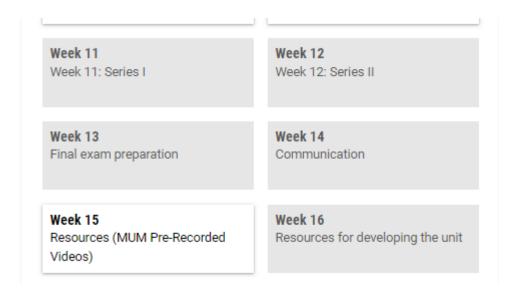
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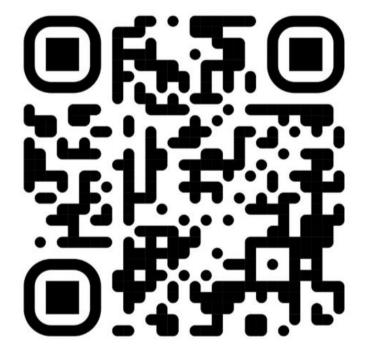


### Resources

#### 1. Additional: Videos



#### 2. Pass materials





### Let us start!



### Assessments breakdown

Task description	Value	Due date	
Lecture quizzes	5%	Weekly 11:55pm the night before your applied class (except Monday classes) except in Week 1 when the due date is Friday at 11:55 pm (Malaysia time)	
Applied class quizzes	5%	Weekly during your applied class	
Workshop problems	20%	Weekly at 11:55pm Sunday, except for Weeks 7 (midsem)	
Mid-semester exam	20%	During your workshop in Week 7	



### The Big Learning Outcomes for Week 10

After completing this week's task, you should be able to:

- Solve second-order constant coefficient boundary value problems and eigenvalue problems.
- Solve linear systems of ODEs.

# Some parts are not examinable!



# Today's Activity

### 1. Workshop Problem Set

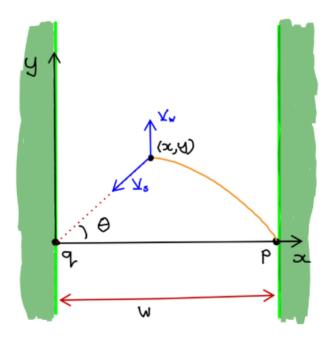
Some quick reminders:

$$\mathbf{x} = (x, y, z)$$

$$\mathbf{v} = (v_x, v_y, v_z)$$



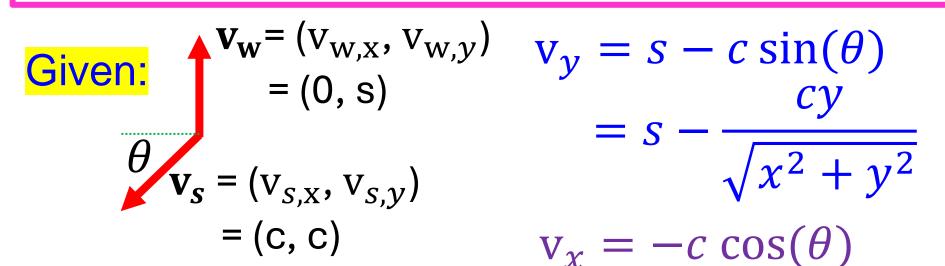
Pursuit problems involve determining the trajectory needed by one object to intercept another. This could be a rocket carrying astronauts to the international space space station, a missile launched at an aircraft, or a police car in pursuit of a fleeing criminal. In this workshop, you will explore the following pursuit problem: consider a canal of width w > 0, see diagram below.



Relative to the xy-coordinate system indicated on the diagram, assume that the water in the canal is flowing in the positive y-direction with a speed  $s \geq 0$  and that a swimmer enters the canal at the point p = (w,0). The swimmer then swims towards the point q = (0,0) always facing in the direction of q. Letting (x,y) = (x(t),y(t)) denote the position of the swimmer at time t and  $\mathbf{v}(t) = \left(\frac{dx}{dt},\frac{dy}{dt}\right)$  their velocity, your objective is to determine the trajectory of swimmer as they move through the canal and attempt to get to the point q on the other side. You may assume that swimmer can swim at a constant speed c > 0 in still water and swims at this speed in the canal. In the above diagram,  $\mathbf{v}_s$  denotes the velocity of the swimmer in still water and  $\mathbf{v}_w$  is the velocity of the water in the canal, so that the total velocity of the swimmer is  $\mathbf{v} = \mathbf{v}_s + \mathbf{v}_w$ .



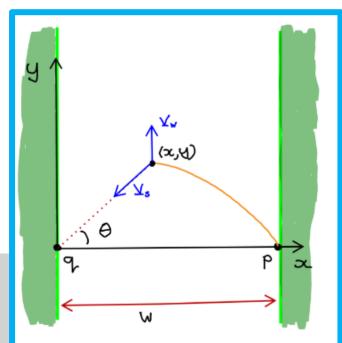
1. Express the velocity vector  $\mathbf{v}$  in terms of x, y and the constants s, c.



Change theta to x, y

$$\mathbf{v} = \mathbf{v}_s + \mathbf{v}_w = \left(\frac{-cx}{\sqrt{x^2 + y^2}}, s - \frac{cy}{\sqrt{x^2 + y^2}}\right) = \frac{-cx}{\sqrt{x^2 + y^2}}$$

Relative to the xy-coordinate flowing in the positive y-direction p = (w, 0). The swimmer then swims towards the point q = (v, 0) always racing in the direction of q. Letting (x, y) = (x(t), y(t)) denote the position of the swimmer at time t and  $\mathbf{v}(t) = \left(\frac{dx}{dt}, \frac{dy}{dt}\right)$  their velocity, your objective is to determine the trajectory of swimmer as they move through the canal and attempt to get to the point q on the other side. You may assume that swimmer can swim at a constant speed c > 0 in still water and swims at this speed in the canal. In the above diagram,  $\mathbf{v}_s$  denotes the velocity of the swimmer in still water and  $\mathbf{v}_w$  is the velocity of the water in the canal, so that the total velocity of the swimmer is  $\mathbf{v} = \mathbf{v}_s + \mathbf{v}_w$ .



2. Use the formula for  $\mathbf{v}$  and the chain rule to calculate  $\frac{dy}{dx}$ . This will yield a first order differential equation of the form

$$\frac{dy}{dx} = f(x, y)$$

for an appropriate function f(x,y) that also contains the constants s and c.

[3 marks]

You know that: 
$$v_y = \frac{dy}{dt}$$
  $v_x = \frac{dx}{dt}$ 

Chain Rule: 
$$\frac{dy}{dx} = \frac{dy}{dt} \frac{dt}{dx} = \frac{cy - s\sqrt{x^2 + y^2}}{cx}$$

$$\mathbf{v} = \mathbf{v}_s + \mathbf{v}_w = \left(\frac{-cx}{\sqrt{x^2 + y^2}}, s - \frac{cy}{\sqrt{x^2 + y^2}}\right)$$



3. Is this differential equation linear? Is it separable? Make sure you explain your answers.

$$rac{dy}{dx} = rac{-s\sqrt{x^2+y^2}+cy}{cx}$$

Non-linear

Not Separable!



Show that the differential equation can be written as

$$\frac{dy}{dx} = g\left(\frac{y}{x}\right)$$

where g is the function  $g(u) = u - \frac{s}{c}\sqrt{1 + u^2}$ .

$$u = \frac{y}{x}, \quad y = u \cdot x$$

$$\frac{dy}{dx} = \frac{-s\sqrt{x^2 + (ux)^2} + c(u \cdot x)}{cx}$$



$$rac{dy}{dx} = rac{-s\sqrt{x^2+y^2}+cy}{cx}$$

$$\frac{dy}{dx} = u - \frac{s}{c}\sqrt{1 + u^2}$$

5. To solve the differential equation we make the substitution  $u = \frac{y}{x}$ . Show that with this substitution, your original first order differential equation of y and x turns into a *separable* differential equation of u and u. [3 marks]

$$\frac{du}{dx} = \frac{d}{dx} \left(\frac{y}{x}\right)$$



$$\frac{du}{dx} = \frac{d}{dx} \left(\frac{y}{x}\right) = \frac{dy}{dx} \frac{1}{x} - y \frac{1}{x^2}$$



$$\frac{du}{dx} = \frac{u - \frac{s}{c}\sqrt{1 + u^2}}{x} - \frac{ux}{x^2} = \frac{-\frac{s}{c}\sqrt{1 + u^2}}{x}$$

$$\frac{dy}{dx} = u - \frac{s}{c}\sqrt{1 + u^2}$$



6. Solve the separable equation and use the initial condition y(w) = 0 to show that the trajectory of the swimmer is given by

$$y = y(x) = \frac{w}{2} \left( \left( \frac{x}{w} \right)^{1 - \frac{s}{c}} - \left( \frac{x}{w} \right)^{1 + \frac{s}{c}} \right)$$

Make sure you explain the main steps in the derivation of the solution.

[7 marks]

$$\frac{du}{dx} = \frac{-\frac{s}{c}\sqrt{1+u^2}}{x}$$

$$\frac{dx}{x} = -\frac{c}{s} \frac{du}{\sqrt{1+u^2}}$$

$$\int \frac{dx}{x} = -\frac{c}{s} \int \frac{du}{\sqrt{1+u^2}}$$

Useful

$$\int \frac{du}{\sqrt{1+u^2}} = \int \frac{\cosh(a) da}{\sqrt{1+\sinh^2(a)}} = \int \frac{\cosh(a) da}{\cosh(a)} = a = \sinh^{-1}(u) + C$$

Step 6 (10mins)



7. Is it always possible for the swimmer to reach the point q for any choice of  $s \ge 0$  and c > 0? If not, then determine the set of speeds (s, c) for which the swimmer is able to reach q. Can you provide an intuitive explanation of your findings? [4 marks]

# In order for the swimmer to reach q, the trajectory must cross the point (0, 0). In other words y(0) = 0.

#### Let w=1

$$\frac{s}{c} = 10, \frac{1}{10}, 1$$

$$y = y(x) = \frac{w}{2} \left( \left( \frac{x}{w} \right)^{1 - \frac{s}{c}} - \left( \frac{x}{w} \right)^{1 + \frac{s}{c}} \right)$$

"So, there will be three cases to test:

1. 
$$s > c$$

2. 
$$s < c$$

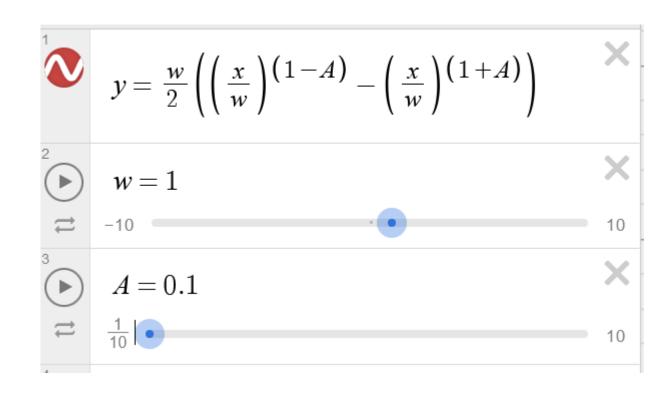
3. 
$$s = c$$
"



#### Let w=1

$$\frac{s}{c} = 10, \frac{1}{10}, 1$$

**Arbitrarily** 



### 5mins

#### What happen if w is not 1

$$y = y(x) = \frac{w}{2} \left( \left( \frac{x}{w} \right)^{1 - \frac{s}{c}} - \left( \frac{x}{w} \right)^{1 + \frac{s}{c}} \right)$$





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# Thank You

