Using Pre-trained Word Embeddings

In this notebook we will show some operations on pre-trained word embeddings to gain an intuition about them.

We will be using the pre-trained GloVe embeddings that can be found in the official website. In particular, we will use the file glove.6B.300d.txt contained in this zip file.

We will first load the GloVe embeddings using Gensim. Specifically, we will use KeyedVectors 's load_word2vec_format() classmethod, which supports the original word2vec file format. However, there is a difference in the file formats used by GloVe and word2vec, which is a header used by word2vec to indicate the number of embeddings and dimensions stored in the file. The file that stores the GloVe embeddings doesn't have this header, so we will have to address that when loading the embeddings.

Loading the embeddings may take a little bit, so hang in there!

Word similarity

One attribute of word embeddings that makes them useful is the ability to compare them using cosine similarity to find how similar they are. KeyedVectors objects provide a method called most_similar() that we can use to find the closest words to a particular word of interest. By default, most_similar() returns the 10 most similar words, but this can be changed using the topn parameter.

Below we test this function using a few different words.

```
Out[]: [('cakes', 0.7506030201911926),
          ('chocolate', 0.6965583562850952),
          ('dessert', 0.6440261006355286),
          ('pie', 0.608742892742157),
          ('cookies', 0.6082394123077393),
          ('frosting', 0.601721465587616),
          ('bread', 0.5954801440238953),
          ('cookie', 0.593381941318512),
          ('recipe', 0.5827102661132812),
          ('baked', 0.5819962620735168)]
In [ ]: # adjective
         glove.most_similar("angry")
Out[]: [('enraged', 0.7087873816490173),
          ('furious', 0.7078357934951782),
          ('irate', 0.6938743591308594),
          ('outraged', 0.6705204248428345),
          ('frustrated', 0.6515549421310425),
          ('angered', 0.635320246219635),
          ('provoked', 0.5827428102493286),
          ('annoyed', 0.581898033618927),
          ('incensed', 0.5751833319664001),
          ('indignant', 0.5704443454742432)]
In [ ]: # adverb
         glove.most_similar("quickly")
Out[]: [('soon', 0.766185998916626),
          ('rapidly', 0.7216640114784241),
          ('swiftly', 0.7197349667549133),
          ('eventually', 0.7043026685714722),
          ('finally', 0.6900882124900818),
          ('immediately', 0.6842609643936157),
          ('then', 0.6697486042976379),
          ('slowly', 0.6645645499229431),
          ('gradually', 0.6401675939559937),
          ('when', 0.6347666382789612)]
In [ ]: # preposition
         glove.most similar("between")
Out[]: [('sides', 0.5867610573768616),
         ('both', 0.5843431949615479),
          ('two', 0.5652360916137695),
          ('differences', 0.514071524143219),
          ('which', 0.5120179057121277),
          ('conflict', 0.5115456581115723),
          ('relationship', 0.5022751092910767),
          ('and', 0.498425155878067),
          ('in', 0.4970666766166687),
          ('relations', 0.4970114529132843)]
In [ ]: # determiner
         glove.most_similar("the")
```

Word analogies

('queensland', 0.5193883180618286), ('adelaide', 0.5027671456336975), ('london', 0.4644604027271271)]

Another characteristic of word embeddings is their ability to solve analogy problems. The same $most_similar()$ method can be used for this task, by passing two lists of words: a positive list with the words that should be added and a negative list with the words that should be subtracted. Using these arguments, the famous example $k \vec{i} n g - m \vec{a} n + w o \vec{m} a n \approx q u \vec{e} e n$ can be executed as follows:

```
In [ ]: # king - man + woman
         glove.most_similar(positive=["king", "woman"], negative=["man"])
Out[]: [('queen', 0.6713277101516724),
          ('princess', 0.5432624816894531),
          ('throne', 0.5386103987693787),
          ('monarch', 0.5347574949264526),
          ('daughter', 0.49802514910697937),
          ('mother', 0.49564430117607117),
          ('elizabeth', 0.4832652509212494),
          ('kingdom', 0.47747090458869934),
          ('prince', 0.4668239951133728),
          ('wife', 0.46473270654678345)]
         Here are a few other interesting analogies:
In [ ]:  # car - drive + fly
         glove.most_similar(positive=["car", "fly"], negative=["drive"])
Out[]: [('airplane', 0.5897148251533508),
          ('flying', 0.5675230026245117),
          ('plane', 0.5317023992538452),
          ('flies', 0.5172374248504639),
          ('flown', 0.514790415763855),
          ('airplanes', 0.5091356635093689),
          ('flew', 0.5011662244796753),
          ('planes', 0.4970923364162445),
          ('aircraft', 0.4957723915576935),
          ('helicopter', 0.45859551429748535)]
In [ ]: # berlin - germany + australia
         glove.most_similar(positive=["berlin", "australia"], negative=["germany"])
         [('sydney', 0.6780862212181091),
Out[ ]:
          ('melbourne', 0.6499180793762207),
          ('australian', 0.594883143901825),
          ('perth', 0.5828553438186646),
          ('canberra', 0.5610732436180115),
          ('brisbane', 0.5523110628128052),
          ('zealand', 0.5240115523338318),
```

```
In [ ]: # england - London + baghdad
         glove.most_similar(positive=["england", "baghdad"], negative=["london"])
Out[]: [('iraq', 0.5320571660995483),
         ('fallujah', 0.4834090769290924),
          ('iraqi', 0.47287362813949585),
          ('mosul', 0.464663565158844),
          ('iraqis', 0.43555372953414917),
          ('najaf', 0.4352763295173645),
          ('baqouba', 0.42063194513320923),
          ('basra', 0.41905173659324646),
          ('samarra', 0.4125366508960724),
          ('saddam', 0.40791556239128113)]
In [ ]: # japan - yen + peso
         glove.most_similar(positive=["japan", "peso"], negative=["yen"])
Out[]: [('mexico', 0.5726832151412964),
          ('philippines', 0.5445368885993958),
          ('peru', 0.48382261395454407),
          ('venezuela', 0.4816672205924988),
          ('brazil', 0.4664309620857239),
          ('argentina', 0.45490506291389465),
          ('philippine', 0.4417841136455536),
          ('chile', 0.43960973620414734),
          ('colombia', 0.4386259913444519),
          ('thailand', 0.43396785855293274)]
In [ ]: # best - good + tall
         glove.most_similar(positive=["best", "tall"], negative=["good"])
Out[]: [('tallest', 0.5077419281005859),
          ('taller', 0.47616496682167053),
          ('height', 0.46000057458877563),
          ('metres', 0.4584786891937256),
          ('cm', 0.45212721824645996),
          ('meters', 0.44067248702049255),
          ('towering', 0.42784252762794495),
          ('centimeters', 0.4234543442726135),
          ('inches', 0.41745859384536743),
          ('erect', 0.4087314009666443)]
```

Looking under the hood

Now that we are more familiar with the <code>most_similar()</code> method, it is time to implement its functionality ourselves. But first, we need to take a look at the different parts of the <code>KeyedVectors</code> object that we will need. Obviously, we will need the vectors themselves. They are stored in the <code>vectors</code> attribute.

```
In [ ]: glove.vectors.shape
Out[ ]: (400000, 300)
```

As we can see above, vectors is a 2-dimensional matrix with 400,000 rows and 300 columns. Each row corresponds to a 300-dimensional word embedding. These embeddings are not normalized, but normalized embeddings can be obtained using the get_normed_vectors() method.

```
In [ ]: normed_vectors = glove.get_normed_vectors()
    normed_vectors.shape

Out[ ]: (400000, 300)
```

Now we need to map the words in the vocabulary to rows in the vectors matrix, and vice versa. The KeyedVectors object has the attributes index_to_key and key_to_index which are a list of words and a dictionary of words to indices, respectively.

```
In [ ]: #glove.index_to_key
In [ ]: #glove.key_to_index
```

Word similarity from scratch

Now we have everything we need to implement a <code>most_similar_words()</code> function that takes a word, the vector matrix, the <code>index_to_key</code> list, and the <code>key_to_index</code> dictionary. This function will return the 10 most similar words to the provided word, along with their similarity scores.

```
In [ ]: import numpy as np
         def most_similar_words(word, vectors, index_to_key, key_to_index, topn=10):
            # retrieve word_id corresponding to given word
            word_id = key_to_index[word]
            # retrieve embedding for given word
            word_embedding = vectors[word_id]
             # calculate similarities to all words in out vocabulary (hint: use @)
             similarities = vectors @ word_embedding
            # get word_ids in ascending order with respect to similarity score
            word_ids = np.argsort(similarities)
             # reverse word ids
            word_ids = np.flip(word_ids)
             # get boolean array with element corresponding to word_id set to false
            bool_array = word_ids != word_id
             # obtain new array of indices that doesn't contain word_id
             # (otherwise the most similar word to the argument would be the argument itself)
            word_ids_filtered = word_ids[bool_array]
            # get topn word_ids
            top_word_ids = word_ids_filtered[:topn]
             # retrieve topn words with their corresponding similarity score
            top_words = [(index_to_key[id], similarities[id]) for id in top_word_ids]
             # return results
             return top_words
```

Now let's try the same example that we used above: the most similar words to "cactus".

```
In [ ]: vectors = glove.get_normed_vectors()
  index_to_key = glove.index_to_key
  key_to_index = glove.key_to_index
  most_similar_words("cactus", vectors, index_to_key, key_to_index)
```

Analogies from scratch

The <code>most_similar_words()</code> function behaves as expected. Now let's implement a function to perform the analogy task. We will give it the very creative name <code>analogy</code>. This function will get two lists of words (one for positive words and one for negative words), just like the <code>most_similar()</code> method we discussed above.

```
In [ ]: from numpy.linalg import norm
        def analogy(positive, negative, vectors, index_to_key, key_to_index, topn=10):
            # find ids for positive and negative words
            pos_ids = [key_to_index[word] for word in positive]
            neg_ids = [key_to_index[word] for word in negative]
            given_word_ids = pos_ids + neg_ids
            # get embeddings for positive and negative words
            pos_emb = np.sum([vectors[word_id] for word_id in pos_ids], axis=0)
            neg_emb = np.sum([vectors[word_id] for word_id in neg_ids], axis=0)
            # get embedding for analogy
            emb = pos_emb - neg_emb
            # normalize embedding
            emb = emb / norm(emb)
            # calculate similarities to all words in out vocabulary
            similarities = vectors @ emb
            # get word_ids in ascending order with respect to similarity score
            ids_ascending = np.argsort(similarities)
            # reverse word_ids
            ids_descending = np.flip(ids_ascending)
            # get boolean array with element corresponding to any of given_word_ids set to false
            ###Hint: You can use np.isni
            given_words_mask = ~np.isin(ids_descending, given_word_ids)
            # obtain new array of indices that doesn't contain any of the given word ids
            ids_filtered = ids_descending[given_words_mask]
            # get topn word ids
            top_ids = ids_filtered[:topn]
            # retrieve topn words with their corresponding similarity score
            top_words = [(index_to_key[id], similarities[id]) for id in top_ids]
            # return results
            return top_words
```

Let's try this function with the $k\vec{ing} - m\vec{a}n + wo\vec{m}an \approx qu\vec{e}en$ example we discussed above.

```
positive = ["king", "woman"]
In [ ]:
         negative = ["man"]
         vectors = glove.get_normed_vectors()
         index_to_key = glove.index_to_key
         key_to_index = glove.key_to_index
         analogy(positive, negative, vectors, index_to_key, key_to_index)
Out[]: [('queen', 0.67132777),
         ('princess', 0.5432625),
          ('throne', 0.5386105),
          ('monarch', 0.53475755),
          ('daughter', 0.49802518),
          ('mother', 0.49564433),
          ('elizabeth', 0.48326525),
          ('kingdom', 0.47747087),
          ('prince', 0.466824),
          ('wife', 0.4647328)]
In [2]: # Exportar a HTML
         !jupyter nbconvert --to html "/content/drive/MyDrive/Colab Notebooks/notebookd1d7b02f75.ipynb"
        [NbConvertApp] Converting notebook /content/drive/MyDrive/Colab Notebooks/notebookd1d7b02f75.ipy
```

nb to html

[NbConvertApp] Writing 626055 bytes to /content/drive/MyDrive/Colab Notebooks/notebookd1d7b02f7 5.html

```
from google.colab import drive
In [1]:
        drive.mount('/content/drive')
```

Mounted at /content/drive