

A3 Ergänzung

a) $v_1 = a_1, \quad W_1 = \text{span}(a_1)$

$$v_2 = a_2 - \text{proj}_{v_1}(a_2)$$

$$= a_2 - \frac{(\alpha_2 \cdot v_1)v_1}{\|v_1\|^2}$$

$$= \begin{bmatrix} 4 \\ -2 \\ 0 \end{bmatrix} - \frac{(4 \cdot 3 + (-1) \cdot 2 + 2 \cdot 0)}{3^2 + (-1)^2 + 2^2} v_1$$

$$= \begin{bmatrix} 4 \\ -2 \\ 0 \end{bmatrix} - \frac{14}{14} v_1$$

$$= \begin{bmatrix} 4 \\ -2 \\ 0 \end{bmatrix} - \begin{bmatrix} 3 \\ -1 \\ 2 \end{bmatrix} = \begin{bmatrix} 1 \\ -1 \\ -2 \end{bmatrix}$$

$$W = \text{span} \left\{ \begin{bmatrix} 3 \\ -1 \\ 2 \end{bmatrix}, \begin{bmatrix} 1 \\ -1 \\ -2 \end{bmatrix} \right\}$$

b) $y = c_1 v_1 + c_2 v_2$

$$c_1 = \frac{y \cdot v_1}{\|v_1\|^2} = \frac{(7 \cdot 3 + -1 \cdot 1 + 2 \cdot 18)}{14}$$

$$= \frac{56}{14} \in \mathbb{Q}$$

$$c_2 = \frac{y \cdot \sqrt{3}}{\|v_2\|^2} = \frac{7 \cdot 1 + 1 \cdot -1 + 18 \cdot -2}{6}$$

$$= \boxed{-5}$$

$$y = 4v_1 - 5v_2$$

$$\text{c) ii) } P = \frac{1}{\|v_1\|^2} v_1 v_1^T + \frac{1}{\|v_2\|^2} v_2 v_2^T$$

$$= \frac{1}{14} \begin{bmatrix} 9 & -3 & 6 \\ -3 & 1 & -2 \\ 6 & -2 & 4 \end{bmatrix} + \frac{1}{6} \begin{bmatrix} 1 & -1 & -2 \\ -1 & 1 & 2 \\ -2 & 2 & 4 \end{bmatrix}$$

$$= \begin{bmatrix} 0.81 & -0.38 & 0.10 \\ -0.38 & 0.23 & 0.11 \\ 0.10 & 0.19 & 0.95 \end{bmatrix}$$

$$\text{d) ii) } P_{\mathcal{A}} = X$$

$$= \begin{bmatrix} -8.24 \\ 3.52 \\ -2.38 \end{bmatrix}$$

$$\leftarrow u_1 = x$$

$$u_2 = u - u_1$$

$$= \begin{bmatrix} 1.24 \\ 2.48 \\ -0.62 \end{bmatrix}$$

$$\text{iii) } u = u_1 + u_2$$

$$2. \text{ a)} P_u = u_1, u = u_1 + u_2$$

$$(I - P)u = x$$

$$u - P_u = x$$

$$u - x = P_u$$

$$u - x = u_1$$

$$u - x = u - u_2$$

$$x = u_2$$

u_1 is projection
of u onto K

u_2 is projection of
 u onto K^\perp

$$\text{so, } (I - P)u = u_2$$

and u_2 is orthogonal to
 u_1 , so $(I - P)$ is the
projection matrix onto K^\perp

$$\text{b) if } A = uu^T + vv^T$$

$$Ax = (uu^T + vv^T)x$$

$$= uu^Tx + vv^Tx$$

$$= u(u \cdot x) + v(v \cdot x)$$

so, Ax produces vectors that are
linear combinations of u and v , meaning
 Ax is in the subspace spanned

$$\text{by } \{u, v\}. \therefore \dim(\text{Col}(A)) = 2$$

$$\dim(\text{Col}(A)) = \dim(\text{Row}(A))$$

$$\dim(\text{Row}(A)) + \dim(\text{Null}(A)) = n$$

$$\dim(\text{Null}(A)) = n - 2$$

ii) Q contains a set of orthonormal basis vectors spanning $\text{Col}(A)$.

using these, we can create a projection matrix P , which projects a vector x onto $\text{Col}(A)$.

$$P = Q_1 Q_1^T + Q_2 Q_2^T + Q_3 Q_3^T$$

$$= Q Q^T \quad (\text{no need to normalize since } Q \text{ is already normalized})$$

$$= \begin{bmatrix} 0.67 & -0.33 & 0 & 0.33 \\ -0.33 & 0.67 & 0 & 0.33 \\ 0 & 0 & 1 & 0 \\ 0.33 & 0.33 & 0 & 0.67 \end{bmatrix} = P$$

now using P_b we can find $\text{proj}_{\text{Col}(A)}(b)$

However, we need $\text{proj}_{\text{Null}(A^T)}(b)$. Q2.a)

$\text{Null}(A^T) = \text{Col}(A)^\perp$, meaning $(I-P)$ will be the projection matrix onto $\text{Null}(A^T)$.

$$(I-P)b = \begin{bmatrix} 0.33 \\ 0.33 \\ 0.00 \\ -0.33 \end{bmatrix}$$

3. Step 1: find orthonormal basis for

$$\text{Col}(A), \begin{bmatrix} 1/\sqrt{3} \\ 0 \\ 1/\sqrt{3} \\ 1/\sqrt{3} \end{bmatrix}$$
$$q_1 = \frac{a_1}{\|a_1\|} = \begin{bmatrix} 1/\sqrt{3} \\ 0 \\ 1/\sqrt{3} \\ 1/\sqrt{3} \end{bmatrix} \rightarrow q_2 = \frac{v_2}{\|v_2\|} = \begin{bmatrix} -1/\sqrt{10} \\ 2/\sqrt{10} \\ -1/\sqrt{10} \\ 2/\sqrt{10} \end{bmatrix}$$
$$v_2 = a_2 - \text{proj}_{q_1}(a_2)$$
$$= a_2 - (a_2 \cdot q_1)q_1$$
$$= a_2 - \begin{bmatrix} 1 \\ 0 \\ 1 \\ 2 \end{bmatrix} = \begin{bmatrix} -1 \\ 2 \\ -1 \\ 2 \end{bmatrix}$$

$$v_3 = a_3 - \text{proj}_{w_2}(a_3)$$

$$= a_3 - (a_3 \cdot q_1)q_1 - (a_3 \cdot q_2)q_2$$

$$= a_3 - \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} - \begin{bmatrix} -1 \\ 2 \\ -1 \end{bmatrix} = \begin{bmatrix} -3 \\ -3 \\ 2 \end{bmatrix}$$

$$q_3 = \frac{v_3}{\|v_3\|}$$

$$= \begin{bmatrix} -3/\sqrt{23} \\ -3/\sqrt{23} \\ 1/\sqrt{23} \\ 2/\sqrt{23} \end{bmatrix}$$

$$Q = \begin{bmatrix} 1/\sqrt{3} & -1/\sqrt{10} & -3/\sqrt{23} \\ 0 & 2/\sqrt{10} & -3/\sqrt{23} \\ 1/\sqrt{3} & -1/\sqrt{10} & 1/\sqrt{23} \\ 1/\sqrt{3} & 2/\sqrt{10} & 2/\sqrt{23} \end{bmatrix}$$

$$Q^T Q = I, \text{ since } Q_i^T Q_j = 1 \text{ if } i=j$$

$$Q_i^T Q_i = 1 \quad Q_i^T Q_j = 0 \quad \text{if } i \neq j$$

Since they
are the
same unit vector

\uparrow
 $Q_i^T Q_j = 0$
since all
basis vectors
are orthogonal
in Q

$$\text{so, } A = QR$$

$$Q^T A = Q^T QR$$

$$Q^T A = R$$

$$Q^T A = \begin{bmatrix} 0.58 & 0 & 0.58 & 0.58 \\ -0.32 & 0.63 & -0.32 & 0.63 \\ -0.63 & -0.63 & 0.21 & 0.42 \end{bmatrix} \begin{bmatrix} 1 & 0 & 2 \\ 0 & 2 & -1 \\ 1 & 0 & 1 \\ 1 & 3 & 5 \end{bmatrix}$$

$$R = \begin{bmatrix} 1.73 & 1.73 & 1.73 \\ 0 & 3.16 & 3.16 \\ 0 & 0 & 4.8 \end{bmatrix}$$

4. a) $A^{-1} = A^T$

$\therefore A^T A = I$

$A A^T = I$

1. $A^T A = \begin{bmatrix} a_1 \cdot a_1 & a_1 \cdot a_2 & \dots \\ a_2 \cdot a_1 & a_2 \cdot a_2 & \dots \\ \vdots & \vdots & \ddots \end{bmatrix}$

If $A^T A \neq I$, then $a_i \cdot a_j \neq 1$ or $a_i \cdot a_j \neq 0$

Neither of which are possible ($j \neq i$)

If a matrix is orthogonal, since $a_i \cdot a_i = 1$ for any unit vector, and $a_i \cdot a_j = 0$ for all

orthogonal vectors. So $A^T A$ must = I if A_{13} is orthogonal.

2. $A A^T = I$

Since A's columns are an orthonormal set, we know the columns of A^T are linearly independent. Additionally, A is square. (I columns + Square = invertible). So, we know A is invertible, and that $A^T A = I$.

$$A^{-1} A = I$$

$$A^{-1} A = A^T A$$

~~$$A^{-1} A A^{-1} = A^T A A^{-1}$$~~

$$A^{-1} = A^T$$

b) False.

$A = QR$ implies Q 's columns are an orthonormal set; but A may not be square, resulting in Q not being square, which disqualifies Q from being orthogonal.

c) True

if A^2 is orthogonal $A^2(A^T)^2 = I$

$$A^2(A^T)^2 = I$$

$$A(AA^T)A^T = I$$

$$AA^TA^T$$

$$AA^T = I \checkmark \because A^2 \text{ is also orthogonal}$$

d) True.

if A is $m \times n$, but an orthonormal set

then $A^TA = I$, since $A^T = n \times m$ $A = m \times n$.

$$A^TA = \cancel{m \times m} \times \cancel{m \times n}$$

$= n \times n$. and the diagonal entries will be the dot products of

each column with themselves, which is 1. All remaining entries will be 0, since $a_i \cdot a_j = 0$ for $i \neq j$ and a_i that are orthogonal.

So, A can be a non-square matrix with orthonormal columns, ~~and~~ with $A^T A = I$, but not be orthogonal since it isn't square.

5. a) True.

$$\text{proj}_v(\text{proj}_u(y)) = \text{proj}_v\left(\frac{(y \cdot u)}{\|u\|^2} u\right)$$

so $\text{proj}_u(y)$ is a scalar multiple of vector u , let's call this $c u$.

$$\begin{aligned}\text{proj}_v(cu) &= c \text{proj}_v(u) \\ &= c \cdot 0\end{aligned}$$

since v and u are orthogonal,

$$\text{proj}_v(u) = 0$$

b) False

We can still find a Q with orthonormal vectors by doing QR factorization, and choosing an arbitrary orthogonal vector for the a_i 's in A that are dependent (since $\text{proj}_{w_{i-1}}(a_i)$ will = 0, since a_i will already be in w_{i-1})

However, unlike with a set of linearly independent vectors, there will be diagonal entries in R that are 0, since

linearly dependent columns will just produce

$$r_i = \begin{bmatrix} c_{1i} \\ c_{2i} \\ \vdots \\ c_{ni} \\ 0 \\ 0 \end{bmatrix} \text{ for some dependent } a_j$$

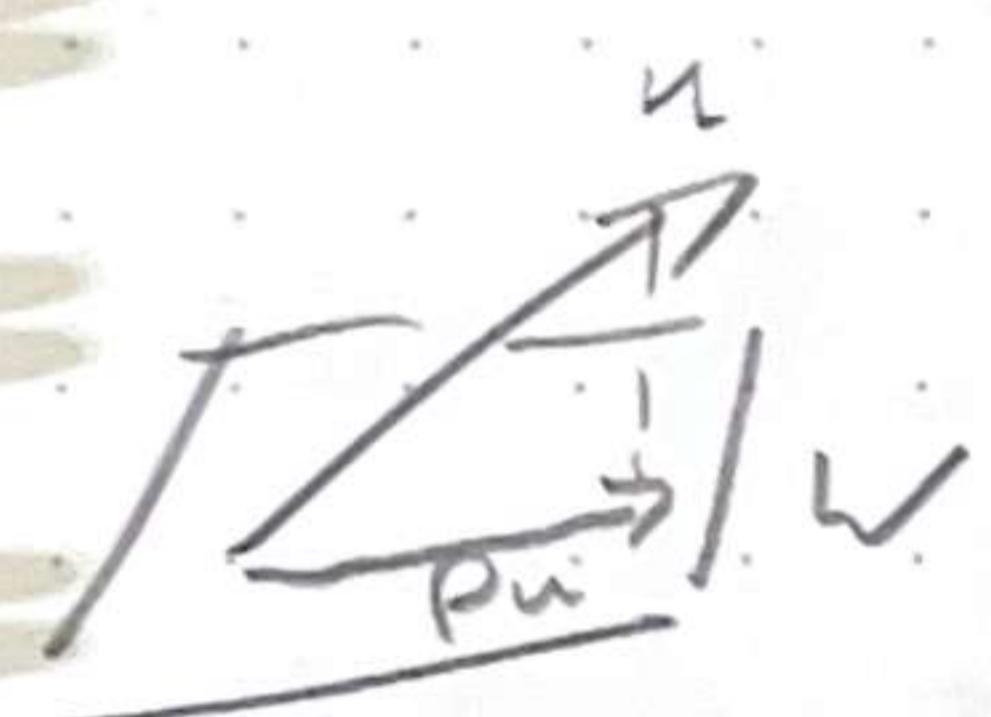
Regardless, A will be upper triangular, just not satisfying $r_{ii} \neq 0$

c) True.

if A has linearly independent columns,
 $r_{ii} > 0$, in matrix R .

Since R is upper triangular, the determinant
of R is the product of diagonal entries.
Furthermore, $r_{ii} > 0$, so $\det(R) > 0$,
so $A \sim R$ is invertible.

d) True.



Let v be a vector in \mathbb{R}^n .

Pv will be in subspace
 W . as if we apply P

again, P^2v , the resulting
vector doesn't change, since
it's already in W .

$$\therefore P^2 = P, \text{ and even } P^n = P$$

for $n \geq 1$

$$6. A = PBP^{-1} \text{ (similar)}$$

$$\text{a) } A_1 = RQ \quad A = QR$$

$$\cancel{A = QA_1 Q^{-1}}$$

$$\cancel{= QRQQ^{-1}} \quad Q \text{ is invertible since } A \text{ is square}$$

$$\cancel{= QR}$$

$\therefore A$ and A_1 are similar,

since A can be represented as

$$QA_1 Q^{-1}$$

$$Ax = \lambda x$$

$$(QA_1 Q^{-1})x = \lambda x$$

$$Q^{-1}Q A_1 Q^{-1}x = \lambda Q^{-1}x$$

$$A_1(Q^{-1}x) = \lambda(Q^{-1}x)$$

$\therefore A_1$ has same eigenvalues as

A , with corresponding eigenvectors

of form $x \rightarrow Q^{-1}x$

$$b) A_0 = Q_0 R_0 = Q_0 \underbrace{R_0}_{A_0} Q_0^{-1}$$

$$A_1 = R_0 Q_0 = Q_1 \underbrace{R_1}_{A_1} Q_1^{-1}$$

$$A_2 = R_1 Q_1 = Q_2 \underbrace{R_2}_{A_2} Q_2^{-1}$$

for any k , we can represent

$$A \text{ as } A = Q_0 Q_1 \dots \underbrace{(R_k Q_{k-1})}_{A_k} Q_{k-1}^{-1} \dots Q_0^{-1}$$

so A is similar to A_k via the similarity matrix

$$Q_0 Q_1 Q_2 \dots Q_{k-2}$$

which is invertible

$$\text{by } (Q_0 Q_1 Q_2 \dots Q_{k-2})^T$$

$$= Q_{k-2}^T Q_{k-3}^T \dots Q_0^T$$

$$= Q_{k-2}^{-1} Q_{k-3}^{-1} \dots Q_0^{-1}$$

since Q is orthogonal $Q^T = Q^{-1}$

```
1 import numpy as np
2
3 arr_a = np.array([[2,3],[2,1]], dtype=float)
4 arr_b = np.array([[1,0,-1],[1,2,1],[-4,0,1]], dtype=float)
5
6 def qr_algorithm(A, iterations):
7     Ak = A
8     for i in range(iterations):
9         Q,R = np.linalg.qr(Ak)
10        Ak = R@Q
11    return Ak
12
13 print(f"Eigenvalues of \n{arr_a}\nare\n {np.diagonal(qr_algorithm(arr_a, 100)).round(2)}")
14 print(f"Eigenvalues of \n{arr_b}\nare\n {np.diagonal(qr_algorithm(arr_b, 100)).round(2)}")
15 □
```

```
2 erykhalicki@mac A3 % python3 Q6.py
3 Eigenvalues of
4 [[2. 3.]
5 [2. 1.]]
6 are
7 [-4. -1.]
8 Eigenvalues of
9 [[ 1.  0. -1.]
0 [ 1.  2.  1.]
1 [-4.  0.  1.]]
2 are
3 [ 3.  2. -1.]
```