# Esat Adiloglu

 $xxx-xxx-xxxx \mid esatadiloglu 16@gmail.com \mid linkedin.com/in/esat-adiloglu \mid github.com/EsatAdiloglu \mid esatadiloglu.me$ 

## **EDUCATION**

# Stevens Institute of Technology

Hoboken, NJ

Bachelor of Science in Computer Science | GPA: 3.865

Expected May 2026

Scholarships and Awards: Edwin A. Stevens, Dean's List: Fall 2023-Fall 2024

Relevant Coursework: Cloud Computing, Deep Learning, Agile Methods, Software Development, Database Management, Web Programming, Systems Programming, Data Structures, Algorithms, Discrete Structures

## TECHNICAL SKILLS

Languages: Javascript, Python, Java, C, C#, C++, Typescript, SQL, Bash, R, HTML, CSS

Databases: Firebase, MongoDB, PostgreSQL

Frameworks and Libraries: React, Next.js, Angular, Node.js, Numpy, Pandas, Boostrap, Material-UI, Tailwind CSS,

jUnit, Python unittest

Developer Tools: Git, AWS, Docker, Kubernetes, Vercel, VS Code

Operating Systems: Ubuntu Linux, Unix

## EXPERIENCE

#### Course Assistant

September 2024 - Present

Hoboken, NJ

Stevens Institute of Technology

- Assisted in 2 courses: Introduction to Scientific Computing (Fall 2024), and Data Structures (Spring 2025)
- Managed the grading of homework's, labs, and exams of classes with 40+ students
- Developed automated grading scripts using Python unittest and jUnit, improving grading speed and accuracy.
- Hosted weekly office hours and recitation to assist students, addressing questions on homework's, labs, and topics covered in class.

# Software Engineering Fellow

July 2024 – August 2024

Head starter

Remote

- Worked in a team to build and deploy 5 AI projects in 5 weeks using React, Next.js, Firebase, Clerk, and Vercel.
- Implemented Agile methodologies with weekly sprints and CI/CD pipelines, optimizing iterative deployment and ensuring best practices.
- Tasked with creating and implementing a final project that acquires at least 1000 users for a waitlist, or generates \$1000 in revenue.

## Projects

## Rate My Professor Chatbot | Next.js, Gemini, Python, Pinecone, Material-UI

August 2024

- Developed an AI-powered chatbot for professor academic reviews and ratings that utilizes Next. is and Material-UI
- Built a backend API integrating Google Gemini and Pinecone, leveraging vector embeddings to generate contextually appropriate responses for users
- Integrated Pinecone vector database with Conda Python, storing and retrieving information about professors

## AI Flashcards | Next.js, Firebase, OpenAI, Clerk, Stripe, Material-UI

August 2024

- Coordinated with 3 people to design and develop a SaaS web application that utilizes Next.js, Material-UI, and Firebase to generate flashcards for learning.
- Utilized OpenAI GPT-4 to generate flashcards on a given topic, ensuring depth and accuracy of the content.
- Applied Clerk with Firebase for user management and the sign-in process, improving security and authentication.

## Final Exam Finder @ Stevens | Typescript, React, Node.js, Express, PostgreSQL, Render

July 2024

- Collaborated with a team of three to create a full-stack web application to streamline final exam dates and times for 1000+ Steven Institute of Technology students
- Utilized React and Typescript for interactive user interfaces, and Node.js and Express for a RESTful backend
- Modified Excel-style Exam Schedules into a PostgreSQL database, optimizing data management and retrieval

## $Minishell \mid C$

March 2024 - April 2024

- Developed a custom bash shell in C, enabling execution of standard commands.
- Created a custom lp commands that shows all of the current processes in a Linux environment by using system calls, enabling users to view all active processes
- Implemented signal handling, using SIGINT to terminate commands while the shell remains unaffected