IGN Video Game Reviews

Machine Learning
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July 9, 2018

Predictive Models

Subsetting the Data

Prior to any ventures into modeling, a data set was created to remove any unnecessary features and any blank records. 36 records with a 'blank' genre were removed. Given that some of the kept features are categorical, a conversion to binary/dummy variables was needed using model matrix. I chose to not combine release day, month, and year into a combined date field as I don't believe it would have given any valuable insight as unique a combined value.

```
##
     score phrase
                            title
                                        platform
                                                           score
                                                                           genre
##
                                0
                                                0
                                                               0
                                                                              36
##
   editors_choice
                    release_year
                                   release month
                                                     release_day platform_group
                                                               0
##
                0
                                0
                                                0
##
      genre_group
##
               36
##
   'data.frame':
                    18589 obs. of 7 variables:
##
    $ score
                     : num 9 9 8.5 8.5 8.5 7 3 9 3 7 ...
##
    $ editors_choice: Factor w/ 2 levels "N","Y": 2 2 1 1 1 1 1 2 1 1 ...
    $ release_year : Factor w/ 21 levels "1996", "1997", ...: 17 17 17 17 17 17 17 17 17 17 17 17 ...
    $ release month : Factor w/ 12 levels "1", "2", "3", "4", ...: 9 9 9 9 9 9 9 9 9 9 ...
                    : Factor w/ 31 levels "1","2","3","4",...: 12 12 12 11 11 11 11 11 11 11 ...
##
    $ platform_group: Factor w/ 14 levels "Android", "Apple",..: 9 9 2 14 9 2 14 12 9 12 ...
    $ genre group
                     : Factor w/ 21 levels "Action", "Adventure",..: 12 12 14 19 19 20 6 16 6 20 ...
   [1] 18589
               6 7 11 12 14 17 18 19 20 21 22 23 24 25 26 27 28 32 35 36 37
   [24] 38 39 40 41 42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57 58 59 60
  [47] 61 62 63 64 65
## [1] 18589
                25
## integer(0)
## reg_data
##
    26 Variables
                        18589 Observations
##
##
   editors_choiceY
##
          n missing distinct
                                   Info
                                              Sum
                                                      Mean
                                                                 Gmd
##
      18589
                   0
                             2
                                   0.46
                                             3515
                                                    0.1891
                                                             0.3067
##
## platform_groupApple
```

## ## ## ##	18589	0	distinct 2	0.156	Sum 1025	Mean 0.05514	Gmd 0.1042	
	platform_							
##			distinct	Tnfo	Sum	Mean	Gmd	
##	18589		2			0.05385		
##	20000	·	_	0.100	2002		0.1010	
##	platform_	groupNint	tendo					
##	_	-	distinct	Info	Sum	Mean	Gmd	
##			2				0.3313	
##								
##								
##	platform_	-						
##		_	distinct					
##	18589	0	2	0.147	959	0.05159	0.09786	
##								
##	platform_			T	C	M	C3	
##			distinct 2				Gmd 0.396	
##	10009	U	2	0.594	5055	0.2/19	0.390	
	platform_	groupWind	dows					
##	_	-	distinct	Info	Sum	Mean	Gmd	
##			2				0.2978	
##								
##								
	platform_	-						
##			distinct					
##	18589	0	2	0.368	2660	0.1431	0.2453	
##								
	genre_gro							
##		_	distinct	Info	Sum	Mean	Gmd	
##			2			0.06816		
##								
##								
##	genre_gro	pupRacing						
##	n	missing	distinct 2	Info	Sum	Mean	Gmd	
	18589	0	2	0.189	1258	0.06767	0.1262	
##								
##	Renne_gro	genre_groupRPG n missing distinct Info Sum Mean Gmd 18589 0 2 0.165 1089 0.05858 0.1103						
##	18580	Оптестш	JOILLIGE	0 165	1080	0 05858	0 1103	
##	10009	U	2	0.103	1009	0.00000	0.1103	
##	genre_gro	upShoote	<u> </u>					
##	n	missing	distinct	Info	Sum	Mean	Gmd	
##	18589	0	distinct 2	0.238	1614	0.08683	0.1586	
##								
##								

шш								
	genre_gro		distinct	Tnfo	Sıım	Mean	Gmd	
			2					
##	10000	· ·	2	0.201	1000	0.1000	0.101	
	genre_groupStrategy							
			distinct	Info	Sum	Mean	Gmd	
			2					
##								
##								
##	release_m	onth2						
##	n	missing	distinct	Info	Sum	Mean	Gmd	
			2					
##								
##								
##	release_m	onth3						
##	n	missing	distinct	Info	Sum	Mean	Gmd	
##	18589	0	2	0.231	1565	0.08419	0.1542	
##								
	$release_m$							
##	n	missing	distinct	Info	Sum	Mean	Gmd	
##	18589	0	2	0.19	1263	0.06794	0.1267	
##								
	release_m			T 6	a	.,	a 1	
##	n	missing	distinct	Info	Sum	Mean	Gmd	
	18589	0	2	0.173	1141	0.06138	0.1152	
##								
	release_m							
	_		distinct	Info	Sum	Mean	Gmd	
##	18589	0	2	0.22	1481	0 07967	0 1467	
##	10000	· ·	2	0.22	1101	0.01001	0.1101	
##								
##	release_m	onth7						
			distinct	Info	Sum	Mean	Gmd	
##	18589			0.179				
##								
##								
##	release_m	onth8						
##	n	missing	distinct 2	Info	Sum	Mean	Gmd	
##	18589	0	2	0.2	1334	0.07176	0.1332	
##								
	release_m			_	_		_	
##	n	missing	distinct 2	Info	Sum	Mean	Gmd	
	18589	0	2	0.249	1701	0.09151	0.1663	
##								
	release_m		diations	Tnfo	C	Maan	C3	
##	19500	wrssing	distinct 2	U 308 THIO	Sull	nean 0 10/1	0.0172	
##	10009	U	2	0.320	2300	0.1241	0.2113	
##								

```
## release month11
        n missing distinct
                             Info
                                      \operatorname{\mathtt{Sum}}
                                             Mean
                0 2
##
     18589
                             0.367
                                      2655
                                             0.1428
                                                     0.2449
## -----
## release month12
##
        n missing distinct
                              Info
                                      Sum
                                              Mean
                                                        Gmd
##
     18589
           0 2
                             0.223
                                      1504 0.08091
                                                     0.1487
##
## score
                                                                .10
     n missing distinct
                             Info Mean
                                             Gmd .05
     18589 0 93
                             0.998
                                     6.951
##
                                             1.889
                                                       3.5
                                                                4.5
                                       .95
##
               .50
                       .75
                              .90
       .25
##
       6.0
               7.3
                       8.2
                               8.9
                                       9.1
##
## lowest: 0.5 0.7 0.8 1.0 1.1, highest: 9.6 9.7 9.8 9.9 10.0
Linear Regression
##
## Call:
## lm(formula = score ~ ., data = reg_data)
## Residuals:
              1Q Median
                            3Q
                                   Max
## -5.9827 -0.6511 0.2158 1.0260 3.4121
## Coefficients:
##
                          Estimate Std. Error t value Pr(>|t|)
                                    0.07086 93.378 < 2e-16 ***
## (Intercept)
                          6.61710
## editors choiceY
                          2.29780
                                    0.02693 85.334 < 2e-16 ***
## platform_groupApple
                         ## platform_groupGame.Boy
                         -0.63079
                                  0.07332 -8.603 < 2e-16 ***
## platform_groupNintendo
                                    0.06221 -9.393 < 2e-16 ***
                          -0.58438
## platform_groupOther
                          -0.33464
                                    0.07393 -4.526 6.05e-06 ***
## platform_groupPlayStation -0.33149
                                   0.06135 -5.403 6.63e-08 ***
## platform_groupWindows
                          -0.20208
                                    0.06353 -3.181 0.001470 **
## platform_groupXbox
                          -0.20217
                                    0.06425 -3.147 0.001654 **
                                            1.379 0.168006
## genre_groupAdventure
                                    0.04268
                          0.05884
## genre_groupRacing
                          -0.15182
                                   0.04251 -3.572 0.000356 ***
                                    0.04576 9.194 < 2e-16 ***
## genre_groupRPG
                          0.42068
## genre_groupShooter
                          0.07990
                                    0.03853
                                             2.074 0.038113 *
                                    0.03503 1.411 0.158236
## genre_groupSports
                          0.04943
## genre_groupStrategy
                           0.21563
                                    0.04755 4.535 5.80e-06 ***
## release_month2
                                    0.05764
                                             2.843 0.004478 **
                           0.16384
                          0.16889
                                    0.05565
                                             3.035 0.002412 **
## release_month3
## release month4
                          0.15263
                                   0.05829 2.619 0.008837 **
                                    0.05978 1.947 0.051499 .
## release month5
                          0.11642
                                    0.05622
## release_month6
                          0.22268
                                             3.961 7.51e-05 ***
## release_month7
                          0.12258
                                    0.05923 2.069 0.038518 *
                                    0.05757 4.678 2.92e-06 ***
## release_month8
                          0.26927
```

```
## release_month9
                             0.35055
                                        0.05473
                                                  6.406 1.53e-10 ***
## release_month10
                             0.26770
                                        0.05179
                                                  5.169 2.38e-07 ***
## release month11
                             0.19154
                                        0.05070
                                                  3.777 0.000159 ***
## release_month12
                             0.02856
                                        0.05603
                                                  0.510 0.610195
##
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
## Residual standard error: 1.42 on 18563 degrees of freedom
## Multiple R-squared: 0.3132, Adjusted R-squared: 0.3123
## F-statistic: 338.6 on 25 and 18563 DF, p-value: < 2.2e-16
```

Previous iterations of the linear regression showed multicollinearity between score and score phrase with a multiple R-squared of 0.9726. After removing score phrase and re-running, R-squared drops to 0.3187.

Logistic Regression

Random Forest



```
##
## Call:
## randomForest(formula = score ~ ., data = Train, ntree = 500)
## Type of random forest: regression
## No. of variables tried at each split: 8
##
## Mean of squared residuals: 2.041761
## % Var explained: 30.43
```

- ## [1] 0.3198914
- [,1]
- ## 0.5 0.3039893
- ## 0.7 0.3039893
- ## 0.8 0.3039893
- ## 1 0.3039893
- ## 1.1 0.3039893
- ## 1.2 0.3039893
- ## 1.3 0.3039893
- ## 1.4 0.3039893
- ## 1.5 0.3039893
- ## 1.7 0.3039893
- ## 1.8 0.3039893
- ## 1.9 0.3039893
- ## 2 0.3039893
- ## 2.1 0.3039893
- ## 2.2 0.3039893
- ## 2.3 0.3039893
- ## 2.4 0.3039893
- ## 2.5 0.3039893
- ## 2.6 0.3039893
- ## 2.7 0.3039893
- ## 2.8 0.3039893
- ## 2.9 0.3039893
- ## 3 0.3039893
- ## 3.1 0.3039893
- ## 3.2 0.3039893 ## 3.3 0.3039893
- ## 3.4 0.3039893
- ## 3.5 0.3039893
- ## 3.6 0.3039893
- ## 3.7 0.3039893
- ## 3.8 0.3039893
- ## 3.9 0.3039893
- ## 4 0.3039893
- ## 4.1 0.3039893
- ## 4.2 0.3039893
- ## 4.3 0.3039893
- ## 4.4 0.3039893
- ## 4.5 0.3039893
- ## 4.6 0.3039893 ## 4.7 0.3039893
- ## 4.8 0.3039893
- ## 4.9 0.3039893
- ## 5 0.3039893
- ## 5.1 0.3039893
- ## 5.2 0.3039893 ## 5.3 0.3039893
- ## 5.4 0.3039893
- ## 5.5 0.3039893
- ## 5.6 0.3039893 ## 5.7 0.3039893
- ## 5.8 0.3039893

```
## 5.9 0.3039893
## 6
       0.3039893
## 6.1 0.3039893
## 6.2 0.3039893
## 6.3 0.3039893
## 6.4 0.3039893
## 6.5 0.3039893
## 6.6 0.3039893
## 6.7 0.3039893
## 6.8 0.3039893
## 6.9 0.3039893
## 7
       0.3039893
## 7.1 0.3039893
## 7.2 0.3039893
## 7.3 0.3039893
## 7.4 0.3039893
## 7.5 0.3039893
## 7.6 0.3039893
## 7.7 0.3039893
## 7.8 0.3039893
## 7.9 0.3039893
## 8
       0.3039893
## 8.1 0.3039893
## 8.2 0.3039893
## 8.3 0.3039893
## 8.4 0.3039893
## 8.5 0.3039893
## 8.6 0.3039893
## 8.7 0.3039893
## 8.8 0.3039893
## 8.9 0.3039893
## 9
       0.3039893
## 9.1 0.3039893
## 9.2 0.3039893
## 9.3 0.3039893
## 9.4 0.3039893
## 9.5 0.3039893
## 9.6 0.3039893
## 9.7 0.3039893
## 9.8 0.3039893
## 9.9 0.3039893
## 10 0.3039893
```

Conclusion

After looking at platform, genre, and release date in a myriad of ways, Action can be conclusively named the top pick in Genre for types of video games released. When looking at Genre by score, RPG is the favorite when it comes to review score. When looking at the data by Platform, the answer is not as clear. While Playstation dominated for all years combined, even though it was released years after Nintendo or Windows, the exhibit by score does not show Playstation to have the highest rated games. This would imply that while a platform can release a large amount of games, it does not necessarily mean that those games will be favorably reviewed. To truly determine what platform reigns supreme, if there is one, I would look into tying

deo game sale data with the video game reviews to look at sale volume versus platform, genre, ore.	date, and