

# PRISMS-Plasticity

## Crystal Plasticity

### Simple Tension Example -BCC Titanium

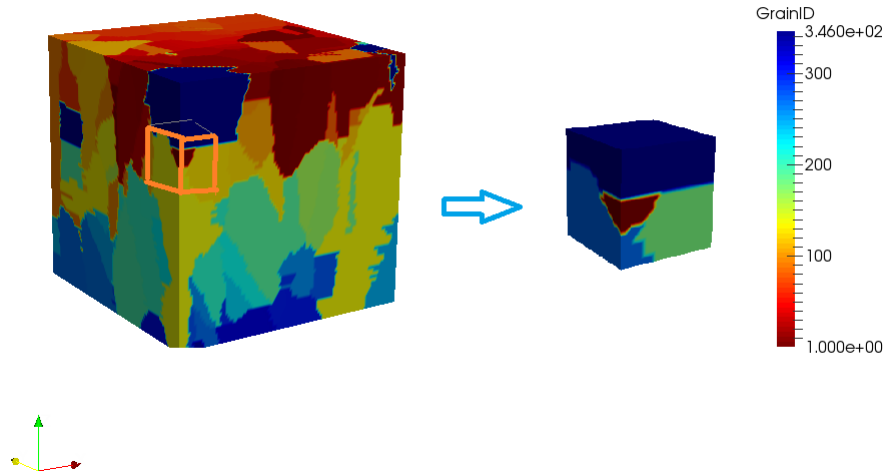


Figure 1: Input microstructure (3D Materials Atlas [2])

This is an illustrative example of a simple tension deformation problem. A real microstructure was tested with the material parameters of bcc  $\beta$  Titanium which were obtained from [1]

#### Input Parameters

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/*FE parameters*/
#define feOrder 1 // Basis function interpolation order (1-linear)
#define quadOrder 2 // Quadrature point order n^3 (2->8 quadrature points)

/*Mesh parameters*/
//Set the length of the domain in all three dimensions
//Each axes spans from zero to the specified length
#define spanX 1.0
#define spanY 1.0
#define spanZ 1.0
// The number of elements in each direction is 2^(refineFactor) * subdivisions
// For optimal performance, use meshRefineFactor primarily to determine the
   element size
#define subdivisionsX 1
#define subdivisionsY 1
```

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#define subdivisionsZ 1
#define meshRefineFactor 3 // 2^n*2^n*2^n elements(3->8*8*8 =512 elements)
#define writeMeshToEPS true //Only written for serial runs and if number of
    elements < 10000

/*Solution output parameters*/
#define writeOutput true // flag to write output vtu and pvtu files
#define outputDirectory "."
#define skipOutputSteps 0
#define output_Eqv_strain true
#define output_Eqv_stress true
#define output_Grain_ID true

/*Solver parameters*/
#define linearSolverType PETScWrappers::SolverCG // Type of linear solver
#define totalNumIncrements 100 // No. of increments
#define maxLinearSolverIterations 50000 // Maximum iterations for linear solver
#define relLinearSolverTolerance 1.0e-10 // Relative linear solver tolerance
#define maxNonLinearIterations 4 // Maximum no. of non-linear iterations
#define absNonLinearTolerance 1.0e-18 // Non-linear solver tolerance
#define relNonLinearTolerance 1.0e-3 // Relative non-linear solver tolerance
#define stopOnConvergenceFailure false // Flag to stop problem if convergence
    fails

/*Adaptive time-stepping parameters*/
#define enableAdaptiveTimeStepping false //Flag to enable adaptive time steps
#define adaptiveLoadStepFactor 0.5 // Load step factor
#define adaptiveLoadIncreaseFactor 1.25
#define successiveIncForIncreasingTimeStep 10

//Elastic Parameters

double elasticStiffness[6][6]={97.7e3, 82.7e3, 82.7e3, 0, 0, 0},
    {82.7e3, 97.7e3, 82.7e3, 0, 0, 0},
    {82.7e3, 82.7e3, 97.7e3, 0, 0, 0},
    {0, 0, 0, 37.5e3, 0, 0},
    {0, 0, 0, 0, 37.5e3, 0},
    {0, 0, 0, 0, 0, 37.5e3}}; // Elastic
    Stiffness Matrix -Voigt Notation (MPa)

//Crystal Plasticity parameters

#define numSlipSystems 12 //
#define latentHardeningRatio 1.4 //q1

double initialSlipResistance[numSlipSystems]= {200.0, 200.0, 200.0, 200.0, 200.0,
    200.0, 200.0, 200.0, 200.0, 200.0, 200.0, 200.0}; //CRSS of slip sytems
double initialHardeningModulus[numSlipSystems]= {1500.0, 1500.0, 1500.0, 1500.0,
    1500.0, 1500.0, 1500.0, 1500.0, 1500.0, 1500.0, 1500.0, 1500.0}; //Hardening
    moduli of slip systems

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double powerLawExponent[numSlipSystems]= {1.0, 1.0, 1.0, 1.0, 1.0, 1.0, 1.0, 1.0,
    1.0, 1.0, 1.0, 1.0}; // Power law coefficient
double saturationStress[numSlipSystems]= {500.0, 500.0, 500.0, 500.0, 500.0,
    500.0, 500.0, 500.0, 500.0, 500.0, 500.0, 500.0}; // Saturation stress

//Backstress factor

#define backstressFactor 0.0 //(Ratio between backstress and CRSS during load
    reversal)

//Slip systems files
#define slipDirectionsFile "slipDirections.txt" // Slip Directions File
#define slipNormalsFile "slipNormals.txt" // Slip Normals File

// Crystal Plasticity Constitutive model parameters

#define modelStressTolerance 1.0e-6 // Stress tolerance for the yield surface
    (MPa)
#define modelMaxSlipSearchIterations 1 // Maximum no. of active slip search
    iterations
#define modelMaxSolverIterations 3 // Maximum no. of iterations to achieve
    non-linear convergence
#define modelMaxPlasticSlipL2Norm 0.8 // L2-Norm of plastic slip strain-used for
    load-step adaptivity
#define adaptiveLoadStepFactor 0.5 // Load step factor

//Read Input Microstructure
unsigned int numPts[3]={20, 20, 22}; // No. of voxels in x,y and z directions
#define grainIDFile "grainID.txt" // Grain ID File
#define headerLinesGrainIDFile 5 // No. of header Lines
#define grainOrientationsFile "orientations.txt" // Slip Normals File

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## References

- [1] Lewis, Alexis C., Siddiq M. Qidwai, and Andrew B. Geltmacher. "Slip systems and initiation of plasticity in a body-centered-cubic titanium alloy." *Metallurgical and Materials Transactions A* 41.10 (2010): 2522-2531.
- [2] 3D Materials Atlas [AL6XN+Reconstruction](#)

Table 1: BCC Titanium Slip Systems

System Number	Slip Direction	Slip Plane
1	$[1 \ -1 \ 1]$	$(0 \ 1 \ 1)$
2	$[1 \ 1 \ -1]$	$(0 \ 1 \ 1)$
3	$[-1 \ 1 \ 1]$	$(1 \ 0 \ 1)$
4	$[ \ 1 \ 1 \ -1]$	$(1 \ 0 \ 1)$
5	$[-1 \ 1 \ 1]$	$(1 \ 1 \ 0)$
6	$[1 \ -1 \ 1]$	$(1 \ 1 \ 0)$
7	$[1 \ 1 \ 1]$	$(0 \ -1 \ 1)$
8	$[-1 \ 1 \ 1]$	$(0 \ -1 \ 1)$
9	$[1 \ 1 \ 1]$	$(1 \ 0 \ -1)$
10	$[1 \ -1 \ 1]$	$(1 \ 0 \ -1)$
11	$[1 \ 1 \ 1]$	$(-1 \ 1 \ 0)$
12	$[1 \ 1 \ -1]$	$(-1 \ 1 \ 0)$
13	$[1 \ 1 \ -1]$	$(1 \ 1 \ 2)$
14	$[1 \ -1 \ 1]$	$(-1 \ 1 \ 2)$
15	$[-1 \ 1 \ 1]$	$(1 \ -1 \ 2)$
16	$[1 \ 1 \ 1]$	$(1 \ 1 \ -2)$
17	$[1 \ -1 \ 1]$	$(1 \ 2 \ 1)$
18	$[1 \ 1 \ -1]$	$(-1 \ 2 \ 1)$
19	$[1 \ 1 \ 1]$	$(1 \ -2 \ 1)$
20	$[-1 \ 1 \ 1]$	$(1 \ 2 \ -1)$
21	$[-1 \ 1 \ 1]$	$(2 \ 1 \ 1)$
22	$[1 \ 1 \ 1]$	$(-2 \ 1 \ 1)$
23	$[1 \ 1 \ -1]$	$(2 \ -1 \ 1)$
24	$[1 \ -1 \ 1]$	$(2 \ 1 \ -1)$
25	$[1 \ 1 \ -1]$	$(1 \ 2 \ 3)$
26	$[1 \ -1 \ 1]$	$(-1 \ 2 \ 3)$
27	$[-1 \ 1 \ 1]$	$(1 \ -2 \ 3)$
28	$[1 \ 1 \ 1]$	$(1 \ 2 \ -3)$
29	$[-1 \ 1 \ 1]$	$(3 \ 1 \ 2)$
30	$[1 \ 1 \ 1]$	$(-3 \ 1 \ 2)$
31	$[1 \ 1 \ -1]$	$(3 \ -1 \ 2)$
32	$[1 \ -1 \ 1]$	$(3 \ 1 \ -2)$
33	$[1 \ -1 \ 1]$	$(2 \ 3 \ 1)$
34	$[1 \ 1 \ -1]$	$(-2 \ 3 \ 1)$
35	$[1 \ 1 \ 1]$	$(2 \ -3 \ 1)$
36	$[-1 \ 1 \ 1]$	$(2 \ 3 \ -1)$
37	$[1 \ -1 \ 1]$	$(1 \ 3 \ 2)$
38	$[1 \ 1 \ -1]$	$(-1 \ 3 \ 2)$
39	$[1 \ 1 \ 1]$	$(1 \ -3 \ 2)$
40	$[-1 \ 1 \ 1]$	$(1 \ 3 \ -2)$
41	$[1 \ 1 \ -1]$	$(2 \ 1 \ 3)$
42	$[1 \ -1 \ 1]$	$(-2 \ 1 \ 3)$
43	$[-1 \ 1 \ 1]$	$(2 \ -1 \ 3)$
44	$[1 \ 1 \ 1]$	$(2 \ 1 \ -3)$
45	$[-1 \ 1 \ 1]$	$(3 \ 2 \ 1)$
46	$[1 \ 1 \ 1]$	$(-3 \ 2 \ 1)$
47	$[1 \ 1 \ -1]$	$(3 \ -2 \ 1)$
48	$[1 \ -1 \ 1]$	$(3 \ 2 \ -1)$