# **Numerical Methods**

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## **Preface**

The program is designed to perform 10 specific operations. These operations are as follows:

- 1. Bisection method
- 2. Regula-Falsi method
- 3. Newton-Rapshon method
- 4. Inverse of an NxN matrix
- 5. Gauss elimination method
- 6. Gauss-Seidel method
- 7. Numerical differentiation
- 8. Simpson method
- 9. Trapez method
- 10. Gregory-Newton interpolation

### Main Menu

When the program is executed, the user is presented with methods/applications to choose from. The user can run the program by entering the number next to the method/application of choice. The program repeats itself until the user enters 0.

```
Please select the operation you want to perform:

Quit: 0
Bisection Method: 1
Regula-Falsi Method: 2
Newton Raphson: 3
Inverse Matrix: 4
Gauss Elimination: 5
Gauss-Seidal: 6
Numerical Differentiation: 7
Simpson's Rule: 8
Trapezoidal Rule: 9
Gregory-Newton's Interpolation: 10
```

## Supported Functions

Methods for finding roots (Bisection, Regula-Falsi, Newton-Raphson), numerical differentiation, and integral methods (Numerical Differentiation, Simpson's Rule, Trapezoidal Rule). These functions can be adjusted to accommodate polynomial, exponential, logarithmic, trigonometric, and inverse trigonometric function types, respectively. For each function type, after entering the number of expressions of that type, the parameters of that type are entered as many times as specified. The parameters for these types are as follows:

**Polinom** 

$$x_{coef} imes x^{x_{ ext{exp}}}$$

Exponential

$$fn_{coef} imes (base^{x_{coef} imes x^{x_{exp}}})^{fn_{exp}}$$

Logaritmic

$$f n_{coef} \times \log_{base} \left( \left( x_{coef} \times x_{ecg}^{x} \right)^{f n_{ecp}} \right)$$

Trigonometric

$$fn_{coef} imes trig_{fn}(x_{coef} imes x^{x_{
m exp}})^{fn_{
m exp}} \ trig_{fn} = egin{cases} \sin & 0 \ \cos & 1 \ an & 2 \ \cot & 3 \end{cases}$$

Inverse Trigonometric

$$fn_{coef} imes trig_{fn} (x_{coef} imes x^{x_{
m exp}})^{fn_{
m exp}}$$

$$trig_{fn} = egin{cases} rcsin & 0 \ rccos & 1 \ rctan & 2 \ rccot & 3 \end{cases}$$

### Examples

$$5x^3 + 6x + 7$$

```
How many polynomial functions are there in the equation?
How many exponential functions are there in the equation?
How many logarithmic functions are there in the equation?
How many trigonometric functions are there in the equation?
How many inverse trigonometric functions are there in the equation?
Polynomial: x_coef * x ^ x_exp
x's coefficient (x_coef):
x's exponent (x_exp):
Added: 5.000000 * x ^ 3.000000
Polynomial: x_coef * x ^ x_exp
x's coefficient (x_coef):
x's exponent (x_exp):
Added: 6.000000 * x ^ 1.000000
Polynomial: x_coef * x ^ x_exp
x's coefficient (x_coef):
x's exponent (x_exp):
Added: 7.000000 * x ^ 0.000000
Function: 5.000000 * \times ^ 3.000000 + 6.000000 * \times ^ 1.000000 + 7.000000 * \times ^ 0.000000
```

# $8x^2 + 7 imes 2^x - \log_4\left(x^5 ight) + 10 imes \cot^2\left(x ight) - \arctan\left(x ight)$

```
How many polynomial functions are there in the equation?
How many exponential functions are there in the equation?
How many logarithmic functions are there in the equation?
How many trigonometric functions are there in the equation?
How many inverse trigonometric functions are there in the equation?
Polynomial: x_coef * x ^ x_exp
x's coefficient (x_coef):
x's exponent (x_exp):
Added: 8.000000 * x ^ 2.000000
Exponential: fn_coef * (base ^ (x_coef * x ^ x_exp)) ^ fn_exp
x's coefficient (x_coef):
x's exponent (x_exp):
Function coefficient (fn_coef):
Function exponent (fn_exp):
Added: 7.000000 * (2.000000 ^ (1.000000 * x ^ 1.000000)) ^ 1.000000 Logarithmic: fn_coef * (log_base (x_coef * x ^ x_exp)) ^ fn_exp
x's coefficient (x_coef):
x's exponent (x_exp):
Base (log_base):
Added: 1.000000 * (log_4.000000 (1.000000 * x ^5.000000)) ^ 1.000000
```

```
Trigonometric: fn_coef * <trig_fn>(x_coef * x ^ x_exp) ^ fn_exp
Trigonometric function (trif_fn):
sin: 0, cos: 1, tan: 2, cot:3
3

x's coefficient (x_coef):
1

x's exponent (x_exp):
1

Function coefficient (fn_coef):
10

function exponent (fn_exp):
2

Added: 10.000000 * <cot>(1.000000 * x ^ 1.000000 * x ^ 2.000000

Inverse trigonometric: fn_coef * arctrig_fn>(x_coef * x ^ x_exp) ^ fn_exp
arcsin: 0, arccos: 1, arctan: 2, arccot:3

2

x's coefficient (x_coef):
1

x's coefficient (x_coef):
1

Function coefficient (fn_coef):
-1

Function exponent (fn_exp):
1

Added: -1.000000 * <a href="https://www.newspacescommons.org/limits/">was arctan>(1.000000 * x ^ 1.000000) ^ 1.000000

Function: 8.000000 * <a href="https://www.newspacescommons.org/limits/">was arctan>(1.000000 * x ^ 1.000000) ^ 1.000000

Function: 8.000000 * <a href="https://www.newspacescommons.org/limits/">was arctan>(1.000000 * x ^ 1.000000) ^ 1.000000

function: 8.000000 * <a href="https://www.newspacescommons.org/limits/">was arctan>(1.000000 * x ^ 1.000000) ^ 1.000000

function: 8.000000 * <a href="https://www.newspacescommons.org/">was arctan>(1.000000 * x ^ 1.000000) ^ 1.000000 * x ^ 1.0000000 * x ^ 1.0000000 * x ^ 1.000000 * x ^ 1.000000 * x ^ 1.000000 *
```

## **Matrix Input**

For the inverse of the matrix (4) and methods for solving linear equations (5, 6), the first parameter requested is the value of N for an NxN square matrix. After entering this value, the elements of the matrix are taken row by row.

### Example

$$N=3, \quad egin{bmatrix} 1 & 2 & 3 \ 4 & 5 & 6 \ 7 & 8 & 9 \end{bmatrix}$$

```
Enter the order of the square matrix:
Enter the Matrix[0][0]:
Enter the Matrix[0][1]:
Enter the Matrix[0][2]:
Enter the Matrix[1][0]:
Enter the Matrix[1][1]:
Enter the Matrix[1][2]:
Enter the Matrix[2][0]:
Enter the Matrix[2][1]:
Enter the Matrix[2][2]:
Matrix:
1.000000 2.000000 3.000000
4.000000 5.000000 6.000000
7.000000 8.000000 9.000000
```

## **Bisection Method**

### Parameters

```
Function
start
end
epsilon
Stopping criterion
                                              =egin{cases} a-b<\epsilon\ iteration \geq \max iteration \end{cases}
Max iterations:
```

Example

Function  $x^3 + 2x^2 + x - 1$ start: 0

end: 1

**epsilon:** 0.0001 Max iterations: 4

```
Function: 1.000000 * x ^ 3.000000 + 2.000000 * x ^ 2.000000 + 1.000000 * x ^ 1.000000 + -1.000000 + -1.000000 * x ^ 0.0000000 + 1.000000 * x ^ 0.000000 + 1.000000 * x ^ 0.000000 * x ^ 0.0000000 * x ^ 0.000000 * x ^ 0.0000000 * x ^ 0.000000 * x ^ 0.000000 * x ^ 0.000000 * x ^ 0.0000000 * x ^ 0.000000 * x ^ 0.0000000 * x ^ 0.000000 * x ^ 0.0000000 * x ^ 0.0000000 * x ^ 0.000000 * x ^ 0.000000 * x ^ 0.000000 * x ^ 0.00000000 * x ^ 0.0000000
```

## Regula-Falsi

#### **Parameters**

Function  $2x^3 - 2x - 5$ start: 1 end: 2

epsilon: 0.0001 Max iterations: 4

```
Function: 2.000000 * x ^ 3.000000 + -2.000000 * x ^ 1.000000 + -5.000000 * x ^ 0.000000 +
Enter the starting point:
Enter the ending point:
f(start): -5.000000
f(end): 7.000000
f(mid): -2.146991
iteration: 1
start: 1.416667
end: 2.000000
f(start): -5.000000
f(end): 7.000000
f(mid): 0.824556
iteration: 2
start: 1.416667
end: 1.659722
mid: 1.517940
f(start): -5.000000
f(end): 7.000000
f(mid): -1.040784
iteration: 3
start: 1.517940
end: 1.659722
f(start): -5.000000
f(end): 7.000000
f(mid): -0.310022
```

## Newton-Raphson

#### **Parameters**

```
Fonksiyon
```

x<sub>0</sub>: Start value

epsilon

Stopping criterion  $= x_{n+1} - x_n < \epsilon$ Max iterations

Example

**Function**  $x^4 - 8x^2 + 5x - 15$ 

 $x_0$ : -4

**epsilon:** 0.001

Max iterations: 100(If the iteration reaches this value, it means

the method is diverging.)

```
Function: 1.000000 * x ^ 4.000000 + -8.000000 * x ^ 2.000000 * x ^ 1.000000 * x ^ 0.000000 + Enter the starting point:
-4

Enter the epsilon value:
0.001

xn: -4.000000

xn: -4.000000

xn: -3.502674

f(xn): -187.000000

iteration: 1

xn: -3.502674

xn+1: -3.323528

f(xn): 19.850423

f(xn): 19.850423

f(xn): 1.10.850568

iteration: 2

xn: -3.302578

xn+1: -3.302578

xn+1: -3.300677

f(xn): -88.608154

iteration: 3

xn: -3.300677

xn+1: -3.300827

f(xn): 0.000272

f(xn): 0.000272
```

### **Matrix Inverse**

#### **Parameters**

**N**: Order of a matrix

Matrix: 
$$Matrix = \begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix}$$

Example

N: 3
Matrix: 
$$Matrix = \begin{bmatrix} 5 & 2 & -4 \\ 1 & 4 & 2 \\ 2 & 3 & 6 \end{bmatrix}$$

```
the order of the square matrix:
Enter the Matrix[0][0]:
Enter the Matrix[0][1]:
Enter the Matrix[0][2]:
Enter the Matrix[1][0]:
Enter the Matrix[1][1]:
Enter the Matrix[1][2]:
Enter the Matrix[2][0]:
Enter the Matrix[2][1]:
Enter the Matrix[2][2]:
Matrix:
5.000000 2.000000 -4.000000
1.000000 4.000000 2.000000
2.000000 3.000000 6.000000
Inverse Matrix:
0.169811 -0.226415 0.188679
-0.018868 0.358491 -0.132075
-0.047170 -0.103774 0.169811
```

## **Gauss Elimination**

**Parameters** 

**N**: Order of a matrix

Matris: 
$$Matrix = \begin{bmatrix} a & b & c \\ d & e & f \\ q & h & i \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} k_1 \\ k_2 \\ k_3 \end{bmatrix}$$

Example

**N**: 3

$$\textit{Matrix:} Matrix = \begin{bmatrix} 3.6 & 2.4 & -1.8 \\ 4.2 & -5.8 & 2.1 \\ 0.8 & 3.5 & 6.5 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 6.3 \\ 7.5 \\ 3.7 \end{bmatrix}$$

```
Enter the order of the matrix:
Enter the elements of augmented matrix row-wise:
Enter the Matrix[0][0]:
3.6
Enter the Matrix[0][1]:
Enter the Matrix[0][2]:
Enter the Matrix[0][3]:
Enter the Matrix[1][0]:
Enter the Matrix[1][1]:
-5.8
Enter the Matrix[1][3]:
Enter the Matrix[2][0]:
0.8
Enter the Matrix[2][1]:
Enter the Matrix[2][2]:
Enter the Matrix[2][3]:
Matrix:
3.600000 2.400000 -1.800000 6.300000
4.200000 -5.800000 2.100000 7.500000
0.800000 3.500000 6.500000 3.700000
Gauss Elimination result:
1.000000 0.666667 -0.500000 1.750000 -0.000000 1.000000 -0.488372 -0.017442
0.000000 0.000000 1.000000 0.281685
x2: 0.281685
x1: 0.120125
x0: 1.810759
```

### Gauss-Seidel

#### **Parameters**

**N**: Order of a matrix

Matrix: 
$$Matrix = \begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} k_1 \\ k_2 \\ k_3 \end{bmatrix}$$
 epsilon

Stopping criterion:  $\triangle x, \ \triangle y, \ \triangle z < \epsilon$ 

Max iterations

### Örnek

**N**: 3

$$\textit{Matrix:} Matrix = \begin{bmatrix} -1 & 4 & -3 \\ 3 & 1 & -2 \\ 1 & -1 & 4 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} -8 \\ 9 \\ 1 \end{bmatrix}$$

epsilon: 0.001

Stopping criterion:  $\triangle x, \ \triangle y, \ \triangle z < 0.001$ 

Max iterations: 100

```
Enter the order of the matrix:
Enter the elements of augmented matrix row-wise:
Enter the Matrix[0][0]:
Enter the Matrix[0][1]:
Enter the Matrix[0][2]:
Enter the Matrix[0][3]:
Enter the Matrix[1][0]:
Enter the Matrix[1][1]:
Enter the Matrix[1][2]:
Enter the Matrix[1][3]:
Enter the Matrix[2][0]:
Enter the Matrix[2][1]:
Enter the Matrix[2][2]:
Enter the Matrix[2][3]:
Enter the epsilon value:
0.001
Enter the maximum iteration to be allowed:
```

```
3.000000 1.000000 -2.000000 9.000000
-1.000000 4.000000 -3.000000 -8.000000
1.000000 -1.000000 4.000000 1.000000
Enter initial values for variables:
Iteration: 0
x0: 0.000000
|x0|:
         0.000000
          0.000000
         0.000000
         0.000000
         0.000000
|x2|:
Iteration: 1
x0: 3.000000
         3.000000
|x0|:
          -1.250000
         1.250000
          -0.812500
x2:
|x2|:
          0.812500
Iteration: 2
x0:
          2.875000
|x0|:
          0.125000
          -1.890625
          0.640625
          -0.941406
|x2|:
          0.128906
Iteration: 3
x0:
         3.002604
|x0|:
          0.127604
          -1.955404
|x1|:
          0.064779
          -0.989502
x2:
|x2|:
          0.048096
```

```
Iteration: 4
         2.992133
x0:
        0.010471
|x0|:
x1:
        -1.994093
|x1|:
        0.038690
x2:
         -0.996557
|x2|: 0.007055
Iteration: 5
     3.000327
x0:
|x0|:
        0.008193
         -1.997336
x1:
|x1|:
        0.003243
        -0.999416
x2:
|x2|: 0.002859
Iteration: 6
x0:
     2.999502
        0.000825
|x0|:
        -1.999686
x1:
|x1|:
        0.002351
x2:
        -0.999797
|x2|:
        0.000381
Iteration: 7
x0: 3.000031
|x0|:
        0.000529
x1:
        -1.999840
        0.000154
|x1|:
x2:
        -0.999968
|x2|:
        0.000171
Result:
x0: 3.000031
x1: -1.999840
x2: -0.999968
```

## **Numerical Differentiation**

#### **Parameters**

#### function

numerical differentiation method: difference, central difference forward difference, backward

h: The difference value for the derivative operation.

X

Example

*funtion:*  $x^4 + 5x^3 - 7$ 

numerical differentiation method: Geri fark, İleri fark, Merkezi

fark

h: türev işlemi için fark değeri

**x:** 5

```
How many polynomial functions are there in the equation?
How many exponential functions are there in the equation?
How many logarithmic functions are there in the equation?
How many trigonometric functions are there in the equation?
How many inverse trigonometric functions are there in the equation?
Polynomial: x_coef * x ^ x_exp
x's coefficient (x_coef):
x's exponent (x_exp):
Added: 1.000000 * x ^ 4.000000 Polynomial: x_coef * x ^ x_exp
x's coefficient (x_coef):
x's exponent (x_exp):
Added: 5.000000 * x ^ 3.000000
Polynomial: x_coef * x ^ x_exp
x's coefficient (x_coef):
x's exponent (x_exp):
Added: -7.000000 * x ^ 1.000000
Function: 1.000000 * x ^ 4.000000 + 5.000000 * x ^ 3.000000 + -7.000000 * x ^ 1.000000
```

### **Backward Difference Example**

```
(0) Backward Differentiation
(1) Central Differentiation
(2) Forward Differentiation

Please select one of the numerical differentiation methods from the options above that you would like to use.
0

(f(xi) - f(xi-h))/h

Enter at what value of x you want to calculate derivative:
5

You cannot enter a value equal to 0 or a value less than 0.

Enter the h value:
0.0001

Result df: 867.977500
```

### Central Difference Example

```
(0) Backward Differentiation

(1) Central Differentiation

(2) Forward Differentiation

Please select one of the numerical differentiation methods from the options above that you would like to use.

1

(f(xi+h) - f(xi-h))/2h

Enter at what value of x you want to calculate derivative:

5

You cannot enter a value equal to 0 or a value less than 0.

Enter the h value:
0.0001

Result df: 868.000000
```

### Forward Difference Example

```
(0) Backward Differentiation
(1) Central Differentiation
(2) Forward Differentiation

Please select one of the numerical differentiation methods from the options above that you would like to use.

2

(f(xi+h) - f(xi))/h

Enter at what value of x you want to calculate derivative:

5

You cannot enter a value equal to 0 or a value less than 0.

Enter the h value:
0.0001

Result df: 868.022500
```

## Simpson Method

#### **Parameters**

#### **function**

lower limit: 
$$\int_a^b f(x) \ dx -> a \ de$$
ge $ri$   $\int_a^b f(x) \ dx -> b \ de$ ge $ri$ 

### upper limit:

number of subintervals: simpson yöntemi için altaralık sayısı(arttıkça gerçek değere yakınsanır)

### Example

*function:*  $x^2 - 3x - 10$ 

lower limit: -2
upper limit: 5

number of subintervals: 10

```
Function: 1.000000 * x ^ 2.000000 + -3.000000 * x ^ 1.000000 + -10.000000 * x ^ 0.000000 +
Enter the lower limit of integration:
-2
Enter the upper limit of integration:
5
Enter number of sub intervals:
10
Result of integration is: -57.166667
```

## **Trapez Method**

#### **Parameters**

#### function:

lower limit: 
$$\int_a^b f(x) \ dx -> a \ de$$
geri upper limit:  $\int_a^b f(x) \ dx -> b \ de$ geri

**number of subintervals:** The number of intervals for the trapezoidal method (increasing leads to closer approximation to the true value)

### Example

*function*:  $x^2 - 3x - 10$ 

*lower limit: -2 upper limit: 5* 

number of subintervals: 10

```
Function: 1.000000 * x ^ 2.000000 + -3.000000 * x ^ 1.000000 + -10.000000 * x ^ 0.000000 + Enter the lower limit of integration:
-2

Enter the upper limit of integration:
5

Enter number of sub intervals:
10

Result of integration is: -56.595000
```

# **Gregory-Newton Interpolation**

Parameters

number of inputs
input values: x values corresponding to y values
x

Example

number of inputs: 4

input values:  $\begin{bmatrix} x & y \\ 2 & 10 \\ 4 & 50 \\ 6 & 122 \\ 8 & 226 \end{bmatrix}$ 

**x**: 10

```
Please enter how many inputs you want to enter for the Gregory-Newton interpolation method.
Enter the value of x0
Enter value of y0:
Enter the value of x1
Enter value of y1:
Enter the value of x2
Enter value of y2:
122
Enter the value of x3
Enter value of y3:
Enter the value of x for which the value of y is wanted:
The forward difference table is:
                              32.000000
32.000000
                                               0.000000
10.000000
               40.000000
50.000000
                72.000000
122.000000
                104.000000
226.000000
When x = 10.000000, corresponding y = 362.000000
```