

Precedence

$+, - \rightarrow 1$

$!, * \rightarrow 2$

Infix Conversion

$$\text{str} = a * (b - c + d) / e$$

$\uparrow \uparrow \quad \uparrow \quad \uparrow \uparrow \quad \uparrow \uparrow \uparrow \quad \uparrow \quad \uparrow$

$$/ \leq * \quad | \text{opt} = *$$

Post \rightarrow $\text{val}_2 = bc - d +$ $\text{val}_1 = a$

Operator

Prefix

Postfix

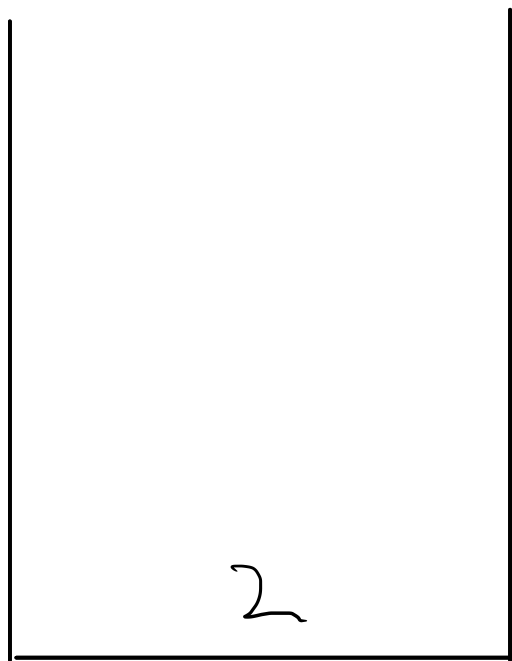
Postfix Eval & Convert

Obt = -

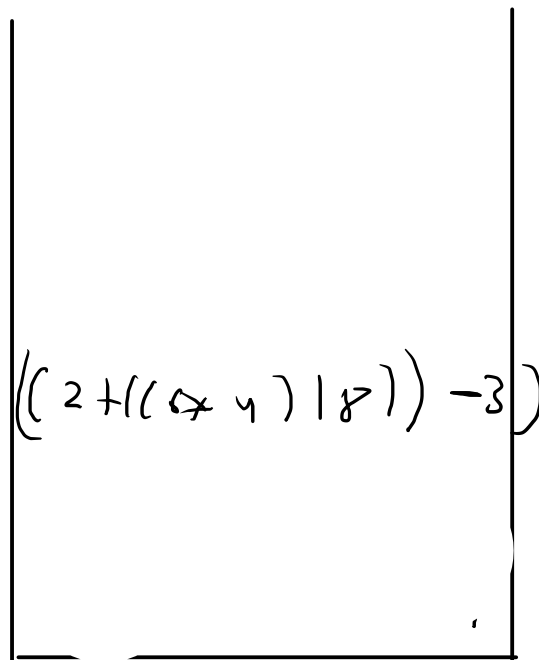
$v_2 = 3$

$v_1 = (2 +$

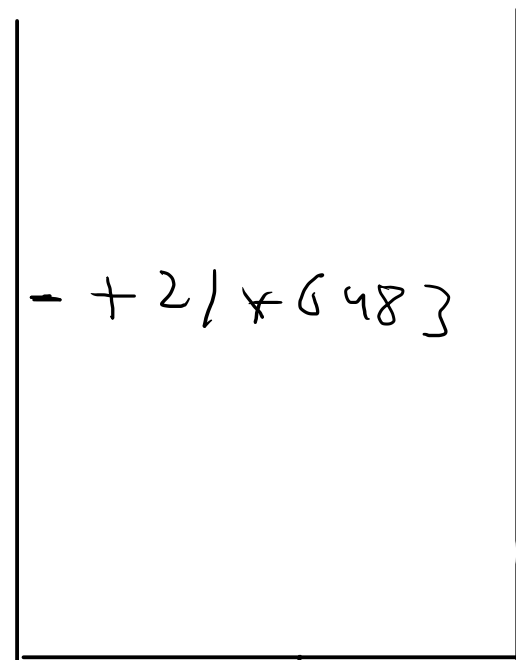
Str =
↓ ↓ ↓ ↓ ↓ ↓ ↓ ↓
2 6 4 * 8 / + 3 -



Eval \rightarrow int



Traverse \rightarrow string



Postfix \rightarrow string

Prefix \rightarrow start from last & same as postfix

↓
- + 2 / * 6 4 8 3

Stable & Unstable

Same element coming in order as $\tau | p$

$\tau | p \Rightarrow$ S' -2 q' S'' 3 q'' S'''

$o(p \Rightarrow)$ -2 3 q' q'' S' S'' S''' \rightarrow stable

-2 3 q' q'' S'' S''' S' \rightarrow unstable

Rules

① if (ch == digit)
 → push

② if (ch == + , - , * , /)

① if (ch == '(') → Push opt stack

2 + 6 → ~~8~~
+ 26 → pr
28 + → pr

② if (ch == 'a' - 'z' / 'A' - 'Z' / '0' - '9')

→ Push

Postfix & Prefix Stack

③ if (ch == '+', '-', '/', '*')

→ while (opt-stack() > 0 && opt-stack != '(' &&

Priority(ch) ≤ Priority(opt-stack)) {

opt = opt-stack()

Prefix

val₂ = Prefix-pop()

val₁ = Prefix-pop

ans = opt + val₁ + val₂

→ Push

Postfix

val₂ = Postfix-pop()

val₁ = ———

ans = val₁ + val₂ + opt

④

if (ch == '-')

→ while ()

