Compobj.txt

1620,3,C911,TrophyName_Abbr15_911,1464

(Next free object ID 1620, Numeric identifier 3 for competition object, Competition short name given is C911, Description is TrophyName_Abbr15_911, competition belongs to AFC ID 1464 to test it first in tournament mode you can make it to belong to Australia ID 1473)

1621,4,S1,FCE_Setup_Stage,1620

(Next free object ID 1621, Numeric identifier 4 for stage object, S1 short description is for stage 1, FCE_Setup_Stage is a description for setup stage not real game playing stage, Stage belongs to competition object ID 1620)

1622,5,G1, ,1621

(Next free object ID 1622, Numeric identifier 5 for group object, G1 short description is for group 1, There is no full description for the group, Group belongs to stage object ID 1621. Will use this setup group 1 to advance the 3 top finishing teams from the KOR league, 3 from KSA and 2 from AUS) 1623,4,S2,FCE_Group_Stage,1620

(Next free object ID 1623, Numeric identifier 4 for stage object, S2 short description is for stage 2, FCE_Group_Stage is a description for group stage games, Stage belongs to competition object ID 1620)

1624,5,G1,FCE_Group_A,1623

(Next free object ID 1624, Numeric identifier 5 for group object, G1 short description is for group 1, full description is Group A, Group belongs to stage object ID 1623. Will advance teams from setup stage to this Group 1 / Group A)

1625,5,G2,FCE_Group_B,1623

(Next free object ID 1625, Numeric identifier 5 for group object, G2 short description is for group 2, full description is Group B, Group belongs to stage object ID 1623. Will advance teams from setup stage to this Group 2 / Group B)

1626,4,S3,FCE_Semi_Finals,1620

(Next free object ID 1626, Numeric identifier 4 for stage object, S3 short description is for stage 3, FCE_Semi_Finals is a description for semifinal games, Stage belongs to competition object ID 1620) 1627,5,G1, ,1626

(Next free object ID 1627, Numeric identifier 5 for group object, G1 short description is for group 1, There is no full description for the group, Group belongs to stage object ID 1626. Will advance teams from group stage to this semifinal game group 1)

1628,5,G2,,1626

(Next free object ID 1628, Numeric identifier 5 for group object, G2 short description is for group 2, There is no full description for the group, Group belongs to stage object ID 1628. Will advance teams from group stage to this semifinal game group 2)

1629,4,S4,FCE_Final,1620

(Next free object ID 1629, Numeric identifier 4 for stage object, S4 short description is for stage 4, FCE _Finals is a description for final games, Stage belongs to competition object ID 1620)

1630,5,G1, ,1629

(Next free object ID 1630, Numeric identifier 5 for group object, G1 short description is for group 1, There is no full description for the group, Group belongs to stage object ID 1629. Will advance teams from semifinal stages to this final game group 1)

Compids.txt

1620

(Add entry for competition object line 1620,3,C911,TrophyName_Abbr15_911,1464 found in Compobj.txt)

Standings.txt

1622,0 (Team number 1 in Group 1 setup stage) 1622,1 (Team number 2 in Group 1 setup stage) 1622,2 (Team number 3 in Group 1 setup stage) 1622,3 (Team number 4 in Group 1 setup stage) 1622,4 (Team number 5 in Group 1 setup stage) 1622,5 (Team number 6 in Group 1 setup stage) 1622,6 (Team number 7 in Group 1 setup stage) 1622,7 (Team number 8 in Group 1 setup stage) 1624,0 (Team number 1 in Group 1 / Group A group stage) 1624,1 (Team number 2 in Group 1 / Group A group stage) 1624,2 (Team number 3 in Group 1 / Group A group stage) 1624,3 (Team number 4 in Group 1 / Group A group stage) 1625,0 (Team number 1 in Group 2 / Group B group stage) 1625,1 (Team number 2 in Group 2 / Group B group stage) 1625,2 (Team number 3 in Group 2 / Group B group stage) 1625,3 (Team number 4 in Group 2 / Group B group stage) 1627,0 (Team number 1 in Group 1 semifinal stage) 1627,1 (Team number 2 in Group 1 semifinal stage)

1628,0

(Team number 1 in Group 2 semifinal stage)

1628,1

(Team number 2 in Group 2 semifinal stage)

1630,0

(Team number 1 in Group 1 final stage)

1630,1

(Team number 2 in Group 1 final stage)

Schedule.txt

1623,65,1,2,4,1830

(Game played for Group 1 and Group 2 in group stage, because in task.txt it is specified that competition starts in 2013 game is played 65 days after 30/12/2012=05/03/2013, 1st round of games, minimum number of games played is 2, maximum is 4, time to play is 18:30. Checked no date conflict with AUS, KOR and KSA competitions)

1623,67,1,2,4,1930

(Game played for Group 1 and Group 2 in group stage, because in task.txt it is specified that competition starts in 2013 game is played 67 days after 30/12/2012=07/03/2013, 1st round of games, minimum number of games played is 2, maximum is 4, time to play is 19:30. Checked no date conflict with AUS, KOR and KSA competitions)

1623,72,2,2,4,1900

(Game played for Group 1 and Group 2 in group stage, because in task.txt it is specified that competition starts in 2013 game is played 72 days after 30/12/2012=12/03/2013, 2nd round of games, minimum number of games played is 2, maximum is 4, time to play is 19:00. Checked no date conflict with AUS, KOR and KSA competitions)

1623,74,2,2,4,1830

(Game played for Group 1 and Group 2 in group stage, because in task.txt it is specified that competition starts in 2013 game is played 74 days after 30/12/2012=14/03/2013, 2nd round of games, minimum number of games played is 2, maximum is 4, time to play is 18:30. Checked no date conflict with AUS, KOR and KSA competitions)

1623,93,3,2,4,2000

(Game played for Group 1 and Group 2 in group stage, because in task.txt it is specified that competition starts in 2013 game is played 93 days after 30/12/2012=02/04/2013, 3rd round of games, minimum number of games played is 2, maximum is 4, time to play is 20:00. Checked no date conflict with AUS, KOR and KSA competitions)

1623,95,3,2,4,1830

(Game played for Group 1 and Group 2 in group stage, because in task.txt it is specified that competition starts in 2013 game is played 95 days after 30/12/2012=04/04/2013, 3rd round of games, minimum number of games played is 2, maximum is 4, time to play is 18:30. Checked no date conflict with AUS, KOR and KSA competitions)

1623,107,4,2,4,1930

(Game played for Group 1 and Group 2 in group stage, because in task.txt it is specified that competition starts in 2013 game is played 107 days after 30/12/2012=16/04/2013, 4th round of games, minimum number of games played is 2, maximum is 4, time to play is 19:30. Checked no date conflict with AUS, KOR and KSA competitions)

1623,109,4,2,4,2000

(Game played for Group 1 and Group 2 in group stage, because in task.txt it is specified that competition starts in 2013 game is played 109 days after 30/12/2012=18/04/2013, 4th round of games, minimum number of games played is 2, maximum is 4, time to play is 20:00. Checked no date conflict with AUS, KOR and KSA competitions)

1623,121,5,2,4,1930

(Game played for Group 1 and Group 2 in group stage, because in task.txt it is specified that competition starts in 2013 game is played 121 days after 30/12/2012=30/04/2013, 5th round of games, minimum number of games played is 2, maximum is 4, time to play is 19:30. Checked no date conflict with AUS, KOR and KSA competitions)

1623,123,5,2,4,1900

(Game played for Group 1 and Group 2 in group stage, because in task.txt it is specified that competition starts in 2013 game is played 123 days after 30/12/2012=02/05/2013, 5th round of games, minimum number of games played is 2, maximum is 4, time to play is 19:00. Checked no date conflict with AUS, KOR and KSA competitions)

1623,129,6,2,4,2100

(Game played for Group 1 and Group 2 in group stage, because in task.txt it is specified that competition starts in 2013 game is played 129 days after 30/12/2012=08/05/2013, 6th round of games, minimum number of games played is 2, maximum is 4, time to play is 21:00. Checked no date conflict with AUS, KOR and KSA competitions)

1623,130,6,2,4,1930

(Game played for Group 1 and Group 2 in group stage, because in task.txt it is specified that competition starts in 2013 game is played 130 days after 30/12/2012=09/05/2013, 6th round of games, minimum number of games played is 2, maximum is 4, time to play is 19:30. Checked no date conflict with AUS, KOR and KSA competitions)

1626,295,1,1,2,2000

(Game played for Group 1 and Group 2 in semifinal stage, because in task.txt it is specified that competition starts in 2013 game is played 295 days after 30/12/2012=21/10/2013, 1st round of games, minimum number of games played is 1, maximum is 2, time to play is 20:00. Checked no date conflict with AUS, KOR and KSA competitions)

1626,296,1,1,2,1800

(Game played for Group 1 and Group 2 in semifinal stage, because in task.txt it is specified that competition starts in 2013 game is played 296 days after 30/12/2012=22/10/2013, 1st round of games, minimum number of games played is 1, maximum is 2, time to play is 18:00. Checked no date conflict with AUS, KOR and KSA competitions)

1626,302,2,1,2,1930

(Game played for Group 1 and Group 2 in semifinal stage, because in task.txt it is specified that competition starts in 2013 game is played 302 days after 30/12/2012=28/10/2013, 2nd round of games, minimum number of games played is 1, maximum is 2, time to play is 19:30. Checked no date conflict with AUS, KOR and KSA competitions)

1626,303,2,1,2,2000

(Game played for Group 1 and Group 2 in semifinal stage, because in task.txt it is specified that competition starts in 2013 game is played 303 days after 30/12/2012=29/10/2013, 2nd round of games, minimum number of games played is 1, maximum is 2, time to play is 20:00. Checked no date conflict with AUS, KOR and KSA competitions)

1629,316,1,0,1,1930

(Game played for Group 1 in final stage, because in task.txt it is specified that competition starts in 2013 game is played 316 days after 30/12/2012=11/11/2013, 1st round of games, minimum number of games played is 0, maximum is 1, time to play is 19:30. Checked no date conflict with AUS, KOR and KSA competitions)

1629,317,1,0,1,1930

(Game played for Group 1 in final stage, because in task.txt it is specified that competition starts in 2013 game is played 317 days after 30/12/2012=12/11/2013, 1st round of games, minimum number of games played is 0, maximum is 1, time to play is 19:30. Checked no date conflict with AUS, KOR and KSA competitions)

Advancement.txt

1622,1,1624,1

(Team advances from the setup Group 1, from 1st position, to the group stage Group 1 / Group A, into position 1. First 3 teams in setup are from KOR after 3 from KSA and then 2 from AUS) 1622,5,1624,2

(Team advances from the setup Group 1, from 5th position, to the group stage Group 1 / Group A, into position 2. First 3 teams in setup are from KOR after 3 from KSA and then 2 from AUS) 1622,3,1624,3

(Team advances from the setup Group 1, from 3rd position, to the group stage Group 1 / Group A, into position 3. First 3 teams in setup are from KOR after 3 from KSA and then 2 from AUS) 1622,8,1624,4

(Team advances from the setup Group 1, from 8th position, to the group stage Group 1 / Group A, into position 4. First 3 teams in setup are from KOR after 3 from KSA and then 2 from AUS) 1622,4,1625,1

(Team advances from the setup Group 1, from 4th position, to the group stage Group 2 / Group B, into position 1. First 3 teams in setup are from KOR after 3 from KSA and then 2 from AUS) 1622,2,1625,2

(Team advances from the setup Group 1, from 2nd position, to the group stage Group 2 / Group B, into position 2. First 3 teams in setup are from KOR after 3 from KSA and then 2 from AUS) 1622,6,1625,3

(Team advances from the setup Group 1, from 6th position, to the group stage Group 2 / Group B, into position 3. First 3 teams in setup are from KOR after 3 from KSA and then 2 from AUS) 1622,7,1625,4

(Team advances from the setup Group 1, from 7th position, to the group stage Group 2 / Group B, into position 4. First 3 teams in setup are from KOR after 3 from KSA and then 2 from AUS)

1624,1,1627,1

(Team advances from the group stage Group 1 / Group A, form the 1st position, to the semifinal stage Group 1, into position 1)

1625,2,1627,2

(Team advances from the group stage Group 2 / Group B, form the 2nd position, to the semifinal stage Group 1, into position 2)

1625,1,1628,1

(Team advances from the group stage Group 2 / Group B, form the 1st position, to the semifinal stage Group 2, into position 1)

1624,2,1628,2

(Team advances from the group stage Group 1 / Group A, form the 2nd position, to the semifinal stage Group 2, into position 2)

1627,1,1630,1

(Team advances from the semifinal stage Group 1, form the 1st position, to the final stage Group1, into position 1)

1628,1,1630,2

(Team advances from the semifinal stage Group 2, form the f1st position, to the final stage Group1, into position 2)

Initteams.txt

1474,0,111396

(For the competition line ID "1474,3,C351,TrophyName_Abbr15_351,1473" from the LanguageStrings this is the Hyundai A-League, first in our table was Team ID 111396 from the database this is Central Coast Mariners. Will use this for the champion position) 1474,1,111396

(For the competition line ID "1474,3,C351,TrophyName_Abbr15_351,1473" from the LanguageStrings this is the Hyundai A-League, second in our table was Team ID 111396 from the database this is Central Coast Mariners. Will use this for the regular season 1st finish. Note that the same team can finish 1st in the league and win the championship playoff. It is important always to have 2 spots for qualifying)

1474,2,111395

(For the competition line ID "1474,3,C351,TrophyName_Abbr15_351,1473" from the LanguageStrings this is the Hyundai A-League, third in our table was Team ID 111395 from the database this is Brisbane Roar. Will use this for the regular season 2nd finish. Note that the same team can finish 1st in the league and win the championship playoff. It is important always to have 2 spots for qualifying)

NOTE: Korean teams will qualify after finishing the first 2012 season therefore teams can be drawn directly from the league. Saudi Arabian competition finishing is already specified in the Initteams.txt

Tasks.txt

1474,end,UpdateTable,1474,1488,1,1

(Competition ID 1474,3,C351,TrophyName_Abbr15_351,1473" from the LanguageStrings this is the Hyundai A-League, task is performed at the end, update the table, competition object ID in initteams.txt is 1474, table is to be updated from the championship stage final Group ID "1488,5,G1, ,1487", team from group 1st position is to replace first season specified team in initteams.txt, position in initteam.txt to be updated is the 1st position)

1474,end,UpdateTable,1474,1476,1,2

(Competition ID 1474,3,C351,TrophyName_Abbr15_351,1473" from the LanguageStrings this is the Hyundai A-League, task is performed at the end, update the table, competition object ID in initteams.txt is 1474, table is to be updated from the regular season league stage Group ID "1476,5,G1, ,1475", team from league group 1st position is to replace first season specified team in initteams.txt, position in initteam.txt to be updated is the 2nd position)

1474,end,UpdateTable,1474,1476,2,3

(Competition ID 1474,3,C351,TrophyName_Abbr15_351,1473" from the LanguageStrings this is the Hyundai A-League, task is performed at the end, update the table, competition object ID in initteams.txt is 1474, table is to be updated from the regular season league stage Group ID "1476,5,G1, ,1475", team from league group 2nd position is to replace first season specified team in initteams.txt, position in initteam.txt to be updated is the 3rd position)

1620, start, Fill From League Max From Country, 1622, 83, 3, 3

(For the competition ID 1620, at the start, fill up teams from a league, fill up the setup group 1 in 1622, from the league ID 83 "Korean League", add the first 3 teams from the league, maximum teams from this country "Korea" can be 3)

1620, start, Fill From Comp Table, 1622, 1523, 2,0

(For the competition ID 1620, task is performed at the start, add teams from a competition Initteams.txt table, add teams to a Competition Group ID 1622 setup stage, add teams from competition ID "1523,3,C350,TrophyName_Abbr15_350,1502" from the LanguageStrings this is the Zain Saudi League Cup, add 2 teams)

1620,start,FillFromCompTableBackup,1622,1526,1523,1

(For the competition ID 1620, task is performed at the start, add team from a competition Initteams.txt table with a specified backup competition, add teams to a Competition Group ID 1622 setup stage, add teams from competition ID "1526,3,C550,TrophyName_Abbr15_550,1502" from the LanguageStrings this is the "Saudi" King Cup of Champions, backup qualifying competition is Competition ID "1523,3,C350,TrophyName_Abbr15_350,1502" From LanguageStrings this is Zain Saudi League Cup, add 1 team)

1620, start, Fill From Comp Table Backup, 1622, 1474, 1474, 2

(For the competition ID 1620, task is performed at the start, add team from a competition Initteams.txt table with a specified backup competition, add teams to a Competition Group ID 1622 setup stage, add teams from competition ID "1474,3,C351,TrophyName_Abbr15_351,1473" from the LanguageStrings this is the Hyundai A-League, backup qualifying competition is the same competition because champion and one of the league top 2 finishing teams can be the same, add 2 teams)

Settings.txt

1620,asset id,911 (Cup asset ID is 911. Will export an existing general trophy and rename it 911) 1620,comp_type,CUP (Competition type is cup) 1620, match_matchimportance, 30 (Match importance set to 30) 1620, schedule_seasonstartmonth, MAR (Competition season starts in March) 1620,schedule_year_start,2013 (Competition starts in 2013 "second season") 1620, schedule_year_offset, 1 (Competition runs every year) 1620,rule_suspension,1620 (Rule suspension set to Competition object ID 1620) 1620, rule numyellowstored, 2 (Number of yellows stored is 2 before the ban) 1620, standings_sort, POINTS (Table sorting first by points) 1620, standings_sort, H2HPOINTS (Next table sorting by head to head points) 1620, standings_sort, H2HGOALDIFF (Next table sorting by head to head goal difference) 1620, standings_sort, H2HGOALSFOR (Next table sorting by head to head goals scored) 1620, standings_sort, GOALDIFF (Next table sorting by goal difference) 1620, standings_sort, GOALSFOR (Next table sorting next by goals scored) 1620, standings_sort, WINS (Next table sorting next by number of games won) 1621, match_stagetype, SETUP (It is a setup stage) 1622, standings_sort, TEAMRATING (Stage sorted by team rating) 1623,match_stagetype,LEAGUE (The group stage is league type) 1623, match_matchsituation, GROUP (This is a group stage) 1623,advance random draw event,1 (Advancement draw is random) 1623,info prize money,400000 (Money for advancing from the group stage)

```
1623,info_prize_money_drop,5
(Money loss for being eliminated in the group stage)
1623,info_color_slot_adv_group,1
(Advancing slot position 1 in group colored)
1623,info_color_slot_adv_group,2
(Advancing slot position 2 in group colored)
1624,num_games,2
(Number of games played between two teams in the group stage Group 1 / Group A is 2)
1625,num_games,2
(Number of games played between two teams in the group stage Group 2 / Group B is 2)
1626,match_stagetype,KO2LEGS
(The semifinal stage is 2 leg knockout)
1626,match_matchsituation,SEMI
(This is a semifinal stage)
1626,info_prize_money,800000
(Money for advancing from semifinal stage)
1626,info_prize_money_drop,10
(Money loss for being eliminated in semifinal stage)
1627,num_games,2
(Number of games played between two teams in semifinal stage Group 1 is 2)
1628,num_games,2
(Number of games played between two teams in semifinal stage Group 2 is 2)
1629,match_stadium,195
(The final game is to be played in the Stadion Olympik ID 195)
1629,match_stagetype,KO1LEG
(The final stage is 1 leg knockout)
1629,match_matchsituation,FINAL
(This is a final stage)
1629,info_prize_money,1600000
(Money for winning the final stage)
1629,info_prize_money_drop,20
(Money loss for losing the final stage)
1629,num_games,1
(Number of games played between two teams in the final stage Group 1 is 1)
1630,info_slot_champ,1
(Champion slot is position 1)
```

<u>LanguageStrings</u> (hash calculated with DB Master 12)

AFC Champions League-(-85301488)-TrophyName_911 AFC Champ League-(-1018378693)-TrophyName_Abbr15_911