

Lab 8

Due Thursday by 11:59pm**Points** 100**Submitting** a file upload**File Types** zip, tar.gz, and rar

CS-546 Lab 8

Palindromes

For this lab, you will be using HTML, CSS, and JavaScript on the user's browser to make a simple palindrome checker!

A palindrome is a phrase that is spelled the same way, backwards and forwards (ignoring spacing and punctuation). For example, the following phrases are palindromes:

- Madam
- Was it a cat I saw?
- He did, eh?
- Go hang a salami, I'm a lasagna hog.
- Poor Dan is in a droop

You will create an express server with a single page at the location `/` that will provide the user with a web page to allow them to check if a phrase is a palindrome.

The Page

Your page should have a few basic user interface elements:

- A header, with a heading, with a title for your page
- A footer with your name, student ID, and any other info about yourself you wish to include
- A list with all the terms you have checked so far; words that are palindromes will be colored in *blue*, while words that are not will be colored in *red*.

Your page will have a form with the following:

- A textarea
- A button to submit the form

Using JavaScript, you will listen for the form's `submit` event; when the form is submitted, you will:

- Get the value of the textarea
- Lowercase the text
- Strip all punctuation and spacing from the text
- Determine whether or not the text is a palindrome
- Add a list item to the list of terms you have checked. This list item should have a class of `is-palindrome` if it is a palindrome, or `not-palindrome` if it is not.

If the user does not have a value for the textarea when they submit, you should not continue the palindrome checking and instead should inform them of an error somehow.

The style

You will style your page using at least 10 CSS selectors for general CSS styling. You will place the CSS in its own file.

You *must* style the `is-palindrome` class to have some sort of blue color (`#0000FF` is pure blue, you do not need to use that exact hex code), and `not-palindrome` to have some sort of red color (`#FF0000` is pure red, you do not need to use that

exact hex code).

References and Packages

Basic CSS info can easily be referenced in the [MDN CSS tutorial](https://developer.mozilla.org/en-US/docs/Web/Guide/CSS/Getting_started) (https://developer.mozilla.org/en-US/docs/Web/Guide/CSS/Getting_started). If you need a quick CSS reference,

You will use the **express-handlebars** package as your templating engine.

You can reference the [express-handlebars repository](https://github.com/ericf/express-handlebars/) (<https://github.com/ericf/express-handlebars/>) for details on adding the module; you may also want to check out the [handlebars website](http://handlebarsjs.com/) (<http://handlebarsjs.com/>) for details.

You will use the **express** package as your server.

You can read up on [express](http://expressjs.com/) (<http://expressjs.com/>) on its home page. Specifically, you may find the [API Guide section on requests](http://expressjs.com/en/4x/api.html#req) (<http://expressjs.com/en/4x/api.html#req>) useful.

You may use the [lecture 4 code](https://github.com/Stevens-CS546/CS-546-WS-Summer-1/tree/master/Lecture%20Code/lecture_4) (https://github.com/Stevens-CS546/CS-546-WS-Summer-1/tree/master/Lecture%20Code/lecture_4) as a guide.

You may use the [lecture 5 code](https://github.com/Stevens-CS546/CS-546-WS-Summer-1/tree/master/Lecture%20Code/lecture_5) (https://github.com/Stevens-CS546/CS-546-WS-Summer-1/tree/master/Lecture%20Code/lecture_5) as a guide.

You may use the [lecture 6 code](https://github.com/Stevens-CS546/CS-546-WS-Summer-1/tree/master/Lecture%20Code/lecture_6) (https://github.com/Stevens-CS546/CS-546-WS-Summer-1/tree/master/Lecture%20Code/lecture_6) as a guide.

You may use the [lecture 8 code](https://github.com/Stevens-CS546/CS-546-WS-Summer-1/tree/master/Lecture%20Code/lecture_8) (https://github.com/Stevens-CS546/CS-546-WS-Summer-1/tree/master/Lecture%20Code/lecture_8) as a guide.

Requirements

1. You **must not submit** your node_modules folder
2. You **must remember** to save your dependencies to your package.json folder
3. You must do basic error checking in each function
 1. Check for arguments existing and of proper type.
 2. Throw if anything is out of bounds (ie, trying to perform an incalculable math operation or accessing data that does not exist)
 3. If a function should return a promise, instead of throwing you should return a rejected promise.
4. You **must remember** to update your package.json file to set `app.js` as your starting script!
5. **Your HTML must be valid** (https://validator.w3.org/#validate_by_input) or you will lose points on the assignment.
6. Your HTML must make semantical sense; usage of tags for the purpose of simply changing the style of elements (such as `i`, `b`, `font`, `center`, etc) will result in points being deducted; think in terms of content first, then style with your CSS.
7. **You can be as creative as you'd like to fulfill front-end requirements**; if an implementation is not explicitly stated, however you go about it is fine (provided the HTML is valid and semantical). Design is not a factor in this course.
8. **Your client side JavaScript must be in its own file and referenced from the HTML accordingly.**
9. All inputs must be properly labeled!