

Mocking Method Calls



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Overview



Instantiating and using a mock object

Refactor:

- AcceptHighIncomeApplications
- ReferYoungApplications

Configure mock object method return values

Argument matching in mocked methods

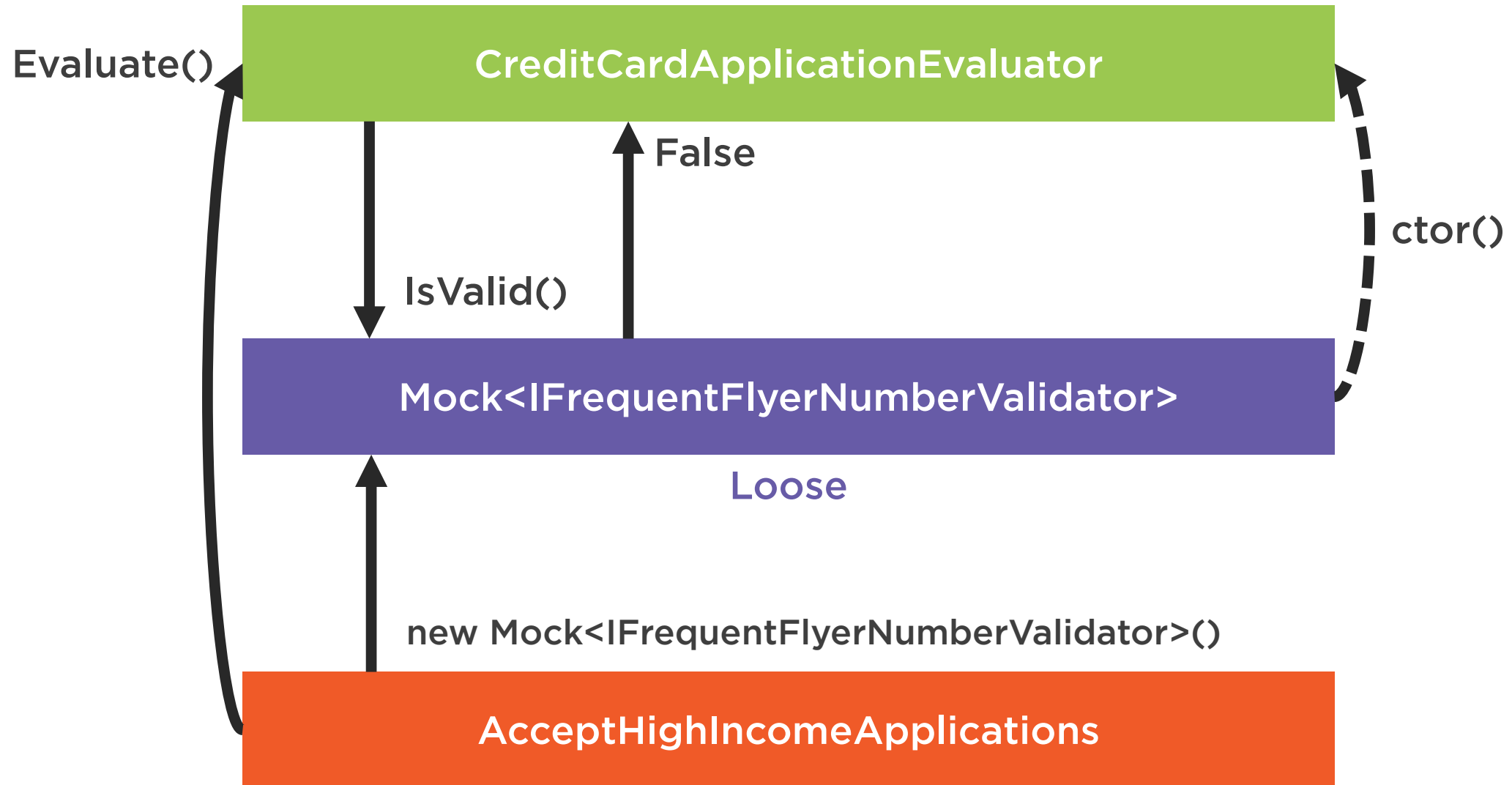
- Any values
- Predicates
- Ranges
- Regular expressions

Understanding strict and loose mocks

Mocking methods with out parameters



Understanding Strict and Loose Mocks



`MockBehavior.Strict`

`MockBehavior.Loose`

`MockBehavior.Default`

◀ Throw an exception if a mocked method is called but has not been setup.

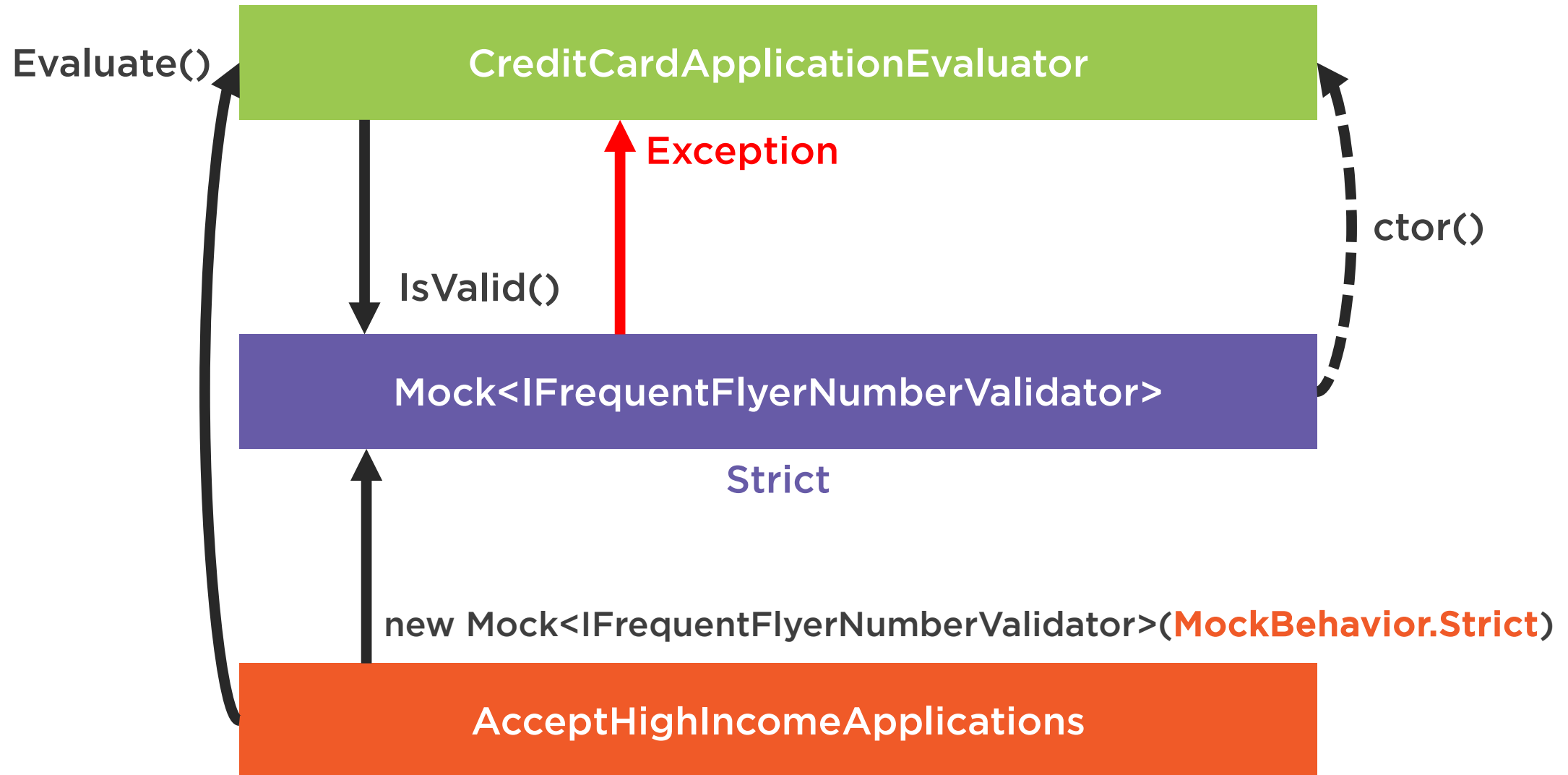
◀ Never throw exceptions, even if a mocked method is called but has not been setup.

Returns default values for value types, null for reference types, empty array/enumerable.

◀ Default behavior if none specified (`MockBehavior.Loose`)



Understanding Strict and Loose Mocks



Comparing Strict and Loose Mocks

Loose

Less lines of setup code

Default values

Less brittle tests

Existing tests continue to work

Strict

More setup code

Have to setup each called method

More brittle tests

Existing tests may break



Use strict mocks only when absolutely necessary, prefer loose mocks at all other times.



Summary



`Mock<IFrequentFlyerNumberValidator>()`

Fixed existing tests

`mockValidator.Object`

Configured mock object method return values

`mockValidator.Setup(...).Returns(true)`

Specific value: `x => x.IsValid("x")`

Argument matching in mocked methods

- `It.IsAny`
- `It.IsInRange`

`MockBehavior.Strict`

Mocking methods with out parameters



Next:

Mocking Properties

