Mocking Properties

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Overview

Configuring a mocked property to return a specified value

Getting a return value from a function

Auto-mocking property hierarchies

Specifying default value behavior for loose mocks

Tracking changes to mock property values

Summary

```
mockValidator.Setup(x =>
x.LicenseKey).Returns("EXPIRED");

mockValidator.Setup(x =>
x.LicenseKey).Returns(GetLicenseKeyExpiry
String);
```

Auto-mocking property hierarchies

```
mockValidator.Setup(x =>
x.ServiceInformation.License.LicenseKey).R
eturns("EXPIRED");

mockValidator.DefaultValue=
DefaultValue.Mock;

mockValidator.SetupProperty(x =>
x.ValidationMode);

mockValidator.SetupAllProperties();
```

Next:

Verifying Mock Behavior