

Cairo University

Faculty of Computers and Information



# CS352 – Software Engineering II

## Phase 1-B

2015

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# CS352: Phase 1 – FCI Social Network

## Phase 1-b document

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### Your Restful API

#### #1 LoginService:

Service name	LoginService		
Input type	POST		
Service URL	http://localhost:8888/rest/LoginService		
Parameters	NAME	Description	
	uname	Provided user name	
	Password	Provided user password	
Example request	POST http://localhost:8888/rest/LoginService?uname=Eslam&password=123		
Example response	{"id":1,"Status":"OK","email":"eom_realmadrid@live.com","name":"Eslam","password":"123"}		



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### #2 RegistrationService

Service name	RegistrationService		
Input type	POST		
Service URL	http://localhost:8888/rest/ RegistrationService		
Parameters	NAME	Description	
	uname	User inputs his name	
	Password	User Inputs password	
	email	User Inputs email	
Example request	POST http://localhost:8888/rest/ RegistrationService?uname= Eslam&password=123&mail="eom_realmadrid@live .com"		
Example response	{"Status": "OK"}		



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### #3 sendFriendRequest

Service name	SendFriendRequest		
Input type	POST		
Service URL	http://localhost:8888/rest/ SendFriendRequest		
Parameters	NAME	Description	
	myEmail	Sender's mail	
	friendEmail	Receiver's mail	
Example request	POST http://localhost:8888/rest/ SendFriendRequest?myEmail= eom_realmadrid@live.com&friendEmail=Hassan@y ahoo.com		
Example response	{ "Status": "OK" }		



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### #4 AcceptFriendRequest

Service name	AcceptFriendRequest		
Input type	POST		
Service URL	http://localhost:8888/rest/AcceptFriendRequest		
Parameters	NAME	Description	
	myEmail	Sender's mail	
	friendEmail	Receiver's mail	
Example request	POST http://localhost:8888/rest/AcceptFriendRequest?myEmail=eom_realmadrid@live.com&friendEmail=Hassan@yahoo.com		
Example response	{"Status": "OK"}		



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### #5 retrieveFriendRequests

Service name	retrieveFriendRequests		
Input type	POST		
Service URL	http://localhost:8888/rest/ retrieveFriendRequests		
Parameters	NAME	Description	
	myEmail	Sender's mail	
Example request	POST http://localhost:8888/rest/ retrieveFriendRequests?myEmail= eom_realmadrid@live.com		
Example response	{ "Status": "OK" }		



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### Trello workspace screenshots

#### Meeting #1 (3/3/2015)

The screenshot displays a Trello workspace for 'SocialNetworkPokeME'. The workspace is organized into four boards:

- Product Backlog:** Contains tasks such as 'Test All new features', 'Fix Errors found in the new features', 'Prepare for submitting phase 1-b on acadox', 'Write Meeting Report', and 'submit phase 1-b on acadox'.
- Sprint Backlog:** Contains 'pseudo-code for add friend' and 'Developing add friend and all related functions'.
- In-progress Tasks:** Contains 'pseudo-code for send friend request' and 'Developing send friend request and all related functions'.
- Done Tasks:** Contains 'Understanding the code's logic'.

The right sidebar shows the 'Menu' with 'Members' (ME, MN, A) and 'Activity' log. The activity log shows recent moves and additions, such as 'Eslam Ibrahim moved Developing sign out and all related functions from Product Backlog to Sprint Backlog' and 'Eslam Ibrahim on pseudo-code for sign out'.





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### Meeting #2 (5/3/2015)

The screenshot shows a Trello board for 'SocialNetworkPokeME'. The board is organized into four columns:

- Product Backlog:** Contains one card: 'Add a card...'
- Sprint Backlog:** Contains three cards: 'Prepare for submitting phase 1-b on acadox', 'Write Meeting Report', and 'submit phase 1-b on acadox'. There is also an 'Add a card...' button at the bottom.
- In-progress Tasks:** Contains one card: 'Test All new features' (dated Mar 6). There is also an 'Add a card...' button at the bottom.
- Done Tasks:** Contains six cards, each with a date and assignees (ME, MN, A):
  - 'Understanding the code's logic' (Mar 2)
  - 'pseudo-code for send friend request' (Mar 5)
  - 'Developing send friend request and all related functions' (Mar 5)
  - 'pseudo-code for add friend' (Mar 5)
  - 'Developing add friend and all related functions' (Mar 5)
  - 'pseudo-code for sign out' (Mar 5)There is also an 'Add a card...' button at the bottom.

The right sidebar shows the 'Menu' with 'Members' (Eslam Ibrahim, ME, MN, A) and 'Activity' (recent actions by Eslam Ibrahim). The bottom of the screen shows a Windows taskbar with various application icons and a system clock showing 4:13 PM on 3/5/2015.



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### Meeting #3 (6/3/2015)

The screenshot shows a Trello board for 'SocialNetworkPokeME' with the following structure:

- Product Backlog**: Add a card...
- Sprint Backlog**: Add a card...
- In-progress Tasks**:
  - Prepare for submitting phase 1-b on acadox (Mar 7)
  - Write Meeting Report (Mar 7)
  - submit phase 1-b on acadox (Mar 7)
- Done Tasks**:
  - pseudo-code for send friend request (Mar 5)
  - Developing send friend request and all related functions (Mar 5)
  - pseudo-code for add friend (Mar 5)
  - Developing add friend and all related functions (Mar 5)
  - pseudo-code for sign out (Mar 5)
  - Developing sign out and all related functions (Mar 5)
  - Test All new features (Mar 6)

The right sidebar shows the 'Menu' with 'Members' (ME, MN, A) and 'Activity' log, including recent actions like moving tasks between lists.



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### Meeting #4 (8/3/2015)

The screenshot shows a Trello board for 'SocialNetworkPokeME'. The board is organized into four columns: 'Product Backlog', 'Sprint Backlog', 'In-progress Tasks', and 'Done Tasks'. The 'In-progress Tasks' column contains three cards: 'Prepare for submitting phase 1-b on acadox', 'Write Meeting Report', and 'submit phase 1-b on acadox'. The 'Done Tasks' column contains six cards: 'Understanding the code's logic', 'pseudo-code for send friend request', 'Developing send friend request and all related functions', 'pseudo-code for add friend', 'Developing add friend and all related functions', and 'pseudo-code for sign out'. The right sidebar shows the 'Members' list with 'EI', 'ME', 'MN', and 'A', and the 'Activity' feed with recent actions by 'Eslam Ibrahim'.

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### Daily scrum Meetings

- Check file {CS352-20110017-DesokyAbdElqawy-ScrumMeeting.docx}

### Github repository link

- <https://github.com/Eslam-Ibrahim/FCISocialNetworkPokeMe>