

وَمَا أُوتِيتُمْ مِنَ الْعِلْمِ إِلَّا قَلِيلًا

Analog IC Design

Lecture 16

OTA Stability and Compensation

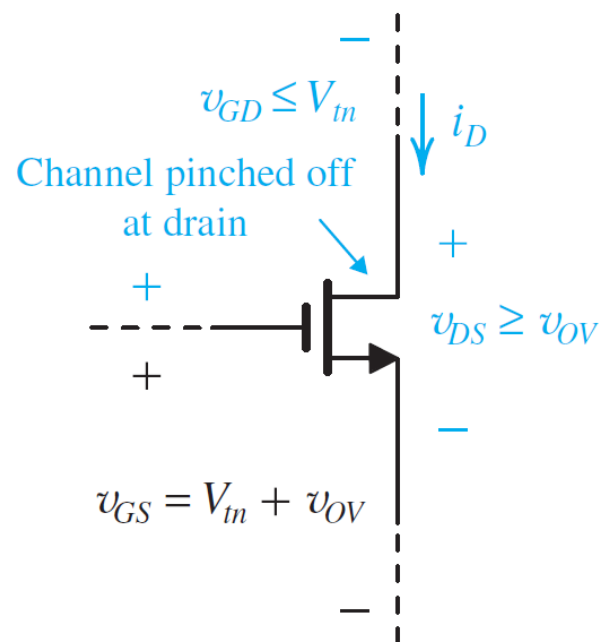
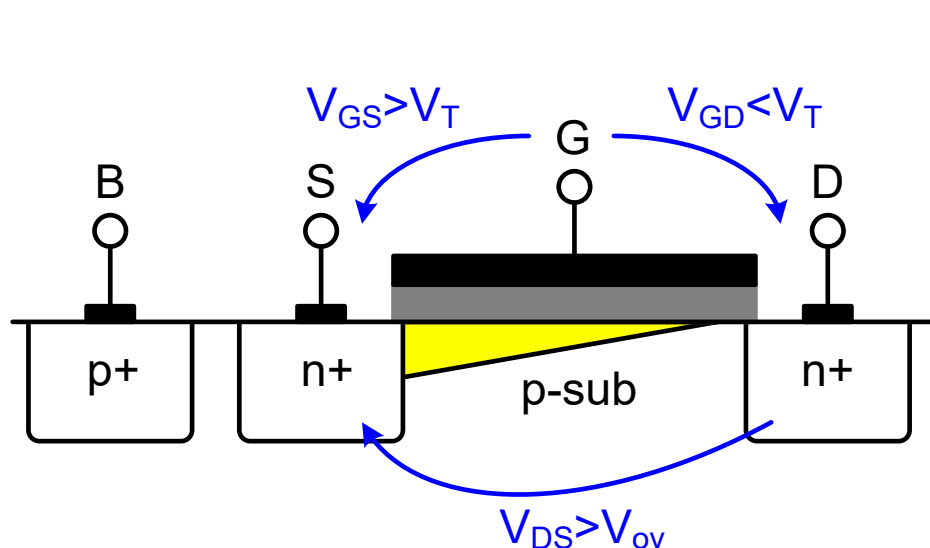
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MOSFET in Saturation

- ❑ The channel is pinched off if the difference between the gate and drain voltages is not sufficient to create an inversion layer

$$I_D = \frac{\mu_n C_{ox}}{2} \frac{W}{L} \cdot V_{ov}^2 (1 + \lambda V_{DS})$$



Regions of Operation Summary

OFF
(Subthreshold)

$$V_{GS} < V_T$$

ON

$$V_{GS} > V_T$$

Triode

$$V_{DS} < V_{ov}$$

Or

$$V_{GD} > V_T$$

Pinch-Off
(Saturation)

$$V_{DS} \geq V_{ov}$$

Or

$$V_{GD} \leq V_T$$

$$I_D = \mu C_{ox} \frac{W}{L} \left(V_{ov} V_{DS} - \frac{V_{DS}^2}{2} \right)$$

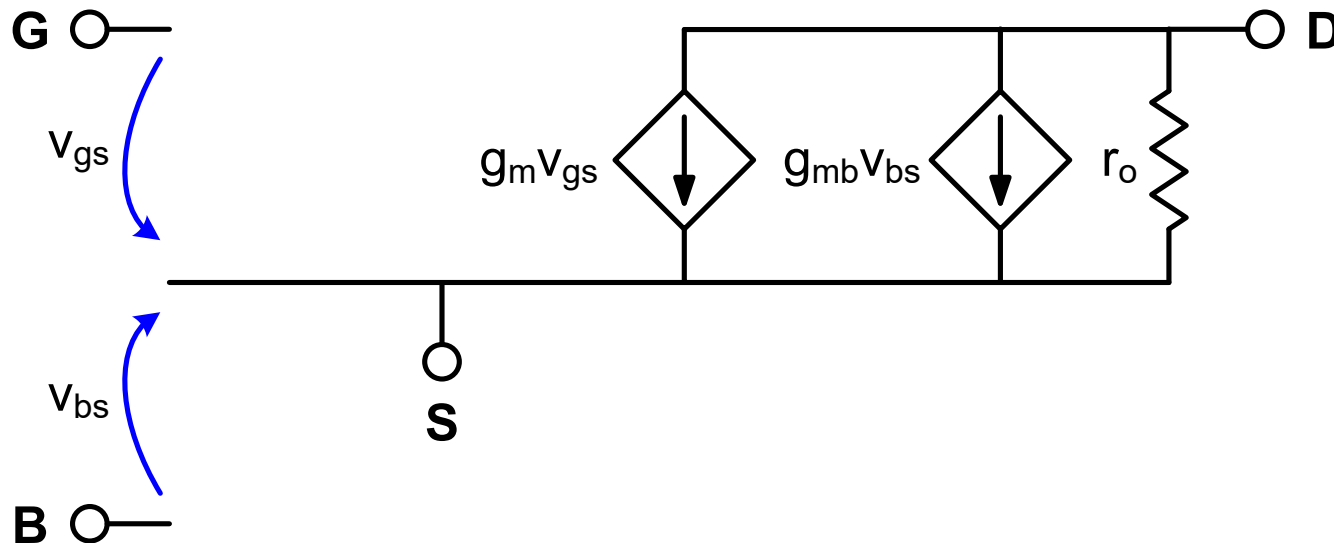
$$I_D = \frac{\mu C_{ox}}{2} \frac{W}{L} V_{ov}^2 (1 + \lambda V_{DS})$$

Low-Frequency Small-Signal Model

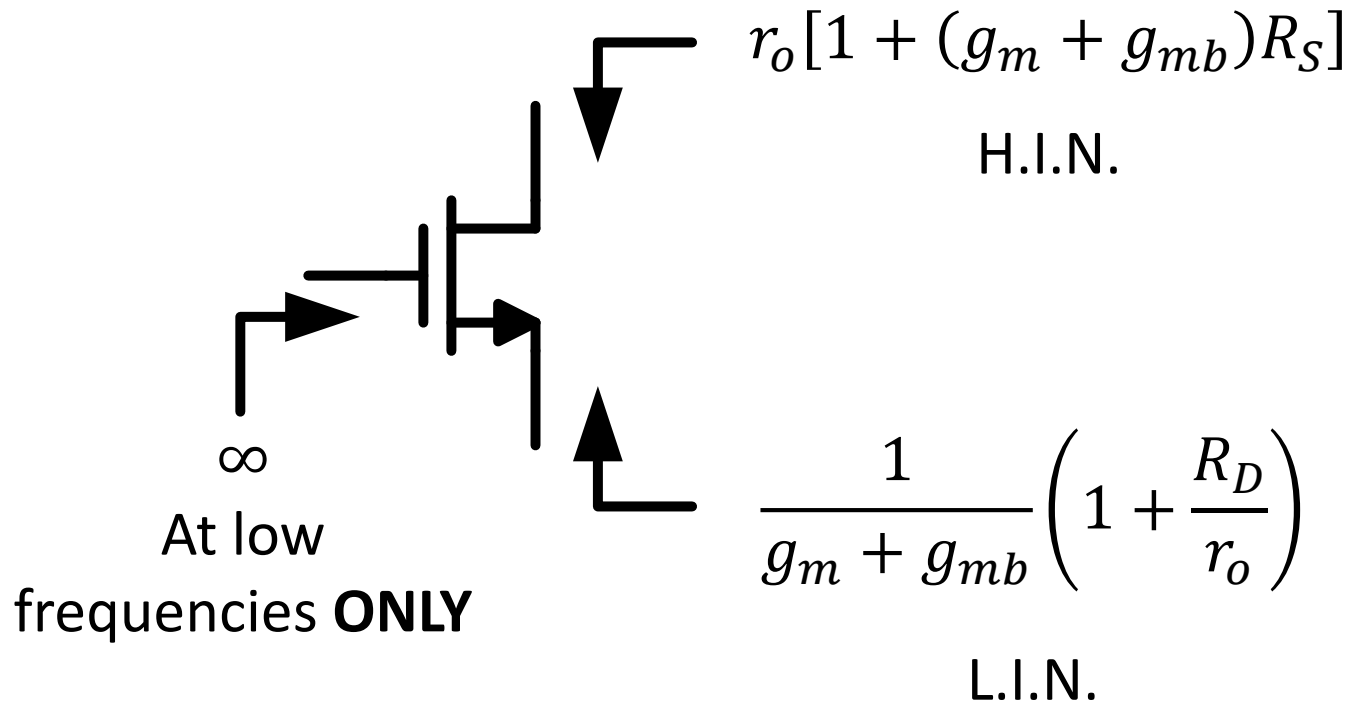
$$g_m = \frac{\partial I_D}{\partial V_{GS}} = \mu C_{ox} \frac{W}{L} V_{ov} = \sqrt{\mu C_{ox} \frac{W}{L} \cdot 2I_D} = \frac{2I_D}{V_{ov}}$$

$$g_{mb} = \eta g_m, \quad \eta \approx 0.1 - 0.25$$

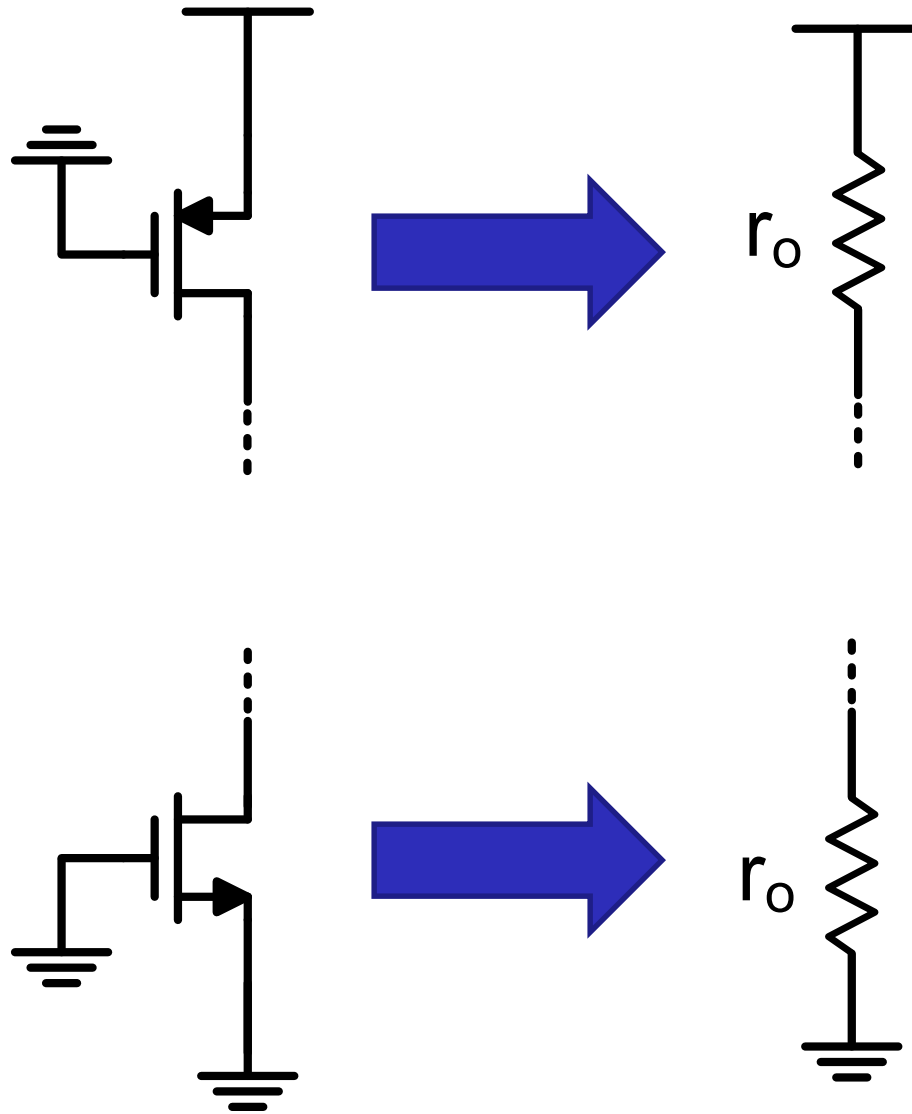
$$r_o = \frac{1}{\frac{\partial I_D}{\partial V_{DS}}} = \frac{1}{\lambda I_D}, \quad \lambda \propto \frac{1}{L}$$



Rin/out Shortcuts Summary

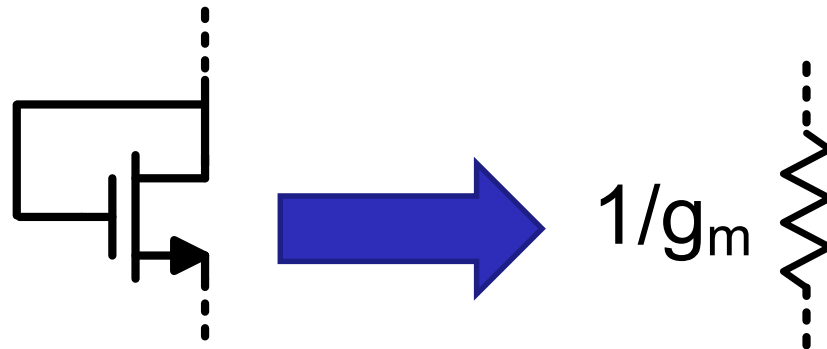
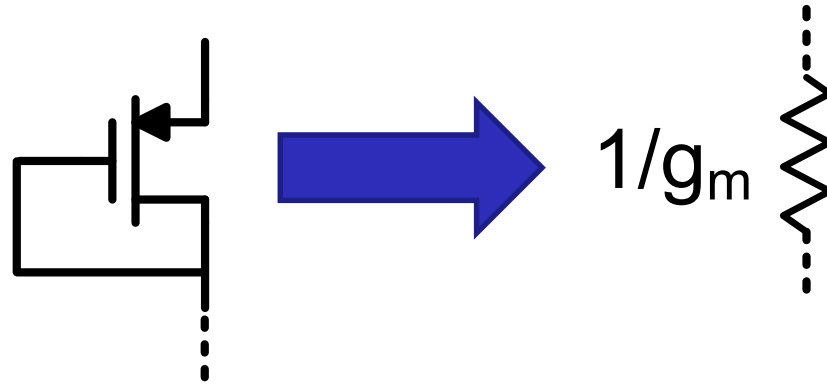


Active Load (Source OFF)



Diode Connected (Source Absorption)

- ❑ Always in saturation
- ❑ Bulk effect: $g_m \rightarrow g_m + g_{mb}$



Why GmRout?

$$R_{out} = \frac{v_x}{i_x} @ v_{in} = 0$$

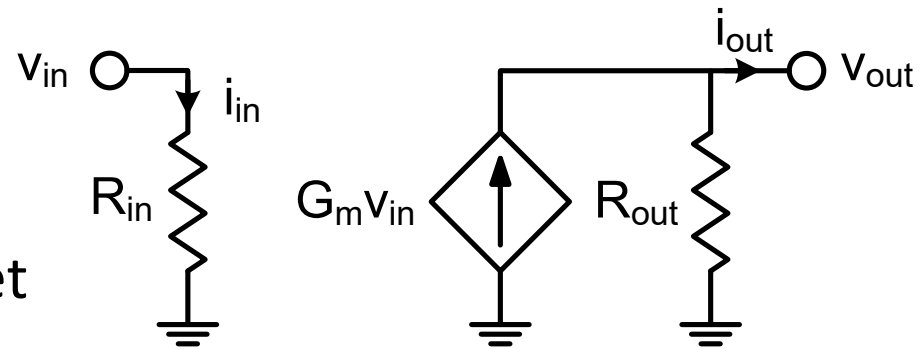
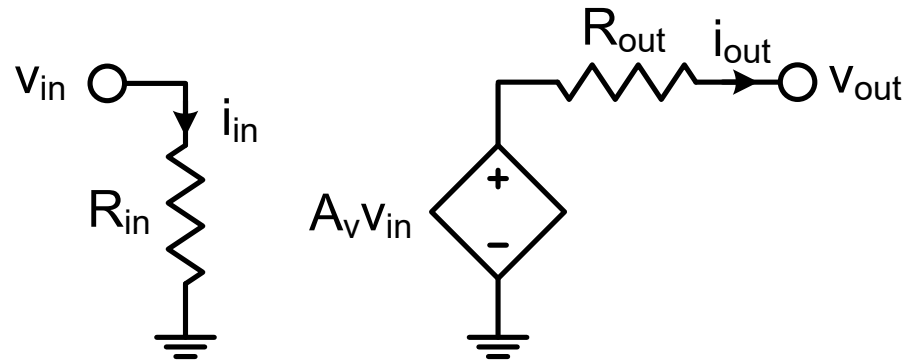
$$G_m = \frac{i_{out,sc}}{v_{in}}$$

$$A_v = G_m R_{out}$$

$$A_i = G_m R_{in}$$

□ Divide and conquer

- Rout simplified: $v_{in}=0$
- Gm simplified: $v_{out}=0$
- We already need $R_{in/out}$
- We can quickly and easily get $R_{in/out}$ from the shortcuts



Summary of Basic Topologies

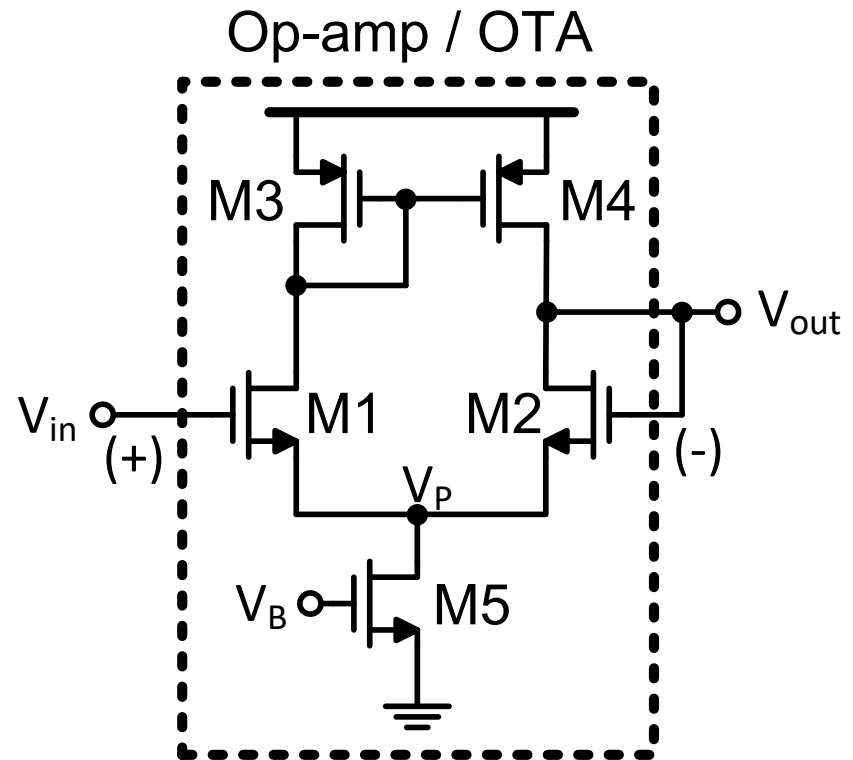
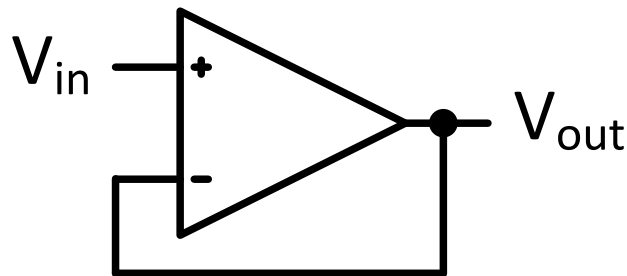
	CS	CG	CD (SF)
	Voltage & current amplifier	Current buffer	Voltage buffer
Rin	∞	$R_S // \frac{1}{g_m + g_{mb}} \left(1 + \frac{R_D}{r_o} \right)$	∞
Rout	$R_D // r_o [1 + (g_m + g_{mb})R_S]$	$R_D // r_o$	$R_S // \frac{1}{g_m + g_{mb}} \left(1 + \frac{R_D}{r_o} \right)$
Gm	$\frac{-g_m}{1 + (g_m + g_{mb})R_S}$	$g_m + g_{mb}$	$\frac{g_m}{1 + R_D/r_o}$

Differential Amplifier

	Pseudo Diff Amp	Diff Pair (w/ ideal CS)	Diff Pair (w/ R_{SS})
A_{vd}	$-g_m R_D$	$-g_m R_D$	$-g_m R_D$
A_{vCM}	$-g_m R_D$	0	$\frac{-g_m R_D}{1 + 2(g_m + g_{mb})R_{SS}}$
A_{vd}/A_{vCM}	1	∞	$2(g_m + g_{mb})R_{SS} \gg 1$

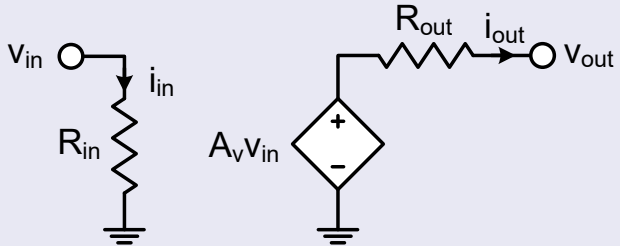
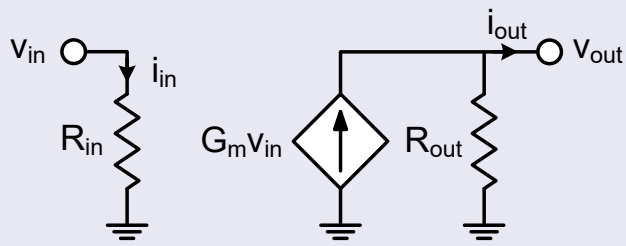
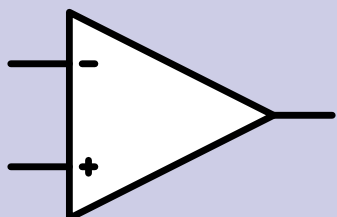
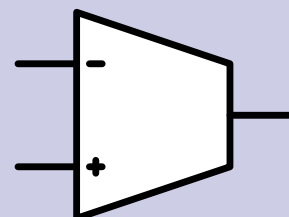
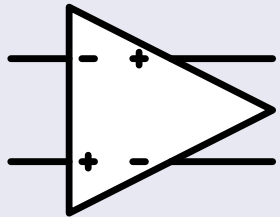
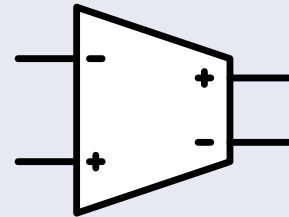
What is an OTA / Op-Amp?

- ❑ An op-amp is simply a high gain differential amplifier
- ❑ The gain can be increased by using cascodes and multi-stage amplifiers



Op-Amp vs OTA

- ❑ An OTA is an op-amp without an output stage (buffer)
- ❑ Some designers just use op-amp name and symbol for both

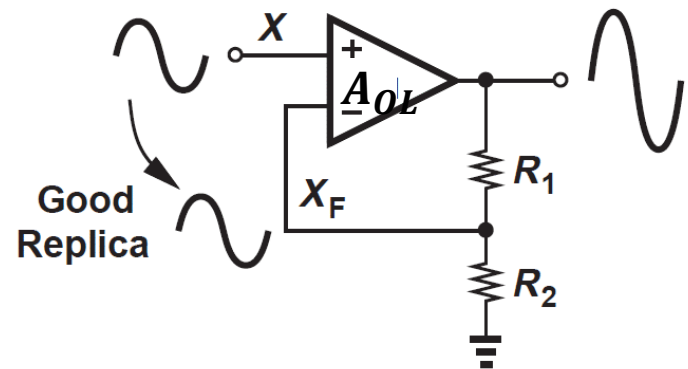
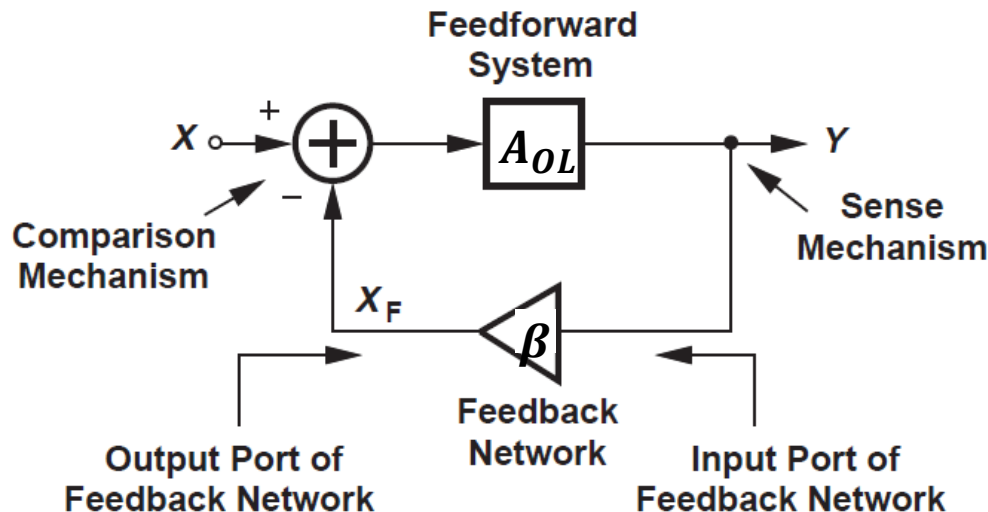
	Op-amp	OTA
Rout	LOW	HIGH
Model		
Diff input, SE output		
Fully diff		

Negative Feedback

- ❑ A_{OL} = Open loop (OL) gain $\gg 1$
- ❑ $A_{CL} = \frac{Y}{X} =$ Closed loop (CL) gain
- ❑ Error signal = $X - X_F$

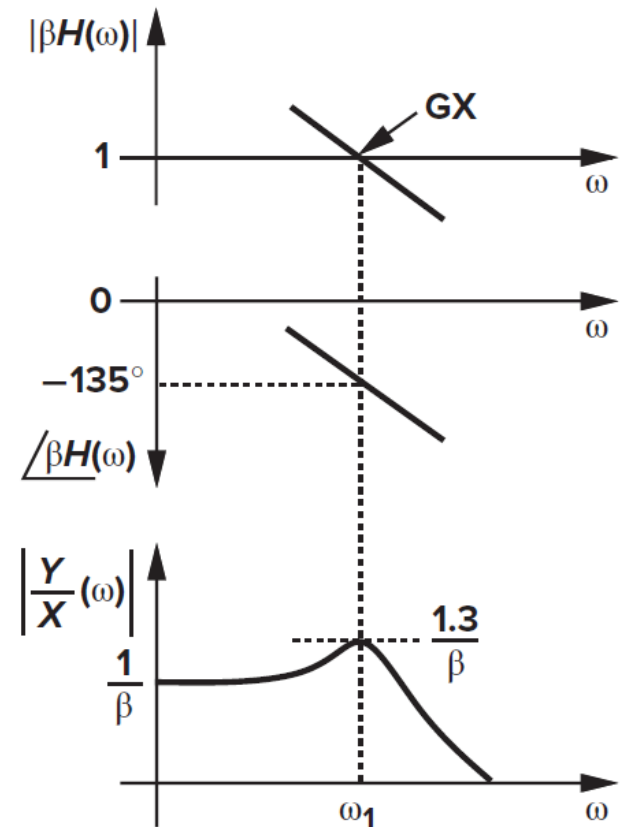
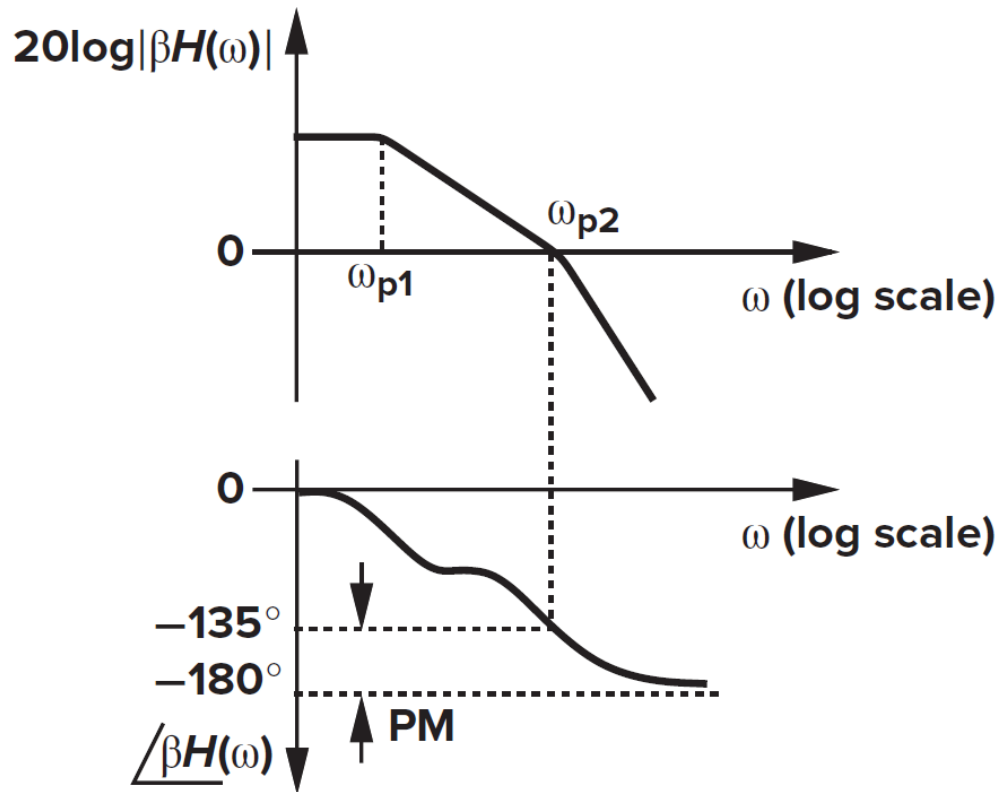
$$Y = A_{OL}(X - X_F) = A_{OL}(X - \beta Y)$$

$$A_{CL} = \frac{Y}{X} = \frac{A_{OL}}{1 + \beta \cdot A_{OL}} \approx \frac{1}{\beta}$$



Stability: Phase Margin

- ❑ If $\omega_{p2} = \omega_u$: PM = $45^\circ \rightarrow$ typically inadequate (peaking/ringing)
- ❑ The ultimate ω_u cannot exceed $\omega_{p2} \rightarrow \omega_{p1} < \omega_u < \omega_{p2}$
 - For $\omega < \omega_u$ the Bode plot is similar to a 1st order system

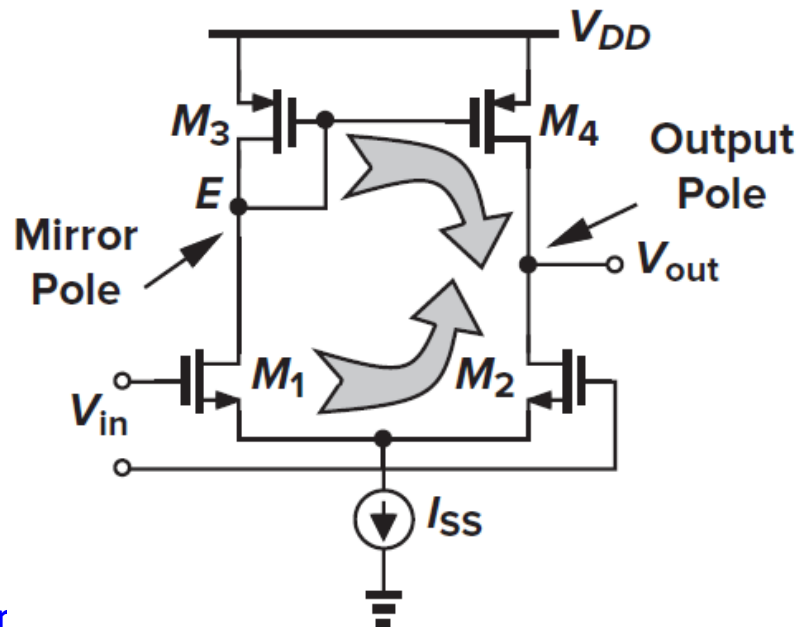


Famous OTA Topologies

1. Simple single-stage OTA
2. Telescopic cascode OTA
3. Folded cascode OTA
4. Two-stage OTA
5. Gain boosted OTA

Simple Single-Stage OTA

- ❑ Simple, but limited gain
- ❑ $\omega_{p1} < \omega_u < \omega_{p2}$
- ❑ The H.I.N. sets the dominant pole
 - OL bandwidth
- ❑ The first non-dominant pole (mirror pole) sets the max GBW
 - Max CL bandwidth (buffer)

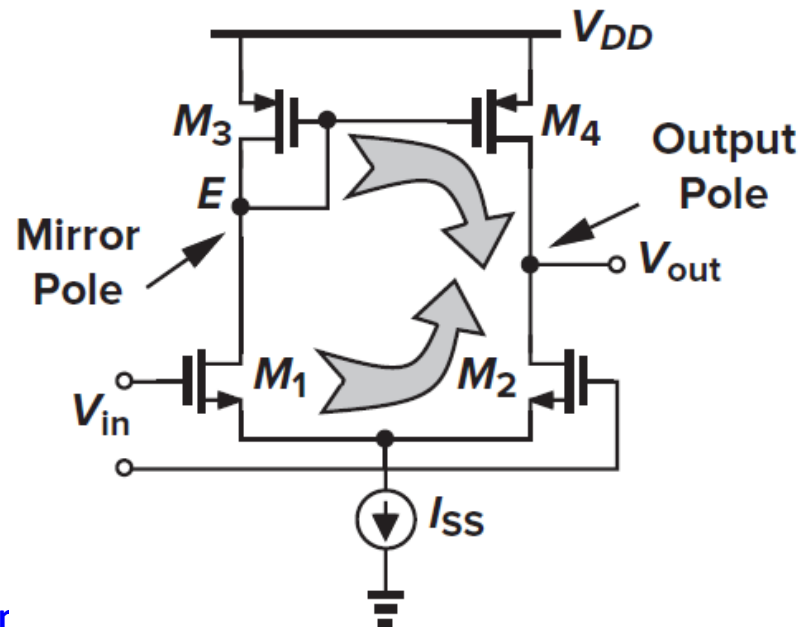


Simple Single-Stage OTA: Poles

$$\omega_{p1} \approx \frac{1}{R_{out}C_{out}}$$

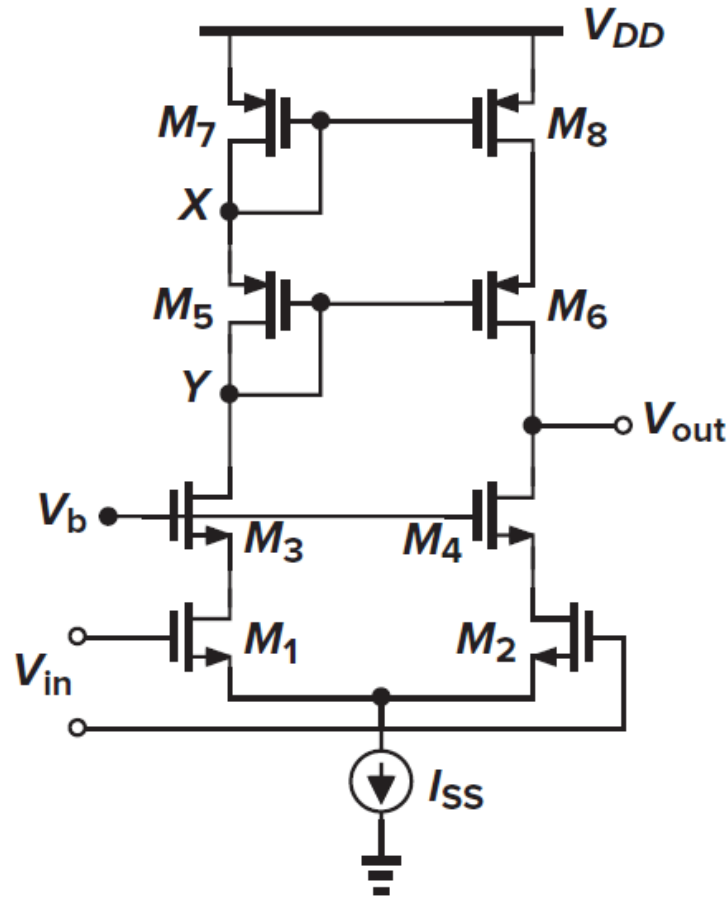
$$\omega_{p2} \approx \frac{g_{m3}}{C_E}$$

$$\omega_z = 2\omega_{p2}$$



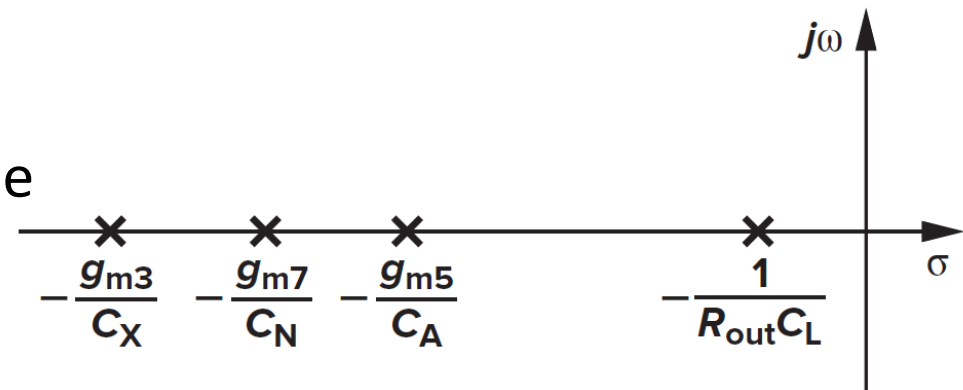
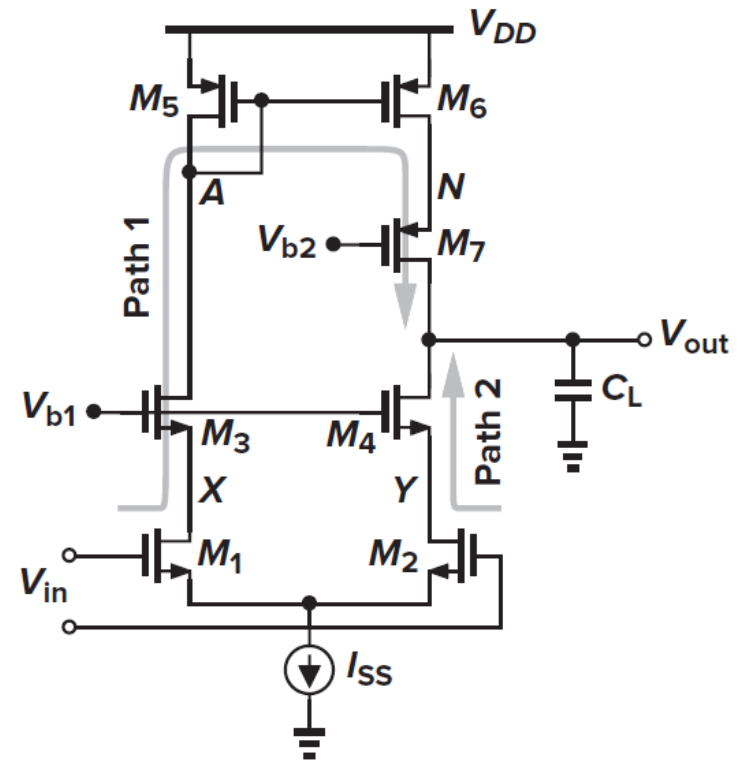
Telescopic Cascode

- Higher DC gain, but limited swing and additional poles



SE Output Telescopic Cascode: Poles

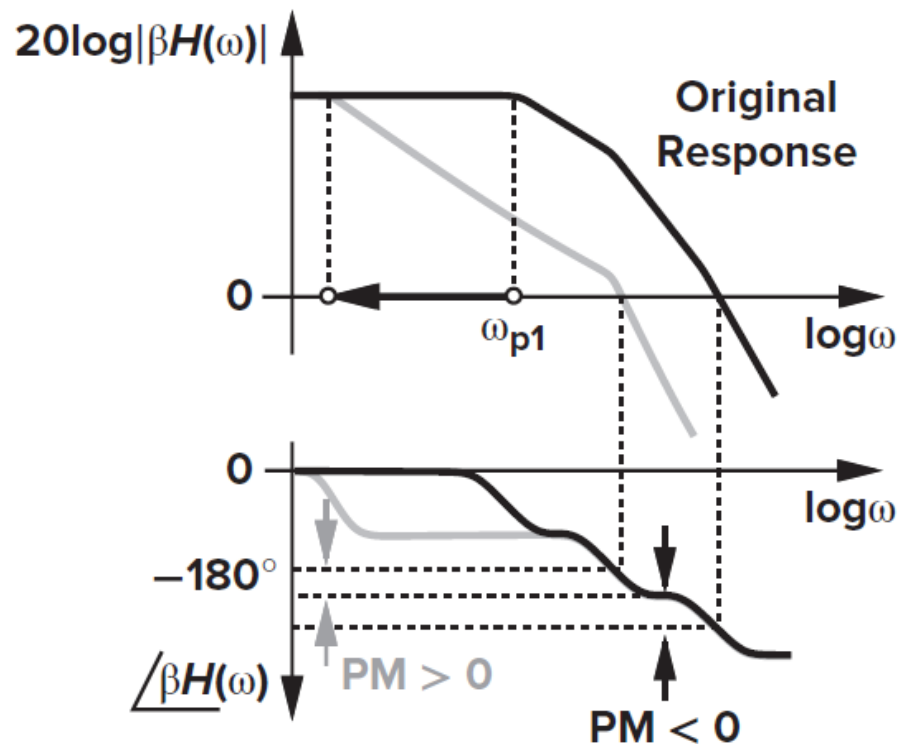
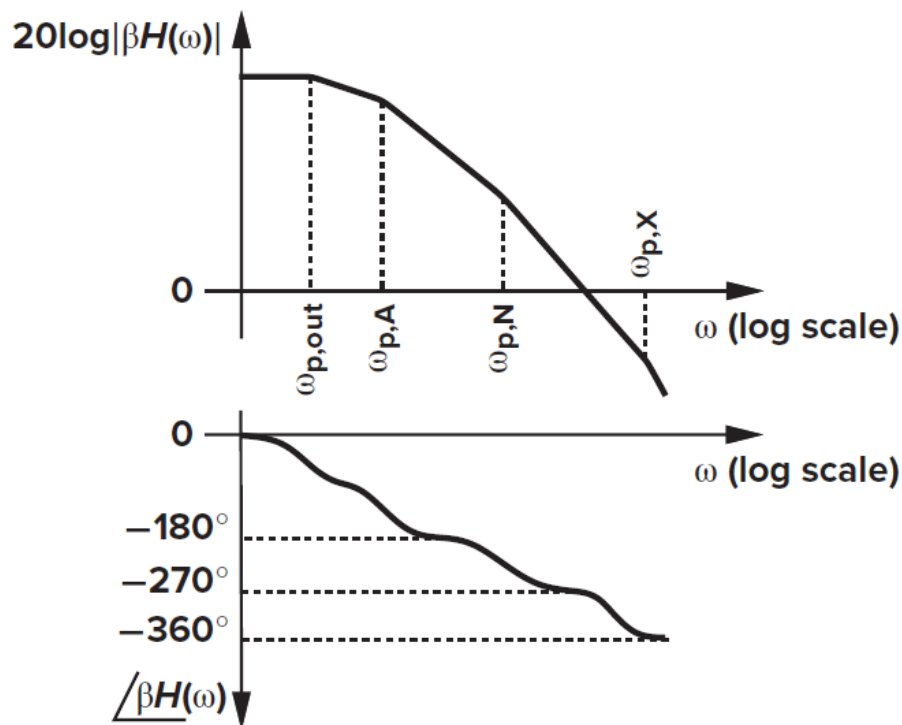
- ❑ $\omega_{p1} < \omega_u < \omega_{p2}$
- ❑ The H.I.N. sets the dominant pole
 - OL bandwidth
- ❑ The first non-dominant pole (mirror pole) sets the ultimate max GBW
 - Max CL bandwidth (buffer)
- ❑ C_{gs} is larger than other caps
- ❑ PMOS contributes larger capacitances (low ID/W)
- ❑ X and Y contribute a single pole



SE Telescopic Cascode: Compensation

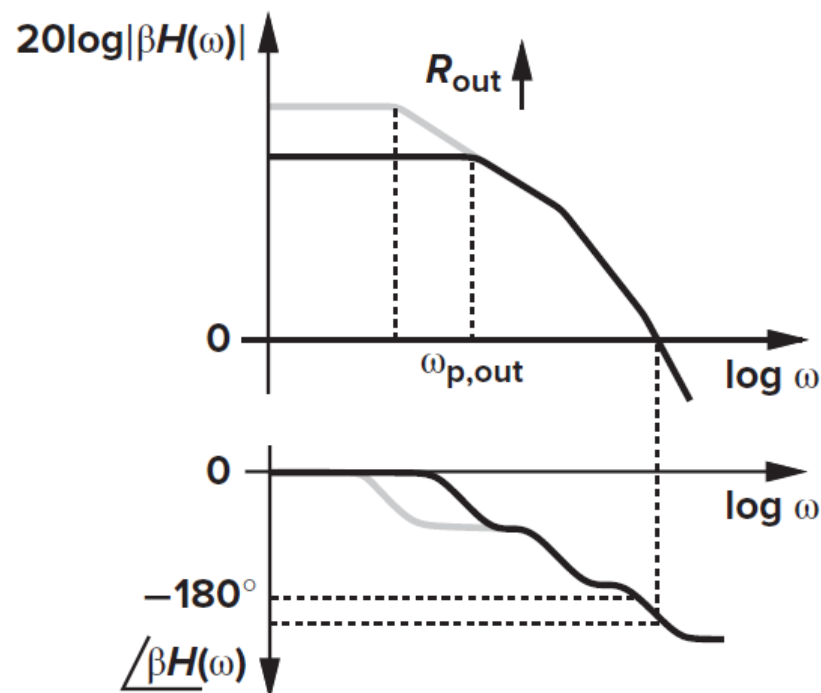
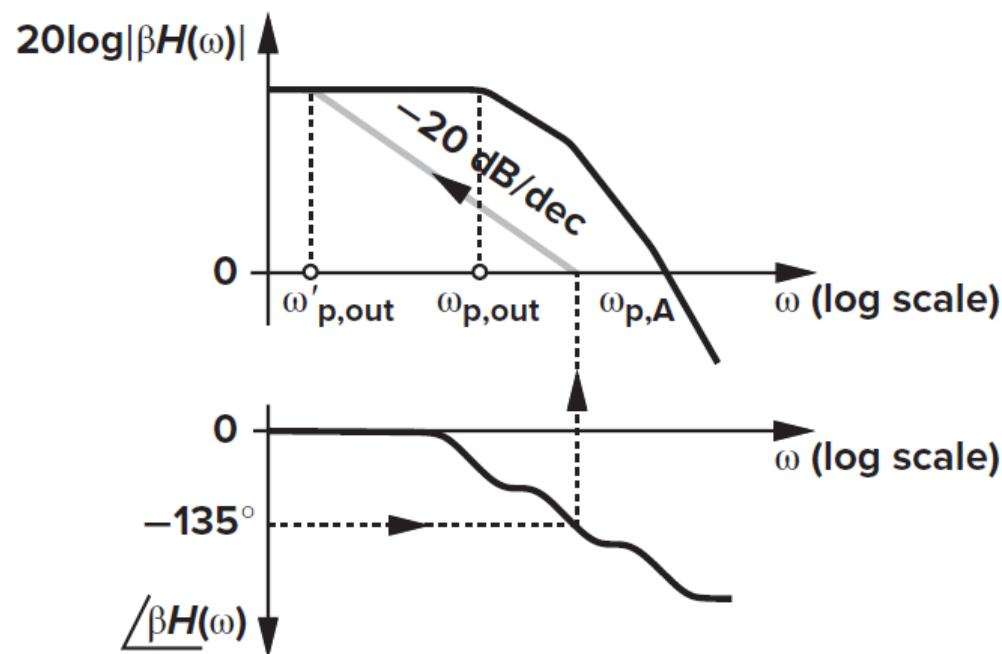
❑ Push GX in: lower GBW

- Increase C_L
- **Single-stage OTAs are compensated by large load capacitance**



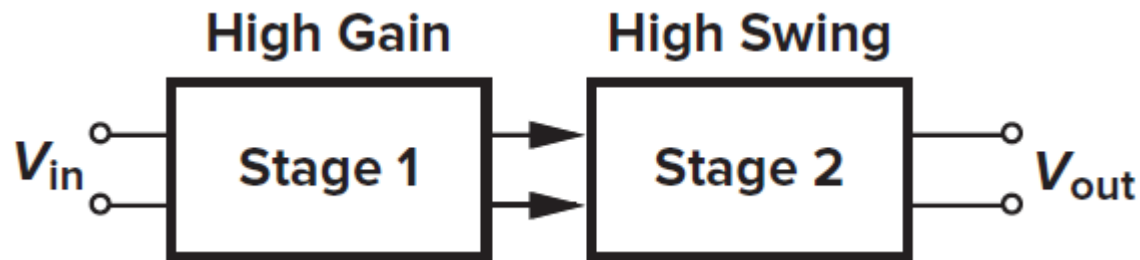
SE Telescopic Cascode: Compensation

- ❑ Push GX in: lower GBW
 - Increase C_L
 - **Single-stage OTAs are compensated by large load capacitance**
- ❑ Increasing R_{out} does not affect PM



Two-Stage OTA

- ❑ Isolates the gain and swing requirements
- ❑ But more power consumption
- ❑ And complicates stability requirements
 - More than two stages exist, but quite difficult to stabilize
- ❑ Second stage is typically configured as a simple common-source stage so as to allow maximum output swings

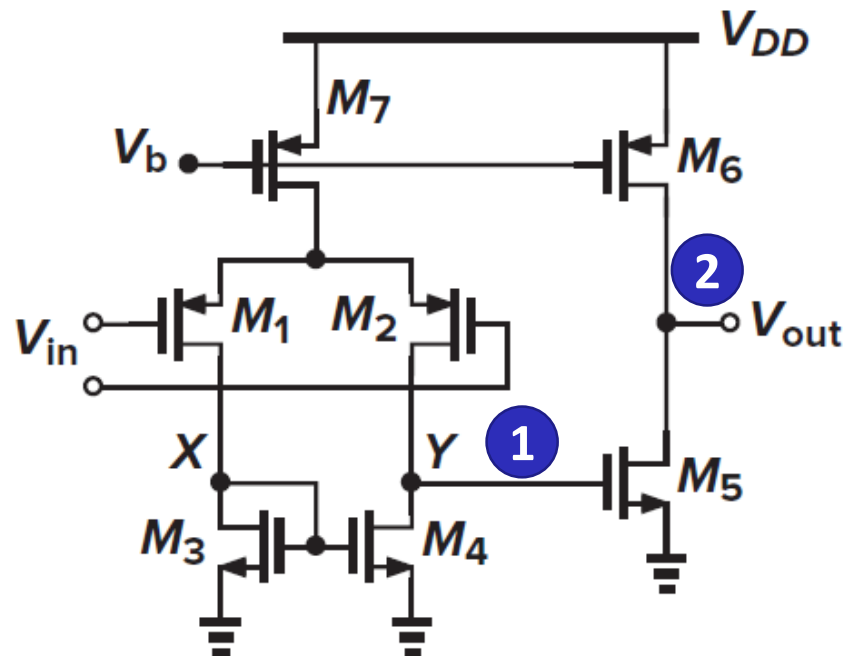


Two-Stage OTA: Poles

□ Two H.I.N.s at **1** and **2**

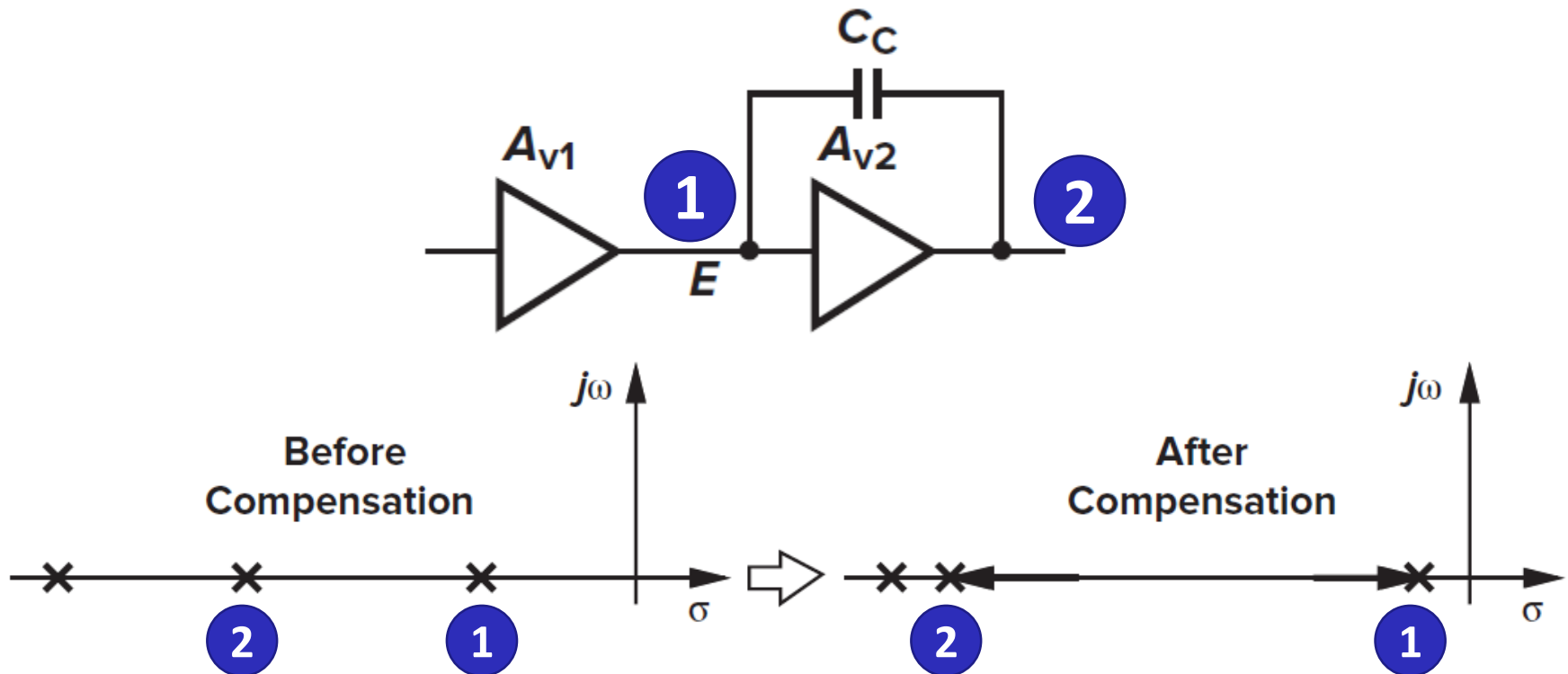
- Two dominant poles

$$\omega_{p1} = \frac{1}{R_{out1}C_1} \quad \& \quad \omega_{p2} = \frac{1}{R_{out2}C_2}$$



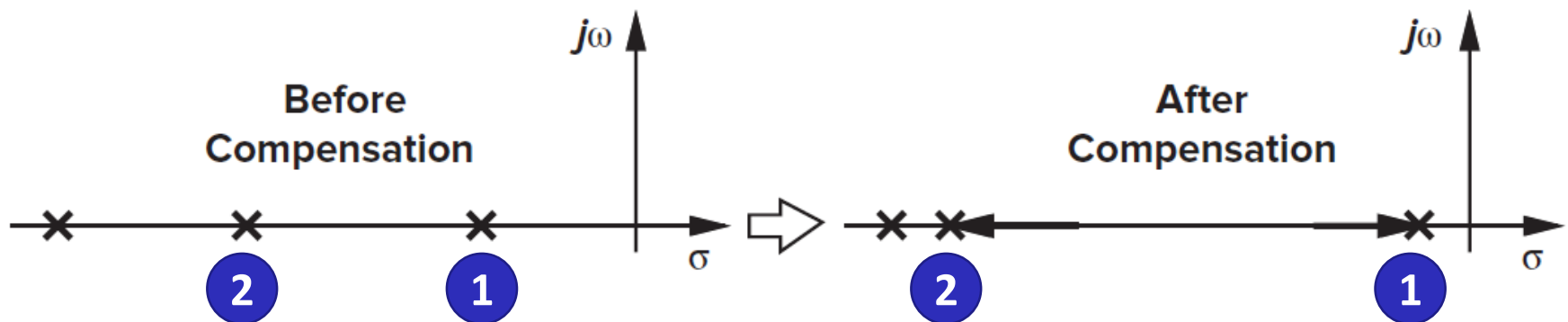
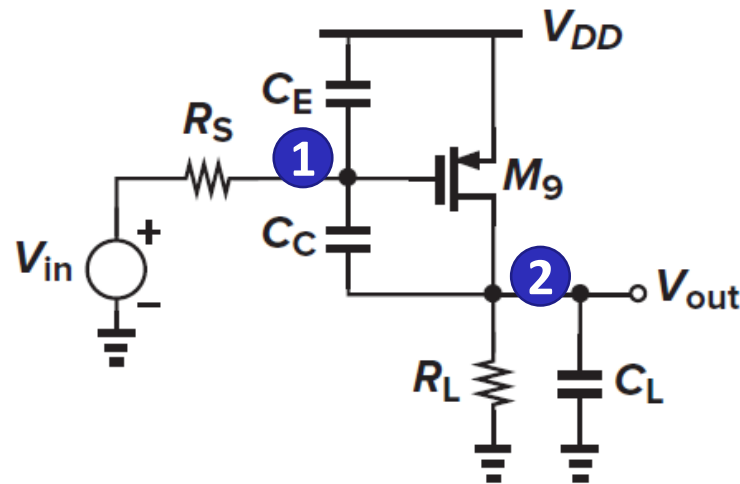
Two-Stage OTA: Miller Compensation

- ❑ Exploit Miller capacitance multiplication
- ❑ Pole splitting
 - Push the pole @ **1** inwards
 - Push the pole @ **2** outwards



Two-Stage OTA: Miller Compensation

- ❑ Exploit Miller capacitance multiplication
- ❑ Pole splitting



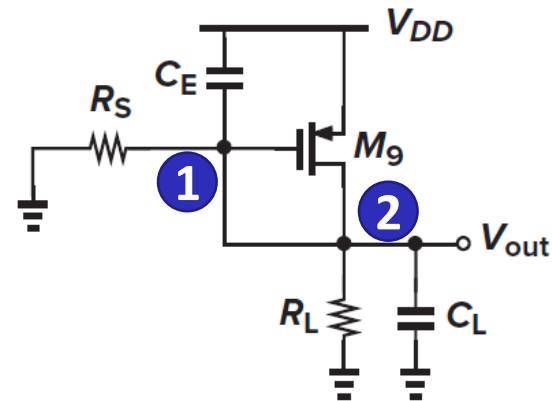
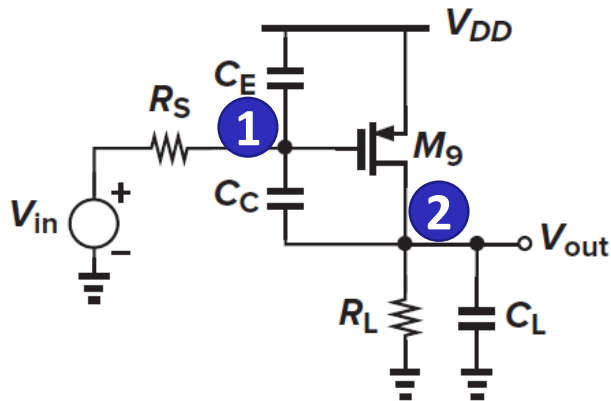
Two-Stage OTA: Miller Compensation

❑ Before compensation

$$\omega_{p1} = \frac{1}{R_{out1}C_1} \quad \& \quad \omega_{p2} = \frac{1}{R_{out2}C_2}$$

❑ After compensation

$$\omega_{p1} \approx \frac{1}{R_{out1}[(G_{m2}R_{out2})C_C + C_1]} \quad \& \quad \omega_{p2} \approx \frac{G_{m2}}{C_1 + C_2}$$

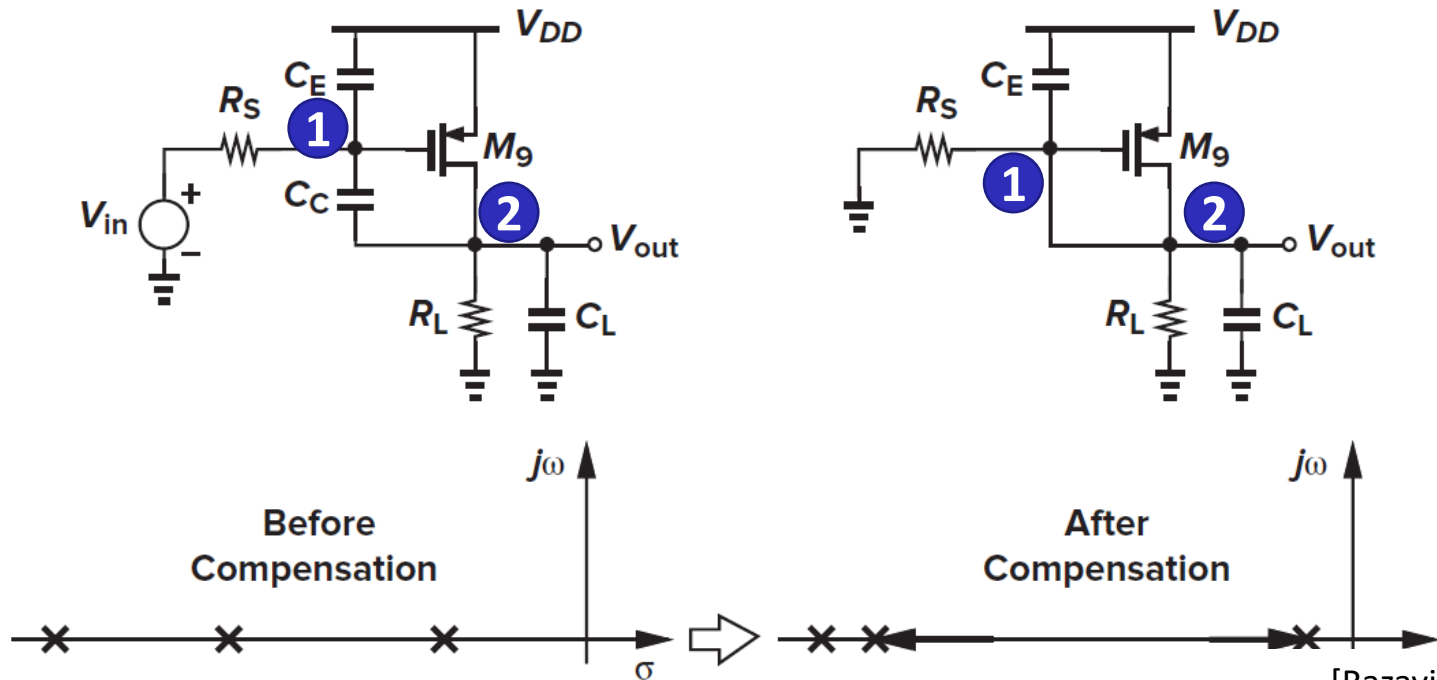


Two-Stage OTA: Miller Compensation

- After compensation: more accurate expressions

$$\omega'_{p1} \approx \frac{1}{R_S[(1 + g_{m9}R_L)(C_C + C_{GD9}) + C_E] + R_L(C_C + C_{GD9} + C_L)}$$

$$\omega'_{p2} \approx \frac{R_S[(1 + g_{m9}R_L)(C_C + C_{GD9}) + C_E] + R_L(C_C + C_{GD9} + C_L)}{R_S R_L [(C_C + C_{GD9})C_E + (C_C + C_{GD9})C_L + C_E C_L]}$$



Two-Stage Miller OTA

□ After compensation

$$\omega_{p1} \approx \frac{1}{R_{out1}[(G_{m2}R_{out2})C_C + C_1]} \approx \frac{1}{R_{out1}(G_{m2}R_{out2})C_C}$$
$$\omega_{p2} \approx \frac{G_{m2}}{C_1 + C_2} \approx \frac{G_{m2}}{C_L}$$

$$GBW \approx G_{m1}R_{out1}G_{m2}R_{out2} \cdot \frac{1}{R_{out1}(G_{m2}R_{out2})C_C}$$
$$GBW = \omega_u \approx \frac{G_{m1}}{C_C}$$

Two-Stage Miller OTA

$$\omega_{p2} \approx \frac{G_{m2}}{C_L}$$

$$GBW = \omega_u \approx \frac{G_{m1}}{C_C}$$

□ For $PM \approx 70^\circ$

$$\omega_{p2} \approx 3\omega_u$$

□ Take additional margin to account for parasitic capacitors

$$\omega_{p2} \approx 4\omega_u$$

$$\frac{G_{m2}}{C_L} \approx \frac{4G_{m1}}{C_C}$$

Two-Stage Miller OTA

$$\frac{G_{m2}}{C_L} \approx \frac{4G_{m1}}{C_C}$$

- Assume $C_L = 5pF$ and $C_{Cmax} = 2pF$

$$\frac{G_{m2}}{G_{m1}} = 4 \times \frac{5}{2} = 10$$

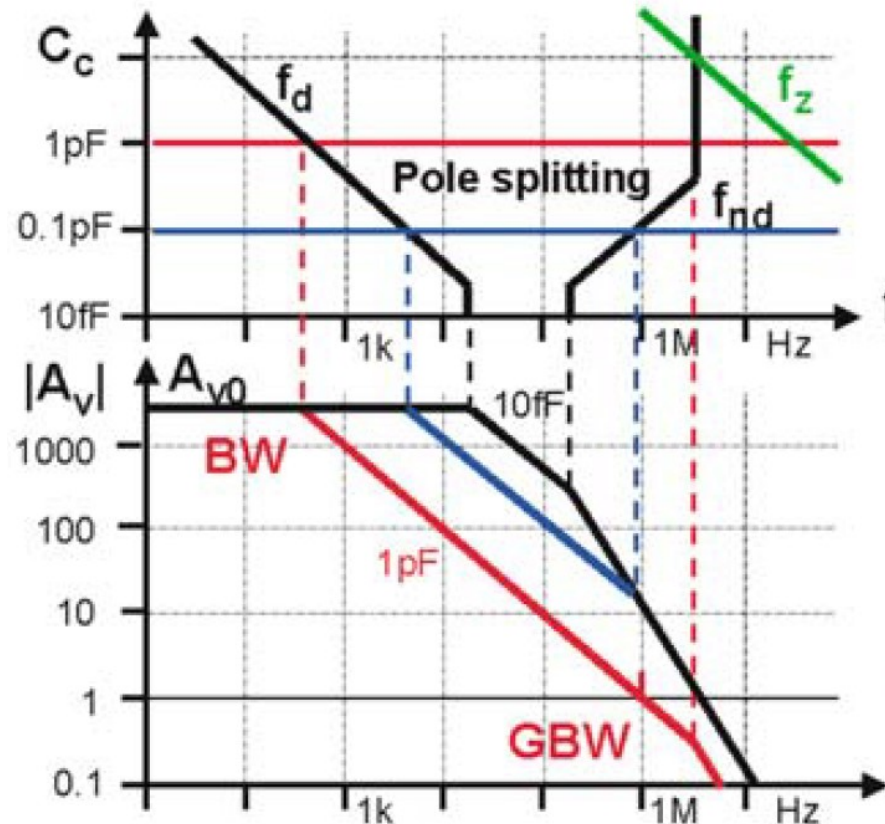
- If both stages use the same gm/ID

$$\frac{I_{D2}}{I_{D1}} = 10$$

- More than 80% of the power is consumed in the second stage to achieve stability
 - Miller OTA is very energy inefficient!

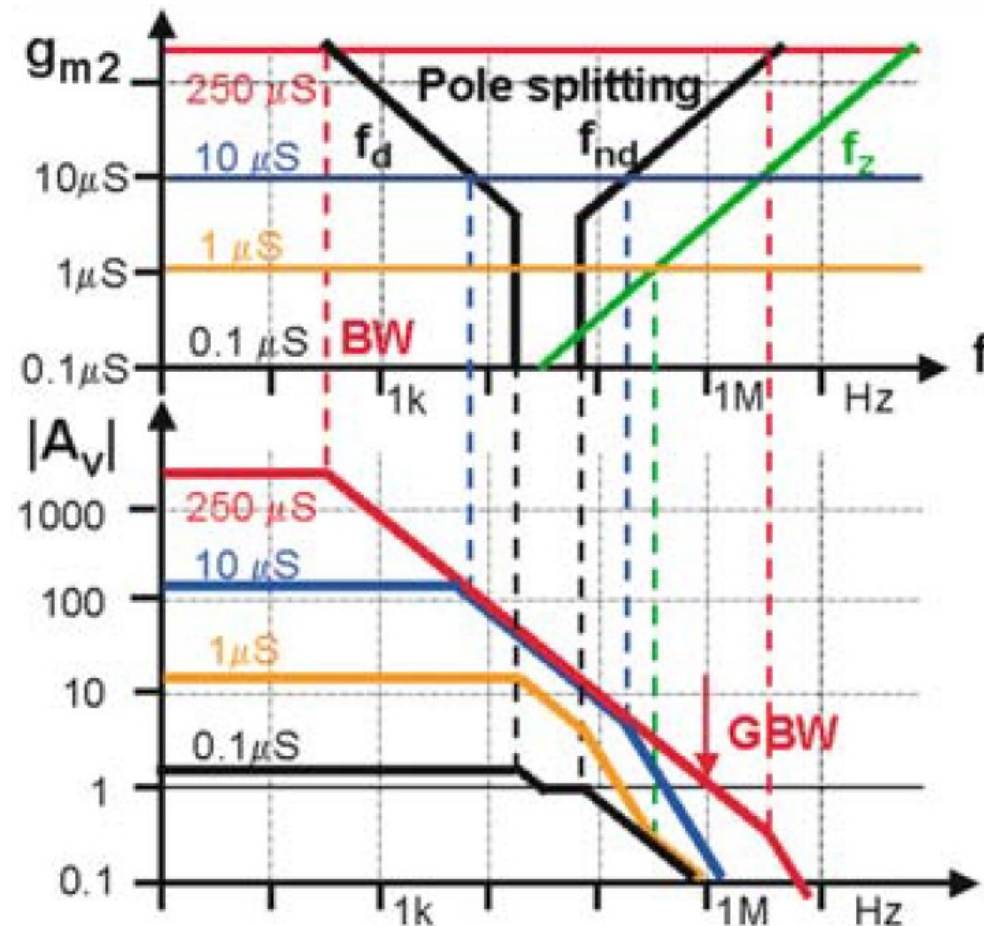
Miller OTA: Pole Splitting with C_C

- ❑ Too large C_C does not give more pole splitting: just smaller GBW
 - Usually we choose $C_1 < C_C < C_L$
 - Reasonable starting point: $C_C = (0.3 - 0.5) \times C_L$



Miller OTA: Pole Splitting with g_{m2}

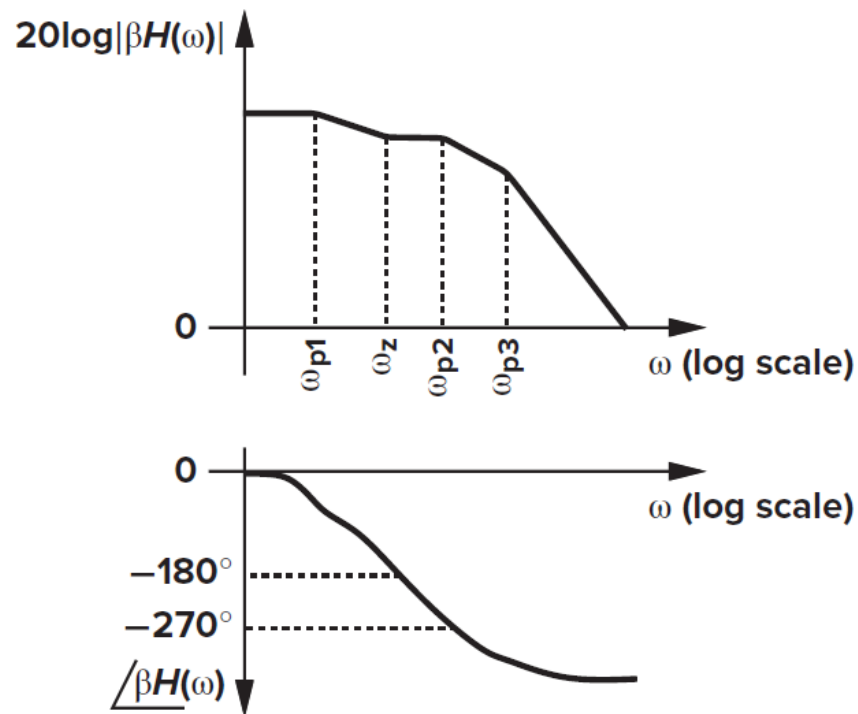
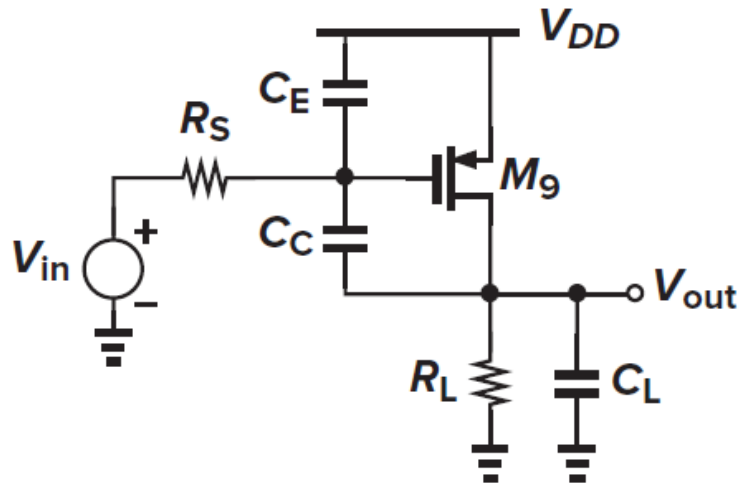
- Increasing g_{m2} works even better than increasing C_C
 - But more power consumption in the 2nd stage



Two-Stage Miller OTA: RHP Zero

- ❑ RHP zero is bad for both magnitude and phase
 - Increases GX and decreases PX

$$\omega_z = \frac{G_{m2}}{C_C + C_{gd}}$$

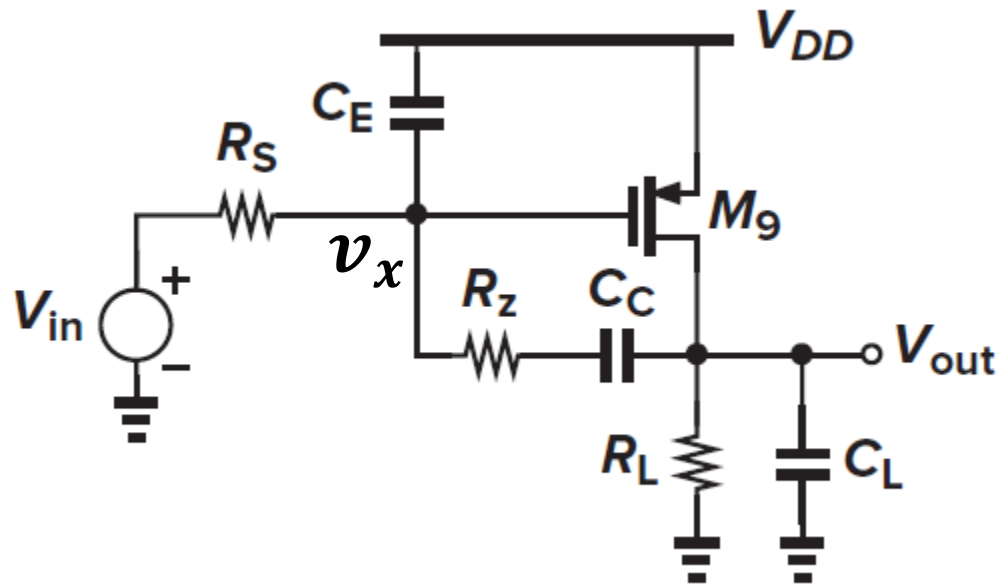


Two-Stage Miller OTA: RHP Zero

- Add a resistance to control the value of the zero → Move it to LHP

$$\frac{v_x}{R_Z + \frac{1}{s_Z C_C}} = g_m v_x$$

$$s_Z = \frac{1}{C_C \left(\frac{1}{g_m} - R_Z \right)}$$



Two-Stage Miller OTA: LHP Zero Placement

❑ Can we cancel the first non-dominant pole with the LHP zero?

- Theoretically yes

$$\frac{1}{C_C \left(\frac{1}{g_{m2}} - R_Z \right)} = \frac{g_{m2}}{C_L} \quad \rightarrow \quad R_Z = \frac{C_L + C_C}{g_{m2} C_C}$$

- But practically impossible due to variations
- The case of ω_z in the vicinity of ω_u will cause several disadvantages
 - GX at high frequency in the vicinity of many non-dominant poles
 - Noise amplification
 - **Do NOT do it**
- Warning: Problems 10.19 and 10.20 in [Razavi, 2017] assumes that $A_o \omega_{p1} = \omega_u \gg \omega_{p2}$, which is incorrect

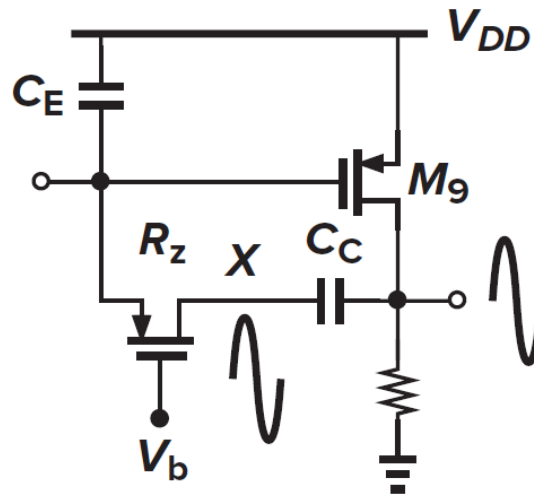
Two-Stage Miller OTA: LHP Zero Placement

- ❑ Of course we cannot cancel the dominant pole as well
 - Will cause poor settling behavior (pole-zero doublet)
 - A component of the output proportional to the mismatch between ω_{p1} and ω_z will settle slowly with $\tau = 1/\omega_{p1}$ instead of $\tau = 1/\omega_u$
 - See Problem 10.19 in [Razavi, 2017] (note that the assumption that $A_o \omega_{p1} = \omega_u \gg \omega_{p2}$ is incorrect).

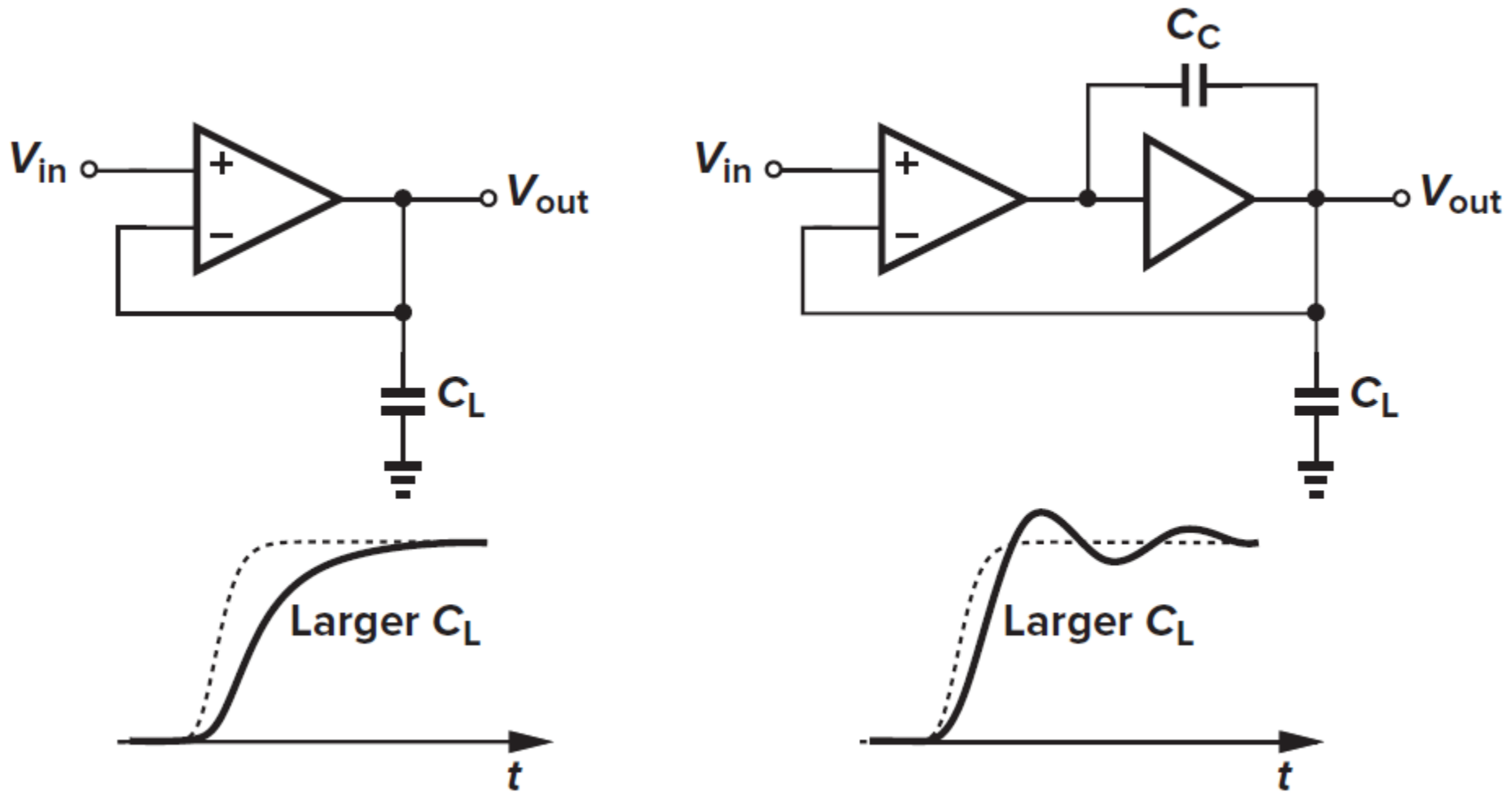
- ❑ **Conclusion: The LHP zero should be placed between the 1st and 2nd non-dominant poles**
 - **Make sure $\omega_z > 2\omega_u$ under all conditions**

Two-Stage Miller OTA: R_Z Implementation

- R_Z can be implemented using a transistor in triode



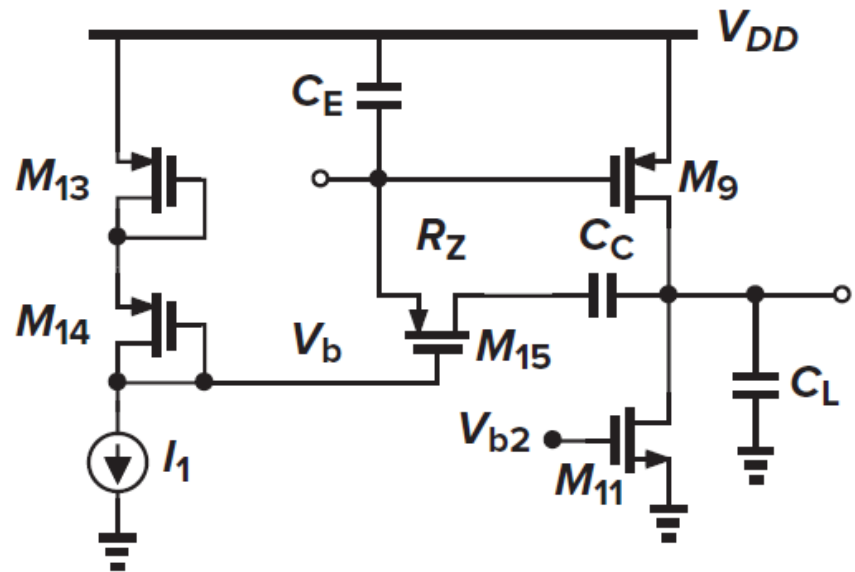
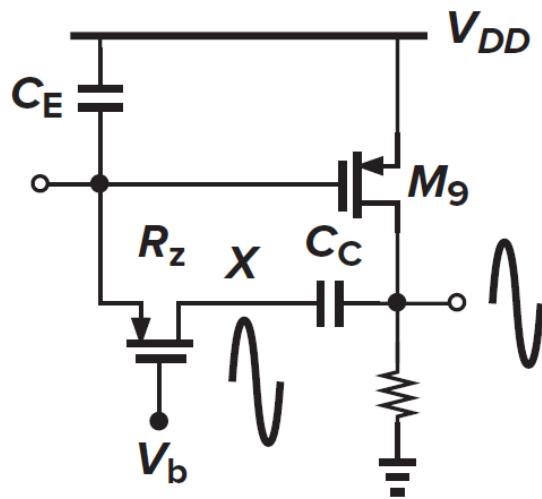
Single vs Two-Stage OTA: Sensitivity to C_L



Thank you!

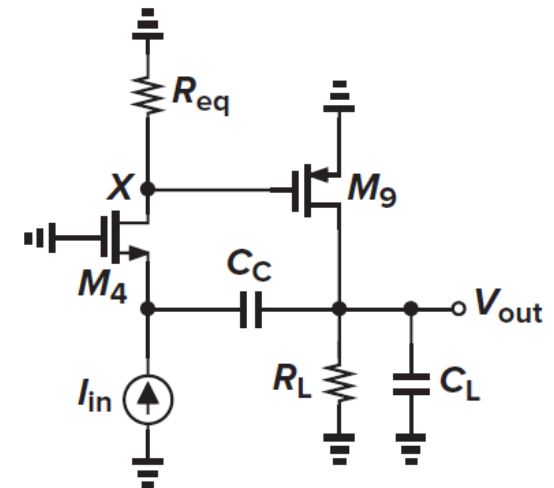
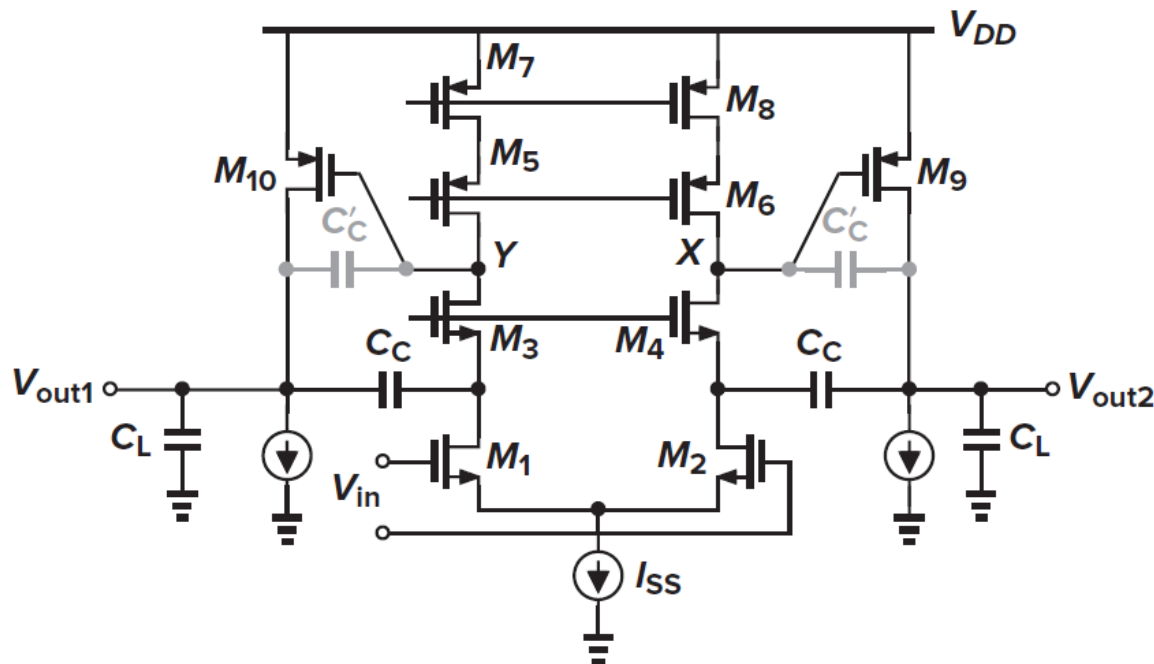
Two-Stage Miller OTA: R_Z Implementation

- ❑ R_Z can be implemented using a transistor in triode
- ❑ Generation of V_b for proper temperature and process tracking.
 - The principal drawback of this method is that it assumes square-law characteristics for all of the transistors.



Two-Stage Miller OTA: Compensation

- ❑ Other compensation techniques exist to avoid the RHP zero
 - The common idea is to cancel the feedforward path due to C_C
 - Example 1: CC/CG stage inserted in series with C_C
 - Example 2: C_C placed between the source of the cascode devices and the output nodes



Systems with Multiple 180° Crossings

- If $\angle \beta H$ crosses 180° an even (odd) number of times while $|\beta H| > 1$, then the system is stable (unstable)

