### **Diagonal Difference**

# 1- Non-recursive:

## 1.1- Implementation:

```
#include <stdio.h>
#include <math.h>
int diagonalDifference(int n, int arr[][n]) {
    int primaryDiagonal = 0, secondaryDiagonal = 0;
    for (int i = 0; i \le n - 1; i++) {
        primaryDiagonal = primaryDiagonal + arr[i][i];
        secondaryDiagonal = secondaryDiagonal + arr[i][n - i - 1];
    return abs(primaryDiagonal - secondaryDiagonal);
int main() {
    int n;
    scanf("%d", &n);
    int arr[n][n];
    for (int i = 0; i \le n - 1; i \leftrightarrow ) {
        for (int j = 0; j \le n - 1; j++) {
            scanf("%d", &arr[i][j]);
    printf("%d", diagonalDifference(n, arr));
```

```
1.2- Documentation:  \label{eq:algorithm} \begin{subarray}{l} ALGORITHM Diagonal Difference (n, arr) { \\ primary Diagonal <- 0 \\ secondary Diagonal <- 0 \\ for i <- 0 to n-1 do \\ primary Diagonal <- primary Diagonal + arr[i][i] \\ secondary Diagonal <- secondary Diagonal + arr[i][n-i-1] \\ return abs (primary Diagonal - secondary Diagonal) \\ \} \\ \hline \sum_{0}^{n-1} 1 = n-1-0+1 = n \\ \hline \end{subarray}
```

So, Time Complexity is  $\Theta(n)$ 

### 2- Recursive:

### 2.1- Implementation:

```
#include <stdio.h>
#include <math.h>
int diagonalDifference(int n, int arr[][n], int i) {
    if (i = n) {
        return 0;
    }
    return arr[i][i] - arr[i][n - i - 1] + diagonalDifference(n, arr, i + 1);
}
int main() {
    int n;
    scanf("%d", &n);
    int arr[n][n];
    for (int i = 0; i < n - 1; i++) {
        for (int j = 0; j < n - 1; j++) {
            scanf("%d", &arr[i][j]);
        }
    }
    printf("%d", abs(diagonalDifference(n, arr, 0)));
}</pre>
```

$$T(n) = T(n-1) + 1$$
 $T(n-1) = T(n-2) + 1$ 
 $T(n) = (T(n-2) + 1) + 1$ 
 $= T(n-2) + 2$ 
 $T(n-2) = T(n-3) + 1$ 
 $T(n) = (T(n-3) + 1) + 2$ 
 $= T(n-3) + 3$ 
 $T(n) = T(n-k) + k$ 
 $n-k = 1 \implies k = n-1$ 
 $T(n) = T(1) + n - 1$ 
 $= 1 + n - 1$ 
 $= n$ 

So, Time Complexity is  $\Theta(n)$