




















































Match Log Report

Match Number: 1050 Phase: Round of 16
 Weight division: CADETS FEMALE G -41KG
 Blue: Agir N. - TUR
 Start time: 24/05/2024 19:02:04:993

Body Level: 12 Head Level: 5
 Max. GamJeoms: 5
 Red: Yalcin A. - TUR
 End time: 24/05/2024 19:20:44:064

Round	Round time	Type	J1	J2	J3	Hit	B	P	J1	J2	J3	Hit	R	P	Value	Score
1	01:30:000	NETWORK_ERROR														0 - 0
1	01:30:000	OT_RED_HEAD_HIT													22	0 - 0
1	01:30:000	OT_RED_HEAD_HIT													9	0 - 0
1	01:30:000	OT_BLUE_JUDGE_BODY_TECH													1	0 - 0
1	01:30:000	OT_RED_JUDGE_BODY_TECH													1	0 - 0
1	01:30:000	OT_BLUE_JUDGE_PUNCH													1	0 - 0
1	01:30:000	OT_RED_JUDGE_PUNCH													1	0 - 0
1	01:30:000	OT_BLUE_BODY_HIT													24	0 - 0
1	01:30:000	OT_BLUE_HEAD_HIT													100	0 - 0
1	01:30:000	OT_RED_BODY_HIT													11	0 - 0
1	01:30:000	OT_RED_HEAD_HIT													16	0 - 0
1	01:30:000	START_ROUND														0 - 0
1	01:28:887	BLUE_BODY_HIT													35	0 - 0
1	01:28:887	BLUE_BODY_POINT					2								SENSOR	2 - 0
1	01:22:808	RED_BODY_HIT													7	2 - 0
1	01:22:269	TIMEOUT														2 - 0
1	01:22:269	BLUE_HEAD_HIT													100	2 - 0
1	01:22:269	RED_ADD_GAME_JEON													MAIN_CONTROL	6 - 0
1	01:22:269	RESUME														6 - 0
1	01:22:269	BLUE_HEAD_POINT					3								SENSOR	5 - 0
1	01:12:930	TIMEOUT														6 - 0
1	01:12:928	RESUME														6 - 0
1	01:10:183	RED_BODY_HIT													12	6 - 0
1	01:10:183	RED_BODY_POINT											2		SENSOR	6 - 2
1	01:09:728	BLUE_BODY_HIT													9	6 - 2
1	01:09:621	TIMEOUT														6 - 2
1	01:09:620	OT_BLUE_HEAD_HIT													100	6 - 2
1	01:09:620	RED_ADD_GAME_JEON													MAIN_CONTROL	7 - 2
1	01:09:620	RESUME														7 - 2
1	01:06:133	BLUE_HEAD_HIT													81	7 - 2
1	01:06:133	BLUE_HEAD_POINT					3								SENSOR	10 - 2
1	01:05:889	TIMEOUT														10 - 2
1	01:05:889	RED_ADD_GAME_JEON													MAIN_CONTROL	11 - 2
1	01:05:889	RESUME														11 - 2
1	01:04:558	BLUE_BODY_HIT													17	13 - 2
1	01:04:558	BLUE_BODY_POINT					2								SENSOR	13 - 2
1	00:59:988	BLUE_BODY_HIT													8	13 - 2
1	00:56:469	NETWORK_ERROR														13 - 2
1	00:56:469	TIMEOUT														13 - 2
1	00:56:467	OT_BLUE_BODY_HIT													25	13 - 2






Match Log Report

Round	Round time	Type	J1	J2	J3	Hit	B P	J1	J2	J3	Hit	R P	Value	Score
1	00:56:467	OT_BLUE_HEAD_HIT											69	13 - 2
1	00:56:467	RESUME												13 - 2
1	00:53:665	RED_HEAD_HIT											12	13 - 2
1	00:53:665	RED_HEAD_POINT											SENSOR	13 - 5
1	00:50:973	BLUE_HEAD_HIT											34	13 - 5
1	00:50:973	BLUE_HEAD_POINT											SENSOR	16 - 5
1	00:37:605	RED_HEAD_HIT											18	16 - 5
1	00:37:605	RED_HEAD_POINT											SENSOR	16 - 8
1	00:33:738	RED_BODY_HIT											38	16 - 8
1	00:33:738	RED_BODY_POINT											SENSOR	16 - 10
1	00:28:466	TIMEOUT												16 - 10
1	00:28:466	RESUME												16 - 10
1	00:15:285	TIMEOUT												16 - 10
1	00:15:285	BLUE_ADD_GAME_JEON											MAIN_CONTROL	16 - 11
1	00:15:285	RESUME												16 - 11
1	00:13:663	RED_BODY_HIT											10	16 - 11
1	00:12:592	RED_BODY_HIT											16	16 - 13
1	00:12:590	RED_BODY_POINT											SENSOR	16 - 13
1	00:10:444	BLUE_BODY_HIT											20	18 - 13
1	00:10:444	BLUE_BODY_POINT											SENSOR	18 - 13
1	00:07:283	BLUE_BODY_HIT											45	20 - 13
1	00:07:283	BLUE_BODY_POINT											SENSOR	20 - 13
1	00:06:803	BLUE_HEAD_HIT											85	20 - 13
1	00:06:803	BLUE_HEAD_POINT											SENSOR	23 - 13
1	00:06:416	TIMEOUT												23 - 13
1	00:06:415	RESUME												23 - 13
1	00:04:799	BLUE_BODY_HIT											8	23 - 13
1	00:04:331	RED_JUDGE_BODY_TECH											1	23 - 13
1	00:00:000	END_ROUND												23 - 13
2	01:30:000	START_ROUND												0 - 0
2	01:28:677	RED_BODY_HIT											23	0 - 0
2	01:28:675	RED_BODY_POINT											SENSOR	0 - 2
2	01:23:383	TIMEOUT												0 - 2
2	01:23:382	RED_ADD_GAME_JEON											MAIN_CONTROL	1 - 2
2	01:23:382	RESUME												1 - 2
2	01:19:965	TIMEOUT												1 - 2
2	01:19:964	BLUE_ADD_GAME_JEON											MAIN_CONTROL	1 - 3
2	01:19:964	RESUME												1 - 3
2	01:17:628	TIMEOUT												1 - 3
2	01:17:628	RED_ADD_GAME_JEON											MAIN_CONTROL	2 - 3
2	01:17:628	RESUME												2 - 3
2	01:16:859	BLUE_HEAD_HIT											80	2 - 3
2	01:16:857	BLUE_HEAD_POINT											SENSOR	5 - 3

Match Log Report

Round	Round time	Type	J1	J2	J3	Hit	B P	J1	J2	J3	Hit	R P	Value	Score
2	01:13:863	TIMEOUT												5 - 3
2	01:13:861	RED_ADD_GAME_JEON									+		MAIN_CONTROL	6 - 3
2	01:13:861	RESUME												6 - 3
2	01:03:858	RED_BODY_HIT									12		12	6 - 5
2	01:03:856	RED_BODY_POINT									2		SENSOR	6 - 5
2	01:02:701	TIMEOUT												6 - 5
2	01:02:701	RED_ADD_GAME_JEON									+		MAIN_CONTROL	7 - 5
2	01:02:701	RESUME												7 - 5
2	01:00:284	RED_HEAD_HIT									19		19	7 - 5
2	01:00:284	RED_HEAD_POINT									3		SENSOR	7 - 8
2	00:56:530	BLUE_HEAD_HIT				41							41	10 - 8
2	00:56:528	BLUE_HEAD_POINT				3							SENSOR	10 - 8
2	00:52:070	TIMEOUT												10 - 8
2	00:52:070	RESUME												10 - 8
2	00:51:586	BLUE_BODY_HIT				10							10	10 - 8
2	00:51:496	RED_HEAD_HIT									17		17	10 - 11
2	00:51:496	RED_HEAD_POINT									3		SENSOR	10 - 11
2	00:50:681	BLUE_BODY_HIT				48							48	10 - 11
2	00:50:680	BLUE_BODY_POINT				2							SENSOR	12 - 11
2	00:49:755	BLUE_BODY_HIT				11							11	12 - 11
2	00:38:216	RED_BODY_HIT									35		35	12 - 11
2	00:38:214	RED_BODY_POINT									2		SENSOR	12 - 13
2	00:35:904	TIMEOUT												12 - 13
2	00:35:904	RESUME												12 - 13
2	00:27:056	BLUE_BODY_HIT				9							9	12 - 13
2	00:23:675	TIMEOUT												12 - 13
2	00:23:675	RESUME												12 - 13
2	00:20:194	TIMEOUT												12 - 13
2	00:20:192	RESUME												12 - 13
2	00:16:275	BLUE_BODY_HIT				7							7	12 - 13
2	00:15:000	RED_REMOVE_GAME_JEON									-		SCOREBOARD_EDITOR	12 - 13
2	00:15:000	RED_VIDEO_QUOTA_ACCEPTED												12 - 13
2	00:15:000	RED_ADD_GAME_JEON									+		MAIN_CONTROL	13 - 13
2	00:14:951	TIMEOUT												12 - 13
2	00:14:951	OT_RED_BODY_HIT									33		33	12 - 13
2	00:14:951	RED_ADD_GAME_JEON									+		MAIN_CONTROL	13 - 13
2	00:00:000	TIMEOUT												13 - 13
2	00:00:000	SCOREBOARD												13 - 13
2	00:00:000	RED_VIDEO_REQUEST									+			13 - 13
2	00:00:000	NETWORK_ERROR												13 - 13
2	00:00:000	TIMEOUT												13 - 13
2	00:00:000	OT_BLUE_BODY_HIT				51							51	13 - 13
2	00:00:000	OT_BLUE_BODY_HIT				42							42	13 - 13

Match Log Report

Round	Round time	Type	Blue					Red					Value	Score
			J1	J2	J3	Hit	B P	J1	J2	J3	Hit	R P		
2	00:00:000	OT_RED_HEAD_HIT											18	13 - 13
2	00:00:000	NETWORK_ERROR												13 - 13
2	00:00:000	TIMEOUT												13 - 13
2	00:00:000	OT_RED_HEAD_HIT											9	13 - 13
2	00:00:000	OT_RED_JUDGE_BODY_TECH											1	13 - 13
2	00:00:000	NETWORK_ERROR												13 - 13
2	00:00:000	TIMEOUT												13 - 13
2	00:00:000	NETWORK_ERROR												13 - 13
2	00:00:000	TIMEOUT												13 - 13
2	00:00:000	OT_RED_HEAD_HIT											21	13 - 13
2	00:00:000	OT_RED_HEAD_HIT											11	13 - 13
2	00:00:000	TIMEOUT												13 - 13
2	00:00:000	END_ROUND												13 - 13
2	00:00:000	MATCH_FINAL_NEEDS_CONFIRM_DECISION												13 - 13
2	00:00:000	MATCH_FINISHED											BLUE - PTF	13 - 13