



Match Number: 408 Phase: Round of 32

Weight division: JUNIORS MALE M -45KG

Body Level: 14 Head Level: 5

Max. GamJeoms: 5

Blue: YETGUN Y. - TUR Red: ODILOV Y. - UZB

Start time: 12/02/2024 09:18:16:961 End time: 12/02/2024 09:34:53:584

Round	Round time	Туре	J1 J	2 J3	Hit B	Р	J1	J2	J3 ⊦	lit RP	Value	Score
1	01:30:000	START_MATCH										0 - 0
1	01:30:000	START_ROUND										0 - 0
1	01:27:327	BLUE_HEAD_HIT			9						21	0 - 0
1	01:27:327	BLUE_HEAD_POINT				3					SENSOR	3 - 0
1	01:26:120	TIMEOUT										3 - 0
1	01:26:119	SCOREBOARD										3 - 0
1	01:26:119	SCOREBOARD										3 - 0
1	01:26:119	BLUE_REMOVE_GAME_JEON			•						SCOREBOARD_EDITOR	3 - 0
1	01:26:119	BLUE_ADD_GAME_JEON			•						SCOREBOARD_EDITOR	3 - 1
1	01:26:119	BLUE_ADD_GAME_JEON			•						SCOREBOARD_EDITOR	3 - 2
1	01:26:119	SCOREBOARD										3 - 2
1	01:26:119	BLUE_REMOVE_GAME_JEON			•						SCOREBOARD_EDITOR	3 - 1
1	01:26:119	RESUME										3 - 1
1	01:24:849	RED_BODY_HIT							3	3	8	3 - 1
1	01:20:345	RED_BODY_HIT							(1	<u>2</u>	12	3 - 1
1	01:13:405	RED_BODY_HIT							3	<u>2</u>	12	3 - 1
1	01:11:150	BLUE_BODY_HIT			16						16	3 - 1
1	01:11:146	BLUE_BODY_POINT				2					SENSOR	5 - 1
1	01:06:165	BLUE_JUDGE_PUNCH									2	5 - 1
1	01:06:047	BLUE_BODY_HIT			8						8	5 - 1
1	01:04:861	TIMEOUT										5 - 1
1	01:04:861	RESUME										5 - 1
1	00:59:431	TIMEOUT										5 - 1
1	00:59:429	BLUE_ADD_GAME_JEON			+						MAIN_CONTROL	5 - 2
1	00:59:429	RESUME										5 - 2
1	00:53:286	BLUE_BODY_HIT			22						22	5 - 2
1	00:53:284	BLUE_BODY_POINT				2					SENSOR	7 - 2
1	00:53:061	RED_BODY_HIT							(2	8	28	7 - 2
1	00:53:061	RED_BODY_POINT								2	SENSOR	7 - 4
1	00:52:402	BLUE_BODY_HIT			32						32	7 - 4
1	00:52:399	BLUE_BODY_POINT				2					SENSOR	9 - 4
1	00:48:056	RED_BODY_HIT							(1	ğ	10	9 - 4
1	00:46:799	TIMEOUT										9 - 4
1	00:46:797	RESUME										9 - 4
1	00:45:799	BLUE_HEAD_HIT			76						16	12 - 4
1	00:45:797	BLUE_HEAD_POINT				3					SENSOR	12 - 4
1	00:44:706	BLUE_HEAD_HIT			9						15	15 - 4
1	00:44:704	BLUE_HEAD_POINT				3					SENSOR	15 - 4
1	00:44:317	TIMEOUT										15 - 4
1	00:44:317	RED_ADD_GAME_JEON							(MAIN_CONTROL	16 - 4





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Round	Round time	Туре	J1 J2 J3 Hit BP	J1 J2 J3 Hit RP	Value	Score
1	00:00:000	TIMEOUT				16 - 4
1	00:00:000	END_ROUND				16 - 4
1	00:00:000	OT_RED_HEAD_HIT		•	13	16 - 4
2	01:30:000	START_ROUND				0 - 0
2	01:26:843	TIMEOUT				0 - 0
2	01:26:843	RESUME				0 - 0
2	01:26:609	RED_BODY_HIT		28	28	0 - 0
2	01:26:606	RED_BODY_POINT		2	SENSOR	0 - 2
2	01:19:920	RED_BODY_HIT		25	25	0 - 4
2	01:19:920	RED_BODY_POINT		2	SENSOR	0 - 4
2	01:18:463	RED_BODY_HIT		16	16	0 - 4
2	01:18:459	RED_BODY_POINT		2	SENSOR	0 - 6
2	01:17:975	BLUE_BODY_HIT	7		7	0 - 6
2	01:17:069	RED_BODY_HIT		19	19	0 - 6
2	01:17:067	RED_BODY_POINT		2	SENSOR	0 - 8
2	01:14:976	TIMEOUT				0 - 8
2	01:14:976	RESUME				0 - 8
2	01:11:889	TIMEOUT				0 - 8
2	01:11:887	RESUME				0 - 8
2	01:09:080	BLUE_HEAD_HIT	25		25	3 - 8
2	01:09:078	BLUE_HEAD_POINT	3		SENSOR	3 - 8
2	01:08:387	TIMEOUT				3 - 8
2	01:08:387	RESUME				3 - 8
2	01:07:611	RED_BODY_HIT		12	12	3 - 8
2	01:06:521	RED_BODY_HIT		7	7	3 - 8
2	01:03:784	TIMEOUT				3 - 8
2	01:03:782	RESUME				3 - 8
2	01:00:618	TIMEOUT				3 - 8
2	01:00:616	RED_ADD_GAME_JEON		•	MAIN_CONTROL	4 - 8
2	01:00:616	RESUME				4 - 8
2	00:56:950	BLUE_JUDGE_PUNCH			1	4 - 8
2	00:55:962	BLUE_JUDGE_PUNCH			2	4 - 8
2	00:55:960	BLUE_PUNCH_POINT	1		JUDGE	5 - 8
2	00:55:867	TIMEOUT				5 - 8
2	00:55:867	RESUME				5 - 8
2	00:54:048	TIMEOUT				5 - 8
2	00:54:047	RED_VIDEO_REQUEST	İ	%		5 - 8
2	00:54:047	SCOREBOARD				5 - 8
2	00:54:047	RED_VIDEO_QUOTA_ACCEPTED				5 - 11
2	00:54:047	RESUME	İ			5 - 11
2	00:54:047	RED_HEAD_POINT		3	SCOREBOARD_EDITOR	5 - 11
2	00:50:901	BLUE_JUDGE_PUNCH			1	5 - 11
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	Round time	Туре	J1 J2 J3 Hit BP	J1 J2 J3 Hit RP	Value	Score
2	00:50:379	BLUE_BODY_POINT	2	(C)	SENSOR	7 - 11
2	00:50:237	RED_BODY_HIT		9	9	7 - 11
2	00:50:060	TIMEOUT				7 - 11
2	00:50:060	OT_BLUE_BODY_HIT	21		21	7 - 11
2	00:50:060	BLUE_ADD_GAME_JEON	•		MAIN_CONTROL	7 - 12
2	00:50:060	RED_ADD_GAME_JEON		•	MAIN_CONTROL	8 - 12
2	00:50:060	RESUME				8 - 12
2	00:50:000	RESUME				8 - 12
2	00:47:034	TIMEOUT				8 - 12
2	00:47:032	BLUE_ADD_GAME_JEON	•		MAIN_CONTROL	8 - 13
2	00:47:032	RESUME				8 - 13
2	00:46:743	NETWORK_ERROR				8 - 13
2	00:46:742	TIMEOUT				8 - 13
2	00:46:742	OT_BLUE_HEAD_HIT	196		16	8 - 13
2	00:46:742	RESUME				8 - 13
2	00:43:753	TIMEOUT				8 - 12
2	00:43:751	SCOREBOARD				8 - 12
2	00:41:780	BLUE_HEAD_HIT	95		15	8 - 13
2	00:41:778	BLUE_HEAD_POINT	3		SENSOR	11 - 13
2	00:40:238	TIMEOUT				11 - 13
2	00:40:238	RESUME				11 - 13
2	00:38:742	TIMEOUT				11 - 13
2	00:38:740	SCOREBOARD				11 - 13
2	00:38:740	RESUME				11 - 16
2	00:38:740	RED_HEAD_POINT		3	SCOREBOARD_EDITOR	11 - 16
2	00:28:509	BLUE_BODY_HIT	27		27	11 - 16
2	00:28:505	BLUE_BODY_POINT	2		SENSOR	13 - 16
2	00:25:925	BLUE_HEAD_HIT	195		15	13 - 16
2	00:25:925	BLUE_HEAD_POINT	3		SENSOR	16 - 16
2	00:25:154	TIMEOUT				16 - 16
2	00:25:152	BLUE_ADD_GAME_JEON	•		MAIN_CONTROL	16 - 17
2	00:25:152	SCOREBOARD				16 - 17
2	00:25:152	RESUME				13 - 17
2	00:25:152	BLUE_HEAD_POINT	-3		SCOREBOARD_EDITOR	13 - 17
2	00:22:477	TIMEOUT				13 - 17
2	00:22:475	RESUME	<u> </u>			13 - 17
2	00:20:038	RED_BODY_HIT		15	15	13 - 17
2	00:20:036	RED_BODY_POINT	†	2	SENSOR	13 - 19
2	00:19:950	TIMEOUT		<u>-</u> -		13 - 19
2	00:19:950	RED_ADD_GAME_JEON		•	MAIN_CONTROL	14 - 19
2	00:19:950	RESUME				14 - 19
2	00:18:498	BLUE_BODY_HIT	29		29	14 - 19
2	00:18:495	BLUE_BODY_POINT	2		SENSOR	16 - 19





Round time	-				
	Туре	J1 J2 J3 Hit BP	J1 J2 J3 Hit RP	Value	Score
00:15:008	TIMEOUT				16 - 19
00:15:008	BLUE_ADD_GAME_JEON	•		MAIN_CONTROL	16 - 20
00:15:008	RESUME				16 - 20
00:13:352	RED_BODY_HIT		Ť	7	16 - 20
00:12:752	BLUE_BODY_HIT	<u> </u>		29	16 - 20
00:12:750	BLUE_BODY_POINT	2		SENSOR	18 - 20
00:11:336	TIMEOUT				18 - 20
00:11:334	RESUME				18 - 20
00:09:405	TIMEOUT				18 - 20
00:09:403	BLUE_ADD_GAME_JEON	•		MAIN_CONTROL	18 - 21
00:00:000	TIMEOUT				18 - 21
00:00:000	END_ROUND				18 - 21
00:00:000	NEXT_ROUND				18 - 21
01:30:000	START_ROUND				0 - 0
01:27:038	BLUE_BODY_HIT	23		23	0 - 0
01:27:036	BLUE_BODY_POINT	2		SENSOR	2 - 0
01:24:601	BLUE_BODY_HIT	13		13	2 - 0
01:23:500	TIMEOUT				2 - 0
01:23:499	RESUME				2 - 0
01:21:879	RED_BODY_HIT		16	16	2 - 0
01:21:876	RED_BODY_POINT		2	SENSOR	2 - 2
01:19:213	TIMEOUT				2 - 2
01:19:211	RESUME				2 - 2
01:18:926	RED_BODY_HIT		13	13	2 - 2
01:11:793	RED_BODY_HIT		8	8	2 - 2
01:02:851	TIMEOUT				2 - 2
01:02:848	RED_ADD_GAME_JEON		•	MAIN_CONTROL	3 - 2
01:02:848	RESUME				3 - 2
01:00:957	BLUE_BODY_HIT	12		12	3 - 2
01:00:414	RED_BODY_HIT	İ	25	25	3 - 2
01:00:412	RED_BODY_POINT	İ	2	SENSOR	3 - 4
00:56:329	RED_HEAD_HIT	İ	P3	13	3 - 4
00:56:325	RED_HEAD_POINT	†	3	SENSOR	3 - 7
00:48:036	TIMEOUT	<u> </u>			3 - 7
00:48:034	RESUME	<u> </u>			3 - 7
00:42:558	TIMEOUT	<u> </u>			3 - 7
00:42:557	RESUME	† †			3 - 7
00:40:847	BLUE_BODY_HIT	15	†	15	3 - 7
00:40:845	BLUE_BODY_POINT	2		SENSOR	5 - 7
00:39:048	RED_BODY_HIT	-	14	14	5 - 7
00:39:045	RED_BODY_POINT		2	SENSOR	5 - 9
00:37:492	TIMEOUT		_		5 - 9
00:37:490	RED_ADD_GAME_JEON		•	MAIN_CONTROL	6 - 9
	00:15:008 00:15:008 00:13:352 00:12:750 00:11:336 00:11:334 00:09:405 00:09:403 00:00:000 00:00:000 01:30:000 01:27:038 01:27:036 01:23:500 01:23:499 01:21:876 01:19:213 01:19:213 01:19:214 01:02:848 01:02:848 01:02:848 01:02:848 01:00:414 01:00:414 00:56:329 00:56:325 00:48:034 00:42:558 00:40:845 00:39:045	00:15:008 BLUE_ADD_GAME_JEON 00:15:008 RESUME 00:15:008 RESUME 00:12:752 BLUE_BODY_HIT 00:12:750 BLUE_BODY_POINT 00:11:334 TIMEOUT 00:09:405 TIMEOUT 00:09:403 BLUE_ADD_GAME_JEON 00:00:000 TIMEOUT 00:00:000 TIMEOUT 00:00:000 NEXT_ROUND 01:30:000 START_ROUND 01:27:038 BLUE_BODY_HIT 01:27:036 BLUE_BODY_HIT 01:24:601 BLUE_BODY_HIT 01:23:499 RESUME 01:21:879 RED_BODY_POINT 01:19:213 TIMEOUT 01:19:214 RESUME 01:19:213 TIMEOUT 01:11:793 RED_BODY_HIT 01:02:848 RED_BODY_HIT 01:02:848 RED_MOD_GAME_JEON 01:02:848 RESUME 01:00:957 BLUE_BODY_HIT 01:00:412 RED_BODY_POINT 00:48:036 TIMEOUT 00:48:036<	00:15:008 BLUE_ADD_GAME_JEON 00:15:008 RESUME 00:13:352 RED_BODY_HIT 00:12:752 BLUE_BODY_HIT 00:12:750 BLUE_BODY_POINT 00:11:336 TIMEOUT 00:11:336 TIMEOUT 00:09:405 TIMEOUT 00:09:405 TIMEOUT 00:00:000 TIMEOUT 00:00:000 RED_ROUND 00:00:000 START_ROUND 01:30:000 START_ROUND 01:27:038 BLUE_BODY_HIT 01:23:500 TIMEOUT 01:23:490 RED_BODY_HIT 01:23:490 RED_BODY_HIT 01:23:490 RED_BODY_HIT 01:21:879 RED_BODY_HIT 01:19:213 TIMEOUT 01:19:213 TIMEOUT 01:10:2888 RED_BODY_HIT 01:00:2888 RED_BODY_HIT 01:00:388 RESUME 01:00:388 RESUME 01:00:388 RESUME 01:00:388 RESUME 01:00:388 RESUME 01:00:388 RESUME 01:00:388 RESUME 01:00:388 RESUME 01:00:388 RESUME 01:00:388 RESUME 01:00:388 RESUME 01:00:388 RESUME 01:00:388 RESUME 01:00:388 RESUME 01:00:388 RESUME 01:00:414 RED_BODY_HIT 01:00:414 RED	00.15.008 BLUE_ADD_GAME_IEON 01.15.008 RESUME 00.13.352 RED_BODY_HIT 00.12.752 BLUE_BODY_FOINT 01.12.752 BLUE_BODY_FOINT 01.12.753 BLUE_BODY_FOINT 01.13.36 TMEGUT 00.11.336 TMEGUT 00.11.336 TMEGUT 00.01.13.36 TMEGUT 00.09.403 REJUE_ADD_GAME_IEON 00.09.403 BLUE_ADD_GAME_IEON 00.00.000 TMEGUT 00.00.000 TMECUT 00.00.000 START_ROUND 01.30.000 START_ROUND 01.27.038 BLUE_BODY_HIT 01.27.036 BLUE_BODY_HIT 01.24.601 BLUE_BODY_HIT 01.24.601 BLUE_BODY_HIT 01.21.878 RED_BODY_HIT 01.21.878 RED_BODY_HIT 01.11.92.31 TMEGUT 01.11.92.31 TMEGUT 01.11.793 RED_BODY_HIT 01.11.793 RED_BODY_HIT 01.11.793 RED_BODY_HIT 01.10.2861 TMEGUT 01.10.2863 TMEGUT 01.10.2863 TMEGUT 01.10.2863 TMEGUT 01.10.2863 RED_BODY_HIT 01.10.2864 RED_BODY_HIT 01.10.2865 RED_BODY_HIT 01.10.2865 RED_BODY_HIT 01.10.2868 RED_BODY_HIT 01.10.2869 RED_BODY_HIT 01.10.2869 RED_BODY_HIT 01.10.2869 RED_BODY_HIT 01.10.2869 RED_BODY_HIT 01.10.2869 RED_BODY_HIT 01.10.2869 RED_BODY_HIT 01.10.2869 RED_BODY_HIT 01.10.2869 RED_BODY_HIT 01.10.2869 RED_BODY_PONT 02.10.2869 RED_BODY_PONT 03.10.2869 RED_BDDY_PONT 03.10.2869 RED_BDDY_PONT 03.10.2869 RED_BDDY_PONT 03.10.2869 RED_BDDY_PO	00.15.008 BLUELADD_GAME_JEON





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