Match Log Report

Match Number: 745	Phase: Quarterfinals	Body Level: 19
Weight division: JUNIORS MALE M -63KG		Head Level: 5
Blue: Zotov Y. - UKR	Red: Kilic Y. - TUR	Max. GamJeoms: 5
Start time: 25/05/2024 18:22:24:777	End time: 25/05/2024 18:29:50:786	

Round	Round time	Type	J1	J2	J3	Hit	B P	J1	J2	J3	Hit	R P	Value	Score
1	01:30:000	OT_BLUE_JUDGE_PUNCH	●										1	0 - 0
1	01:30:000	OT_RED_JUDGE_PUNCH						●					1	0 - 0
1	01:30:000	OT_BLUE_BODY_HIT				27							27	0 - 0
1	01:30:000	OT_BLUE_JUDGE_BODY_TECH	■										1	0 - 0
1	01:30:000	OT_RED_JUDGE_BODY_TECH						■					1	0 - 0
1	01:30:000	MEETING											1	0 - 0
1	01:30:000	MEETING											1	0 - 0
1	01:30:000	OT_BLUE_HEAD_HIT				12							12	0 - 0
1	01:30:000	OT_RED_JUDGE_PUNCH						●					1	0 - 0
1	01:30:000	OT_RED_JUDGE_BODY_TECH						■					1	0 - 0
1	01:30:000	OT_BLUE_JUDGE_BODY_TECH	■										1	0 - 0
1	01:30:000	MEETING											1	0 - 0
1	01:30:000	MEETING											1	0 - 0
1	01:30:000	MEETING											1	0 - 0
1	01:30:000	MEETING											1	0 - 0
1	01:30:000	OT_RED_JUDGE_PUNCH						●					1	0 - 0
1	01:30:000	OT_BLUE_JUDGE_PUNCH	●										1	0 - 0
1	01:30:000	OT_RED_BODY_HIT									14		14	0 - 0
1	01:30:000	OT_BLUE_JUDGE_PUNCH	●										1	0 - 0
1	01:30:000	MEETING											1	0 - 0
1	01:30:000	MEETING											1	0 - 0
1	01:30:000	OT_RED_HEAD_HIT									15		15	0 - 0
1	01:30:000	MEETING											1	0 - 0
1	01:30:000	MEETING											1	0 - 0
1	01:30:000	OT_RED_JUDGE_BODY_TECH						■					1	0 - 0
1	01:30:000	OT_RED_JUDGE_PUNCH						●					1	0 - 0
1	01:30:000	OT_BLUE_JUDGE_PUNCH	●										1	0 - 0
1	01:30:000	START_ROUND												0 - 0
1	01:22:946	TIMEOUT												0 - 0
1	01:22:946	RESUME												0 - 0
1	01:12:858	TIMEOUT												0 - 0
1	01:12:856	RESUME												0 - 0
1	01:10:317	BLUE_BODY_HIT				23							23	0 - 0
1	01:10:315	BLUE_BODY_POINT					2						SENSOR	2 - 0
1	01:09:410	RED_BODY_HIT									10		10	2 - 0
1	01:09:256	BLUE_BODY_HIT				15							15	2 - 0
1	01:07:434	BLUE_HEAD_HIT				17							17	5 - 0
1	01:07:432	BLUE_HEAD_POINT					3						SENSOR	5 - 0
1	01:05:662	TIMEOUT												5 - 0
1	01:05:660	RESUME												5 - 0

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Round	Round time	Type	J1	J2	J3	Hit	B P	J1	J2	J3	Hit	R P	Value	Score
1	01:02:003	TIMEOUT												5 - 0
1	01:02:003	KYE_SHI												5 - 0
1	01:02:003	DOCTOR												5 - 0
1	01:02:003	DOCTOR_QUIT												5 - 0
1	01:02:003	TIMEOUT												5 - 0
1	01:02:003	RED_ADD_GAME_JEON										+		MAIN_CONTROL	6 - 0
1	01:02:003	RESUME													6 - 0
1	00:58:453	RED_BODY_HIT									8			8	6 - 0
1	00:55:205	RED_BODY_HIT									10			10	6 - 0
1	00:54:151	BLUE_BODY_HIT				13								13	6 - 0
1	00:54:002	RED_BODY_HIT									23			23	6 - 0
1	00:54:002	RED_BODY_POINT											2	SENSOR	6 - 2
1	00:53:542	BLUE_BODY_HIT				16								16	6 - 2
1	00:52:747	BLUE_HEAD_HIT				17								17	6 - 2
1	00:52:746	BLUE_HEAD_POINT					3							SENSOR	9 - 2
1	00:51:086	TIMEOUT													9 - 2
1	00:51:086	RESUME													9 - 2
1	00:44:990	RED_BODY_HIT									17			17	9 - 2
1	00:36:968	TIMEOUT													9 - 2
1	00:36:968	RESUME													9 - 2
1	00:36:163	RED_BODY_HIT									32			32	9 - 2
1	00:36:162	RED_BODY_POINT											2	SENSOR	9 - 4
1	00:33:231	RED_BODY_HIT									34			34	9 - 4
1	00:33:229	RED_BODY_POINT											2	SENSOR	9 - 6
1	00:17:395	RED_BODY_HIT									10			10	9 - 6
1	00:17:223	BLUE_HEAD_HIT				14								14	9 - 6
1	00:17:221	BLUE_HEAD_POINT					3							SENSOR	12 - 6
1	00:12:046	RED_BODY_HIT									60			60	12 - 6
1	00:12:044	RED_BODY_POINT											2	SENSOR	12 - 8
1	00:09:805	TIMEOUT													12 - 8
1	00:09:804	SCOREBOARD													12 - 8
1	00:09:804	RESUME													12 - 10
1	00:09:804	RED_BODY_TECH_POINT											2	SCOREBOARD_EDITOR	12 - 10
1	00:07:469	BLUE_HEAD_HIT				16								16	12 - 10
1	00:07:469	BLUE_HEAD_POINT					3							SENSOR	15 - 10
1	00:03:085	BLUE_HEAD_HIT				13								13	15 - 10
1	00:03:085	BLUE_HEAD_POINT					3							SENSOR	18 - 10
1	00:02:178	TIMEOUT													18 - 10
1	00:02:178	RED_ADD_GAME_JEON										+		MAIN_CONTROL	19 - 10
1	00:02:178	RESUME													19 - 10
1	00:00:000	END_ROUND													19 - 10
1	00:00:000	OT_RED_HEAD_HIT									10			10	19 - 10
1	00:00:000	OT_BLUE_HEAD_HIT				10								10	19 - 10

Round	Round time	Type	J1	J2	J3	Hit	B P	J1	J2	J3	Hit	R P	Value	Score
2	01:30:000	START_ROUND												0 - 0
2	01:29:336	BLUE_BODY_HIT				20							20	0 - 0
2	01:29:336	BLUE_BODY_POINT					2						SENSOR	2 - 0
2	01:25:957	RED_HEAD_HIT									14		14	2 - 0
2	01:25:957	RED_HEAD_POINT										3	SENSOR	2 - 3
2	01:24:078	TIMEOUT												2 - 3
2	01:24:078	BLUE_ADD_GAME_JEON				+							MAIN_CONTROL	2 - 4
2	01:24:078	RESUME												2 - 4
2	01:21:582	BLUE_BODY_HIT				24							24	2 - 4
2	01:21:580	BLUE_BODY_POINT					2						SENSOR	4 - 4
2	01:18:032	BLUE_HEAD_HIT				19							19	4 - 4
2	01:18:030	BLUE_HEAD_POINT					3						SENSOR	7 - 4
2	01:17:518	RED_HEAD_HIT									11		11	7 - 4
2	01:17:518	RED_HEAD_POINT										3	SENSOR	7 - 7
2	01:15:988	TIMEOUT												7 - 7
2	01:15:986	RED_ADD_GAME_JEON									+		MAIN_CONTROL	8 - 7
2	01:15:986	RESUME												8 - 7
2	01:12:715	RED_BODY_HIT									14		14	8 - 7
2	01:09:643	RED_BODY_HIT									15		15	8 - 7
2	01:02:333	RED_JUDGE_PUNCH								●			2	8 - 7
2	01:01:284	TIMEOUT												8 - 7
2	01:01:284	RESUME												8 - 7
2	00:57:992	TIMEOUT												8 - 7
2	00:57:992	RESUME												8 - 7
2	00:54:155	BLUE_HEAD_HIT				22							22	8 - 7
2	00:54:155	BLUE_HEAD_POINT					3						SENSOR	11 - 7
2	00:43:832	RED_JUDGE_PUNCH								●			2	11 - 7
2	00:43:794	RED_JUDGE_PUNCH							●				1	11 - 7
2	00:43:794	RED_PUNCH_POINT										1	JUDGE	11 - 8
2	00:42:339	RED_BODY_HIT									52		52	11 - 8
2	00:42:339	RED_BODY_POINT										2	SENSOR	11 - 10
2	00:40:309	TIMEOUT												11 - 10
2	00:40:309	RESUME												11 - 10
2	00:35:657	TIMEOUT												11 - 10
2	00:35:654	RESUME												11 - 10
2	00:34:298	BLUE_BODY_HIT				7							7	11 - 10
2	00:31:965	RED_BODY_HIT									18		18	11 - 10
2	00:31:948	BLUE_BODY_HIT				20							20	11 - 10
2	00:31:948	BLUE_BODY_POINT					2						SENSOR	13 - 10
2	00:30:908	RED_BODY_HIT									20		20	13 - 10
2	00:30:908	RED_BODY_POINT										2	SENSOR	13 - 12
2	00:29:315	TIMEOUT												13 - 12
2	00:29:313	RESUME												13 - 12

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Round	Round time	Type	J1	J2	J3	Hit	B P	J1	J2	J3	Hit	R P	Value	Score
2	00:24:432	BLUE_BODY_HIT				7							7	13 - 12
2	00:23:825	TIMEOUT												13 - 12
2	00:23:823	RED_ADD_GAME_JEON										+		MAIN_CONTROL	14 - 12
2	00:23:823	RESUME													14 - 12
2	00:18:870	BLUE_HEAD_HIT				20								20	14 - 12
2	00:18:868	BLUE_HEAD_POINT				3								SENSOR	17 - 12
2	00:16:648	TIMEOUT													17 - 12
2	00:16:648	RESUME													17 - 12
2	00:16:532	BLUE_BODY_HIT				14								14	17 - 12
2	00:13:606	BLUE_BODY_HIT				8								8	17 - 12
2	00:09:530	TIMEOUT													17 - 12
2	00:09:530	RED_ADD_GAME_JEON										+		MAIN_CONTROL	18 - 12
2	00:09:530	RESUME													18 - 12
2	00:04:313	TIMEOUT													18 - 12
2	00:04:313	RED_ADD_GAME_JEON										+		MAIN_CONTROL	19 - 12
2	00:04:313	RESUME													19 - 12
2	00:02:895	BLUE_HEAD_HIT				16								16	22 - 12
2	00:02:895	BLUE_HEAD_POINT				3								SENSOR	22 - 12
2	00:01:969	TIMEOUT													22 - 12
2	00:01:969	BLUE_ADD_GAME_JEON				+								MAIN_CONTROL	22 - 13
2	00:01:969	RESUME													22 - 13
2	00:00:000	END_ROUND													22 - 13
2	00:00:000	MATCH_FINAL_NEEDS_CONFIRM_DECISION													22 - 13
2	00:00:000	MATCH_FINISHED													BLUE - PTF	22 - 13