

5

Head Level:



Match Log Report

Body Level:

16

Match Number: 420 Phase: Round of 32

Weight division: JUNIORS FEMALE W -55KG Max. GamJeoms: 5

Blue: Akdagli E. - TUR Red: Zouzoua L. - FRA

Start time: 25/05/2024 12:49:33:820 End time: 25/05/2024 12:58:21:468

Round	Round time	Туре	J1 J2 J3 Hit B	P J1 J2 J3 Hit	R P Value	Score
1	01:30:000	OT_BLUE_HEAD_HIT	198		18	0 - 0
1	01:30:000	NETWORK_ERROR				0 - 0
1	01:30:000	OT_BLUE_HEAD_HIT	99		16	0 - 0
1	01:30:000	OT_BLUE_JUDGE_PUNCH	0		2	0 - 0
1	01:30:000	OT_RED_JUDGE_BODY_TECH			2	0 - 0
1	01:30:000	MEETING			2	0 - 0
1	01:30:000	MEETING			2	0 - 0
1	01:30:000	OT_RED_JUDGE_PUNCH			2	0 - 0
1	01:30:000	OT_BLUE_JUDGE_PUNCH	•		2	0 - 0
1	01:30:000	OT_BLUE_JUDGE_PUNCH	0		2	0 - 0
1	01:30:000	OT_BLUE_JUDGE_BODY_TECH			2	0 - 0
1	01:30:000	OT_RED_JUDGE_BODY_TECH			2	0 - 0
1	01:30:000	OT_RED_JUDGE_PUNCH			2	0 - 0
1	01:30:000	OT_RED_JUDGE_BODY_TECH			2	0 - 0
1	01:30:000	OT_BLUE_JUDGE_BODY_TECH			2	0 - 0
1	01:30:000	OT_RED_JUDGE_PUNCH			2	0 - 0
1	01:30:000	OT_BLUE_JUDGE_PUNCH	0		2	0 - 0
1	01:30:000	OT_RED_JUDGE_BODY_TECH			2	0 - 0
1	01:30:000	OT_BLUE_JUDGE_BODY_TECH			2	0 - 0
1	01:30:000	OT_RED_JUDGE_PUNCH			2	0 - 0
1	01:30:000	OT_BLUE_JUDGE_PUNCH	0		2	0 - 0
1	01:30:000	OT_RED_JUDGE_BODY_TECH			2	0 - 0
1	01:30:000	OT_BLUE_JUDGE_BODY_TECH			2	0 - 0
1	01:30:000	OT_RED_JUDGE_PUNCH			2	0 - 0
1	01:30:000	OT_BLUE_JUDGE_PUNCH	-		2	0 - 0
1	01:30:000	OT_BLUE_JUDGE_BODY_TECH			2	0 - 0
1	01:30:000	OT_RED_JUDGE_BODY_TECH			2	0 - 0
1	01:30:000	OT_BLUE_JUDGE_PUNCH	0		2	0 - 0
1	01:30:000	OT_RED_JUDGE_PUNCH			2	0 - 0
1	01:30:000	OT_BLUE_JUDGE_BODY_TECH			2	0 - 0
1	01:30:000	OT_RED_JUDGE_BODY_TECH			2	0 - 0
1	01:30:000	OT_BLUE_JUDGE_PUNCH			2	0 - 0
1	01:30:000	OT_RED_JUDGE_PUNCH			2	0 - 0
1	01:30:000	OT_BLUE_JUDGE_BODY_TECH			2	0 - 0
1	01:30:000	OT_RED_JUDGE_BODY_TECH			2	0 - 0
1	01:30:000	OT_BLUE_BODY_HIT	23		23	0 - 0
1	01:30:000	OT_BLUE_HEAD_HIT	196		16	0 - 0
1	01:30:000	OT_BLUE_HEAD_HIT	9		13	0 - 0
1	01:30:000	OT_RED_BODY_HIT		Ť	7	0 - 0
1	01:30:000	OT_RED_HEAD_HIT		193	12	0 - 0





Match Log Report

	Dound time	Time	IVIAIC			_	10 10	1134 17 17	Value	0
	Round time	Type	J1 J	2 J3 F	lit BP	J1	J2 J3	Hit RP	Value	Score
1	01:30:000	START_ROUND				+				0 - 0
1	01:26:834	BLUE_JUDGE_BODY_TECH		ß	<u> </u>	+			2	0 - 0
1	01:24:088	BLUE_BODY_HIT			2 2	+			12	0 - 0
1	01:11:536	BLUE_BODY_HIT			¾ 4 >	<u> </u>			14	0 - 0
1	01:10:928	BLUE_BODY_HIT			9	<u> </u>			19	0 - 0
1	01:10:928	BLUE_BODY_POINT			2	<u> </u>		ro>	SENSOR	2 - 0
1	01:08:078	RED_BODY_HIT				<u> </u>		45	45	2 - 0
1	01:08:076	RED_BODY_POINT				<u> </u>		2	SENSOR	2 - 2
1	01:07:900	BLUE_JUDGE_BODY_TECH							2	2 - 2
1	01:07:613	TIMEOUT								2 - 2
1	01:07:613	OT_BLUE_JUDGE_BODY_TECH							2	2 - 2
1	01:07:613	RESUME								2 - 2
1	00:50:639	BLUE_BODY_HIT		(3 5				35	2 - 2
1	00:50:639	BLUE_BODY_POINT			2				SENSOR	4 - 2
1	00:49:399	TIMEOUT								4 - 2
1	00:49:397	RED_BODY_HIT						21	21	4 - 2
1	00:49:397	OT_BLUE_BODY_HIT		(2	15	İ			45	4 - 4
1	00:49:397	BLUE_ADD_GAME_JEON			•	İ			MAIN_CONTROL	4 - 5
1	00:49:397	SCOREBOARD				İ				4 - 5
1	00:49:397	RESUME				†				2 - 5
1	00:49:397	RED_BODY_POINT				†		2	SENSOR	4 - 4
1	00:49:397	BLUE_BODY_TECH_POINT			-2				SCOREBOARD_EDITOR	2 - 5
1	00:49:018	TIMEOUT			- i	†				2 - 5
1	00:49:016	RESUME				t				2 - 5
1	00:40:430	BLUE_BODY_HIT		6	*				11	2 - 5
1	00:32:009	TIMEOUT				╁				2 - 5
1	00:32:007	RESUME				╁				2 - 5
1	00:30:042	BLUE_BODY_HIT		6	.9				29	2 - 5
1	00:30:040	BLUE_BODY_POINT			2	╁			SENSOR	4 - 5
1	00:29:882	RED_JUDGE_PUNCH				╁			2	4 - 5
1	00:29:862	TIMEOUT				+				4 - 5
1	00:28:347	BLUE_ADD_GAME_JEON			•	+			MAIN_CONTROL	
1	00:28:347	RESUME				+			WWW.	4 - 6
						+		7	7	4 - 6
1	00:23:221	RED_BODY_HIT		ſ	<u> </u>	+		V		4 - 6
1	00:21:842	BLUE_BODY_HIT		(+			47	4 - 6
1	00:21:840	BLUE_BODY_POINT			2	+			SENSOR	6 - 6
1	00:19:055	BLUE_JUDGE_BODY_TECH	<u> </u>			+			1	6 - 6
1	00:18:788	BLUE_JUDGE_BODY_TECH		la La	~	+			2	6 - 6
1	00:16:726	BLUE_BODY_HIT		(4	ij	<u> </u>			40	6 - 6
1	00:16:725	BLUE_BODY_POINT			2	<u> </u>		⇔	SENSOR	8 - 6
1	00:16:580	RED_BODY_HIT				<u> </u>		7	7	8 - 6
1	00:13:063	TIMEOUT				<u> </u>				8 - 6
1	00:13:061	RESUME								8 - 6





Match Log Report

nd time 0:10:280 0:09:564 0:09:564 0:04:873 0:04:871 0:04:279 0:04:279 0:04:279 0:00:703	Type RED_BODY_HIT RED_BODY_HIT RED_BODY_POINT BLUE_BODY_HIT BLUE_BODY_POINT TIMEOUT BLUE_ADD_GAME_JEON RESUME	J1 J2	J3 Hit E	2 P	J1	J2 J3	Hit R	8 17	Score 8 - 6 8 - 6 8 - 8
0:09:564 0:09:564 0:04:873 0:04:871 0:04:279 0:04:279 0:04:279 0:00:703	RED_BODY_HIT RED_BODY_POINT BLUE_BODY_HIT BLUE_BODY_POINT TIMEOUT BLUE_ADD_GAME_JEON						17	17	8 - 6
0:09:564 0:04:873 0:04:871 0:04:279 0:04:279 0:04:279 0:00:703	RED_BODY_POINT BLUE_BODY_HIT BLUE_BODY_POINT TIMEOUT BLUE_ADD_GAME_JEON			2					
0:04:873 0:04:871 0:04:279 0:04:279 0:04:279 0:00:703 0:00:701	BLUE_BODY_HIT BLUE_BODY_POINT TIMEOUT BLUE_ADD_GAME_JEON			2			2	SENSOR	8 - 8
0:04:871 0:04:279 0:04:279 0:04:279 0:04:279 0:00:703	BLUE_BODY_POINT TIMEOUT BLUE_ADD_GAME_JEON			2					
0:04:279 0:04:279 0:04:279 0:00:703 0:00:701	TIMEOUT BLUE_ADD_GAME_JEON			2	<u> </u>			48	8 - 8
0:04:279 0:04:279 0:00:703 0:00:701	BLUE_ADD_GAME_JEON			4				SENSOR	10 - 8
0:04:279									10 - 8
0:00:703	RESUME		+					MAIN_CONTROL	10 - 9
):00:701									10 - 9
	TIMEOUT								10 - 9
	RESUME								10 - 9
0:00:000	END_ROUND								10 - 9
:30:000	START_ROUND								0 - 0
:24:645	BLUE_BODY_HIT		27					27	0 - 0
:24:643	BLUE_BODY_POINT			2				SENSOR	2 - 0
:19:084	TIMEOUT								2 - 0
:19:084	RESUME								2 - 0
:18:968	BLUE_BODY_HIT		8					8	2 - 0
:00:489	TIMEOUT								2 - 0
:00:487	SCOREBOARD								2 - 0
:00:487	RED_VIDEO_REQUEST						2°		2 - 0
:00:487	RED_VIDEO_QUOTA_ACCEPTED								2 - 3
:00:487	RESUME								2 - 3
:00:487	RED_HEAD_POINT						3	SCOREBOARD_EDITOR	2 - 3
:00:187	BLUE_BODY_HIT		31					31	2 - 3
:00:187	BLUE_BODY_POINT			2				SENSOR	4 - 3
):58:765	RED_BODY_HIT	İ		Ť			8	8	4 - 3
):44:421	RED_JUDGE_PUNCH	İ		Ť				1	4 - 3
):44:075	TIMEOUT	İ							4 - 3
):44:073	OT_RED_JUDGE_PUNCH	İ		Ť				2	4 - 3
):44:073	RESUME			Ť					4 - 3
):43:654	TIMEOUT			Ť					4 - 3
):43:652	SCOREBOARD			Ť					4 - 3
):43:652	RESUME			寸					4 - 4
):43:652	RED_PUNCH_POINT			Ť			1	SCOREBOARD_EDITOR	4 - 4
):34:809	TIMEOUT	İ		寸					4 - 4
):34:808	BLUE_ADD_GAME_JEON		•	十				MAIN_CONTROL	4 - 5
):34:808	RESUME	İ		十					4 - 5
):32:624	TIMEOUT	İ		十					4 - 5
):32:624	RESUME			\dagger					4 - 5
):28:937	TIMEOUT	 		\dagger					4 - 5
):28:937	OT_BLUE_JUDGE_PUNCH			\dagger				2	4 - 5
):28:937	OT_RED_JUDGE_BODY_TECH			+				2	4 - 5
				+				<u> </u>	4 - 5
	:24:645 :24:643 :19:084 :19:084 :19:084 :19:084 :19:084 :00:487 :00:487 :00:487 :00:487 :00:487 :00:187 :00:187 :58:765 :44:421 :44:073 :44:073 :44:073 :43:654 :43:652 :43:652 :34:809 :34:808 :32:624 :28:937	### 124:645 BLUE_BODY_HIT ### 124:643 BLUE_BODY_POINT ### 139:084 TIMEOUT ### 139:084 RESUME ### 139:084 RESUME ### 139:084 RESUME ### 139:084 RESUME ### 139:084 RESUME ### 139:084 RESUME ### 139:084 RESUME ### 130:0487 RED_VIDEO_REQUEST ### 130:0487 RED_VIDEO_QUOTA_ACCEPTED ### 130:0487 RED_VIDEO_QUOTA_ACCEPTED ### 130:0487 RED_HEAD_POINT ### 130:187 BLUE_BODY_HIT ### 130:187 BLUE_BODY_HIT ### 130:187 BLUE_BODY_HIT ### 144:421 RED_JUDGE_PUNCH ### 144:075 TIMEOUT ### 144:073 OT_RED_JUDGE_PUNCH ### 144:073 RESUME ### 143:652 RESUME ### 143:652 RESUME ### 143:652 RESUME ### 143:652 RED_PUNCH_POINT ### 134:809 TIMEOUT ### 134:808 BLUE_ADD_GAME_JEON ### 134:808 RESUME ### 132:624 TIMEOUT ### 132:624 RESUME ### 132:624 RESUME ### 132:624 RESUME ### 132:624 RESUME ### 132:624 RESUME ### 132:624 RESUME ### 132:624 RESUME ### 132:624 RESUME ### 132:624 RESUME ### 132:624 RESUME ### 132:625 RED_JUDGE_PUNCH ### 132:626 RED_JUDGE_PUNCH ### 132:626 RED_JUDGE_PUNCH ### 132:626 RED_JUDGE_BODY_TECH	24:645 BLUE_BODY_HIT :24:643 BLUE_BODY_POINT :19:084 TIMEOUT :19:084 RESUME :18:968 BLUE_BODY_HIT :00:489 TIMEOUT :00:487 SCOREBOARD :00:487 RED_VIDEO_REQUEST :00:487 RED_VIDEO_QUOTA_ACCEPTED :00:487 RESUME :00:487 RED_HEAD_POINT :00:187 BLUE_BODY_HIT :00:187 BLUE_BODY_POINT :58:765 RED_BODY_HIT :44:421 RED_JUDGE_PUNCH :44:073 OT_RED_JUDGE_PUNCH :44:073 RESUME :43:652 SCOREBOARD :43:652 RED_PUNCH_POINT :34:809 TIMEOUT :34:808 RESUME :32:624 TIMEOUT :32:624 RESUME :28:937 OT_RED_JUDGE_PUNCH :28:937 OT_RED_JUDGE_PUNCH	224:645 BLUE_BODY_HIT 224:643 BLUE_BODY_POINT 239:084 TIMEOUT 219:084 RESUME 218:968 BLUE_BODY_HIT 200:489 TIMEOUT 200:487 RED_VIDEO_REQUEST 200:487 RED_VIDEO_QUOTA_ACCEPTED 200:487 RED_HEAD_POINT 200:187 BLUE_BODY_HIT 200:187 BLUE_BODY_HIT 200:187 BLUE_BODY_HIT 200:187 BLUE_BODY_HIT 200:187 BLUE_BODY_HIT 200:187 BLUE_BODY_HIT 244:421 RED_JUDGE_PUNCH 244:073 OT_RED_JUDGE_PUNCH 244:073 RESUME 243:654 TIMEOUT 243:652 RESUME 243:652 RED_PUNCH_POINT 234:808 BLUE_ADD_GAME_JEON 234:808 RESUME 32:624 TIMEOUT 32:624 RESUME 32:624 TIMEOUT 32:624 RESUME 32:624 TIMEOUT 32:624 RESUME 32:624 TIMEOUT 32:624 RESUME 32:624 TIMEOUT 32:624 RESUME 32:624 TIMEOUT 32:624 RESUME	224:645 BLUE_BODY_HIT 221:6463 BLUE_BODY_POINT 221:19:084 TIMEOUT 231:19:084 RESUME 241:648 BLUE_BODY_HIT 251:00:487 RESUME 251:00:487 RED_VIDEO_REQUEST 251:00:487 RED_VIDEO_REQUEST 252:00:487 RED_VIDEO_QUOTA_ACCEPTED 253:765 RED_BODY_HIT 253:765 RED_BODY_HIT 254:421 RED_JUDGE_PUNCH 254:073 OT_RED_JUDGE_PUNCH 254:073 RESUME 273:48:084 TIMEOUT 274:3652 RESUME 274:3652 RESUME 275:34:3652 RESUME 275:34:3652 RESUME 275:34:3653 RESUME 275:34:3654 TIMEOUT 275:34:3656 RESUME 275:34:3656 RESUME 275:34:3656 RESUME 275:34:3656 RESUME 275:34:3657 RESUME 275:34:3658 RESUME 275:34:3659 TIMEOUT 275:34:3658 RESUME 275:34:3658 RESUME 275:34:3658 RESUME 275:34:3658 RESUME 275:34:3658 RESUME 275:34:3658 RESUME 275:34:3659 TIMEOUT 275:34:3658 RESUME 275:34:3659 TIMEOUT	224:645 BLUE_BODY_POINT 22	221-645 BLUE_BODY_HIT 221-24-643 BLUE_BODY_POINT 221-24-643 BLUE_BODY_POINT 221-24-643 BLUE_BODY_POINT 221-24-643 BLUE_BODY_POINT 221-24-644 RESUME 231-26-24 RESUME 24	221645 BLUE_BODY_POINT 2	27





Match Log Report

	Pound time		_		Hit BP	_	12	12 L	li+ D.D	Value	Sooro
2	00:28:937	Type OT_RED_JUDGE_PUNCH	JT .	J2 J3	HIT BP	J	J2	J3 F	lit RP	Value 2	Score
	00:28:937		+ (2	4 - 5 4 - 5
2	00:28:937	OT_BLUE_JUDGE_PUNCH SCOREBOARD	+							2	
	00:28:937	BLUE_VIDEO_REQUEST	+-		2						4 - 5 4 - 5
2	00:28:937	BLUE_VIDEO_QUOTA_ACCEPTED	+-								
2	00:28:937	SCOREBOARD	+-								7 - 5
2	00:28:937	BLUE_VIDEO_REQUEST	+-		23						7 - 5 7 - 5
2			+-								
	00:28:937	BLUE_VIDEO_QUOTA_ACCEPTED RESUME	+-								10 - 5
2			+-		2					CCORFDOARD FRITOR	10 - 5
2	00:28:937	BLUE_HEAD_POINT	+		3					SCOREBOARD_EDITOR	7 - 5
2	00:28:937	BLUE_HEAD_POINT	+		3					SCOREBOARD_EDITOR	10 - 5
2	00:23:437	BLUE_BODY_HIT	+-		29					29	10 - 5
2	00:23:435	BLUE_BODY_POINT	<u> </u>		2					SENSOR	12 - 5
2	00:22:894	BLUE_BODY_HIT	 		18					18	12 - 5
2	00:22:892	BLUE_BODY_POINT	 		2					SENSOR	14 - 5
2	00:19:809	BLUE_JUDGE_BODY_TECH	 							2	14 - 5
2	00:19:708	BLUE_JUDGE_BODY_TECH	<u> </u>							1	14 - 5
2	00:18:293	BLUE_JUDGE_BODY_TECH								2	14 - 5
2	00:17:879	RED_HEAD_HIT	<u> </u>					2	-	11	14 - 8
2	00:17:877	RED_HEAD_POINT	┼						3	SENSOR	14 - 8
2	00:16:480	TIMEOUT	<u> </u>								14 - 8
2	00:16:480	RESUME	<u> </u>								14 - 8
2	00:06:301	TIMEOUT									14 - 8
2	00:06:301	BLUE_ADD_GAME_JEON			+					MAIN_CONTROL	14 - 9
2	00:06:301	RESUME									14 - 9
2	00:02:444	BLUE_JUDGE_BODY_TECH								2	14 - 9
2	00:01:796	BLUE_BODY_HIT			25					25	14 - 9
2	00:01:794	BLUE_BODY_POINT			2					SENSOR	16 - 9
2	00:01:123	BLUE_JUDGE_BODY_TECH								1	16 - 9
2	00:00:873	BLUE_JUDGE_BODY_TECH								2	16 - 9
2	00:00:873	BLUE_BODY_TECH_POINT			2					JUDGE	18 - 9
2	00:00:413	TIMEOUT									18 - 9
2	00:00:413	BLUE_ADD_GAME_JEON			+					MAIN_CONTROL	18 - 10
2	00:00:413	RESUME	T						İ		18 - 10
2	00:00:000	END_ROUND	T						İ		18 - 10
2	00:00:000	MATCH_FINAL_NEEDS_CONFIRM_DECISION	T			İ					18 - 10
2	00:00:000	MATCH_FINISHED	İ							BLUE - PTF	18 - 10