Match Log Report

Match Number: 503	Phase: Round of 64	Body Level: 16	Head Level: 5
Weight division: JUNIORS MALE M -51KG			Max. GamJeoms: 5
Blue: Thong T. - GER		Red: Karydis A. - GRE	
Start time: 25/05/2024 09:10:29:083		End time: 25/05/2024 09:21:04:493	

Round	Round time	Type	J1	J2	J3	Hit	B P	J1	J2	J3	Hit	R P	Value	Score
1	01:30:000	START_MATCH												0 - 0
1	01:30:000	START_ROUND												0 - 0
1	01:24:751	BLUE_JUDGE_PUNCH	●										1	0 - 0
1	01:24:222	TIMEOUT												0 - 0
1	01:24:222	RESUME												0 - 0
1	01:17:356	RED_BODY_HIT									32		32	0 - 0
1	01:17:353	RED_BODY_POINT										2	SENSOR	0 - 2
1	01:16:178	TIMEOUT												0 - 2
1	01:16:177	RESUME												0 - 2
1	01:07:581	RED_BODY_HIT									18		18	0 - 2
1	01:07:579	RED_BODY_POINT										2	SENSOR	0 - 4
1	01:07:252	BLUE_BODY_HIT				12							12	0 - 4
1	01:05:977	TIMEOUT												0 - 4
1	01:05:974	RESUME												0 - 4
1	01:00:785	TIMEOUT												0 - 4
1	01:00:784	RESUME												0 - 4
1	00:58:171	BLUE_BODY_HIT				10							10	0 - 4
1	00:58:145	RED_BODY_HIT									17		17	0 - 6
1	00:58:145	RED_BODY_POINT										2	SENSOR	0 - 6
1	00:56:724	TIMEOUT												0 - 6
1	00:56:723	RESUME												0 - 6
1	00:53:111	RED_JUDGE_PUNCH							●				2	0 - 6
1	00:52:696	BLUE_JUDGE_PUNCH		●									2	0 - 6
1	00:52:060	TIMEOUT												0 - 6
1	00:52:059	RESUME												0 - 6
1	00:50:485	RED_BODY_HIT									9		9	0 - 6
1	00:49:586	RED_BODY_HIT									16		16	0 - 8
1	00:49:582	RED_BODY_POINT										2	SENSOR	0 - 8
1	00:44:386	BLUE_JUDGE_PUNCH		●									2	0 - 8
1	00:41:783	RED_BODY_HIT									21		21	0 - 8
1	00:41:780	RED_BODY_POINT										2	SENSOR	0 - 10
1	00:41:535	BLUE_JUDGE_PUNCH		●									2	0 - 10
1	00:41:007	BLUE_JUDGE_PUNCH	●										1	0 - 10
1	00:41:007	BLUE_PUNCH_POINT				1							JUDGE	1 - 10
1	00:33:666	RED_BODY_HIT									17		17	1 - 10
1	00:33:662	RED_BODY_POINT										2	SENSOR	1 - 12
1	00:32:433	TIMEOUT												1 - 12
1	00:32:433	RESUME												1 - 12
1	00:29:253	BLUE_JUDGE_PUNCH		●									2	1 - 12
1	00:28:967	TIMEOUT												1 - 12

Round	Round time	Type	J1	J2	J3	Hit	B P	J1	J2	J3	Hit	R P	Value	Score
1	00:28:965	RESUME												1 - 12
1	00:26:590	TIMEOUT												1 - 12
1	00:26:589	RESUME												1 - 12
1	00:24:007	BLUE_JUDGE_PUNCH	●										1	1 - 12
1	00:23:249	TIMEOUT												1 - 12
1	00:23:247	RESUME												1 - 12
1	00:18:267	BLUE_BODY_HIT				23							23	1 - 12
1	00:18:263	BLUE_BODY_POINT					2						SENSOR	3 - 12
1	00:17:010	BLUE_JUDGE_BODY_TECH	■										1	3 - 12
1	00:16:617	BLUE_JUDGE_BODY_TECH		■									2	3 - 12
1	00:15:633	TIMEOUT												3 - 12
1	00:15:631	SCOREBOARD												3 - 12
1	00:15:631	RESUME												5 - 12
1	00:15:631	BLUE_BODY_TECH_POINT					2						SCOREBOARD_EDITOR	5 - 12
1	00:14:227	BLUE_JUDGE_PUNCH	●										1	5 - 12
1	00:14:024	BLUE_JUDGE_PUNCH		●									2	5 - 12
1	00:14:022	BLUE_PUNCH_POINT					1						JUDGE	6 - 12
1	00:13:764	RED_BODY_HIT									24		24	6 - 14
1	00:13:762	RED_BODY_POINT										2	SENSOR	6 - 14
1	00:12:562	RED_BODY_HIT									60		60	6 - 14
1	00:12:559	RED_BODY_POINT										2	SENSOR	6 - 16
1	00:11:485	BLUE_BODY_HIT				19							19	8 - 16
1	00:11:481	BLUE_BODY_POINT					2						SENSOR	8 - 16
1	00:08:669	TIMEOUT												8 - 16
1	00:08:669	RESUME												8 - 16
1	00:05:652	BLUE_JUDGE_BODY_TECH		■									2	8 - 16
1	00:04:738	RED_BODY_HIT									13		13	8 - 16
1	00:04:694	BLUE_BODY_HIT				33							33	8 - 16
1	00:04:694	BLUE_BODY_POINT					2						SENSOR	10 - 16
1	00:02:766	TIMEOUT												10 - 16
1	00:02:764	RESUME												10 - 16
1	00:01:275	TIMEOUT												10 - 16
1	00:01:275	RED_ADD_GAME_JEON										⊕	MAIN_CONTROL	11 - 16
1	00:01:275	RESUME												11 - 16
1	00:00:331	TIMEOUT												11 - 16
1	00:00:329	OT_RED_BODY_HIT									12		12	11 - 16
1	00:00:329	RED_ADD_GAME_JEON										⊕	MAIN_CONTROL	12 - 16
1	00:00:329	RESUME												12 - 16
1	00:00:000	END_ROUND												12 - 16
2	01:30:000	START_ROUND												0 - 0
2	01:23:593	BLUE_JUDGE_PUNCH	●										1	0 - 0
2	01:23:426	BLUE_JUDGE_PUNCH		●									2	0 - 0
2	01:23:424	BLUE_PUNCH_POINT					1						JUDGE	1 - 0

Round	Round time	Type	J1	J2	J3	Hit	B P	J1	J2	J3	Hit	R P	Value	Score
2	01:22:922	TIMEOUT												1 - 0
2	01:22:922	RESUME												1 - 0
2	01:20:693	BLUE_JUDGE_PUNCH		●									2	1 - 0
2	01:19:939	TIMEOUT												1 - 0
2	01:19:938	RESUME												1 - 0
2	01:17:803	RED_BODY_HIT									60		60	1 - 0
2	01:17:801	RED_BODY_POINT										2	SENSOR	1 - 2
2	01:17:642	BLUE_BODY_HIT			39								39	1 - 2
2	01:17:642	BLUE_BODY_POINT					2						SENSOR	3 - 2
2	01:17:097	BLUE_JUDGE_BODY_TECH		■									2	3 - 2
2	01:17:084	BLUE_JUDGE_BODY_TECH	■										1	3 - 2
2	01:17:082	BLUE_BODY_TECH_POINT					2						JUDGE	5 - 2
2	01:14:717	RED_BODY_HIT									27		27	5 - 2
2	01:14:716	RED_BODY_POINT										2	SENSOR	5 - 4
2	01:13:496	TIMEOUT												5 - 4
2	01:13:494	RESUME												5 - 4
2	01:10:294	BLUE_BODY_HIT			18								18	5 - 4
2	01:10:291	BLUE_BODY_POINT					2						SENSOR	7 - 4
2	01:03:025	TIMEOUT												7 - 4
2	01:03:024	RESUME												7 - 4
2	01:00:434	RED_BODY_HIT									8		8	7 - 4
2	00:59:653	BLUE_JUDGE_PUNCH		●									1	7 - 4
2	00:58:895	TIMEOUT												7 - 4
2	00:58:893	RESUME												7 - 4
2	00:57:461	RED_BODY_HIT									42		42	7 - 4
2	00:57:459	RED_BODY_POINT										2	SENSOR	7 - 6
2	00:56:938	BLUE_HEAD_HIT			28								28	10 - 6
2	00:56:938	BLUE_HEAD_POINT					3						SENSOR	10 - 6
2	00:52:656	BLUE_BODY_HIT			25								25	10 - 6
2	00:52:652	BLUE_BODY_POINT					2						SENSOR	12 - 6
2	00:52:289	BLUE_JUDGE_BODY_TECH		■									2	12 - 6
2	00:52:055	BLUE_JUDGE_BODY_TECH	■										1	12 - 6
2	00:52:053	BLUE_BODY_TECH_POINT					2						JUDGE	14 - 6
2	00:49:802	TIMEOUT												14 - 6
2	00:49:802	RESUME												14 - 6
2	00:46:720	RED_BODY_HIT									12		12	14 - 6
2	00:46:121	BLUE_BODY_HIT			43								43	14 - 6
2	00:46:119	BLUE_BODY_POINT					2						SENSOR	16 - 6
2	00:45:870	BLUE_JUDGE_BODY_TECH		■									2	16 - 6
2	00:45:672	BLUE_JUDGE_BODY_TECH	■										1	16 - 6
2	00:45:670	BLUE_BODY_TECH_POINT					2						JUDGE	18 - 6
2	00:00:000	TIMEOUT												18 - 6
2	00:00:000	END_ROUND												18 - 6

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Round	Round time	Type	J1	J2	J3	Hit	B	P	J1	J2	J3	Hit	R	P	Value	Score
3	01:30:000	START_ROUND														0 - 0
3	01:27:899	BLUE_JUDGE_PUNCH	●												1	0 - 0
3	01:27:276	BLUE_BODY_HIT				8									8	0 - 0
3	01:25:778	TIMEOUT														0 - 0
3	01:25:778	RESUME														0 - 0
3	01:21:291	TIMEOUT														0 - 0
3	01:21:290	RESUME														0 - 0
3	01:20:598	RED_BODY_HIT										27			27	0 - 2
3	01:20:596	RED_BODY_POINT												2	SENSOR	0 - 2
3	01:19:262	TIMEOUT														0 - 2
3	01:19:262	RESUME														0 - 2
3	01:15:530	RED_BODY_HIT										14			14	0 - 2
3	01:11:871	BLUE_BODY_HIT				7									7	0 - 2
3	01:09:690	TIMEOUT														0 - 2
3	01:09:689	RESUME														0 - 2
3	01:06:549	BLUE_JUDGE_PUNCH	●												1	0 - 2
3	01:06:271	BLUE_JUDGE_PUNCH		●											2	0 - 2
3	01:06:268	BLUE_PUNCH_POINT					1								JUDGE	1 - 2
3	01:05:041	TIMEOUT														1 - 2
3	01:05:039	RESUME														1 - 2
3	00:57:883	TIMEOUT														1 - 2
3	00:57:882	RESUME														1 - 2
3	00:56:064	BLUE_JUDGE_PUNCH	●												1	1 - 2
3	00:55:970	BLUE_JUDGE_PUNCH		●											2	1 - 2
3	00:55:968	BLUE_PUNCH_POINT					1								JUDGE	2 - 2
3	00:54:749	TIMEOUT														2 - 2
3	00:54:747	RESUME														2 - 2
3	00:53:460	RED_BODY_HIT										18			18	2 - 2
3	00:53:457	RED_BODY_POINT												2	SENSOR	2 - 4
3	00:53:094	BLUE_HEAD_HIT				25									25	2 - 4
3	00:53:093	BLUE_HEAD_POINT					3								SENSOR	5 - 4
3	00:51:983	TIMEOUT														5 - 4
3	00:51:981	RESUME														5 - 4
3	00:51:024	RED_BODY_HIT										22			22	5 - 4
3	00:51:021	RED_BODY_POINT												2	SENSOR	5 - 6
3	00:50:333	RED_BODY_HIT										35			35	5 - 8
3	00:50:331	RED_BODY_POINT												2	SENSOR	5 - 8
3	00:49:219	TIMEOUT														5 - 8
3	00:49:219	RESUME														5 - 8
3	00:46:130	RED_BODY_HIT										13			13	5 - 8
3	00:45:483	BLUE_BODY_HIT				12									12	5 - 8
3	00:45:008	BLUE_JUDGE_BODY_TECH	■												2	5 - 8
3	00:44:868	RED_BODY_HIT										33			33	5 - 8

Match Log Report

Round	Round time	Type	J1	J2	J3	Hit	B P	J1	J2	J3	Hit	R P	Value	Score
3	00:44:866	RED_BODY_POINT										2	SENSOR	5 - 10
3	00:43:570	TIMEOUT												5 - 10
3	00:43:570	RESUME												5 - 10
3	00:41:295	BLUE_JUDGE_PUNCH		●									2	5 - 10
3	00:41:051	BLUE_JUDGE_PUNCH	●										1	5 - 10
3	00:41:049	BLUE_PUNCH_POINT					1						JUDGE	6 - 10
3	00:40:498	TIMEOUT												6 - 10
3	00:40:496	RESUME												6 - 10
3	00:37:820	BLUE_JUDGE_PUNCH	●										1	6 - 10
3	00:37:497	TIMEOUT												6 - 10
3	00:37:497	RESUME												6 - 10
3	00:36:594	BLUE_JUDGE_PUNCH		●									2	6 - 10
3	00:34:622	TIMEOUT												6 - 10
3	00:34:621	RESUME												6 - 10
3	00:33:766	RED_BODY_HIT									12		12	6 - 10
3	00:33:729	BLUE_BODY_HIT				10							10	6 - 10
3	00:32:169	TIMEOUT												6 - 10
3	00:32:167	RESUME												6 - 10
3	00:31:461	RED_BODY_HIT									24		24	6 - 10
3	00:31:458	RED_BODY_POINT										2	SENSOR	6 - 12
3	00:31:071	BLUE_HEAD_HIT				40							40	6 - 12
3	00:31:070	BLUE_HEAD_POINT					3						SENSOR	9 - 12
3	00:29:905	TIMEOUT												9 - 12
3	00:29:903	RESUME												9 - 12
3	00:28:952	BLUE_JUDGE_PUNCH		●									2	9 - 12
3	00:28:469	BLUE_JUDGE_PUNCH	●										1	9 - 12
3	00:28:467	BLUE_PUNCH_POINT					1						JUDGE	10 - 12
3	00:28:235	TIMEOUT												10 - 12
3	00:28:235	RESUME												10 - 12
3	00:24:950	TIMEOUT												10 - 12
3	00:24:949	RESUME												10 - 12
3	00:22:658	BLUE_JUDGE_BODY_TECH		■									2	10 - 12
3	00:21:363	TIMEOUT												10 - 12
3	00:21:361	RESUME												10 - 12
3	00:19:097	RED_BODY_HIT									24		24	10 - 12
3	00:19:095	RED_BODY_POINT										2	SENSOR	10 - 14
3	00:17:424	TIMEOUT												10 - 14
3	00:17:422	RESUME												10 - 14
3	00:14:113	BLUE_BODY_HIT				22							22	10 - 14
3	00:14:111	BLUE_BODY_POINT					2						SENSOR	12 - 14
3	00:14:001	BLUE_JUDGE_BODY_TECH		■									2	12 - 14
3	00:13:637	BLUE_JUDGE_BODY_TECH	■										1	12 - 14
3	00:13:635	BLUE_BODY_TECH_POINT					2						JUDGE	14 - 14

Match Log Report

Round	Round time	Type	J1	J2	J3	Hit	B	P	J1	J2	J3	Hit	R	P	Value	Score
3	00:13:444	RED_BODY_HIT										18			18	14 - 14
3	00:13:442	RED_BODY_POINT												2	SENSOR	14 - 16
3	00:12:932	TIMEOUT														14 - 16
3	00:12:932	OT_RED_BODY_HIT										29			29	14 - 16
3	00:12:932	BLUE_ADD_GAME_JEON			+										MAIN_CONTROL	14 - 17
3	00:12:932	RED_ADD_GAME_JEON									+				MAIN_CONTROL	15 - 17
3	00:12:932	SCOREBOARD														15 - 17
3	00:12:932	RESUME														15 - 15
3	00:12:932	RED_BODY_TECH_POINT												-2	SCOREBOARD_EDITOR	15 - 15
3	00:10:391	TIMEOUT														15 - 15
3	00:10:389	RESUME														15 - 15
3	00:08:549	TIMEOUT														15 - 15
3	00:08:547	BLUE_ADD_GAME_JEON			+										MAIN_CONTROL	15 - 16
3	00:08:547	RESUME														15 - 16
3	00:06:891	BLUE_JUDGE_PUNCH	●												1	15 - 16
3	00:06:383	BLUE_JUDGE_BODY_TECH		■											2	15 - 16
3	00:06:158	TIMEOUT														15 - 16
3	00:06:156	OT_BLUE_JUDGE_PUNCH		●											2	15 - 16
3	00:06:156	SCOREBOARD														15 - 16
3	00:06:156	RESUME														16 - 16
3	00:06:156	BLUE_PUNCH_POINT				1									SCOREBOARD_EDITOR	16 - 16
3	00:05:259	BLUE_JUDGE_PUNCH		●											2	16 - 16
3	00:04:791	BLUE_JUDGE_PUNCH	●												1	16 - 16
3	00:04:789	BLUE_PUNCH_POINT				1									JUDGE	17 - 16
3	00:04:318	TIMEOUT														17 - 16
3	00:04:316	RESUME														17 - 16
3	00:00:000	SCOREBOARD														17 - 16
3	00:00:000	BLUE_ADD_GAME_JEON			+										SCOREBOARD_EDITOR	17 - 17
3	00:00:000	END_ROUND														17 - 17
3	00:00:000	MATCH_FINAL_NEEDS_CONFIRM_DECISION														17 - 17
3	00:00:000	MATCH_FINISHED														BLUE - PTF	17 - 17