

# Match Log Report

Match Number: 111 Phase: Round of 16  
 Weight division: SENIORS MALE M -54KG  
 Blue: Ozmen I. - TUR  
 Start time: 26/05/2024 10:31:44:514

























Body Level: 17 Head Level: 5  
 Max. GamJeoms: 5  
 Red: Donmez A. - TUR  
 End time: 26/05/2024 10:39:18:458

Round	Round time	Type	J1	J2	J3	Hit	B	P	J1	J2	J3	Hit	R	P	Value	Score
1	02:00:000	OT_BLUE_JUDGE_PUNCH		●						●					2	0 - 0
1	02:00:000	OT_RED_JUDGE_PUNCH								●					2	0 - 0
1	02:00:000	OT_BLUE_JUDGE_BODY_TECH		■						■					2	0 - 0
1	02:00:000	OT_RED_JUDGE_BODY_TECH								■					2	0 - 0
1	02:00:000	OT_BLUE_BODY_HIT				27									27	0 - 0
1	02:00:000	OT_BLUE_HEAD_HIT				9									9	0 - 0
1	02:00:000	OT_RED_BODY_HIT										7			7	0 - 0
1	02:00:000	OT_RED_HEAD_HIT										18			18	0 - 0
1	02:00:000	START_ROUND														0 - 0
1	01:59:130	TIMEOUT														0 - 0
1	01:59:129	RED_ADD_GAME_JEON										+			MAIN_CONTROL	1 - 0
1	01:59:129	RESUME														1 - 0
1	01:57:130	RED_BODY_HIT										9			9	1 - 0
1	01:43:925	BLUE_BODY_HIT				16									16	1 - 0
1	01:37:499	BLUE_BODY_HIT				9									9	1 - 0
1	01:35:333	BLUE_BODY_HIT				32									32	1 - 0
1	01:35:331	BLUE_BODY_POINT					2								SENSOR	3 - 0
1	01:26:909	TIMEOUT														3 - 0
1	01:26:909	RESUME														3 - 0
1	01:23:931	RED_BODY_HIT										11			11	3 - 0
1	01:18:986	BLUE_BODY_HIT				22									22	3 - 0
1	01:18:986	BLUE_BODY_POINT					2								SENSOR	5 - 0
1	01:17:312	RED_HEAD_HIT										18			18	5 - 0
1	01:17:310	RED_HEAD_POINT											3		SENSOR	5 - 3
1	01:16:573	BLUE_BODY_HIT				2									2	5 - 3
1	01:00:753	RED_HEAD_HIT										18			18	5 - 3
1	01:00:751	RED_HEAD_POINT											3		SENSOR	5 - 6
1	00:59:864	RED_HEAD_HIT										15			15	5 - 6
1	00:59:863	RED_HEAD_POINT											3		SENSOR	5 - 9
1	00:55:310	TIMEOUT														5 - 9
1	00:55:309	RED_ADD_GAME_JEON										+			MAIN_CONTROL	6 - 9
1	00:55:309	RESUME														6 - 9
1	00:38:137	RED_BODY_HIT										10			10	6 - 9
1	00:37:484	BLUE_BODY_HIT				7									7	6 - 9
1	00:33:797	RED_BODY_HIT										13			13	6 - 9
1	00:33:103	BLUE_BODY_HIT				14									14	6 - 9
1	00:22:430	BLUE_BODY_HIT				45									45	6 - 9
1	00:22:430	BLUE_BODY_POINT					2								SENSOR	8 - 9
1	00:21:294	RED_BODY_HIT										16			16	8 - 9
1	00:20:333	BLUE_HEAD_HIT				21									21	11 - 9

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Round	Round time	Type	J1	J2	J3	Hit	B P	J1	J2	J3	Hit	R P	Value	Score
1	00:20:333	BLUE_HEAD_POINT					3						SENSOR	11 - 9
1	00:18:901	TIMEOUT												11 - 9
1	00:18:901	RED_ADD_GAME_JEON									+		MAIN_CONTROL	12 - 9
1	00:18:901	RESUME												12 - 9
1	00:17:959	RED_BODY_HIT									10		10	12 - 9
1	00:17:505	BLUE_BODY_HIT				19							19	12 - 9
1	00:17:503	BLUE_BODY_POINT					2						SENSOR	14 - 9
1	00:16:091	BLUE_BODY_HIT				18							18	14 - 9
1	00:16:089	BLUE_BODY_POINT					2						SENSOR	16 - 9
1	00:15:573	BLUE_JUDGE_BODY_TECH											1	16 - 9
1	00:15:251	BLUE_JUDGE_BODY_TECH											2	16 - 9
1	00:15:251	BLUE_BODY_TECH_POINT					2						JUDGE	18 - 9
1	00:15:223	TIMEOUT												18 - 9
1	00:15:223	RED_ADD_GAME_JEON									+		MAIN_CONTROL	19 - 9
1	00:15:223	RESUME												19 - 9
1	00:11:405	RED_BODY_HIT									28		28	19 - 9
1	00:11:405	RED_BODY_POINT										2	SENSOR	19 - 11
1	00:06:142	BLUE_BODY_HIT				11							11	19 - 11
1	00:00:000	END_ROUND												19 - 11
2	02:00:000	START_ROUND												0 - 0
2	01:46:776	BLUE_BODY_HIT				4							4	0 - 0
2	01:42:382	BLUE_JUDGE_PUNCH											1	0 - 0
2	01:42:330	BLUE_JUDGE_PUNCH											2	0 - 0
2	01:42:330	BLUE_PUNCH_POINT					1						JUDGE	1 - 0
2	01:41:325	TIMEOUT												1 - 0
2	01:41:325	RESUME												1 - 0
2	01:35:074	TIMEOUT												1 - 0
2	01:35:074	RESUME												1 - 0
2	01:25:784	BLUE_BODY_HIT				14							14	1 - 0
2	01:24:902	RED_JUDGE_BODY_TECH											1	1 - 0
2	01:24:861	RED_JUDGE_BODY_TECH											2	1 - 0
2	01:24:331	BLUE_BODY_HIT				15							15	1 - 0
2	01:23:653	TIMEOUT												1 - 0
2	01:23:653	RED_ADD_GAME_JEON									+		MAIN_CONTROL	2 - 0
2	01:23:653	RESUME												2 - 0
2	01:18:569	BLUE_BODY_HIT				7							7	2 - 0
2	01:16:940	TIMEOUT												2 - 0
2	01:16:940	RESUME												2 - 0
2	01:16:407	BLUE_JUDGE_PUNCH											1	2 - 0
2	01:16:304	BLUE_JUDGE_PUNCH											2	2 - 0
2	01:16:302	BLUE_PUNCH_POINT					1						JUDGE	3 - 0
2	01:15:304	TIMEOUT												3 - 0
2	01:15:303	RESUME												3 - 0

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Round	Round time	Type	J1	J2	J3	Hit	B P	J1	J2	J3	Hit	R P	Value	Score
2	01:07:289	BLUE_BODY_HIT											30	5 - 0
2	01:07:287	BLUE_BODY_POINT											SENSOR	5 - 0
2	01:06:581	RED_BODY_HIT											7	5 - 0
2	01:02:633	RED_BODY_HIT											9	5 - 0
2	00:59:806	BLUE_JUDGE_PUNCH											1	5 - 0
2	00:59:576	BLUE_JUDGE_PUNCH											2	5 - 0
2	00:59:576	BLUE_PUNCH_POINT											JUDGE	6 - 0
2	00:58:873	TIMEOUT												6 - 0
2	00:58:873	RESUME												6 - 0
2	00:53:534	RED_BODY_HIT											26	6 - 2
2	00:53:534	RED_BODY_POINT											SENSOR	6 - 2
2	00:50:273	TIMEOUT												6 - 2
2	00:50:273	RED_ADD_GAME_JEON											MAIN_CONTROL	7 - 2
2	00:50:273	RESUME												7 - 2
2	00:46:127	TIMEOUT												7 - 2
2	00:46:127	RESUME												7 - 2
2	00:39:948	BLUE_BODY_HIT											9	7 - 2
2	00:39:815	BLUE_HEAD_HIT											14	7 - 2
2	00:39:815	BLUE_HEAD_POINT											SENSOR	10 - 2
2	00:39:616	RED_BODY_HIT											1	10 - 2
2	00:36:984	BLUE_BODY_HIT											5	10 - 2
2	00:34:113	RED_BODY_HIT											4	10 - 2
2	00:31:942	TIMEOUT												10 - 2
2	00:31:942	BLUE_ADD_GAME_JEON											MAIN_CONTROL	10 - 3
2	00:31:942	RESUME												10 - 3
2	00:19:343	RED_HEAD_HIT											12	10 - 3
2	00:19:343	RED_HEAD_POINT											SENSOR	10 - 6
2	00:19:061	BLUE_JUDGE_BODY_TECH											1	10 - 6
2	00:10:674	TIMEOUT												10 - 6
2	00:10:674	RESUME												10 - 6
2	00:07:545	BLUE_BODY_HIT											16	10 - 6
2	00:05:353	RED_BODY_HIT											1	10 - 6
2	00:03:699	TIMEOUT												10 - 6
2	00:03:697	RESUME												10 - 6
2	00:01:216	BLUE_BODY_HIT											17	10 - 6
2	00:01:216	BLUE_BODY_POINT											SENSOR	12 - 6
2	00:00:000	END_ROUND												12 - 6
2	00:00:000	MATCH_FINAL_NEEDS_CONFIRM_DECISION												12 - 6
2	00:00:000	MATCH_FINISHED											BLUE - PTF	12 - 6