```
NAME
  ClassRoute
CLASSES
  builtins.object
    Route
  class Route(builtins.object)
   | This module contains the 'Route Class'
   An instance of Route has a list that contains instances of class City
   | Methods defined here:
   | __init__(self, route)
       :param route: a list containing instances of class 'City'
   | connectionAmt(self)
       :return: returns the total amount of connections of all Cities combined. Connections = amount
of neighbors per City
       :rtype: integer
   | toString(self)
       :return: returns void. Function puts the name of each City into a list and prints it
   | totalDistance(self)
       :return: returns void, sets the total distance.
       Total distance = distance from the first City to the second City, added to the distance between
the second and third City, etc.
   | validRoute(self)
       :return: returns if the Route is a valid route or not.
```

•	A route is valid if the first City in the route is the neighbor of the second City and if the second the neighbor of the third City etc.
I	:rtype: bool