Game: Surf!

Github url: https://github.com/Esmeralderka/Surf

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Target Group: 7-30+

Short description:

This is the game where player has to move main character which is surfing and don't let him hit to the sharks and garbage. There are three tracks on which the player can move (left, right and straight) by sliding a finger on the screen. The main character will swim faster and faster, and the player will have to avoid obstacles faster. Points will be awarded for the duration of the game. One hit ends the game. The best result will be available by connecting to the firebase and displayed on a separate page. When the player loses the game, the phone vibrates.

Similar games: Temple run, Subway surfers (android, ios)

Unique thing: The game can be played on any device with access to a browser. Even owners of smartphones with Blackberry and Windows Phone systems will be able to play it!

UI mockup (not perfect, the background and obstacles are sure to change):

 