

Tutorial 4

Tuesday, April 20, 2021 11:00 AM

Function calling convention

Parameter R0: R3
R12

Q1. Write a complete ARM assembly program for the procedure func2. The procedure func2 calculates this C expression $((X+Y) > 3) - Z$ and stores its value in R0. Assume X, Y, Z are 32-bit signed numbers. X, Y, Z are defined in the memory as shown

0x0000FAC0

	AREA	mydata, DATA, READONLY
X	DCD	-20
Y	DCD	-60
Z	DCD	-20



```
func2  LDR R0, =X
      LDR R0, [R0]; X
      LDR R1, =Y
      LDR R1, [R1]; Y
      Add R0, R0, R1
      ASR R0, #3
      LDR R2, =Z
      LDR R2, [R2]; Z
      SUB R0, R0, R2
      BX  LR
```

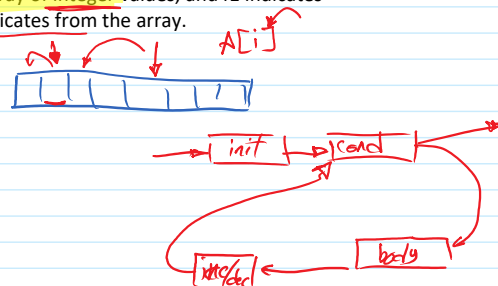
Q2. In a digital clock embedded system, you need to implement a function that lets a user pressing a button to display the day of the year. Write an Embedded C function that takes 3 parameters of the day, month and year, performs proper checks on all inputs and returns the day of year (1 - 366). Leap year is that divisible by 4 and 400 but not divisible by 100.

```
static int days_per_month[12] = {
    31, 28, 31, 30, 31, 30, 31, 31, 30, 31, 30, 31
};

int day_of_year(int year, int month, int day) {
    int leap = year % 4 == 0 && (year % 100 != 0 ||
    year % 400 == 0) ? 1 : 0;
    if (month < 1 || month > 12) return -1;
    if (day < 1 || day > days_per_month[leap][month]) return -1;
    for (int i = 1; i < month; i++) day += days_per_month[leap][i];
    return day;
}
```

Q3. Translate the below C code into ARM assembly code, using the registers indicated by the variable names. The C code presumes that r0 holds the address of the first entry of an array of integer values, and r1 indicates how many elements the array holds; the code removes all adjacent duplicates from the array.

```
r3 = 1;
for (r2 = 1; r2 < r1; r2++) {
    if (r0[r2] != r0[r2 - 1]) {
        r0[r3] = r0[r2];
        r3 += 1;
    }
}
r1 = r3;
```



```

LDR R4, [R0, R2, LSL #2]
sub R5, R2, #1
LDR R5, [R0, R5, LSL #2]
CMP R4, R5
STRNE R4, [R0, R3, LSL #2]
Add NE R2, #1
Add R2, #1
b loop
mov R1, R3
exit

```

Q4. Translate the below C fragment into an equivalent ARM assembly language program, using registers corresponding to the variable names.

```

if(r1 != 0) {
    while (r1 != 0) {
        if ((r1 & 1) != 0) {
            r2 += r0;
        }
        r0 <<= 1;
        r1 >>= 1;
    }
    while (1); // halting loop
}

```

```

mov R2, #0
loop:
    cmp R1, #0
    beq done
    loop2:
        tst R1, #1
        addne R2, R0
        mov R0, R0, LSL #1
        mov R1, R1, ASR #1
        b loop
    b done

```

CMP A, B
 (A-B) ⇒ set flags
 CMN
 TST A, B (A & B)
 And R1, #1
 cmp R1, #0
 And S R1, #1
 movs R1, R1, ASR #1
 bne loop2