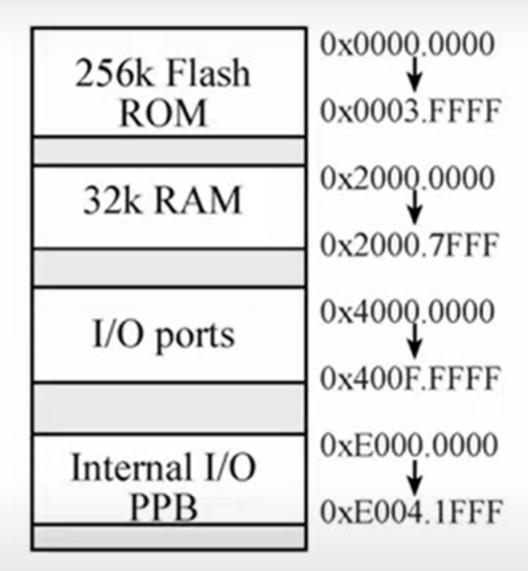
introduction to Embedded Systems. Eccture /

SysTick Timer

- Timer/Counter operation
 - 24-bit counter decrements at bus clock frequency
 - With 80 MHz bus clock, decrements every 12.5 ns
 - Counting is from $n \rightarrow 0$

ARM Memory-map



TI TM4C123 Microcontroller

SysTick Timer

Address	31-24	23-17	16	15-3	2	1	0	Name
\$E000E010	0	0	COUNT	0	CLK_SRC	INTEN	ENABLE	NVIC_ST_CTRL_R
\$E000E014	0	24-bit RELOAD value						NVIC_ST_RELOAD_R
\$E000E018	0	24-bit CURRENT value of SysTick counter						NVIC_ST_CURRENT_R

- Initialization (4 steps)
 - Step1: Clear ENABLE to stop counter
 - Step2: Specify the RELOAD value
 - Step3: Clear the counter via NVIC_ST_CURRENT_R
 - Step4: Set NVIC_ST_CTRL_R
 - CLK_SRC = 1 (bus clock is the only option)
 - INTEN = 0 for no interrupts
 - ENABLE = 1 to enable

SysTick Timer Registers

```
#define NVIC_ST_CTRL_R(*((volatile uint32_t *)0xE000E010))
#define NVIC_ST_RELOAD_R(*((volatile uint32_t *)0xE000E014))
#define NVIC_ST_CURRENT_R(*((volatile uint32_t *)0xE000E018))
```

SysTick Timer Example

```
void SysTick Init(void) {
NVIC ST CTRL R = 0; // 1) disable SysTick during setup
NVIC ST RELOAD R = 0x00FFFFFFF; // 2) maximum reload value
NVIC ST CURRENT R = 0; // 3) any write to CURRENT clears it
NVIC ST CTRL R = 0x00000005; // 4) enable SysTick with core clock
// The delay parameter is in units of the 80 MHz core clock (12.5 ns)
void SysTick Wait(uint32 t delay) {
 NVIC ST RELOAD R = delay-1; // number of counts
 NVIC ST CURRENT R = 0; // any value written to CURRENT clears
 while ((NVIC ST CTRL R&0x00010000) ==0) { // wait for flag
// Call this routine to wait for delay*10ms
void SysTick Wait10ms(uint32 t delay) {
unsigned long i;
for(i=0; i<delay; i++) {
  SysTick Wait (800000); // wait 10ms
```

SysTick Timer

```
SysTick Init
                                   24-bit Countdown Timer
; disable SysTick during setup
   LDR R1, =NVIC ST CTRL R
   MOV R0, #0
                         : Clear Enable
   STR R0, [R1]
; set reload to maximum reload value
   LDR R1, =NVIC ST RELOAD R
   LDR R0, =0x00FFFFFF; ; Specify RELOAD value
   STR R0, [R1] ; reload at maximum
; writing any value to CURRENT clears it
   LDR R1, =NVIC ST CURRENT R
   MOV R0, #0
   STR R0, [R1]
                           : clear counter
; enable SysTick with core clock
   LDR R1, =NVIC ST CTRL R
   MOV R0, #0x0005 ; Enable but no interrupts (later)
   STR R0, [R1] ; ENABLE and CLK SRC bits set
   BX LR
```