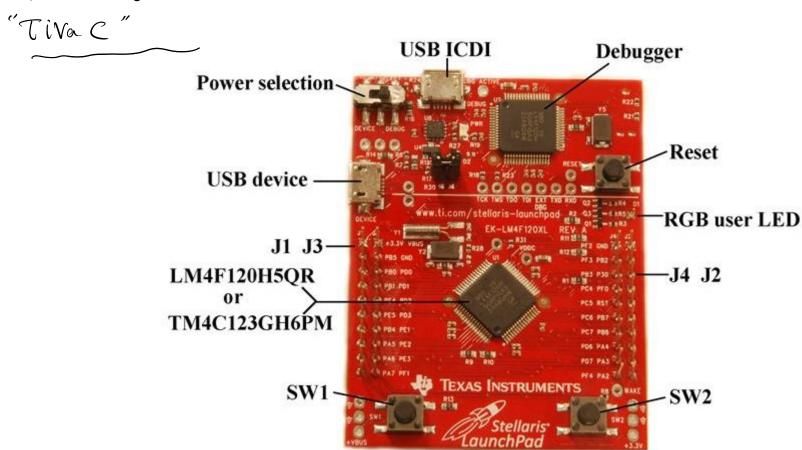
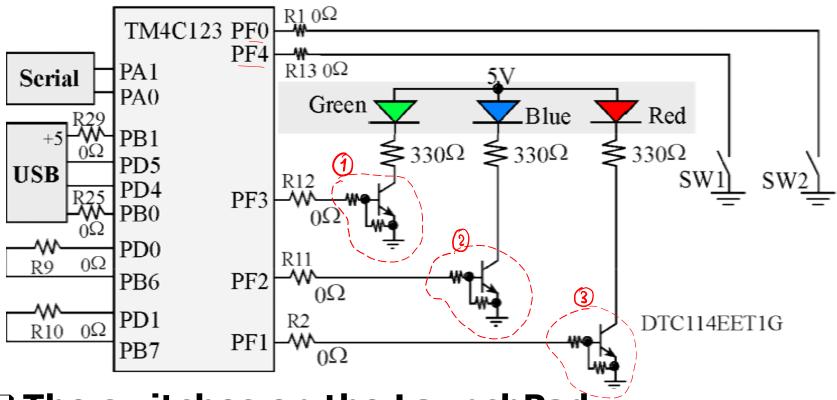
بسم الله الحمن الرحيم

x in these slides we will discuss How to Program

#### Tiva C Board



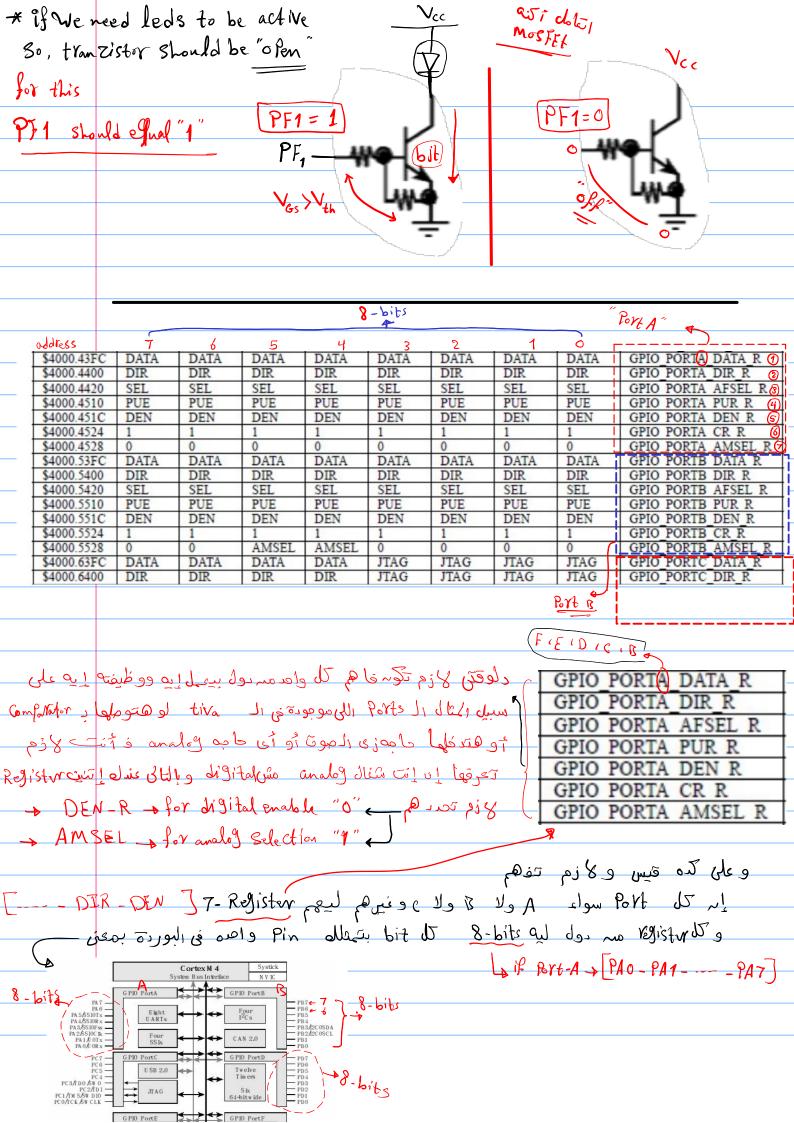
#### LaunchPad Switches and LEDs



- □ The switches on the LaunchPad
  - Negative logic
  - Require internal pull-up (set bits in PUR)
- ☐ The PF3-1 LEDs are positive logic

On most embedded microcontrollers, the I/O ports are memory mapped. This means the software can access an input/output port simply by reading from or writing to the appropriate address. It is important to realize that even though I/O operations "look" like reads and writes to memory variables, the I/O ports often DO NOT act like memory. For example, some bits are read-only, some are write-only, some can only be cleared, others can only be set, and some bits cannot be modified. To make our software easier to understand we include symbolic definitions for the I/O ports. We set the direction register(e.g., GPIO\_PORTF\_DIR\_R) to specify which pins are input and which are output. Individual port pins can be general purpose I/O (GPIO) or have an alternate function. We will set bits in the alternate function register (e.g., GPIO PORTF AFSEL R) when we wish to activate the alternate functions listed in Tables 4.1, 4.3, and 4.4. To use a pin as a digital input or output, we must set the corresponding bit in the digital enable register(e.g., GPIO PORTF DEN R). To use a pin as an analog input we must set the corresponding bit in theanalog mode select register (e.g., GPIO\_PORTF\_AMSEL\_R). Typically, we write to the direction and alternate function registers once during the initialization phase. We use the data register(e.g., GPIO\_PORTF\_DATA\_R) to perform the actual input/output on the port. Table 4.5 shows some of the parallel port registers for the TM4C123. Each of the ports has a clock, which can be separately enabled by writing to the SYSCTL\_RCGCGPIO\_R register.

The only differences among the TM4C family are the number of ports and available pins in each port. For example, the TM4C1294 has fifteen digital I/O ports A (8 bits), B (6 bits), C (8 bits), D (8 bits), E (6 bits), F (5 bits), G (2 bits), H (4 bits), J (2 bits), K (8 bits), L (8 bits), M (8 bits), N(6 bits), P (6 bits), and Q (5 bits). Furthermore, the TM4C1294 has different addresses for ports. Refer to the file **tm4c1294ncpdt.h** or to the data sheet for more the specific addresses of its I/O ports.



```
RCGCGPIO |= 0x01 //Enable clock for PORTA
RCGCGPIO |= 0x02 //Enable clock for PORTB
RCGCGPIO |= 0x04 //Enable clock for PORTC
RCGCGPIO |= 0x08 //Enable clock for PORTD
RCGCGPIO |= 0x010 //Enable clock for PORTE
RCGCGPIO |= 0x020 //Enable clock for PORTF
```

SYSCTL\_RCGCGPIO\_R register ده اللي بيودد ال ۱۹۰۴ اللي هيشتفل إذا كلم A ، ۲ ، ۲ ، ۲ ، --- كان و مشتفل بر ۲ هروع تخلي (۱۹۵ ) في الجدول بتاع الع ۱۹۰۲ بواصد

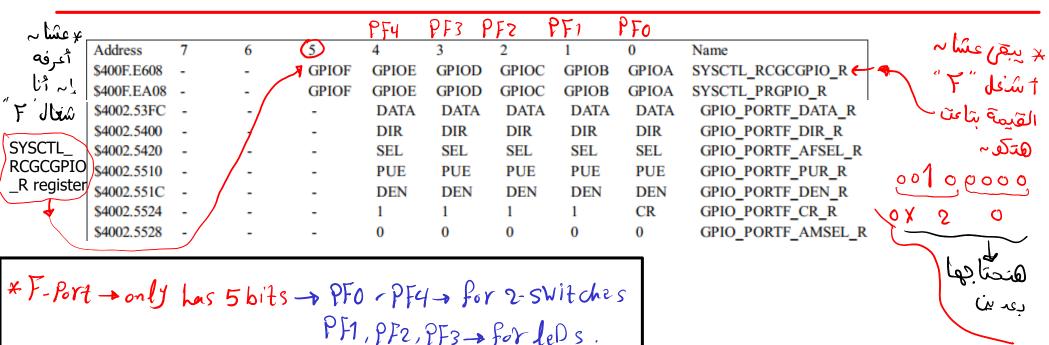
GPIO\_PORTF\_DIR\_R
GPIO\_PORTF\_AFSEL\_R
GPIO\_PORTF\_DEN\_R:
GPIO\_PORTF\_DATA\_R

Which pins are input or output.

Activate the alternate functions

Digital port

Perform input/output on the port.



2	Regular	Alternate Pin Name	Alternate Function				
	PA0 – PA1	U0RX, U0TX	Universal Asynchronous				
			Receiver/Transmit, UART0				
	PA2 – PA5	SOCLK, SOFS,	Synchronous Serial Interface, SSI0				
		S0RX, S0TX					
	PA6 – PA7	SCL1, SDA1	Inter-Integrated Circuit, I <sup>2</sup> C1				
	PB0	CCP0	Timer 0A Capture/Compare				
	PB1	CCP2	Timer 1A Capture/Compare				
	PB2 – PB3	SCL0, SDA0	Inter-Integrated Circuit, I <sup>2</sup> C0				
	PB4, PB6,	C0-, C0+, C0o	Analog Comparator 0				
1	PF4						

Address	7	6	5	4	3	2	1	0	Name
\$400F.E108		-	GPIOF	GPIOE	GPIOD	GPIOC	GPIOB	GPIOA	SYSCTL_RCGC2_R
\$4000.43FC	DATA	DATA	DATA	DATA	DATA	DATA	DATA	DATA	GPIO PORTA DATA R
\$4000.4400	DIR	DIR	DIR	DIR	DIR	DIR	DIR	DIR	GPIO PORTA DIR R
\$4000.4420	SEL	SEL	SEL	SEL	SEL	SEL	SEL	SEL	GPIO PORTA AFSEL R
\$4000.4510	PUE	PUE	PUE	PUE	PUE	PUE	PUE	PUE	GPIO PORTA PUR R
\$4000.451C	DEN	DEN	DEN	DEN	DEN	DEN	DEN	DEN	GPIO PORTA DEN R
\$4000.4524	1	1	1	1	1	1	1	1	GPIO PORTA CR R
\$4000.4528	0	0	0	0	0	0	0	0	GPIO PORTA AMSEL R
\$4000.53FC	DATA	DATA	DATA	DATA	DATA	DATA	DATA	DATA	GPIO PORTB DATA R
\$4000.5400	DIR	DIR	DIR	DIR	DIR	DIR	DIR	DIR	GPIO PORTB DIR R
\$4000.5420	SEL	SEL	SEL	SEL	SEL	SEL	SEL	SEL	GPIO PORTB AFSEL R
\$4000.5510	PUE	PUE	PUE	PUE	PUE	PUE	PUE	PUE	GPIO PORTB PUR R
\$4000.551C	DEN	DEN	DEN	DEN	DEN	DEN	DEN	DEN	GPIO_PORTB_DEN_R
\$4000.5524	1	1	1	1	1	1	1	1	GPIO_PORTB_CR_R
\$4000.5528	0	0	AMSEL	AMSEL	0	0	0	0	GPIO_PORTB_AMSEL_R
\$4000.63FC	DATA	DATA	DATA	DATA	JTAG	JTAG	JTAG	JTAG	GPIO_PORTC_DATA_R
\$4000.6400	DIR	DIR	DIR	DIR	JTAG	JTAG	JTAG	JTAG	GPIO PORTC DIR R
\$4000.6420	SEL	SEL	SEL	SEL	JTAG	JTAG	JTAG	JTAG	GPIO PORTC AFSEL R
\$4000.6510	PUE	PUE	PUE	PUE	JTAG	JTAG	JTAG	JTAG	GPIO PORTC PUR R
\$4000.651C	DEN	DEN	DEN	DEN	JTAG	JTAG	JTAG	JTAG	GPIO PORTC_DEN_R

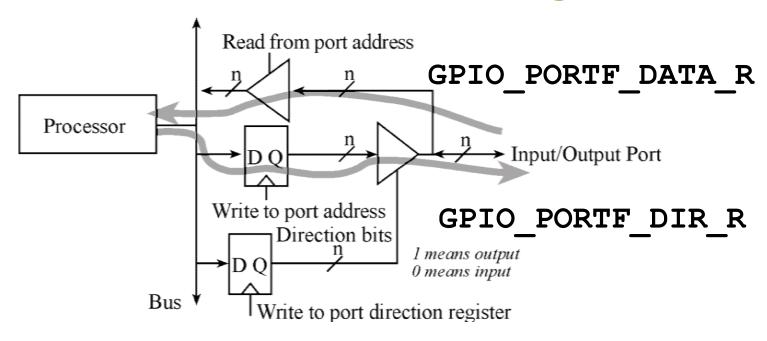
SYSCTL\_RCGCGPIO\_R register

PRGPIO

First, we activate the clock for the port by setting the corresponding bit in **RCGCGPIO** register. Because it takes time for the clock to stabilize, we next will wait for its status bit in the **PRGPIO** to be true. Second, we unlock the port;

\* یعن ال PRGPIO ده بخلین استن ومکلش لحد ما ال ۲۰۲۹ یجفن (۱۰۵ بیافند ماهای-۹ ویکسها هز]

## I/O Ports and Control Registers



The input/output direction of a bidirectional port is specified by its direction register.

**GPIO PORTF DIR R**, specify if corresponding pin is input or output:

```
ہے ہے ہے ہے ہے۔ ♦ 0 means input ہے ہے۔ ♦ 1 means output
```

## I/O Ports and Control Registers

Address	7	6	5	4	3	2	1	0	Name
400F.E608	-	-	GPIOF	GPIOE	GPIOD	GPIOC	GPIOB	GPIOA	SYSCTL_RCGCGPIO_R
4002.53FC	-	-	-	DATA	DATA	DATA	DATA	DATA	GPIO_PORTF_DATA_R
4002.5400	-	-	-	DIR	DIR	DIR	DIR	DIR	GPIO_PORTF_DIR_R
4002.551C	-	-	-	DEN	DEN	DEN	DEN	DEN	GPIO_PORTF_DEN_R

شطوات برمجه

#### Initialization (executed once at beginning)

- 1. Write *DIR* bit, 1 for output or 0 for input
- 2. Set *DEN* bits to 1 to enable data pins

#### Input/output from pin

Input: Read from GPIO\_PORTF\_DATA\_R

Output: Write GPIO\_PORTF\_DATA\_R

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## Initialization of an I/O port

To initialize an I/O port for general use:

- 1. Activate the clock for the port in the Run Mode Clock Gating Control Register 2 (RCGC2).
- × 2. Unlock the port (LOCK = 0x4C4F434B). This step is only needed for pins PC0-3, PD7 and PF0 on TM4C123GXL LaunchPad.
  - 3. Disable the analog function of the pin in the Analog Mode Select register (AMSEL), because we want to use the pin for digital I/O. If this pin is connected to the ADC or analog comparator, its corresponding bit in AMSEL must be set as 1. In our case, this pin is used as digital I/O, so its corresponding bit must be set as 0.
- ★ 4. Clear bits in the port control register (PCTL) to select regular digital function. Each GPIO pin needs four bits in its corresponding PCTL register. Not every pin can be configured to every alternative function.
  - Set its direction register (DIR). A DIR bit of 0 means input, and 1 means output.
  - 6. Clear bits in the alternate Function Select register (AFSEL) d'Salo la
  - Enable digital port in the Digital Enable register (**DEN**).
  - Please note that we need to add a short delay between activating the clock and setting the port registers.
  - PC0-PC3 is used for JTAG connections to the debugger on the LaunchPad. So we'd better do not use these pins normally.

# Set Port Direction & Port Type

```
LDR R1,= GPIO_PORTF_DIR_R
```

**MOV R0,#0x0E** 

STR R0,[R1]

```
LDR R1,=GPIO_PORTF_DEN_R
```

MOV R0,#0xFF

STR R0,[R1]

# Set Port Direction & Port Type

```
GPIO_PORTF_DIR_R = 0x0E; // PF4,PF0 in, PF3-1 out
GPIO_PORTF_AFSEL_R = 0x00; // disable alt funct on PF7-0
GPIO_PORTF_DEN_R = 0x1F; // enable digital I/O on PF4-0
```

Set LED closes

#### Port F LED Programming

```
←(1) DR R1, =GPIO_PORTF_DIR_R
                                    ; R1 -> GPIO PORTE DIR R
    MOV RO, #0X0E
                                      ;PF0 , PF4 in and PF3-1 out
    STR R0, [R1]
                                     ; set direction register
  (2)LDR R1, =GPIO PORTF DEN R
                                     ; R1 -> GPIO PORTE DEN R
    MOV R0, R0, #0xFF
                                     ; enable digital port
    STR R0, [R1]
                                     ; set digital enable register
  (3) LDR R1, =GPIO PORTF DATA R
    MOV R0, #0x02 - 0000 0010
    STR R0, [R1]
                               Topfi - Red LED
                  LED
      4
```

2 DEN DOXFF - activation all Port-F

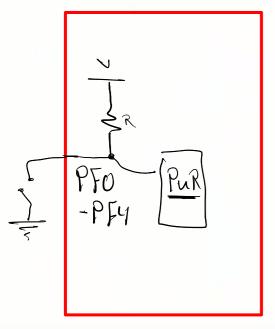
0

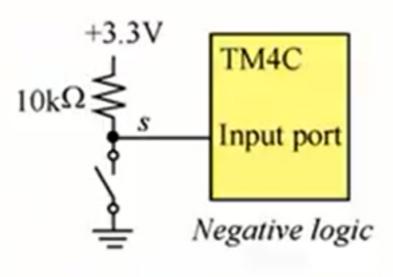
\* Him De Less til eig still dis of bus ell still ? - of bus Bis I Teid I hotives أنا مش بكتب عليه حاجه هو على طول بيروع يين، جوا Switch Interfacing PF0-PF4 - 0" 1" اور التاك أنا عاور Not +3.3VLM3S or LM3S or pressed Pressed أقرأ القيم 10kΩ**≶** TM4C TM4C ألى المتكن نه دى Input port Input port ما ہے ہمجر ما 10kΩ< swithly dist *Open* Closed Negative logic Positive logic Gesta data 11 مرسية Assembly: LDR R1,=GPIO PORTF DATA R Port-F R0, [R1] ; read port F LDR **AND** R0,R0,#0x11; PF4-PF0U 2 5 1 0  $\mathcal{O}$  $\mathcal{O}$  $\mathcal{O}$ 0 Pull down Pull of Yesistor AND RO, RO, 0X11 کمه می بیوتوی علی القیمة الل بتهای +3.3VLM3S or LM3S or 10kΩ**≤** TM4C TM4C I il Un Il whoting assists Input port Input port ell ciere co. Negative logic

Positive logic

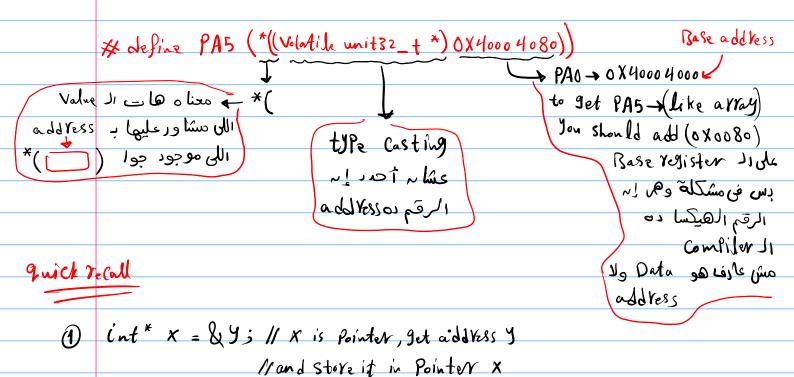
# Pull Up resistor – Switch Interface

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If we want to read and write all 8 bits of Port A, the constants will add up to 0x03FC. Notice that the sum of the base address (0x4000.4000) and all the constants yields the 0x4000.43FC address used in Table 4.5 and Program 4.1. In other words, read and write operations to **GPIO\_PORTA\_DATA\_R** will access all 8 bits of Port A. If we are interested in just bit 5 of Port A, we add 0x0080 to 0x4000.4000, and we can define this in C and in assembly as



2 int Z = \*X; // get Value Pointed to by Pointer X
// and Store Value in Var. "Z"

imp. Note ->

To understand the port definitions in C, we remember #define is simply a copy paste. E.g.,

data = PA5;

becomes

data =  $(*((volatile uint32_t *)0x40004080));$ 

To understand why we define ports this way, let's break this port definition into pieces. First, 0x40004080 is the address of Port Abit 5. If we write just #define PA5 0x40004080 it will create

data = 0x40004080:

which does not read the contents of PA5 as desired. This means we need to dereference the address. If wewrite #define PA5 (\*0x40004080) it will create

data = (\*0x40004080);

This will attempt to read the contents at 0x40004080, but doesn't know whether to read 8, 16, or 32 bits. So the compiler gives a syntax error because the type of data does not match the type of (\*0x40004080). To solve a type mismatch in C we **typecast**, placing a (new type) in front of the object we wish to convert. We wish force the type conversion to unsigned 32 bits, so we modify the definition to include the typecast,

#define PA5 (\*((volatile uint32\_t \*)0x40004080))

The **volatile** is added because the value of a port can change beyond the direct action of the software. It forces the C compiler to read a new value each time through a loop and not rely on the previous value.

```
#include "inc/tm4c123gh6pm.h" ] -> herder file has all *defines for all Ports
void PortF Init(void){
 while ((SYSCTL_PRGPIO_R&0x00000020) == 0) {}; // ready? -- Wait Port F to be ready
 GPIO PORTF LOCK R = 0x4C4F434B; // 2) unlock GPIO Port F
 GPIO PORTF CR R = 0x1F; // allow changes to PF4-0
GPIO PORTF DIR R = 0x0E;
                               // 5) PF4,PF0 in, PF3-1 out
 GPIO PORTF PUR R = 0x11;
                               // enable pull-up on PF0 and PF4
                                                            PF4 PF3 PF2 PF1 PF0
GPIO PORTF DEN R = 0x1F;
                               // 7) enable digital I/O on PF4-0
                              Switches - check again 0 x 1
uint32 t PortF Input(void){
return (GPIO_PORTF_DATA_R&0x11); // read PF4,PF0 inputs
                                                                          DEN
void PortF_Output(uint32_t data){ // write PF3-PF1 outputs
GPIO PORTF DATA R = data;
```

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The function PortF\_Input will read from all five Port F pins, and return a

value depending on the status of the input pins at the time of the read. As shown in Figure 4.13, when writing to an I/O port, the input pins are not affected, and the output pins are changed to the value written to the port. That value remains until written again. The function PortF\_Output will write new values to the three output pins. The #include will define symbolic names for all the I/O ports for that microcontroller. The header files are in the inc folder. Use the one for your microcontroller. #include "inc/tm4c123qh6pm.h"

#include inc/tin4c123gnopm.n	
me operation civil demplo word de vola  2- clock person amor portet portet  Cycles	LDR R1, =SYSCTL_RCGCGPIO_R ; 1) activate clock for Port F