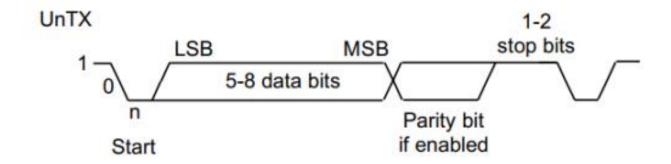
CSE 211: Introduction to Embedded Systems

Section 7

Frame

عبارة عن data و شوية headers قبل و بعد

بيبعت serial bits على ال serial bits على ال frame بتاعة ال format



UART Registers

	31-12	11	10	9	8	7-0			Name
\$4000.C000		OE	BE	PE	FE	DATA			UART0_DR_R
	31–3				3	2	1	0	
\$4000.C004					OE	BE	PE	FE	UART0_RSR_R
	31-8	7	6	5	4	3		2-0	
\$4000.C018		TXFE	RXFF	TXFF	RXFE	BUSY			UART0_FR_R
	31-16	31–16 15–0							
\$4000.C024		DIVINT							
	31–6				5–0				
\$4000.C028					DIVFRAC				UART0_FBRD_R
	31-8	7	6-5	4	3	2	1	0	
\$4000.C02C		SPS	WPEN	FEN	STP2	EPS	PEN	BRK	UART0_LCRH_R
	31-10	9	8	7	6–3	2	1	0	
\$4000.C030		RXE	TXE	LBE		SIRLP	SIREN	UARTEN	UART0_CTL_R

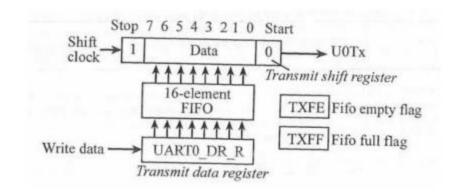
UART Baud Rate Generation

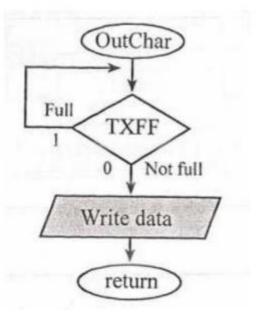
- BRD = IBRD + FBRD
- BRD = UARTSysClk / (ClkDiv * Baud Rate)
- DIVINT = IBRD = INT(BRD)
- DIVFRAC = INT(FBRD * 64 + 0.5)

UART Setup

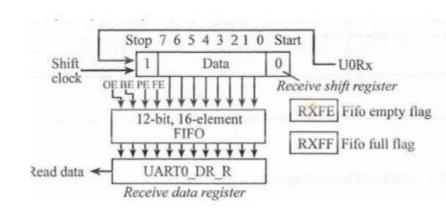
- 1. Enable clock using RCGCUART
- 2. Enable GPIO Clock (SYSCTL_RCGCGPIO_R)
- 3. Disable UART by clearing UARTEN in UARTx_CTL_R
- 4. Write the values for baud rate in UARTBRD and UARTFBRD
- 5. Write the desired parameters (word length, FIFO enable, number of stop bits, and parity enable and type) to UARTLCRH
- 6. Enable UART by setting UARTEN in UARTx_CTL_R
- 7. Set GPIO AFSEL, PCTL, and DEN

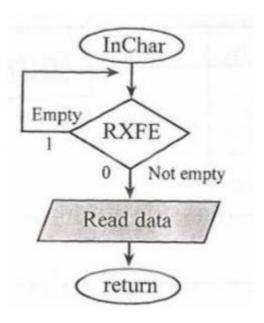
UART Transmit





UART Receive





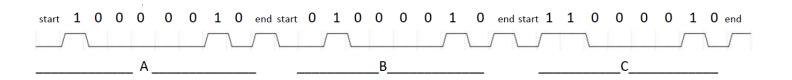
- Assume System clock frequency=16MHz. Find the values for the divisor registers of UARTIBRD and UARTFBRD for the following standard baud rates:
 - (a) 4800 (b) 9600 (c) 57,600 (d) 115,200

By default, 16 MHz System Clock is divided by 16 before it is fed to the UART. Therefore, Divisor= 16MHz/(16*BaudRate) = 1MHz/BaudRate.

- (a) 1MHz/4800 = 208.3333, UARTIBRD = 208 and UARTFBRD = (0.3333×64) + 0.5 = 21.8312 = 21
- (b) 1MHz/9600 = 104.166666, UARTIBRD = 104 and UARTFBRD = (0.16666 × 64) + 0.5 = 11
- (c) 1MHz/57600 = 17.361, UARTIBRD = 17 and $UARTFBRD = (0.361 \times 64) + 0.5 = 23$
- (d) 1MHz/115200 = 8.680, UARTIBRD = 8 and UARTFBRD = (0.680 × 64) + 0.5=44

 Assume the baud rate is 9600 bits/sec. Show the serial port output versus time waveform that occurs when the ASCII characters "ABC" are transmitted one right after another. What is the total time to transmit the three characters?

- A 65 -> 0100 0001
- B 66 -> 0100 0010
- C 67 -> 0100 0011



- Each char has 8 bits+ start bit + end bit = 10 bits.
- Time = (10*3) * bit-time = 30 / baud rate = 30 / 9600 = 3.125 mS.

• Write a C function to initialize UARTO with baud rate 9600 bits/s, 8 bits word length, no parity, one stop bit, and FIFO enabled.

```
void UART Init(void) { // should be called only once
SYSCTL RCGCUART R \mid = 0 \times 0001; // activate UARTO
SYSCTL RCGCGPIO R \mid= 0x0001; // activate port A
UARTO CTL R &= \sim 0 \times 0001; // disable UART
UARTO IBRD R = 520; // IBRD=int(80000000/(16*9600)) = int(520.8333)
UARTO FBRD R = 53; // FBRD = int(0.8333 * 64 + 0.5)
UARTO LCRH R = 0 \times 0070; // 8-bit word length, enable FIFO 001110000
UARTO CTL R = 0x0301; // enable RXE, TXE and UART 001100000001
GPIO PORTA AFSEL R \mid = 0 \times 03; // enable alt function PAO ,PA1
GPIO PORTA PCTL R = (GPIO PORTA PCTL R&0xFFFFFF00)+0x00000011; /*
configure
UART for PAO, PA1 */
GPIO PORTA DEN R \mid = 0x03; // enable digital I/O on PAO, PA1
GPIO PORTA AMSEL R &= \sim 0 \times 03; // disable analog function on PAO, PA1
```

• Write a C function to check if there is data available to be received by UARTO.

**We need to check the empty flag of the receiver, if FIFO buffer is not empty, then there is data available to be received.

```
bool UART0_Available(void) {
return (UART0_FR_R & 0x010 != 0) ? 0 : 1;
}
```

• Write a C function to receive one byte using UARTO.

```
char UART0_Read(void) {
while(UART0_FR_R & 0x0010 != 0); //check if the buffer is empty
return (char) (UART0_DR_R & 0xFF); //return the first 8 bits (Data)
}
```

• Write a C function to transmit one byte using UARTO.

```
void UART0_Write(char data) {
while((UART0_FR_R & 0x0020) != 0); //check if the buffer is full
UART0_DR_R = data;
}
```

• Write a C program that receives from Device1 a lower-case character and transmits its upper-case to Device2.

```
Void read_writeToUpper(void){
  char in;
  char out;
  while(1) {
  in = UARTO_Read();
  out = in - 0x20; // To upper case (ex. a = A + 32)
  UARTO_Write(out);
  }}
```

Thank You