



Spring 2022

MCT 333: Mechatronic System Design

PID Control on Motor using Microcontroller (Discrete Time Control System)

- **Lab Objectives**

- Discrete Approximation of PID Controller Algorithm.
- Understanding How to handle an Encoder using a microcontroller.
- Measuring Speed (RPM) of DC Motor.
- Applying PID Controller using a microcontroller.

- **Lab Requirements**

- Arduino Uno.
- DC Motor with integrated Magnetic Encoder.
- DC Motor Driver.
- 6-12V Power Supply
- 10k Pot

- **Discrete Approximation of PID controller Algorithm**

A PID (Proportional Integral Derivative) is a linear controller that calculates an 'error' value as the difference between a measured Input and a desired setpoint. The controller attempts to minimize the error by adjusting an Output. It is used in industrial control applications to regulate temperature, flow, pressure, speed and other process variables. And is considered one of the most stable controllers.

- **PID Mathematical Formula**

$$U(t) = K_p e(t) + K_i \int_0^t e(t) dt + K_d \frac{dd}{dtt} e(t)$$

Where:

$e(t)$: Error between Measured action and Desired setpoint.

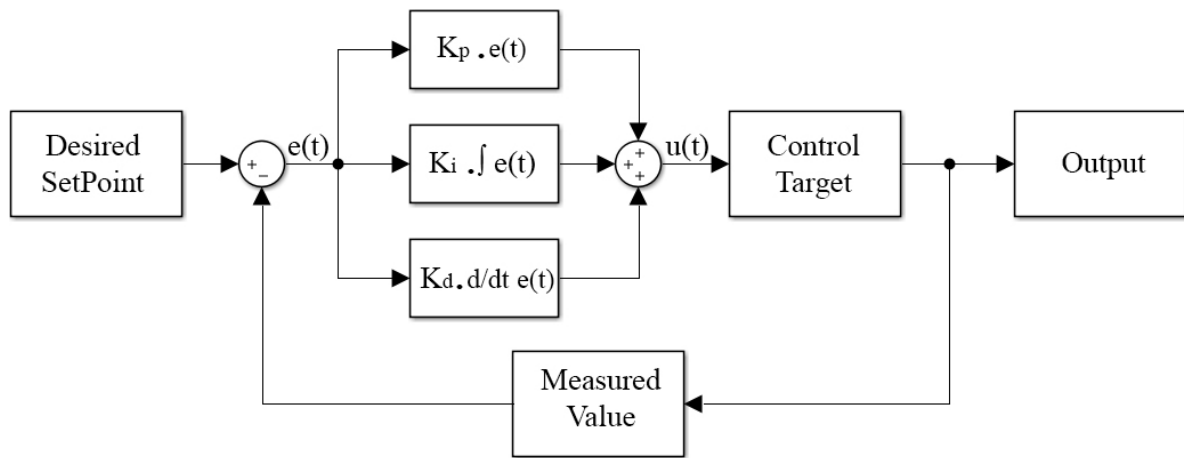
K_p : Proportional Constant Value.

K_i : Integral Constant Value.

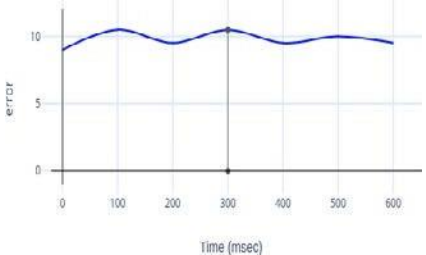
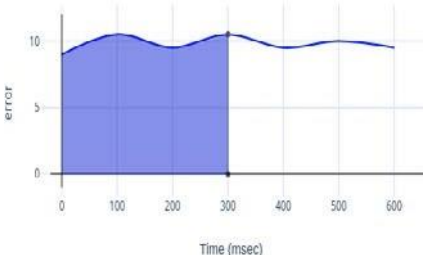
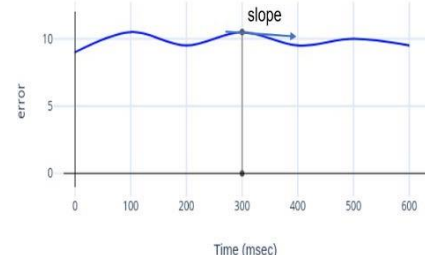
K_d : Derivative Constant Value.

$U(t)$: Output Control Signal.

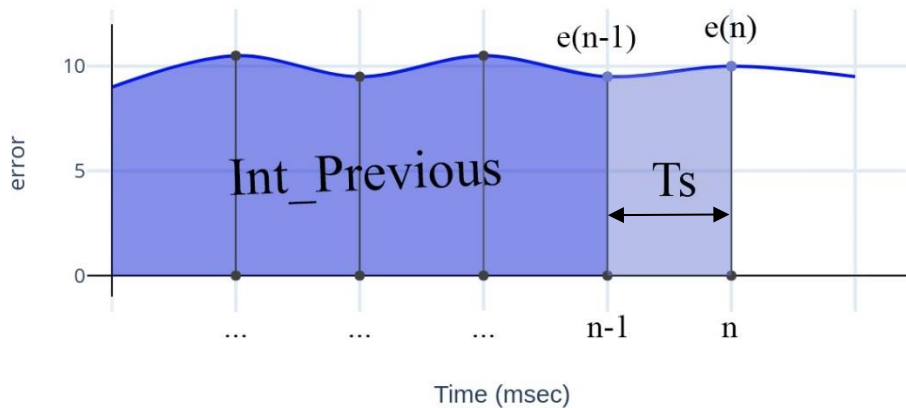
- PID Block Diagram



- PID is a Linear Controller

		
Present	History	Future
<p>K_p: Accounts for present values of the error (e.g. if the error is large and positive, the control variable will be large and negative)</p> <p>K_p: The BIGGER the number the harder the controller pushes.</p>	<p>K_i: Accounts for past values of the error. (e.g. if the output is not sufficient to reduce the size of the error, the control variable will accumulate over time, causing the controller to apply a stronger action.)</p> <p>K_i: the LARGER the number, the larger the settling time.</p>	<p>K_d: Accounts for possible future values of the error, based on its current rate of change.</p> <p>K_d: the BIGGER the number the more the controller dampens oscillations (to the point where performance can be hindered).</p>
$X_p = K_p e(t)$	$X_i = K_i \int_0^t e(t)$	$X_d = K_d \frac{dd}{ddt} e(t)$

- Implementing PID Controller (PID Discretization)



➤ $X_p(n) = K_p \cdot e(n)$

➤ $X_i(n) = K_i \cdot (\text{Area}) = K_i \cdot \left(\frac{T_s \cdot [e(n) + e(n-1)]}{2} + \text{Int_previous} \right)$

➤ $X_d(n) = K_d \cdot (\text{Slope}) = K_d \cdot \left(\frac{e(n) - e(n-1)}{T_s} \right)$

➤ Therefore:

$$X(n) = K_p \cdot e(n) + K_i \cdot \left(\frac{T_s \cdot [e(n) + e(n-1)]}{2} + \text{Int_previous} \right) + K_d \cdot \left(\frac{e(n) - e(n-1)}{T_s} \right)$$

$$= \left[K_p + \left(\frac{K_d}{T_s} \right) + \left(\frac{K_i T_s}{2} \right) \right] \cdot e(n) + \left[\left(\frac{-K_d}{T_s} \right) + \left(\frac{K_i T_s}{2} \right) \right] \cdot e(n-1) + K_i \cdot \text{Int_previous}$$

$$= A \cdot e(n) + B \cdot e(n-1) + C \cdot \text{Int_previous}$$

➤ $A = \left[K_p + \left(\frac{K_d}{T_s} \right) + \left(\frac{K_i T_s}{2} \right) \right]$

➤ $B = \left[\left(\frac{-K_d}{T_s} \right) + \left(\frac{K_i T_s}{2} \right) \right]$

➤ $C = K_i$

Where:

- $e(n)$: Error between Measured action and Desired setpoint at a certain time.
- $X(n)$: Output Control Signal.
- T_s : Sampling Time
- Int_previous : Summation of Area from previous errors.

- Pseudo Code for PID Discretization

```

/*
 * Applying PID Controller on the velocity of a motor
 * Assuming there is a function "readVelocity()" which
 * Which handles the input from the encoder and return
 * the measured Velocity.
 */
//Parameters Initialization

Kp = ...;
Ki = ...;
Kd = ...;

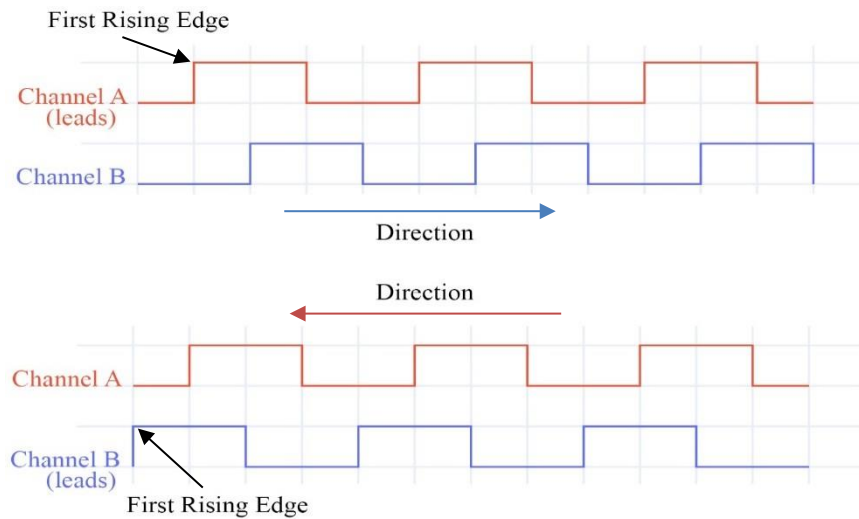
Ts = ...;
A = [Kp + (Kd/Ts) + (Ki.Ts/2)];
B = [(Kd/Ts) + (Ki.Ts/2)];
C = Ki;
e(n) = 0;
e(n-1) = 0;
int_Previous = 0;
omega_desired = 50; //RPM
omega_actual = 0;

// Continuous loop
void loop () {
    omega_actual = readVelocity();
    e(n) = omega_desired -
    omega_actual;
    X(n) = A. e(n) + B. e(n-1) + C. int_Previous;
    analogWrite(..., X(n));
    int_Previous = int_Previous + ((Ts*(e(n)+e(n-1)))/2);
    e(n-1) = e(n);
} // end void loop

```

- **Using Two Channel Encoders**

- **To determine Motor Rotation Direction:**



- **To determine Motor Rotation Speed:**

$$\text{Speed in RPM} = \left(\frac{\text{EncoderPulses}}{\text{Time}} \right) * \left(\frac{1000.0}{\text{EncoderPPR}} \right) * 60.0$$

Ex 1: Reading Direction and Velocity using an Arduino

- download “SimpleTimer.h” library, <https://github.com/jfturcot/SimpleTimer>
- Using an 10k potentiometer as analog input to change the speed of the motor manually.
- Attach the two channels of the encoder to pin 2 and 3 in your Arduino using them as interrupts.

```

1  /*
2   * To Read Velocity or To Use PID Controller Correctly, a constant Time
3   * Interval is required, using SimpleTimer Library for arduino allows
4   * to creat a timer interrupt, the library download link >>
5   * https://github.com/jfturcot/SimpleTimer
6   */
7  #include <SimpleTimer.h>
8
9  //Defining the pins used on the Arduino
10 #define in1 6
11 #define in2 9
12 #define EncoderPinA 2 //Encoder Channel A
13 #define EncoderPinB 3 //Encoder Channel B
14 #define PotValue A0
15
16 //Analog Pot Value
17 int PotVal = 0;
18 //PWM control signal for motor
19 unsigned char pwmOutput = 0;
20
21 //Encoder Counter
22 volatile signed long encoderCount = 0;
23 //Encoder Pin B pervious Value
24 bool perviousPinB = LOW;
25 //Encoder Pulse Per Gearbox output Revolution
26 const float encoderPPR = 2150.0;

```

```

27
29 //Speed in Revolution per Minutes
28 float SpeedRPM = 0.0;
30
31 //Timer Objecr
32 SimpleTimer timer;
33 //Timer interval length in 100 ms
34 const int timerInterval = 100;
35
36 void setup() {
37     pinMode(in1, OUTPUT);
39     pinMode(in2, OUTPUT);
40
41     pinMode(AncoderPinA, INPUT);
42     pinMode(AncoderPinB, INPUT);
43
44     // attach digital pin 3 which is referenced by digit (0)
45     // as an interrupt for the First Encoder pin A
46     attachInterrupt(0, EncoderEvent, CHANGE);
47
48     /*
49      * which allows us to use up to two encoders
50      * attaching digital pin 3 which is referenced by digit (1)
51      * as an interrupt for the Second Encoder pin A
52      */
53     attachInterrupt(1, EncoderEvent, CHANGE);
54
55     // Setting Timer to read motor Speed every 100 msec
56     timer.setInterval(timerInterval, timerRoutine);
57
58     Serial.begin(9600);
59 }
60
61 int EncoderEvent() {
62     /*
63      * In This Lab, using an integrated 2-channel Magnetic Encoder with 49 PPR, which operates as follows:
64      *
65      * _____ Encoder Pin A
66      * _____ Encoder Pin B
67      *
68      * To determine both speed and direction of the motor, it is possible to use one channel as an interrupt,
69      * but it is more accurate to use both channels as interrupts,
70      * if I decide to use the two channels as interrupts use the following code:
71      */
72
73     if (digitalRead(AncoderPinA) == HIGH) {
74         if (digitalRead(AncoderPinB) == LOW && previousPinB == LOW) {
75             // clockwise direction
76             encoderCount++;
77             // motorDirection = 'CW';
78             previousPinB = LOW;
79         } else if (digitalRead(AncoderPinB) == HIGH && previousPinB == HIGH) {
80             // clockwise direction
81             encoderCount++;
82             // motorDirection = 'CW';
83             previousPinB = HIGH;
84         }
85     }
86 }

```

```

9SEJ     else if(digitalRead(AnooderPinB)    LOH ** perviousPinB    HIGH){
9f        // oounter-cloc) cwise direction
97        enooderCount--;
           //notorDirecriox = 'CCH':
9?        perviousPinB = LOH;}
90EJ     else if(digitalRead(AnooderPinB)    HIGH ** perviousPinB    HIGH) (
?1        // oounter-clockwise direction
?2        encodexCounc——T
?3        //notorDirectiox = 'CCH':
?4        perviousPinB = HIGH;}
95     }//end if(digitalRead(AnooderPinA)    HIGH)
?f1E     else{ /Zif(digitalRead(AnooderPinA)    LON)
9753     if(digitalRead(AnoOderPinB)    LOH ** perviousPinB    POH){
?9        // oounter-clockwise direction

100        //eororDirecrion = 'CCH':
101        lou        = LOH;}
10253     else if(digitalRead(AnooderPinB)    HIGH ** perviousPinB    LOH){
103        // oounter-clockwise direction
104        enooderCount--:
105        //eororDirecrion = 'CCH':
10f        lou        = HIGH;}
107a     else if(digitalRead(AnooderPinB)    LOH **t perviousPinB    HIGH){
109        // clockwise direction
10?        enxMerCoust++:
110        //motorDirection = 'CH';
111        perviousPinB = LOH;}
112-     else if(digitalRead(AnooderPinB)    HIGH ** perviousPinB    HIGH){
113        // cLockwise direction
114        enooderCount++:
115        ZZmotorDirection = 'CH';
11f        perviousPinB = HIGH;}
117        }ZZend else (digitalRead(&nooderPinA)    LON)
119 }//&nooderEvent ISR
11?

1201Evoid timerRoutine(){
121     PotVaL = analogRead(PotVaLue);
12Z     pwmOutput = map(PotVal, 0, 1023, 0, 2fifi);
123     analogVwrite(in1, pnaoutput):
124     digitalVwrite(in2,LOH);
125     TmedRPE= (euooderGount/exooderPRW*(1000.0/timerInterval*60.0;
12f     enooderCount = 0:
127     Serial.print('Speed RPM=' );
1Z@     Serial.println(TmedRRf1;
128 }
130
131EJvoid loop() (
132     ZZSpeed Pulling teclmique
133     timer.rnn(;
134 }
135

```

Ex 2: PID Library for Arduino

- download “PID_v1.h” library, <https://github.com/br3ttb/Arduino-PID-Library>
- Attach the two channels of the encoder to pin 2 and 3 in your Arduino using them as interrupts.
- Using the PID library with Constants $K_p = 1$, $K_i = 1$, $K_d = 0.01$ (without Tuning).
- Using the same EncoderEvent ISR and the same Velocity function.

```
1  /*
2   * To Read Velocity or To Use PID Controller Correctly, a constant Time
3   * Interval is required, using SimpleTimer Library for arduino allows
4   * to creat a timer interrupt, the library download link >>
5   * https://github.com/ifturcot/SimpleTimer
6   */
7  #include <SimpleTimer.h>
8  /*
9   * Using PID Library for Arduino, the library download link >>
10   * https://github.com/br3ttb/Arduino-PID-Library
11   */
12  #include <PID_v1.h>
13
14  //Defining the pins used on the Arduino
15  #define in1 6
16  #define in2 9
17  #define EncoderPinA 2 //Encoder Channel A
18  #define EncoderPinB 3 //Encoder Channel B
19
20  //Output PWM control signal for motor
21  double pwmOutput = 0;
22  //Input Speed in RPM
23  double SpeedRPM = 0.0;
24  //Required Speed in RPM
25  double Setpoint = 120;
26  //PID tuning parameters
27  float Kp = 1, Ki = 1, Kd = 0.01;
28  //Specify the initial parameters for PID
29  PID myPID(&SpeedRPM, &pwmOutput, &Setpoint, Kp, Ki, Kd, DIRECT);
30
31  //Encoder Counter
32  volatile signed long encoderCount = 0;
33  //Encoder Pin B pervious Value
34  bool perviousPinB = LOW;
35  //Encoder Pulse Per Gearbox output Revolution
36  const float encoderPPR = 2150.0;
37
38  //Timer Object
39  SimpleTimer timer;
40  //Timer interval length in 100 ms
41  const int timerInterval = 100L;
42
```

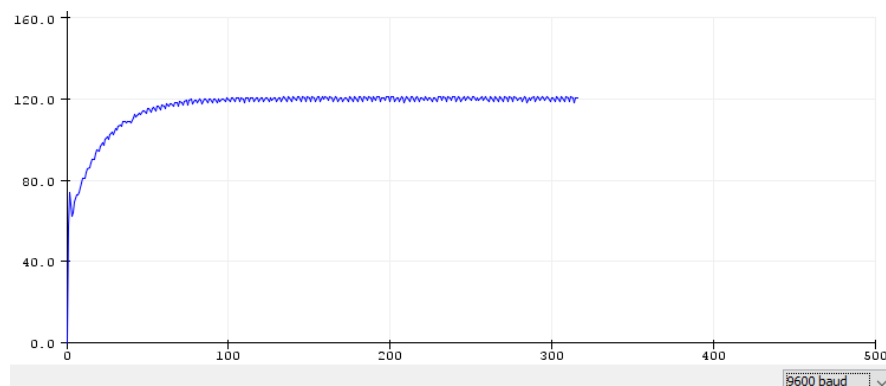


```

43 void setup() {
44     pinMode(in1, OUTPUT);
45     pinMode(in2, OUTPUT);
46     pinMode(EncoderPinA, INPUT);
47     pinMode(EncoderPinB, INPUT);
48
49     // attaching digital pin 2 >> which is referenced by digit (0)
50     //as an interrupt for the First Encoder pin A
51     attachInterrupt(0, EncoderEvent, CHANGE);
52     /*For arduino uno there are two external interrupt pins,
53     * which allows us to use upto two encoders
54     * attaching digital pin 3 >> which is referenced by digit (1)
55     * as an interrupt for the Second Encoder pin A
56     */
57     attachInterrupt(1, EncoderEvent, CHANGE);
58
59     //turn the PID on
60     myPID.SetMode(AUTOMATIC);
61     //Setting Timer to read Motor Speed every 100 mSec
62     timer.setInterval(timerInterval, timerRoutine);
63
64     Serial.begin(9600);
65 }
66
67 int EncoderEvent(){
126
127 void timerRoutine(){
128
129     SpeedRPM = (encoderCount/encoderPPR)*(1000.0/timerInterval)*60.0;
130
131     myPID.Compute();
132
133     analogWrite(in1, pwmOutput);
134     digitalWrite(in2, LOW);
135
136     encoderCount = 0;
137     Serial.print("Speed RPM = ");
138     Serial.println(SpeedRPM);
139 }
140
141 void loop() {
142     //Speed Pulling technique
143     timer.run();
144 }

```

- Motor Speed Graph on serial plotter from Arduino IDE. (Time axis scale: 100 ≈ 10 secs or 100* timerInterval)



Ex 3: PID Library for any Microcontroller

- Attach the two channels of the encoder to pin 2 and 3 in your Arduino using them as interrupts.
- Writing PID controller Equation with Constants $K_p = 2$, $K_i = 1$, $K_d = 0.01$ (without Tuning).
- Using the same EncoderEvent ISR and the same Velocity function.
- Changing the Setpoint, to see the difference in output.

```
1  /*
2   * To Read Velocity or To Use PID Controller Correctly, a constant Time
3   * Interval is required, using SimpleTimer Library for arduino allows
4   * to creat a timer interrupt, the library download link >>
5   * https://github.com/jfturcot/SimpleTimer
6   */
7  #include <SimpleTimer.h>
8
9  //Defining the pins used on the Arduino
10 #define in1 6
11 #define in2 9
12 #define EncoderPinA 2 //Encoder Channel A
13 #define EncoderPinB 3 //Encoder Channel B
14
15 //Timer Object
16 SimpleTimer timer;
17 //Timer interval length in 100 ms
18 const int timerInterval = 150L;
19
20 //Input Speed RPM, PWM Output, Setpoint RPM
21 float SpeedRPM = 0.0, Setpoint = 120.0;
22 unsigned char pwmOutput = 0;
23 unsigned char outMax = 255, outMin = 30;
24
25 int Setpointcount = 0;
26
27 //PID tuning parameters
28 float kp = 2.0, ki = 1.0, kd = 0.01;
29 //Specify the initial parameters for PID
30 float iTerm = 0.0, dTerm = 0.0, prevIntegration = 0.0;
31 float currentError = 0.0, prevError = 0.0;
32
33 //Encoder Counter
34 volatile signed long encoderCount = 0;
35 //Encoder Pin B pervious Value
36 bool perviousPinB = LOW;
37 //Encoder Pulse Per Gearbox output Revolution
38 const float encoderPPR = 2150.0;
39
40 void setup() {
41     pinMode(in1, OUTPUT);
42     pinMode(in2, OUTPUT);
43     pinMode(EncoderPinA, INPUT);
44     pinMode(EncoderPinB, INPUT);
```

```

45
461a /* attaching digital pin 2 >> which is referenced by digit (0)
47    * as an interrupt 2Dr rhe First 6CcDder pin A
48    * For arduino uno rhere are two external interrupt pins,
49    * which allows us tD use upto two encDders
50    * attaching digital pin 3 >> which is referenced by digit (1)
51    * as an interrupt 2Dr rhe Second 6CcDder pin A
52    */
53    attachInterrupt(0, &nooderRveut, CHANGE);
54    attachInterrupt(1, &nooderRveut, CHANGE);

56    //Setting Tiner ro read Motor Speed every 100mSec
57    timer.setInterval(timerInterval, timerRoutine);
58
59    Serial.begin(9600);
60 }

62 int EncoderEvent() {
121
122
123 void timerRoutine() {
124
125     SpeedRPM = (encoderCount/encoderP2R)*(1000.0/timerInterval)*60.0;
126     currentError = Setpoint - SpeedRPM;
127
128     Itezt = ki* ((c zzzzztAxxox+pcevBxxox)/2 + prevIztLegzac?on);
129     dTezm = kd*(currentError-prevIztLegzac?on)/tIza=zIncevaLT
130
131     pwmOutput = Ep*currentError+ iTem + dTerDr
132
133     if(pwmOutput > ourMax) {
134         m*amtPue = o*rMa*I
135     } else if(pwmOutput < ourMin) {
136         p*d)utpuc = ourMin' }

139     analogWrite(in1, pwmOutput);
135     digitalWrite(in0, LOW);
140
141     encoderCount = 0;
142     prevInreg*atlonw (kl * currentError);
143
144     Setpointcount++;
145     if(Setpointcount>= 100)
146         Setpoint = 180;
147
148     if(Setpointcount>= 200)
149         Setpoint = 60;
150
151     if(Setpointcount>= 300)
152         Setpoint = 200

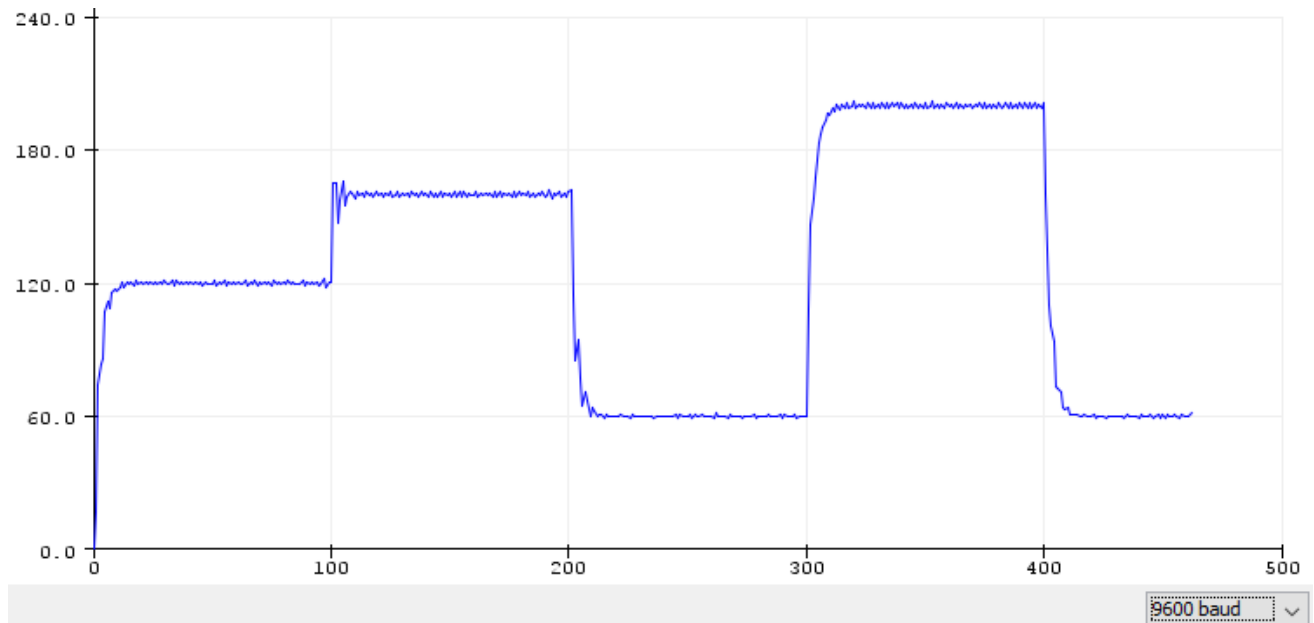
154     if(Setpointcount>= 400)
155         Setpoint = 60;
156
157     Serial.print("Speed RPM = ");
159     Serial.println(SpeedRPM);

160
161 void Loop() {
162     // Speed PuLL Mtg Wcttn1gue

163 }

```

- Motor Speed Output Graph on serial plotter from Arduino IDE.



• Integral/Integrator Windup

When using PID controller, the integrator term continues accumulating and increasing the controller output which results in:

- The controller reaches the actuator physical limits, then the actuator becomes saturated and the system operates in open loop.
- The controller output may become really large which results in large output overshoot.
- The controller signal remains saturated even if the error begins to decrease, and windup induced lag is introduced to the system.

As a solution, an anti-windup compensator that prevents the error from building up excessively in the integral term of the controller.

