

Agile Experiential Learning Series - RPG Retrospective Workshop - 不知道怎麼主持回顧會議嗎? 來體驗看看就知道了

Juggernaut Liu

Hello! I am Juggernaut



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- juggernaut j
- **f** Chao-Kung Liu
- in Chao Kung Liu
- Juggernaut's Agile Stories

- Scrum Drawing GameCreator
- Developer /
- Scrum Master /
- Team Lead /
- Technical Agile Coach /
- Agilecommunity.tw Volunteer
- Speaker /
- Dlagger /

工商服務

- Scrum Drawing Game (公開課程, 社群課程)
- Product Drawing Game (內訓課程)



Outline

- Check in
- What's the Retrospective
- RPG Practice 1
- Fishbowl Retrospective
- How to run the Retrospective
- RPG Practice 2
- Retrospective of Retrospective
- Q & A

Game Rule

Time Boxed





Be a professional actor



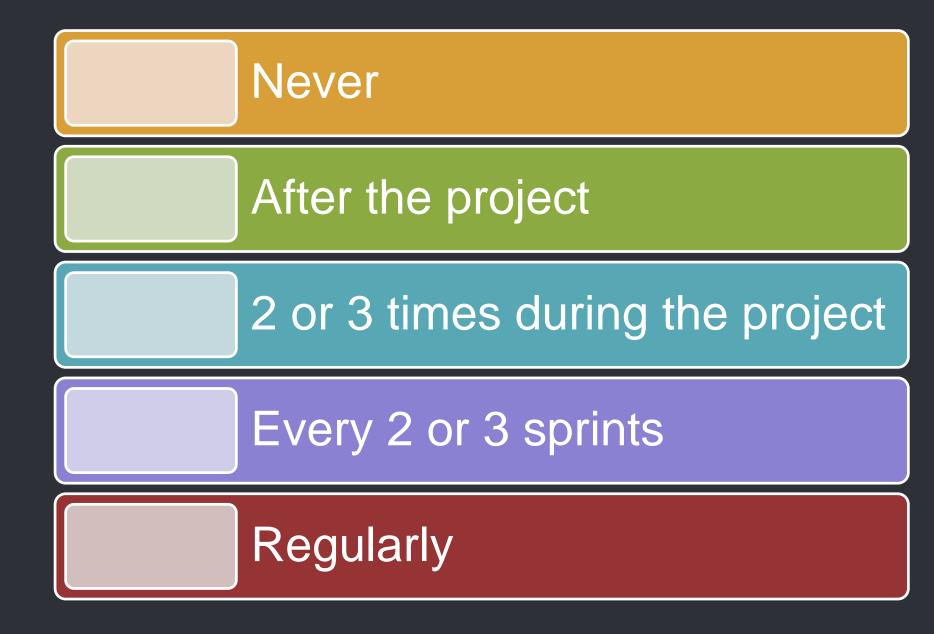
Hear "Ding", please raise your hand and look at me!



Survey



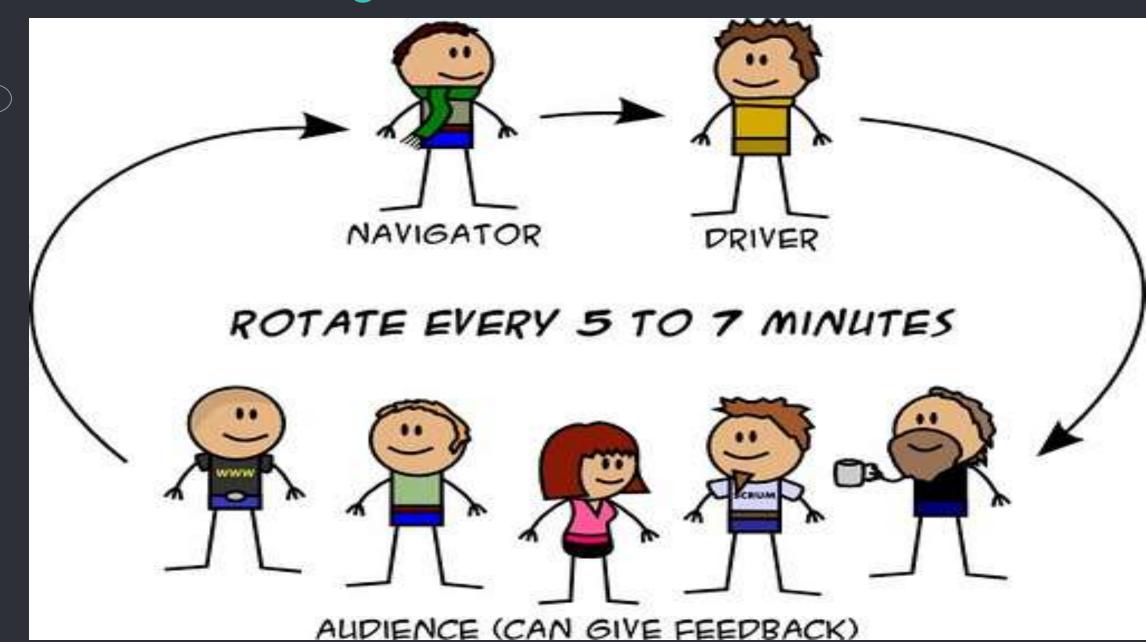
How often do you run the "retrospective"?



Who is retrospective master?



Takes turns being a facilitator



Check in

Drawing Practices

Who am I (name)?

I think who I am in the team.

Our team size

Our current retrospective

What do I want to learn in the class?

Check in -Tell my story



What is Retrospective?

Survival of the fittest

"It is not the strongest of the species that survive, nor the most intelligent, but rather the one most adaptable to change."

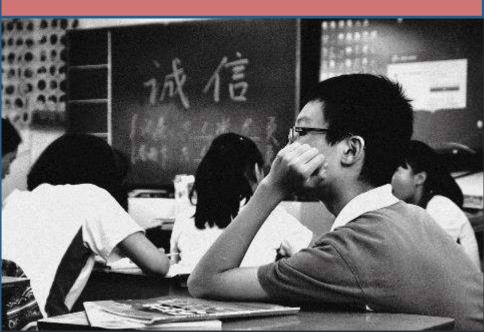
> Charles Darwin 1809 - 1882

Everyone must has experienced the retrospective



After games

After exams



Postmortem, and Retrospective

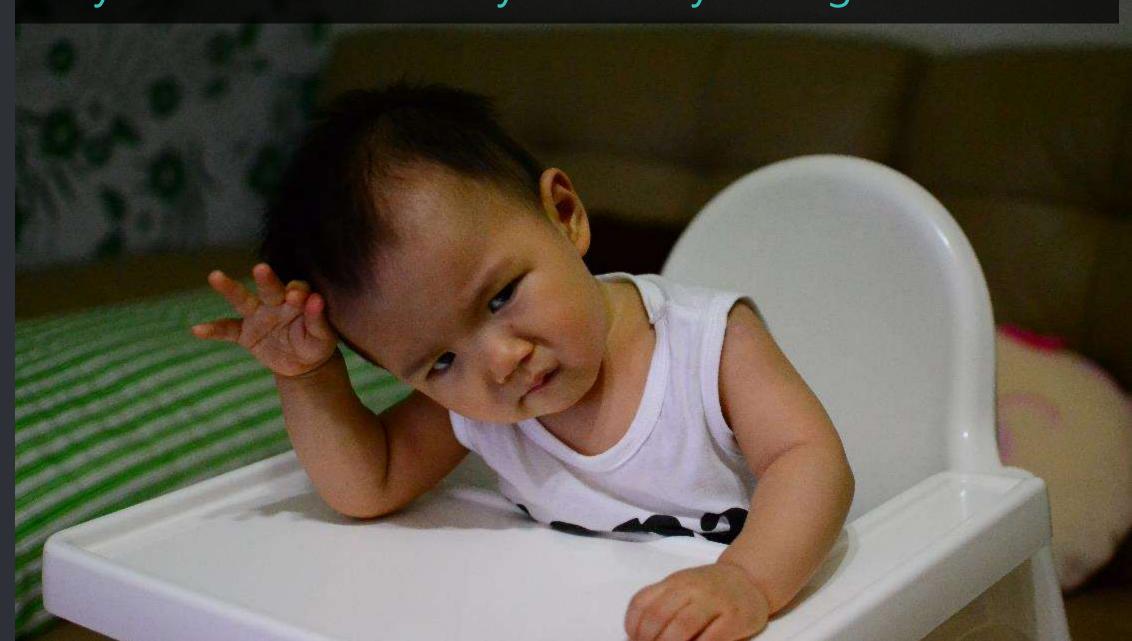


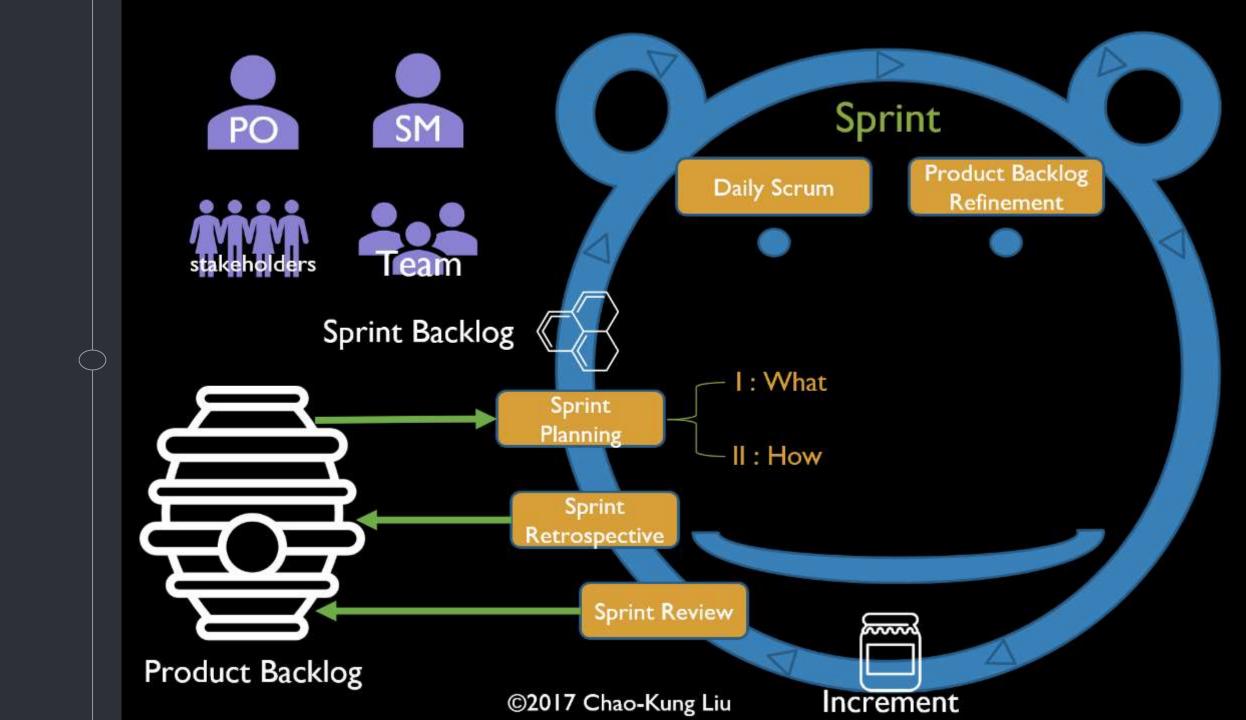


Postmortem

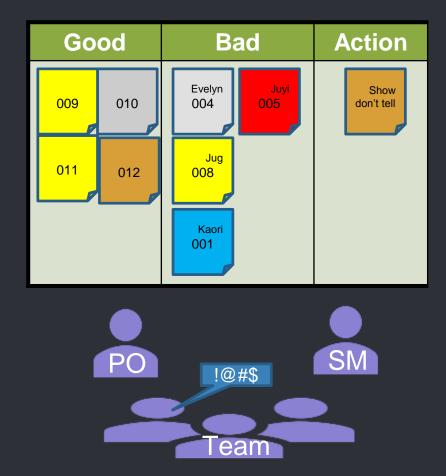
Retrospective

Do you remember what you did 3 years ago ?





Sprint Retrospective



Improve Process

Lessons Learned

Improve Engagement

The Retrospective Prime Directive

Regardless of what we discover, we understand and truly believe that everyone did the best job they could, given what they knew at the time, their skills and abilities, the resources available, and the situation at hand.

3 pillars of retrospective

Retrospective

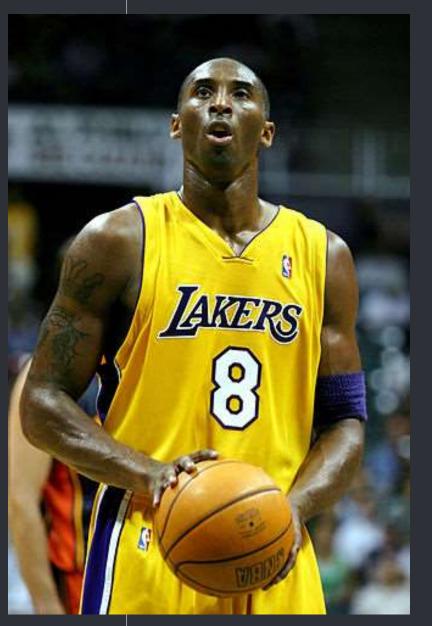
Transparency

Inspection

Adaptation



Actor – Kobe Bryant



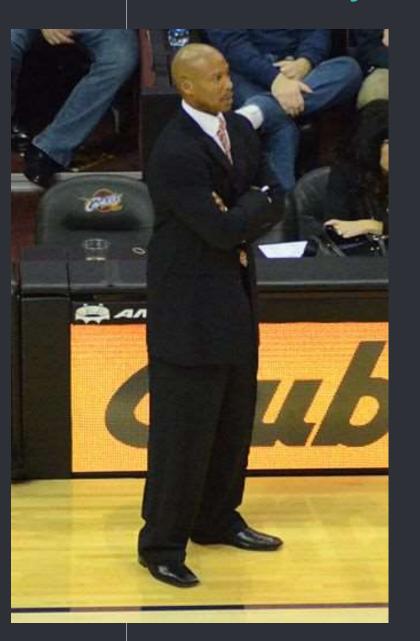
- Kobe Bean Bryant , 1996年首次在NBA出 賽,2016年球季結束後退休,在他為洛杉 磯湖人效力的20年職業生涯中,總得分達 到33,643分,位居NBA歷史第三位,並取 得5次總冠軍,2次總決賽最有價值球員,1 次年度最有價值球員,2次得分王。另外11 次入選NBA最佳陣容,18次入選全明星賽, 以及2屆奧運會金牌。
- ■球隊老大
- 霸氣十足
- 求勝欲望強烈

Actor – Jeremy Lin



- Jeremy Lin,畢業於哈佛大學,是第二個進入NBA的哈佛大學畢業生。
- 尼克隊初期也未有上場機會,直到2012年2月,林書豪上場後,協助尼克7連勝,引起全世界的注意,此後成為先發球員,此一現象被媒體稱為「林來瘋」(Linsanity)
- 2014年湖人球季開始不久,由先發球員,轉為替補球員。為替補的控球後衛或得分後衛。
- 球場模範生 , 好好先生

Actor – Byron Scott



- Byron Scott , NBA教練。
- 從2014年開始湖人隊執教後,執教風格頗 受爭議。多次怒斥隊上球員防守不好,被隊上球員公開批評Scott的戰術根本光說不練。
- 湖人時期領軍戰績相當難看,連兩年都居聯盟墊底,總共拿38勝126敗,甚至沒給新秀足夠的上場時間,與湖人球員之間的關係相當緊繃。
- 謠傳聽從公司指令盡全力搶狀元籤

Choose your role



Play Ball

Rehearsal



Replay

5:00

5:00



Let's run the retrospective!

Group 1 run the Retrospective

Group 2 observe the group 1

Let everyone focus on the topic ?

12:00

05:00

Let's run the retrospective!

Group 2 run the Retrospective

Group 1 observe the group 2

10:00

05:00

Retrospective Bomb





Take a break!

How to run the Retrospective?

Before the retrospective

Set the goal

Create a relaxing atmosphere

Adjust your mindset

Plan the retrospective

Set the goal



Sprint Retrospective



Critical Issues



New Year's Resolution

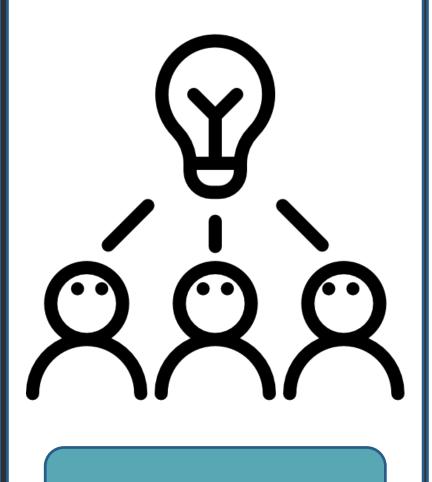
Create a relaxing atmosphere



Adjust your mindset



Curious

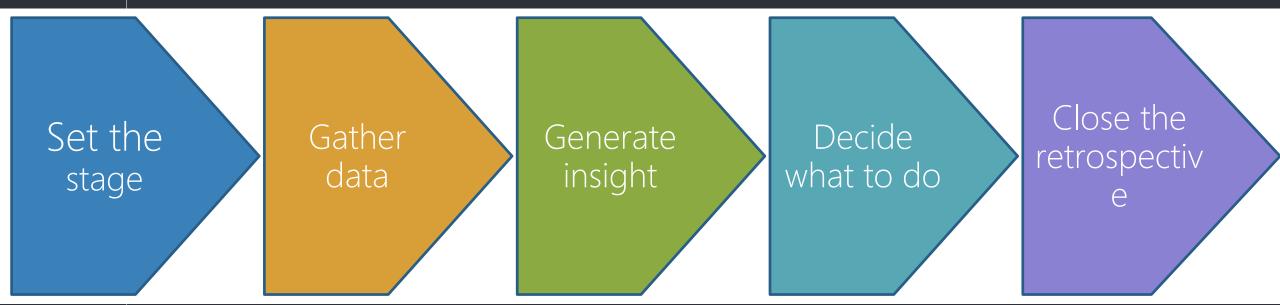


Open-minded



Neutral

Plan the retrospective



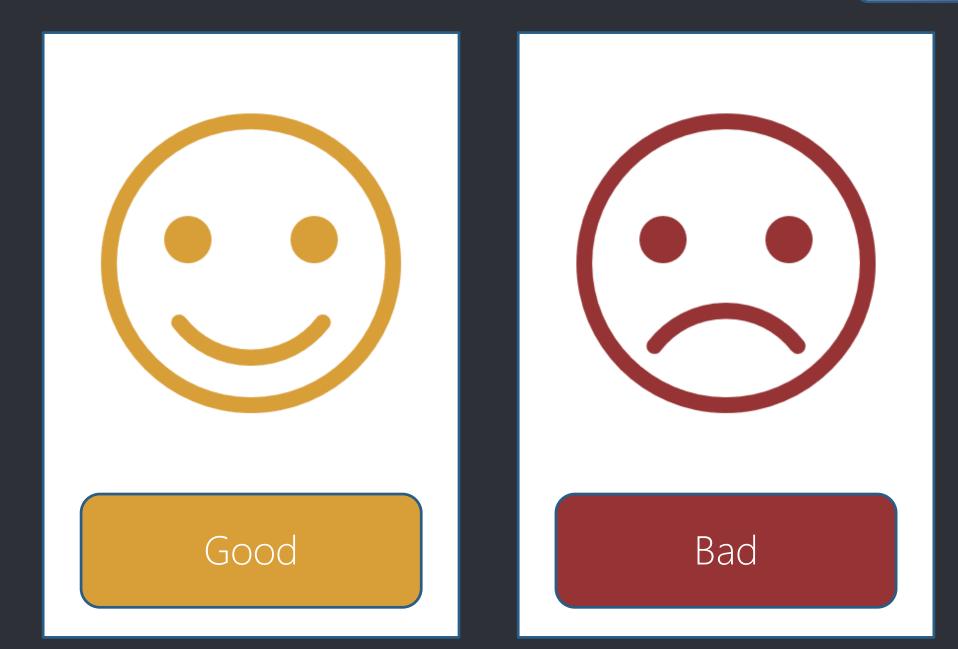
Agile Retrospectives



Review the past and look forward to the future

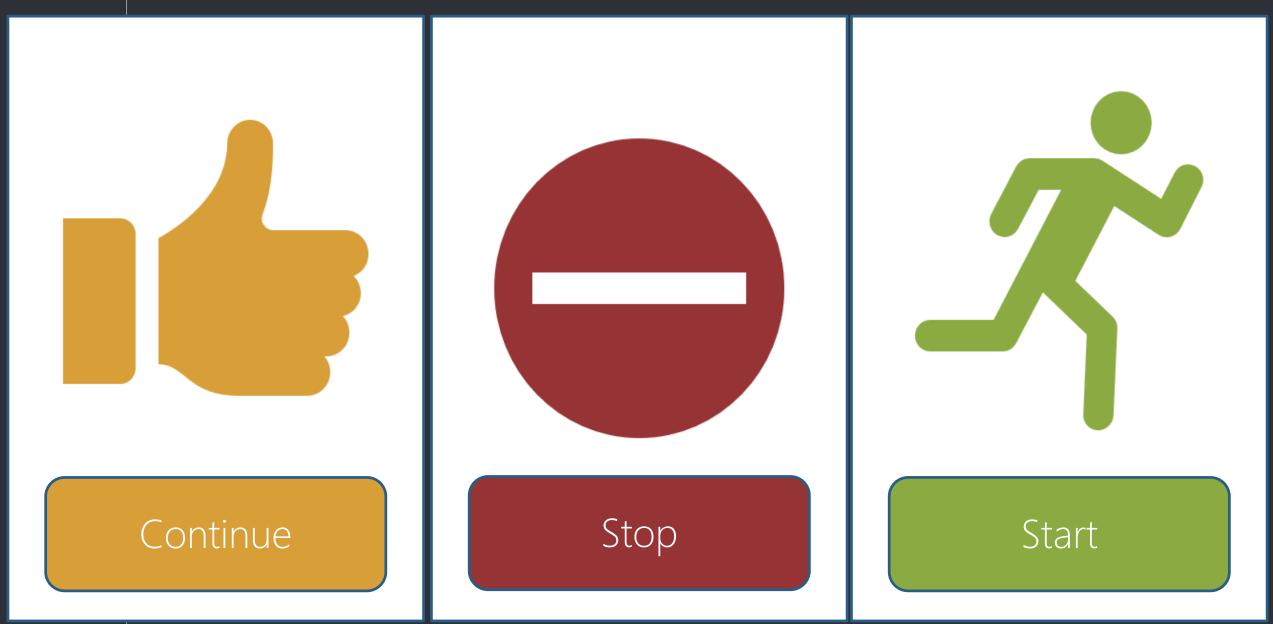


Good & Bad



Continue, Stop, and Start













Discovery

(Appreciate the best things)

Dream

(Imagine what might be)

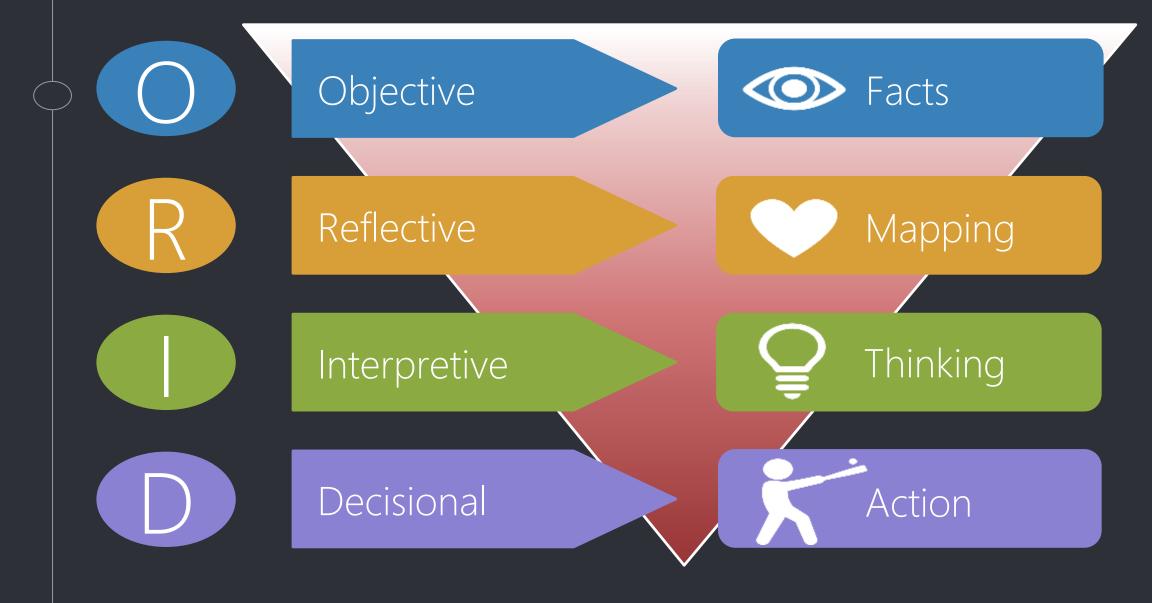
Design

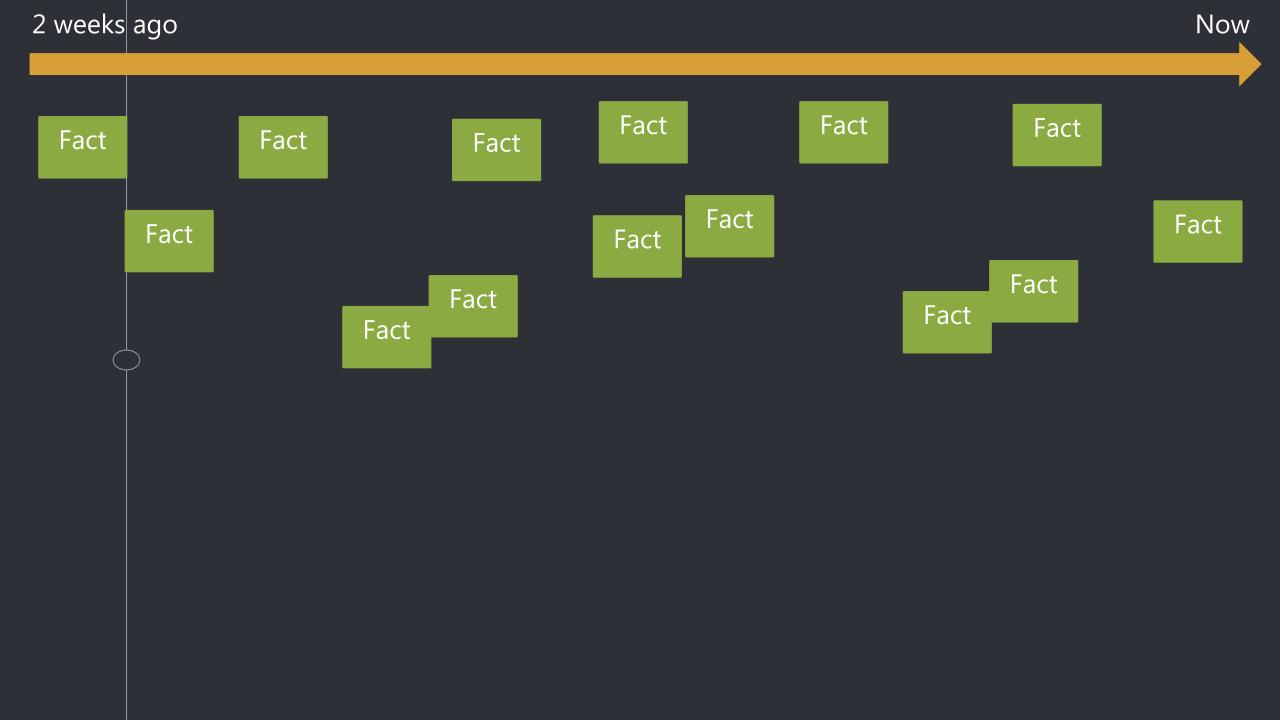
(Plan what should be)

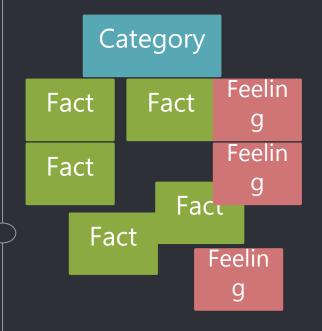
Delivery

(Create what will be)

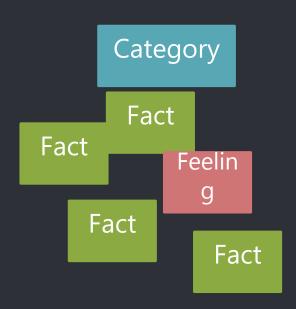
ORID (Focused Conversation)

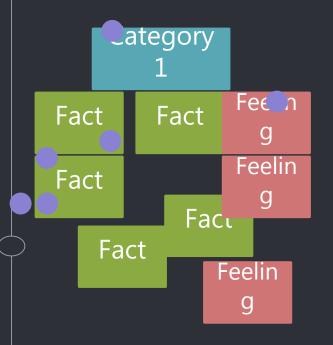




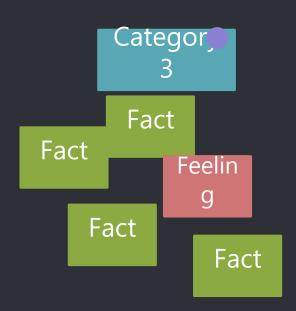




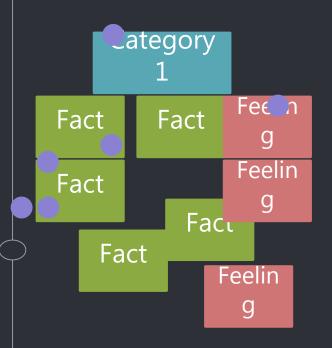








2 weeks ago



WHY

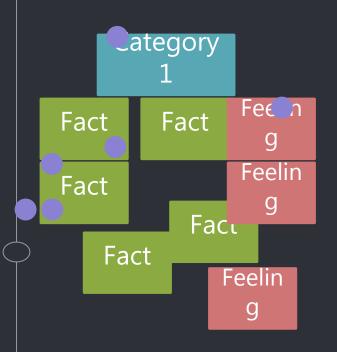
Reaso n

Reaso

n

Reaso n 2 weeks ago





WHY

Reaso n

Reaso

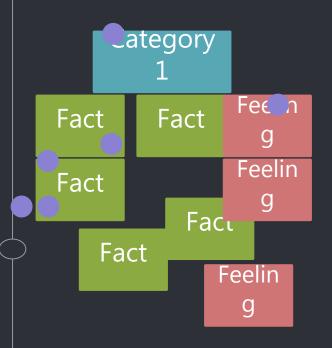
n

Reaso n

Action

Action 1

Action 2



WHY

Reaso n



Reaso n

Reaso n

Action

Action1

Action1 Andy

#Book - 學問 ORID



The Art of Focused Conversation

100 Ways To Access Group Wisdom In The Workplace

100種提問力、創造200倍企業力 有資訊又有效果的關係清通 課你不再場所用額

和禁意・受相酬職(Brian Stanfeld)主規 MARKATOR F (BOX (NAM) KRID WE

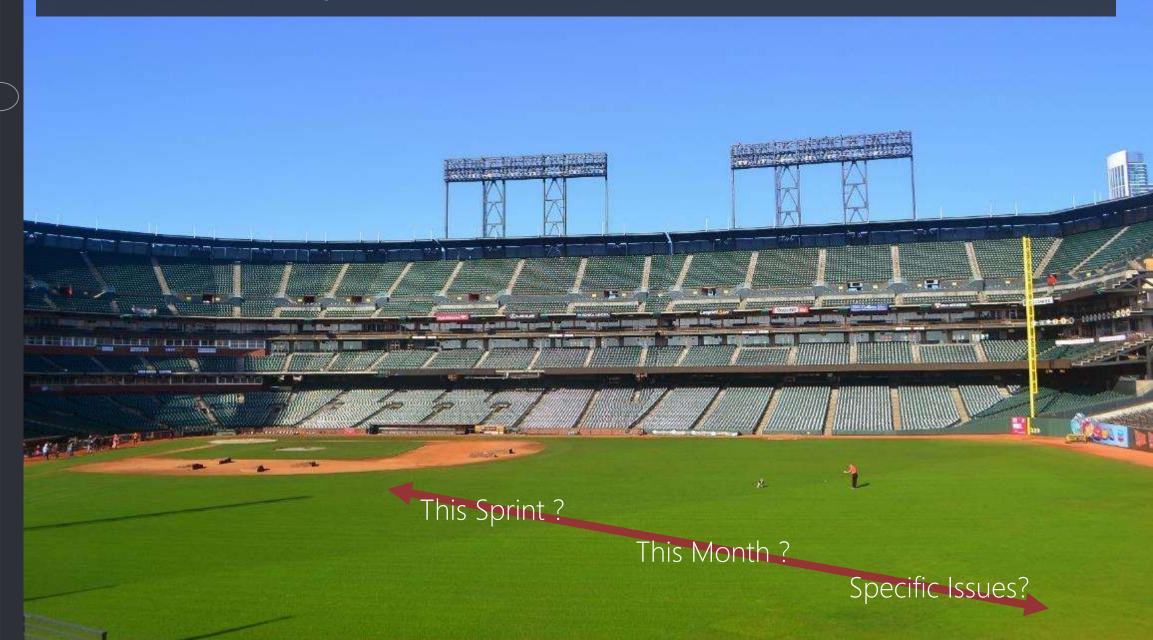
More retrospective plans

Planning your next agile retrospective? Start with a random plan, change it to fit the team's situation, print it and share the URL. Or browse around for new ideas! Is this your first retrospective? Start here! Run great agile retrospectives: Get all activities and more for your ebook reader! Check out the Retromat ebook! Current Plan ID: 42-86-66-100-34 Postcards (#42) SET THE STAGE Participants pick a postcard that represents their thoughts / feelings Source: Corinna Baldauf Bring a stack of diverse postcards - at least 4 four times as many as participants. Scatter them around the room and instruct team members to pick the postcard that best represents their view of the last iteration. After choosing they write down three keywords describing the postcard, i.e. iteration, on index cards. In turn everyone hangs up their post- and index cards and describes their choice.

https://plans-for-retrospectives.com/en/

Tips

Define the scope



JUGG's real case – someone leaves

■ Six Thinking Hats

Time-boxed



Avoid overtime

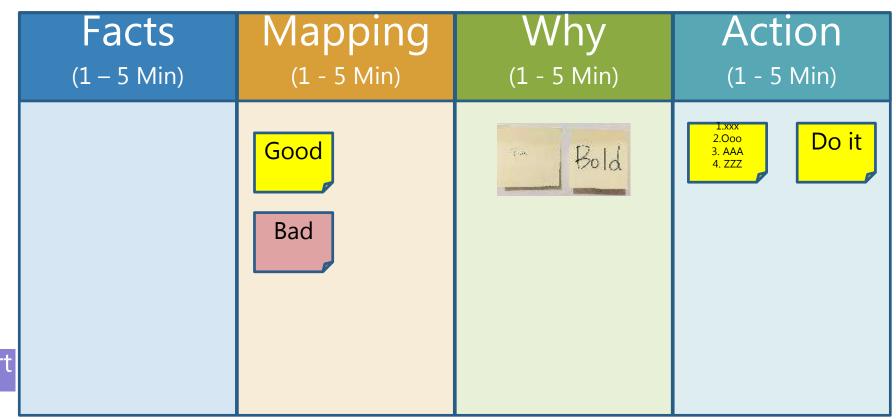
Prioritize your ideas

Converge Ideas

Visualization



Board

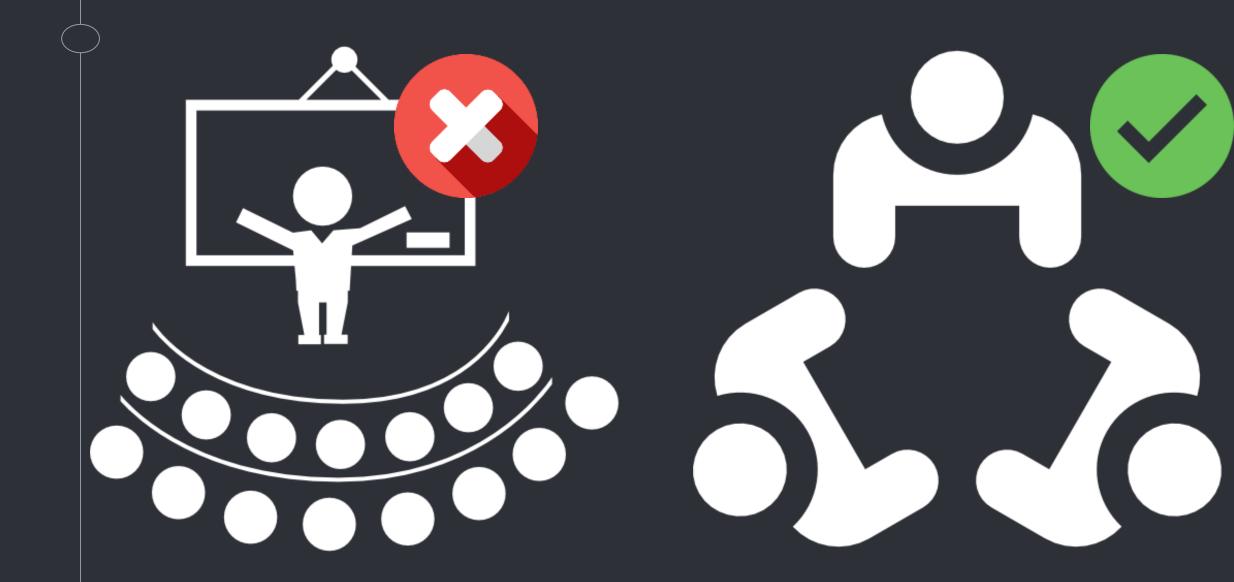




Timeline

Start Time End Time

Drive Engagement – Build an equal environment



Drive Engagement – Build an equal environment

Write down the post-it first

In the first round, everyone has to just share one idea.



Drive Engagement – Avoid anchor effect



Everyone writ es down the post-it first

Drive Engagement – Be close to the board



Drive Engagement – Do it Together

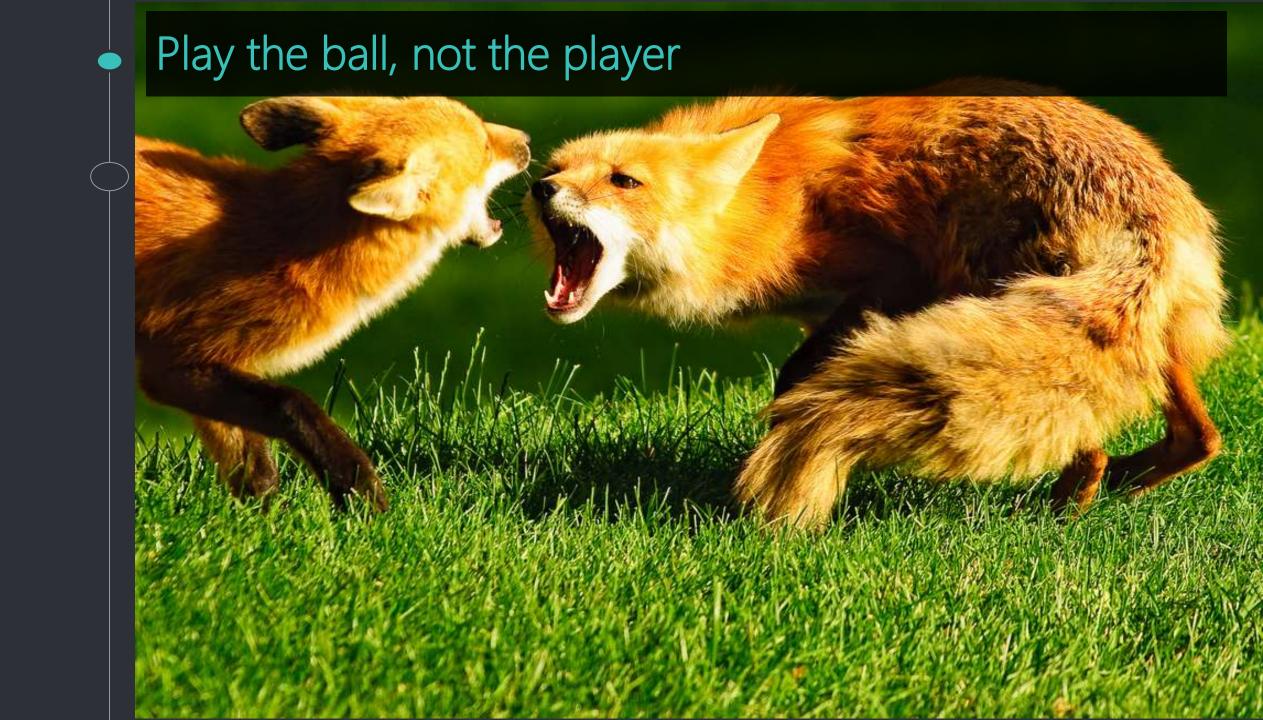


Play for keeps



Action Items





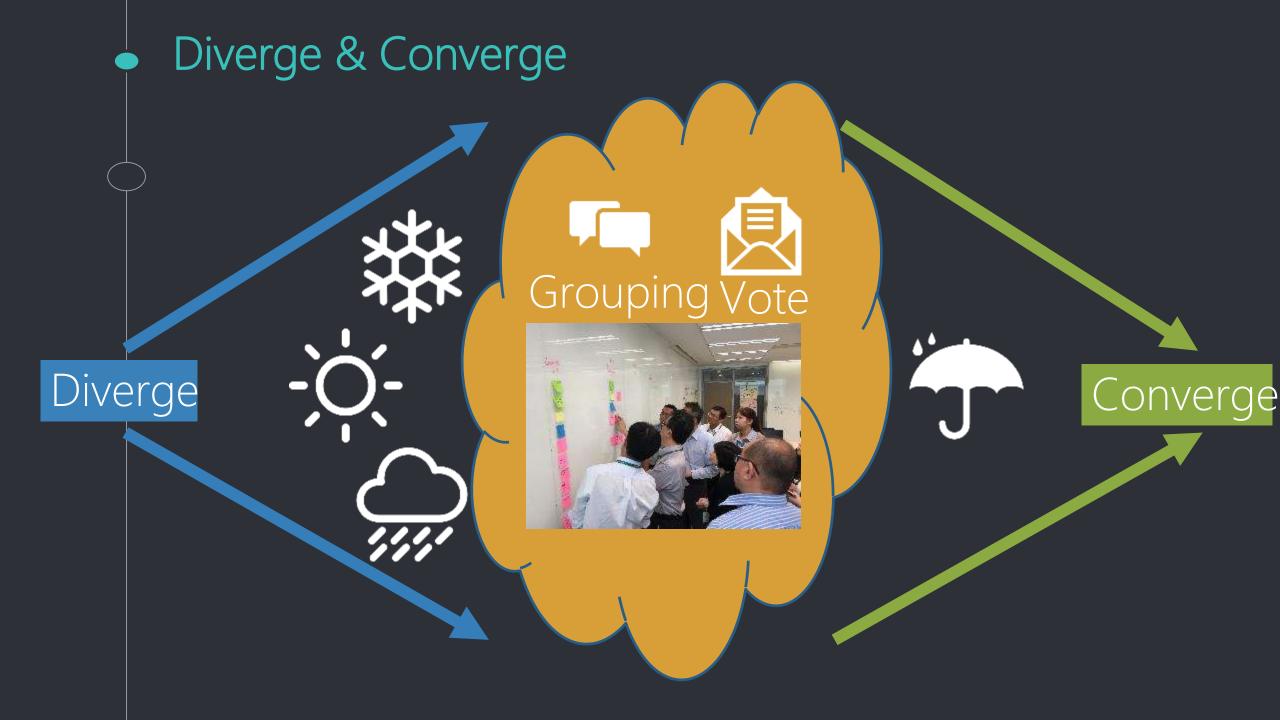
Encourage team members

Do not forget to encourage and thank members who did the good job

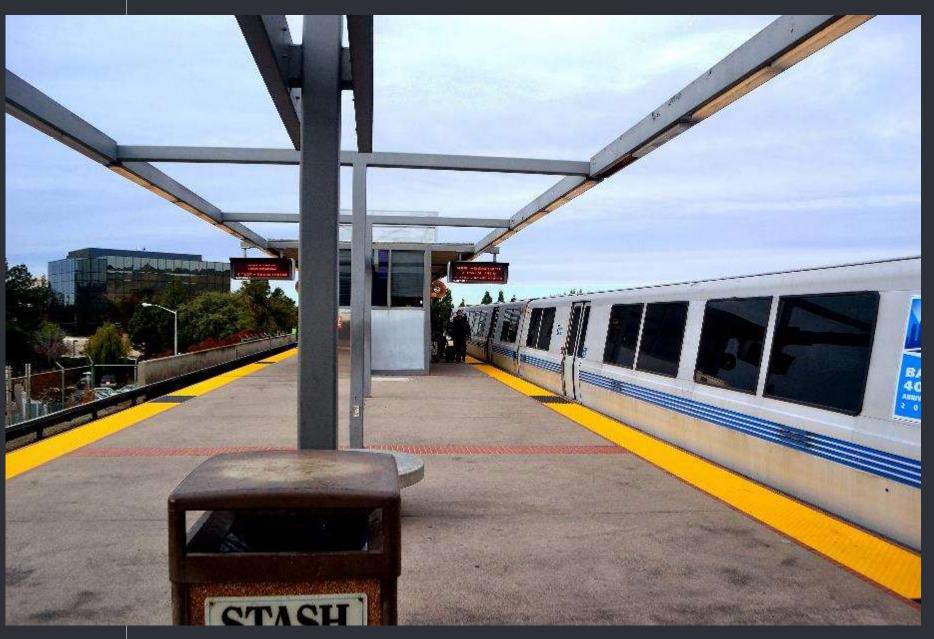
Good	Facts	Mappin g	Why	Action







Run it regularly

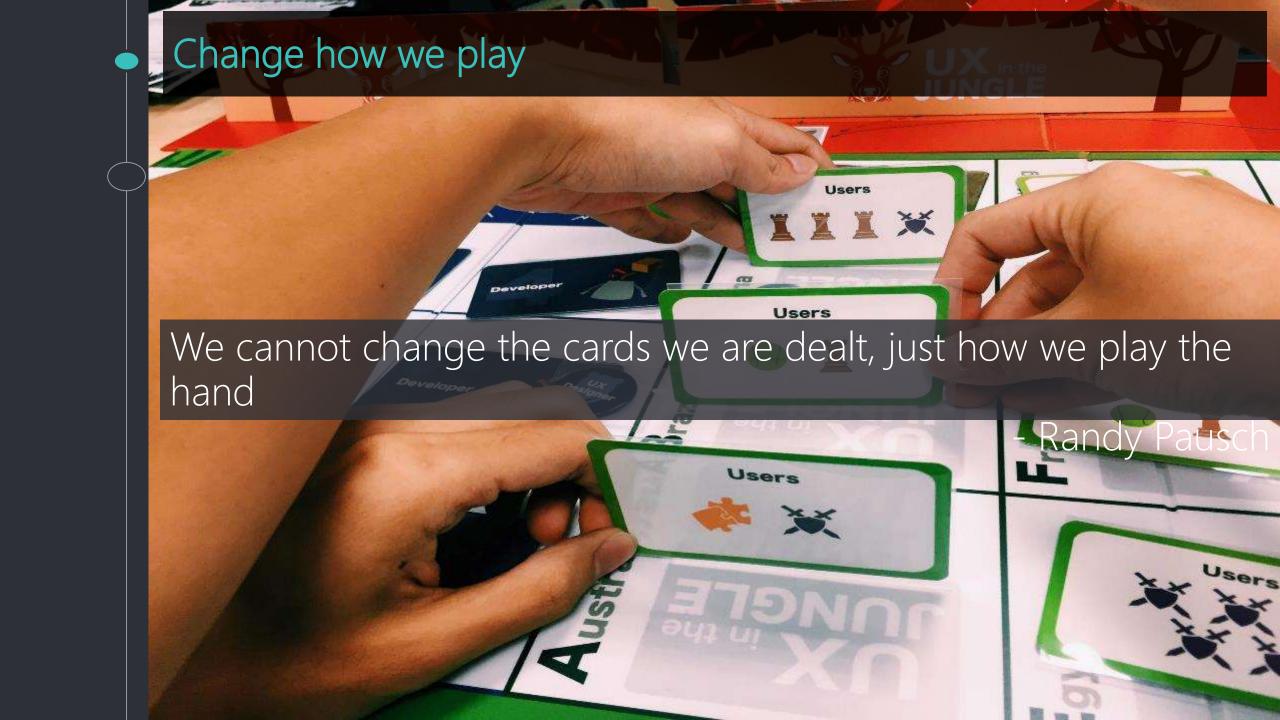




Inspect the transparency



Nothing A little Some A lot Everything



Try the How Might We Question

How might we avoid the same error ?



Retrospective Practice – Team Task

Actor – Captain John H. Miller



- 約翰·H·米勒上尉 (Captain John H. Miller) , 陸軍遊騎兵第二營C連連長。
- 被上級指派組織一支8人小隊深入敵後,只 為在人海茫茫、槍林彈雨中找出生死未卜的 二等兵雷恩,並將其平安送回後方。
- 戰前為高中老師,有道德感

Actor – Michael Horvath



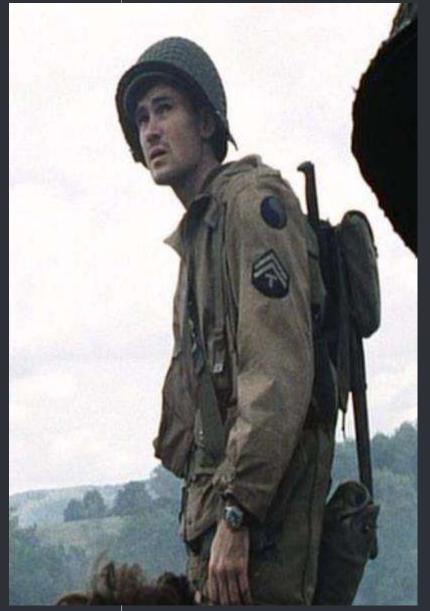
- 麥可·霍瓦特上士 (Technical Sergeant Michael Horvath),陸軍遊騎兵第二營C連三等士官長。
- 忠心耿耿並全力支持 Captain John H. Miller

Actor – Richard Reiben



- 理察·萊賓一等兵 (Private First Class Richard Reiben) , 陸軍遊騎兵
- 時常懷疑任務的必要性
- 不爽老闆

Actor – Timothy E. Upham



- 5級技術士官蒂莫西·E·厄本(Technician 5th Grade Timothy E. Upham),第29步兵師、文書兵
- 毫無戰爭經驗
- ■非常理想的學院派

Choose your role



Play Ball

Rehearsal



Replay

5:00

5:00





Retrospective of Retrospective

What's our challenge?

Members are afraid to talk more.





05:00

02:00

What's your goal and action?

Check out – Share my action



Thanks!

ANY QUESTIONS?

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CREDITS

- Special thanks to all the people who made and released these awesome resources for free:
- Presentation template by <u>SlidesCarnival</u>
- Photographs by <u>Unsplash</u>