

# Why Deep Learning rocks

A philosophical note

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No free lunch

# No free lunch theorem

No free lunch theorem states that in **average** all learning algorithms are equally bad at learning.

Examples:

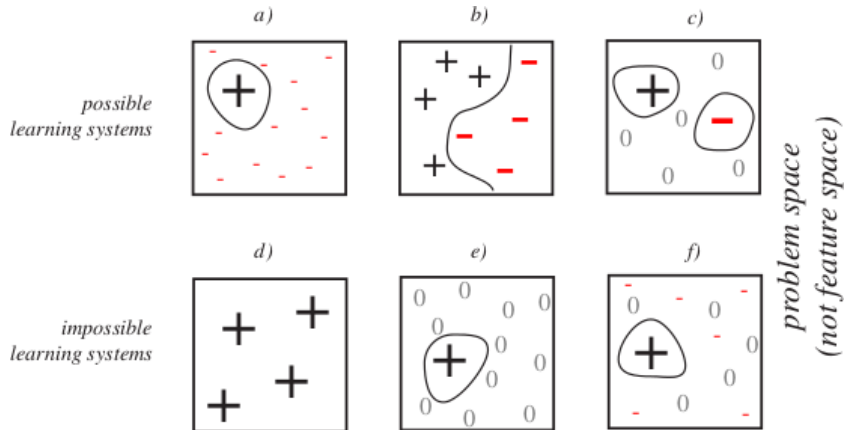
› crazy algorithm:

$$f(x) = \left[ \sum_i x_i \right] \bmod 2$$

› SVM

perform equally well in **average**.

# No free lunch theorem



# Is Machine Learning useless?

## Why we use Machine Learning at all?

- › a learning algorithm makes some prior assumptions;
- › performs well under these assumptions,
- › but it must perform badly elsewhere.

The main task of data scientists is to identify correctly assumptions from problems description.

# Traditional Machine Learning

- › analyse the problem;
- › make assumptions about the problem;
- › pick an algorithm from a toolkit (e.g. sklearn);
- › provide assumptions suitable for the algorithm (**feature engineering**).

# Discussion

- › this approach works well for traditional datasets with a small number of features:
- › e.g. Titanic dataset:

passenger class	sex	age	fare	...
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Essentially, performance of the algorithm depends data scientist's ability to generate features.

- › but our abilities are limited.

# Kitten





# Kitten

```
[[ 22  25  28  32  29 ..., 58  36  35  34  34]
 [ 26  29  30  31  36 ..., 65  38  42  41  42]
 [ 27  28  31  30  40 ..., 84  58  51  52  44]
 [ 27  26  27  29  43 ..., 90  70  60  57  43]
 [ 20  26  28  28  31 ..., 83  73  62  52  45]
 ...,
 [173 187 180 183 184 ..., 170 227 244 219 199]
 [193 199 194 188 185 ..., 181 197 201 209 187]
 [175 177 156 166 171 ..., 226 215 194 185 182]
 [161 159 160 187 178 ..., 216 193 220 211 200]
 [178 180 177 185 164 ..., 190 184 212 216 189]]
```

# Solution?

- › edge detection;
- › image segmentation;
- › eyes, ears, nose models;
- › fit shape to recognise nose, ears, eyes, ...;
- › average color of segments;
- › standard deviation of color segments;
- › goodness of fit for segments;
- › kitten's face model;
- › tf-idf???
- › ...
- › feed it to SVM
- › ...

# Deep Learning

# Deep Learning

| Let's learn features!

# How

- › apply some simple transformation to the original input:

$$X \rightarrow f(X) \cdots y$$

# Kitten



- › use convolutions;
- › use convolutions again;
- › and again;
- › and again;
- › ...
- › logistic regression.

# Why deep?

- › new set of features is generated from previous one by a simple learnable transformation;
- › each step increases complexity of feature generation;
- › high-level features (kitten or puppy) are complex ones thus requires a lot of steps;
- › therefore, deep.

# Deep Learning

- › is not a superior algorithm;
- › is not a single algorithm;
- › is a framework;
- › very flexible framework;
- › allows to express our assumptions in much more general way.



# Why DL rocks

Solves much harder problems:

- › purely a human factor:
  - › research time;
  - › limits of our intuition and understanding of the world; A framework:
  - › algorithms are like constructor;
  - › possible to solve almost every possible problem:
    - › classification;
    - › regression;
    - › clasterisation;
    - › sample generation...

# Downsides

- › learning features requires data;
  - › big datasets;
  - › big computational resources (GPUs);
- › there is almost always a better algorithm:
  - › with hand-made features;
  - › probably constructed by a super-intelligent alien.

Summary

# Summary

## Deep Learning:

- › a flexible framework;
- › allows to express you knowledge easier;
- › solves much harder problems.