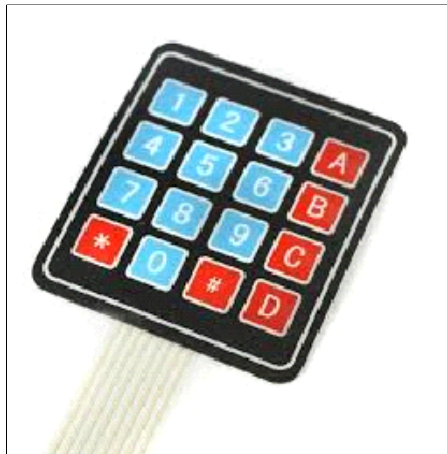
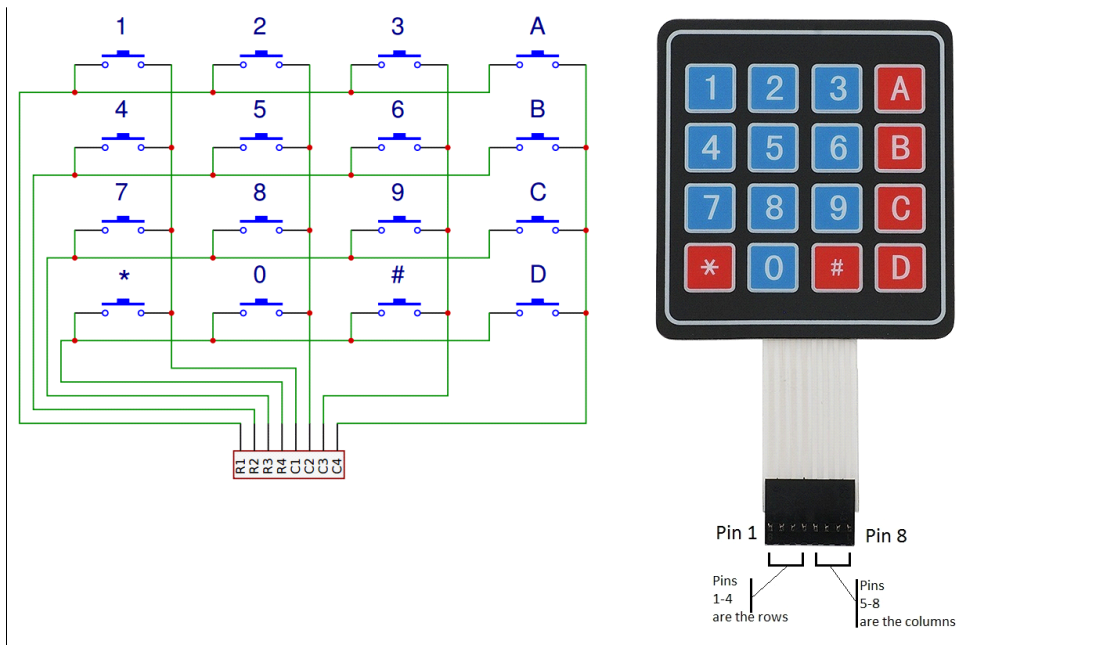




Keypad

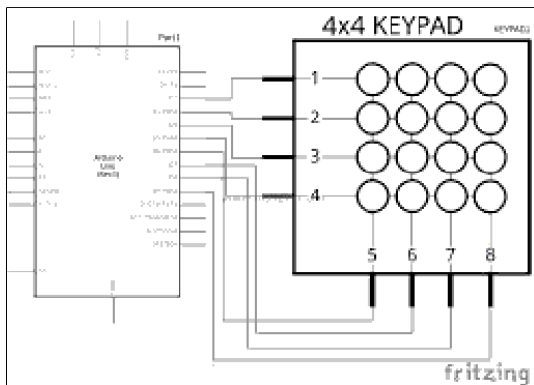


Keypad is a matrix .it' s a group of pushbuttons that connects to each other like that:

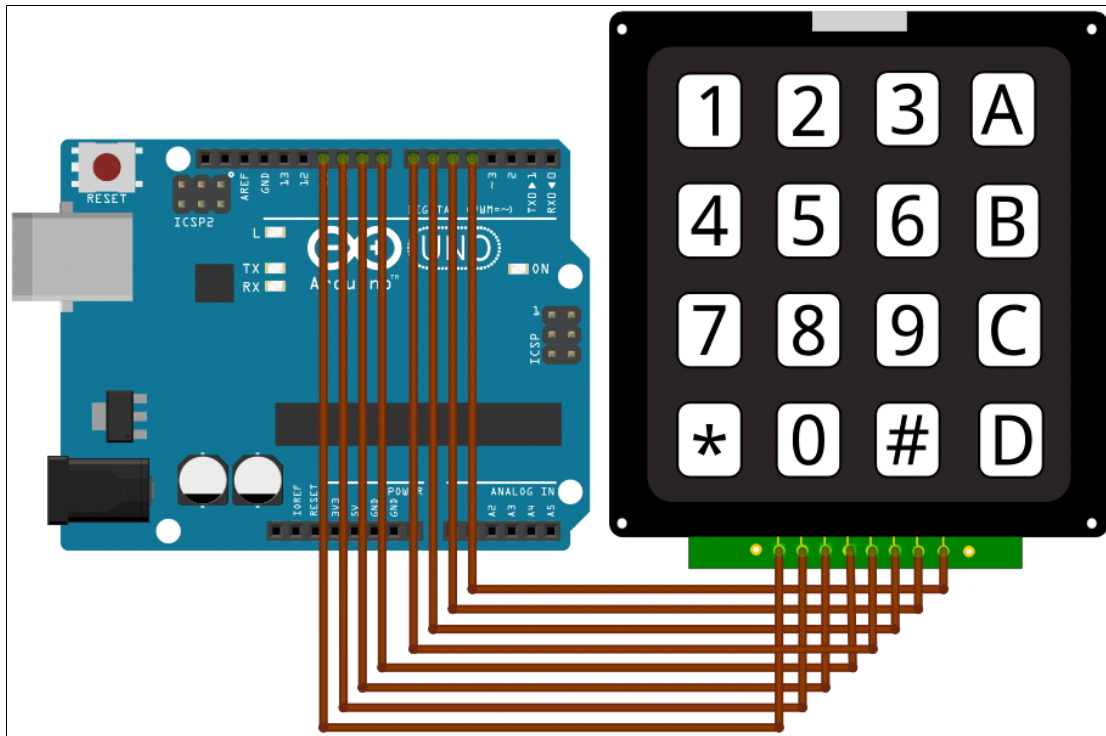


it has 4 rows and 4 columns each group attached to arduino pins

schematic :



on Arduino :



code :

File Edit Sketch Tools Help



_keypadTest

```
/*
  STAC Arduino Software
  Example - test the keypad
  by STAC Embedded Team
  https://www.facebook.com/STACSoftware/
  */
#include <Keypad.h> // call the library of keypad
const byte rows = 4; // define constant for rows number
const byte cols = 4; // define constant for columns number
char key_pad [rows][cols] = // creat the matrix of the keypad
{
  {'1','2','3','A'},
  {'4','5','6','B'},
  {'7','8','9','C'},
  {'*','0','#','D'}
};
byte rowPins [rows] = {2,3,4,5}; // define rows pins
byte colPins [cols] = {6,7,8,9}; // define columns pins
// connect the keypad matrix
Keypad keypad= Keypad (makeKeymap(key_pad),rowPins,colPins,rows,cols);

void setup() {
  // put your setup code here, to run once:
  Serial.begin (9600); //start serial
}

void loop() {
  // put your main code here, to run repeatedly:
  char key = keypad.getKey(); //define variable to get values from keypad
  if(key) // every time u enter a key it will be displayed on serial
  {
    Serial.print(key);
  }
}
```