**Pong Test**

Made using Pygame module in Python 3. The classic bounce-a-ball-with-your-bat-and-try-to get-past-your opponent game.

Includes many features similar to that of the original 1972 version including:

* Ball bouncing Idle Screen/Win Screen
* Delay between each ball regen and screen transition
* Basic ball bounce mechanics
* No pause button (because they didn’t exist in 1972!)

Meant for entertainment purposes. For the record, this is my first real program that I coded, so feel free to make comments/improvements

Potential Improvements:

* Find a way to allow bat to move while delay is implemented.
* Implement better ball bounce mechanics (tweak angle of ball bounce depending on the part of the bat which hits,
* Other features like additional bats/balls?

Necessities:

Pygame can be installed via Terminal, pip install pygame

Font pack attached with the game is optional.